Pivotal Cloud Foundry®

Version 1.8

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# Upgrading Elastic Runtime and Other Pivotal Cloud Foundry Products

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  A quick guide to installing and getting started with Pivotal Cloud Foundry (PCF).

- **Upgrading Pivotal Cloud Foundry**
  A guide to upgrading Pivotal Cloud Foundry Operations Manager (Ops Manager), Pivotal Elastic Runtime, and product tiles.

- **Reference Architecture**
  A guide that describes a deployment model for Pivotal Cloud Foundry on a specific IaaS platform, such as AWS, Azure, GCP, and vSphere.

- **PCF Dev**
  A guide to PCF Dev, a lightweight Pivotal Cloud Foundry (PCF) installation that runs on a single virtual machine (VM) on your workstation. PCF Dev is intended for application developers who want to develop and debug their applications locally on a PCF deployment.

- **Using Ops Manager**
  A guide to using the Pivotal Cloud Foundry Operations Manager interface to manage your PCF PaaS.

- **Elastic Runtime Concepts**
  An explanation of the components in Pivotal Cloud Foundry Elastic Runtime and how they work.

- **Operating Elastic Runtime**
  A guide to running the Elastic Runtime component of PCF.

- **Administering Elastic Runtime**
  A guide to managing Elastic Runtime at the administrator level.

- **Using Windows Cells (BETA)**
  A guide to using Windows cells in Pivotal Cloud Foundry.

- **Using Apps Manager**
  A guide to using the web-based Apps Manager application for managing users, organizations, spaces, and applications.

- **Using the Cloud Foundry Command Line Interface (cf CLI)**
  A guide to the Cloud Foundry Command Line Interface (cf CLI) to deploy and manage your applications.

- **Deploying Applications**
  A guide for developers on deploying and troubleshooting applications running in Elastic Runtime (Cloud Foundry).

- **Buildpacks**
  A guide to using system buildpacks and extending your Elastic Runtime with custom buildpacks.

- **Custom Services**
  A guide to extending your Elastic Runtime with custom services.

- **Logging and Metrics**
  A guide to using Loggregator, the next generation system for aggregating and streaming logs and metrics from all of the user apps and system components in Elastic Runtime.

- **Release Notes**
  Release notes for Pivotal Operations Manager, Pivotal Elastic Runtime, and PCF Services. Release notes describe new features, bug fixes and known issues.
Preparing Your Firewall for Deploying Pivotal Cloud Foundry

Page last updated:

This topic describes how to configure your firewall for Pivotal Cloud Foundry (PCF) and how to verify that PCF resolves DNS entries behind your firewall.

Configure Your Firewall for PCF

Ops Manager and Elastic Runtime require the following open TCP ports:

- **25555**: Routes from Ops Manager to the Ops Manager Director.
- **443**: Routes to HAProxy or, if configured, your own load balancer
- **80**: Routes to HAProxy or, if configured, your own load balancer
- **22 (Optional)**: Only necessary if you want to connect using SSH

UDP port **123** must be open if you want to use an external NTP server.

For more information about required ports for additional installed products, refer to the product documentation.

The following example procedure uses `iptables` commands to configure a firewall.

1. Open `/etc/sysctl.conf`, a file that contains configurations for Linux kernel settings, with the command below:

   ```bash
   $ sudo vi /etc/sysctl.conf
   ```

2. Add the line `net.ipv4.ip_forward=1` to `/etc/sysctl.conf` and save the file.

3. If you want to remove all existing filtering or Network Address Translation (NAT) rules, run the following commands:

   ```bash
   $ iptables --flush
   $ iptables --flush --t nat
   ```

4. Add environment variables to use when creating the IP rules:

   ```bash
   $ export INTERNAL_NETWORK_RANGE=10.0.0.0/8
   $ export GATEWAY_EXTERNAL_IP=203.0.113.242
   $ export GATEWAY_INTERNAL_IP=10.0.0.1
   $ export PIvOTALCF_IP=10.0.0.2
   $ export HA_PROXY_IP=10.0.0.254
   ```

5. Run the following commands to configure IP rules for the specified chains:

   - **FORWARD**:
     ```bash
     $ iptables -A FORWARD -i eth1 -j ACCEPT
     $ iptables -A FORWARD -o eth1 -j ACCEPT
     ```

   - **POSTROUTING**:
     ```bash
     $ iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE
     $ iptables -t nat -A POSTROUTING -d SHA_PROXY_IP --s INTERNAL_NETWORK_RANGE -p tcp --dport 80 -j SNAT --to $GATEWAY_INTERNAL_IP
     $ iptables -t nat -A POSTROUTING -d SHA_PROXY_IP --s INTERNAL_NETWORK_RANGE -p tcp --dport 443 -j SNAT --to $GATEWAY_INTERNAL_IP
     ```

   - **PREROUTING**: 

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6. Run the following command to save the iptables:

   ```bash
   $ service iptables save
   ```

For more information about administering IP tables with `iptables`, refer to the [iptables documentation](https://www.cybermundus.com/images/21/iptables.pdf).

### Verify PCF Resolves DNS Entries Behind a Firewall

When you install PCF in an environment that uses a strong firewall, the firewall might block DNS resolution. For example, if you use [xip.io](https://xip.io) to test your DNS configuration, the tests will fail without warning if the firewall prevents Elastic Runtime from accessing `*.xip.io`.

To verify that Elastic Runtime can correctly resolve DNS entries:

1. SSH into the Pivotal Ops Manager VM.
   For more information, refer to the [SSH into Ops Manager](https://bosh.io/docs/advanced-troubleshooting#section-1) section of the Advanced Troubleshooting with the BOSH CLI topic.

2. Run any of the following network administration commands with the IP address of the VM:
   - `nslookup`
   - `dig`
   - `host`
   - The appropriate `traceroute` command for your OS

3. Review the output of the command and fix any blocked routes.
   If the output displays an error message, review the firewall logs to determine which blocked route or routes you need to clear.

4. Repeat steps 1-3 with the Ops Manager Director VM and the HAProxy VM.
Pivotal Cloud Foundry IaaS User Role Guidelines

This topic describes practices recommended by Pivotal for creating secure IaaS user roles.

Pivotal Cloud Foundry (PCF) is an automated platform that connects to IaaS providers such as AWS and OpenStack. This connectivity typically requires accounts with appropriate permissions to act on behalf of the operator to access IaaS functionality such as creating virtual machines (VMs), managing networks and storage, and other related services.

Ops Manager and Elastic Runtime can be configured with IaaS users in different ways depending on your IaaS. Other product tiles and services might also use their own IaaS credentials. Refer to the documentation for those product tiles or services to configure them securely.

Least Privileged Users (LPUs)
Pivotal recommends following the principle of least privilege by scoping privileges to the most restrictive permissions possible for a given role. In the event that someone gains access to credentials by mistake or through malicious intent, LPUs limit the scope of the breach. Pivotal recommends following best practices for the particular IaaS you are deploying.

AWS Guidelines
See the recommendations detailed in the Guidelines for Creating User Roles for PCF on AWS topic.

Azure Guidelines
See the permissions recommendations in installation instructions, and use the minimum permissions necessary when creating your service principal.

GCP Guidelines
For GCP, Pivotal recommends using two different accounts with the least privilege.

Use one account with the minimum permissions required to create desired GCP resources in your GCP project, then create a separate service account with the minimum permissions required to deploy PCF components such as Pivotal Ops Manager and Elastic Runtime.

OpenStack Guidelines
See the installation instructions and follow the least privileged user configuration for tenants and identity.

vSphere Guidelines
See the vCenter permissions recommendations in the Installing Pivotal Cloud Foundry on vSphere topic.
Installing Pivotal Cloud Foundry on AWS

This topic describes how to install Pivotal Cloud Foundry (PCF) on Amazon Web Services (AWS) using the PCF CloudFormation template.

**Note:** If you are performing an upgrade to PCF 1.8, see Upgrading Pivotal Cloud Foundry for critical upgrade information.

The CloudFormation template for PCF describes the set of necessary AWS resources and properties. When you create an AWS stack using the PCF template, CloudFormation provisions all the infrastructure that you need to deploy PCF on AWS.

Pivotal strongly recommends using CloudFormation to install PCF on AWS. If you cannot use CloudFormation for your installation, contact Pivotal Support.

**Note:** The CloudFormation template for Elastic Runtime includes a reference to another CloudFormation template for Ops Manager. For more information about how IaaS user roles are configured for each template, see the Pivotal Cloud Foundry IaaS User Role Guidelines topic.

Prerequisites

The following sections describe general requirements for running PCF and specific requirements for running PCF on AWS.

General Requirements

The following are general requirements for deploying and managing a PCF deployment with Ops Manager and Elastic Runtime:

- **(Recommended)** Ability to create a wildcard DNS record to point to your router or load balancer. Alternatively, you can use a service such as xip.io. For example, `203.0.113.0.xip.io`.

  Elastic Runtime gives each application its own hostname in your app domain. With a wildcard DNS record, every hostname in your domain resolves to the IP address of your router or load balancer, and you do not need to configure an A record for each app hostname. For example, if you create a DNS record `*.*example.com` pointing to your router, every application deployed to the `example.com` domain resolves to the IP address of your router.

- **(Recommended)** A network without DHCP available for deploying the Elastic Runtime VMs

  **Note:** If you have DHCP, refer to the Troubleshooting Guide to avoid issues with your installation.

- **Sufficient IP allocation:**
  - One IP address for each VM instance
  - An additional IP address for each instance that requires static IPs
  - An additional IP address for each errand
  - An additional IP address for each compilation worker. IPs needed = VM instances + static IPs + errands + compilation workers

  **Note:** BOSH requires that you allocate a sufficient number of additional dynamic IP addresses when configuring a reserved IP range during installation. BOSH uses these IPs during installation to compile and deploy VMs, install Elastic Runtime, and connect to services. We recommend that you allocate at least 36 dynamic IP addresses when deploying Ops Manager and Elastic Runtime.

- The most recent version of the Cloud Foundry Command Line Interface (cf CLI)

- One or more NTP servers if not already provided by your IaaS

AWS Requirements

The following are the minimum resource requirements for maintaining a Pivotal Cloud Foundry (PCF) deployment with Ops Manager and Elastic Runtime on Amazon Web Services infrastructure:

- 1 Elastic Load Balancer
- 1 Relational Database Service. We recommend at least a db.m3.xlarge instance with 100 GB of allocated storage.
5 S3 Buckets

EC2 Instances:
- 13 t2.micro
- 15 t2.small
- 2 m3.medium
- 6 m3.xlarge
- 3 m3.2xlarge

You must have the following to install PCF on AWS:

- An AWS account that can accommodate the minimum resource requirements for a PCF installation.
- The appropriate region selected within your AWS account. For help selecting the correct region for your deployment, see the AWS documentation about regions and availability zones.
- The AWS CLI installed on your machine and configured with user credentials that have admin access to your AWS account.
- Sufficiently high instance limits, or no instance limits, on your AWS account. Installing PCF requires more than the default 20 concurrent instances.
- A key pair to use with your PCF deployment. For more information, see the AWS documentation about creating a key pair.
- A registered wildcard domain for your PCF installation. You need this registered domain when configuring your SSL certificate and Cloud Controller. For more information, see the AWS documentation about creating a server certificate.
- An SSL certificate for your PCF domain. This can be a self-signed certificate, but Pivotal recommends using a self-signed certificate for testing and development. You should obtain a certificate from your Certificate Authority for use in production. For more information, see the AWS documentation about SSL certificates.

Install PCF using CloudFormation

Complete the following procedures to install PCF using CloudFormation:

1. Deploying the CloudFormation Template for PCF on AWS
2. Launching an Ops Manager Director Instance on AWS
3. Configuring Ops Manager Director on AWS
4. (Optional) Installing the PCF IPsec Add-On
5. Deploying Elastic Runtime on AWS

Delete PCF on AWS

You can use the AWS console to remove an installation of all components, but retain the objects in your bucket for a future deployment:

- Deleting an AWS Installation from the Console

Additional AWS Configuration

See the following topics for additional AWS configuration information:

- Guidelines for Creating User Roles on AWS
- Configuring Amazon EBS Encryption
- Creating a Proxy ELB for Diego SSH without CloudFormation
Deploying the CloudFormation Template for Pivotal Cloud Foundry on AWS

This topic describes how to deploy the CloudFormation template for Pivotal Cloud Foundry (PCF) on Amazon Web Services (AWS).

An AWS CloudFormation template describes a set of AWS resources and properties. Follow the instructions below to use a CloudFormation template to create the infrastructure that you need to deploy PCF to AWS.

The template is designed to output the resources necessary for two availability zones (AZ), with a private and public subnet designated for each AZ. The Elastic Load Balancer will be attached to the public subnet of both AZs to balance traffic across both environments. Three AZs is actually recommended as the desired number of AZs for a highly available deployment of PCF, however many AWS regions only have two AZs available.

Note: The CloudFormation template for Elastic Runtime includes a reference to another CloudFormation template for Ops Manager. For more information about how IaaS user roles are configured for each template, refer to the Pivotal Cloud Foundry IaaS User Role Guidelines topic.

Note: Before following the procedure below, confirm that you have selected the correct region within your AWS account. All of the AWS resources for your deployment must exist within a single region. See the Amazon documentation on regions and availability zones for help selecting the correct region for your deployment.

Step 1: Download the PCF CloudFormation Template

1. Sign in to Pivotal Network.
2. Select Elastic Runtime. From the Releases drop-down menu, select the release that you wish to install.
3. Download the PCF CloudFormation for AWS Setup.
4. Save the file as pcf.json.

Step 2: Upload an SSL Certificate to AWS

You can add an SSL Certificate using two methods:

- The AWS CLI
- The AWS Certificate Manager

(Optional) Create SSL Certificate using the AWS CLI

The AWS CLI must be installed on your machine and configured to a user account with admin access privileges on your AWS account.

1. Obtain or create an SSL server certificate. For more information, see the AWS documentation on SSL certificates. When you create a certificate signing request (CSR) in the “Create a Server Certificate” instructions, you must use your wildcard domain as the Common Name input.

2. Add the following additional domains and wildcards using the OpenSSL SAN (subjectAltName) extension:

   - *.system.example.com
   - *.login.system.example.com
   - *.uaa.system.example.com
   - *.apps.example.com

   Note: If you use a self-signed certificate or select the "Generate Self-Signed RSA Certificate" option during the Deploying Elastic Runtime on AWS installation process, you can ignore the step above. However, make sure you upload the self-signed certificate to AWS and attach the certificate to the listeners on the AWS Elastic Load Balancer. Pivotal recommends only using a self-signed certificate for testing and development.

3. Upload your SSL certificate to AWS. For more information, see the AWS documentation on uploading SSL certificate using the CLI.
$ aws iam upload-server-certificate
   --server-certificate-name YOUR-CERTIFICATE
   --certificate-body file://YOUR-PUBLIC-KEY-CERT-FILE.pem
   --private-key file://YOUR-PRIVATE-KEY-FILE.pem

For example:

$ aws iam upload-server-certificate
   --server-certificate-name myServerCertificate
   --certificate-body file://my-certificate.pem
   --private-key file://my-private-key.pem

Note: If you receive an upload error (MalformedCertificate), run the following command to convert your server certificate to the PEM format as required by the AWS Identity and Management (IAM) service:

   $ openssl x509 -inform PEM -in my-certificate.pem

Then try your upload again.

4. After successfully uploading the certificate to your AWS account, you will see output metadata for your certificate. For example:

   ```
   {
     "ServerCertificateMetadata": {
       "ServerCertificateId": "ASCAI3HRPYOT59KMAF64",
       "ServerCertificateName": "myServerCertificate",
       "Expiration": "2016-10-18T18:41:59Z",
       "Path": "/",
       "Arn": "arn:aws:iam::9240874958318:server-certificate/myServerCertificate",
       "UploadDate": "2015-10-19T19:10:57.404Z"
     }
   }
   ```

5. Record the value of the SSL Certificate ARN (Amazon Resource Name) to use when configuring your AWS resource stack. Alternatively, if you know the name of the certificate, you can run the following command to retrieve certificate metadata later:

   ```
   $ aws iam get-server-certificate --server-certificate-name YOUR-CERT-NAME
   ```

   For example:

   ```
   $ aws iam get-server-certificate --server-certificate-name myServerCertificate
   ```

   *(Option) Create SSL Certificate using the AWS Certificate Manager*

   1. Log into your AWS management console and navigate to Certificate Manager. If your Certificate Manager has no certificates, click Get Started.

   2. Under Add domain names, enter the following wildcard subdomains to the certificate, based on your domain (example: example.com). Click Add another name to this certificate until you have entered them all:

      - *.example.com
      - *.system.example.com
      - *.login.system.example.com
      - *.uaa.system.example.com
      - *.apps.example.com

   3. Click Review and Request to review, and Confirm and Request to confirm.

   4. Check the email account registered for the domain owner. Open the certificate approval email message sent from Amazon Certificates, and click the email link to the approval page for the SSL certificate.

   5. From the approval page, click I Approve.

   6. Record the SSL Certificate Amazon Resource Name (ARN) shown on the confirmation page to use when configuring your AWS resource stack. Alternatively, you can retrieve certificate metadata later by selecting the certificate listing in Certificate Manager and recording values in the Details pane that appears underneath.

---

**Step 3: Create a Resource Stack Using the CloudFormation Template**

1. Log in to the AWS Console.

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2. In the second column, under Management Tools, click CloudFormation.

![Amazon Web Services](image)

3. Click Create New Stack.

![Create a Stack](image)

4. Select Upload a template to Amazon S3.

![Choose a template](image)

5. Click Browse. Browse to and select the `pcf.json`, the Pivotal Cloud Foundry CloudFormation script for AWS file that you downloaded. Click Next.

6. On the next screen, name the stack `pcf-stack`.

7. In the Specify Parameters page, complete the following fields:
01NATKeyPair: Use the drop-down menu to select the name of your pre-existing AWS key pair. If you do not have a pre-existing key pair, create one in AWS and return to this step.

02NATInstanceType: Do not change this value.

03OpsManagerIngress: Do not change this value.

04RdsDBName: Do not change this value.

05RdsUserName: Enter a username for the RDS database.

Note: Do not enter the username rdsadmin. AWS reserves the rdsadmin user account for internal database instance management.

06RdsPassword: Enter a password for the RDS database.

07SSLCertificateARN: Enter your uploaded SSL Certificate ARN.

08OpsManagerTemplate: The default template link provided here works. Otherwise you can enter your own S3 bucket location of the Ops Manager CloudFormation script.

09ElbPrefix: Prefix for the generated names of the ELBs. Any string you specify in this field will be prefixed to -pcf-elb to form the name of your ELBs. Leave empty to use the default prefix of AWS::StackName.

10AllowHttpOnElb: Set this to true to listen for HTTP traffic on port 80. This is the default. Set it to false to only listen for traffic on ports 443 and 4443.

8. Click Next.

9. On the Options page, leave the fields blank and click Next.
10. On the Review page, select the I acknowledge that this template might cause AWS CloudFormation to create IAM resources checkbox and click Create.

AWS runs the CloudFormation script and creates the infrastructure that you need to deploy PCF to AWS. This may take a few moments. You can click on the Events tab to view the progress of the setup.

When the installation process successfully completes, AWS displays CREATE_COMPLETE as the status of the stack.
After completing this procedure, complete all of the steps in the following topics:

- Launching an Ops Manager Director Instance on AWS
- Configuring Ops Manager Director for AWS
- Deploying Elastic Runtime on AWS

Return to Installing Pivotal Cloud Foundry Using AWS CloudFormation.
Launching an Ops Manager Director Instance on AWS

Page last updated:

This topic describes how to deploy Ops Manager Director after deploying the CloudFormation template for Pivotal Cloud Foundry (PCF) on Amazon Web Services (AWS).

Before beginning this procedure, ensure that you have successfully completed all of the steps in the Deploying the CloudFormation Template for PCF on AWS topic. After you complete this procedure, follow the instructions in the Configuring Ops Manager Director on AWS CloudFormation and Configuring Elastic Runtime on AWS CloudFormation topics.

Step 1: Open the Outputs Tab in AWS Stacks

1. In the dashboard of your AWS Console, click CloudFormation. The Stacks Dashboard displays.

2. Select the pcf-stack checkbox, then select the Outputs tab.

In the steps described below, use the information from the Value column of the Outputs tab to configure your PCF installation.

Step 2: Select a Pivotal Ops Manager AMI Instance
1. Log in to the Pivotal Network and click Pivotal Cloud Foundry Ops Manager.

2. From the Releases dropdown, select the release to install.

3. Select Pivotal Cloud Foundry Ops Manager for AWS to download the OpsManager.x.x.xonAWSFulfillmentInstructions.pdf file. This document lists AMI IDs for Pivotal Ops Manager for specific regions.

4. Log in to the AWS Console. Navigate to the EC2 Dashboard.

5. In the left navigation panel, click AMIs.

6. Using the OpsManager.x.x.xonAWSFulfillmentInstructions.pdf document, enter the AMI ID for your AWS region in the Public images search field. This search locates the appropriate Pivotal Ops Manager AMI for your region within public images.

7. Select this AMI and click Launch.

8. Choose m3.large for your instance type.

9. Click Next: Configure Instance Details.

Step 3: Configure Instance Details

1. Complete the Config Instance Details page with information from the Outputs tab in the AWS Stacks Dashboard:
Select the Network that matches the value of PcfVpc.
Select the Subnet that matches the value of PcfPublicSubnetId.

2. Set Auto-assign Public IP to Enable.

3. Click Next: Add Storage.

4. On the Add Storage page, adjust the Size (GiB) value. Pivotal recommends increasing this value to a minimum of 100 GB.

5. Click Next: Tag Instance.

6. On the Tag Instance page, add a Key with Value: Ops Manager.


**Step 4: Configure Security Group**

1. Select the Select an existing security group option.

2. Select the Security Group ID that matches the value of PcfOpsManagerSecurityGroupId located in the Outputs tab of the Stacks dashboard.
3. Click Review and Launch.

Step 5: Deploy Ops Manager

1. Review the instance launch details. Click Launch.

2. Use the first drop-down menu to select Choose an existing key pair. Use the second drop-down menu to select the name of your pre-existing AWS key pair.

3. Select the acknowledgement checkbox.

4. Click Launch Instances. If successful, you will see the Launch Status Page.
5. Click View Instances. Or alternately, navigate to Instances from the left navigation panel of the EC2 Dashboard.

6. AWS deploys Ops Manager. This may take a few minutes. When complete, AWS displays an Instance State of running and a Status Check of passed when the Ops Manager deployment successfully completes.

Step 6: Create a DNS Entry

Note: For security, Ops Manager 1.7 and later require that you log in using a fully qualified domain name during the initial configuration.

Create a DNS entry for the IP address that you used for Ops Manager. You must use this fully qualified domain name when you log into Ops Manager in the Configure Ops Manager Director for AWS step below.

Step 7: Configure Ops Manager Director for AWS

After you complete this procedure, follow the instructions in the Configuring Ops Manager Director on AWS CloudFormation and Configuring Elastic Runtime on AWS CloudFormation topics.

Return to Installing Pivotal Cloud Foundry Using AWS CloudFormation.
Configuring Ops Manager Director on AWS

This topic describes how to configure the Ops Manager Director after deploying the CloudFormation template for Pivotal Cloud Foundry (PCF) on Amazon Web Services (AWS). Use this topic when Installing Pivotal Cloud Foundry Using AWS CloudFormation.

Before beginning this procedure, ensure that you have successfully completed all steps in the Deploying the CloudFormation Template for PCF on AWS and the Launching an Ops Manager Director Instance on AWS CloudFormation topics. After you complete this procedure, follow the instructions in the Deploying Elastic Runtime on AWS CloudFormation topic.

Step 1: Open the Outputs Tab in AWS Stacks

1. In the dashboard of your AWS Console, click CloudFormation. The Stacks Dashboard displays.

2. Select the pcf-stack checkbox, then select the Outputs tab.

In the steps described below, use the information from the Value column of the Outputs tab to configure your PCF installation.

Step 2: Access Ops Manager
1. In a web browser, navigate to the fully qualified domain you created in the Create a DNS Entry step of Launching an Ops Manager Director Instance on AWS.

2. When Ops Manager starts for the first time, you must choose one of the following:
   - Use an Identity Provider: If you use an Identity Provider, an external identity server maintains your user database.
   - Internal Authentication: If you use Internal Authentication, PCF maintains your user database.

   Use an Identity Provider (IdP)

   1. Log in to your IdP console and download the IdP metadata XML. Optionally, if your IdP supports metadata URL, you can copy the metadata URL instead of the XML.

   2. Copy the IdP metadata XML or URL to the Ops Manager Use an Identity Provider log in page.

   **Note:** The same IdP metadata URL or XML is applied for the BOSH Director. If you are using a separate IdP for BOSH, copy the metadata XML or URL from that IdP and enter it into the BOSH IdP Metadata text box in the Ops Manager log in page.

   3. Enter your Decryption passphrase. Read the End User License Agreement, and select the checkbox to accept the terms.

   4. Your Ops Manager log in page appears. Enter your username and password. Click Login.

   5. Download your SAML Service Provider metadata (SAML Relying Party metadata) by navigating to the following urls:
      - 5a. Ops Manager SAML service provider metadata: https://OPS-MAN-FQDN:443/uaa/saml/metadata
      - 5b. BOSH Director SAML service provider metadata: https://BOSH-IP-ADDRESS:8443/saml/metadata
6. Configure your IdP with your SAML Service Provider metadata. Import the Ops Manager SAML provider metadata from Step 5a above to your IdP. If your IdP does not support importing, provide the values below:
   - Single sign on URL:
     ```
     ```
   - Audience URI (SP Entity ID):
     ```
     https://OPS-MAN-FQDN:443/uaa
     ```
   - Name ID is Email Address
   - SAML authentication requests are always signed

7. Import the BOSH Director SAML provider metadata from Step 5b to your IdP. If the IdP does not support an import, provide the values below.
   - Single sign on URL:
     ```
     https://BOSH-IP:8443/saml/SSO/alias/BOSH-IP
     ```
   - Audience URI (SP Entity ID):
     ```
     https://BOSH-IP:8443
     ```
   - Name ID is Email Address
   - SAML authentication requests are always signed

8. Return to the **Ops Manager Director** tile, and continue with the configuration steps below.

### Internal Authentication

1. When redirected to the **Internal Authentication** page, you must complete the following steps:
   - Enter a **Username**, **Password**, and **Password confirmation** to create an Admin user.
   - Enter a **Decryption passphrase** and the **Decryption passphrase confirmation**. This passphrase encrypts the Ops Manager datastore, and is not recoverable if lost.
   - If you are using an **Http proxy** or **Https proxy**, follow these [instructions](#).
   - Read the **End User License Agreement**, and select the checkbox to accept the terms.
   - Click **Setup Authentication**.

2. Log in to Ops Manager with the Admin username and password that you created in the previous step.
Step 3: AWS Config Page

1. Click the Ops Manager Director tile.

2. Select AWS Config to open the AWS Management Console Config page.
3. Select Use AWS Keys or Use AWS Instance Profile.
   - If you choose to use AWS keys, complete the fields with information from the Outputs tab for your stack in the AWS Console:
     - **Access Key ID**: Use the value of PcfIAMUserAccessKey.
     - **AWS Secret Key**: Use the value of PcfIAMUserSecretAccessKey.
   - If you choose to use an AWS instance profile, enter the name of your AWS Identity and Access Management (IAM) profile.

4. Complete the remainder of the AWS Management Console Config page with the following information.
   - **VPC ID**: Use the value of PcfVpc from your Outputs tab.
   - **Security Group ID**: Open the AWS EC2 Dashboard and click Security Groups. Select the security group with the Description **PCF Vms Security Group**, copy the Group ID of this group into the Ops Manager Security Group ID field.
   - **Key Pair Name**: Use the name of your pre-existing AWS key pair. You selected this key pair name when you first deployed Ops Manager Director.
   - **SSH Private Key**: Open your AWS key pair .pem file in a text editor. Copy the contents of the .pem file and paste it into the SSH Private Key field.
- **Region**: Select the region where you deployed Ops Manager.
- **Encrypt EBS Volumes**: Select this checkbox to enable full encryption on persistent disks of all BOSH-deployed virtual machines (VMs), except for the Ops Manager VM and Director VM. See the [Configuring Amazon EBS Encryption for PCF on AWS](#) topic for details on using EBS encryption.

5. Click **Save**.

### Step 4: Director Config Page

1. Select **Director Config** to open the **Director Config** page.

2. In the **NTP Servers (comma delimited)** field, enter at least two of the following NTP servers, separated by a comma:
   - 0.amazon.pool.ntp.org
   - 1.amazon.pool.ntp.org
   - 2.amazon.pool.ntp.org
   - 3.amazon.pool.ntp.org

3. (Optional) Enter your **Metrics IP Address** if you are **Using JMX Bridge**.

4. Select the **Enable VM Resurrector Plugin** checkbox to enable the Ops Manager Resurrector functionality and increase Elastic Runtime availability.

5. Select **Enable Post Deploy Scripts** to run a post-deploy script after deployment. This script allows the job to execute additional commands against a deployment.

6. Select **Recreate all VMs** to force BOSH to recreate all VMs on the next deploy. This process does not destroy any persistent disk data.

7. Select **Enable bosh deploy retries** if you want Ops Manager to retry failed BOSH operations up to five times.

8. Select **Keep Unreachable Director VMs** if you want to preserve Ops Manager Director VMs after a failed deployment for troubleshooting purposes.


   - **Service Key**: Enter your API service key from PagerDuty.
   - **HTTP Proxy**: Enter an HTTP proxy for use with PagerDuty.

10. Select **HM Email Plugin** to enable Health Monitor integration with email.
- Host: Enter your email hostname.
- Port: Enter your email port number.
- Domain: Enter your domain.
- From: Enter the address for the sender.
- Recipients: Enter comma-separated addresses of intended recipients.
- Username: Enter the username for your email server.
- Password: Enter the password password for your email server.
- Enable TLS: Select this checkbox to enable Transport Layer Security.

11. For Blobstore Location, select S3 Compatible Blobstore and complete the following steps:
In a browser, reference the Amazon Simple Storage Service (Amazon S3) table, and find the region for your AWS account.

Prepend https:// to the Endpoint for your region, and copy it into the Ops Manager S3 Endpoint field. For example, in the us-west-2 region, enter https://s3-us-west-2.amazonaws.com into the field.

Complete the following fields with information from the Outputs tab in the AWS Console:

- **Bucket Name**: Use the value of PcfOpsManagerS3Bucket.
- **Access Key ID**: Use the value of PcfIamUserAccessKey.
- **AWS Secret Key**: Use the value of PcfIamUserSecretAccessKey.

Select V2 Signature or V4 Signature. If you select V4 Signature, enter your Region.

- **AWS recommends using Signature Version 4 when possible.**

**Note**: For more information about AWS S3 Signatures, see the Authenticating Requests documentation.

12. For Database Location, select External MySQL Database. Complete the following fields with information from the Outputs tab in the AWS Console.
Host: Use the value of PcfRdsAddress.
Port: Use the value of PcfRdsPort.
Username: Use the value of PcfRdsUsername.
Password: Use the value of PcfRdsPassword.
Database: Use the value of PcfRdsDBName.

13. (Optional) **Director Workers** sets the number of workers available to execute Director tasks. This field defaults to 5.

14. (Optional) **Max Threads** sets the maximum number of threads that the Ops Manager Director can run simultaneously. Pivotal recommends that you leave the field blank to use the default value, unless doing so results in rate limiting or errors on your IaaS.

15. (Optional) To add a custom URL for your Ops Manager Director, enter a valid hostname in **Director Hostname**. You can also use this field to configure a load balancer in front of your Ops Manager Director.

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16. Click Save.

**Note:** For more information about AWS S3 Signatures, see the Authenticating Requests documentation.

### Step 5: Create Availability Zones Page

**Note:** Pivotal recommends at least three Availability Zones for a highly available installation of Elastic Runtime.

1. Select Create Availability Zones.

   ![Create Availability Zones](image)

2. Use the following steps to create one or more Availability Zones for your applications to use:
   - Click Add.
   - For Amazon Availability Zone, enter the value of PcfPrivateSubnetAvailabilityZone from the Outputs tab in the AWS Console.
   - (Optional) If you are using a second Amazon Availability Zone, click Add. Enter the value of PcfPrivateSubnet2AvailabilityZone from the Outputs tab in the AWS Console.
   - Click Save.

### Step 6: Create Networks Page

1. Select Create Networks.
2. Select **Enable ICMP checks** to enable ICMP on your networks. Ops Manager uses ICMP checks to confirm that components within your network are reachable.
3. Use the following steps to create one or more Ops Manager networks:
   - Click **Add Network**.
   - Enter a unique **Name** for the network.
   - If you want to dynamically provision VMs in this network for use with on-demand services, select the **Service Networks** checkbox. When the checkbox is selected, Ops Manager does not provision VMs within the specified CIDR range.
   - Click **Add Subnet** to create one or more subnets for the network.

   **Note:** To use the Single Sign-On for PCF service, you must configure a network with only one subnet.

   - In the **VPC Subnet ID** field, use the value of `PcfPrivateSubnetId` from the Outputs tab in the AWS Console.
   - For **CIDR**, enter `10.0.16.0/20`. Ops Manager deploys VMs to this CIDR block.
   - For **Reserved IP Ranges**, enter `10.0.16.1-10.0.16.9`. Ops Manager avoids deploying VMs to any IP address in this range.
   - Enter `10.0.0.2` for **DNS** and `10.0.16.1` for **Gateway**.
   - Select which **Availability Zones** to use with the network.
   - (Optional) If you are using a second subnet, click **Add Subnet**. In the **VPC Subnet ID** field, use the value of `PcfPrivateSubnet2Id`. Enter the rest of the fields using the information provided above.

   **Note:** If you are using multiple Availability Zones, you must add a new network with at least one subnet for each Availability Zone.

4. Click **Save**.

5. If the following ICMP error message appears, you can ignore the warning. Dismiss the warning, and move on to the next step.

   ![Pivotal PCF Ops Manager](image)

   **Please review the errors below**
   - Cannot reach gateway with IP 10.0.16.1 (ignorable if ICMP is disabled)
   - Cannot reach DNS with IP 10.0.0.2 (ignorable if ICMP is disabled)
   - All errors will be reverified before installation.

**Step 7: Assign AZs and Networks Page**

1. Select **Assign AZs and Networks**.

   ![Assign AZs and Networks](image)

   The Ops Manager Director is a single instance.

   Choose the availability zone in which to place that instance. It is highly recommended that you backup this VM on a regular basis to preserve settings.

   **Singleton Availability Zone**

   - **AZ1**

   **Network**

   - **Deadmalls**

   **Save**

2. Use the drop-down menu to select a **Singleton Availability Zone**. The Ops Manager Director installs in this Availability Zone.

3. Use the drop-down menu to select a **Network** for your Ops Manager Director.
Step 8: Security Page


2. In Trusted Certificates, enter a custom certificate authority (CA) certificate to insert into your organization’s certificate trust chain. This feature enables all BOSH-deployed components in your deployment to trust a custom root certificate. If you want to use Docker Registries for running app instances in Docker containers, use this field to enter your certificate for your private Docker Registry. See the Using Docker Registries topic for more information.

3. Choose Generate passwords or Use default BOSH password. Pivotal recommends that you use the Generate passwords option for greater security.

4. Click Save. To view your saved Director password, click the Credentials tab.

Step 9: Resource Config Page

1. Select Resource Config.

2. Adjust any values as necessary for your deployment. Under the Instances, Persistent Disk Type, and VM Type fields, choose Automatic from the drop-down menu to allocate the recommended resources for the job. If the Persistent Disk Type field reads None, the job does not require persistent disk space.
Step 10: Complete the Ops Manager Director Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes. If the following ICMP error message appears, click Ignore errors and start the install.

3. Ops Manager Director installs. This may take a few moments. When the installation process successfully completes, the Changes Applied window appears.

4. After you complete this procedure, follow the instructions in the Deploying Elastic Runtime on AWS CloudFormation topic.

Note: If you set a field to Automatic and the recommended resource allocation changes in a future version, Ops Manager automatically uses the updated recommended allocation.
Deploying Elastic Runtime on AWS

Page last updated: This topic describes how to install and configure Elastic Runtime after deploying the CloudFormation template for Pivotal Cloud Foundry (PCF) on Amazon Web Services (AWS). Use this topic when installing Pivotal Cloud Foundry on AWS.

Before beginning this procedure, ensure that you have successfully completed all steps in the Deploying the CloudFormation Template for PCF on AWS and Configuring Ops Manager Director after Depoying PCF on AWS using CloudFormation topics.

Note: If you plan to install the PCF IPsec add-on, you must do so before installing any other tiles. Pivotal recommends installing IPsec immediately after Ops Manager, and before installing the Elastic Runtime tile.

Step 1: Open the Outputs Tab in AWS

1. In the dashboard of your AWS Console, click CloudFormation. The Stacks Dashboard displays.

2. Select the pcf-stack checkbox, then select the Outputs tab.

In the steps described below, use the information from the Value column of the Outputs tab to configure your PCF installation.
Step 2: Add Elastic Runtime to Ops Manager

1. Navigate to the Pivotal Cloud Foundry Operations Manager Installation Dashboard.

2. If you have not downloaded Elastic Runtime, click the Pivotal Network link on the left to download the Elastic Runtime .pivotal file. Click Import a Product to add the tile to Ops Manager. For more information, refer to the Adding and Deleting Products topic.

3. Click the Elastic Runtime tile in the Installation Dashboard.

Step 3: Assign Availability Zones and Networks

1. Select Assign AZ and Networks. These are the Availability Zones that you create when configuring Ops Manager Director.

2. Select an Availability Zone under Place singleton jobs. Ops Manager runs any job with a single instance in this Availability Zone.

3. Select one or more Availability Zones under Balance other jobs. Ops Manager balances instances of jobs with more than one instance across the Availability Zones that you specify.

   Note: Pivotal recommends at least three Availability Zones for a highly available installation of Elastic Runtime.

4. From the Network drop-down box, choose the network on which you want to run Elastic Runtime.

   Note: When you save this form, a verification error displays because the PCF security group blocks ICMP. You can ignore this error.

5. Click Save.
Step 4: Add CNAME Record for Your Custom Domain

In the Use the AWS CLI to upload your SSL Cert step, you uploaded an SSL certificate for your PCF wildcard domain to AWS. In this step you redirect all wildcard queries for your domain to the DNS name of your ELB.

**Note:** Do not point your wildcard domain at the numeric IP address for your ELB because this changes frequently.

1. Find the DNS hostname of your ELB. The **Output** tab of the CloudFormation page in the AWS dashboard lists this as the value for the key `PcfElbDnsName`.
2. Log in to the DNS registrar that hosts your domain (for example, Network Solutions, GoDaddy, or Register.com).
3. Create a CNAME record with your DNS registrar that points `*.YOUR-DOMAIN.com` to the DNS hostname of your ELB.
4. Save changes within the web interface of your DNS registrar.
5. In the terminal, run the following `dig` command to confirm that you created your CNAME record successfully:

   ```
   dig xyz.MY-DOMAIN.COM
   ```

   You should see the CNAME record that you just created:

   ```
   ;; ANSWER SECTION:
   ```

   **Note:** You must complete this step before proceeding to Cloud Controller configuration. A problem that is difficult to resolve can occur if the wildcard domain is improperly cached before the CNAME is registered.

Step 5: Configure Domains

1. Select Domains.

2. Enter the system and application domains.
   - The **System Domain** defines your target when you push apps to Elastic Runtime.
   - The **Apps Domain** defines where Elastic Runtime should serve your apps.

   **Note:** Pivotal recommends that you use the same domain name but different subdomain names for your system and app domains. This prevents system and apps routes from overlapping. You will require two wildcard DNS entries: one for the system and the other for apps. For example, `*.system.EXAMPLE.COM` and `*.apps.EXAMPLE.COM`. Point both wildcard domains at your internal router IP address, which you can...
3. Click Save.

Step 6: Configure Networking

1. Select Networking.

2. Leave the **Router IPs** and **HAProxy IPs** fields blank. You do not need to complete these fields when deploying PCF to AWS. Instead, add the name of your Elastic Load Balancer in the **ELB Name** column for the **Router** and the **Diego Brain** in the **Resource Config** tab of the Elastic Runtime tile. See the [Configure Router to Elastic Load Balancer](#) section of this topic for instructions.

3. In **SSH Proxy IPs**, enter static IP addresses for the Diego Brain(s), which will accept requests to SSH into application containers on port 2222, and register a load balancer with these IP addresses. If deploying PCF to AWS with an ELB, do not enter IP addresses here. See [Step 22: Configure Router to Elastic Load Balancer](#) for more information.

4. Under **Select one of the following point-of-entry options**, choose one of the following options:
   - **Forward SSL to Elastic Runtime Router**: Select this option if your deployment uses an external load balancer that can forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing. Complete the fields for the **Router SSL Termination Certificate** and **Private Key** and **Router SSL Ciphers**.
   - **Forward unencrypted traffic to Elastic Runtime Router**: Select this option if your deployment uses an external load balancer that cannot forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing.
   - **Forward SSL to HAProxy**: Select this option to use HAProxy as your first point of entry. Complete the fields for **SSL Certificate and Private Key**, and **HAProxy SSL Ciphers**. Select **Disable HTTP traffic to HAProxy** if you want the HAProxy to only allow HTTPS traffic. You can also generate a self-signed certificate using your wildcard system domain.

   - **Note**: For details about different SSL termination point options, which correspond to different points-of-entry for Elastic Runtime, see the [Providing a Certificate for your SSL Termination Point](#) topic.

5. If you are not using SSL encryption or if you are using self-signed certificates, select **Disable SSL certificate verification for this environment**. Selecting this checkbox also disables SSL verification for route services.

6. Select the **Disable insecure cookies on the Router** checkbox to set the secure flag for cookies generated by the router.
7. In the Choose whether or not to enable route services section, choose either Enable route services or Disable route services. Route services are a class of marketplace services that perform filtering or content transformation on application requests and responses. See the Route Services topic for details.

8. For Loggregator Port, you must enter 4443. In AWS deployments, port 4443 forwards SSL traffic that supports WebSockets from the ELB. Do not use the default port of 443.

9. (Optional) Use the Applications Subnet field if you need to avoid address collision with a third-party service on the same subnet as your apps. Enter a CIDR subnet mask specifying the range of available IP addresses assigned to your app containers. The IP range must be different from the network used by the system VMs.

10. (Optional) You can change the value in the Applications Network Maximum Transmission Unit (MTU) field. Pivotal recommends setting the MTU value for your application network to 1454. Some configurations, such as networks that use GRE tunnels, may require a smaller MTU value.

11. (Optional) To accommodate larger uploads over connections with high latency, increase the timeout value in Router Timeout to Backends. This value is specified in seconds.

12. (Optional) Increase the value of Load Balancer Unhealthy Threshold to specify the amount of time, in seconds, that the router continues to accept connections before shutting down. During this period, healthchecks may report the router as unhealthy, which causes load balancers to failover to other routers. Set this value to an amount greater than or equal to the maximum time it takes your load balancer to consider a router instance unhealthy, given contiguous failed healthchecks.

13. (Optional) Modify the value of Load Balancer Healthy Threshold. This field specifies the amount of time, in seconds, to wait until declaring the Router instance started. This allows an external load balancer time to register the Router instance as healthy.

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14. (Optional) If app developers in your organization want certain HTTP headers to appear in their app logs with information from the Gorouter, specify them in the HTTP Headers to Log field. For example, to support app developers that deploy Spring apps to PCF, you can enter Spring-specific HTTP headers.

15. Click Save.

Step 7: Configure Application Containers

1. Select Application Containers.
2. The Enable Custom Buildpacks checkbox governs the ability to pass a custom buildpack URL to the `-b` option of the `cf push` command. By default, this ability is enabled, letting developers use custom buildpacks when deploying apps. Disable this option by disabling the checkbox. For more information about custom buildpacks, refer to the buildpacks section of the PCF documentation.

3. The Allow SSH access to app containers checkbox controls SSH access to application instances. Enable the checkbox to permit SSH access across your deployment, and disable it to prevent all SSH access. See the Application SSH Overview topic for information about SSH access permissions at the space and app scope.

4. You can configure Elastic Runtime to run app instances in Docker containers by supplying their IP address range(s) in the Private Docker Insecure Registry Whitelist textbox. See the Using Docker Registries topic for more information.

5. Select your preference for Docker Images Disk-Cleanup Scheduling on Cell VMs. If you choose Clean up disk-space once threshold is reached, enter a Threshold of Disk-Used in megabytes. For more information about the configuration options and how to configure a threshold, see Configuring Docker Images Disk-Cleanup Scheduling.

6. Click Save.

**Step 8: Configure Application Developer Controls**

1. Select Application Developer Controls.
2. Enter your intended maximum file upload size.

3. Enter your default RAM memory allocation per app.

4. Enter your default total RAM memory (RAM) quota per Org. You can change this in the CLI.

5. Enter your maximum and default disk quotas per app.

6. Enter your default service instances quota per Org. You can change this in the CLI.

7. Click Save.

Step 9: Review Application Security Groups

Setting appropriate Application Security Groups is critical for a secure deployment. Type X in the box to acknowledge that once the Elastic Runtime deployment completes, you will review and set the appropriate application security groups. See Restricting App Access to Internal PCF Components for instructions.
Step 10: Configure Authentication and Enterprise SSO

1. Select Authentication and Enterprise SSO.

   Configure your user store access, which can be an internal user store (managed by Cloud Foundry's UAA) or an external user store (LDAP or SAML). You can also adjust the lifetimes of authentication tokens.

   - **Internal UAA** (provided by Elastic Runtime; configure your password policy below)
     - Minimum Password Length
     - Minimum Uppercase Characters Required for Password
     - Minimum Lowercase Characters Required for Password
     - Minimum Numerical Digits Required for Password
     - Minimum Special Characters Required for Password
     - Number of Months Before Password Expires
     - Maximum Password Entry Attempts Allowed

   - **SAML Identity Provider**
   - **LDAP Server**

2. To authenticate user sign-ons, your deployment can use one of three types of user database: the UAA server’s internal user store, an external SAML identity provider, or an external LDAP server.
   - To use the internal UAA, select the Internal option and follow the instructions in the Configuring UAA Password Policy topic to configure your password policy.
   - To connect to an external identity provider through SAML, scroll down to select the SAML Identity Provider option and follow the instructions in the Configuring PCF for SAML section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.
   - To connect to an external LDAP server, scroll down to select the LDAP Server option and follow the instructions in the Configuring LDAP section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.

3. Under Service Provider Credentials, enter a certificate and private key to be used by UAA as a SAML Service Provider for signing outgoing SAML authentication requests. You can provide an existing certificate and private key from your trusted Certificate Authority or generate a self-signed certificate. The following domains must be associated with the certificate: login.YOUR-SYSTEM-DOMAIN and *.login.YOUR-SYSTEM-DOMAIN.

   **Note:** The Pivotal Single Sign-On Service and Pivotal Spring Cloud Services tiles require the *.login.YOUR-SYSTEM-DOMAIN.

4. If the private key specified under Service Provider Credentials is password-protected, enter the password under Service Provider Password.
5. (Optional) In the Apps Manager Access Token Lifetime, Apps Manager Refresh Token Lifetime, Cloud Foundry CLI Access Token Lifetime, and Cloud Foundry CLI Refresh Token Lifetime fields, change the lifetimes of tokens granted for Apps Manager and Cloud Foundry Command Line Interface (cf CLI) login access and refresh. Most deployments use the defaults.

6. (Optional) Customize the text prompts used for username and password from the cf CLI and Apps Manager login popup.

7. (Optional) The Proxy IPs Regular Expression field contains a pipe-delimited set of regular expressions that UAA considers to be reverse proxy IP addresses. UAA respects the x-forwarded-for and x-forwarded-proto headers coming from IP addresses that match these regular expressions. To configure UAA to respond properly to Router or HAProxy requests coming from a public IP address, append a regular expression or regular expressions to match the public IP address.

8. Click Save.

Step 11: Create System Databases

You can configure Elastic Runtime to use the internal MySQL database provided with PCF, or you can configure an external database provider for the databases required by Elastic Runtime.
Internal Database Configuration

If you want to use internal databases for your deployment, perform the following steps:

1. Select Databases.

2. Select Internal Databases - MySQL.

3. Click Save.

Then proceed to Step 13: (Optional) Configure Internal MySQL to configure high availability and automatic backups for your internal MySQL databases.

Create External System Databases

If you want to use an external database provider for your Elastic Runtime databases, you must first create the databases on the RDS instance provided by the CloudFormation script.

⚠️ Warning: Protect whichever database you use in your deployment with a password.

To create the required databases on an AWS RDS instance, perform the following steps.

1. Add the AWS-provided key pair to your SSH profile so that you can access the Ops Manager VM:

   ```
   $ ssh-add aws-keypair.pem
   ```

2. SSH into your Ops Manager using the Ops Manager FQDN and the username `ubuntu`:

   ```
   $ ssh ubuntu@OPS_MANAGER_FQDN
   ```

3. Run the following terminal command to log in to your RDS instance through the MySQL client, using values from your AWS dashboard Outputs tab to fill in the following output keys:

   ```
   $ mysql --host=PcfRdsAddress --user=PcfRdsUsername --password=PcfRdsPassword
   ```

4. Run the following MySQL commands to create databases for the Elastic Runtime components that require a relational database:

   ```
   CREATE database uaad;  
   CREATE database ccdb;  
   CREATE database notifications;  
   CREATE database autoscale;  
   CREATE database routing;  
   CREATE database app_usage_service;  
   CREATE database console;
   ```

⚠️ Note: If you are performing an upgrade, do not modify your existing internal database configuration or you may lose data. You must migrate your existing data first before changing the configuration. See Upgrading Pivotal Cloud Foundry for additional upgrade information.
5. Type `exit` to quit the MySQL client and `exit` again to close your connection to the Ops Manager VM.

**Step 12: Configure System Databases**

**Note:** If you are performing an upgrade, do not modify your existing internal database configuration or you may lose data. You must migrate your existing data first before changing the configuration. See [Upgrading Pivotal Cloud Foundry](#) for additional upgrade information.

1. Select **Databases**.

2. Select the **External Databases** option.

3. For the **Hostname** and **TCP Port** fields, enter the corresponding values from the **Outputs tab** in the AWS Console, according to the following table:

<table>
<thead>
<tr>
<th>Elastic Runtime Field</th>
<th>Outputs Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hostname</td>
<td>PcfRdsAddress</td>
</tr>
<tr>
<td>TCP Port</td>
<td>PcfRdsPort</td>
</tr>
</tbody>
</table>

4. For each **database username** and **database password** field, enter the corresponding values from the **Outputs tab** in the AWS Console, according to the following table:

<table>
<thead>
<tr>
<th>Elastic Runtime Field</th>
<th>Outputs Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>DATABASE-NAME database username</td>
<td>PcfRdsUsername</td>
</tr>
<tr>
<td>DATABASE-NAME database password</td>
<td>PcfRdsPassword</td>
</tr>
</tbody>
</table>

5. Click **Save**.

**Step 13: (Optional) Configure Internal MySQL**

**Note:** You only need to configure this section if you have selected **Internal Databases - MySQL** in the **Databases** section.

1. Select **Internal MySQL**.

2. In the **MySQL Proxy IPs** field, enter one or more comma-delimited IP addresses that are not in the reserved CIDR range of your network. If a MySQL node fails, these proxies re-route connections to a healthy node. See the [MySQL Proxy](#) topic for more information.
Only configure this section if you selected Internal Databases - MySQL or Internal Databases - MySQL and Postgres in the previous Databases section.

A proxy tier routes MySQL connections from internal components to healthy cluster nodes. Configure DNS and/or your own load balancer to point to multiple proxy instances for increased availability. TCP healthchecks can be configured against port 1936.

The automated backups functionality works with any S3-compatible file store that can receive your backup files.

<table>
<thead>
<tr>
<th>MySQL Proxy IPs</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>MySQL Service Hostname</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
</tr>
</tbody>
</table>

3. For **MySQL Service Hostname**, enter an IP address or hostname for your load balancer. If a MySQL proxy fails, the load balancer re-routes connections to a healthy proxy. If you leave this field blank, components are configured with the IP address of the first proxy instance entered above.

**Warning:** You must configure a load balancer to achieve complete high-availability.

4. In the **Replication canary time period** field, leave the default of 30 seconds or modify the value based on the needs of your deployment. Lower numbers cause the canary to run more frequently, which means that the canary reacts more quickly to replication failure but adds load to the database.

5. In the **Replication canary read delay** field, leave the default of 20 seconds or modify the value based on the needs of your deployment. This field configures how long the canary waits, in seconds, before verifying that data is replicating across each MySQL node. Clusters under heavy load can experience a small replication lag as write-sets are committed across the nodes.

6. **(Required):** In the **E-mail address** field, enter the email address where the MySQL service sends alerts when the cluster experiences a replication issue or when a node is not allowed to auto-rejoin the cluster.

7. Under **Automated Backups Configuration**, choose one of three options for MySQL backups:
   - Disable automatic backups of MySQL
   - Enable automated backups from MySQL to an S3 bucket or other S3-compatible file store saves your backups to an existing Amazon Web Services (AWS) or Ceph S3-compatible blobstore.
This option requires the following fields:

- **S3 Bucket Name**, enter the name of your S3 bucket. Do not include an `s3://` prefix, a trailing `/`, or underscores. If the bucket does not already exist, it will be created automatically.
- **Bucket Path**, specify a folder within the bucket to hold your MySQL backups. Do not include a trailing `/`.
- **AWS Access Key ID** and **AWS Secret Access Key**, enter your AWS or Ceph credentials.
- **Cron Schedule**, enter a valid cron expression to schedule your automated backups. Cron uses your computer’s local time zone.
- **Enable automated backups from MySQL to a remote host via SCP**, saves your backups to a remote host using secure copy protocol (SCP).
This option requires the following fields:

- **Hostname**: enter the name of your SCP host.
- **Port**: enter your SCP port. This should be the TCP port that your SCP host uses for SSH. The default port is 22.
- **Username**: enter your SSH username for the SCP host.
- **Private key**: paste in your SSH private key.
- **Destination directory**: enter the directory on the SCP host where you want to save backup files.
- **Cron Schedule**: enter a valid cron expression to schedule your automated backups. Cron uses your computer's local time zone.
- **Enable Backup All Nodes**: to make unique backups from each instance of the MySQL server rather than just the first MySQL server instance.

**Note**: If you choose to enable automated MySQL backups, set the number of instances for the **Backup Prepare Node** under the **Resource Config** section of the Elastic Runtime tile to 1.

8. If you want to log audit events for internal MySQL, select **Enable server activity logging** under **Server Activity Logging**.

   a. For the **Event types** field, you can enter the events you want the MySQL service to log. By default, this field includes `connect` and `query`, which tracks who connects to the system and what queries are processed. For more information, see the **Logging Events** section of the MariaDB documentation.
9. Click Save.

Step 14: Configure File Storage

Pivotal recommends using highly resilient and redundant external filestores for your Elastic Runtime file storage. This approach minimizes system downtime.

When configuring file storage for the Cloud Controller in Elastic Runtime, you can select:

- Internal WebDAV filestore
- External S3 or Ceph-compatible filestore
- External Google Cloud Storage

For PCF deployments on AWS, the recommended selection is External S3-Compatible File Store.

Internal Filestore

Internal file storage is only appropriate for small, non-production deployments.

To use the PCF internal filestore, perform the following steps:

1. In the Elastic Runtime tile, select File Storage.
2. Select Internal WebDAV, and click Save.

External S3 or Ceph Filestore

To use an external S3-compatible filestore for your Elastic Runtime file storage, perform the following steps:

1. In the Elastic Runtime tile, select File Storage.
This section determines where you would like to place your Elastic Runtime Cloud Controller’s file storage.

Configure your Cloud Controller’s filesystem

- Internal WebDAV (provided by Elastic Runtime)
- External Google Cloud Storage
- External S3-Compatible File Store (If you want to use a service like S3 or Ceph)

URL Endpoint

https://s3.amazonaws.com

Access Key

XYZ1234567

Secret Key

--------

S3 Signature Version

V4 Signature

Region

V2 Signature - A/I

Select the External S3-Compatible Filestore option and complete the following fields:

For URL Endpoint:

1. In a browser, open the Amazon Simple Storage Service (Amazon S3) table.
2. Prepend https:// to the Endpoint for your region and copy it into the Ops Manager URL Endpoint field.
   
   For example, in the us-west-2 region, use https://s3-us-west-2.amazonaws.com/.

   For S3 Signature Version and Region, use the V4 Signature values. AWS recommends using Signature Version 4.
   
   Select Server-side Encryption (available for AWS S3 only) to encrypt the contents of your S3 filestore. See the AWS S3 documentation for more information.
   
   Use the values in your AWS Outputs tab to complete the remaining fields as follows:

<table>
<thead>
<tr>
<th>Ops Manager Field</th>
<th>Outputs Key</th>
</tr>
</thead>
<tbody>
<tr>
<td>Buildpacks Bucket Name</td>
<td>PcfElasticRuntimeS3BuildpacksBucket</td>
</tr>
<tr>
<td>Droplets Bucket Name</td>
<td>PcfElasticRuntimeS3DropletsBucket</td>
</tr>
</tbody>
</table>
3. Click Save.

Other IaaS Storage Options

Google Cloud Storage is also available as a file storage option but is not recommended for typical PCF on AWS installations.

Step 15: (Optional) Configure System Logging

If you are forwarding logging messages to an external Reliable Event Logging Protocol (RELP) server, complete the following steps:

1. Select System Logging.

2. If you want to include security events in your log stream, select the Enable Cloud Controller security event logging checkbox. This logs all API requests, including the endpoint, user, source IP, and request result, in the Common Event Format (CEF).

3. Enter the IP address of your syslog server in External Syslog Aggregator Hostname and its port in External Syslog Aggregator Port. The default port for a syslog server is 514.

   Note: The host must be reachable from the Elastic Runtime network, accept TCP connections, and use the RELP protocol. Ensure your syslog server listens on external interfaces.


5. For the Syslog Drain Buffer Size, enter the number of messages the Doppler server can hold from Metron agents before the server starts to drop them. See the Loggregator Guide for Cloud Foundry Operators topic for more details.

6. Click Save.

Note: For more information regarding AWS S3 Signatures, see the Authenticating Requests documentation.

Note: The host must be reachable from the Elastic Runtime network, accept TCP connections, and use the RELP protocol. Ensure your syslog server listens on external interfaces.
Step 16: (Optional) Customize Apps Manager

The **Custom Branding** and **Apps Manager** sections customize the appearance and functionality of Apps Manager. Refer to [Custom Branding Apps Manager](#) for descriptions of the fields on these pages and for more information about customizing Apps Manager.

1. Select **Custom Branding**. Use this section to configure the text, colors, and images of the interface that developers see when they log in, create an account, reset their password, or use Apps Manager.

2. Click **Save** to save your settings in this section.

3. Select **Apps Manager**.
4. Select **Enable Invitations** to enable invitations in Apps Manager. Space Managers can invite new users for a given space, Org Managers can invite new users for a given org, and Admins can invite new users across all orgs and spaces. See the **Inviting New Users** section of the Managing User Roles with Apps Manager topic for more information.

5. Select **Display Marketplace Service Plan Prices** to display the prices for your services plans in the Marketplace.

6. Enter the **Supported currencies as json** to appear in the Marketplace. Use the format: `{"CURRENCY-CODE":"SYMBOL"}`. This defaults to `{"usd": "$", "eur": "€"}`.

7. Use **Product Name**, **Marketplace Name**, and **Customize Sidebar Links** to configure page names and sidebar links in the Apps Manager and Marketplace pages.

8. Click **Save** to save your settings in this section.

---

**Step 17: (Optional) Configure Email Notifications**

Elastic Runtime uses SMTP to send invitations and confirmations to Apps Manager users. You must complete the **Email Notifications** page if you want to enable end-user self-registration.

1. Select **Email Notifications**.
2. Enter your reply-to and SMTP email information.

3. For SMTP Authentication Mechanism, select **none**.

4. Click **Save**.

Note: If you do not configure the SMTP settings using this form, the administrator must create orgs and users using the cf CLI tool. See [Creating and Managing Users with the cf CLI](#) for more information.

---

**Step 18: (Optional) Add CCDB Restore Key**

Perform this step if all of the following are true:

- You deployed Elastic Runtime previously.
- You then stopped Elastic Runtime or it crashed.
- You are re-deploying Elastic Runtime with a backup of your Cloud Controller database.

1. Click **Restore CCDB Encryption Key**.

2. Enter your **Cloud Controller DB Encryption Key**.
Step 19: Configure Smoke Tests

The Smoke Tests errand runs basic functionality tests against your Elastic Runtime deployment after an installation or update. In this section, choose where to run smoke tests. In the Errands section, you can choose whether or not to run the Smoke Tests errand.

1. Select Smoke Tests.

2. If you have a shared apps domain, select On-demand org and space, which creates an ad-hoc org and space for running smoke tests and deletes them afterwards. Otherwise, select Specified org and space and complete the fields to specify where you want to run smoke tests.

3. Click Save.

Step 20: (Optional) Enable Advanced Features

Use caution when enabling advanced features if you have other Pivotal Cloud Foundry service tiles installed in your Pivotal Cloud Foundry deployment. Not all of the services are guaranteed to work as expected with these features enabled.

Diego Cell Memory and Disk Overcommit
If your apps do not use the full allocation of disk space and memory set in the Resource Config tab, you might want to use this feature. These fields control the amount to overcommit disk and memory resources to each Diego Cell VM.

For example, you might want to use the overcommit if your apps use a small amount of disk and memory capacity compared with the Resource Config settings for Diego Cell.

**Note:** Due to the risk of app failure and the deployment-specific nature of disk and memory use, Pivotal has no recommendation about how much, if any, memory or disk space to overcommit.

To enable overcommit, follow these steps:

1. Select **Advanced Features**.

2. Enter the total desired amount of Diego cell memory value in the **Cell Memory Capacity (MB)** field. Refer to the Diego Cell row in the Resource Config tab for the current Cell memory capacity settings that this field overrides.

3. Enter the total desired amount of Diego cell disk capacity value in the **Cell Disk Capacity (MB)** field. Refer to the Diego Cell row in the Resource Config tab for the current Cell disk capacity settings that this field overrides.

4. Click **Save**.

**Note:** Entries made to each of these two fields set the total amount of resources allocated, not the average.

### Disable Privileged App Containers

By default, Pivotal Cloud Foundry deploys apps in privileged containers. Apps deployed to privileged containers can gain access to their host operating system. In general, Pivotal recommends disabling privileged containers by selecting this option.

**Note:** Do not select Disable privileged app containers if you are running applications that use FUSE file system support.

To disable privileged app containers, follow these steps:

1. Select **Advanced Features**.

2. Select **Disable privileged app containers**. This setting only applies to newly pushed apps, so you must restart any pre-existing apps to apply this option.

3. Click **Save**.

**Note:** Containers based on Docker images are always unprivileged, regardless of this setting.
Enable TCP Routing

TCP Routing is available for users who want an alternative to HTTP. For more information, including details about setting up your networking infrastructure for TCP Routing, see Enabling TCP Routing.

1. TCP Routing is disabled by default. To enable this feature, select the Enable TCP Routing radio button.

   ![TCP Router IP Configuration](image)

   
   Enter the IP addresses you would like to designate for the TCP Routers, and point your load balancer to these addresses. If deploying with AWS an ELB, do not enter IP addresses here. Instead, in the Resource Config section, add your ELB by name to the ELB Name column for TCP Router.

   Select this option if you prefer to enable TCP Routing at a later time.

   TCP Routing Ports (one-time configuration, if you want to update this value you can via the CF CLI): 1024-1123

2. You do not need to enter TCP Router IPs if you are using an ELB. Instead, navigate to Resource Config and, in the TCP Router job, enter your ELB name in the ELB Names column. See Step 22: Configure Router to Elastic Load Balancer for more information.

3. In TCP Routing Ports, enter the range of ports you reserved for TCP routes. These ports must be available on your load balancer. You can specify a list of ports with commas between each port number and specify ranges of ports with dashes between the first and last port number. This configuration only applies the first time you specify it here. If you later want to update the ports, see the HTTP vs TCP Routes topic on how to use the cf CLI to update TCP Routing ports.

4. Click Save.

Disable TCP Routing

1. If you want to disable TCP routing after enabling it, click Select this option if you prefer to enable TCP Routing at a later time

2. Manually remove the TCP routing domain.

3. Click Save.

Whitelist for Non-RFC-1918 Private Networks

Some private networks require extra configuration so that internal filestore (WebDAV) can communicate with other PCF processes.

The Whitelist for non-RFC-1918 Private Networks field is provided for deployments that use a non-RFC 1918 private network. This is typically a private network other than 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16.

Most PCF deployments do not require any modifications to this field.

To add your private network to the whitelist, perform the following steps:

1. Select Advanced Features.

2. Append a new allow rule to the existing contents of the Whitelist for non-RFC-1918 Private Networks field.

   ![Whitelist for non-RFC-1918 Private Networks](image)

   Include the word allow, the network CIDR range to allow, and a semi-colon (;) at the end. For example:
3. Click Save.

Step 21: Configure Errands Page

Errands are scripts that Ops Manager runs to automate tasks. By default, Ops Manager runs the post-install errands listed below when you deploy Elastic Runtime. However, you can prevent a specific post-install errand from running by deselecting its checkbox on the Errands page.

**Note:** Several errands deploy apps that provide services for your deployment, such as Autoscaling and Notifications. Once one of these apps is running, deselecting the checkbox for the corresponding errand on a subsequent deployment does not stop the app.

### Errands

Errands are scripts that run at designated points during an installation.

#### Post-Deploy Errands

- **Run Smoke Tests**: Rans Smoke Tests against your Elastic Runtime installation
- **Push Apps Manager**: Pushes the Pivotal Apps Manager application to your Elastic Runtime installation
- **Push Notifications**: Pushes the Pivotal Notifications application to your Elastic Runtime installation
- **Push Notifications UI**: Pushes the Notifications UI component to your Elastic Runtime installation
- **Push Pivotal Account**: Pushes the Pivotal Account application to your Elastic Runtime installation
- **Push Autoscaling**: Pushes the Pivotal App Autoscaling application to your Elastic Runtime Installation
- **Register Autoscaling Service Broker**: Registers the Autoscaling Service Broker

There are no pre-delete errands for this product.

[Save]

- **Run Smoke Tests** verifies that your deployment can do the following:
  - Push, scale, and delete apps
  - Create and delete orgs and spaces

- **Push Apps Manager** deploys the Apps Manager, a dashboard for managing apps, services, orgs, users, and spaces. Until you deploy Apps Manager, you must perform these functions through the cf CLI. After Apps Manager has been deployed, Pivotal recommends deselecting the checkbox for this errand on subsequent Elastic Runtime deployments. For more information about the Apps Manager, see Getting Started with the Apps Manager.

- **Notifications** deploys an API for sending email notifications to your PCF platform users.
Notifications-UI deploys a dashboard for users to manage notification subscriptions.

Push Pivotal Account deploys Pivotal Account, a dashboard that allows users to create and manage their accounts. In the Pivotal Account dashboard, users can launch applications, manage their profiles, manage account security, manage notifications, and manage approvals. See the Enabling Pivotal Account topic for more information.

Push Autoscaling enables your deployment to automatically scale the number of instances of an app in response to changes in its usage load. To enable Autoscaling for an app, you must also bind the Autoscaling service to it. For more information, see the Bind a Service Instance section of the Managing Service Instances with the CLI topic.

Register Autoscaling Service Broker makes the Autoscaling service available to your applications. Without this errand, you cannot bind the Autoscaling app to your apps.

Step 22: Configure Router to Elastic Load Balancer

1. If you do not know it, find the name of your Elastic Load Balancer (ELB) by clicking Load Balancers in the AWS EC2 dashboard. This example shows three ELBs:
   - pcf-stack-pcf-ssh-elb: An SSH load balancer
   - pcf-stack-pcf-elb: A load balancer
   - pcf-stack-pcf-tcp-elb: A TCP load balancer

   *(Note: The Notifications app requires that you configure SMTP with a username and password, even if SMTP Authentication Mechanism is set to none.)*

   *(Note: The Autoscaling app requires the Notifications app to send scaling action alerts by email.)*
2. In the Elastic Runtime tile, click Resource Config.

3. In the ELB Name field of the Diego Brain row, enter the name of your SSH load balancer. Specify multiple load balancers by entering the names separated by commas.

4. In the ELB Name field of the Router row, enter the name of your load balancer. Specify multiple load balancers by entering the names separated by commas.

5. In the ELB Name field of the TCP Router row, enter the name of your TCP load balancer if you enabled TCP routing in the Advanced Features pane. Specify multiple load balancers by entering the names separated by commas.

6. Click Save.

Step 23: (Optional) Disable Unused Resources

By default, Elastic Runtime uses an internal filestore and internal databases. If you configure Elastic Runtime to use external resources, you can disable the corresponding system-provided resources in Ops Manager to reduce costs and administrative overhead.

For more information regarding scaling instances, see the Zero Downtime Deployment and Scaling in CF topic and the Scaling Instances in Elastic Runtime topic.

Complete the following procedures to disable specific VMs in Ops Manager:

1. Click Resource Config.

2. If you configure Elastic Runtime to use an external S3-compatible filestore, edit the following fields:
3. If you configure Elastic Runtime to use an external Relational Database Service (RDS), edit the following fields:
   - MySQL Proxy: Enter 0 in Instances.
   - MySQL Server: Enter 0 in Instances.
   - Cloud Controller Database: Enter 0 in Instances.
   - UAA Database: Enter 0 in Instances.

4. If you are not using HAProxy, enter 0 in the Instances field for HAProxy.

5. Click Save.

Step 24: Download Stemcell

This step is only required if your Ops Manager does not already have the Stemcell version required by Elastic Runtime.

1. Select Stemcell.

2. Log into the Pivotal Network and click on Stemcells.

3. Download the appropriate stemcell version targeted for your IaaS.

4. In Ops Manager, import the downloaded stemcell .tgz file.

Step 25: Complete the Elastic Runtime Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes. If the following ICMP error message appears, click Ignore errors and start the install.

The install process generally requires a minimum of 90 minutes to complete. The image shows the Changes Applied window that displays when the installation process successfully completes.
Return to Installing Pivotal Cloud Foundry Using AWS CloudFormation.
Deleting an AWS Installation from the Console

When you deploy Pivotal Cloud Foundry (PCF) to Amazon Web Services (AWS), you provision a set of resources. This topic describes how to delete the AWS resources associated with a PCF deployment. You can use the AWS console to remove an installation of all components, but retain the objects in your bucket for a future deployment.

1. Log into your AWS Console.

2. Navigate to your EC2 dashboard. Select Instances from the menu on the left side.

3. Terminate all your instances.
5. From the AWS Console, select RDS.

6. Select **Instances** from the menu on the left side. Delete the RDS instances.

7. Select **Create final Snapshot** from the drop-down menu. Click **Delete**.
8. From the AWS Console, select VPC.

9. Select Your VPCs from the menu on the left. Delete the VPCs.

10. Check the box to acknowledge that you want to delete your default VPC. Click Yes, Delete.
Guidelines for Creating User Roles on AWS

Pivotal recommends using the CloudFormation templates for Pivotal Cloud Foundry to configure AWS deployments to create users with least privilege. Pivotal also recommends minimizing the use of master account credentials by creating an IAM role and instance profile with the minimum required EC2, VPC, and EBS credentials.

Note: If you choose not to use the CloudFormation templates, Pivotal encourages you to use the permissions determined by PcfIamPolicy section of the Ops Manager CloudFormation template to create users with appropriate permissions. Additionally, follow AWS account security best practices such as disabling root keys, multi-factor authentication on the root account, and CloudTrail for auditing API actions.

See the table below for more information about the two CloudFormation templates.

<table>
<thead>
<tr>
<th>Template Source</th>
<th>Location</th>
<th>User(s) Created</th>
<th>User Purpose</th>
<th>Uses IAM Role</th>
<th>Additional Documentation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elastic Runtime</td>
<td>Pivotal Network Elastic Runtime <a href="#">Download</a></td>
<td>ERT S3 user</td>
<td>Blob storage</td>
<td>No</td>
<td>Deploying Elastic Runtime on AWS</td>
</tr>
<tr>
<td>Ops Manager</td>
<td>Referenced in the ERT template</td>
<td>Ops Manager VM and Ops Manager Director</td>
<td>EC2, VPC, EBS, S3, ELB</td>
<td>Yes</td>
<td>Director User Config</td>
</tr>
</tbody>
</table>

For more Amazon-specific best practices, refer to the following Amazon documentation:

- IAM Roles Best Practices [](#)
- AWS Security Best Practices Whitepaper [](#)
- AWS Well-Architected Framework [](#)
Configuring Amazon EBS Encryption

Page last updated:

Pivotal Cloud Foundry (PCF) supports Amazon Elastic Block Store (EBS) Encryption for PCF deployments on AWS. Amazon EBS Encryption allows operators to use full disk encryption for all persistent disks on BOSH-deployed VMs. You can use this feature to meet data-at-rest encryption requirements or as a security best practice.

There is no performance penalty for using encrypted EBS volumes. Pivotal advises all users of PCF on AWS to check this box.

How to Enable EBS Encryption

1. Click the Ops Manager Director tile.

2. Select AWS Config to open the AWS Management Console Config page.
3. Select Encrypt EBS Volumes.

Note: Encrypt EBS Volumes is a global setting. When selected, Encrypt EBS Volumes enables encryption on all VMs deployed by BOSH for all product tiles.

4. Click Save, and then return to the Installation Dashboard.

5. In Ops Manager, click Apply Changes and review any reported errors. The following error message lists jobs that cannot be encrypted due to unsupported instance types.
If you find a job that should be encrypted in the error list, modify the instance type for that job in the Resource Config page of the Elastic Runtime. Select an instance type that supports encryption. Pivotal recommends using t2.large.

6. After you make your changes in Elastic Runtime, return to Ops Manager and click Apply Changes.

**WARNING:** After you enable or disable Encrypt EBS Volumes and click Apply Changes, Ops Manager recreates all existing persistent VM disks.

### Limitations

Using EBS Encryption is subject to the following limitations:

- Ops Manager and Director VMs are not encrypted.
- PCF does not support Amazon EBS Encryption for the following AWS instance types:
  - t2.micro
  - t2.small
  - t2.medium

  **Note:** PCF will remove this limitation in a future release.

- Ephemeral disks are not encrypted. The Encrypt EBS Volumes checkbox applies only to persistent disks.
- Compilation worker VMs are not encrypted because they do not have persistent disks.
Creating a Proxy ELB for Diego SSH without CloudFormation

If you want to allow SSH connections to application containers, you may want to use an Elastic Load Balancer (ELB) as the SSH proxy.

Users who deploy a Pivotal Cloud Foundry (PCF) 1.6+ installation on Amazon Web Services (AWS) using the CloudFormation template will automatically have this ELB created for them. However, if you are not using the CloudFormation template, or you are upgrading from an earlier version of PCF, perform the following steps to create this ELB in AWS manually:

1. On the EC2 Dashboard, click Load Balancers.

2. Click Create Load Balancer, and configure a load balancer with the following information:

   - Enter a load balancer name.
   - Create LB Inside: Select the pcf-vpc VPC where your PCF installation lives.
   - Ensure that the Create an internal load balancer checkbox is not selected.

3. Under Load Balancer Protocol, ensure that this ELB is listening on TCP port 2222 and forwarding to TCP port 2222.

4. Under Select Subnets, select the public subnet.

5. On the Assign Security Groups page, create a new Security Group. This Security Group should allow inbound traffic on TCP port 2222.
6. The Configure Security Settings page displays a security warning because your load balancer is not using a secure listener. You can ignore this warning.

7. Click Next: Configure Health Check.

8. Select TCP in Ping Protocol on the Configure Health Check page. Ensure that the Ping Port value is 2222 and set the Health Check Interval to 30 seconds.

9. Click Next: Add EC2 Instances.

10. Accept the defaults on the Add EC2 Instances page and click Next: Add Tags.

11. Accept the defaults on the Add Tags page and click Review and Create.

12. Review and confirm the load balancer details, and click Create.

13. With your DNS service (for example, Amazon Route 53), create an ssh.system.YOUR-SYSTEM-DOMAIN DNS record that points to this ELB that you just created.
14. You can now use this ELB to the SSH Proxy of your Elastic Runtime installation.

15. In Elastic Runtime, select Resource Config, and enter the ELB that you just created in the Diego Brain row, under the ELB Names column.
Installing Pivotal Cloud Foundry on Azure

This guide describes how to install Pivotal Cloud Foundry (PCF) on Azure.

To view production-level deployment options for PCF on Azure, see the Reference Architecture for Pivotal Cloud Foundry on Azure.

Prerequisites

The following sections describe general requirements for running PCF and specific requirements for running PCF on Azure.

General Requirements

The following are general requirements for deploying and managing a PCF deployment with Ops Manager and Elastic Runtime:

- (Recommended) Ability to create a wildcard DNS record to point to your router or load balancer. Alternatively, you can use a service such as xip.io. For example, `203.0.113.0.xip.io`.

  Elastic Runtime gives each application its own hostname in your app domain. With a wildcard DNS record, every hostname in your domain resolves to the IP address of your router or load balancer, and you do not need to configure an A record for each app hostname. For example, if you create a DNS record `*.example.com` pointing to your router, every application deployed to the `example.com` domain resolves to the IP address of your router.

- (Recommended) A network without DHCP available for deploying the Elastic Runtime VMs

  
  Note: if you have DHCP, refer to the Troubleshooting Guide to avoid issues with your installation.

- Sufficient IP allocation:
  - One IP address for each VM instance
  - An additional IP address for each instance that requires static IPs
  - An additional IP address for each errand
  - An additional IP address for each compilation worker

  IPs needed = VM instances + static IPs + errands + compilation workers

  Note: BOSH requires that you allocate a sufficient number of additional dynamic IP addresses when configuring a reserved IP range during installation. BOSH uses these IPs during installation to compile and deploy VMs, install Elastic Runtime, and connect to services. We recommend that you allocate at least 36 dynamic IP addresses when deploying Ops Manager and Elastic Runtime.

- The most recent version of the Cloud Foundry Command Line Interface (cf CLI)

- One or more NTP servers if not already provided by your IaaS

Azure Requirements

The following are the minimum resource requirements for maintaining a PCF deployment with Ops Manager and Elastic Runtime on Azure:

- VMs:
  - 27 F1s
  - 4 F2s
  - 4 F4s
  - 1 DS11v2
  - 1 DS12v2

  Note: Specific instance types are only supported in certain regions. See the Azure documentation for a complete list. If you are deploying PCF in a region that does not support the above instance types, see the Ops Manager API documentation for instructions on how to override the default VM sizes. Changing the default VM sizes may increase the cost of your deployment.

- An OS disk of 120 GB for the Ops Manager VM

- To deploy PCF on Azure, you must have the Azure CLI v0.10.5 or higher. For instructions on how to install the Azure CLI for your operating system, see
Preparing to Deploy PCF on Azure.

Note: To perform the procedures in this section, you must use the Azure CLI 1.0, not the Azure CLI 2.0.

Install PCF on Azure

Complete the following procedures to install PCF on Azure:

1. Preparing to Deploy PCF on Azure

2. You can choose to deploy Ops Manager Director with an Azure Resource Manager (ARM) template, or manually:
   - Launching an Ops Manager Director Instance with an ARM Template (Recommended)
   - Launching an Ops Manager Director Instance on Azure without an ARM Template

3. Configuring Ops Manager Director on Azure

4. Deploying Elastic Runtime on Azure

Troubleshoot PCF on Azure

To troubleshoot known issues when deploying PCF on Azure, see the Troubleshooting PCF on Azure topic.

Delete PCF on Azure

You can use the Azure Portal console to remove all the components of a PCF on Azure installation.

- Deleting a PCF on Azure Installation

Upgrade PCF on Azure

Upgrade your Ops Manager Director as part of the upgrade process documented in the Upgrading Pivotal Cloud Foundry topic.

- Upgrading Ops Manager Director on Azure
Preparing to Deploy PCF on Azure

This topic describes how to prepare to deploy Pivotal Cloud Foundry (PCF) on Azure by creating a service principal to access resources in your Azure subscription.

After you complete this procedure, follow the instructions in the Launching an Ops Manager Director Instance on Azure topic.

Step 1: Install and Configure the Azure CLI

1. Use the `azure --version` command to verify you have installed Azure CLI v0.10.5 or higher.

   ```
   $ azure --version
   ```

   If you have the correct version of the Azure CLI installed, skip the next step.

2. To install a new or updated Azure CLI, follow the instructions for your operating system:
   - **Mac OS X**: Download and run the Mac OS X Azure CLI installer.
   - **Windows**: Download and run the Windows Azure CLI installer. Use the command line, not PowerShell, to run the Azure CLI.
   - **Linux**:
     1. If not already installed, install Node.js and npm.
     2. Download the Linux Azure CLI tar file.
     3. Run `sudo npm install -g PATH-TO-TAR-FILE`.
     4. If you encounter the error `/usr/bin/env: node: No such file or directory` when running `azure` commands, run `sudo ln -s /usr/bin/nodejs /usr/bin/node`.

   **Note**: To perform the procedures in this section, you must use the Azure CLI 1.0, not the Azure CLI 2.0.

3. Set the mode of the Azure CLI to Azure Resource Management:

   ```
   $ azure config mode arm
   ```

4. Log in to your Azure account:

   ```
   $ azure login --environment AzureCloud
   ```

   **Note**: To target the Azure China environment, replace `AzureCloud` with `AzureChinaCloud`. If logging in to `AzureChinaCloud` fails with a `CERT_UNTRUSTED` error, use the latest version of node, 4.x or later.

Step 2: Set Your Default Subscription

1. Run `azure account list --json` to list your Azure subscriptions:
$ azure account list --json

```
[
  {
    "id": "12345678-1234-5678-1234-567891234567",
    "name": "Sample Subscription",
    "user": {
      "name": "Sample Account",
      "type": "user"
    },
    "tenantId": "11111111-1234-5678-1234-678912345678",
    "state": "Disabled",
    "isDefault": false,
    "registeredProviders": [],
    "environmentName": "AzureCloud"
  },
  {
    "id": "87654321-1234-5678-1234-678912345678",
    "name": "Sample Subscription1",
    "user": {
      "name": "Sample Account1",
      "type": "user"
    },
    "tenantId": "22222222-1234-5678-1234-678912345678",
    "state": "Enabled",
    "isDefault": false,
    "registeredProviders": [],
    "environmentName": "AzureCloud"
  }
]
```

2. Locate your default subscription by finding the subscription with `isDefault` set to `true`. If your default subscription is not where you want to deploy PCF, run `azure account set SUBSCRIPTION-ID` to set a new default, where SUBSCRIPTION-ID is the value of the `id` field. For example, "87654321-1234-5678-1234-5678912345678".

$ azure account set SUBSCRIPTION-ID

```
info: Executing command account set
info: Setting subscription to "Sample Subscription" with id "SUBSCRIPTION-ID".
info: Changes saved
info: account set command OK
```

3. Record the value of the `id` set as the default. You use this value in future configuration steps.

4. Record the value of `tenantID` for your default subscription. This is your `TENANT_ID` for creating a service principal. If your `tenantID` value is not defined, you may be using a personal account to log in to your Azure subscription.

Step 3: Create an Azure Active Directory (AAD) Application

1. Run the following command to create an AAD application, replacing `PASSWORD` with the password of your choice. This is your `CLIENT_SECRET` for creating a service principal.

```
$ ad app create --name "Service Principal for BOSH" \
  --password "PASSWORD" --home-page "http://BOSHAzureCPI" \
  --identifier-uris "http://BOSHAzureCPI"
```

**Note:** You can provide any string for the `home-page` and `identifier-uris` flags, however the value of `identifier-uris` must be unique within the organization associated with your Azure subscription. For the `home-page`, Pivotal recommends using http://BOSHAzureCPI, as above.

2. Record the value of `AppId` from the output. This is your `APPLICATION_ID` for creating a service principal.

```
info: Executing command app create
+ Creating application Service Principal for BOSH
  data: AppId: 246e4af7-75b5-494a-89b5-363addb9f0fa
  data: ObjectId: 209686b4b999-492-835a-1a2701548427
  data: DisplayName: Service Principal for BOSH
  data: IdentifierUris: 0=http://BOSHAzureCPI
  data: ReplyUris: 
  data: AvailableToOtherTenants: False
info: app create command OK
```
Step 4: Create and Configure a Service Principal

1. To create a service principal, run `azure ad sp create --applicationId YOUR-APPLICATION-ID`, replacing `YOUR-APPLICATION-ID` with the `APPLICATION_ID` you recorded in the previous step:

   ```bash
   $ azure ad sp create --applicationId YOUR-APPLICATION-ID
   info:    Executing command ad sp create
   + Creating service principal for application YOUR-APPLICATION-ID
   data:    Object Id: f286d7e-262b-4224-8c8b-6a4856611155
   data:    DisplayName: Service Principal for BOSH
   data:    Service Principal Names: YOUR-APPLICATION-ID
   data:    http://BOSHAzureCPI
   info:    ad sp create command OK
   ```

2. You must have the Contributor role on your service principal to deploy PCF. Run the following command to assign this role:

   ```bash
   $ azure role assignment create --spn "SERVICE-PRINCIPAL-NAME" --roleName "Contributor" --subscription SUBSCRIPTION-ID
   ```

   - For `SERVICE-PRINCIPAL-NAME`: Use any value of Service Principal Names from the output above, such as `YOUR-APPLICATION-ID`.
   - For `SUBSCRIPTION-ID`: Use the ID of the default subscription that you recorded in Step 2.

   **Note:** If you need to use multiple resource groups for your PCF deployment on Azure, you can define custom roles for your Service Principal. These roles allow BOSH to deploy PCF to pre-existing network resources outside the PCF resource group. For more information, see Reference Architecture for Pivotal Cloud Foundry on Azure.

3. Verify the assignment by running the following command:

   ```bash
   $ azure role assignment list --spn "SERVICE-PRINCIPAL-NAME"
   info:    Executing command role assignment list
   + Searching for role assignments
   data:    RoleAssignmentId : /subscriptions/112a3bbc-44de-56ff-a7b8-9a012bbc3456/providers/Microsoft.Authorization/roleAssignments/061581af-118b-45e9-95a5-4e4ccf22c75d
   data:    RoleDefinitionName : Contributor
   data:    RoleDefinitionId : b24988ac-6180-42a0-ab88-20f7382dd24c
   data:    Scope : /subscriptions/112a3bbc-44de-56ff-a7b8-9a012bbc3456
   data:    DisplayName : Service Principal for BOSH
   data:    RoleDefinitionName : Contributor
   data:    RoleDefinitionId : b24988ac-6180-42a0-ab88-20f7382dd24c
   data:    Scope : /subscriptions/112a3bbc-44de-56ff-a7b8-9a012bbc3456
   data:    DisplayName : Service Principal
   data:    ObjectType : ServicePrincipal
   info:    role assignment list command OK
   ```

Step 5: Verify Your Service Principal

To verify your service principal, log in to your service principal with your `APPLICATION_ID`, `CLIENT_SECRET`, and `TENANT_ID`. Replace `YOUR-ENVIRONMENT` with `AzureCloud` or `AzureChinaCloud`.

```bash
$ azure login --username APPLICATION_ID --password CLIENT_SECRET --service-principal --tenant TENANT_ID --environment YOUR-ENVIRONMENT
info:    Executing command login
info:    Added subscription Example
info:    login command OK
```

If you cannot log in, the service principal is invalid. Create a new service principal and try again.

Step 6: Perform Registrations

1. Register your subscription with Microsoft.Storage:

   ```bash
   $ azure provider register Microsoft.Storage
   ```
2. Register your subscription with Microsoft.Network:

$ azure provider register Microsoft.Network

3. Register your subscription with Microsoft.Compute:

$ azure provider register Microsoft.Compute

After you complete this topic, continue to one of the following topics:

- **Launching an Ops Manager Director Instance on Azure**: Perform the procedures in this topic to deploy Ops Manager Director manually.
- **Launching an Ops Manager Director Instance with an ARM Template**: Perform the procedures in this topic to deploy Ops Manager Director with an Azure Resource Manager (ARM) template.
Launching an Ops Manager Director Instance with an ARM Template

This topic describes how to deploy Ops Manager Director for Pivotal Cloud Foundry (PCF) on Azure using an Azure Resource Manager (ARM) template. An ARM template is a JSON file that describes one or more resources to deploy to a resource group.

You can also deploy Ops Manager Director manually. For more information, see the Launching an Ops Manager Director Instance on Azure without an ARM Template topic.

Before you perform the procedures in this topic, you must complete the procedures in the Preparing to Deploy PCF on Azure topic. After you complete the procedures in this topic, follow the instructions in Configuring Ops Manager Director on Azure.

Step 1: Create BOSH Storage Account

Azure for PCF uses multiple general-purpose Azure storage accounts. The BOSH and Ops Manager VMs use one main BOSH storage account, and the other components share five or more deployment storage accounts.

1. Choose a name for your resource group and export it as an environment variable \$RESOURCE_GROUP.

\$export RESOURCE_GROUP="YOUR-RESOURCE-GROUP-NAME"

Note: If you are on a Windows machine, you can use \set instead of \export.

2. Export your location. For example, \westus.

\$export LOCATION="YOUR-LOCATION"

Note: For a list of available locations, run \azure location list.

3. Create your resource group:

\$ azure group create \$RESOURCE_GROUP \$LOCATION

4. Choose a name for your BOSH storage account, and export it as the environment variable \$STORAGE_NAME. Storage account names must be globally unique across Azure, between 3 and 24 characters in length, and contain only lowercase letters and numbers.

\$export STORAGE_NAME="YOUR-BOSH-STORAGE-ACCOUNT-NAME"

Note: LRS refers to a Standard Azure storage account. The BOSH Director requires table storage to store stemcell information. Azure Premium storage does not support table storage and cannot be used for the BOSH storage account.

5. Register your subscription with Microsoft.Storage:

\$ azure provider register Microsoft.Storage

6. Create the storage account.

\$ azure storage account create -l \$LOCATION -g \$RESOURCE_GROUP --sku-name LRS --kind Storage \$STORAGE_NAME

Note: LRS refers to a Standard Azure storage account. The BOSH Director requires table storage to store stemcell information. Azure Premium storage does not support table storage and cannot be used for the BOSH storage account.

7. Retrieve the connection string for your BOSH storage account:

\$ azure storage account connectionstring show \$STORAGE_NAME\ --resource-group \$RESOURCE_GROUP

The command returns the following output:
8. From the `data` field in the output above, record the full value of `connectionstring`, starting with and including `DefaultEndpointsProtocol=`,

```
8. From the `data` field in the output above, record the full value of `connectionstring`, starting with and including `DefaultEndpointsProtocol=`.
```

9. Export the connection string:
   
   ```
   $ export CONNECTION_STRING="YOUR-CONNECTION-STRING"
   ```

10. Create a container for the Ops Manager image:
    
    ```
    $ azure storage container create opsman-image \
         --connection-string $CONNECTION_STRING
    ```

11. Create a container for the Ops Manager VM:
    
    ```
    $ azure storage container create vhds \
         --connection-string $CONNECTION_STRING
    ```

12. Create a container for Ops Manager:
    
    ```
    $ azure storage container create opsmanager \
         --connection-string $CONNECTION_STRING
    ```

13. Create a container for BOSH:
    
    ```
    $ azure storage container create bosh \
         --connection-string $CONNECTION_STRING
    ```

14. Create a container for the stemcell:
    
    ```
    $ azure storage container create stemcell --permission blob \
         --connection-string $CONNECTION_STRING
    ```

   **Note:** Make sure the stemcell storage container is assigned blob permissions.

15. Create a table for stemcell data:
    
    ```
    azure storage table create stemcells --connection-string $CONNECTION_STRING
    ```

**Step 2: Copy Ops Manager Image**

1. Navigate to [Pivotal Network](https://pivotalnetwork.com) and download the latest release of Pivotal Cloud Foundry Ops Manager for Azure. You can download either a PDF or a YAML file.

2. View the downloaded file and locate the Ops Manager image URL appropriate for your region.

3. Export the Ops Manager image URL as an environment variable.
   
   ```
   $ export OPS_MAN_IMAGE_URL="YOUR-OPS-MAN-IMAGE-URL"
   ```

4. Copy the Ops Manager image into your storage account:
   
   ```
   $ azure storage blob copy start OPS_MAN_IMAGE_URL opsmanager \
     --dest-connection-string $CONNECTION_STRING \
     --dest-container opsmanager \
     --dest-blob image.vhd
   ```

5. Copying the image may take several minutes. Run the following command and examine the output under **Status** to check the status:
Step 3: Configure the ARM Template

1. Create a keypair on your local machine with the username `ubuntu`. For example, enter the following command:

   ```
   $ ssh-keygen -t rsa -f opsman -C ubuntu
   ```

   When prompted for a passphrase, press the `enter` key to provide an empty passphrase.

2. Clone the PCF Azure ARM Templates GitHub repository. This repository contains both the ARM template, `azure-deploy.json`, and the parameters file, `azure-deploy-parameters.json`.

3. Open the parameters file and enter values for the following parameters:
   - `storageAccountName`: The name of the storage account you created in Step 1: Create Storage Account
   - `storageEndpoint`: The name of the storage endpoint. Leave the default endpoint unless you are using Azure China, Azure Government Cloud, or Azure Germany:
     - For Azure China, use `blob.core.chinacloudapi.cn`. See the Azure documentation for more information.
     - For Azure Government Cloud, use `blob.core.usgovcloudapi.net`. See the Azure documentation for more information.
     - For Azure Germany, use `blob.core.cloudapi.de`. See the Azure documentation for more information.
   - `adminSSHKey`: The contents of the `opsman.pub` public key file that you created above
   - `tenantID`: Your tenant ID, retrieved in the Preparing to Deploy PCF on Azure topic
   - `clientID`: Your client or application ID, retrieved in the Preparing to Deploy PCF on Azure topic
   - `clientSecret`: Your client secret, created in the Preparing to Deploy PCF on Azure topic
   - `vmSize`: The size of the Ops Manager VM. Pivotal recommends using `Standard_DS2_v2`.
   - `location`: The location where to install the Ops Manager VM. For example, `westus`.

Step 4: Deploy the ARM Template and Deployment Storage Accounts

1. Deploy the template:

   ```
   $ azure group deployment create -f azure-deploy.json
   -e azure-deploy-parameters.json -v $RESOURCE_GROUP cfdeploy
   ```

2. When the command finishes, examine the last five lines of the output:

   ```
   data: Name Type Value
   data: opsMan-FQDN String pcf-opsman-e8ddgelqqlq22.westus.cloudapp.azure.com
   data: extra Storage Account Prefix String xtrastrgm7qcfdqj1q62
   info: group deployment create command OK
   ```

   Record the following values:
   - `opsMan-FQDN`: In the example above, `pcf-opsman-e8ddgelqqlq22.westus.cloudapp.azure.com`
   - `extra Storage Account Prefix`: In the example above, `xtrastrgm7qcfdqj1q62`

3. The template creates five new Premium deployment storage accounts. The names of the deployment storage accounts are the value of `extra Storage Account Prefix` appended with `1`, `2`, `3`, `4`, and `5`. In the example above, the names of the five deployment storage accounts are the following:

   ```
   xtrastrgm7qcfdqj1q621
   xtrastrgm7qcfdqj1q622
   xtrastrgm7qcfdqj1q623
   xtrastrgm7qcfdqj1q624
   xtrastrgm7qcfdqj1q625
   ```
If you want to use Standard Azure Storage, replace Premium_LRS with Standard_LRS. Pivotal recommends Premium_LRS for better performance.

**Note:** The five Premium storage accounts created by the template provide a reasonable amount of initial storage capacity. Pivotal recommends creating one Standard storage account for every 30 VMs, or one Premium storage account for every 150 VMs. You can increase the number of storage accounts later by provisioning more with the Azure CLI and following the naming sequence listed above.

For each of the five new deployment storage accounts, perform the following steps:

1. Retrieve the connection string for your storage account, replacing `YOUR-DEPLOYMENT-STORAGE-ACCOUNT-NAME` with the name of the storage account. For example, `xtrastrgm7qefdqigqlq621`.

   ```
   $ azure storage account connectionstring \
   show YOUR-DEPLOYMENT-STORAGE-ACCOUNT-NAME \n   --resource-group $RESOURCE_GROUP
   ```

   The command returns output similar to the following:

   ```
   info: Executing command storage account connectionstring show
   + Getting storage account keys
   data: connectionstring: DefaultEndpointsProtocol=https;AccountName=example-storage;AccountKey=accountkeystring
   info: storage account connectionstring show command OK
   ```

2. From the `data:` field in the output above, record the full value of `connectionstring` from the output above, starting with and including `DefaultEndpointsProtocol=`.

3. Export the connection string, choosing a unique name for `CONNECTION_STRING_N`. For example, `CONNECTION_STRING_2`.

   ```
   $ export CONNECTION_STRING_N="YOUR-CONNECTION-STRING"
   ```

4. Create a container for BOSH:

   ```
   $ azure storage container create bosh \
   --connection-string $CONNECTION_STRING_N
   ```

5. Create a container for the stemcell:

   ```
   $ azure storage container create stemcell \
   --connection-string $CONNECTION_STRING_N
   ```

   **Note:** Make sure the stemcell container is assigned `blob` permissions.

6. Create a network security group named `pcf-nsg`.

   ```
   $ azure network nsg create $RESOURCE_GROUP pcf-nsg $LOCATION
   ```

7. Add a network security group rule to the `pcf-nsg` group to allow traffic from the public Internet.

   ```
   $ azure network nsg rule create $RESOURCE_GROUP pcf-nsg internet-to-lb \
   --protocol Tcp --priority 100 --destination-port-range '*'
   ```

**Step 5: Complete Ops Manager Director Configuration**

1. Navigate to your DNS provider, and create an entry that points a fully qualified domain name (FQDN) in your domain to the `opsMan-FQDN` you retrieved from the output of the template deployment above.

2. Continue to the Configuring Ops Manager Director on Azure topic.
Launching an Ops Manager Director Instance on Azure without an ARM Template

Page last updated:

This topic describes how to deploy Ops Manager Director for Pivotal Cloud Foundry (PCF) on Azure by using individual commands to create resources in Azure instead of using an Azure Resource Manager (ARM) template. For information on using the ARM template, see the Launching an Ops Manager Director Instance with an ARM Template topic.

Before you perform the procedures in this topic, you must have completed the procedures in the Preparing to Deploy PCF on Azure topic. After you complete the procedures in this topic, follow the instructions in the Configuring Ops Manager Director on Azure topic.

Note: The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.

Step 1: Create Network Resources

1. Navigate to the Azure portal, click Resource groups, and click Add to create a new resource group for your PCF deployment.

2. Enter a Resource group name, select your Subscription, and select a Resource group location. Click Create.

3. Export the name of your resource group as the environment variable: `export RESOURCE_GROUP="YOUR-RESOURCE-GROUP-NAME"`

   Note: If you are on a Windows machine, you can use `set` instead of `export`.

4. Export your location. For example, `westus`.

   `export LOCATION="YOUR-LOCATION"

   Note: For a list of available locations, run `azure location list`.

5. Create a network security group named `pcf-nsg`.

   `azure network nsg create RESOURCE_GROUP pcf-nsg LOCATION`

6. Add a network security group rule to the `pcf-nsg` group to allow traffic from the public Internet.

   `azure network nsg rule create RESOURCE_GROUP pcf-nsg internet-to-lb 
   --protocol Tcp --priority 100 --destination-port-range '*'`

   Note: Because the VMs do not have public IP addresses, this network security group rule only affects the load balancer.

7. Create a network security group named `opsmgr-nsg`.

   `azure network nsg create RESOURCE_GROUP opsmgr-nsg LOCATION`

8. Add a network security group rule to the `opsmgr-nsg` group that allow HTTP traffic to the Ops Manager VM.

   `azure network nsg rule create RESOURCE_GROUP opsmgr-nsg http 
   --protocol Tcp --destination-port-range 80 --priority 100`

9. Add a network security group rule to the `opsmgr-nsg` group that allow HTTPS traffic to the Ops Manager VM.

   `azure network nsg rule create RESOURCE_GROUP opsmgr-nsg https 
   --protocol Tcp --destination-port-range 443 --priority 200`
10. Add a network security group rule to the `opsmgr-nsg` group that allow SSH traffic to the Ops Manager VM.

```
$ azure network nsg rule create $RESOURCE_GROUP opsmgr-nsg ssh
   --protocol Tcp --destination-port-range 22 --priority 300
```

11. Create a virtual network named `pcf-net`.

```
$ azure network vnet create $RESOURCE_GROUP pcf-net $LOCATION
   --address-prefixes 10.0.0.0/16
```

12. Add a subnet to the network for PCF VMs.

```
$ azure network vnet subnet create $RESOURCE_GROUP pcf-net pcf
   --address-prefix 10.0.0.0/20
```

Note: To use the Single Sign-On for PCF service, you must configure a network that contains only one subnet.

---

Step 2: Create BOSH andDeployment Storage Accounts

Azure for PCF uses multiple general-purpose Azure storage accounts. The BOSH and Ops Manager VMs use one main BOSH account, and the other components share five or more deployment storage accounts.

1. Choose a name for your BOSH storage account, and export it as the environment variable `$STORAGE_NAME`. Storage account names must be globally unique across Azure, between 3 and 24 characters in length, and contain only lowercase letters and numbers.

```
$ export STORAGE_NAME="YOUR-BOSH-STORAGE-ACCOUNT-NAME"
```

2. Create a Standard storage account for BOSH with the following command, replacing `SUBSCRIPTION_ID` with your subscription ID.

```
$ azure storage account create $STORAGE_NAME --resource-group $RESOURCE_GROUP
   --sku-name LRS --kind Storage --subscription SUBSCRIPTION_ID
   --location $LOCATION
```

Note: If the command fails, ensure you have followed the rules for naming your storage account. Export another new storage account name if necessary.

3. Configure the Azure CLI to use the BOSH storage account as its default.
   a. Retrieve the connection string for the account.

```
$ azure storage account connectionstring show $STORAGE_NAME
   --resource-group $RESOURCE_GROUP
```

The command returns output similar to the following:

```
info: Executing command storage account connectionstring show
* Getting storage account keys
data: connectionstring: DefaultEndpointsProtocol=https;AccountName=example-storage;AccountKey=accountkeystring
info: storage account connectionstring show command OK
```

b. From the `data` field in the output above, record the full value of `connectionstring` from the output above, starting with and including `DefaultEndpointsProtocol=https;AccountName=example-storage;AccountKey=accountkeystring`.

c. Export the value of `connectionstring` as the environment variable `$AZURE_STORAGE_CONNECTION_STRING`.

```
$ export AZURE_STORAGE_CONNECTION_STRING="YOUR-ACCOUNT-KEY-STRING"
```

4. Create three blob containers in the BOSH storage account, named `opsmanager`, `bosh`, and `stemcell`.

Note: To use the Single Sign-On for PCF service, you must configure a network that contains only one subnet.

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5. Create a table named `stemcells`.

   ```bash
   $ azure storage table create stemcells
   ```

6. Choose a set of unique names for five or more deployment storage accounts. As with the BOSH storage account above, the names must be unique, alphanumeric, lowercase, and 3-24 characters long. The account names must also be sequential or otherwise identical except for the last character. For example: `xyzdeploystorage1`, `xyzdeploystorage2`, `xyzdeploystorage3`, `xyzdeploystorage4`, and `xyzdeploystorage5`.

7. Register your subscription with Microsoft.Storage:

   ```bash
   $ azure provider register Microsoft.Storage
   ```

8. Decide which type of storage to use and run the corresponding command below:

   **Note:** Pivotal recommends five Premium storage accounts, which provides a reasonable amount of initial storage capacity. You can use either Premium or Standard storage accounts, but they have very different scalability metrics. Pivotal recommends creating 1 Standard storage account for every 30 VMs, or 1 Premium storage account for every 150 VMs. You can increase the number of storage accounts later by provisioning more and following the naming sequence.

   - To use Premium storage (recommended):
     ```bash
     $ export STORAGE_TYPE=PLRS
     ```
   - To use Standard storage:
     ```bash
     $ export STORAGE_TYPE=LRS
     ```

9. For each deployment storage account, do the following:

   a. Create the storage account with the following command, replacing `MY_DEPLOYMENT_STORAGE_X` with one of your deployment storage account names and `SUBSCRIPTION_ID` with your subscription ID.

      ```bash
      $ azure storage account create MY_DEPLOYMENT_STORAGE_X
          --resource-group $RESOURCE_GROUP
          --sku-name LRS
          --kind Storage
          --subscription SUBSCRIPTION_ID
          --location $LOCATION
      ```

      If the command fails, try a different set of account names.

   b. Retrieve the connection string for the account.

      ```bash
      $ azure storage account connectionstring show MY_DEPLOYMENT_STORAGE_X
          --resource-group $RESOURCE_GROUP
      ```

      The command returns output similar to the following:

      ```
      info: Executing command storage account connectionstring show
      + Getting storage account keys
      data: connectionstring: DefaultEndpointsProtocol=https;AccountName=example-storage;AccountKey=accountkeystring
      info: storage account connectionstring show command OK
      ```

   c. From the `data:` field in the output above, record the full value of `connectionstring` from the output above, starting with and including `DefaultEndpointsProtocol=`,

   d. Create three blob containers named `opsmanager`, `bosh`, and `stemcell` in the account.

      ```bash
      $ azure storage container create opsmanger
          --connection-string "YOUR-ACCOUNT-KEY-STRING"
      $ azure storage container create bosh
          --connection-string "YOUR-ACCOUNT-KEY-STRING"
      ```
Step 3: Create a Load Balancer

1. Create a load balancer named `pcf-lb`.

   ```bash
   $ azure network lb create $RESOURCE_GROUP pcf-lb $LOCATION
   ```

2. Create a static IP address for the load balancer named `pcf-lb-ip`.

   ```bash
   $ azure network public-ip create $RESOURCE_GROUP pcf-lb-ip $LOCATION --allocation-method Static
   ```

   - Executing command `network public-ip create`
   - Id: `subscriptions/222e8ffe-81ce-33ee-e3e2-1a405ffc4134/resourceGroups/pcf-resource-group/providers/Microsoft.Network/publicIPAddresses/pcf-lb-ip`
   - Name: `pcf-lb-ip`
   - Type: `Microsoft.Network/publicIPAddresses`
   - Location: `westus`
   - Provisioning State: `Succeeded`
   - Allocation Method: `Static`
   - IP Version: `IPv4`
   - Idle Timeout in Minutes: `4`
   - IP Address: `198.51.100.1`

   - Command OK

3. Record the IP Address from the output above. This is the public IP address of your load balancer.

4. Add a front-end IP configuration to the load balancer.

   ```bash
   $ azure network lb frontend-ip create $RESOURCE_GROUP pcf-lb pcf-fe-ip
   ```

5. Add a probe to the load balancer.

   ```bash
   $ azure network lb probe create $RESOURCE_GROUP pcf-lb tcp80
   ```

6. Add a backend address pool to the load balancer.

   ```bash
   $ azure network lb address-pool create $RESOURCE_GROUP pcf-lb pcf-vms
   ```

   **Note**: This backend pool is empty when you create it.

7. Add a load balancing rule for HTTP.

   ```bash
   $ azure network lb rule create $RESOURCE_GROUP pcf-lb http
   ```

8. Add a load balancing rule for HTTPS.

   ```bash
   $ azure network lb rule create $RESOURCE_GROUP pcf-lb https
   ```

9. Add a load balancing rule for SSH.

   ```bash
   $ azure network lb rule create $RESOURCE_GROUP pcf-lb diego-ssh
   ```

10. Navigate to your DNS provider, and create an entry that points `*.YOUR-SUBDOMAIN` to the public IP address of your load balancer that you recorded in a previous step. For example, create an entry that points `azure.example.com` to `198.51.100.1`.

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Step 4: Boot Ops Manager

1. Navigate to [Pivotal Network](https://www.pivotal.com/) and download the latest release of Pivotal Cloud Foundry Ops Manager for Azure.

2. View the downloaded PDF and locate the Ops Manager image URL appropriate for your region.

3. Export the Ops Manager image URL as an environment variable.
   ```bash
   export OPS_MAN_IMAGE_URL="YOUR-OPS-MAN-IMAGE-URL"
   ```

4. Copy the Ops Manager image into your storage account.
   ```bash
   azure storage blob copy start SOPS_MAN_IMAGE_URL opsmgrimage \n   --dest-connection-string $AZURE_STORAGE_CONNECTION_STRING \n   --dest-container opsmgrimage \n   --dest-blob image.vhd
   ```

5. Copying the image may take several minutes. Run the following command and examine the output under **Status** to check the status:
   ```bash
   azure storage blob copy show opsmgrimage image.vhd
   ```

   When **Status** reads **success**, continue to the next step.

6. Create a public IP address named `ops-manager-ip`.
   ```bash
   azure network public-ip create "$RESOURCE_GROUP" ops-manager-ip "$LOCATION" --allocation-method Static
   ```

7. Record the **IP Address** from the output above. This is the public IP address of Ops Manager.

8. Create a network interface for Ops Manager.
   ```bash
   azure network nic create --subnet-vnet-name pcf-net --subnet-name pcf \n   --network-security-group-name opsmgr-nsg \n   --private-ip-address 10.0.0.5 --public-ip-name ops-manager-ip \n   "$RESOURCE_GROUP" ops-manager-nic "$LOCATION"
   ```

   **Note:** If the command fails with a parameters must be provided error, run it again and ensure that you place `"$RESOURCE_GROUP" ops-manager-nic "$LOCATION` at the end of the command as specified above. The Azure CLI requires that you specify options before other parameters.

9. Create a keypair on your local machine with the username `ubuntu`. For example, enter the following command:
   ```bash
   ssh-keygen -t rsa -f opsmgr: -C ubuntu
   ```
When prompted for a passphrase, press the enter key to provide an empty passphrase.

10. Create a VM against the Ops Manager image, replacing PATH-TO-PUBLIC-KEY with the path to your public key .pub file.

   $ azure vm create $RESOURCE_GROUP ops-manager $LOCATION \
   Linux --nic-name ops-manager-nic \
   --vm-size Standard_DS2_v2 --ssh-publickey-file PATH-TO-PUBLIC-KEY

If you are using Azure China, Azure Government Cloud, or Azure Germany, replace blob.core.windows.net with the following:

- For Azure China, use blob.core.chinacloudapi.cn. See the Azure documentation for more information.
- For Azure Government Cloud, use blob.core.usgovcloudapi.net. See the Azure documentation for more information.
- For Azure Germany, use blob.core.cloudapi.de. See the Azure documentation for more information.

11. The VM may take several minutes to boot. Run the following command, and examine the output under PowerState to check the status of the VM.

   $ azure vm list
   info: Executing command 'vm list'
   + Getting virtual machines
   data: ResourceGroupName Name ProvisioningState PowerState Location Size
   data: ------------------ -------- -------------- ---------- --------
   data: PCF ops-manager Succeeded VM running westus Standard_DS2_v2

   The PowerState displays VM running when the Ops Manager deployment successfully completes.

Step 5: Resize Ops Manager VM Disk (Required)

The default OS disk size is too small for deploying PCF. Perform the following steps to increase the size of the OS disk of the Ops Manager VM:

1. Stop and deallocate the Ops Manager VM before resizing:

   $ azure vm deallocate --resource-group $RESOURCE_GROUP --name ops-manager

2. Increase the size of the OS disk of the Ops Manager VM to 120 GB:

   $ azure vm set --resource-group $RESOURCE_GROUP --name ops-manager --new-os-disk-size 120

3. Start the Ops Manager VM:

   $ azure vm start --resource-group $RESOURCE_GROUP --name ops-manager

4. SSH into the Ops Manager VM, replacing YOUR-OPS-MAN-IP with the public IP address of Ops Manager that you recorded in a previous step:

   $ ssh -iopsman ubuntu@YOUR-OPS-MAN-IP

   If the private key you generated is not opsman, provide the correct filename instead.

5. From the Ops Manager VM, use df -h to confirm that the OS disk has been resized:

   $ df -h
   Filesystem Size Used Avail Use% Mounted on
   udev 1.7G 0 1.7G 0% dev
   tmpfs 344M 0 344M 0% tmpfs
   /dev/sda1 1190G 1.3G 48G 3%/
best practice, always use the FQDN to access Ops Manager.

2. Continue to the Configuring Ops Manager Director on Azure topic.
Configuring Ops Manager Director on Azure

This topic describes how to configure the Ops Manager Director for Pivotal Cloud Foundry (PCF) on Azure.

Before you perform the procedures in this topic, you must have completed the procedures in the Preparing to Deploy PCF on Azure topic and either the Launching an Ops Manager Director Instance on Azure or the Launching an Ops Manager Director Instance with an ARM Template topic.

After you complete the procedures in this topic, follow the instructions in the Deploying Elastic Runtime on Azure topic.

Step 1: Access Ops Manager

1. In a web browser, navigate to the fully qualified domain name (FQDN) of Ops Manager that you set up in either the Launching an Ops Manager Director Instance on Azure or the Launching an Ops Manager Director Instance with an ARM Template topic.

2. When Ops Manager starts for the first time, you must choose one of the following:
   - Use an Identity Provider: If you use an Identity Provider, an external identity server maintains your user database.
   - Internal Authentication: If you use Internal Authentication, PCF maintains your user database.

Use an Identity Provider (IdP)

1. Log in to your IdP console and download the IdP metadata XML. Optionally, if your IdP supports metadata URL, you can copy the metadata URL instead of the XML.
2. Copy the IdP metadata XML or URL to the Ops Manager Use an Identity Provider log in page.

Note: The same IdP metadata URL or XML is applied for the BOSH Director. If you are using a separate IdP for BOSH, copy the metadata XML or URL from that IdP and enter it into the BOSH IdP Metadata text box in the Ops Manager log in page.

3. Enter your Decryption passphrase. Read the End User License Agreement, and select the checkbox to accept the terms.

4. Your Ops Manager log in page appears. Enter your username and password. Click Login.

5. Download your SAML Service Provider metadata (SAML Relying Party metadata) by navigating to the following urls:
   - 5a. Ops Manager SAML service provider metadata: https://OPS-MAN-FQDN:443/uaa/saml/metadata
   - 5b. BOSH Director SAML service provider metadata: https://BOSH-IP-ADDRESS:8443/saml/metadata

Note: To retrieve your BOSH-IP-ADDRESS, navigate to the Ops Manager Director tile > Status tab. Record the Ops Manager Director IP address.

6. Configure your IdP with your SAML Service Provider metadata. Import the Ops Manager SAML provider metadata from Step 5a above to your IdP. If your IdP does not support importing, provide the values below:
   - Single sign on URL: https://OPS-MAN-FQDN:443/uaa/saml/SSO/alias/OPS-MAN-FQDN
   - Name ID is Email Address
   - SAML authentication requests are always signed

7. Import the BOSH Director SAML provider metadata from Step 5b to your IdP. If the IdP does not support an import, provide the values below.
   - Single sign on URL: https://BOSH-IP:8443/saml/SSO/alias/BOSH-IP
   - Audience URI (SP Entity ID): https://BOSH-IP:8443
   - Name ID is Email Address
   - SAML authentication requests are always signed

8. Return to the Ops Manager Director tile, and continue with the configuration steps below.

Internal Authentication

1. When redirected to the Internal Authentication page, you must complete the following steps:
   - Enter a Username, Password, and Password confirmation to create an Admin user.
   - Enter a Decryption passphrase and the Decryption passphrase confirmation. This passphrase encrypts the Ops Manager datastore, and is not recoverable if lost.
   - If you are using an Http proxy or Https proxy, follow these instructions.
   - Read the End User License Agreement, and select the checkbox to accept the terms.
   - Click Setup Authentication.
2. Log in to Ops Manager with the Admin username and password that you created in the previous step.

Step 2: Azure Config Page

1. Click the Ops Manager Director tile.

2. Select Azure Config.
3. Complete the following fields with information you obtained in the Preparing to Deploy PCF on Azure topic:
   - **Subscription ID**: Enter the ID of your Azure subscription.
   - **Tenant ID**: Enter your `TENANT_ID`.
   - **Application ID**: Enter the `APPLICATION_ID` that you created in the Create an Azure Active Directory Application step of the Preparing to Deploy PCF on Azure topic.
   - **Client Secret**: Enter your `CLIENT_SECRET`.

4. Complete the following fields:
   - **Resource Group Name**: Enter the name of your resource group, which you exported as the `$RESOURCE_GROUP` environment variable.
   - **BOSH Storage Account Name**: Enter the name of your storage account, which you exported as the `$STORAGE_NAME` environment variable.
   - **Deployments Storage Account Name**: Enter the base storage name that you used to create your deployment storage accounts, prepended
and appended with the wildcard character \*\. For example, if you created accounts named \texttt{xyzdeploymentstorage1}, \texttt{xyzdeploymentstorage2}, and \texttt{xyzdeploymentstorage3}, Ops Manager requires that you specify an asterisk at both the beginning and the end of the base storage account name.

**Default Security Group**: Enter \texttt{pcf-nsg}.

Note: The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.

5. For **SSH Public Key**, copy and paste the contents of your public key in the \texttt{opsman.pub} file. You created this file in either the Launching an Ops Manager Director Instance on Azure or the Launching an Ops Manager Director Instance with an ARM Template topic.

6. For **SSH Private Key**, copy and paste the contents of your private key in the \texttt{opsman} file.

7. Click **Save**.

**Step 3: Director Config Page**

1. Select Director Config.

   ![Director Config](image)

2. In the **NTP Servers (comma delimited)** field, enter a comma-separated list of valid NTP servers.

3. (Optional) Enter your **Metrics IP Address** if you are Using JMX Bridge.

4. Select the **Enable VM Resurrector Plugin** checkbox to enable the Ops Manager Resurrector functionality and increase Elastic Runtime availability.

5. Select **Enable Post Deploy Scripts** to run a post-deploy script after deployment. This script allows the job to execute additional commands against a deployment.

6. Select **Recreate all VMs** to force BOSH to recreate all VMs on the next deploy. This process does not destroy any persistent disk data.

7. Select **Enable bosh deploy retries** if you want Ops Manager to retry failed BOSH operations up to five times.

8. Select **Keep Unreachable Director VMs** if you want to preserve Ops Manager Director VMs after a failed deployment for troubleshooting purposes.


Note: The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.
Service Key: Enter your API service key from PagerDuty.
HTTP Proxy: Enter an HTTP proxy for use with PagerDuty.

10. (Optional) Select HM Email Plugin to enable Health Monitor integration with email.

- Host: Enter your email hostname.
- Port: Enter your email port number.
- Domain: Enter your domain.
- From: Enter the address for the sender.
- Recipients: Enter comma-separated addresses of intended recipients.
- Username: Enter the username for your email server.
- Password: Enter the password password for your email server.
- Enable TLS: Select this checkbox to enable Transport Layer Security.

11. For Blobstore Location, Pivotal recommends that you keep Internal selected.
12. For **Database Location**, Pivotal recommends that you keep **Internal** selected.

13. (Optional) **Director Workers** sets the number of workers available to execute Director tasks. This field defaults to 5.

14. (Optional) **Max Threads** sets the maximum number of threads that the Ops Manager Director can run simultaneously. Pivotal recommends that you leave the field blank to use the default value unless doing so results in rate limiting or errors on your IaaS.

15. (Optional) To add a custom URL for your Ops Manager Director, enter a valid hostname in **Director Hostname**. You can also use this field to configure a **load balancer in front of your Ops Manager Director**.
16. Click Save.

Step 4: Create Networks Page

1. Select Create Networks.
2. Click **Add Network**.

3. Select **Enable ICMP checks** if you want to enable ICMP on your networks. Ops Manager uses ICMP checks to confirm that components within your network are reachable.

4. For **Name**, enter **default**.

5. If you want to dynamically provision VMs in this network for use with on-demand services, select the **Service Networks** checkbox. When the checkbox is selected, Ops Manager does not provision VMs within the specified CIDR range.

6. To create a subnet, complete the following fields:
   - **Azure Network Name**: Enter **pcf-net/pcf**.
   - **CIDR**: Enter **10.0.0.0/20**.
   - **Reserved IP Ranges**: Enter the first 9 IP addresses of the subnet. For example, **10.0.0.1-10.0.0.9**.
   - **DNS**: Enter **168.63.129.16**.
   - **Gateway**: Enter the first IP address of the subnet. For example, **10.0.0.1**.

**Note**: The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.
7. Click Save. If you do not have Enable ICMP checks selected, you may see red warnings which you can safely ignore.

Step 5: Assign Networks Page

1. Select Assign Networks.

2. Under Network, select the default network you created from the dropdown menu.

3. Click Save.

Step 6: Security Page


2. In Trusted Certificates, enter a custom certificate authority (CA) certificate to insert into your organization's certificate trust chain. This feature enables all BOSH-deployed components in your deployment to trust a custom root certificate. If you want to use Docker Registries for running app instances in Docker containers, use this field to enter your certificate for your private Docker Registry. See the Using Docker Registries topic for more information.

3. Choose Generate passwords or Use default BOSH password. Pivotal recommends that you use the Generate passwords option for greater security.

4. Click Save. To view your saved Director password, click the Credentials tab.
Step 7: Resource Config Page

1. Select Resource Config.

2. Ensure that the Internet Connected checkboxes are deselected for all jobs.

3. Adjust any values as necessary for your deployment. Under the Instances, Persistent Disk Type, and VM Type fields, choose Automatic from the drop-down menu to allocate the recommended resources for the job. If the Persistent Disk Type field reads None, the job does not require persistent disk space.

   ![Resource Config](image)

   **Note:** If you set a field to Automatic and the recommended resource allocation changes in a future version, Ops Manager automatically uses the updated recommended allocation.

4. Click Save.

Step 8: Complete the Ops Manager Director Installation

1. Click Apply Changes. If a red ICMP error message appears and you have disabled ICMP, click Ignore errors and start the install.

2. Ops Manager Director installs. This may take a few moments. When the installation process successfully completes, the Changes Applied window appears.

3. Click the Installation Dashboard link to return to the Installation Dashboard.

4. After you complete this procedure, follow the instructions in the Configuring Elastic Runtime for Azure topic.
Deploying Elastic Runtime on Azure

This topic describes how to install and configure Elastic Runtime on Azure.

Before you perform the procedures in this topic, you must have completed the procedures in the Preparing to Deploy PCF on Azure topic, the Launching an Ops Manager Director Instance on Azure or Launching an Ops Manager Director Instance with an ARM Template topic, and the Configuring Ops Manager Director on Azure topic.

Note: If you plan to install the PCF IPsec add-on, you must do so before installing any other tiles. Pivotal recommends installing IPsec immediately after Ops Manager, and before installing the Elastic Runtime tile.

Note: The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.

Step 1: Add Elastic Runtime to Ops Manager

1. Download Elastic Runtime from the Pivotal Network.

2. Navigate to the Ops Manager Installation Dashboard.

3. Click Import a Product and select the downloaded .pivotal file. For more information, refer to the Adding and Deleting Products topic.

4. Click the plus button next to the imported tile to add it to the Installation Dashboard.

5. Click the Elastic Runtime tile in the Installation Dashboard.

Step 2: Assign Networks
1. Select Assign Networks.

2. From the Network dropdown menu, select the network on which you want to run Elastic Runtime.

![Network Assignments Image]

3. Click Save.

**Step 3: Configure Domains**

1. Select Domains.

   Elastic Runtime hosts applications at subdomains under its apps domain and assigns system components to subdomains under its system domain. You need to configure a wildcard DNS for both the apps domain and system domain. The two domains can be the same, although this is not recommended.

   ![Domains Image]

2. Enter the system and application domains.
   - The System Domain defines your target when you push apps to Elastic Runtime. For example, `system.example.com`.
   - The Apps Domain defines where Elastic Runtime should serve your apps. For example, `apps.example.com`.

   **Note:** Pivotal recommends that you use the same domain name but different subdomain names for your system and app domains. Doing so allows you to use a single wildcard certificate for the domain while preventing apps from creating routes that overlap with system routes.

3. Navigate to your DNS provider to create A records that point from your wildcard system and apps domains to the public IP address of your load balancer. For example, if the IP address of your load balancer is 198.51.100.1, then create an A record that points `*.system.example.com` to that address and another A record that points `*.apps.example.com` to that address.

   **Note:** To retrieve the IP address of your load balancer, navigate to the Azure portal, click All resources, and click the Public IP address resource that ends with `pcf-lb-ip`.

4. Click Save.

**Step 4: Configure Networking**

1. Select Networking.

2. Leave the Router IPs, SSH Proxy IPs, and HAProxy IPs fields blank. You do not need to complete these fields when deploying PCF to Azure.

3. Under Select one of the following point-of-entry options, select the Forward SSL to Elastic Runtime Router option. This sets the external Azure Load Balancer (ALB) you created as the point of entry for your environment.
   a. Complete the fields required to terminate SSL/TLS at the external ALB. For example, you must provide an SSL Certificate and Private Key.
b. Select **Disable HTTP traffic to HAProxy** if you want the HAProxy to only allow HTTPS traffic.

c. You can also generate a self-signed certificate using your wildcard system domains. For example, click **Generate RSA Certificate** and enter `system.example.com, apps.example.com`.

   ![](image)

   **Note:** For details about providing SSL termination certificates and keys, see the [Providing a Certificate for your SSL Termination Point](#) topic.

4. If you are not using SSL encryption or if you are using self-signed certificates, select **Disable SSL certificate verification** for this environment. Selecting this checkbox also disables SSL verification for route services.

   ![](image)

   **Note:** For production deployments, Pivotal does not recommend disabling SSL certificate verification.

5. Select the **Disable insecure cookies on the Router** checkbox to set the secure flag for cookies generated by the router.

6. In the **Choose whether or not to enable route services** section, choose either **Enable route services** or **Disable route services**. Route services are a class of [marketplace services](#) that perform filtering or content transformation on application requests and responses. See the [Route Services](#) topic for details.

7. The **Loggregator Port** defaults to **443** if left blank. Leave this field blank.

8. *(Optional)* Use the **Applications Subnet** field if you need to avoid address collision with a third-party service on the same subnet as your apps. Enter a CIDR subnet mask specifying the range of available IP addresses assigned to your app containers. The IP range must be different from the network used by the system VMs.

9. *(Optional)* You can change the value in the **Applications Network Maximum Transmission Unit (MTU)** field. Pivotal recommends setting the MTU value for your application network to **1454**. Some configurations, such as networks that use GRE tunnels, may require a smaller MTU value.

10. *(Optional)* Increase the number of seconds in the **Router Timeout to Backends** field to accommodate larger uploads over connections with high latency. Set this value to less than or equal to the idle timeout value of the Azure load balancer, which defaults to 4 minutes. If the router timeout value exceeds the Azure LB timeout, you may experience intermittent TCP resets. For more information about configuring Azure load balancer idle timeout, see the [Azure documentation](#).

11. *(Optional)* Increase the value of **Load Balancer Unhealthy Threshold** to specify the amount of time, in seconds, that the router continues to accept connections before shutting down. During this period, healthchecks may report the router as unhealthy, which causes load balancers to failover to other routers. Set this value to an amount greater than or equal to the maximum time it takes your load balancer to consider a router instance unhealthy, given contiguous failed healthchecks.

12. *(Optional)* Modify the value of **Load Balancer Healthy Threshold**. This field specifies the amount of time, in seconds, to wait until declaring the Router instance started. This allows an external load balancer time to register the Router instance as healthy.
13. (Optional) If app developers in your organization want certain HTTP headers to appear in their app logs with information from the Gorouter, specify them in the HTTP Headers to Log field. For example, to support app developers that deploy Spring apps to PCF, you can enter Spring-specific HTTP headers. 

14. Click Save.

Step 5: Configure Application Containers

1. Select Application Containers.
2. The **Enable Custom Buildpacks** checkbox governs the ability to pass a custom buildpack URL to the `-b` option of the `cf push` command. By default, this ability is enabled, letting developers use custom buildpacks when deploying apps. Disable this option by disabling the checkbox. For more information about custom buildpacks, refer to the [buildpacks](#) section of the PCF documentation.

3. The **Allow SSH access to app containers** checkbox controls SSH access to application instances. Enable the checkbox to permit SSH access across your deployment, and disable it to prevent all SSH access. See the [Application SSH Overview](#) topic for information about SSH access permissions at the space and app scope.

4. You can configure Elastic Runtime to run app instances in Docker containers by supplying their IP address range(s) in the **Private Docker Insecure Registry Whitelist** textbox. See the [Using Docker Registries](#) topic for more information.

5. Select your preference for **Docker Images Disk-Cleanup Scheduling on Cell VMs**. If you choose **Clean up disk-space once threshold is reached**, enter a **Threshold of Disk-Used [MB] (min: 1)** in megabytes. For more information about the configuration options and how to configure a threshold, see [Configuring Docker Images Disk-Cleanup Scheduling](#).

6. Click **Save**.

**Step 6: Configure Application Developer Controls**

1. Select **Application Developer Controls**.
2. Enter your intended maximum file upload size.

3. Enter your default RAM memory allocation per app.

4. Enter your default total RAM memory (RAM) quota per Org. You can change this in the CLI.

5. Enter your maximum and default disk quotas per app.

6. Enter your default service instances quota per Org. You can change this in the CLI.

7. Click Save.

Step 7: Review Application Security Group

Setting appropriate Application Security Groups is critical for a secure deployment. Type X in the box to acknowledge that once the Elastic Runtime deployment completes, you will review and set the appropriate application security groups. See Restricting App Access to Internal PCF Components for instructions.
Step 8: Configure Authentication and Enterprise SSO

1. Select Authentication and Enterprise SSO.

2. To authenticate user sign-ons, your deployment can use one of three types of user database: the UAA server's internal user store, an external SAML identity provider, or an external LDAP server.
   - To use the internal UAA, select the Internal option and follow the instructions in the Configuring UAA Password Policy topic to configure your password policy.
   - To connect to an external identity provider through SAML, scroll down to select the SAML Identity Provider option and follow the instructions in the Configuring PCF for SAML section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.
   - To connect to an external LDAP server, scroll down to select the LDAP Server option and follow the instructions in the Configuring LDAP section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.

3. Under Service Provider Credentials, enter a certificate and private key to be used by UAA as a SAML Service Provider for signing outgoing SAML authentication requests. You can provide an existing certificate and private key from your trusted Certificate Authority or generate a self-signed certificate. The following domains must be associated with the certificate: login.YOUR-SYSTEM-DOMAIN and *.login.YOUR-SYSTEM-DOMAIN.

   Note: The Pivotal Single Sign-On Service and Pivotal Spring Cloud Services tiles require the *.login.YOUR-SYSTEM-DOMAIN.

4. If the private key specified under Service Provider Credentials is password-protected, enter the password under Service Provider Password.
5. (Optional) In the Apps Manager Access Token Lifetime, Apps Manager Refresh Token Lifetime, Cloud Foundry CLI Access Token Lifetime, and Cloud Foundry CLI Refresh Token Lifetime fields, change the lifetimes of tokens granted for Apps Manager and Cloud Foundry Command Line Interface (cf CLI) login access and refresh. Most deployments use the defaults.

6. (Optional) Customize the text prompts used for username and password from the cf CLI and Apps Manager login popup.

7. (Optional) The Proxy IPs Regular Expression field contains a pipe-delimited set of regular expressions that UAA considers to be reverse proxy IP addresses. UAA respects the x-forwarded-for and x-forwarded-proto headers coming from IP addresses that match these regular expressions. To configure UAA to respond properly to Router or HAProxy requests coming from a public IP address, append a regular expression or regular expressions to match the public IP address.

8. Click Save.

Step 9: Configure System Databases

You can configure Elastic Runtime to use the internal MySQL database provided with PCF, or you can configure an external database provider for the databases required by Elastic Runtime.
Internal Database Configuration

If you want to use internal databases for your deployment, perform the following steps:

1. Select Databases.

2. Select Internal Databases - MySQL.

3. Click Save.

Then proceed to Step 10: (Optional) Configure Internal MySQL to configure high availability and automatic backups for your internal MySQL databases.

External Database Configuration

Note: The exact procedure to create databases depends upon the database provider you select for your deployment. The following procedure uses AWS RDS as an example. You can configure a different database provider that provides MySQL support, such as Google Cloud SQL.

Warning: Protect whichever database you use in your deployment with a password.

To create your Elastic Runtime databases, perform the following steps:

1. Add the `ubuntu` account key pair from your IaaS deployment to your local SSH profile so you can access the Ops Manager VM. For example, in AWS, you add a key pair created in AWS:

   ```bash
   $ ssh-add aws-keypair.pem
   ```

2. SSH into your Ops Manager using the Ops Manager FQDN and the username `ubuntu`:

   ```bash
   $ ssh ubuntu@OPS_MANAGER_FQDN
   ```

3. Run the following terminal command to log in to your MySQL database instance. Use the appropriate hostname and user login values configured in your IaaS account. For example, to log in to your AWS RDS instance, you can run:

   ```bash
   $ mysql --host=RDS_HOSTNAME --user=RDS_USERNAME --password=RDS_PASSWORD
   ```

4. Run the following MySQL commands to create databases for the Elastic Runtime components that require a relational database:

   ```sql
   CREATE database uaa;
   CREATE database ccdb;
   CREATE database notifications;
   CREATE database autoscale;
   CREATE database routing;
   CREATE database app_usage_service;
   CREATE database console;
   ```

Note: The `console` database is deprecated but must be created to complete the installation procedure. After successfully deploying PCF...
5. Type `exit` to quit the MySQL client and `exit` again to close your connection to the Ops Manager VM.


7. Select the External Databases option.

8. For Hostname, enter the hostname of the database server.

9. For TCP Port, enter the port of the database server.

10. Each component that requires a relational database has two corresponding fields: one for the database username and one for the database password. For each set of fields, specify a unique username that can access this specific database on the database server and a password for the provided username.

11. Click Save.

---

**Step 10: (Optional) Configure Internal MySQL**

- **Note:** You only need to configure this section if you have selected Internal Databases - MySQL in the Databases section.

1. Select Internal MySQL.

2. In the MySQL Proxy IPs field, enter one or more comma-delimited IP addresses that are not in the reserved CIDR range of your network. If a MySQL node fails, these proxies re-route connections to a healthy node. See the MySQL Proxy topic for more information.
3. For **MySQL Service Hostname**, enter an IP address or hostname for your load balancer. If a MySQL proxy fails, the load balancer re-routes connections to a healthy proxy. If you leave this field blank, components are configured with the IP address of the first proxy instance entered above.

   Warning: You must configure a load balancer to achieve complete high-availability.

4. In the **Replication canary time period** field, leave the default of 30 seconds or modify the value based on the needs of your deployment. Lower numbers cause the canary to run more frequently, which means that the canary reacts more quickly to replication failure but adds load to the database.

5. In the **Replication canary read delay** field, leave the default of 20 seconds or modify the value based on the needs of your deployment. This field configures how long the canary waits, in seconds, before verifying that data is replicating across each MySQL node. Clusters under heavy load can experience a small replication lag as write-sets are committed across the nodes.

6. **(Required):** In the **E-mail address** field, enter the email address where the MySQL service sends alerts when the cluster experiences a replication issue or when a node is not allowed to auto-rejoin the cluster.

7. Under **Automated Backups Configuration**, choose one of three options for MySQL backups:
   - Disable automatic backups of MySQL
   - Enable automated backups from MySQL to an S3 bucket or other S3-compatible file store saves your backups to an existing Amazon Web Services (AWS) or Ceph S3-compatible blobstore.
This option requires the following fields:

- **For S3 Bucket Name**, enter the name of your S3 bucket. Do not include an `s3://` prefix, a trailing `/`, or underscores. If the bucket does not already exist, it will be created automatically.

- **For Bucket Path**, specify a folder within the bucket to hold your MySQL backups. Do not include a trailing `/`.

- **For AWS Access Key ID** and **AWS Secret Access Key**, enter your AWS or Ceph credentials.

- **For Cron Schedule**, enter a valid **cron** expression to schedule your automated backups. Cron uses your computer’s local time zone.

- **Enable automated backups from MySQL to a remote host via SCP** saves your backups to a remote host using secure copy protocol (SCP).
This option requires the following fields:

- For **Hostname**, enter the name of your SCP host.
- For **Port**, enter your SCP port. This should be the TCP port that your SCP host uses for SSH. The default port is **22**.
- For **Username**, enter your SSH username for the SCP host.
- For **Private key**, paste in your SSH private key.
- For **Destination directory**, enter the directory on the SCP host where you want to save backup files.
- For **Cron Schedule**, enter a valid cron expression to schedule your automated backups. Cron uses your computer's local time zone.
- Enable **Backup All Nodes** to make unique backups from each instance of the MySQL server rather than just the first MySQL server instance.

**Note:** If you choose to enable automated MySQL backups, set the number of instances for the **Backup Prepare Node** under the **Resource Config** section of the Elastic Runtime tile to **1**.

8. If you want to log audit events for internal MySQL, select **Enable server activity logging** under **Server Activity Logging**.

   a. For the **Event types** field, you can enter the events you want the MySQL service to log. By default, this field includes `connect` and `query`, which tracks who connects to the system and what queries are processed. For more information, see the [Logging Events](#) section of the MariaDB documentation.
9. Click Save.

Step 11: Configure File Storage

1. Select File Storage.

2. Select the Internal WebDAV option and click Save.

Step 12: (Optional) Configure System Logging

If you are forwarding logging messages to an external Reliable Event Logging Protocol (RELP) server, complete the following steps:

1. Select System Logging.

2. If you want to include security events in your log stream, select the Enable Cloud Controller security event logging checkbox. This logs all API requests, including the endpoint, user, source IP address, and request result, in the Common Event Format (CEF).

3. Enter the IP address of your syslog server in External Syslog Aggregator Hostname and its port in External Syslog Aggregator Port. The default port for a syslog server is 514.


5. For the Syslog Drain Buffer Size, enter the number of messages the Doppler server can hold from Metron agents before the server starts to drop them. See the Loggregator Guide for Cloud Foundry Operators topic for more details.

6. Click Save.

Step 13: (Optional) Customize Apps Manager

The Custom Branding and Apps Manager sections customize the appearance and functionality of Apps Manager. Refer to Custom Branding Apps Manager for descriptions of the fields on these pages and for more information about customizing Apps Manager.

1. Select Custom Branding. Use this section to configure the text, colors, and images of the interface that developers see when they log in, create an account, reset their password, or use Apps Manager.
2. Click **Save** to save your settings in this section.

3. Select **Apps Manager**.
4. Select **Enable Invitations** to enable invitations in Apps Manager. Space Managers can invite new users for a given space, Org Managers can invite new users for a given org, and Admins can invite new users across all orgs and spaces. See the **Inviting New Users** section of the *Managing User Roles with Apps Manager* topic for more information.

5. Select **Display Marketplace Service Plan Prices** to display the prices for your services plans in the Marketplace.

6. Enter the **Supported currencies as json** to appear in the Marketplace. Use the format `["CURRENCY-CODE":"SYMBOL"]`. This defaults to `"usd":"$", "eur":"€"`.

7. Use **Product Name**, **Marketplace Name**, and **Customize Sidebar Links** to configure page names and sidebar links in the Apps Manager and Marketplace pages.

8. Click **Save** to save your settings in this section.

---

**Step 14: (Optional) Configure Email Notifications**

Elastic Runtime uses SMTP to send invitations and confirmations to Apps Manager users. You must complete the **Email Notifications** page if you want to enable end-user self-registration.

1. Select **Email Notifications**.
2. Enter your reply-to and SMTP email information

3. Verify your authentication requirements with your email administrator and use the SMTP Authentication Mechanism drop-down menu to select None, Plain, or CRAM-MD5. If you have no SMTP authentication requirements, select None.

4. Click Save.

Note: If you do not configure the SMTP settings using this form, the administrator must create orgs and users using the cf CLI. See Creating and Managing Users with the cf CLI for more information.

Step 15: (Optional) Add CCDB Restore Key

Perform this step if all of the following are true:

- You deployed Elastic Runtime previously.
- You then stopped Elastic Runtime or it crashed.
- You are re-deploying Elastic Runtime with a backup of your Cloud Controller database.

1. Click Restore CCDB Encryption Key.

2. Enter your Cloud Controller DB Encryption Key.
Step 16: Configure Smoke Tests

The Smoke Tests errand runs basic functionality tests against your Elastic Runtime deployment after an installation or update. In this section, choose where to run smoke tests. In the **Errands** section, you can choose whether or not to run the Smoke Tests errand.

1. Select **Smoke Tests**.

2. If you have a shared apps domain, select **On-demand org and space**, which creates an ad-hoc org and space for running smoke tests and deletes them afterwards. Otherwise, select **Specified org and space** and complete the fields to specify where you want to run smoke tests.

3. Click **Save**.

Step 17: (Optional) Enable Advanced Features

The Advanced Features section of Elastic Runtime includes new functionality that may have certain constraints. Although these features are fully supported, Pivotal recommends caution when using them in production environments.

Diego Cell Memory and Disk Overcommit
If your apps do not use the full allocation of disk space and memory set in the Resource Config tab, you might want use this feature. These fields control the amount to overcommit disk and memory resources to each Diego Cell VM.

For example, you might want to use the overcommit if your apps use a small amount of disk and memory capacity compared to the amount set in the Resource Config settings for Diego Cell.

Note: Due to the risk of app failure and the deployment-specific nature of disk and memory use, Pivotal has no recommendation about how much, if any, memory or disk space to overcommit.

To enable overcommit, follow these steps:

1. Select Advanced Features.

2. Enter the total desired amount of Diego cell memory value in the Cell Memory Capacity (MB) field. Refer to the Diego Cell row in the Resource Config tab for the current Cell memory capacity settings that this field overrides.

3. Enter the total desired amount of Diego cell disk capacity value in the Cell Disk Capacity (MB) field. Refer to the Diego Cell row in the Resource Config tab for the current Cell disk capacity settings that this field overrides.

4. Click Save.

Note: Entries made to each of these two fields set the total amount of resources allocated, not the overage.

Disable Privileged App Containers

By default, Pivotal Cloud Foundry deploys apps in privileged containers. Apps deployed to privileged containers can gain access to their host operating system. In general, Pivotal recommends disabling privileged containers by selecting this option.

Note: Do not select Disable privileged app containers if you are running applications that use FUSE file system support.

To disable privileged app containers, follow these steps:

1. Select Advanced Features.

2. Select Disable privileged app containers. This setting only applies to newly pushed apps, so you must restart any pre-existing apps to apply this option.

3. Click Save.

Note: Containers based on Docker images are always unprivileged, regardless of this setting.
Enable TCP Routing

TCP Routing enables applications to be run on PCF that require inbound requests on non-HTTP protocols. Before enabling TCP Routing, review the Pre-Deployment Steps that describe required networking infrastructure changes.

1. TCP Routing is disabled by default. To enable this feature, select the Enable TCP Routing radio button.

2. In TCP Router IPs, enter the IP address(es) you would like assigned to the TCP Routers. The addresses must be within your subnet CIDR block. These will be the same IP addresses you configured your load balancer with in Pre-Deployment Steps, unless you configured DNS to resolve the TCP domain name directly to an IP you’ve chosen for the TCP router. You can enter multiple values as a comma-delimited list or as a range. For example, 10.254.0.1, 10.254.0.2 or 10.254.0.1-10.254.0.2.

3. In TCP Routing Ports, enter a range of ports to be allocated for TCP Routes. For each TCP route you want to support, you must reserve a port. This will be the same range of ports you configured your load balancer with in Pre-Deployment Steps, unless you configured DNS to resolve the TCP domain name to the TCP router directly. This field takes a comma-delimited list of individual ports and ranges, for example, 1024-1099, 30000-60099. Configuration of this field is only applied on the first deploy; you may later update the port range using the CLI. For details modifying the port range, see Router Groups.

4. Click Save.

Disable TCP Routing

1. If you want to disable TCP routing after enabling it, click Select this option if you prefer to enable TCP Routing at a later time

2. Manually remove the TCP routing domain.

3. Click Save.

Whitelist for Non-RFC-1918 Private Networks

Some private networks require extra configuration so that internal filestore (WebDAV) can communicate with other PCF processes.

The Whitelist for non-RFC-1918 Private Networks field is provided for deployments that use a non-RFC 1918 private network. This is typically a private network other than 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16.

Most PCF deployments do not require any modifications to this field.

To add your private network to the whitelist, perform the following steps:

1. Select Advanced Features.

2. Append a new allow rule to the existing contents of the Whitelist for non-RFC-1918 Private Networks field.
Include the word **allow**, the network CIDR range to allow, and a semi-colon (:) at the end. For example:

```
allow 172.99.0.0/24;
```

3. Click **Save**.

---

**CF CLI Connection Timeout**

The CF CLI Connection Timeout field allows you to override the default 5 second timeout of the Cloud Foundry Command Line Interface (cf CLI) used within your PCF deployment. This timeout affects the `cf` command used to push Elastic Runtime errand apps such as Notifications, Autoscaler, Apps Manager and so on.

Set the value of this field to a higher value, in seconds, if you are experiencing domain name resolution timeouts when pushing errands in Elastic Runtime.

To modify your CF CLI connection timeout, perform the following steps:

1. Select **Advanced Features**.

2. Add a value, in seconds, to the **CF CLI Connection Timeout** field.

3. Click **Save**.

---

**Step 18: Configure Errands**

Errands are scripts that Ops Manager runs to automate tasks. By default, Ops Manager runs the post-install errands listed below when you deploy Elastic Runtime. However, you can prevent a specific post-install errand from running by deselecting its checkbox on the **Errands** page.

**Note:** Several errands deploy apps that provide services for your deployment, such as Autoscaling and Notifications. Once one of these apps is running, deselecting the checkbox for the corresponding errand on a subsequent deployment does not stop the app.
Run Smoke Tests verifies that your deployment can do the following:

- Push, scale, and delete apps
- Create and delete orgs and spaces

Push Apps Manager deploys the Apps Manager, a dashboard for managing apps, services, orgs, users, and spaces. Until you deploy Apps Manager, you must perform these functions through the cf CLI. After Apps Manager has been deployed, Pivotal recommends deselecting the checkbox for this errand on subsequent Elastic Runtime deployments. For more information about the Apps Manager, see Getting Started with the Apps Manager.

Notifications deploys an API for sending email notifications to your PCF platform users.

Notifications deploys an API for sending email notifications to your PCF platform users.

- **Notifications** deploys a dashboard for users to manage notification subscriptions.
- **Push Pivotal Account** deploys Pivotal Account, a dashboard that allows users to create and manage their accounts. In the Pivotal Account dashboard, users can launch applications, manage their profiles, manage account security, manage notifications, and manage approvals. See the Enabling Pivotal Account topic for more information.

- **Push Autoscaling** enables your deployment to automatically scale the number of instances of an app in response to changes in its usage load. To enable Autoscaling for an app, you must also bind the Autoscaling service to it. For more information, see the Bind a Service Instance section of the Managing Service Instances with the CLI topic.

  - **Register Autoscaling Service Broker** makes the Autoscaling service available to your applications. Without this errand, you cannot bind the

  **Note**: The Notifications app requires that you configure SMTP with a username and password, even if the SMTP Authentication Mechanism is set to none.

  **Note**: The Autoscaling app requires the Notifications app to send scaling action alerts by email.
Step 19: Configure Resources

1. Select Resource Config.

2. Retrieve the name(s) of your external ALB by navigating to the Azure portal, clicking All resources, and locating your Load balancer resource. The name of the load balancer should be `pcf-lb`.

   **Note:** The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.

3. Locate the HAProxy job in the Resource Config pane and enter the name of your external ALB in the field under Load Balancers.

   **Note:** Do not enter a load balancer for the Diego Brain component.

4. Ensure that the Internet Connected checkboxes are deselected for all jobs.

5. Scale the number of instances as appropriate for your deployment.

   **Note:** For a high availability deployment of PCF on Azure, Pivotal recommends scaling the number of each Elastic Runtime job to a minimum of three (3) instances. Using three or more instances for each job creates a sufficient number of availability sets and fault domains for your deployment. For more information, see [Reference Architecture for Pivotal Cloud Foundry on Azure](#).

Step 20: (Optional) Disable Unused Resources

By default, Elastic Runtime uses an internal filestore and internal databases. If you configure Elastic Runtime to use external resources, you can disable the corresponding system-provided resources in Ops Manager to reduce costs and administrative overhead.

For more information regarding scaling instances, see the Zero Downtime Deployment and Scaling in CF topic and the Scaling Instances in Elastic Runtime topics.

Complete the following procedures to disable specific VMs in Ops Manager:

1. Click Resource Config.

2. If you configure Elastic Runtime to use an external S3-compatible filestore, edit the following fields:

   - **File Storage:** Enter 0 in Instances.
3. If you configure Elastic Runtime to use an external Relational Database Service (RDS), edit the following fields:
   - MySQL Proxy: Enter 0 in Instances.
   - MySQL Server: Enter 0 in Instances.
   - Cloud Controller Database: Enter 0 in Instances.
   - UAA Database: Enter 0 in Instances.

4. Click Save.

Step 21: Configure Stemcell

1. Select Stemcell.

2. Download the Ubuntu Trusty stemcell version 3262.16 or greater for Azure from Pivotal Network.

3. Click Import Stemcell to import the downloaded stemcell.

Step 22: Complete the Elastic Runtime Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes. If the following ICMP error message appears, click Ignore errors and start the install.

The install process generally requires a minimum of 90 minutes to complete. The image shows the Changes Applied window that displays when the installation process successfully completes.
Changes Applied

Ops Manager Director was successfully installed. We recommend that you export a backup of this installation from the actions menu.

Close  Return to Installation Dashboard
Troubleshooting PCF on Azure

Page last updated:

This topic describes how to troubleshoot known issues when deploying Pivotal Cloud Foundry (PCF) on Azure.

Troubleshoot Installation Issues

Slow Performance or Timeouts

Symptom

Developers suffer from slow performance or timeouts when pushing or managing apps, and end users suffer from slow performance or timeouts when accessing apps.

Explanation

The Azure Load Balancer (ALB) disconnects active TCP connections lying idle for over four minutes.

Solution

To mitigate slow performance or timeouts, the default value of the Router Timeout to Backends (in seconds) field is set to 900 seconds. This default value is set high to mitigate performance issues but operators should tune this parameter to fit their infrastructure.

To edit the Router Timeout to Backends (in seconds) field:

1. Select the Pivotal Elastic Runtime tile that is located within your Installation Dashboard.

2. Select the Networking tab.

3. Enter your desired time, in seconds, within the Router Timeout to Backends (in seconds) field.

4. Click Save.

Cannot Copy the Ops Manager Image

Symptom

Cannot copy the Ops Manager image into your storage account when completing Step 4: Boot Ops Manager of the Launching an Ops Manager Director Instance on Azure topic or Step 2: Copy Ops Manager Image of the Launching an Ops Manager Director Instance with an ARM Template topic.

Explanation

You have an outdated version of the Azure CLI. You need the Azure CLI version 0.9.18 or greater. Run

```
azure --version
```

from the command line to display your current Azure CLI version.
Solution

Upgrade your Azure CLI to the current version by reinstalling the new version. Run `npm update -g azure-cli` from the command line, or follow the procedures below for your operating system:

- **Mac OS X**: Download and run the [Mac OS X](#) installer.
- **Windows**: Download and run the [Windows](#) installer. Install the Azure CLI on Windows 10. Use the command line, not the PowerShell, to run the Azure CLI.
- **Linux**: Download the [Linux](#) tar file. Install the Azure CLI on Ubuntu Server 14.04 LTS. To install the Azure CLI on Linux, you must first install Node.js and npm, and then run `sudo npm install -g PATH-TO-TAR-FILE`.

Deployment Fails at “bosh-init”

Symptom

After clicking **Apply Changes** to install Ops Manager and Elastic Runtime, the deployment fails at `bosh-init` with an error message similar to the following:

```
Command 'deploy' failed:
  Deploying:
  Creating instance 'bosh/0':
  Waiting until instance is ready:
  Starting SSH tunnel:
    Parsing private key file '/tmp/bosh_ec2_private_key.pem':
      asn1: structure error: tags don't match (16 vs {class:3 tag:28 length:127
        isCompound:false})
    pkcs1PrivateKey @2

    ====
    2016-09-29 16:28:22 UTC Finished "bosh-init deploy
    /var/tempest/workspaces/default/deployments/bosh.yml";
    Duration: 328s, Exit Status: 1

Exited with 1.
```

Explanation

You provided a passphrase when creating your key pair in the **Step 4: Boot Ops Manager** section of the *Launching an Ops Manager Director Instance on Azure* topic or the **Step 2: Copy Ops Manager Image** section of the *Launching an Ops Manager Director Instance with an ARM Template* topic.

Solution

Create a new key pair with no passphrase and redo the installation, beginning with the step for creating a VM against the Ops Manager image in the **Step 4: Boot Ops Manager** section of the *Launching an Ops Manager Director Instance on Azure* topic or the **Step 2: Copy Ops Manager Image** section of the *Launching an Ops Manager Director Instance with an ARM Template* topic.
Deleting a PCF on Azure Installation

When you deploy Pivotal Cloud Foundry (PCF) to Azure, you provision a set of resources. This topic describes how to delete the resources associated with a PCF deployment.

The fastest way to remove resources is to delete the resource group, or resource groups, associated with your PCF on Azure installation.

Delete the Resource Group

Perform the following steps to delete a resource group:

1. Navigate to the Azure Portal.
2. Within your subscription, select Resource Groups.
3. Click on the resource group you wish to delete.
4. In the details pane for the resource group, click on the trash can icon. Review the information in the confirmation screen before proceeding.
5. To confirm deletion, type in the resource group name and click Delete.

For more information about managing resource groups in Azure, see the Azure documentation.
Upgrading Ops Manager Director on Azure

Page last updated:

This topic describes how to upgrade Ops Manager Director for Pivotal Cloud Foundry (PCF) on Azure.

Follow the procedures below as part of the upgrade process documented in the Upgrading Pivotal Cloud Foundry topic.

Note: The Azure portal sometimes displays the names of resources with incorrect capitalization. Always use the Azure CLI to retrieve the correctly capitalized name of a resource.

Step 1: Export Environment Variables

1. Use the Azure CLI to log in to your Azure account:

   ```
   $ azure login --environment AzureCloud
   ```

   If you deployed PCF in Azure China, replace AzureCloud with AzureChinaCloud. If logging in to AzureChinaCloud fails with a CERT_UNTRUSTED error, use the latest version of node, 4.x or later.

2. Ensure that the following environment variables are set to the names of the resources you created when originally deploying Ops Manager by following the procedures in either the Launching an Ops Manager Director Instance with an ARM Template topic or the Launching an Ops Manager Director Instance on Azure without an ARM Template topic.

   - **$RESOURCE_GROUP**: This should be set to the name of your resource group. Run `azure group list` to list the resource groups for your subscription.
   - **$LOCATION**: This should be set to your location, such as westus. For a list of available locations, run `azure location list`.
   - **$STORAGE_NAME**: This should be set to your BOSH storage account name. Run `azure storage account list` to list your storage accounts.

3. Retrieve the connection string for the account.

   ```
   $ azure storage account connectionstring show $STORAGE_NAME
   --resource-group $RESOURCE_GROUP
   ```

   The command returns output similar to the following:

   ```
   info: Executing command storage account connectionstring show
   + Getting storage account keys
   data: connectionstring:DefaultEndpointsProtocol=https;AccountName=example-storage;AccountKey=accountkeystring
   info: storage account connectionstring show command OK
   ```

4. From the `data` field in the output above, record the full value of `connectionstring` from the output above, starting with and including `DefaultEndpointsProtocol=`.

5. Export the value of `connectionstring` as the environment variable `AZURE_STORAGE_CONNECTION_STRING`.

   ```
   $ export AZURE_STORAGE_CONNECTION_STRING="YOUR-ACCOUNT-KEY-STRING"
   ```

Step 2: Set Up Ops Manager

1. Navigate to Pivotal Network and download the release of Pivotal Cloud Foundry Ops Manager for Azure you want to upgrade to.

2. View the downloaded PDF and locate the Ops Manager image URL appropriate for your region.

3. Export the Ops Manager image URL as an environment variable.

   ```
   $ export OPS_MAN_IMAGE_URL="YOUR-OPS-MAN-IMAGE-URL"
   ```

   This command overrides the old Ops Manager image URL with the new Ops Manager image URL.

4. Copy the Ops Manager image into your storage account.
5. Copying the image may take several minutes. Run the following command and examine the output under **Status** to check the status:

```
$ azure storage blob copy start SOPS_MAN_IMAGE_URL opsmanager:
   --dest-connection-string $AZURE_STORAGE_CONNECTION_STRING:
   --dest-container opsmanager:
   --dest-blob image.vhd
```

```
info: Executing command storage blob copy show
+ Getting storage blob information
  data: Copy ID	Progress	Status
  data: 069d413d-be05-4b12-82bd-c96dacee230e	31457280512/31457280512	success
info: storage blob copy show command OK
```

When **Status** reads **success**, continue to the next step.

### Step 3: Configure IP Address

You have two choices for the Ops Manager IP address. Choose one of the following:

- **Reuse the existing dynamic public IP address.**
- **Use a new dynamic public IP address.**

#### Reuse Existing Dynamic Public IP Address

1. List your VMs and record the name of your Ops Manager VM:

```
$ azure vm list
```

2. Delete your old Ops Manager VM:

```
$ azure vm delete $RESOURCE_GROUP YOUR-OPS-MAN-VM
```

3. List your network interfaces and record the name of the Ops Manager network interface:

```
$ azure resource list -g $RESOURCE_GROUP -r Microsoft.Network/networkInterfaces
```

#### Use a New Dynamic Public IP Address

1. Create a new public IP address named `ops-manager-ip-new`

```
$ azure network public-ip create $RESOURCE_GROUP ops-manager-ip-new $LOCATION --allocation-method Static
```

```
info: Executing command network public-ip create
warn: Using default --idle-timeout 4
warn: Using default --ip-version IPv4
+ Creating public ip address "ops-manager-ip" + Looking up the public ip "ops-manager-ip-new" + Creating public ip address "ops-manager-ip-new"
data: Id	: /subscriptions/222e8ffe-81ce-33ee-e3e2-1a405ffc4134/resourceGroups/pcf-resource-group/providers/Microsoft.Network/publicIPAddresses/ops-manager-ip-new
data: Name	: ops-manager-ip-new
data: Type	: Microsoft.Network/publicIPAddresses
data: Location	: westus
data: Provisioning state	: Succeeded
data: Allocation method	: Static
data: IP version	: IPv4
data: Idle timeout in minutes	: 4
data: IP Address	: 192.0.2.1
info: network public-ip create command OK
```

2. Record the **IP Address** from the output above. This is the public IP address of Ops Manager.

3. Create a network interface for Ops Manager.
4. Shut down your old Ops Manager VM:

```
$ azure vm stop $RESOURCE_GROUP ops-manager
```

If your Ops Manager VM is not named `ops-manager`, provide the correct name. To list all VMs in your account, use `azure vm list`.

5. Update your DNS record to point to your new public IP address of Ops Manager.

### Step 4: Boot Ops Manager

1. If you want to use the keypair from your previous Ops Manager, locate the path to the file on your local machine. If you want to create a new keypair, enter the following command:

```
$ ssh-keygen -t rsa -f opsman -C ubuntu
```

When prompted for a passphrase, press the `enter` key to provide an empty passphrase.

2. Create a VM against the Ops Manager image, replacing `PATH-TO-PUBLIC-KEY` with the path to your public key `.pub` file.

```
$ azure vm create $RESOURCE_GROUP ops-manager $LOCATION
```

If you are reusing a dynamic public IP address, replace `YOUR-OPS-MAN-NIC` with the name of your Ops Manager network interface, recorded in the previous section. If you are using a new dynamic public IP address, replace `YOUR-OPS-MAN-NIC` with `ops-manager-nic-new`.

If you are using Azure China, Azure Government Cloud, or Azure Germany, replace `blob.core.windows.net` with the following:

- For Azure China, use `blob.core.chinacloudapi.cn`. See the [Azure documentation](#) for more information.
- For Azure Government Cloud, use `blob.core.usgovcloudapi.net`. See the [Azure documentation](#) for more information.
- For Azure Germany, use `blob.core.cloudapi.de`. See the [Azure documentation](#) for more information.

3. The VM may take several minutes to boot. Run the following command, and examine the output under `PowerState` to check the status of the VM.

```
$ azure vm list
```

The `PowerState` displays `VM running` when the Ops Manager deployment successfully completes.

### (Required) Step 5: Resize Ops Manager VM Disk

The default OS disk size is too small for deploying PCF. Perform the following steps to increase the size of the OS disk of the Ops Manager VM:

1. Stop and deallocate the Ops Manager VM before resizing:
2. Increase the size of the OS disk of the Ops Manager VM to 120 GB:

```shell
$ azure vm deallocate --resource-group $RESOURCE_GROUP --name ops-manager
```

3. Start the Ops Manager VM:

```shell
$ azure vm set --resource-group $RESOURCE_GROUP --name ops-manager --new-os-disk-size 120
```

4. SSH into the Ops Manager VM, replacing `YOUR-OPS-MAN-IP` with the public IP address of Ops Manager that you recorded in a previous step:

```shell
$ ssh -i opsmann-1ubuntu@YOUR-OPS-MAN-IP
```

If the private key you generated is not `opsman`, provide the correct filename instead.

5. From the Ops Manager VM, use `df` to confirm that the OS disk has been resized:

```shell
$ df -h
```

<table>
<thead>
<tr>
<th>Filesystem</th>
<th>Size</th>
<th>Used</th>
<th>Avail</th>
<th>Use%</th>
<th>Mounted on</th>
</tr>
</thead>
<tbody>
<tr>
<td>udev</td>
<td>1.7G</td>
<td>0.17G</td>
<td>1.5G</td>
<td>0%</td>
<td>/dev</td>
</tr>
<tr>
<td>tmpfs</td>
<td>344M</td>
<td>5.0M</td>
<td>337M</td>
<td>2%</td>
<td>/run</td>
</tr>
<tr>
<td>/dev/sda1</td>
<td>119G</td>
<td>1.3G</td>
<td>116G</td>
<td>3%</td>
<td>/</td>
</tr>
</tbody>
</table>

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Installing Pivotal Cloud Foundry on GCP

Page last updated:

This guide describes how to install Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP).

To view production-level deployment options for PCF on GCP, see the Reference Architecture for Pivotal Cloud Foundry on GCP.

Prerequisites

The following sections describe general requirements for running PCF and specific requirements for running PCF on GCP.

General Requirements

The following are general requirements for deploying and managing a PCF deployment with Ops Manager and Elastic Runtime:

- **(Recommended)** Ability to create a wildcard DNS record to point to your router or load balancer. Alternatively, you can use a service such as xip.io. For example, `203.0.113.0.xip.io`.

Elastic Runtime gives each application its own hostname in your app domain. With a wildcard DNS record, every hostname in your domain resolves to the IP address of your router or load balancer, and you do not need to configure an A record for each app hostname. For example, if you create a DNS record `*.example.com` pointing to your router, every application deployed to the `example.com` domain resolves to the IP address of your router.

- **(Recommended)** A network without DHCP available for deploying the Elastic Runtime VMs

  **Note:** If you have DHCP, refer to the Troubleshooting Guide to avoid issues with your installation.

- **Sufficient IP allocation:**
  - One IP address for each VM instance
  - An additional IP address for each instance that requires static IPs
  - An additional IP address for each errand
  - An additional IP address for each compilation worker: `IPs needed = VM instances + static IPs + errands + compilation workers`

  **Note:** BOSH requires that you allocate a sufficient number of additional dynamic IP addresses when configuring a reserved IP range during installation. BOSH uses these IPs during installation to compile and deploy VMs, install Elastic Runtime, and connect to services. We recommend that you allocate at least 36 dynamic IP addresses when deploying Ops Manager and Elastic Runtime.

- The most recent version of the Cloud Foundry Command Line Interface (cf CLI)

- One or more NTP servers if not already provided by your IaaS

GCP Requirements

You must have the following to install PCF on GCP:

- A GCP project with sufficient quota to deploy all the VMs needed for a PCF installation. For a list of suggested quotas, see Recommended GCP Quotas.

  You can request a quota increase on the GCP Quotas page.

- A GCP account with adequate permissions to create resources within the selected GCP project. Per the Least Privileged User principle, the permissions required to set up a GCP environment for PCF include:
  - Permissions to create firewalls, networks, load balancers, and other resources:

    - Compute Engine > Compute Instances Admin (beta)
    - Compute Engine > Compute Network Admin
    - Compute Engine > Compute Security Admin

  - If using Google Cloud Storage (GCS) for Cloud Controller filestorage, permissions to create buckets:

    - Storage > Storage Admin
If you are using Cloud DNS, permissions to add and modify DNS entries:

- Project > Editor

**Note:** When you deploy PCF, the deployment processes run under a separate service account with the minimum permissions required to install Ops Manager and ERT.

- The Google Cloud SDK installed on your machine and authenticated to your GCP account.
- Sufficiently high instance limits, or no instance limits, on your GCP account. Installing PCF requires at least 10 concurrent instances for testing or development deployments and typically at least 30 for production deployments. The exact number of instances depends on the number of tiles and availability zones you plan to deploy. A minimal single-AZ GCP deployment requires the following 20 custom VMs:

<table>
<thead>
<tr>
<th>VM Count</th>
<th>Machine type</th>
<th>Memory (in GB)</th>
</tr>
</thead>
<tbody>
<tr>
<td>11</td>
<td>1vCPU</td>
<td>1.00</td>
</tr>
<tr>
<td>1</td>
<td>1vCPU</td>
<td>6.00</td>
</tr>
<tr>
<td>2</td>
<td>1vCPU</td>
<td>2.00</td>
</tr>
<tr>
<td>2</td>
<td>2vCPU</td>
<td>4.00</td>
</tr>
<tr>
<td>1</td>
<td>2vCPU</td>
<td>8.00</td>
</tr>
<tr>
<td>3</td>
<td>4vCPU</td>
<td>16.00</td>
</tr>
</tbody>
</table>

- Administrative rights to a domain for your PCF installation. You need to be able to add wildcard records to this domain. You specify this registered domain when configuring the SSL certificate and Cloud Controller for your deployment. For more information see the [Providing a Certificate for your SSL Termination Point](#) topic.

- An SSL certificate for your PCF domain. This can be a self-signed certificate, which Ops Manager can generate for you, but Pivotal recommends using a self-signed certificate for development and testing purposes only. If you plan to deploy PCF into a production environment, you must obtain a certificate from your Certificate Authority.

## Install PCF on GCP

Complete the following procedures to install PCF on GCP:

1. **Preparing to Deploy PCF on GCP**
2. **Launching an Ops Manager Director Instance on GCP**
3. **Configuring Ops Manager Director on GCP**
4. **(Optional) Installing the PCF IPsec Add-On**
5. **Deploying Elastic Runtime on GCP**

## Delete PCF on GCP

You can use the GCP console to remove an installation of all components, but retain the objects in your bucket for a future deployment:

- **Deleting a GCP Installation from the Console**

## Troubleshoot PCF on GCP

The troubleshooting document for PCF on GCP infrastructure.

- **Troubleshooting PCF on GCP**
Recommended GCP Quotas

Page last updated:

Default quotas on a new GCP subscription will not have enough quota for a typical production-level PCF deployment.

To view production-level deployment options for PCF on GCP, see the [Reference Architecture for Pivotal Cloud Foundry on GCP](#).

The following table lists recommended resource quotas for a PCF deployment running about 100 app instances:

<table>
<thead>
<tr>
<th>Resource</th>
<th>Suggested Minimum Quota</th>
</tr>
</thead>
<tbody>
<tr>
<td>CPUs Region Specific</td>
<td>150</td>
</tr>
<tr>
<td>Firewall Rules</td>
<td>15</td>
</tr>
<tr>
<td>Forwarding Rules</td>
<td>5</td>
</tr>
<tr>
<td>Global Forwarding Rules</td>
<td>5</td>
</tr>
<tr>
<td>Global Backend Services</td>
<td>5</td>
</tr>
<tr>
<td>Health Checks</td>
<td>10</td>
</tr>
<tr>
<td>Images</td>
<td>10</td>
</tr>
<tr>
<td>Static IP Addresses Region Specific &amp; Assuming SNAT topology</td>
<td>5</td>
</tr>
<tr>
<td>IP Addresses Global</td>
<td>5</td>
</tr>
<tr>
<td>IP Addresses Region Specific &amp; Assuming SNAT topology</td>
<td>5</td>
</tr>
<tr>
<td>Networks</td>
<td>5</td>
</tr>
<tr>
<td>Subnetworks</td>
<td>5</td>
</tr>
<tr>
<td>Routes</td>
<td>20</td>
</tr>
<tr>
<td>Target Pools</td>
<td>10</td>
</tr>
<tr>
<td>Target HTTP Proxies Global</td>
<td>5</td>
</tr>
<tr>
<td>Target HTTPS Proxies Global</td>
<td>5</td>
</tr>
<tr>
<td>Total persistent disk reserved (GB) Region Specific</td>
<td>15,000</td>
</tr>
</tbody>
</table>

For instructions on how to set up GCP resources required to deploy PCF, see [Preparing to Deploy PCF on GCP](#).
Preparing to Deploy PCF on GCP

This guide describes the preparation steps required to install Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP).

In addition to fulfilling the prerequisites, you must create resources in GCP such as a new network, firewall rules, load balancers, and a service account before deploying PCF. Follow these procedures to prepare your GCP environment.

Step 1: Create a GCP Network with Subnet

2. In the console, navigate to the GCP project where you want to install PCF.
3. Select Networking, then Create Network.
   a. Enter a name and description for your network.
   b. Under Subnetworks, select Custom and specify a name, region, and address range in CIDR notation.

Make sure you select a region with enough zones to support the availability zone needs of your deployment. For help selecting the correct region for your deployment, see the Google documentation on regions and zones.

4. Click Create.

Step 2: Create Firewall Rules for the Network

GCP lets you assign tags to virtual machine (VM) instances and create firewall rules that apply to VMs based on their tags. This step assigns tags and firewall rules to Ops Manager components and VMs that handle incoming traffic.
1. In the Networking pane, select Firewall rules, then Create Firewall Rule.

2. Create a firewall rule to allow all traffic within the subnetwork.
   - Name: Enter a name, such as `all-internal`.
   - Network: Select the network you created in the section above, Create a GCP Network with Subnet.
   - Source filter: Choose Subnetworks, then select the subnetwork or subnetworks you defined in the section above.
   - Allowed protocols and ports: Enter `tcp:0-65535;udp:0-65535;icmp`
   - Target tags: Not used for this firewall rule. This rule uses subnetwork CIDR rules instead to accommodate on-demand service brokers. These brokers deploy VMs outside of Ops Manager and do not apply VM tags.

3. Create a firewall rule to allow `tcp:22;tcp:80;tcp:443` traffic from any source to VMs tagged with `pcf-opsmanager`.
   - Name: Enter `pcf-opsmanager`.
   - Network: Select the network you created in the section above, Create a GCP Network with Subnet.
   - Source filter: Choose Allow from any source (0.0.0.0/0).
   - Allowed protocols and ports: Enter `tcp:22;tcp:80;tcp:443`.
   - Target tags: Enter `pcf-opsmanager`.

4. Create a firewall rule to allow `tcp:80;tcp:443;tcp:2222;tcp:8080` traffic from any source to VMs tagged with `pcf-lb`.
   - Name: Enter `pcf-lb`.
   - Network: Select the network you created in the section above, Create a GCP Network with Subnet.
   - Source filter: Choose Allow from any source (0.0.0.0/0).
   - Allowed protocols and ports: Enter `tcp:80;tcp:443;tcp:2222;tcp:8080`.
   - Target tags: Enter `pcf-lb`.

5. If you plan to enable the TCP routing feature, create another firewall rule to allow incoming TCP traffic to the TCP router.
   - Name: Enter a name, such as `pcf-tcp-lb`.
   - Network: Select the network you created in the section above, Create a GCP Network with Subnet.
   - Source filter: Choose Allow from any source (0.0.0.0/0).
   - Target tags: Enter `pcf-tcp-lb`.

---

**Step 3: Set up an IAM Service Account**

1. From the GCP Console, select IAM & Admin, then Service accounts.

2. Click Create Service Account:
   - Service account name: Enter a name. For example, `bosh`.
   - Role: Select the following roles for the service account:
     - Project > Service Account Actor
     - Compute Engine > Compute Instance Admin
     - Compute Engine > Compute Network Admin
     - Compute Engine > Compute Storage Admin
     - Storage > Storage Admin

   **Note:** You must scroll down in the pop-up windows to select all required roles.

   **Note:** To configure the service account with the least permissive options, refer to the list of minimum required permissions for deploying to GCP in the [BOSH Documentation](https://www.bosh.io/docs/).

   **Note:** The Service Account Actor role is only required if you plan to use the [Ops Manager VM Service Account](https://www.pivotal.io/docs/1.7.2/tutorials/ops_manager.html) to deploy Ops Manager.

   - Service account ID: The field autogenerates a unique ID based on the username.
   - Furnish a new private key: Select this checkbox and JSON as the Key type.
3. Click **Create**. Your browser automatically downloads a JSON file with a private key for this account. Save this file in a secure location.

**Step 4: Create a Project-Wide SSH Keypair for Your Project**

1. Create an SSH keypair on your local machine with the username `vcap`. For example, use the following command:

   ```bash
   $ ssh-keygen -t rsa -f vcap-key -C vcap@local
   ```

   When prompted, press enter twice to use no passphrase.

2. Open and copy the contents of the public key file `vcap-key.pub`.

3. In the GCP console, navigate to **Compute Engine > Metadata > SSH Keys**. Click **Add SSH Keys**, or **Edit** if you already have project-wide keys.

4. Paste in the contents of the `vcap-key.pub` file. The username `vcap` autopopulates the username field.

5. Click **Save**.

6. Verify that the public key data is uploaded to your project:
   a. If you have not done so already, install and set up `gcloud compute`.
   b. Execute the following command:

   ```bash
   $ gcloud compute project-info describe
   ```

   The command outputs project metadata with the new key data appearing as a value in the `sshKeys` field.

**Step 5: Enable Google Cloud APIs**

Ops Manager manages GCP resources using the Google Compute Engine and Cloud Resource Manager APIs. To enable these APIs, perform the following steps:

1. Log in to the Google Developers console at [https://console.developers.google.com](https://console.developers.google.com).
2. In the console, navigate to the GCP project where you want to install PCF.

3. Select API Manager > Library.

4. Under Google Cloud APIs, select Compute Engine API.

5. On the Google Compute Engine API page, click Enable.

6. In the search field, enter Google Cloud Resource Manager API.


8. To verify that the APIs have been enabled, perform the following steps:
   
   a. Log in to GCP using the IAM service account you created in Set up an IAM Service Account:

   ```
   gcloud auth activate-service-account --key-file JSON_KEY_FILENAME
   ```

   b. List your projects:

   ```
   gcloud projects list
   ```

<table>
<thead>
<tr>
<th>PROJECT_ID</th>
<th>NAME</th>
<th>PROJECT_NUMBER</th>
</tr>
</thead>
<tbody>
<tr>
<td>my-project-id</td>
<td>my-project-name</td>
<td>**************</td>
</tr>
</tbody>
</table>

   This command lists the projects where you enabled Google Cloud APIs.

Step 6: Create Load Balancers in GCP

You need at least three and as many as four load balancers to operate PCF on GCP, as follows:

- **HTTP(S) Load Balancer:** For HTTP(S) load balancing, using TCP port 80 and 8080.
- **SSH Load Balancer:** For SSH proxy jobs, using TCP port 2222.
- **TCP Websockets Load Balancer:** For websockets log tailing, using TCP port 443.
- **TCP Router:** Optionally, for apps that use the TCP routing feature.

The steps required to set up each load balancer are described below.

Create Instance Groups and the HTTP(S) Load Balancer

To configure HTTP(S) load balancing for PCF on GCP you need to follow two steps:

1. Create one or more Instance Group(s) for load balancer configuration to the GCP Backend service.

2. Create an HTTP(S) Load Balancer.

Create Instance Group(s)

You need to create and associate one or more Instance Group(s) with the HTTP(S) load balancer you create.

1. From the GCP Console, select Compute Engine and click Instance groups.
2. Click **Create instance group**.

3. In the **Create a new instance group** window, name the instance group in the **Name** field. If you are creating multiple instance groups, make sure each instance group name has a unique name. For example, you might create the following instance groups:

   - pcf-instance-group-lb-1a
   - pcf-instance-group-lb-1b
   - pcf-instance-group-lb-1c

   **Note:** You need one Google Instance Group for each Availability Zone you plan to support. All **Instance Groups** must connect to the Google **Backend Service** to configure your load balancer, described below. For a high availability production installation of PCF, Pivotal recommends using three availability zones.

4. For each individual instance group, choose **Single-zone** in the **Location** section.

5. From the **Zone** drop-down menu, select a zone that matches the **Region** of the **network** you created above. Pick a unique zone for each instance group that you create. For example, if you created the network in the `us-central` region, you could pick the following zones for your instance groups:

   - pcf-instance-group-lb-1a : us-central-a
   - pcf-instance-group-lb-1b : us-central-b
   - pcf-instance-group-lb-1c : us-central-c

6. Under **Group type**, select **Unmanaged instance group**.

7. Under **Network** and **Subnetwork**, select the network and subnet you created in the **Create a GCP Network with Subnet** step above.
8. Click Create.

9. If you are creating multiple instance groups, repeat substeps 2-7 of this procedure.

Create the HTTP(S) Load Balancer

To create a load balancer for HTTP(S) in GCP:

1. From the GCP Console, select Networking > Load Balancing > Create load balancer.
2. Under HTTP(S) Load Balancing, click Start configuration.

3. In the New HTTP(S) load balancer window, enter pcf-router in the Name field.

4. Click Backend configuration to configure the Backend service.

5. In the Create or select a backend service drop-down menu, choose Create a backend service to open the Backend service window.

6. Fill in the name for your Backend service in the Name field. Leave Protocol set to HTTP.

7. In the Backends section, from the Instance Group drop-down menu, choose one of the Instance Group(s) you created above, and select it.
8. Add port 80 to the Port numbers field for PCF to make API calls.

9. If you have created multiple instance groups to support a multiple availability zone PCF deployment, perform the following steps:
   a. Click the Add backend button.
   b. Select another instance group from the Instance Group drop-down menu.
   c. Specify port 80 again if necessary.
   d. Repeat until you have selected all the instance groups (three for three availability zones) that you created.

10. From the Health check drop-down menu, click to Create a Health Check with the following field values:
    - Name: Enter a name, for example: health-check, or pcf-public.
    - Description:
    - Protocol: HTTP
    - Port: 8080
    - Request path: /health
    - Use the default Health criteria field values:
      - Check interval: 5 seconds
      - Timeout: 5 seconds
      - Healthy threshold: 2 consecutive successes
Unhealthy threshold: 2 consecutive failures

- Click Save and continue. The Backend configuration section shows a green check mark.

11. Click Host and path rules to populate the default fields and a green check mark.

12. Select Frontend configuration, and add the following:
   - Protocol: HTTP
   - IP: Perform the following steps:
     1. Select Create IP address.
     2. Enter a Name for the new static IP address and an optional description. For example, `pcf-router-ip`.
     3. Under IP, make sure this new static IP address is selected.
     4. Click Reserve.
   - Port: 80

13. If you are using a trusted SSL certificate or already have a self-signed certificate, proceed to step 15.

14. If you want to use a self-signed certificate generated during Elastic Runtime network configuration, skip over the next step of adding the HTTPS frontend configuration until after you generate the certificate in Elastic Runtime. After you generate the certificate, return to step 15 using the following guidelines:
   - Copy and paste the generated contents of the Router SSL Termination Certificate and Private Key fields from Elastic Runtime into the public certificate and private key fields.
   - Since you are using a self-signed certificate, do not enter a value in the Certificate Chain field.

15. Click Add frontend IP and port, and add the following:
   - Protocol: HTTPS
   - IP: Select the static IP address you just created for the previous rule.
   - Port: Leave 443 selected.
   - Certificate: Select Create a new certificate. In the next dialog, perform the following steps:
     - In the Name field, enter a name for the certificate.
Create a new certificate

Name

[Input field]

Add a description

Public key certificate

[Input field]

Certificate chain

[Input field]

Private key

[Input field]

- In the Public key certificate field, copy in the contents of your public certificate, or upload your certificate as a .pem file.
- In the Certificate chain field, enter or upload your certificate chain in the .pem format. If you are using a self-signed certificate, you do not need to populate this field.
- In the Private key field, copy in the contents or upload the .pem file of the private key for the certificate.

16. Review the completed frontend configuration.
17. Click Review and finalize to verify your configuration.

18. Click Create.

**Create the TCP WebSockets Load Balancer**

The load balancer for tailing logs with WebSockets for PCF on GCP operates on TCP port 443.

1. From the GCP Console, select Networking > Load Balancing > Create load balancer.

2. Under TCP Load Balancing, click Start configuration.

3. Under Internet facing or internal only, select From Internet to my VMs. Under Connection termination, select No (TCP).
4. Click Continue.

5. In the New TCP load balancer window, enter `pcf-websockets` in the Name field.

---

**Backend configuration**

<table>
<thead>
<tr>
<th>Field</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Name</td>
<td><code>pcf-websockets</code></td>
</tr>
<tr>
<td>Region</td>
<td><code>us-central1</code></td>
</tr>
<tr>
<td>Backend</td>
<td>Select existing instance groups</td>
</tr>
<tr>
<td>None</td>
<td></td>
</tr>
<tr>
<td>Health check</td>
<td>health</td>
</tr>
<tr>
<td>%</td>
<td>10</td>
</tr>
<tr>
<td>Session affinity</td>
<td>None</td>
</tr>
</tbody>
</table>

6. Click Backend configuration to configure the Backend service:
   - **Region:** Select the region you used to create the network in Create a GCP Network with Subnet.
   - From the Health check drop-down menu, select the Health check that you created above. The Backend configuration section shows a green check mark.

7. Click Frontend configuration to open its configuration window and complete the fields:
   - **Protocol:** TCP
   - **IP:** Perform the following steps:
     1. Select Create IP address.
     2. Enter a Name for the new static IP address and an optional description. For example, `pcf-websockets-ip`.
     3. Click Reserve.
8. Click Review and finalize to verify your configuration.

9. Click Create.

Create the SSH Proxy Load Balancer

1. From the GCP Console, select Networking > Load Balancing > Create load balancer.

2. Under TCP Load Balancing, click Start configuration.

3. Under Internet facing or internal only, select From Internet to my VMs.
4. Under Connection termination, select No (TCP).

5. Click Continue.

6. In the New TCP load balancer window, enter pcf-ssh in the Name field.

7. Select Backend configuration, and enter the following field values:
   - Region: Select the region you used to create the network in Create a GCP Network with Subnet.
   - Backup pool: None
   - Failover ratio: 10%
   - Health check: No health check
8. Select **Frontend configuration**, and add the following:
   - **Protocol**: TCP
   - **IP**: Select the IP address that you created in Create the TCP WebSockets Load Balancer.
   - **Port**: 2222

9. Optionally, review and finalize your load balancer.

10. Click **Create**.

**(Optional) Create the Load Balancer for TCP Router**

![TCP Load Balancing](image)

**Note:** This step is optional and only required if you enable TCP routing in your deployment.

To create a load balancer for TCP routing in GCP, perform the following steps:

1. From the GCP Console, select **Networking > Load Balancing > Create load balancer**.

2. Under **TCP Load Balancing**, click **Start configuration**.

3. Under **Connection termination**, select **No (TCP)**. Click **Continue**.
4. On the New TCP load balancer screen, enter a unique name for the load balancer in the Name field. For example, `pcf-tcp-lb`.

5. Select Backend configuration, and enter the following field values:
   - **Region**: Select the region you used to create the network in Create a GCP Network with Subnet.
   - **Health check**: Select the health check for your TCP router. Create a new health check for the TCP router on port 80 in the Health checks pane if you do not already have one.
   - **Click Save and continue.**

<table>
<thead>
<tr>
<th>New TCP load balancer</th>
<th>Backend configuration</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Name</strong></td>
<td><strong>Name</strong></td>
</tr>
<tr>
<td><code>pcf-tcp-router</code></td>
<td><code>pcf-tcp-router</code></td>
</tr>
<tr>
<td><strong>Backend configuration</strong></td>
<td><strong>Region</strong></td>
</tr>
<tr>
<td></td>
<td><code>us-central1</code></td>
</tr>
<tr>
<td><strong>Frontend configuration</strong></td>
<td><strong>Backends</strong></td>
</tr>
<tr>
<td></td>
<td><code>Select existing instance groups</code></td>
</tr>
<tr>
<td><strong>Review and finalize</strong></td>
<td><strong>Backup pool</strong> (Optional)</td>
</tr>
<tr>
<td></td>
<td><code>None</code></td>
</tr>
<tr>
<td></td>
<td><strong>Follow ratio</strong></td>
</tr>
<tr>
<td></td>
<td><code>10</code></td>
</tr>
<tr>
<td></td>
<td><strong>Health check</strong></td>
</tr>
<tr>
<td></td>
<td><code>health</code></td>
</tr>
<tr>
<td></td>
<td><strong>Session affinity</strong></td>
</tr>
<tr>
<td></td>
<td><code>None</code></td>
</tr>
</tbody>
</table>

6. Select Frontend configuration, and add the frontend IP and port entry as follows:
   - **Protocol**: `TCP`
   - **IP**: Perform the following steps:
     1. Select Create IP address.
     2. Enter a Name for the new static IP address and an optional description. For example, `pcf-tcp-router-ip`.
     3. Click Reserve.
   - **Port**: `1024-65535`
7. Click **Review and finalize** to verify your configuration.

8. Click **Create**.

What to Do Next

- (Optional) To save time during the final stage of the installation process, you can start downloading the Elastic Runtime tile. See [Step 1: Download the Elastic Runtime Tile](#) of the **Deploying Elastic Runtime on GCP** topic.
- Proceed to the next step in the deployment, [Launching an Ops Manager Director Instance on GCP](#).
Launched an Ops Manager Director Instance on GCP

Page last updated:

This topic describes how to deploy Ops Manager Director for Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP).

After you complete this procedure, follow the instructions in the Configuring Ops Manager Director on GCP and Configuring Elastic Runtime on GCP topics.

Step 1: Locate the Pivotal Ops Manager Installation File

1. Log in to the Pivotal Network, and click on Pivotal Cloud Foundry Operations Manager.
2. From the Releases drop-down, select the release to install.
3. Select Pivotal Cloud Foundry Ops Manager for GCP. When you click on the download link, your browser downloads or opens the OpsManager_version_onGCP.pdf file.

This PDF document provides the GCP location of the Ops Manager image based on the geographic location of your installation.
4. Copy the filepath string of the Ops Manager image based on your deployment location.

Step 2: Create a Private VM Image

1. Log in to the GCP Console.
2. In the left navigation panel, click Compute Engine, and select Images.
3. Click Create Image.
4. Complete the following fields:
   - **Name**: Enter a name. For example, `om-pcf`.
   - **Encryption**: Leave Automatic (recommended) selected.
   - **Source**: Choose Cloud Storage file.
   - **Cloud Storage file**: Paste in the Google Cloud Storage filepath you copied from the PDF file in the previous step.
5. Click Create. The file may take a few minutes to import.
Step 3: Create the Ops Manager VM Instance

1. Select the checkbox for the image that you created above.

<table>
<thead>
<tr>
<th>Images</th>
<th>CREATE IMAGE</th>
<th>REFRESH</th>
<th>CREATE INSTANCE</th>
<th>DEPRECREATE</th>
<th>DELETE</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Name</td>
<td></td>
<td>Size</td>
<td>Created by</td>
<td>Family</td>
<td>Creation time</td>
</tr>
<tr>
<td></td>
<td></td>
<td>50 GB</td>
<td>CF-Docs</td>
<td>Nov 22, 2016, 10:07:54 AM</td>
<td></td>
</tr>
</tbody>
</table>

2. Click Create Instance.

3. In the Create an instance form, complete the following fields:
   - Name: Enter a name, such as `om-pcf-1a`.
   - Zone: Choose a zone from the region in which you created your network.
   - Boot disk: Click Change, then perform the following steps:
     - Click Custom images if it is not already selected.
     - Select the Ops Manager image you created in the previous step if it is not already selected.
     - Click Select to save.
   - Under Identity and API access, choose the Service account you created when preparing your environment during the step Set up an IAM Service Account.
   - Allow HTTP traffic: Select this checkbox.
   - Allow HTTPS traffic: Select this checkbox.
   - Networking: Select the Networking tab, and perform the following steps:
     - For Network and Subnetwork, select the network and subnetwork you created when preparing your environment in the Create a GCP Network with Subnet section of the Preparing to Deploy PCF on GCP topic.
     - For Network tags, enter `pcf-opsmanager`. This tag applies the firewall rule you created in Create Firewall Rules for the Network to the
Ops Manager VM.

- For **Internal IP**, select **Custom**. Enter **10.0.0.4** as the **Internal IP address**. This internal IP address should be located within the reserved IP range that you will configure in **Ops Manager Director**. Do not use **10.0.0.1**, which is configured for the Gateway.
- For **External IP**, select **New static IP address**. In the next form, enter a name for the static IP. For example, `om-public-ip`. Click **Reserve**. In the **External IP** drop-down, select the static IP address you just reserved.

### SSH Keys
- Select the **SSH Keys** tab, and perform the following steps.

  - Generate an SSH key for the `ubuntu` user. Creating the `ubuntu` user allows you to directly access the Ops Manager VM using SSH. For example, on your local machine, open a terminal and type:

    ```
    $ ssh-keygen -t rsa -f ubuntu-key -C ubuntu@local
    ```

     Press enter twice to provide no passphrase. This command outputs a private key and a public key, in this example `ubuntu-key.pub`.

  - Open the public key file. Then copy and paste the public key data including the username at the end, `ubuntu@local`, into the **key data** field. The form then adds an `ubuntu` SSH entry with the username `ubuntu` automatically populated for you.

  - Store the private key in a secure location.

4. Click **Create** to deploy the new Ops Manager VM. This may take a few moments.

5. Navigate to your DNS provider, and create an entry that points a fully qualified domain name (FQDN) to the `om-public-ip` static IP address of Ops Manager that you created in a previous step.

**Note:** In order to set up Ops Manager authentication correctly, Pivotal recommends using a Fully Qualified Domain Name (FQDN) to access Ops Manager. Using an ephemeral IP address to access Ops Manager can cause authentication errors upon subsequent access.
What to Do Next

After you complete this procedure, follow the instructions in the Configuring Ops Manager Director on GCP topic.
Configuring Ops Manager Director on GCP

Page last updated:

This topic describes how to configure the Ops Manager Director for Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP).

Step 1: Access Ops Manager

1. In a web browser, navigate to the fully qualified domain name (FQDN) of Ops Manager that you set up in Launching an Ops Manager Director Instance on GCP.

   ![Welcome to Ops Manager](image)

   **Note:** To correctly configure Ops Manager authentication, Pivotal recommends using a Fully Qualified Domain Name (FQDN) to access Ops Manager. Using an ephemeral IP address to access Ops Manager can cause authentication errors upon subsequent access.

2. When Ops Manager starts for the first time, you must choose one of the following:
   - **Use an Identity Provider:** If you use an Identity Provider, an external identity server maintains your user database.
   - **Internal Authentication:** If you use Internal Authentication, PCF maintains your user database.

Use an Identity Provider (IdP)

1. Log in to your IdP console and download the IdP metadata XML. Optionally, if your IdP supports metadata URL, you can copy the metadata URL instead of the XML.

   ![Use an Identity Provider](image)

2. Copy the IdP metadata XML or URL to the Ops Manager Use an Identity Provider log in page.
3. Enter your **Decryption passphrase**. Read the **End User License Agreement**, and select the checkbox to accept the terms.

4. Your Ops Manager log in page appears. Enter your username and password. Click **Login**.

5. Download your SAML Service Provider metadata (SAML Relying Party metadata) by navigating to the following urls:
   - 5b. BOSH Director SAML service provider metadata: [https://BOSH-IP-ADDRESS:8443/saml/metadata](https://BOSH-IP-ADDRESS:8443/saml/metadata)

   **Note:** To retrieve your **BOSH-IP-ADDRESS**, navigate to the Ops Manager Director tile > Status tab. Record the **Ops Manager Director IP address**.

6. Configure your IdP with your SAML Service Provider metadata. Import the Ops Manager SAML provider metadata from Step 5a above to your IdP. If your IdP does not support importing, provide the values below:
   - Name ID is Email Address
   - SAML authentication requests are always signed

7. Import the BOSH Director SAML provider metadata from Step 5b to your IdP. If the IdP does not support an import, provide the values below.
   - Single sign on URL: [https://BOSH-IP:8443/saml/SSO/alias/BOSH-IP](https://BOSH-IP:8443/saml/SSO/alias/BOSH-IP)
   - Name ID is Email Address
   - SAML authentication requests are always signed

8. Return to the **Ops Manager Director** tile, and continue with the configuration steps below.

---

**Internal Authentication**

1. When redirected to the Internal Authentication page, you must complete the following steps:
   - Enter a **Username**, **Password**, and **Password confirmation** to create an Admin user.
   - Enter a **Decryption passphrase** and the **Decryption passphrase confirmation**. This passphrase encrypts the Ops Manager datastore, and is not recoverable if lost.
   - If you are using an **Http proxy** or **Https proxy**, follow these instructions.
   - Read the **End User License Agreement**, and select the checkbox to accept the terms.
   - Click **Setup Authentication**.

2. Log in to Ops Manager with the Admin username and password that you created in the previous step.
Step 2: Google Cloud Platform Config

1. Click the Google Cloud Platform tile within the Installation Dashboard.

2. Select Google Config. Complete the following fields:
   - Project ID: Enter your GCP project ID in all lower case, such as: your-gcp-project-id.
   - Default Deployment Tag: Enter pcf-vms.
   - Select an authentication mechanism for the Ops Manager VM:
     - The Ops Manager VM Service Account: Select this option to use the service account automatically created by GCP for the Ops Manager VM.
     - AuthJSON: As an alternative, select this option, and in the field below enter the contents of the JSON file that you downloaded in the Set up an IAM Service Account section of the Preparing to Deploy PCF on GCP topic.

3. Click Save.

Step 3: Director Config Page

1. Select Director Config to open the Director Config page.
Director Config

NTP Servers (comma delimited)*

metadata.google.internal

Metrics IP Address

☐ Enable VM Resurrecter Plugin

☐ Enable Post Deploy Scripts

☐ Recreate all VMs

This will force BOSH to recreate all VMs on the next deploy. Persistent disk will be preserved.

☐ Enable bosh deploy retries

This will attempt to re-deploy a failed deployment up to 5 times.

☐ Keep Unreachable Director VMs

2. In the NTP Servers (comma delimited) field, enter metadata.google.internal.

Note: To resolve metadata.google.internal as the NTP server hostname, you must provide the two IP addresses for DNS configuration as described in Step 5: Create Networks Page of this procedure.

3. (Optional) If you are using JMX Bridge, enter your Metrics IP Address.

4. Select the Enable VM Resurrecter Plugin checkbox to enable the Ops Manager Resurrecter functionality and increase Elastic Runtime availability.

5. Select Enable Post Deploy Scripts to run a post-deploy script after deployment. This script allows the job to execute additional commands against a deployment.

6. Select Recreate all VMs to force BOSH to recreate all VMs on the next deploy. This process does not destroy any persistent disk data.

7. Select Enable bosh deploy retries if you want Ops Manager to retry failed BOSH operations up to five times.

8. Select Keep Unreachable Director VMs if you want to preserve Ops Manager Director VMs after a failed deployment for troubleshooting purposes.

10. (Optional) Select **HM Email Plugin** to enable Health Monitor integration with email.

   - **Host**: Enter your email hostname.
   - **Port**: Enter your email port number.
   - **Domain**: Enter your domain.
   - **From**: Enter the address for the sender.
   - **Recipients**: Enter comma-separated addresses of intended recipients.
   - **Username**: Enter the username for your email server.
   - **Password**: Enter the password password for your email server.
   - **Enable TLS**: Select this checkbox to enable Transport Layer Security.

11. For **Blobstore Location**, select **Internal**.

12. For **Database Location**, select **Internal**.

13. (Optional) **Director Workers** sets the number of workers available to execute Director tasks. This field defaults to 5.

14. (Optional) **Max Threads** sets the maximum number of threads that the Ops Manager Director can run simultaneously. Pivotal recommends that you leave the field blank to use the default value, unless doing so results in rate limiting or errors on your IaaS.

15. (Optional) To add a custom URL for your Ops Manager Director, enter a valid hostname in **Director Hostname**. You can also use this field to configure a load balancer in front of your **Ops Manager Director**.
16. Click Save.

**Step 4: Create Availability Zones Page**

*Note: Pivotal recommends at least three availability zones for a highly available installation of Elastic Runtime. For an example of a three availability zone deployment, see [Reference Architecture for Pivotal Cloud Foundry on GCP](#).*

1. Select Create Availability Zones.

2. Click Add.

3. For a single availability zone deployment, in **Google Availability Zone**:
   - Enter the zone you associated to the backend service instance group of the HTTP(S) Load Balancer. For example, if you are using the `us-central1` region and selected `us-central1-a` as the zone for your HTTP(S) Load Balancer instance group, enter `us-central1-a`.

   ![Create Availability Zones](image)

   - Click Save.

4. For a multiple availability zone deployment, in **Google Availability Zone**:
   - Enter one of the zones that you associated to the backend service instance groups of the HTTP(S) Load Balancer. For example, if you are using the `us-central1` region and selected `us-central1-a` as one of the zones for your HTTP(S) Load Balancer instance groups, enter `us-central1-a`.
   - Click Add
   - Repeat the above step for all the availability zones that you associated to instance groups in [Preparing to Deploy PCF on GCP](#).
5. Repeat the above step for all the availability zones you are using in your deployment. When you are done, click Save.

**Step 5: Create Networks Page**

1. Select Create Networks.

2. Make sure Enable ICMP checks is not selected. GCP routers do not respond to ICMP pings.

3. Use the following steps to create one or more Ops Manager networks:
   - Click Add Network.
   - Enter a unique Name for the network.
   - If you want to dynamically provision VMs in this network for use with on-demand services, select the Service Networks checkbox. When the checkbox is selected, Ops Manager does not provision VMs within the specified CIDR range.

   **Note:** Do not select the Services Networks checkbox when configuring Ops Manager for the first time. If selected, the network may not appear as a drop-down option in the Assign AZ and Networks Page.

   - Under Subnets, complete the following fields:
     - **Google Network Name:** Enter the network, subnet and region names of the Google Network you created in Preparing to Deploy PCF on GCP. The format is \texttt{NETWORK-NAME/SUBNET-NAME/REGION-NAME}. For example, `opsmgr/central/us-central1`.
     - **CIDR:** Enter \texttt{10.0.0.0/20}. Ops Manager deploy VMs to this CIDR block.
     - **Reserved IP Ranges:** Enter \texttt{10.0.0.1-10.0.0.9}. Ops Manager avoids deploying VMs to any IP address in this range.
     - **DNS:** Enter \texttt{169.254.169.254, 169.254, 8.8.8.8}.

   **Note:** The \texttt{169.254.169.254} address points to the metadata server that hosts metadata for GCP instances. The \texttt{8.8.8.8} corresponds to Google’s public DNS server. Using both addresses provides PCF with the ability to reach external DNS from app containers, but also keeps NTP working in the event that a VM does not have access to the Internet.

   - **Gateway:** Enter \texttt{10.0.0.1}.
   - **Availability Zones:** Select the availability zone for the subnet. If you created multiple availability zones, select all listed availability zones.

   - If you want to add more subnets, click Add Subnet.
4. Click Save.

Step 6: Assign AZs and Networks Page

1. Select Assign AZs and Networks.
2. Use the drop-down menu to select a Singleton Availability Zone. The Ops Manager Director installs in this Availability Zone.

3. Use the drop-down menu to select a Network for your Ops Manager Director.

4. Click Save.

Step 7: Security Page


2. In Trusted Certificates, enter a custom certificate authority (CA) certificate to insert into your organization’s certificate trust chain. This feature enables all BOSH-deployed components in your deployment to trust a custom root certificate.
   - You do not need to enter anything in this field if you are using self-signed certificates.
   - If you want to use Docker Registries for running app instances in Docker containers, enter the certificate for your private Docker Registry in this field. See the Using Docker Registries topic for more information.

3. Choose Generate passwords or Use default BOSH password. Pivotal recommends that you use the Generate passwords option for greater security.

4. Click Save. To view your saved Director password, click the Credentials tab.
Step 8: Resource Config Page

1. Select Resource Config.

![Resource Config](image)

2. Ensure that the Internet Connected checkboxes are selected for all jobs. This gives all VMs a public IP address that enables outbound Internet access.

   - **Note:** If you want to provision a Network Address Translation (NAT) box to provide Internet connectivity to your VMs instead of providing them with public IP addresses, deselect the Internet Connected checkboxes. For more information about using NAT in GCP, see the GCP documentation.

3. Adjust any values as necessary for your deployment. Under the Instances, Persistent Disk Type, and VM Type fields, choose Automatic from the drop-down menu to allocate the recommended resources for the job. If the Persistent Disk Type field reads None, the job does not require persistent disk space.

   - **Note:** If you set a field to Automatic and the recommended resource allocation changes in a future version, Ops Manager automatically uses the updated recommended allocation.

Step 9: Complete the Ops Manager Director Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes. If the following ICMP error message appears, return to the Network Config screen, and make sure you have deselected the Enable ICMP Checks box. Then click Apply Changes again.

![PCF Ops Manager](image)

   - **Note:** If you set a field to Automatic and the recommended resource allocation changes in a future version, Ops Manager automatically uses the updated recommended allocation.

3. Ops Manager Director installs. This may take a few moments. When the installation process successfully completes, the Changes Applied window appears.
What to Do Next

After you complete this procedure, follow the instructions in the Deploying Elastic Runtime on GCP topic.
Deploying Elastic Runtime on GCP

Page last updated:

This topic describes how to install and configure Elastic Runtime for Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP).

Before beginning this procedure, ensure that you have successfully completed the Configuring Ops Manager Director on GCP topic.

**Note:** If you plan to install the PCF IPsec add-on, you must do so before installing any other tiles. Pivotal recommends installing IPsec immediately after Ops Manager, and before installing the Elastic Runtime tile.

### Step 1: Download the Elastic Runtime Tile

1. If you have not already downloaded Elastic Runtime, log in to Pivotal Network, and click on Pivotal Cloud Foundry Elastic Runtime.

2. From the **Releases** drop-down, select the release to install.

3. Click on **PCF Elastic Runtime** to download the Elastic Runtime .pivotal file.

### Step 2: Add Elastic Runtime to Ops Manager

1. Navigate to the Pivotal Cloud Foundry Operations Manager Installation Dashboard.

2. Click **Import a Product** to add the Elastic Runtime tile to Ops Manager. This may take a while depending on your connection speed.

   **Tip:** After you import a tile to Ops Manager, you can view the latest available version of that tile in the Installation Dashboard by enabling the Pivotal Network API. For more information, refer to the Adding and Deleting Products topic.

3. On the left, click the plus icon next to the imported Elastic Runtime product to add it to the Installation Dashboard.

4. Click the newly added **Elastic Runtime** tile in the Installation Dashboard.

### Step 3: Assign Availability Zones and Networks

1. Select **Assign AZ and Networks**. These are the Availability Zones that you create when configuring Ops Manager Director.

2. Select an Availability Zone under **Place singleton jobs**. Ops Manager runs any job with a single instance in this Availability Zone.

3. Select one or more Availability Zones under **Balance other jobs**. Ops Manager balances instances of jobs with more than one instance across the Availability Zones that you specify.

   **Note:** For production deployments, Pivotal recommends at least three Availability Zones for a highly available installation of Elastic Runtime.

4. From the **Network** drop-down box, choose the network on which you want to run Elastic Runtime.
5. Click **Save**.

**Step 4: Add DNS Records for Your Load Balancers**

In this step you redirect queries for your domain to the IP addresses of your load balancers.

1. Locate the static IP addresses of the load balancers you created in [Preparing to Deploy PCF on GCP](#):
   - An HTTP(S) load balancer named `pcf-router`.
   - A TCP load balancer for websockets named `pcf-websockets`.
   - A TCP load balancer named `pcf-ssh`.
   - A TCP load balancer for the TCP router if you plan on enabling the TCP routing feature.

   You can locate the static IP address of each load balancer by clicking its name under Networks > Load balancing in the GCP Console.

2. Log in to the DNS registrar that hosts your domain. Examples of DNS registrars include Network Solutions, GoDaddy, and Register.com.

3. Create **A records** with your DNS registrar that map domain names to the public static IP addresses of the load balancers located above:

<table>
<thead>
<tr>
<th>If your DNS entry is:</th>
<th>Set to the public IP of this load balancer:</th>
<th>Required</th>
<th>Example</th>
</tr>
</thead>
<tbody>
<tr>
<td>*.YOURSYSTEMDOMAIN</td>
<td><code>pcf-router</code></td>
<td>Yes</td>
<td>*.system.example.com</td>
</tr>
<tr>
<td>*.YOURAPPSDOMAIN</td>
<td><code>pcf-router</code></td>
<td>Yes</td>
<td>*.apps.example.com</td>
</tr>
<tr>
<td>doppler.YOURSYSTEMDOMAIN</td>
<td><code>pcf-websockets</code></td>
<td>Yes</td>
<td>doppler.system.example.com</td>
</tr>
<tr>
<td>loggregator.YOURSYSTEMDOMAIN</td>
<td><code>pcf-websockets</code></td>
<td>Yes</td>
<td>loggregator.system.example.com</td>
</tr>
<tr>
<td>ssh.YOURSYSTEMDOMAIN</td>
<td><code>pcf-ssh</code></td>
<td>Yes</td>
<td>ssh.system.example.com</td>
</tr>
<tr>
<td>tcp.YOURDOMAIN</td>
<td>IP address of the TCP load balancer for TCP routing</td>
<td>No, only set up if you have enabled the TCP routing feature</td>
<td>tcp.example.com</td>
</tr>
</tbody>
</table>

4. Save changes within the web interface of your DNS registrar.

5. In a terminal window, run the following `dig` command to confirm that you created your A record successfully:

   ```
dig xyz.EXAMPLE.COM
```
You should see the A record that you just created:

```
; ANSWER SECTION:
xyz.EXAMPLE.COM.        1767 IN A 203.0.113.1
```

**Note:** You must complete this step before proceeding to Cloud Controller configuration. A difficult-to-resolve problem can occur if the wildcard domain is improperly cached before the A record is registered.

---

### Step 5: Configure Domains

1. Select **Domains**.

   Elastic Runtime hosts applications at subdomains under its apps domain and assigns system components to subdomains under its system domain. You need to configure a wildcard DNS for both the apps domain and system domain. The two domains can be the same, although this is not recommended.

   ![Elastic Runtime hosts applications at subdomains under its apps domain and assigns system components to subdomains under its system domain.](image)

   **System Domain** *(required)*

   - **apps.example.com**

   **Apps Domain** *(required)*

   - **apps.example.com**

   ![Save button](image)

   *This domain is for system-level PCF components, such as App Manager, service broker, etc. You must set up a wildcard DNS record for this domain that points to your entry point load balancer or HAProxy.*

   ![Save button](image)

2. Enter the system and application domains.

   - The **System Domain** defines your target when you push apps to Elastic Runtime.
   - The **Apps Domain** defines where Elastic Runtime serves your apps.

   **Note:** Pivotal recommends that you use the same domain name but different subdomain names for your system and app domains. For example, use **system.example.com** for your system domain, and **apps.example.com** for your apps domain.

3. Click **Save**.

### Step 6: Configure Networking

1. Select **Networking**.

2. Leave the **Router IPs**, **SSH Proxy IPs**, and **HAProxy IPs** fields blank. You do not need to complete these fields when deploying PCF to GCP.

   **Note:** You specify load balancers in the **Resource Config** section of Elastic Runtime later in the installation process. See the **Configure Load Balancers** section of this topic for more information.

3. Under **Select one of the following point-of-entry options**, choose the **Forward SSL to Elastic Runtime Router** option.

   **Note:** As a clarification, GCP load balancers actually forward both encrypted (WebSockets) and unencrypted (HTTP and TLS-terminated HTTPS) traffic to the Elastic Runtime Router (Gorouter). This point-of-entry selection accommodates this specific characteristic of GCP deployments. For more details on network topology in GCP, see the **Reference Architecture for Pivotal Cloud Foundry on GCP**.

4. Complete the fields for the **Router SSL Termination Certificate** and **Private Key** and **Router SSL Ciphers**. For details about providing SSL termination certificates and keys, see the **Providing a Certificate for your SSL Termination Point** topic.

5. If you are not using SSL encryption or if you are using self-signed certificates, select **Disable SSL certificate verification for this environment**. Selecting this checkbox also disables SSL verification for route services.

   **Note:** For production deployments, Pivotal does not recommend disabling SSL certificate verification.
6. To set the secure flag for cookies generated by the router, select the Disable insecure cookies on the Router checkbox.

7. In the Choose whether or not to enable route services section, choose either Enable route services or Disable route services. Route services are a class of marketplace services that perform filtering or content transformation on application requests and responses. See the Route Services topic for details.

8. The Loggregator Port defaults to 443 if left blank. Enter a new value to override the default.

9. (Optional) Use the Applications Subnet field if you need to avoid address collision with a third-party service on the same subnet as your apps. Enter a CIDR subnet mask specifying the range of available IP addresses assigned to your app containers. The IP range must be different from the network used by the system VMs.

10. (Optional) You can change the value in the Applications Network Maximum Transmission Unit (MTU) field. Pivotal recommends setting the MTU value for your application network to 1454. Some configurations, such as networks that use GRE tunnels, may require a smaller MTU value.

11. (Optional) To accommodate larger uploads over connections with high latency, increase the number of seconds in the Router Timeout to Backends field.

12. (Optional) Increase the value of Load Balancer Unhealthy Threshold to specify the amount of time, in seconds, that the router continues to accept connections before shutting down. During this period, healthchecks may report the router as unhealthy, which causes load balancers to failover to other routers. Set this value to an amount greater than or equal to the maximum time it takes your load balancer to consider a router instance unhealthy, given contiguous failed healthchecks.

13. (Optional) Modify the value of Load Balancer Healthy Threshold. This field specifies the amount of time, in seconds, to wait until declaring the Router instance started. This allows an external load balancer time to register the Router instance as healthy.
14. (Optional) If app developers in your organization want certain HTTP headers to appear in their app logs with information from the Gorouter, specify them in the HTTP Headers to Log field. For example, to support app developers that deploy Spring apps to PCF, you can enter Spring-specific HTTP headers.

15. Click Save.

Step 7: Configure Application Containers

1. Select Application Containers.
2. The **Enable Custom Buildpacks** checkbox governs the ability to pass a custom buildpack URL to the `-b` option of the `cf push` command. By default, this ability is enabled, letting developers use custom buildpacks when deploying apps. Disable this option by disabling the checkbox. For more information about custom buildpacks, refer to the buildpacks section of the PCF documentation.

3. The **Allow SSH access to app containers** checkbox controls SSH access to application instances. Enable the checkbox to permit SSH access across your deployment, and disable it to prevent all SSH access. See the Application SSH Overview topic for information about SSH access permissions at the space and app scope.

4. You can configure Elastic Runtime to run app instances in Docker containers by supplying their IP address range(s) in the **Private Docker Insecure Registry Whitelist** textbox. See the Using Docker Registries topic for more information.

5. Select your preference for **Docker Images Disk-Cleanup Scheduling on Cell VMs**. If you choose **Clean up disk-space once threshold is reached**, enter a **Threshold of Disk-Used (MB) (min: 1)** in megabytes. For more information about the configuration options and how to configure a threshold, see Configuring Docker Images Disk-Cleanup Scheduling.

6. Click **Save**.

---

**Step 8: Configure Application Developer Controls**

1. Select **Application Developer Controls**.
2. Enter your intended maximum file upload size.

3. Enter your default RAM memory allocation per app.

4. Enter your default total RAM memory (RAM) quota per Org. You can change this in the CLI.

5. Enter your maximum and default disk quotas per app.

6. Enter your default service instances quota per Org. You can change this in the CLI.

7. Click Save.

Step 9: Review Application Security Groups

Setting appropriate Application Security Groups is critical for a secure deployment. Type X in the box to acknowledge that once the Elastic Runtime deployment completes, you will review and set the appropriate application security groups. See Restricting App Access to Internal PCF Components for instructions.
Step 10: Configure Authentication and Enterprise SSO

1. Select Authentication and Enterprise SSO.

   Configure your user store access, which can be an internal user store (managed by Cloud Foundry's UAA) or an external user store (LDAP or SAML). You can also adjust the lifetimes of authentication tokens.

2. To authenticate user sign-ons, your deployment can use one of three types of user database: the UAA server's internal user store, an external SAML identity provider, or an external LDAP server.
   - To use the internal UAA, select the Internal option and follow the instructions in the Configuring UAA Password Policy topic to configure your password policy.
   - To connect to an external identity provider through SAML, scroll down to select the SAML Identity Provider option and follow the instructions in the Configuring PCF for SAML section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.
   - To connect to an external LDAP server, scroll down to select the LDAP Server option and follow the instructions in the Configuring LDAP section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.

3. Under Service Provider Credentials, enter a certificate and private key to be used by UAA as a SAML Service Provider for signing outgoing SAML authentication requests. You can provide an existing certificate and private key from your trusted Certificate Authority or generate a self-signed certificate. The following domains must be associated with the certificate: [login.YOUR-SYSTEM-DOMAIN] and [* login.YOUR-SYSTEM-DOMAIN].

   Note: The Pivotal Single Sign-On Service and Pivotal Spring Cloud Services tiles require the [* login.YOUR-SYSTEM-DOMAIN]

4. If the private key specified under Service Provider Credentials is password-protected, enter the password under Service Provider Password.
5. (Optional) In the Apps Manager Access Token Lifetime, Apps Manager Refresh Token Lifetime, Cloud Foundry CLI Access Token Lifetime, and Cloud Foundry CLI Refresh Token Lifetime fields, change the lifetimes of tokens granted for Apps Manager and Cloud Foundry Command Line Interface (cf CLI) login access and refresh. Most deployments use the defaults.

6. (Optional) Customize the text prompts used for username and password from the cf CLI and Apps Manager login popup.

7. (Optional) The Proxy IPs Regular Expression field contains a pipe-delimited set of regular expressions that UAA considers to be reverse proxy IP addresses. UAA respects the x-forwarded-for and x-forwarded-proto headers coming from IP addresses that match these regular expressions. To configure UAA to respond properly to Router or HAProxy requests coming from a public IP address, append a regular expression or regular expressions to match the public IP address.

8. Click Save.

Step 11: Configure System Databases

You can configure Elastic Runtime to use the internal MySQL database provided with PCF, or you can configure an external database provider for the databases required by Elastic Runtime.
Internal Database Configuration

If you want to use internal databases for your deployment, perform the following steps:

1. Select Databases.

2. Select Internal Databases - MySQL.

3. Click Save.

Then proceed to Step 12: (Optional) Configure Internal MySQL to configure high availability and automatic backups for your internal MySQL databases.

External Database Configuration

Note: The exact procedure to create databases depends upon the database provider you select for your deployment. The following procedure uses AWS RDS as an example. You can configure a different database provider that provides MySQL support, such as Google Cloud SQL.

Warning: Protect whichever database you use in your deployment with a password.

To create your Elastic Runtime databases, perform the following steps:

1. Add the `ubuntu` account key pair from your IaaS deployment to your local SSH profile so you can access the Ops Manager VM. For example, in AWS, you add a key pair created in AWS:

   $ ssh-add aws-keypair.pem

2. SSH into your Ops Manager using the Ops Manager FQDN and the username `ubuntu`:

   $ ssh ubuntu@OPS_MANAGER_FQDN

3. Run the following terminal command to log in to your MySQL database instance. Use the appropriate hostname and user login values configured in your IaaS account. For example, to log in to your AWS RDS instance, you can run:

   $ mysql --host=RDS_HOSTNAME --user=RDS_USERNAME --password=RDS_PASSWORD

4. Run the following MySQL commands to create databases for the Elastic Runtime components that require a relational database:

   - CREATE database uaa;
   - CREATE database ccdb;
   - CREATE database notifications;
   - CREATE database autoscale;
   - CREATE database routing;
   - CREATE database app_usage_service;
   - CREATE database console;

Note: The console database is deprecated but must be created to complete the installation procedure. After successfully deploying PCF...
5. Type `exit` to quit the MySQL client and `exit` again to close your connection to the Ops Manager VM.


7. Select the External Databases option.

8. For Hostname, enter the hostname of the database server.

9. For TCP Port, enter the port of the database server.

10. Each component that requires a relational database has two corresponding fields: one for the database username and one for the database password. For each set of fields, specify a unique username that can access this specific database on the database server and a password for the provided username.

11. Click Save.

Step 12: (Optional) Configure Internal MySQL

Note: You only need to configure this section if you have selected Internal Databases - MySQL in the Databases section.

1. Select Internal MySQL.

2. In the MySQL Proxy IPs field, enter one or more comma-delimited IP addresses that are not in the reserved CIDR range of your network. If a MySQL node fails, these proxies re-route connections to a healthy node. See the Proxy section of the MySQL for PCF topic for more information.

3. (Optional) Configure round-robin DNS to spread requests across your MySQL proxies. Only perform this step if you want to approximate load balancing on your internal MySQL proxies.
   a. Create a DNS A Record to round robin against your IP addresses. For example:

      
      eart-mysql.stevenson.cf-app.com. A 10.0.16.98

   b. In the MySQL Service Hostname field, enter the hostname you created for round-robin DNS. If you leave this field blank, components are configured with the IP address of the first proxy instance entered in the MySQL Proxy IPs field.

Caution: Round-robin DNS does not handle component availability as well as a load balancer. If one or more of the database proxies go down, components will not be able to connect to the database if the round-robin DNS is used.

v1.8, you can manually drop this database from the MySQL server. If you keep the database, you no longer need to backup and restore it. For more information, see Pivotal Elastic Runtime v1.8 Release Notes.
4. In the **Replication canary time period** field, leave the default of 30 seconds or modify the value based on your deployment requirements. Lower numbers cause the canary to run more frequently, which adds load to the database.

5. In the **Replication canary read delay** field, leave the default of 20 seconds or modify the value based on the needs of your deployment. This field configures how long the canary waits, in seconds, before verifying that data is replicating across each MySQL node. Clusters under heavy load can experience a small replication lag as write-sets are committed across the nodes.

6. **(Required)**: In the **E-mail address** field, enter the email address where the MySQL service sends alerts when the cluster experiences a replication issue or when a node is not allowed to auto-rejoin the cluster.

7. Under **Automated Backups Configuration**, choose one of three options for MySQL backups:
   - Disable automatic backups of MySQL
   - Enable automated backups from MySQL to an S3 bucket or other S3-compatible file store saves your backups to an existing Amazon Web Services (AWS) or Ceph S3-compatible blobstore.
This option requires the following fields:

- **For S3 Bucket Name**, enter the name of your S3 bucket. Do not include an `s3://` prefix, a trailing `/`, or underscores. If the bucket does not already exist, it will be created automatically.
- **For Bucket Path**, specify a folder within the bucket to hold your MySQL backups. Do not include a trailing `/`.
- **For AWS Access Key ID and AWS Secret Access Key**, enter your AWS or Ceph credentials.
- **For Cron Schedule**, enter a valid `cron` expression to schedule your automated backups. Cron uses your computer’s local time zone.

- **Enable automated backups from MySQL to a remote host via SCP** saves your backups to a remote host using secure copy protocol (SCP).
This option requires the following fields:

- For **Hostname**, enter the name of your SCP host.
- For **Port**, enter your SCP port. This should be the TCP port that your SCP host uses for SSH. The default port is **22**.
- For **Username**, enter your SSH username for the SCP host.
- For **Private key**, paste in your SSH private key.
- For **Destination directory**, enter the directory on the SCP host where you want to save backup files.
- For **Cron Schedule**, enter a valid *cron* expression to schedule your automated backups. Cron uses your computer's local time zone.
- Enable **Backup All Nodes** to make unique backups from each instance of the MySQL server rather than just the first MySQL server instance.

**Note:** If you choose to enable automated MySQL backups, set the number of instances for the **Backup Prepare Node** under the **Resource Config** section of the Elastic Runtime tile to **1**.

8. If you want to log audit events for internal MySQL, select **Enable server activity logging** under **Server Activity Logging**.

a. For the **Event types** field, you can enter the events you want the MySQL service to log. By default, this field includes **connect** and **query**, which tracks who connects to the system and what queries are processed. For more information, see the **Logging Events** section of the MariaDB documentation.
9. Click Save.

Step 13: Configure File Storage

Pivotal recommends using highly resilient and redundant external filestores for your Elastic Runtime file storage. This approach minimizes system downtime.

When configuring file storage for the Cloud Controller in Elastic Runtime, you can select:

- Internal WebDAV filestore
- External S3 or Ceph-compatible filestore
- External Google Cloud Storage

For PCF deployments on GCP, the recommended selection is External Google Cloud Storage.

Internal Filestore

Internal file storage is only appropriate for small, non-production deployments.

To use the PCF internal filestore, perform the following steps:

1. In the Elastic Runtime tile, select File Storage.
2. Select Internal WebDAV, and click Save.

External Google Cloud Storage

To use external Google file storage for your Elastic Runtime filestore, perform the following steps:

1. Select the External Google Cloud Storage option.
2. Enter values for Access Key and Secret Key. To obtain the values for these fields:
   - In the GCP Console, navigate to the Storage tab, then click Settings.
   - Click Interoperability.
   - If necessary, click Enable interoperability access. If interoperability access is already enabled, confirm that the default project matches the project where you are installing PCF.

   - Click Create a new key.
   - Copy and paste the generated values into the corresponding Elastic Runtime fields. PCF uses these values for authentication when connecting to Google Cloud Storage.
3. To create buckets in GCP, perform the following steps:
   - In the GCP Console, navigate to the Storage tab, then click Create Bucket.
   - Enter a unique bucket name.
   - For the Default storage class, select Regional.
   - From the Regional location dropdown, select the region associated with your PCF deployment.
   - Click Create. When the bucket is created, return to Elastic Runtime to configure the bucket names.

4. For the Buildpacks Bucket Name, enter the name of the bucket for storing your app buildpacks.

5. For Droplets Bucket Name, enter the name of the bucket for your app droplet storage. Pivotal recommends that you use a unique bucket, but you can use the same bucket as the previous step.

6. For Resources Bucket Name, enter the name of the bucket for resources. Pivotal recommends that you use a unique bucket, but you can use the same bucket as the previous step.

7. For Packages Bucket Name, enter the name of the bucket for packages. Pivotal recommends that you use a unique bucket, but you can use the same bucket as the previous step.

8. Click Save.

Step 14: (Optional) Configure System Logging

If you are forwarding logging messages to an external Reliable Event Logging Protocol (RELP) server, complete the following steps:

1. Select System Logging.

2. If you want to include security events in your log stream, select the Enable Cloud Controller security event logging checkbox. This logs all API requests, including the endpoint, user, source IP address, and request result, in the Common Event Format (CEF).

3. Enter the IP address of your syslog server in External Syslog Aggregator Hostname and its port in External Syslog Aggregator Port. The default port for a syslog server is 514.

   Note: The host must be reachable from the Elastic Runtime network, accept TCP connections, and use the RELP protocol. Ensure your syslog server listens on external interfaces.


5. For the Syslog Drain Buffer Size, enter the number of messages the Doppler server can hold from Metron agents before the server starts to drop them. See the Loggregator Guide for Cloud Foundry Operators topic for more details.
Step 15: (Optional) Customize Apps Manager

The Custom Branding and Apps Manager sections customize the appearance and functionality of Apps Manager. Refer to Custom Branding Apps Manager for descriptions of the fields on these pages and for more information about customizing Apps Manager.

1. Select Custom Branding. Use this section to configure the text, colors, and images of the interface that developers see when they log in, create an account, reset their password, or use Apps Manager.

2. Click Save to save your settings in this section.
3. Select **Apps Manager**.

4. Select **Enable Invitations** to enable invitations in Apps Manager. Space Managers can invite new users for a given space, Org Managers can invite new users for a given org, and Admins can invite new users across all orgs and spaces. See the [Inviting New Users](#) section of the Managing User Roles with Apps Manager topic for more information.

5. Select **Display Marketplace Service Plan Prices** to display the prices for your services plans in the Marketplace.

6. Enter the **Supported currencies as json** to appear in the Marketplace. Use the format `{"CURRENCY-CODE":"SYMBOL"}`. This defaults to `{"usd":"$", "eur":"€"}`.

7. Use **Product Name**, **Marketplace Name**, and **Customize Sidebar Links** to configure page names and sidebar links in the Apps Manager and Marketplace pages.

8. Click **Save** to save your settings in this section.

**Step 16: (Optional) Configure Email Notifications**

Elastic Runtime uses SMTP to send invitations and confirmations to Apps Manager users. You must complete the Email Notifications page if you want to enable end-user self-registration.

1. Select **Email Notifications**.
2. Enter your reply-to and SMTP email information.

3. For SMTP Authentication Mechanism, select [none].

4. Click Save.

Note: If you do not configure the SMTP settings using this form, the administrator must create orgs and users using the cf CLI tool. See Creating and Managing Users with the cf CLI for more information.

Step 17: (Optional) Add CCDB Restore Key

Perform this step if all of the following are true:

- You deployed Elastic Runtime previously.
- You then stopped Elastic Runtime or it crashed.
- You are re-deploying Elastic Runtime with a backup of your Cloud Controller database.

1. Click Restore CCDB Encryption Key.

2. Enter your Cloud Controller DB Encryption Key.
Step 18: Configure Smoke Tests

The Smoke Tests errand runs basic functionality tests against your Elastic Runtime deployment after an installation or update. In this section, choose where to run smoke tests. In the **Errands** section, you can choose whether or not to run the Smoke Tests errand.

1. Select **Smoke Tests**.

2. If you have a shared apps domain, select **On-demand org and space**, which creates an ad-hoc org and space for running smoke tests and deletes them afterwards. Otherwise, select **Specified org and space** and complete the fields to specify where you want to run smoke tests.

3. Click **Save**.

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Step 19: (Optional) Enable Advanced Features

Use caution when enabling advanced features if you have other Pivotal Cloud Foundry service tiles installed in your Pivotal Cloud Foundry deployment. Not all of the services are guaranteed to work as expected with these features enabled.

---

Diego Cell Memory and Disk Overcommit
If your apps do not use the full allocation of disk space and memory set in the Resource Config tab, you might want use this feature. These fields control the amount to overcommit disk and memory resources to each Diego Cell VM.

For example, you might want to use the overcommit if your apps use a small amount of disk and memory capacity compared with the Resource Config settings for Diego Cell.

**Note:** Due to the risk of app failure and the deployment-specific nature of disk and memory use, Pivotal has no recommendation about how much, if any, memory or disk space to overcommit.

To enable overcommit, follow these steps:

1. Select **Advanced Features**.

   ![Advanced Features](image)

2. Enter the total desired amount of Diego cell memory value in the **Cell Memory Capacity (MB)** field. Refer to the Diego Cell row in the Resource Config tab for the current Cell memory capacity settings that this field overrides.

3. Enter the total desired amount of Diego cell disk capacity value in the **Cell Disk Capacity (MB)** field. Refer to the Diego Cell row in the Resource Config tab for the current Cell disk capacity settings that this field overrides.

4. Click **Save**.

**Note:** Entries made to each of these two fields set the total amount of resources allocated, not the overage.

### Disable Privileged App Containers

By default, Pivotal Cloud Foundry deploys apps in privileged containers. Apps deployed to privileged containers can gain access to their host operating system. In general, Pivotal recommends disabling privileged containers by selecting this option.

**Note:** Do not select **Disable privileged app containers** if you are running applications that use FUSE file system support.

To disable privileged app containers, follow these steps:

1. Select **Advanced Features**.

   ![Advanced Features](image)

2. Select **Disable privileged app containers**. This setting only applies to newly pushed apps, so you must restart any pre-existing apps to apply this option.

3. Click **Save**.

**Note:** Containers based on Docker images are always unprivileged, regardless of this setting.
Enable TCP Routing

TCP Routing is available for users who want an alternative to HTTP. For more information, including details about setting up your networking infrastructure for TCP Routing, see Enabling TCP Routing.

1. TCP Routing is disabled by default. To enable this feature, select the Enable TCP Routing radio button.

2. You do not need to enter TCP Router IPs if you are using a GCP load balancer for the TCP router. Instead, navigate to Resource Config and, in the TCP Router job, enter the TCP load balancer name prepended with tcp: in the LOAD BALANCERS column. For example, tcp:pcf-tcp-router. See Step 22: Configure Router to Elastic Load Balancer for more information.

3. In TCP Routing Ports, enter the range of ports you reserved for TCP routes. These ports must be available on your load balancer. You can specify a list of ports with commas between each port number and specify ranges of ports with dashes between the first and last port number. This configuration only applies the first time you specify it here. If you later want to update the ports, see the HTTP vs. TCP Routes section of the Routes and Domains topic that describes using the cf CLI to update TCP Routing ports.

Disable TCP Routing

1. If you want to disable TCP routing after enabling it, click Select this option if you prefer to enable TCP Routing at a later time

2. Manually remove the TCP routing domain.

Whitelist for Non-RFC-1918 Private Networks

Some private networks require extra configuration so that internal filestore (WebDAV) can communicate with other PCF processes.

The Whitelist for non-RFC-1918 Private Networks field is provided for deployments that use a non-RFC 1918 private network. This is typically a private network other than 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16.

Most PCF deployments do not require any modifications to this field.

To add your private network to the whitelist, perform the following steps:

1. Select Advanced Features.

2. Append a new allow rule to the existing contents of the Whitelist for non-RFC-1918 Private Networks field.

   Include the word allow, the network CIDR range to allow, and a semi-colon (;) at the end. For example:

   allow 172.99.0.0/24;
3. Click Save.

Step 20: Configure Errands Page

Errands are scripts that Ops Manager runs to automate tasks. By default, Ops Manager runs the post-install errands listed below when you deploy Elastic Runtime. However, you can prevent a specific post-install errand from running by deselecting its checkbox on the Errands page.

**Note:** Several errands deploy apps that provide services for your deployment, such as Autoscaling and Notifications. Once one of these apps is running, deselecting the checkbox for the corresponding errand on a subsequent deployment does not stop the app.

- **Run Smoke Tests** verifies that your deployment can do the following:
  - Push, scale, and delete apps
  - Create and delete orgs and spaces
- **Push Apps Manager** deploys the Apps Manager, a dashboard for managing apps, services, orgs, users, and spaces. Until you deploy Apps Manager, you must perform these functions through the cf CLI. After Apps Manager has been deployed, Pivotal recommends deselecting the checkbox for this errand on subsequent Elastic Runtime deployments. For more information about the Apps Manager, see [Getting Started with the Apps Manager](#).
- **Notifications** deploys an API for sending email notifications to your PCF platform users.

**Note:** The Notifications app requires that you configure SMTP with a username and password, even if SMTP Authentication Mechanism is set to none.
- **Notifications UI** deploys a dashboard for users to manage notification subscriptions.
- **Push Pivotal Account** deploys Pivotal Account, a dashboard that allows users to create and manage their accounts. In the Pivotal Account dashboard, users can launch applications, manage their profiles, manage account security, manage notifications, and manage approvals. See the Enabling Pivotal Account topic for more information.
- **Push Autoscaling** enables your deployment to automatically scale the number of instances of an app in response to changes in its usage load. To enable Autoscaling for an app, you must also bind the Autoscaling service to it. For more information, see the Bind a Service Instance section of the Managing Service Instances with the CLI topic.

  Note: The Autoscaling app requires the Notifications app to send scaling action alerts by email.

- **Register Autoscaling Service Broker** makes the Autoscaling service available to your applications. Without this errand, you cannot bind the Autoscaling app to your apps.

### Step 21: Configure Load Balancers

1. Navigate to the GCP Console and click **Load balancing**.

You should see the SSH load balancer, the HTTP(S) load balancer, the TCP WebSockets load balancer, and optionally, the TCP router that you created in the Create Load Balancers in GCP section of the Preparing to Deploy PCF on GCP topic.

2. Record the name of your SSH load balancer and your TCP Websockets load balancer. For example, `pcf-ssh` and `pcf-websockets`.

3. Click your HTTP(S) load balancer. For example, `pcf-router`.

4. Under **Backend services**, record the name of the backend service of the HTTP(S) load balancer. For example, `pcf-backend`.

5. In the Elastic Runtime tile, click **Resource Config**.
6. Under the **LOAD BALANCERS** column of the **Router** row, enter a comma-delimited list consisting of the name of your TCP WebSockets load balancer and the name of your HTTP(S) load balancer backend with the protocol prepended. For example, `tcp:pcf-websockets,http:pcf-backend`.

   **Note:** Do not add a space between key/value pairs in the **LOAD BALANCER** field or it will fail.

7. If you have enabled TCP routing in the **Advanced Features** pane and set up the **TCP Load Balancer in GCP**, add the name of your TCP load balancer, prepended with `tcp:`, to the **LOAD BALANCERS** column of the TCP Router row. For example, `tcp:pcf-tcp-router`.

8. Under the **LOAD BALANCERS** column of the **Diego Brain** row, enter the name of your SSH load balancer prepended with `tcp:`. For example, `tcp:pcf-ssh`.

9. Verify that the **Internet Connected** checkbox for every job is checked to allow the jobs to reach the Internet. This gives all VMs a public IP address that enables outbound Internet access.

   **Note:** If you want to provision a Network Address Translation (NAT) box to provide Internet connectivity to your VMs instead of providing them with public IP addresses, deselect the **Internet Connected** checkboxes. For more information about using NAT in GCP, see the GCP documentation.

10. Click **Save**.

### Step 21: (Optional) Disable Unused Resources

By default, Elastic Runtime uses an internal filestore and internal databases. If you configure Elastic Runtime to use external resources, you can disable the corresponding system-provided resources in Ops Manager to reduce costs and administrative overhead.

For more information regarding scaling instances, see the Zero Downtime Deployment and Scaling in CF and the Scaling Instances in Elastic Runtime.
topics.

Complete the following procedures to disable specific VMs in Ops Manager:

1. Click Resource Config.

2. If you configure Elastic Runtime to use an external S3-compatible filestore, edit the following fields:
   - File Storage: Enter 0 in Instances.

3. If you configure Elastic Runtime to use an external Relational Database Service (RDS), edit the following fields:
   - MySQL Proxy: Enter 0 in Instances.
   - MySQL Server: Enter 0 in Instances.
   - Cloud Controller Database: Enter 0 in Instances.
   - UAA Database: Enter 0 in Instances.

4. If you are not using HAProxy, enter 0 in the Instances field for HAProxy.

5. Click Save.

Step 22: Verify and Download Stemcell Version

Verify whether Ops Manager is providing the stemcell version required by Elastic Runtime. If the correct version is already present, you do not need to download a new stemcell.

1. In the Elastic Runtime tile, select Stemcell.

2. Verify that the version indicated in the filename matches the version of stemcell required by Elastic Runtime.
   - If Elastic Runtime detects that a stemcell .tgz file is present in the Ops Manager Director VM at /var/tempest/stemcells/, the Stemcell screen displays filename information.

3. If Elastic Runtime cannot detect a stemcell .tgz file, the following message displays:

   cf requires BOSH stemcell version 3262 ubuntu-trusty
   ✔ Using bosh-stemcell-3262.4-vsphere-esxi-ubuntu-trusty-go_agent.tgz
   
   Import Stemcell

   * If Elastic Runtime cannot detect a stemcell .tgz file, the following message displays:

   cf requires BOSH stemcell version 3262 ubuntu-trusty
   ✔ Using bosh-stemcell-3262.4-vsphere-esxi-ubuntu-trusty-go_agent.tgz
   
   Import Stemcell

   3. If the version of the stemcell file that is loaded does not match the required version listed in the Pivotal Network download page for Elastic Runtime, or cannot be found by Ops Manager, perform the following steps to download and import a new stemcell file:
      a. Log in to the Pivotal Network and click Stemcells.
b. Download the appropriate stemcell version targeted for your IaaS.

2. In the Stemcell section of the Elastic Runtime tile, click Import Stemcell to import the downloaded stemcell .tgz file.

Step 23: Complete the Elastic Runtime Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes.
   The install process generally requires a minimum of 90 minutes to complete. The image shows the Changes Applied window that displays when the installation process successfully completes.
Deleting a GCP Installation from the Console

Page last updated:

When you deploy Pivotal Cloud Foundry (PCF) to Google Cloud Platform (GCP), you provision a set of resources. This topic describes how to delete the resources associated with a PCF deployment.

You can delete the resources in one of two ways:

- If you created a separate project for your PCF deployment, perform the procedure in the Delete the Project delete the project.
- If the project that contains your PCF deployment also contains other resources that you want to preserve, perform the procedure in the Delete PCF Resources section.

Delete the Project

Perform the following steps to delete the project for your PCF deployment:

1. Navigate to the GCP Console Dashboard.
2. Under your Project, click Manage project settings.
3. Click DELETE PROJECT.
4. Enter your project ID and click SHUT DOWN to confirm.

Delete PCF Resources

Perform the following steps to delete the resources associated with your PCF deployment:

1. Navigate to the GCP Console Dashboard.
2. Click the upper left icon and select Networking.
3. Click Load balancing.
4. Perform the following steps for all load balancers associated with your PCF deployment:
   a. Click the trashcan icon next to the load balancer.
   b. In the next dialog, select any health checks and backend services associated with the load balancer.
   c. Click DELETE LOAD BALANCER AND THE SELECTED RESOURCES.
5. Click the upper left icon and select Compute Engine.
6. Perform the following steps for VM instances, Instance groups, and Disks:
   a. Select the checkbox next to the PCF resource.
   b. When all PCF resources are selected, click DELETE in the upper right.
   c. Click DELETE to confirm.
7. Click External IP addresses.
8. Select all external IP addresses associated with your PCF deployment, and click RELEASE STATIC ADDRESS.
9. Click on Networks, and perform the following steps for any networks you created for PCF:
   a. Click the name of the network.
   b. Click DELETE NETWORK.
   c. Click DELETE to confirm.
10. Click the upper left icon and select IAM & Admin.
11. Click the trashcan icon next to the bosh service account you created for PCF and click REMOVE.
12. Navigate to Compute Engine > Metadata > SSH Keys. Delete the vcap SSH key that you created for the project.
Troubleshooting PCF on GCP

Page last updated:

This topic describes how to troubleshoot known issues when deploying Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP).

Problems Connecting with Single Sign-On (SSO)

Users may be unable to connect to applications running on PCF using SSO.

Explanation

SSO does not support multi-subnets.

Solution

Ensure that you have configured only one subnet. See the Preparing the GCP Environment for Deployment topic for information.

Uploading Elastic Runtime Tile Causes Ops Manager Rails Application Crash

Uploading the Elastic Runtime tile causes the Ops Manager Rails application to crash.

Explanation

In compressed format, the ERT tile is 5GB. However, when uncompressed during installation, the ERT tile requires additional memory that can exhaust the memory allocated to the boot disk.

Solution

Ensure that the boot disk is allocated at least 50GB of memory. See Step 3: Create the Ops Manager VM Instance for more information.

Problems Deploying Diego for Windows

Deploying Diego for Windows as described in this procedure fails with a PSUnauthorizedAccess error.

For example:

```
setup.ps1 : File C:\Users\username\Downloads\DiegoWindows\setup.ps1 cannot be loaded. The file C:\Users\username\Downloads\DiegoWindows\setup.ps1 is not digitally signed. You cannot run this script on the current system.
At line:1 char:1
+ . \setup.ps1
+ ~~~~~~~~~~~~~~~~~~~
+ CategoryInfo : SecurityError: (\) [PSSecurityException]
+ FullyQualifiedErrorId : UnauthorizedAccess
```

Explanation

On GCP, deploying Diego for Windows requires elevated PowerShell privileges.
Solution

As a workaround, execute the following cmdlet before running the `setup.ps1` script:

```
Set-ExecutionPolicy Unrestricted
```

For more information about this cmdlet, see [Using the Set-ExecutionPolicy Cmdlet](#).

ERT Deployment Fails - MySQL Monitor replication-canary Job

During installation of the Elastic Runtime tile, the replication-canary job fails to start. The error reported in the installation log resembles the following:

```
Started updating job mysql_monitor > mysql_monitor/0
{4be7e0c8-3cd4-4bdf-9d0f-9d01f12683c8} (canary). Failed: 'mysql_monitor/0
{4be7e0c8-3cd4-4bdf-9d0f-9d01f12683c8}' is not running after update.
Review logs for failed jobs: replication-canary (00:05:13)
```

```
Error 400007: 'mysql_monitor/0 {4be7e0c8-3cd4-4bdf-9d0f-9d01f12683c8}'
is not running after update.
Review logs for failed jobs: replication-canary
```

Explanation

This error can appear as a result of incorrect configuration of network traffic and missed communication between the Gorouter and a load balancer.

Solution

1. Make sure you have selected the [Forward SSL to Elastic Runtime Router](#) option in your Elastic Runtime Network Configuration.

2. Verify that you have configured the firewall rules properly and that TCP ports 80, 443, 2222, and 8080 are accessible on your GCP load balancers. See [Create Firewall Rules for the Network](#).

3. Verify that you have configured the proper SSL certificates on your [HTTP(S) load balancer in GCP](#).

4. If necessary, reupload a new certificate and update any required SSL Certificate and SSH Key fields in your Elastic Runtime network configuration.
Installing Pivotal Cloud Foundry on OpenStack

This guide describes how to install Pivotal Cloud Foundry (PCF) on OpenStack.

Supported Versions

PCF is supported on the OpenStack Liberty, Mitaka, and Newton releases. OpenStack is a collection of interoperable components and requires general OpenStack expertise to troubleshoot issues that may occur when installing Pivotal Cloud Foundry on particular releases and distributions.

In addition, to verify that your OpenStack platform is compatible with PCF, you can use the OpenStack Validator Tool.

Prerequisites

The following sections describe general requirements for running PCF and specific requirements for running PCF on OpenStack.

General Requirements

The following are general requirements for deploying and managing a PCF deployment with Ops Manager and Elastic Runtime:

- **(Recommended)** Ability to create a wildcard DNS record to point to your router or load balancer. Alternatively, you can use a service such as xip.io. For example, `203.0.113.0.xip.io`.

  Elastic Runtime gives each application its own hostname in your app domain. With a wildcard DNS record, every hostname in your domain resolves to the IP address of your router or load balancer, and you do not need to configure an A record for each app hostname. For example, if you create a DNS record `*.*example.com` pointing to your router, every application deployed to the `example.com` domain resolves to the IP address of your router.

- **(Recommended)** A network without DHCP available for deploying the Elastic Runtime VMs

  **Note:** If you have DHCP, refer to the Troubleshooting Guide to avoid issues with your installation.

- Sufficient IP allocation:
  - One IP address for each VM instance
  - An additional IP address for each instance that requires static IPs
  - An additional IP address for each errand
  - An additional IP address for each compilation worker: IPs needed = VM instances + static IPs + errands + compilation workers

  **Note:** BOSH requires that you allocate a sufficient number of additional dynamic IP addresses when configuring a reserved IP range during installation. BOSH uses these IPs during installation to compile and deploy VMs, install Elastic Runtime, and connect to services. We recommend that you allocate at least 36 dynamic IP addresses when deploying Ops Manager and Elastic Runtime.

- The most recent version of the Cloud Foundry Command Line Interface (cf CLI)

- One or more NTP servers if not already provided by your IaaS

OpenStack Requirements

To deploy Pivotal Cloud Foundry on OpenStack, you must have a dedicated OpenStack project (formerly known as an OpenStack tenant) that meets the requirements described in this section.

- You must have Keystone access to the OpenStack tenant, including the following:
  - Auth URL
  - Username and password
  - Project name
  - Region (with multiple availability zones if you require high availability)
  - SSL certificate for your wildcard domain (see below)
You must have the ability to do the following:

- Create and modify VM flavors. See the [VM flavor configuration table](#).
- Enable DHCP if required.
- Create a network and then connect that network with a router to an external network.
- Create an external network with a pool of floating IPs.
- Boot VMs directly from image.
- Create two wildcard domains for separate system and app domains.

Your OpenStack project must have the following resources before you install PCF:

- 118 GB of RAM
- 22 available instances
- 16 small VMs: 1 vCPU, 1024 MB of RAM, 10 GB of root disk
- 3 large VMs: 4 vCPU, 16384 MB of RAM, 10 GB of root disk
- 3 extra-large VMs: 8 vCPU, 16 GB of RAM, 160 GB of ephemeral disk
- 56 vCPUs
- 1 TB of storage
- Neutron networking with floating IP support.

Requirements for your Cinder backend:

- PCF requires RAW root disk images. The Cinder backend for your OpenStack project must support RAW.
- Pivotal recommends that you use a Cinder backend that supports snapshots. This is required for some BOSH functionalities.
- Pivotal recommends enabling your Cinder backend to delete block storage asynchronously. If this is not possible, it must be able to delete multiple 20GB volumes within 300 seconds.

Using an Overlay Network with VXLAN or GRE Protocols:

- If an overlay network is used with VXLAN or GRE protocols, the MTU of the created VMs must be adjusted to the best practices recommended by the plugin vendor, if any.
- DHCP must be enabled in the internal network for the MTU to be assigned to the VMs automatically.
- Review the [Installing Elastic Runtime on OpenStack](#) topic to adjust your MTU values.
- Failure to configure your overlay network correctly could cause Apps Manager to fail since applications will not be able to connect to the UAA.

Miscellaneous:

- Pivotal recommends granting complete access to the OpenStack logs to the operator managing the installation process.
- Your OpenStack environment should be thoroughly tested and considered stable before deploying PCF. To validate that your OpenStack platform meets the needs of PCF, you can use the [OpenStack Validator Tool](#).

Openstack VM Flavors

Configure your OpenStack VM flavors as follows:

<table>
<thead>
<tr>
<th>ID</th>
<th>Name</th>
<th>Memory_MB</th>
<th>Disk</th>
<th>Ephemeral</th>
<th>VCPUs</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>m1.small</td>
<td>2048</td>
<td>20</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>m1.medium</td>
<td>4096</td>
<td>40</td>
<td>0</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>m1.large</td>
<td>8192</td>
<td>80</td>
<td>0</td>
<td>4</td>
</tr>
<tr>
<td>4</td>
<td>m1.xlarge</td>
<td>16384</td>
<td>160</td>
<td>0</td>
<td>8</td>
</tr>
</tbody>
</table>

Do not change the names of the VM flavors in the table below.

Install PCF on OpenStack

Complete the following procedures to install PCF on OpenStack:

1. Provisioning the OpenStack Infrastructure
2. Configuring Ops Manager Director after Deploying PCF on OpenStack

3. (Optional) Installing the PCF IPsec Add-On

4. Installing Elastic Runtime after Deploying PCF on OpenStack
Provisioning the OpenStack Infrastructure

This guide describes how to provision the OpenStack infrastructure that you need to install Pivotal Cloud Foundry (PCF) OpenStack. This document uses Mirantis Openstack. Use this topic when Installing Pivotal Cloud Foundry on OpenStack. After completing this procedure, complete all of the steps in the Configuring Ops Manager Director after Deploying PCF on OpenStack and Installing Elastic Runtime after Deploying PCF on OpenStack topics.

Step 1: Log In to the OpenStack Horizon Dashboard

1. Log in to the OpenStack Horizon Dashboard.

Step 2: Configure Security

1. In the left navigation of your OpenStack dashboard, click Project > Compute > Access & Security.
2. Select the Key Pairs tab on the Access & Security page.
3. Click Create Key Pair.
4. Enter a Key Pair Name and click Create Key Pair.
5. In the left navigation, click **Access & Security** to refresh the page.

6. Select the **Security Groups** tab. Click **Create Security Group** and create a group with the following properties:
   - **Name**: opsmanager
   - **Description**: Ops Manager

7. Select the checkbox for the **opsmanager** Security Group and click **Manage Rules**.

8. Add the access rules for HTTP, HTTPS, and SSH as shown in the table below. The rules with 'opsmanager' in the Remote column have restricted access to that particular Security Group.

<table>
<thead>
<tr>
<th>Direction</th>
<th>Ether Type</th>
<th>IP Protocol</th>
<th>Port Range</th>
<th>Remote</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>TCP</td>
<td>22 (SSH)</td>
<td>0.0.0.0/0 (CIDR)</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>TCP</td>
<td>80 (HTTP)</td>
<td>0.0.0.0/0 (CIDR)</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>TCP</td>
<td>443 (HTTPS)</td>
<td>0.0.0.0/0 (CIDR)</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>TCP</td>
<td>25555</td>
<td>0.0.0.0/0 (CIDR)</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>TCP</td>
<td>1-65535</td>
<td>opsmanager</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>UDP</td>
<td>1-65535</td>
<td>opsmanager</td>
</tr>
</tbody>
</table>

**Step 3: Create Ops Manager Image**

You can create the Ops Manager image in OpenStack using the OpenStack GUI or using the Glance CLI client.

**Note**: Adjust the remote sources as necessary for your own security compliance. Pivotal recommends limiting remote access to Ops Manager to IP ranges within your organization.

<table>
<thead>
<tr>
<th>Direction</th>
<th>Ether Type</th>
<th>IP Protocol</th>
<th>Port Range</th>
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<td>80 (HTTP)</td>
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<td>Ingress</td>
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<td>TCP</td>
<td>25555</td>
<td>0.0.0.0/0 (CIDR)</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>TCP</td>
<td>1-65535</td>
<td>opsmanager</td>
</tr>
<tr>
<td>Ingress</td>
<td>IPv4</td>
<td>UDP</td>
<td>1-65535</td>
<td>opsmanager</td>
</tr>
</tbody>
</table>

**Note**: If your Horizon Dashboard does not support file uploads, you must use the Glance client.

### OpenStack GUI

1. Download the [Pivotal Cloud Foundry Ops Manager for OpenStack](https://network.pivotal.io) image file from [Pivotal Network](https://network.pivotal.io).
2. In the left navigation of your OpenStack dashboard, click Project > Compute > Images.

3. Click Create Image. Complete the Create An Image page with the following information:
   - Name: Enter "Ops Manager".
   - Image Source: Select Image File.
   - Image File: Click Choose File. Browse to and select the image file that you downloaded from Pivotal Network.
   - Format: Select Raw.
   - Minimum Disk (GB): Enter 40.
   - Minimum RAM (MB): Enter 4096.
   - Deselect the Public checkbox.
   - Select the Protected checkbox.

4. Click Create Image.

![Create An Image](image)

Glance CLI

1. Download the Pivotal Cloud Foundry Ops Manager for OpenStack image file from Pivotal Network.

2. In a terminal window, run the following command to install the Glance CLI client:
   ```
   $ apt-get install python-glanceclient
   
   $ ./admin-openrc.sh
   
   $ glance image-create --progress --disk-format raw --name "Ops Manager" --container-format bare --file PATH/DOWNLOADED-FILE
   ```
Step 4: Launch Ops Manager VM

1. In the left navigation of your OpenStack dashboard, click Project > Compute > Images.

2. Click Launch.

3. Complete the Details, Access & Security, and Networking tabs of the Launch Instance form with the information below.

Details Tab
Select the Details tab and specify the following details:

- **Availability Zone**: Use the drop-down menu to select an availability zone. You use this availability zone when you Complete the Availability Zones Pages when Configuring Ops Manager Director.
- **Instance Name**: Enter Ops Manager.
- **Flavor**: Select m1.large.
- **Instance Count**: Do not change from the default.
- **Instance Boot Source**: Select Boot from image.
- **Image Name**: Select the Ops Manager image.

Access & Security Tab
Select the Access & Security tab and specify the following details:

- **Key Pair**: Select the key pair that you created in Step 2: Configure Security. You need this key pair to log in to the Ops Manager instance from your workstation.

Networking Tab
1. Select the Networking tab.
2. Under Available networks, select a private subnet. You add a Floating IP to this network in a later step.
3. Click Launch.

Step 5: Associate a Floating IP Address
1. In the left navigation of your OpenStack dashboard, click Project > Compute > Instances.
2. Wait until the Power State of the Ops Manager instances shows as Running.
3. Record the private IP Address of the Ops Manager instance. You use this IP Address when you Complete the Create Networks Pages in Ops Manager.
4. Select the Ops Manager checkbox. Click the Actions drop-down menu and select Associate Floating IP.
5. Under IP Address, click +.
6. Under Pool, select an IP Pool and click Allocate IP.

7. Under Port to be associated, select your Ops Manager instance. Click Associate.

Step 6: Add Blob Storage

1. In the left navigation of your OpenStack dashboard, click Project > Object Store > Containers.

2. Click Create Container. Create a container with the following properties:
   - Container Name: Enter `pcf`.
   - Container Access: Select private.
Step 7: Create a DNS Entry

**Note:** For security, Ops Manager 1.7 and later require you to create a fully qualified domain name in order to access Ops Manager during the initial configuration.

Create a DNS entry for the IP address that you used for Ops Manager. You must use this fully qualified domain name when you log into Ops Manager in the Configure Ops Manager Director for OpenStack step below.

Step 8: Configure Ops Manager Director for OpenStack

After completing this procedure, complete all of the steps in the Configuring Ops Manager Director after Deploying PCF on OpenStack and Installing Elastic Runtime after Deploying PCF on OpenStack topics.

Return to Installing Pivotal Cloud Foundry on OpenStack.
Configuring Ops Manager Director for OpenStack

Page last updated:

This topic describes how to configure the Ops Manager Director after deploying Pivotal Cloud Foundry (PCF) on OpenStack. Use this topic when Installing Pivotal Cloud Foundry on OpenStack.

Before beginning this procedure, ensure that you have successfully completed all steps in the Provisioning the OpenStack Infrastructure topic. After you complete this procedure, follow the instructions in the Installing Elastic Runtime after Deploying PCF on OpenStack topic.

Step 1: Access Ops Manager

Note: For security, Ops Manager 1.7 and later require that you log in using a fully qualified domain name to access Ops Manager.

1. In a web browser, navigate to the fully qualified domain you created in the Create a DNS Entry step of Provisioning the OpenStack Infrastructure.

2. When Ops Manager starts for the first time, you must choose one of the following:
   - Use an Identity Provider: If you use an Identity Provider, an external identity server maintains your user database.
   - Internal Authentication: If you use Internal Authentication, Pivotal Cloud Foundry (PCF) maintains your user database.

   ![Ops Manager Welcome Screen](image)

   **Use an Identity Provider**

   1. Log in to your IdP console and download the IdP metadata XML. Optionally, if your IdP supports metadata URL, you can copy the metadata URL instead of the XML.

   ![Ops Manager Welcome Screen](image)
2. Copy the IdP metadata XML or URL to the Ops Manager Use an Identity Provider log in page.

**Note:** The same IdP metadata URL or XML is applied for the BOSH Director. If you are using a separate IdP for BOSH, copy the metadata XML or URL from that IdP and enter it into the BOSH IdP Metadata text box in the Ops Manager log in page.

3. Enter your Decryption passphrase. Read the End User License Agreement, and select the checkbox to accept the terms.

4. Your Ops Manager log in page appears. Enter your username and password. Click Login.

5. Download your SAML Service Provider metadata (SAML Relying Party metadata) by navigating to the following urls:
   - 5a. Ops Manager SAML service provider metadata: https://OPS-MAN-FQDN:443/uaa/saml/metadata
   - 5b. BOSH Director SAML service provider metadata: https://BOSH-IP-ADDRESS:8443/saml/metadata

   **Note:** To retrieve your BOSH-IP-ADDRESS, navigate to the Ops Manager Director tile > Status tab. Record the Ops Manager Director IP address.

6. Configure your IdP with your SAML Service Provider metadata. Import the Ops Manager SAML provider metadata from Step 5a above to your IdP. If your IdP does not support importing, provide the values below:
   - Single sign on URL: https://OPS-MAN-FQDN:443/uaa/saml/SSO/alias/OPS-MAN-FQDN
   - Name ID is Email Address
   - SAML authentication requests are always signed

7. Import the BOSH Director SAML provider metadata from Step 5b to your IdP. If the IdP does not support an import, provide the values below.
   - Single sign on URL: https://BOSH-IP:8443/saml/SSO/alias/BOSH-IP
   - Audience URI (SP Entity ID): https://BOSH-IP:8443
   - Name ID is Email Address
   - SAML authentication requests are always signed

8. Return to the Ops Manager Director tile, and continue with the configuration steps below.

**Use Internal Authentication**

1. When redirected to the Internal Authentication page, you must complete the following steps:
   - Enter a Username, Password, and Password confirmation to create an Admin user.
   - Enter a Decryption passphrase and the Decryption passphrase confirmation. This passphrase encrypts the Ops Manager datastore, and is not recoverable.
   - If you are using an Http proxy or Https proxy, follow these instructions.
   - Read the End User License Agreement, and select the checkbox to accept the terms.
   - Click Setup Authentication.
2. Log in to Ops Manager with the Admin username and password you created in the previous step.

Step 2: Complete the OpenStack Config Page

1. In the left navigation of your OpenStack dashboard, click Project > Compute > Access & Security. Select the API Access tab.

2. Record the Service Endpoint for the Identity service. You use this Service Endpoint as the Authentication URL for Ops Manager in a later step.
3. In the PCF Ops Manager Installation Dashboard, click the **Ops Manager Director** tile.

![OpenStack](image)

4. Select **OpenStack Config**.

![OpenStack Configuration](image)
5. Complete the OpenStack Management Console Config page with the following information:
   - **Authentication URL**: Enter the Service Endpoint for the Identity service that you recorded in a previous step.
   - **Keystone Version**: Choose a Keystone version. If you choose v3, you must enter a Domain to authenticate against.
   - **Username**: Enter your OpenStack Horizon username.
   - **Password**: Enter your OpenStack Horizon password.
   - **Tenant**: Enter your OpenStack tenant name.
   - **Region**: Enter RegionOne, or another region if recommended by your OpenStack administrator.
   - **Ignore Server Availability Zone**: Do not select the checkbox.
   - **Security Group Name**: Enter `opsmanager`. You created this Security Group when Provisioning the OpenStack Infrastructure.
   - **Key Pair Name**: Enter the name of the key pair that you created in the Configure Security step of the Provisioning the OpenStack Infrastructure topic.
   - **SSH Private Key**: In a text editor, open the key pair file that you downloaded in the Configure Security step of the Provisioning the OpenStack Infrastructure topic. Copy and paste the contents of the key pair file into the field.
   - **API SSL Certificate**: If, in your OpenStack Dashboard, you have configured API SSL termination, enter your API SSL Certificate.
   - **Disable DHCP**: Do not select the checkbox unless your setup requires it.
6. Click Save.

Step 3: (Optional) Complete the Advanced Config Page

**Note:** This is an advanced option. Most users leave this field blank.

1. In Ops Manager, select Advanced Infrastructure Config.

2. If your OpenStack environment requires specific connection options, enter them in the Connection Options field in JSON format. For example:
   ```json
   'connection_options' => ['read_timeout' => 200]
   ``

3. Click Save.

Step 4: Complete the Director Config Page

1. In the left navigation of your OpenStack dashboard, click Project > Compute > Access & Security. Select the API Access tab.

2. Click Download EC2 Credentials.

3. Unzip the downloaded credentials. In a text editor, open the `ec2rc.sh` file. Depending on your configuration, you may use the contents of this file to complete the Ops Manager Director Config page.

4. In Ops Manager, select Director Config.
5. Enter one or more NTP servers in the NTP Servers (comma delimited) field. For example, us.pool.ntp.org.

6. (Optional) Enter your Metrics IP Address if you are Using JMX Bridge.

7. Select the Enable VM Resurrector Plugin checkbox to enable the Ops Manager Resurrector functionality and increase Elastic Runtime availability.

8. Select Enable Post Deploy Scripts to run a post-deploy script after deployment. This script allows the job to execute additional commands against a deployment.

9. Select Recreate all VMs to force BOSH to recreate all VMs on the next deploy. This process does not destroy any persistent disk data.

10. Select Enable bash deploy retries if you want Ops Manager to retry failed BOSH operations up to five times.

11. Select Keep Unreachable Director VMs if you want to preserve Ops Manager Director VMs after a failed deployment for troubleshooting purposes.

   - Service Key: Enter your API service key from PagerDuty.
   - HTTP Proxy: Enter an HTTP proxy for use with PagerDuty.
13. Select **HM Email Plugin** to enable Health Monitor integration with email.
   - **Host**: Enter your email hostname.
   - **Port**: Enter your email port number.
   - **Domain**: Enter your domain.
   - **From**: Enter the address for the sender.
   - **Recipients**: Enter comma-separated addresses of intended recipients.
   - **Username**: Enter the username for your email server.
   - **Password**: Enter the password password for your email server.
   - **Enable TLS**: Select this checkbox to enable Transport Layer Security.

14. For **Blobstore Location**, select **S3 Compatible Blobstore** and complete the following steps using information from the `ec2rc.sh` file:
15. **Blobstore Location**: Select the *S3 Compatible Blobstore* option.
- **S3 Endpoint**: Use `S3_URL` from the `ec2rc.sh` file.
- **Bucket Name**: Enter `pcf`
- **Access Key**: Use `EC2_ACCESS_KEY` from the `ec2rc.sh` file.
- **Secret Key**: Use `EC2_SECRET_KEY` from the `ec2rc.sh` file.

Select a **Database Location**. By default, PCF deploys and manages a database for you. If you choose to use an **External MySQL Database**, complete the associated fields with information obtained from your external MySQL Database provider.
16. (Optional) **Director Workers** sets the number of workers available to execute Director tasks. This field defaults to 5.

17. (Optional) For **Max Threads**, enter the number of operations the Ops Manager Director can perform simultaneously.

18. (Optional) To add a custom URL for your Ops Manager Director, enter a valid hostname in **Director Hostname**. You can also use this field to configure a load balancer in front of your Ops Manager Director.

19. Click **Save**.

**Note:** If you select to use an internal database, [backup] your data frequently to ensure you have saved the latest copy.
Step 5: Complete the Create Availability Zones Page

1. In Ops Manager, select Create Availability Zones.

![Create Availability Zones](image)

2. Enter the name of the availability zone that you selected when Provisioning the OpenStack Infrastructure.

3. Click Save.

Step 6: Complete the Create Networks Page

1. In the left navigation of your OpenStack dashboard, click Project > Network > Networks.

![Networks](image)

2. Click the name of the network that contains the private subnet where you deployed the Ops Manager VM. The OpenStack Network Detail page displays your network settings.
3. In Ops Manager, select Create Networks.
4. Select **Enable ICMP checks** to enable ICMP on your networks. Ops Manager uses ICMP checks to confirm that components within your network are reachable. Review the [Configure Security](#) topic to ensure you have setup ICMP in your Security Group.

5. Use the following steps to create one or more Ops Manager networks using information from your OpenStack network:
   - Click **Add Network**.
   - Enter a unique **Name** for the network.
   - If you want to dynamically provision VMs in this network for use with on-demand services, select the **Service Networks** checkbox. When the checkbox is selected, Ops Manager does not provision VMs within the specified CIDR range.
   - Click **Add Subnet** to create one or more subnets for the network.

   **Note:** To use the Single Sign-On for PCF service, you must configure a network with only one subnet.

   - For **Network ID**, use the ID from the OpenStack page.
   - For **CIDR**, use the **Network Address** from the OpenStack page.
For **Reserved IP Ranges**, use the first 10 IP addresses of the **Network Address** range, and the private IP address of the Ops Manager instance that you recorded in the **Associate a Floating IP Address** step of the **Provisioning the OpenStack Infrastructure** topic.

- For **DNS**, enter one or more Domain Name Servers.
- For **Gateway**, use the **Gateway IP** from the OpenStack page.
- For **Availability Zones**, select which Availability Zones to use with the network.

6. Click **Save**.

**Step 7: Complete the Assign AZs and Networks Page**

1. Select **Assign Availability Zones**.

2. From the **Singleton Availability Zone** drop-down menu, select the availability zone that you created in a previous step. The Ops Manager Director installs in this Availability Zone.

3. Use the drop-down menu to select the **Network** that you created in a previous step. Ops Manager Director installs in this network.

4. Click **Save**.

**Step 8: Complete the Security Page**
1. Select **Security**.

2. In **Trusted Certificates**, enter a custom certificate authority (CA) certificate to insert into your organization’s certificate trust chain. This feature enables all BOSH-deployed components in your deployment to trust a custom root certificate. If you want to use Docker Registries for running app instances in Docker containers, use this field to enter your certificate for your private Docker Registry. See the **Using Docker Registries** topic for more information.

3. Choose **Generate passwords** or **Use default BOSH password**. Pivotal recommends that you use the **Generate passwords** option for greater security.

4. Click **Save**. To view your saved Director password, click the **Credentials** tab.

**Step 9: Complete the Resource Config Page**

1. Select **Resource Config**.

2. Adjust any values as necessary for your deployment, such as increasing the persistent disk size. Select **Automatic** from the drop-down menu to provision the amount of persistent disk predefined by the job. If the persistent disk field reads **None**, the job does not require persistent disk space.

   **Note**: If you set a field to **Automatic** and the recommended resource allocation changes in a future version, Ops Manager automatically uses the updated recommended allocation.

3. Click **Save**.
Step 10: Complete Ops Manager Director Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes. If the following ICMP error message appears, click Ignore errors and start the install.

![PCF Ops Manager]

3. Ops Manager Director installs. The image shows the Changes Applied message that Ops Manager displays when the installation process successfully completes.

4. After you complete this procedure, follow the instructions in the Installing Elastic Runtime after Deploying PCF on OpenStack topic.

Return to Installing Pivotal Cloud Foundry on OpenStack.
Installing Elastic Runtime after Deploying Pivotal Cloud Foundry on OpenStack

Page last updated:

This topic describes how to install and configure Elastic Runtime after deploying Pivotal Cloud Foundry (PCF) on OpenStack.

Use this topic when Installing Pivotal Cloud Foundry on OpenStack.

Before beginning this procedure, ensure that you have successfully completed all steps in the Provisioning the OpenStack Infrastructure topic and the Configuring Ops Manager Director after Deploying Pivotal Cloud Foundry on OpenStack topics.

Note: If you are performing an upgrade to PCF 1.8, please review Upgrading Pivotal Cloud Foundry for critical upgrade information.

Step 1: Add Elastic Runtime to Ops Manager

1. Navigate to the Pivotal Cloud Foundry Operations Manager Installation Dashboard.

2. Click the Pivotal Network link on the left to add Elastic Runtime to Ops Manager. For more information, refer to the Adding and Deleting Products topic.

Step 2: Assign Availability Zones and Networks

Note: Pivotal recommends at least three Availability Zones for a highly available installation of Elastic Runtime.

1. Select Assign AZ and Networks. These are the Availability Zones that you create when configuring Ops Manager Director.

2. Select an Availability Zone under Place singleton jobs. Ops Manager runs any job with a single instance in this Availability Zone.

3. Select one or more Availability Zones under Balance other jobs. Ops Manager balances instances of jobs with more than one instance across the Availability Zones that you specify.

4. From the Network drop-down box, choose the network on which you want to run Elastic Runtime.
5. Click Save.

Note: When you save this form, a verification error displays because the PCF security group blocks ICMP. You can ignore this error.

Step 3: Configure Domains

1. Select Domains.

Elastic Runtime hosts applications at subdomains under its apps domain and assigns system components to subdomains under its system domain. You need to configure a wildcard DNS for both the apps domain and system domain. The two domains can be the same, although this is not recommended.
2. Enter the system and application domains.
   - The **System Domain** defines your target when you push apps to Elastic Runtime.
   - The **Apps Domain** defines where Elastic Runtime should serve your apps.

   **Note:** Pivotal recommends that you use the same domain name but different subdomain names for your system and app domains. Doing so allows you to use a single wildcard certificate for the domain while preventing apps from creating routes that overlap with system routes. For example, name your system domain `system.EXAMPLE.com` and your apps domain `apps.EXAMPLE.com`.

   **Note:** You configured wildcard DNS records for these domains in an earlier step.

3. Click **Save**.

### Step 4: Configure Networking

1. Select **Networking**.

2. The values you enter in the **Router IPs** and **HAProxy IPs** fields depend on whether you are using HAProxy in your deployment. Use the table below to determine how to complete these fields.

   **Note:** If you choose to assign specific IP addresses in either the **Router IPs** or **HAProxy IPs** field, ensure that these IP addresses are in the subnet that you configured for Elastic Runtime in Ops Manager.

<table>
<thead>
<tr>
<th>Using HAProxy?</th>
<th>Router IPs Field</th>
<th>HAProxy IPs Field</th>
</tr>
</thead>
</table>
| No            | 1. Choose IP addresses from the subnet you configured in Ops Manager.  
2. Enter these IP addresses in the Router IPs field. You should specify more than one IP address for high availability.  
3. Configure your load balancer to forward requests for the domains that you have configured for your deployment to these IP addresses. | Leave this field blank. |
| Yes           | Leave this field blank. | 1. Choose IP addresses from the subnet you configured in Ops Manager.  
2. Enter these IP addresses in the HAProxy IPs field. You should specify more than one IP address for high availability.  
3. Configure your load balancer to forward requests for the domains that you have configured for your deployment to these IP addresses. |

3. **(Optional)** In **SSH Proxy IPs**, add the IP address for your Diego Brain, which will accept requests to SSH into application containers on port `2222`.

4. Under **Select one of the following point-of-entry options**, choose one of the following options:
   - **Forward SSL to Elastic Runtime Router**: Select this option if your deployment uses an external load balancer that can forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing. Complete the fields for the **Router SSL Termination Certificate and Private Key** and **Router SSL Ciphers**. Select **Disable HTTP traffic to HAProxy** if you want the HAProxy to only allow HTTPS traffic.
   - **Forward unencrypted traffic to Elastic Runtime Router**: Select this option if your deployment uses an external load balancer that cannot forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing.
   - **Forward SSL to HAProxy**: Select this option to use HAProxy as your first point of entry. Complete the fields for **SSL Certificate and Private Key**, and **HAProxy SSL Ciphers**. Select **Disable HTTP traffic to HAProxy** if you want the HAProxy to only allow HTTPS traffic.

   **Note:** For details about different SSL termination point options, which correspond to different points-of-entry for Elastic Runtime, see the [Providing a Certificate for your SSL Termination Point](#) topic.

5. If you are not using SSL encryption or if you are using self-signed certificates, select **Disable SSL certificate verification for this environment**. Selecting this checkbox also disables SSL verification for route services.

6. Select the **Disable insecure cookies on the Router** checkbox to set the secure flag for cookies generated by the router.
7. In the Choose whether or not to enable route services section, choose either Enable route services or Disable route services. Route services are a class of marketplace services that perform filtering or content transformation on application requests and responses. See the Route Services topic for details.

8. The Loggregator Port defaults to 443 if left blank. Enter a new value to override the default.

9. Optionally, use the Applications Subnet field if you need to avoid address collision with a third-party service on the same subnet as your apps. Enter a CIDR subnet mask specifying the range of available IP addresses assigned to your app containers. The IP range must be different from the network used by the system VMs.

10. Optionally, you can change the value in the Applications Network Maximum Transmission Unit (MTU) field. Pivotal recommends setting the MTU value for your application network to 1454. Some configurations, such as networks that use GRE tunnels, may require a smaller MTU value.

11. Optionally, increase the number of seconds in the Router Timeout to Backends field to accommodate larger uploads over connections with high latency.

12. (Optional) Increase the value of Load Balancer Unhealthy Threshold to specify the amount of time, in seconds, that the router continues to accept connections before shutting down. During this period, healthchecks may report the router as unhealthy, which causes load balancers to failover to other routers. Set this value to an amount greater than or equal to the maximum time it takes your load balancer to consider a router instance unhealthy, given contiguous failed healthchecks.

13. (Optional) Modify the value of Load Balancer Healthy Threshold. This field specifies the amount of time, in seconds, to wait until declaring the Router instance started. This allows an external load balancer time to register the Router instance as healthy.
14. (Optional) If app developers in your organization want certain HTTP headers to appear in their app logs with information from the Gorouter, specify them in the **HTTP Headers to Log** field. For example, to support app developers that deploy Spring apps to PCF, you can enter [Spring-specific HTTP headers](#).

15. Click **Save**.

### Step 5: Configure Application Containers

1. Select **Application Containers**.
2. The **Enable Custom Buildpacks** checkbox governs the ability to pass a custom buildpack URL to the `-b` option of the `cf push` command. By default, this ability is enabled, letting developers use custom buildpacks when deploying apps. Disable this option by disabling the checkbox. For more information about custom buildpacks, refer to the [buildpacks](#) section of the PCF documentation.

3. The **Allow SSH access to app containers** checkbox controls SSH access to application instances. Enable the checkbox to permit SSH access across your deployment, and disable it to prevent all SSH access. See the [Application SSH Overview](#) topic for information about SSH access permissions at the space and app scope.

4. You can configure Elastic Runtime to run app instances in Docker containers by supplying their IP address range(s) in the **Private Docker Insecure Registry Whitelist** textbox. See the [Using Docker Registries](#) topic for more information.

5. Select your preference for **Docker Images Disk-Cleanup Scheduling on Cell VMs**. If you choose **Clean up disk-space once threshold is reached**, enter a **Threshold of Disk-Used [MB]** in megabytes. For more information about the configuration options and how to configure a threshold, see [Configuring Docker Images Disk-Cleanup Scheduling](#).

6. Click **Save**.

---

**Step 6: Configure Application Developer Controls**

1. Select **Application Developer Controls**.
2. Enter your intended maximum file upload size.

3. Enter your default RAM memory allocation per app.

4. Enter your default total RAM memory (RAM) quota per Org. You can change this in the CLI.

5. Enter your maximum and default disk quotas per app.

6. Enter your default service instances quota per Org. You can change this in the CLI.

7. Click Save.

Step 7: Review Application Security Groups

Setting appropriate Application Security Groups is critical for a secure deployment. Type X in the box to acknowledge that once the Elastic Runtime deployment completes, you will review and set the appropriate application security groups. See Restricting App Access to Internal PCF Components for instructions.
Step 8: Configure Authentication and Enterprise SSO

1. Select Authentication and Enterprise SSO.

2. To authenticate user sign-ons, your deployment can use one of three types of user database: the UAA server’s internal user store, an external SAML identity provider, or an external LDAP server.
   - To use the internal UAA, select the Internal option and follow the instructions in the Configuring UAA Password Policy topic to configure your password policy.
   - To connect to an external identity provider through SAML, scroll down to select the SAML Identity Provider option and follow the instructions in the Configuring PCF for SAML section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.
   - To connect to an external LDAP server, scroll down to select the LDAP Server option and follow the instructions in the Configuring LDAP section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.

3. Under Service Provider Credentials, enter a certificate and private key to be used by UAA as a SAML Service Provider for signing outgoing SAML authentication requests. You can provide an existing certificate and private key from your trusted Certificate Authority or generate a self-signed certificate. The following domains must be associated with the certificate: login.YOUR-SYSTEM-DOMAIN and *.login.YOUR-SYSTEM-DOMAIN.

   Note: The Pivotal Single Sign-On Service and Pivotal Spring Cloud Services tiles require the *.login.YOUR-SYSTEM-DOMAIN.

4. If the private key specified under Service Provider Credentials is password-protected, enter the password under Service Provider Password.
5. (Optional) In the **Apps Manager Access Token Lifetime**, **Apps Manager Refresh Token Lifetime**, **Cloud Foundry CLI Access Token Lifetime**, and **Cloud Foundry CLI Refresh Token Lifetime** fields, change the lifetimes of tokens granted for Apps Manager and Cloud Foundry Command Line Interface (cf CLI) login access and refresh. Most deployments use the defaults.

6. (Optional) Customize the text prompts used for username and password from the cf CLI and Apps Manager login popup.

7. (Optional) The **Proxy IPs Regular Expression** field contains a pipe-delimited set of regular expressions that UAA considers to be reverse proxy IP addresses. UAA respects the `x-forwarded-for` and `x-forwarded-proto` headers coming from IP addresses that match these regular expressions. To configure UAA to respond properly to Router or HAProxy requests coming from a public IP address, append a regular expression or regular expressions to match the public IP address.

8. Click **Save**.

---

**Step 9: Configure System Databases**

You can configure Elastic Runtime to use the internal MySQL database provided with PCF, or you can configure an external database provider for the databases required by Elastic Runtime.
Internal Database Configuration

If you want to use internal databases for your deployment, perform the following steps:

1. Select Databases.

   ![Database Selection Screen]

   Place the databases used by Elastic Runtime components like Cloud Controller and UAA.

   - Internal Databases - MySQL, and PostgreSQL (if PostgreSQL is not available, but this selection is required if you want to keep your system data compatible with your upgraded system)
   - External Databases - MySQL (if you need to plan for high availability)

   - Click Save.

   Then proceed to Step 10: (Optional) Configure Internal MySQL to configure high availability and automatic backups for your internal MySQL databases.

External Database Configuration

To create your Elastic Runtime databases, perform the following steps:

1. Add the `ubuntu` account key pair from your IaaS deployment to your local SSH profile so you can access the Ops Manager VM. For example, in AWS, you add a key pair created in AWS:

   ```bash
   $ ssh-add aws-keypair.pem
   ```

2. SSH into your Ops Manager using the Ops Manager FQDN and the username `ubuntu`:

   ```bash
   $ ssh ubuntu@OPS_MANAGER_FQDN
   ```

3. Run the following terminal command to log in to your MySQL database instance. Use the appropriate hostname and user login values configured in your IaaS account. For example, to log in to your AWS RDS instance, you can run:

   ```bash
   $ mysql --host=RDS_HOSTNAME --user=RDS_USERNAME --password=RDS_PASSWORD
   ```

4. Run the following MySQL commands to create databases for the Elastic Runtime components that require a relational database:

   ```sql
   CREATE database uaa;
   CREATE database ccdb;
   CREATE database notifications;
   CREATE database autoscale;
   CREATE database routing;
   CREATE database app_usage_service;
   CREATE database console;
   ```

   ![Note]

   The `console` database is deprecated but must be created to complete the installation procedure. After successfully deploying PCF...
5. Type `exit` to quit the MySQL client and `exit` again to close your connection to the Ops Manager VM.


7. Select the External Databases option.

![Image of External Databases setup](image)

8. For Hostname, enter the hostname of the database server.

9. For TCP Port, enter the port of the database server.

10. Each component that requires a relational database has two corresponding fields: one for the database username and one for the database password. For each set of fields, specify a unique username that can access this specific database on the database server and a password for the provided username.

11. Click Save.

Step 10: (Optional) Configure Internal MySQL

Note: You only need to configure this section if you have selected Internal Databases - MySQL in the Databases section.

1. Select Internal MySQL.

2. In the MySQL Proxy IPs field, enter one or more comma-delimited IP addresses that are not in the reserved CIDR range of your network. If a MySQL node fails, these proxies re-route connections to a healthy node. See the MySQL Proxy topic for more information.
3. For **MySQL Service Hostname**, enter an IP address or hostname for your load balancer. If a MySQL proxy fails, the load balancer re-routes connections to a healthy proxy. If you leave this field blank, components are configured with the IP address of the first proxy instance entered above.

⚠️ **Warning:** You must configure a load balancer to achieve complete high-availability.

4. In the **Replication canary time period** field, leave the default of 30 seconds or modify the value based on the needs of your deployment. Lower numbers cause the canary to run more frequently, which means that the canary reacts more quickly to replication failure but adds load to the database.

5. In the **Replication canary read delay** field, leave the default of 20 seconds or modify the value based on the needs of your deployment. This field configures how long the canary waits, in seconds, before verifying that data is replicating across each MySQL node. Clusters under heavy load can experience a small replication lag as write-sets are committed across the nodes.

6. **Required:** In the **E-mail address** field, enter the email address where the MySQL service sends alerts when the cluster experiences a replication issue or when a node is not allowed to auto-rejoin the cluster.

7. Under **Automated Backups Configuration**, choose one of three options for MySQL backups:
   - Disable automatic backups of MySQL
   - Enable automated backups from MySQL to an S3 bucket or other S3-compatible file store saves your backups to an existing Amazon Web Services (AWS) or Ceph S3-compatible blobstore.
This option requires the following fields:

- **For S3 Bucket Name**, enter the name of your S3 bucket. Do not include an `s3://` prefix, a trailing `/`, or underscores. If the bucket does not already exist, it will be created automatically.
- **For Bucket Path**, specify a folder within the bucket to hold your MySQL backups. Do not include a trailing `/`.
- **For AWS Access Key ID** and **AWS Secret Access Key**, enter your AWS or Ceph credentials.
- **For Cron Schedule**, enter a valid cron expression to schedule your automated backups. Cron uses your computer’s local time zone.

- **Enable automated backups from MySQL to a remote host via SCP** saves your backups to a remote host using secure copy protocol (SCP).
This option requires the following fields:

- **Hostname**, enter the name of your SCP host.
- **Port**, enter your SCP port. This should be the TCP port that your SCP host uses for SSH. The default port is **22**.
- **Username**, enter your SSH username for the SCP host.
- **Private key**, paste in your SSH private key.
- **Destination directory**, enter the directory on the SCP host where you want to save backup files.
- **Cron Schedule**, enter a valid **cron** expression to schedule your automated backups. Cron uses your computer's local time zone.
- **Backup All Nodes**, to make unique backups from each instance of the MySQL server rather than just the first MySQL server instance.

**Note**: If you choose to enable automated MySQL backups, set the number of instances for the **Backup Prepare Node** under the **Resource Config** section of the Elastic Runtime tile to **1**.

8. If you want to log audit events for internal MySQL, select **Enable server activity logging** under **Server Activity Logging**.

   a. For the **Event types** field, you can enter the events you want the MySQL service to log. By default, this field includes **connect** and **query**, which tracks who connects to the system and what queries are processed. For more information, see the **Logging Events** section of the MariaDB documentation.
9. Click Save.

Step 11: Configure File Storage

Pivotal recommends using highly resilient and redundant external filestores for your Elastic Runtime file storage. This approach minimizes system downtime.

When configuring file storage for the Cloud Controller in Elastic Runtime, you can select:

- Internal WebDAV filestore
- External S3 or Ceph-compatible filestore
- External Google Cloud Storage

For production-level PCF deployments on OpenStack, the recommended selection is External S3-Compatible.

Internal Filestore

Internal file storage is only appropriate for small, non-production deployments.

To use the PCF internal filestore, perform the following steps:

1. In the Elastic Runtime tile, select File Storage.
2. Select Internal WebDAV, and click Save.

External S3 or Ceph Filestore

To use an external S3-compatible filestore for your Elastic Runtime file storage, perform the following steps:

1. In the Elastic Runtime tile, select File Storage.
2. Select the **External S3-Compatible Filestore** option and complete the following fields:
   - Enter the URL Endpoint for your filestore.
   - Enter your Access Key and Secret Key.
   - For **S3 Signature Version** and **Region**, use the **V4 Signature values**. AWS recommends using [Signature Version 4](https://aws.amazon.com/documentation/s3/signature-version-4/).
   - Select **Server-side Encryption** (available for AWS S3 only) to encrypt the contents of your S3 filestore.
   - Enter values for the remaining fields as follows:

<table>
<thead>
<tr>
<th>Ops Manager Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Buildpacks Bucket Name</td>
<td>S3 bucket for storing app buildpacks.</td>
</tr>
<tr>
<td>Droplets Bucket Name</td>
<td>S3 bucket for storing app droplets. Pivotal recommends that you use a unique bucket name for droplets, but you can also use the same name as above.</td>
</tr>
<tr>
<td>Packages Bucket</td>
<td>S3 bucket for storing app packages. Pivotal recommends that you use a unique bucket name for packages, but you can</td>
</tr>
</tbody>
</table>
3. Click Save.

**Note:** For more information about AWS S3 Signatures, see the Authenticating Requests documentation.

Other IaaS Storage Options

Google Cloud Storage is also available as a file storage option but has not been evaluated for typical PCF on OpenStack installations.

Step 12: (Optional) Configure System Logging

If you are forwarding logging messages to an external Reliable Event Logging Protocol (RELP) server, complete the following steps:

1. Select System Logging.

![Configure system logging. Complete the External Syslog fields only if using an external syslogd server.](image)

2. If you want to include security events in your log stream, select the Enable Cloud Controller security event logging checkbox. This logs all API requests, including the endpoint, user, source IP, and request result, in the Common Event Format (CEF).

3. Enter the IP address of your syslog server in External Syslog Aggregator Hostname and its port in External Syslog Aggregator Port. The default port for a syslog server is 514.

   **Note:** The host must be reachable from the Elastic Runtime network, accept TCP connections, and use the RELP protocol. Ensure your syslog server listens on external interfaces.


5. For the Syslog Drain Buffer Size, enter the number of messages the Doppler server can hold from Metron agents before the server starts to drop them. See the Loggregator Guide for Cloud Foundry Operators topic for more details.

6. Click Save.

Step 13: (Optional) Customize Apps Manager
The **Custom Branding** and **Apps Manager** sections customize the appearance and functionality of Apps Manager. Refer to **Custom Branding Apps Manager** for descriptions of the fields on these pages and for more information about customizing Apps Manager.

1. **Select Custom Branding.** Use this section to configure the text, colors, and images of the interface that developers see when they log in, create an account, reset their password, or use Apps Manager.

2. **Click Save** to save your settings in this section.

3. **Select Apps Manager.**
4. Select Enable Invitations to enable invitations in Apps Manager. Space Managers can invite new users for a given space, Org Managers can invite new users for a given org, and Admins can invite new users across all orgs and spaces. See the Inviting New Users section of the Managing User Roles with Apps Manager topic for more information.

5. Select Display Marketplace Service Plan Prices to display the prices for your services plans in the Marketplace.

6. Enter the Supported currencies as json to appear in the Marketplace. Use the format {'CURRENCY-CODE': 'SYMBOL'}. This defaults to {'usd': '$', 'eur': '€'}.

7. Use Product Name, Marketplace Name, and Customize Sidebar Links to configure page names and sidebar links in the Apps Manager and Marketplace pages.

8. Click Save to save your settings in this section.

Step 14: (Optional) Configure Email Notifications

Elastic Runtime uses SMTP to send invitations and confirmations to Apps Manager users. You must complete the Email Notifications page if you want to enable end-user self-registration.

1. Select Email Notifications.
2. Enter your reply-to and SMTP email information.

3. For SMTP Authentication Mechanism, select [none].

4. Click Save.

Note: If you do not configure the SMTP settings using this form, the administrator must create orgs and users using the cf CLI tool. See Creating and Managing Users with the cf CLI for more information.

Step 15: (Optional) Add CCDB Restore Key

Perform this step if all of the following are true:

- You deployed Elastic Runtime previously.
- You then stopped Elastic Runtime or it crashed.
- You are re-deploying Elastic Runtime with a backup of your Cloud Controller database.

1. Click Restore CCDB Encryption Key.

2. Enter your Cloud Controller DB Encryption Key.
Step 16: Configure Smoke Tests

The Smoke Tests errand runs basic functionality tests against your Elastic Runtime deployment after an installation or update. In this section, choose where to run smoke tests. In the **Errands** section, you can choose whether or not to run the Smoke Tests errand.

1. Select *Smoke Tests*.

2. If you have a shared apps domain, select **On-demand org and space**, which creates an ad-hoc org and space for running smoke tests and deletes them afterwards. Otherwise, select **Specified org and space** and complete the fields to specify where you want to run smoke tests.

3. Click **Save**.

Step 17: (Optional) Enable Advanced Features

The Advanced Features section of Elastic Runtime includes new functionality that may have certain constraints. Although these features are fully supported, Pivotal recommends caution when using them in production environments.

Diego Cell Memory and Disk Overcommit
If your apps do not use the full allocation of disk space and memory set in the Resource Config tab, you might want use this feature. These fields control the amount to overcommit disk and memory resources to each Diego Cell VM.

For example, you might want to use the overcommit if your apps use a small amount of disk and memory capacity compared to the amount set in the Resource Config settings for Diego Cell.

Note: Due to the risk of app failure and the deployment-specific nature of disk and memory use, Pivotal has no recommendation about how much, if any, memory or disk space to overcommit.

To enable overcommit, follow these steps:

1. Select Advanced Features.

   - Cell Memory Capacity (MB) (min: 1)
     - Enter the total desired amount of Diego cell memory value in the Cell Memory Capacity (MB) field. Refer to the Diego Cell row in the Resource Config tab for the current Cell memory capacity settings that this field overrides.

   - Cell Disk Capacity (MB) (min: 1)
     - Enter the total desired amount of Diego cell disk capacity value in the Cell Disk Capacity (MB) field. Refer to the Diego Cell row in the Resource Config tab for the current Cell disk capacity settings that this field overrides.

2. Click Save.

   Note: Entries made to each of these two fields set the total amount of resources allocated, not the average.

### Disable Privileged App Containers

By default, Pivotal Cloud Foundry deploys apps in privileged containers. Apps deployed to privileged containers can gain access to their host operating system. In general, Pivotal recommends disabling privileged containers by selecting this option.

Note: Do not select Disable privileged app containers if you are running applications that use FUSE file system support.

To disable privileged app containers, follow these steps:

1. Select Advanced Features.

2. Select Disable privileged app containers. This setting only applies to newly pushed apps, so you must restart any pre-existing apps to apply this option.

3. Click Save.

   Note: Containers based on Docker images are always unprivileged, regardless of this setting.
Enable TCP Routing

TCP Routing enables applications to be run on PCF that require inbound requests on non-HTTP protocols. Before enabling TCP Routing, review the Pre-Deployment Steps that describe required networking infrastructure changes.

1. TCP Routing is disabled by default. To enable this feature, select the Enable TCP Routing radio button.

2. In TCP Router IPs, enter the IP address(es) you would like assigned to the TCP Routers. The addresses must be within your subnet CIDR block. These will be the same IP addresses you configured your load balancer with in Pre-Deployment Steps, unless you configured DNS to resolve the TCP domain name directly to an IP you've chosen for the TCP router. You can enter multiple values as a comma-delimited list or as a range. For example, 10.254.0.1, 10.254.0.2 or 10.254.0.1-10.254.0.2.

3. In TCP Routing Ports, enter a range of ports to be allocated for TCP Routes. For each TCP route you want to support, you must reserve a port. This will be the same range of ports you configured your load balancer with in Pre-Deployment Steps, unless you configured DNS to resolve the TCP domain name to the TCP router directly. This field takes a comma-delimited list of individual ports and ranges, for example 1024-1099,30000,60000-60099. Configuration of this field is only applied on the first deploy; you may later update the port range using the CLI. For details modifying the port range, see Router Groups.

4. Click Save.

Disable TCP Routing

1. If you want to disable TCP routing after enabling it, click Select this option if you prefer to enable TCP Routing at a later time.

2. Manually remove the TCP routing domain.

3. Click Save.

Whitelist for Non-RFC-1918 Private Networks

Some private networks require extra configuration so that internal filestore (WebDAV) can communicate with other PCF processes.

The Whitelist for non-RFC-1918 Private Networks field is provided for deployments that use a non-RFC 1918 private network. This is typically a private network other than 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16.

Most PCF deployments do not require any modifications to this field.

To add your private network to the whitelist, perform the following steps:

1. Select Advanced Features.

2. Append a new allow rule to the existing contents of the Whitelist for non-RFC-1918 Private Networks field.
Include the word allow, the network CIDR range to allow, and a semi-colon (;) at the end. For example:

allow 172.99.0.0/24;

3. Click Save.

**CF CLI Connection Timeout**

The CF CLI Connection Timeout field allows you to override the default 5 second timeout of the Cloud Foundry Command Line Interface (cf CLI) used within your PCF deployment. This timeout affects the `cf` command used to push Elastic Runtime errand apps such as Notifications, Autoscaler, Apps Manager and so on.

Set the value of this field to a higher value, in seconds, if you are experiencing domain name resolution timeouts when pushing errands in Elastic Runtime.

To modify your CF CLI connection timeout, perform the following steps:

1. Select Advanced Features.

   **CF CLI Connection Timeout**

   ![CF CLI Connection Timeout field]

   15

2. Add a value, in seconds, to the CF CLI Connection Timeout field.

3. Click Save.

**Step 18: Configure Errands Page**

Errands are scripts that Ops Manager runs to automate tasks. By default, Ops Manager runs the post-install errands listed below when you deploy Elastic Runtime. However, you can prevent a specific post-install errand from running by deselecting its checkbox on the *Errands* page.

*Note:* Several errands deploy apps that provide services for your deployment, such as Autoscaling and Notifications. Once one of these apps is running, deselecting the checkbox for the corresponding errand on a subsequent deployment does not stop the app.
Run Smoke Tests
- Verifies that your deployment can do the following:
  - Push, scale, and delete apps
  - Create and delete orgs and spaces

Push Apps Manager
- Deploys the Apps Manager, a dashboard for managing apps, services, orgs, users, and spaces. Until you deploy Apps Manager, you must perform these functions through the cf CLI. After Apps Manager has been deployed, Pivotal recommends deselecting the checkbox for this errand on subsequent Elastic Runtime deployments. For more information about the Apps Manager, see [Getting Started with the Apps Manager](#).

Push Notifications
- Deploys the Pivotal Notifications application to your Elastic Runtime installation

Push Notifications UI
- Deploys the Notifications UI component to your Elastic Runtime installation

Push Pivotal Account
- Deploys Pivotal Account, a dashboard that allows users to create and manage their accounts. In the Pivotal Account dashboard, users can launch applications, manage their profiles, manage account security, manage notifications, and manage approvals. See the [Enabling Pivotal Account](#) topic for more information.

Push Autoscaling
- Enables your deployment to automatically scale the number of instances of an app in response to changes in its usage load. To enable Autoscaling for an app, you must also bind the Autoscaling service to it. For more information, see the [Bind a Service Instance](#) section of the [Managing Service Instances with the CLI](#) topic.

Register Autoscaling Service Broker
- Registers the Autoscaling Service Broker

There are no pre-delete errands for this product.

### Note
The Notifications app requires that you configure SMTP with a username and password, even if [SMTP Authentication Mechanism](#) is set to none.

### Note
The Autoscaling app requires the Notifications app to send scaling action alerts by email.

### Note
The Notifications app requires that you configure SMTP with a username and password, even if [SMTP Authentication Mechanism](#) is set to none.
Step 19: Enable Traffic to Private Subnet

Unless you are using your own load balancer, you must enable traffic flow to the OpenStack private subnet as follows. Give each HAProxy a way of routing traffic into the private subnet by providing public IPs as floating IPs.

1. Click Resource Config.
2. Enter one or more IP addresses in **Floating IPs** for each HAProxy.

3. (Optional) If you have enabled the TCP Routing feature, enter one or more IP addresses in **Floating IPs** column for each TCP Router.

4. Click **Save**.
Step 20: (Optional) Disable Unused Resources

By default, Elastic Runtime uses an internal filestore and internal databases. If you configure Elastic Runtime to use external resources, you can disable the corresponding system-provided resources in Ops Manager to reduce costs and administrative overhead.

For more information regarding scaling instances, see the Zero Downtime Deployment and Scaling in CF and the Scaling Instances in Elastic Runtime topics.

Complete the following procedures to disable specific VMs in Ops Manager:

1. Click Resource Config.

2. If you configure Elastic Runtime to use an external S3-compatible filestore, edit the following fields:
   - File Storage: Enter 0 in Instances.

3. If you configure Elastic Runtime to use an external Relational Database Service (RDS), edit the following fields:
   - MySQL Proxy: Enter 0 in Instances.
   - MySQL Server: Enter 0 in Instances.
   - Cloud Controller Database: Enter 0 in Instances.
   - UAA Database: Enter 0 in Instances.

4. If you are not using HAProxy, enter 0 in the Instances field for HAProxy.

5. Click Save.

Step 21: Complete Elastic Runtime Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes. If the following ICMP error message appears, click Ignore errors and start the install.

3. Elastic Runtime installs. The image shows the Changes Applied message that Ops Manager displays when the installation process successfully completes.

Return to Installing Pivotal Cloud Foundry on OpenStack.
Installing Pivotal Cloud Foundry on vSphere

This guide describes how to install Pivotal Cloud Foundry (PCF) on vSphere.

If you experience a problem while following the steps below, refer to the Known Issues topics or to the Pivotal Cloud Foundry Troubleshooting Guide.

Note: If you are performing an upgrade to PCF 1.8, see Upgrading Pivotal Cloud Foundry for critical upgrade information.

Prerequisites

General Requirements

The following are general requirements for deploying and managing a PCF deployment with Ops Manager and Elastic Runtime:

- **(Recommended)** Ability to create a wildcard DNS record to point to your router or load balancer. Alternatively, you can use a service such as xip.io. For example, `203.0.113.0.xip.io`.

  Elastic Runtime gives each application its own hostname in your app domain. With a wildcard DNS record, every hostname in your domain resolves to the IP address of your router or load balancer, and you do not need to configure an A record for each app hostname. For example, if you create a DNS record `*.example.com` pointing to your router, every application deployed to the `example.com` domain resolves to the IP address of your router.

- **(Recommended)** A network without DHCP available for deploying the Elastic Runtime VMs

  Note: If you have DHCP, refer to the Troubleshooting Guide to avoid issues with your installation.

- Sufficient IP allocation:
  - One IP address for each VM instance
  - An additional IP address for each instance that requires static IPs
  - An additional IP address for each errand
  - An additional IP address for each compilation worker: `IPs needed = VM instances + static IPs + errands + compilation workers`

  Note: BOSH requires that you allocate a sufficient number of additional dynamic IP addresses when configuring a reserved IP range during installation. BOSH uses these IPs during installation to compile and deploy VMs, install Elastic Runtime, and connect to services. We recommend that you allocate at least 36 dynamic IP addresses when deploying Ops Manager and Elastic Runtime.

- The most recent version of the Cloud Foundry Command Line Interface (cf CLI)

- One or more NTP servers if not already provided by your IaaS

vSphere Requirements

Note: If you are using the Cisco Nexus 1000v Switch, refer to the Using the Cisco Nexus 1000v Switch with Ops Manager topic for more information.

Note: When installing Ops Manager on a vSphere environment with multiple ESXi hosts, you must use network-attached or shared storage devices. Local storage devices do not support sharing across multiple ESXi hosts.

The following are the minimum resource requirements for maintaining a Pivotal Cloud Foundry (PCF) deployment with Ops Manager and Elastic Runtime on vSphere:

- vSphere 6.0, 5.5, or 5.1
- Disk space: 2TB recommended
- Memory: 120GB
- Two public IP addresses: One for Elastic Runtime and one for Ops Manager
vCPU cores: 80
Overall CPU: 28 GHz
vSphere editions: standard and above
Ops Manager must have HTTPS access to vCenter and ESX hosts on TCP port 443.
A configured vSphere cluster:

- If you enable vSphere DRS (Distributed Resource Scheduler) for the cluster, you must set the Automation level to Partially automated or Fully automated. If you set the Automation level to Manual, the BOSH automated installation will fail with a [power_on_vm] error when BOSH attempts to create virtual machines (VMs).
- Turn hardware virtualization off if your vSphere hosts do not support VT-x/EPT. If you are unsure whether the VM hosts support VT-x/EPT, then you can turn this setting off. If you leave this setting on and the VM hosts do not support VT-x/EPT, then each VM requires manual intervention in vCenter to continue powering on without the Intel virtualized VT-x/EPT. Refer to the vCenter help topic at Configuring Virtual Machines > Setting Virtual Processors and Memory > Set Advanced Processor Options for more information.

By default, Elastic Runtime deploys the number of VM instances required to run a highly available configuration of PCF. If you are deploying a test or sandbox PCF that does not require HA, then you can scale down the number of instances in your deployment. For information about the number of instances required to run a minimal, non-HA PCF deployment, see Scaling Elastic Runtime.

vSphere Service Account Requirements
Ops Manager requires read/write permissions to the datacenter level of the vSphere Inventory Hierarchy to successfully install. Pivotal recommends defining a custom role for the service account that has all privileges for all objects in the datacenter, including propagating privileges to children.

For a complete list of the minimum required vSphere privileges, see the vSphere Service Account Requirements topic.

Since Ops Manager passes all required credentials through to BOSH, you only need one service account with the required vSphere privileges to complete the installation. Setting up separate service accounts for Ops Manager and BOSH is not necessary or recommended.

Note: You can also apply the default VMware Administrator System Role to the service account to achieve the appropriate permission level.

Step 1: Install Ops Manager
Complete the following procedures to install Ops Manager on vSphere:

1. Deploying Operations Manager to vSphere
2. Configuring Ops Manager Director for VMware vSphere

(Optional) Step 2: Install the IPsec Add-on
The PCF IPsec add-on secures network traffic within a PCF deployment and provides internal system protection if a malicious actor breaches your firewall. See the Securing Data in Transit with the IPsec Add-on topic for installation instructions.

Note: You must install the PCF IPsec add-on before installing any other tiles to enable the IPsec functionality. Pivotal recommends installing IPsec immediately after Ops Manager, and before installing the Elastic Runtime tile.

Step 3: Install Elastic Runtime
To install Elastic Runtime on vSphere, perform the procedures in the Configuring Elastic Runtime for vSphere topic.
Step 4: Create New User Accounts

Once you have successfully deployed PCF, add users to your account. Refer to the Creating New Elastic Runtime User Accounts topic for more information.

Step 5: Target Your Deployment

Use the cf Command Line Interface (CLI) to target your deployment. Make sure that you have installed the cf CLI tool. Refer to the PCF documentation for more information about using the cf command line tool.

Note: In Ops Manager, refer to Elastic Runtime > Credentials for the UAA admin name and password. You can also use the user that you created in Apps Manager, or create another user with the create-user command.

Additional Configuration

See the following topics for additional configuration information:

- Provisioning a Virtual Disk in vSphere
- Using the Cisco Nexus 1000v Switch with Ops Manager
- Using Ops Manager Resurrector on VMware vSphere
- Configuring SSL Termination for vSphere Deployments
- Understanding Availability Zones in VMware Installations
vSphere Service Account Requirements

This topic describes the minimum privileges required by the vSphere BOSH CPI. You must grant the following privileges to your vSphere service account to deploy Pivotal Cloud Foundry (PCF).

vCenter Root Privileges

Ops Manager assigns custom attributes to the VMs it deploys to identify BOSH releases and job index information on each VM. vCenter APIs require root access to manage these custom attributes.

You must grant the following privileges on the root vCenter server entity to the service account:

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Read-only</td>
<td>System.Anonymous</td>
</tr>
<tr>
<td></td>
<td>System.Read</td>
</tr>
<tr>
<td></td>
<td>System.View</td>
</tr>
<tr>
<td>Manage custom attributes</td>
<td>Global.ManageCustomFields</td>
</tr>
</tbody>
</table>

vCenter Datacenter Privileges

You must grant the following privileges on any datacenter entities where you will deploy PCF:

Role Object

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Users inherit the Read-Only role from the vCenter root level</td>
<td>System.Anonymous</td>
</tr>
<tr>
<td></td>
<td>System.Read</td>
</tr>
<tr>
<td></td>
<td>System.View</td>
</tr>
</tbody>
</table>

Datastore Object

The following privileges must be set at the datacenter level to upload and delete virtual machine files.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Allocate space</td>
<td>Datastore.AllocateSpace</td>
</tr>
<tr>
<td>Browse datastore</td>
<td>Datastore.Browse</td>
</tr>
<tr>
<td>Low level file operations</td>
<td>Datastore.FileManagement</td>
</tr>
<tr>
<td>Remove file</td>
<td>Datastore.DeleteFile</td>
</tr>
<tr>
<td>Update virtual machine files</td>
<td>Datastore.UpdateVirtualMachineFiles</td>
</tr>
</tbody>
</table>

Folder Object

Ops Manager creates a folder for VMs, stemcells, and persistent disks during installation. The folder contents change frequently as Ops Manager applies changes.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Delete folder</td>
<td>Folder.Delete</td>
</tr>
<tr>
<td>Create folder</td>
<td>Folder.Create</td>
</tr>
<tr>
<td>Move folder</td>
<td>Folder.Move</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-----------------------------</td>
</tr>
<tr>
<td>Rename folder</td>
<td>Folder.Rename</td>
</tr>
</tbody>
</table>

**Global Object**

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Set custom attribute</td>
<td>Global.SetCustomField</td>
</tr>
</tbody>
</table>

**Host Object**

This setting allows BOSH to manage rules for Distributed Resource Scheduler (DRS) and VM affinity. BOSH requires this setting, but Ops Manager does not use this feature. See the BOSH documentation for more information.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Modify cluster</td>
<td>Host.Inventory.EditCluster</td>
</tr>
</tbody>
</table>

**Network Object**

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Assign network</td>
<td>Network.Assign</td>
</tr>
</tbody>
</table>

**Resource Object**

When using `vAppImport` to clone a VM, BOSH requires the resource migration privileges to create a new, powered-off VM based on a given stemcell. BOSH migrates the VM to the destination datastore, where Ops Manager deploys the VM and powers it on.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Assign virtual machine</td>
<td>Resource.AssignVMToPool</td>
</tr>
<tr>
<td>Migrate powered off</td>
<td>Resource.ColdMigrate</td>
</tr>
<tr>
<td>Migrate powered on</td>
<td>Resource.HotMigrate</td>
</tr>
</tbody>
</table>

**Virtual Machine Object**

**Configuration**

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Add existing disk</td>
<td>VirtualMachine.Config.AddExistingDisk</td>
</tr>
<tr>
<td>Add new disk</td>
<td>VirtualMachine.Config.AddNewDisk</td>
</tr>
<tr>
<td>Add or remove device</td>
<td>VirtualMachine.Config.AddRemoveDevice</td>
</tr>
<tr>
<td>Advanced</td>
<td>VirtualMachine.Config.AdvancedConfig</td>
</tr>
<tr>
<td>Change CPU count</td>
<td>VirtualMachine.Config.CPUCount</td>
</tr>
<tr>
<td>Configure managedBy</td>
<td>VirtualMachine.Config.ManagedBy</td>
</tr>
<tr>
<td>Disk change tracking</td>
<td>VirtualMachine.Config.ChangeTracking</td>
</tr>
<tr>
<td>Disk lease</td>
<td>VirtualMachine.Config.DiskLease</td>
</tr>
<tr>
<td>Display connection settings</td>
<td>VirtualMachine.Config.MksControl</td>
</tr>
<tr>
<td>Extend virtual disk</td>
<td>VirtualMachine.Config.DiskExtend</td>
</tr>
<tr>
<td>Memory</td>
<td>VirtualMachine.Config.Memory</td>
</tr>
</tbody>
</table>
Modify device settings | VirtualMachine.Config.EditDevice
---|---
Raw device | VirtualMachine.Config.RawDevice
Reload from path | VirtualMachine.Config.ReloadFromPath
Remove disk | VirtualMachine.Config.RemoveDisk
Rename | VirtualMachine.Config.Rename
Reset guest information | VirtualMachine.Config.ResetGuestInfo
Set annotation | VirtualMachine.Config.Annotation
Settings | VirtualMachine.Config.Settings
Swapfile placement | VirtualMachine.Config.SwapPlacement
Unlock virtual machine | VirtualMachine.Config.Unlock

### Guest Operations

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Guest Operation Program Execution</td>
<td>VirtualMachine.GuestOperations.Execute</td>
</tr>
<tr>
<td>Guest Operation Modifications</td>
<td>VirtualMachine.GuestOperations.Modify</td>
</tr>
<tr>
<td>Guest Operation Queries</td>
<td>VirtualMachine.GuestOperations.Query</td>
</tr>
</tbody>
</table>

### Interaction

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Answer question</td>
<td>VirtualMachine.Interact.AnswerQuestion</td>
</tr>
<tr>
<td>Configure CD media</td>
<td>VirtualMachine.Interact.SetCDMedia</td>
</tr>
<tr>
<td>Console interaction</td>
<td>VirtualMachine.Interact.ConsoleInteract</td>
</tr>
<tr>
<td>Defragment all disks</td>
<td>VirtualMachine.Interact.DefragmentAllDisks</td>
</tr>
<tr>
<td>Device connection</td>
<td>VirtualMachine.Interact.DeviceConnection</td>
</tr>
<tr>
<td>Guest operating system management by VIX API</td>
<td>VirtualMachine.Interact.GuestControl</td>
</tr>
<tr>
<td>Power on</td>
<td>VirtualMachine.Interact.PowerOn</td>
</tr>
<tr>
<td>Reset</td>
<td>VirtualMachine.Interact.Reset</td>
</tr>
<tr>
<td>Suspend</td>
<td>VirtualMachine.Interact.Suspend</td>
</tr>
<tr>
<td>VMware Tools install</td>
<td>VirtualMachine.Interact.ToolsInstall</td>
</tr>
</tbody>
</table>

### Inventory

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create from existing</td>
<td>VirtualMachine.Inventory.CreateFromExisting</td>
</tr>
<tr>
<td>Create new</td>
<td>VirtualMachine.Inventory.Create</td>
</tr>
<tr>
<td>Move</td>
<td>VirtualMachine.Inventory.Move</td>
</tr>
<tr>
<td>Register</td>
<td>VirtualMachine.Inventory.Register</td>
</tr>
<tr>
<td>Remove</td>
<td>VirtualMachine.Inventory.Delete</td>
</tr>
<tr>
<td>Unregister</td>
<td>VirtualMachine.Inventory.Unregister</td>
</tr>
</tbody>
</table>

### Provisioning

When cloning a stemcell, BOSH sets custom specifications, such as hostnames and network configurations, based on the stemcell operating system.

The VM download privilege allows BOSH to modify files within a VM, including links between VMs and persistent disks. When vMotion migrates disks in
vSphere, BOSH uses these links to maintain the connections between VMs and their persistent disks.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Allow read-only disk access</td>
<td>VirtualMachine.Provisioning.DiskRandomRead</td>
</tr>
<tr>
<td>Allow virtual machine download</td>
<td>VirtualMachine.Provisioning.GetVmFiles</td>
</tr>
<tr>
<td>Allow virtual machine files upload</td>
<td>VirtualMachine.Provisioning.PutVmFiles</td>
</tr>
<tr>
<td>Clone template</td>
<td>VirtualMachine.Provisioning.CloneTemplate</td>
</tr>
<tr>
<td>Clone virtual machine</td>
<td>VirtualMachine.Provisioning.Clone</td>
</tr>
<tr>
<td>Customize</td>
<td>VirtualMachine.Provisioning.Customize</td>
</tr>
<tr>
<td>Deploy template</td>
<td>VirtualMachine.Provisioning.CloneTemplate</td>
</tr>
<tr>
<td>Mark as template</td>
<td>VirtualMachine.Provisioning.MarkAsTemplate</td>
</tr>
<tr>
<td>Mark as virtual machine</td>
<td>VirtualMachine.Provisioning.MarkAsVM</td>
</tr>
<tr>
<td>Modify customization specification</td>
<td>VirtualMachine.Provisioning.ModifyCustSpecs</td>
</tr>
<tr>
<td>Promote disks</td>
<td>VirtualMachine.Provisioning.PromoteDisks</td>
</tr>
<tr>
<td>Read customization specifications</td>
<td>VirtualMachine.Provisioning.ReadCustSpecs</td>
</tr>
</tbody>
</table>

Snapshot Management

Before Ops Manager deploys a new VM, it uses a snapshot to clone the stemcell image to the destination.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create snapshot</td>
<td>VirtualMachine.State.CreateSnapshot</td>
</tr>
<tr>
<td>Remove snapshot</td>
<td>VirtualMachine.State.RemoveSnapshot</td>
</tr>
<tr>
<td>Rename snapshot</td>
<td>VirtualMachine.State.RenameSnapshot</td>
</tr>
<tr>
<td>Revert snapshot</td>
<td>VirtualMachine.State.RevertToSnapshot</td>
</tr>
</tbody>
</table>

vApp Object

These privileges must be set at the resource pool level. vApp.ApplicationConfig is required when attaching or detaching persistent disks.

<table>
<thead>
<tr>
<th>Privilege (UI)</th>
<th>Privilege (API)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Import</td>
<td>VApp.Import</td>
</tr>
<tr>
<td>vApp application configuration</td>
<td>VApp.ApplicationConfig</td>
</tr>
</tbody>
</table>

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Deploying Operations Manager to vSphere

This topic provides instructions for deploying Ops Manager to VMware vSphere.

1. Refer to the Known Issues section of the Ops Manager v1.8 Release Notes topic before starting.

2. Download the Pivotal Cloud Foundry (PCF) Ops Manager ova file at Pivotal Network. Click the Pivotal Cloud Foundry region to access the PCF product page. Use the dropdown menu to select an Ops Manager release.

3. Log into vCenter.

4. Select the VM and Templates view.

5. Right click on your datacenter and select New Folder.

6. Name the folder pivotal_cf and select it.

7. Select File > Deploy OVF Template.

8. Select the .ova file and click Next.
9. Review the product details and click Next.

10. Accept the license agreement and click Next.

11. Name the virtual machine and click Next.

![](image1)

**Note:** The selected folder is the one you created.

12. Select a vSphere cluster and click Next.

![](image2)

13. If prompted, select a resource pool and click Next.

14. If prompted, select a host and click Next.

![](image3)

**Note:** Hardware virtualization must be off if your vSphere host does not support VT-X/EPT. Refer to the Installing Pivotal Cloud Foundry on vSphere topic for more information.

15. Select a storage destination and click Next.

![](image4)

16. Select a disk format and click Next. For information about disk formats, see Provisioning a Virtual Disk.

![](image5)

17. Select a network from the drop down list and click Next.
18. Enter network information and passwords for the Ops Manager VM admin user and click Next.

Note: You must enter a default admin password, or else your Ops Manager VM will not boot up.

19. Check the Power on after deployment checkbox and click Finish. Once the VM boots, the interface is available at the IP address you specified.

Note: It is normal to experience a brief delay before the interface is accessible while the web server and VM start up.

20. Create a DNS entry for the IP address that you used for Ops Manager. You must use this fully qualified domain name when you log into Ops Manager in the Installing Pivotal Cloud Foundry on vSphere topic.

Note: Ops Manager security features require you to create a fully qualified domain name to access Ops Manager during the initial configuration.
Configuring Ops Manager Director for VMware vSphere

This topic describes how to configure the Ops Manager Director for VMware vSphere.

Before you begin this procedure, ensure that you have successfully completed all steps in the Deploying Operations Manager to vSphere topic. After you complete this procedure, follow the instructions in the Configuring Elastic Runtime for vSphere, vCloud, and vCloud Air topic.

Step 1: Set Up Ops Manager

1. Navigate to the fully qualified domain of your Ops Manager in a web browser.

2. The first time you start Ops Manager, you must choose one of the following:
   - Use an Identity Provider: If you use an Identity Provider, an external identity server maintains your user database.
   - Internal Authentication: If you use Internal Authentication, PCF maintains your user database.

Use an Identity Provider

1. Log in to your IdP console and download the IdP metadata XML. Optionally, if your IdP supports metadata URL, you can copy the metadata URL instead of the XML.

2. Copy the IdP metadata XML or URL to the Ops Manager Use an Identity Provider log in page.

   Note: The same IdP metadata URL or XML is applied for the BOSH Director. If you are using a separate IdP for BOSH, copy the metadata XML.
3. Enter your **Decryption passphrase**. Read the **End User License Agreement**, and select the checkbox to accept the terms.

4. Your Ops Manager log in page appears. Enter your username and password. Click **Login**.

5. Download your SAML Service Provider metadata (SAML Relying Party metadata) by navigating to the following urls:
   - 5a. Ops Manager SAML service provider metadata: https://OPS-MAN-FQDN:443/uaa/saml/metadata
   - 5b. BOSH Director SAML service provider metadata: https://BOSH-IP-ADDRESS:8443/saml/metadata

   **Note:** To retrieve your BOSH-IP-ADDRESS, navigate to the Ops Manager Director tile > Status tab. Record the **Ops Manager Director IP address**.

6. Configure your IdP with your SAML Service Provider metadata. Import the Ops Manager SAML provider metadata from Step 5a above to your IdP. If your IdP does not support importing, provide the values below:
   - **Single sign on URL:** https://OPS-MAN-FQDN:443/uaa/saml/SSO/alias/OPS-MAN-FQDN
   - **Audience URI (SP Entity ID):** https://OP-MAN-FQDN:443/uaa
   - **Name ID is Email Address**
   - **SAML authentication requests are always signed**

7. Import the BOSH Director SAML provider metadata from Step 5b to your IdP. If the IdP does not support an import, provide the values below.
   - **Single sign on URL:** https://BOSH-IP:8443/saml/SSO/alias/BOSH-IP
   - **Audience URI (SP Entity ID):** https://BOSH-IP:8443
   - **Name ID is Email Address**
   - **SAML authentication requests are always signed**

8. Return to the **Ops Manager Director** tile, and continue with the configuration steps below.

**Internal Authentication**

1. When redirected to the **Internal Authentication** page, you must complete the following steps:
   - Enter a **Username**, **Password**, and **Password confirmation** to create an Admin user.
   - Enter a **Decryption passphrase** and the **Decryption passphrase confirmation**. This passphrase encrypts the Ops Manager datastore, and is not recoverable.
   - If you are using an **Http proxy** or **Https proxy**, follow the **PCF Director Proxy Settings** instructions.
   - Read the **End User License Agreement**, and select the checkbox to accept the terms.

**Step 2: vCenter Config Page**

1. Log in to Ops Manager with the Admin username and password you created in the previous step.
2. Click the **Ops Manager Director** tile.

3. Select **vCenter Config**.
4. Enter the following information:
   - vCenter Host: The hostname of the vCenter that manages ESXi/vSphere.
   - vCenter Username: A vCenter username with create and delete privileges for virtual machines (VMs) and folders.
   - vCenter Password: The password for the vCenter used specified above.
   - Datacenter Name: The name of the datacenter as it appears in vCenter.
   - Virtual Disk Type: The Virtual Disk Type to provision for all VMs. For guidance on the virtual disk type to select, see Provisioning a Virtual Disk in vSphere.
   - Ephemeral Datastore Names (comma delimited): The names of the datastores that store ephemeral VM disks deployed by Ops Manager.
- **Persistent Datastore Names (comma delimited):** The names of the datastores that store persistent VM disks deployed by Ops Manager.
- **VM Folder:** The vSphere datacenter folder (default: `pcf_vms`) where Ops Manager places VMs.
- **Template Folder:** The vSphere datacenter folder (default: `pcf_templates`) where Ops Manager places VMs.
- **Disk path Folder:** The vSphere datastore folder (default: `pcf_disk`) where Ops Manager creates attached disk images. You must not nest this folder.

5. Click **Save.**

Note: After your initial deployment, you will not be able to edit the VM Folder, Template Folder, and Disk path Folder names.

### Step 3: Director Config Page

1. Select **Director Config.**

2. In the **NTP Servers (comma delimited)** field, enter your NTP server addresses.

3. If you have installed and configured the JMX Bridge product, enter your **Metrics IP Address.**

4. Select the **Enable VM Resurrector Plugin** to enable Ops Manager Resurrector functionality and increase Elastic Runtime availability. For more information, see the [Using Ops Manager Resurrector on VMware vSphere](#) topic.

5. Select **Enable Post Deploy Scripts** to run a post-deploy script after deployment. This script allows the job to execute additional commands against a deployment.

6. Select **Recreate all VMs** to force BOSH to recreate all VMs on the next deploy. This process does not destroy any persistent disk data.

7. Select **Enable bosh deploy retries** if you want Ops Manager to retry failed BOSH operations up to five times.

8. Select **Keep Unreachable Director VMs** if you want to preserve Ops Manager Director VMs after a failed deployment for troubleshooting purposes.

   - **Service Key:** Enter your API service key from PagerDuty.
   - **HTTP Proxy:** Enter an HTTP proxy for use with PagerDuty.
10. Select **HM Email Plugin** to enable Health Monitor integration with email.
   - **Host**: Enter your email hostname.
   - **Port**: Enter your email port number.
   - **Domain**: Enter your domain.
   - **From**: Enter the address for the sender.
   - **Recipients**: Enter comma-separated addresses of intended recipients.
   - **Username**: Enter the username for your email server.
   - **Password**: Enter the password for your email server.
   - **Enable TLS**: Select this checkbox to enable Transport Layer Security.

11. For **Blobstore Location**, Pivotal recommends that you select **Internal**. However, if you select **S3 Compatible Blobstore**, complete the **S3 Endpoint**, **Bucket Name**, **Access Key**, **Secret Key**, **V2 Signature/V4 Signature**, and **Region** with information from your blobstore provider.
By default, Pivotal Cloud Foundry (PCF) deploys and manages an Internal database for you. If you choose to use an External MySQL Database, complete the associated fields with information obtained from your external MySQL Database provider: Host, Port, Username, Password, and Database.
13. (Optional) **Director Workers** sets the number of workers available to execute Director tasks. This field defaults to 5.

14. (Optional) **Max Threads** sets the maximum number of threads that the Ops Manager Director can run simultaneously. For vSphere, the default value is 32. Leave the field blank to use this default value. Pivotal recommends that you use the default value unless doing so results in rate limiting or errors on your IaaS.

15. (Optional) To add a custom URL for your Ops Manager Director, enter a valid hostname in **Director Hostname**. You can also use this field to configure a load balancer in front of your Ops Manager Director.

16. Click **Save**.

**Note:** After your initial deployment, you will not be able to edit the Blobstore and Database locations.
Step 4: Create Availability Zone Page

Ops Manager Availability Zones correspond to your vCenter clusters and resource pools. Multiple Availability Zones allow you to provide high-availability and load balancing to your applications. When you run more than one instance of an application, Ops Manager balances those instances across all of the Availability Zones assigned to the application. At least three availability zones are recommended for a highly available installation of Elastic Runtime.

1. Select Create Availability Zones.

![Create Availability Zones](image)

2. Use the following steps to create one or more Availability Zones for your applications to use:
   - Click Add.
   - Enter a unique Name for the Availability Zone.
   - Enter the name of an existing vCenter Cluster to use as an Availability Zone.
   - (Optional) Enter the name of a Resource Pool in the vCenter cluster that you specified above. The jobs running in this Availability Zone share the CPU and memory resources defined by the pool.

   ![Note: For more information about using availability zones in vSphere, see the Understanding Availability Zones in VMware Installations topic.](image)

3. Click Save.

Step 5: Create Networks Page

1. Select Create Networks.
2. Select **Enable ICMP checks** to enable ICMP on your networks. Ops Manager uses ICMP checks to confirm that components within your network are reachable.
3. Use the following steps to create one or more Ops Manager networks:
   - Click **Add Network**.
   - Enter a unique **Name** for the network.
   - If you want to dynamically provision VMs in this network for use with on-demand services, select the **Service Networks** checkbox. When the checkbox is selected, Ops Manager does not provision VMs within the specified CIDR range.
   - Click **Add Subnet** to create one or more subnets for the network.

   **Note:** To use the Single Sign-On for PCF service, you must configure a network with only one subnet.

   - Enter the full path and **vSphere Network Name** as it displays in vCenter. For example, enter \YOUR-DIRECTORY-NAME/YOUR-NETWORK-NAME. If your vSphere Network Name contains a forward slash character, replace the forward slash with the URL-encoded forward slash character %2F.
   - For **CIDR**, enter a valid CIDR block in which to deploy VMs. For example, enter 192.0.2.0/24.
   - For **Reserved IP Ranges**, enter any IP addresses from the **CIDR** that you want to blacklist from the installation. Ops Manager will not deploy VMs to any address in this range.
   - Enter your **DNS** and **Gateway** IP addresses.
   - Select which **Availability Zones** to use with the network.

4. Click **Save**.

   **Note:** Multiple networks allow you to place vCenter on a private network and the rest of your deployment on a public network. Isolating vCenter in this manner denies access to it from outside sources and reduces possible security vulnerabilities.

   **Note:** If you are using the Cisco Nexus 1000v Switch, refer to the Using the Cisco Nexus 1000v Switch with Ops Manager topic for more information.

**Step 6: Assign AZs and Networks Page**

1. Select **Assign AZs and Networks**.

2. Use the drop-down menu to select a **Singleton Availability Zone**. The Ops Manager Director installs in this Availability Zone.

3. Use the drop-down menu to select a **Network** for your Ops Manager Director.

4. Click **Save**.

**Step 7: Security Page**
1. Select **Security**.

![Security](image)

These certificates enable BOSH-deployed components to trust a custom root certificate.

Generate VM passwords or use single password for all VMs
- Generate passwords
- Use default BOSH password

2. In **Trusted Certificates**, enter a custom certificate authority (CA) certificate to insert into your organization's certificate trust chain. This feature enables all BOSH-deployed components in your deployment to trust a custom root certificate. If you want to use Docker Registries for running app instances in Docker containers, use this field to enter your certificate for your private Docker Registry. See the [Using Docker Registries](#) topic for more information.

3. Choose **Generate passwords** or **Use default BOSH password**. Pivotal recommends that you use the **Generate passwords** option for greater security.

4. Click **Save**. To view your saved Director password, click the **Credentials** tab.

---

### Step 8: Resource Config Page

1. Select **Resource Config**.

![Resource Config](image)

2. Adjust any values as necessary for your deployment. Under the **Instances**, **Persistent Disk Type**, and **VM Type** fields, choose **Automatic** from the drop-down menu to allocate the recommended resources for the job. If the **Persistent Disk Type** field reads **None**, the job does not require persistent disk space.

   **Note:** If you set a field to **Automatic** and the recommended resource allocation changes in a future version, Ops Manager automatically uses the updated recommended allocation.

3. Click **Save**.
Step 9: Complete the Ops Manager Director Installation

1. Click the Installation Dashboard link to return to the Installation Dashboard.

2. Click Apply Changes on the right navigation.

3. After you complete this procedure, follow the instructions in the Configuring Elastic Runtime for vSphere topic.
Configuring Elastic Runtime for vSphere

Page last updated:

Note: Pivotal Cloud Foundry (PCF) for vCloud Air and vCloud Director is deprecated and availability is restricted to existing customers. Contact Support for more information.

This topic describes how to configure the Pivotal Elastic Runtime components that you need to run Pivotal Cloud Foundry (PCF) for VMware vSphere.

Note: If you plan to install the IPsec add-on, you must do so before installing any other tiles. Pivotal recommends installing IPsec immediately after Ops Manager, and before installing the Elastic Runtime tile.

Step 1: Add Elastic Runtime to Ops Manager

1. Navigate to the Pivotal Network and click the Pivotal Cloud Foundry banner to access the PCF product page. Use the drop-down menu to select an Elastic Runtime release.

2. From the Available Products view, click Import a Product.


4. In the Available Products view, hover over Elastic Runtime and click Add.
5. Click the Elastic Runtime tile in the Installation Dashboard.

Step 2: Assign Availability Zones and Networks

1. Select **Assign AZs and Networks**. These are the Availability Zones that you create when configuring Ops Manager Director.

2. **(vSphere Only)** Select an Availability Zone under **Place singleton jobs**. Ops Manager runs any job with a single instance in this Availability Zone.

3. **(vSphere Only)** Select one or more Availability Zones under **Balance other jobs**. Ops Manager balances instances of jobs with more than one instance across the Availability Zones that you specify.

4. From the **Network** drop-down box, choose the network on which you want to run Elastic Runtime.
5. Click Save.

Note: When you save this form, a verification error displays because the PCF security group blocks ICMP. You can ignore this error.

Step 3: Configure Domains

1. Select Domains.

Elastic Runtime hosts applications at subdomains under its apps domain and assigns system components to subdomains under its system domain. You need to configure a wildcard DNS for both the apps domain and system domain. The two domains can be the same, although this is not recommended.

   - The System Domain defines your target when you push apps to Elastic Runtime.
   - The Apps Domain defines where Elastic Runtime should serve your apps.

Note: Pivotal recommends that you use the same domain name but different subdomain names for your system and app domains. Doing so allows you to use a single wildcard certificate for the domain while preventing apps from creating routes that overlap with system routes.
3. Click **Save**.

**Step 4: Configure Networking**

1. Select **Networking**.

2. The values you enter in the **Router IPs** and **HAProxy IPs** fields depend on whether you are using HAProxy in your deployment. Use the table below to determine how to complete these fields.

   ![Note](image)

   **Note:** If you choose to assign specific IP addresses in either the **Router IPs** or **HAProxy IPs** field, ensure that these IP addresses are in the subnet that you configured for Elastic Runtime in Ops Manager.

<table>
<thead>
<tr>
<th>Using HAProxy?</th>
<th>Router IPs Field</th>
<th>HAProxy IPs Field</th>
</tr>
</thead>
<tbody>
<tr>
<td>No</td>
<td>1. Choose IP addresses from the subnet you configured in Ops Manager.</td>
<td>Leave this field blank.</td>
</tr>
<tr>
<td></td>
<td>2. Enter these IP addresses in the <strong>Router IPs</strong> field. You should</td>
<td></td>
</tr>
<tr>
<td></td>
<td>specify more than one IP address for high availability.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. Configure your load balancer to forward requests for the domains that</td>
<td></td>
</tr>
<tr>
<td></td>
<td>you have configured for your deployment to these IP addresses.</td>
<td></td>
</tr>
<tr>
<td>Yes</td>
<td>Leave this field blank.</td>
<td>1. Choose IP addresses from the subnet you configured in Ops Manager.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>2. Enter these IP addresses in the <strong>HAProxy IPs</strong> field. You should</td>
</tr>
<tr>
<td></td>
<td></td>
<td>specify more than one IP address for high availability.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>3. Configure your load balancer to forward requests for the domains you</td>
</tr>
<tr>
<td></td>
<td></td>
<td>have configured for your deployment to these IP addresses.</td>
</tr>
</tbody>
</table>

3. (Optional) In **SSH Proxy IPs**, add the IP address for your Diego Brain, which will accept requests to SSH into application containers on port **2222**.

4. Under **Configure the point-of-entry to this environment**, choose one of the following options:
   - **Forward SSL to Elastic Runtime Router**: Select this option if your deployment uses an external load balancer that can forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing. Complete the fields for the **Router SSL Termination Certificate and Private Key** and **Router SSL Ciphers**.
   - **Forward unencrypted traffic to Elastic Runtime Router**: Select this option if your deployment uses an external load balancer that cannot forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing.
   - **Forward SSL to HAProxy**: Select this option to use HAProxy as your first point of entry. Complete the fields for **SSL Certificate and Private Key**, and **HAProxy SSL Ciphers**. Select **Disable HTTP traffic to HAProxy** if you want the HAProxy to only allow HTTPS traffic.

   ![Note](image)

   **Note:** For details about different SSL termination point options, which correspond to different points-of-entry for Elastic Runtime, see the [Providing a Certificate for your SSL Termination Point](#) topic.

5. If you are not using SSL encryption or if you are using self-signed certificates, select **Disable SSL certificate verification for this environment**. Selecting this checkbox also disables SSL verification for route services.

6. Select the **Disable insecure cookies on the Router** checkbox to set the secure flag for cookies generated by the router.
7. In the **Choose whether or not to enable route services** section, choose either **Enable route services** or **Disable route services**. Route services are a class of [marketplace services](#) that perform filtering or content transformation on application requests and responses. See the **Route Services** topic for details.

8. The **Loggregator Port** defaults to 443 if left blank. Enter a new value to override the default.

9. (Optional) Use the **Applications Subnet** field if you need to avoid address collision with a third-party service on the same subnet as your apps. Enter a CIDR subnet mask specifying the range of available IP addresses assigned to your app containers. The IP range must be different from the network used by the system VMs.

10. (Optional) You can change the value in the **Applications Network Maximum Transmission Unit (MTU)** field. Pivotal recommends setting the MTU value for your application network to 1454. Some configurations, such as networks that use GRE tunnels, may require a smaller MTU value.

11. (Optional) To accommodate larger uploads over connections with high latency, increase the number of seconds in the **Router Timeout to Backends** field.

12. (Optional) Increase the value of **Load Balancer Unhealthy Threshold** to specify the amount of time, in seconds, that the router continues to accept connections before shutting down. During this period, healthchecks may report the router as unhealthy, which causes load balancers to failover to other routers. Set this value to an amount greater than or equal to the maximum time it takes your load balancer to consider a router instance unhealthy, given contiguous failed healthchecks.

13. (Optional) Modify the value of **Load Balancer Healthy Threshold**. This field specifies the amount of time, in seconds, to wait until declaring the Router instance started. This allows an external load balancer time to register the Router instance as healthy.
14. (Optional) If app developers in your organization want certain HTTP headers to appear in their app logs with information from the Gorouter, specify them in the **HTTP Headers to Log** field. For example, to support app developers that deploy Spring apps to PCF, you can enter [Spring-specific HTTP headers](#).

15. Click **Save**.

---

**Step 5: Configure Application Containers**

1. Select **Application Containers**.
2. The **Enable Custom Buildpacks** checkbox governs the ability to pass a custom buildpack URL to the `cf push` command. By default, this ability is enabled, letting developers use custom buildpacks when deploying apps. Disable this option by disabling the checkbox. For more information about custom buildpacks, refer to the [Buildpacks](#) section of the PCF documentation.

3. The **Allow SSH access to app containers** checkbox controls SSH access to application instances. Enable the checkbox to permit SSH access across your deployment, and disable it to prevent all SSH access. See the [Application SSH Overview](#) topic for information about SSH access permissions at the space and app scope.

4. You can configure Elastic Runtime to run app instances in Docker containers by supplying their IP address range(s) in the **Private Docker Insecure Registry Whitelist** textbox. See the [Using Docker Registries](#) topic for more information.

5. Select your preference for **Docker Images Disk-Cleanup Scheduling on Cell VMs**. If you choose `Clean up disk-space once threshold is reached`, enter a **Threshold of Disk-Used [MB]** in megabytes. For more information about the configuration options and how to configure a threshold, see [Configuring Docker Images Disk-Cleanup Scheduling](#).

6. Click **Save**.

### Step 6: Configure Application Developer Controls

1. Select **Application Developer Controls**.
2. Enter your intended maximum file upload size.

3. Enter your default RAM memory allocation per app.

4. Enter your default total RAM memory (RAM) quota per Org. You can change this in the CLI.

5. Enter your maximum and default disk quotas per app.

6. Enter your default service instances quota per Org. You can change this in the CLI.

7. Click Save.

Step 7: Review Application Security Group

Setting appropriate Application Security Groups is critical for a secure deployment. Type X in the box to acknowledge that once the Elastic Runtime deployment completes, you will review and set the appropriate application security groups. See Restricting App Access to Internal PCF Components for instructions.
Step 8: Configure Authentication and Enterprise SSO

1. Select Authentication and Enterprise SSO.

2. To authenticate user sign-ons, your deployment can use one of three types of user database: the UAA server’s internal user store, an external SAML identity provider, or an external LDAP server.
   - To use the internal UAA, select the Internal option and follow the instructions in the Configuring UAA Password Policy topic to configure your password policy.
   - To connect to an external identity provider through SAML, scroll down to select the SAML Identity Provider option and follow the instructions in the Configuring PCF for SAML section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.
   - To connect to an external LDAP server, scroll down to select the LDAP Server option and follow the instructions in the Configuring LDAP section of the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.

3. Under Service Provider Credentials, enter a certificate and private key to be used by UAA as a SAML Service Provider for signing outgoing SAML authentication requests. You can provide an existing certificate and private key from your trusted Certificate Authority or generate a self-signed certificate. The following domains must be associated with the certificate: login.YOUR-SYSTEM-DOMAIN and *.login.YOUR-SYSTEM-DOMAIN.

   Note: The Pivotal Single Sign-On Service and Pivotal Spring Cloud Services tiles require the *.login.YOUR-SYSTEM-DOMAIN.

4. If the private key specified under Service Provider Credentials is password-protected, enter the password under Service Provider Password.
5. (Optional) In the Apps Manager Access Token Lifetime, Apps Manager Refresh Token Lifetime, Cloud Foundry CLI Access Token Lifetime, and Cloud Foundry CLI Refresh Token Lifetime fields, change the lifetimes of tokens granted for Apps Manager and Cloud Foundry Command Line Interface (cf CLI) login access and refresh. Most deployments use the defaults.

6. (Optional) Customize the text prompts used for username and password from the cf CLI and Apps Manager login popup.

7. (Optional) The Proxy IPs Regular Expression field contains a pipe-delimited set of regular expressions that UAA considers to be reverse proxy IP addresses. UAA respects the x-forwarded-for and x-forwarded-proto headers coming from IP addresses that match these regular expressions. To configure UAA to respond properly to Router or HAProxy requests coming from a public IP address, append a regular expression or regular expressions to match the public IP address.

8. Click Save.

Step 9: Configure System Databases

You can configure Elastic Runtime to use the internal MySQL database provided with PCF, or you can configure an external database provider for the databases required by Elastic Runtime.
Internal Database Configuration

If you want to use internal databases for your deployment, perform the following steps:

1. Select **Databases**.

   ![Database Selection](image)

   Place the databases used by Elastic Runtime components like Cloud Controller and UAA.

   - Internal Databases: MySQL, it is strongly recommended to use MySQL as the default database.
   - Internal Databases: PostgreSQL (password required to connect to the database)
   - External Databases: (optional, for example, use AWS RDS)

2. Select **Internal Databases - MySQL**

3. Click **Save**.

Then proceed to **Step 10: (Optional) Configure Internal MySQL** to configure high availability and automatic backups for your internal MySQL databases.

---

External Database Configuration

**Note:** The exact procedure to create databases depends upon the database provider you select for your deployment. The following procedure uses AWS RDS as an example. You can configure a different database provider that provides MySQL support, such as Google Cloud SQL.

**Warning:** Protect whichever database you use in your deployment with a password.

To create your Elastic Runtime databases, perform the following steps:

1. Add the **~ubuntu** account key pair from your IaaS deployment to your local SSH profile so you can access the Ops Manager VM. For example, in AWS, you add a key pair created in AWS:

   ```bash
   $ ssh-add aws-keypair.pem
   ```

2. SSH into your Ops Manager using the **Ops Manager FQDN** and the username **ubuntu**:

   ```bash
   $ ssh ubuntu@OPS_MANAGER_FQDN
   ```

3. Run the following terminal command to log in to your MySQL database instance. Use the appropriate hostname and user login values configured in your IaaS account. For example, to log in to your AWS RDS instance, you can run:

   ```bash
   $ mysql --host=RDSHOSTNAME --user=RDSUSERNAME --password=RDSPASSWORD
   ```

4. Run the following MySQL commands to create databases for the Elastic Runtime components that require a relational database:

   ```sql
   CREATE database uaa;
   CREATE database ccdb;
   CREATE database notifications;
   CREATE database autoscale;
   CREATE database routing;
   CREATE database app_usage_service;
   CREATE database console;
   ```

**Note:** The **console** database is deprecated but must be created to complete the installation procedure. After successfully deploying PCF...
5. Type `exit` to quit the MySQL client and `exit` again to close your connection to the Ops Manager VM.


7. Select the External Databases option.

8. For Hostname, enter the hostname of the database server.

9. For TCP Port, enter the port of the database server.

10. Each component that requires a relational database has two corresponding fields: one for the database username and one for the database password. For each set of fields, specify a unique username that can access this specific database on the database server and a password for the provided username.

11. Click Save.

**Step 10: (Optional) Configure Internal MySQL**

- **Note:** You only need to configure this section if you have selected Internal Databases - MySQL in the Databases section.

1. Select Internal MySQL.

2. In the MySQL Proxy IPs field, enter one or more comma-delimited IP addresses that are not in the reserved CIDR range of your network. If a MySQL node fails, these proxies re-route connections to a healthy node. See the MySQL Proxy topic for more information.
3. For **MySQL Service Hostname**, enter an IP address or hostname for your load balancer. If a MySQL proxy fails, the load balancer re-routes connections to a healthy proxy. If you leave this field blank, components are configured with the IP address of the first proxy instance entered above.

**Warning:** You must configure a load balancer to achieve complete high-availability.

4. In the **Replication canary time period** field, leave the default of 30 seconds or modify the value based on the needs of your deployment. Lower numbers cause the canary to run more frequently, which means that the canary reacts more quickly to replication failure but adds load to the database.

5. In the **Replication canary read delay** field, leave the default of 20 seconds or modify the value based on the needs of your deployment. This field configures how long the canary waits, in seconds, before verifying that data is replicating across each MySQL node. Clusters under heavy load can experience a small replication lag as write-sets are committed across the nodes.

6. **Required:** In the **E-mail address** field, enter the email address where the MySQL service sends alerts when the cluster experiences a replication issue or when a node is not allowed to auto-rejoin the cluster.

7. Under **Automated Backups Configuration**, choose one of three options for MySQL backups:
   - Disable automatic backups of MySQL
   - Enable automated backups from MySQL to an S3 bucket or other S3-compatible file store saves your backups to an existing Amazon Web Services (AWS) or Ceph S3-compatible blobstore.
This option requires the following fields:

- For **S3 Bucket Name**, enter the name of your S3 bucket. Do not include an `s3://` prefix, a trailing `/`, or underscores. If the bucket does not already exist, it will be created automatically.
- For **Bucket Path**, specify a folder within the bucket to hold your MySQL backups. Do not include a trailing `/`.
- For **AWS Access Key ID** and **AWS Secret Access Key**, enter your AWS or Ceph credentials.
- For **Cron Schedule**, enter a valid cron expression to schedule your automated backups. Cron uses your computer’s local time zone.
- **Enable automated backups from MySQL to a remote host via SCP** saves your backups to a remote host using secure copy protocol (SCP).
This option requires the following fields:

- For **Hostname**, enter the name of your SCP host.
- For **Port**, enter your SCP port. This should be the TCP port that your SCP host uses for SSH. The default port is 22.
- For **Username**, enter your SSH username for the SCP host.
- For **Private key**, paste in your SSH private key.
- For **Destination directory**, enter the directory on the SCP host where you want to save backup files.
- For **Cron Schedule**, enter a valid cron expression to schedule your automated backups. Cron uses your computer's local time zone.
- Enable **Backup All Nodes** to make unique backups from each instance of the MySQL server rather than just the first MySQL server instance.

**Note:** If you choose to enable automated MySQL backups, set the number of instances for the **Backup Prepare Node** under the **Resource Config** section of the Elastic Runtime tile to 1.

8. If you want to log audit events for internal MySQL, select **Enable server activity logging** under **Server Activity Logging**.

   a. For the **Event types** field, you can enter the events you want the MySQL service to log. By default, this field includes `connect` and `query`, which tracks who connects to the system and what queries are processed. For more information, see the **Logging Events** section of the MariaDB documentation.
9. Click Save.

Step 11: Configure File Storage

Pivotal recommends using highly resilient and redundant external filestores for your Elastic Runtime file storage. This approach minimizes system downtime.

When configuring file storage for the Cloud Controller in Elastic Runtime, you can select:

- Internal WebDAV filestore
- External S3 or Ceph-compatible filestore
- External Google Cloud Storage

For production-level PCF deployments on vSphere, the recommended selection is **External S3- Compatible**.

**Internal Filestore**

Internal file storage is only appropriate for small, non-production deployments.

To use the PCF internal filestore, perform the following steps:

1. In the Elastic Runtime tile, select **File Storage**.
2. Select **Internal WebDAV**, and click **Save**.

**External S3 or Ceph Filestore**

To use an external S3-compatible filestore for your Elastic Runtime file storage, perform the following steps:

1. In the Elastic Runtime tile, select **File Storage**.
2. Select the **External S3-Compatible Filestore** option and complete the following fields:

- Enter the **URL Endpoint** for your filestore.
- Enter your **Access Key** and **Secret Key**.
- For **S3 Signature Version** and **Region**, use the V4 Signature values. AWS recommends using [Signature Version 4](https://docs.aws.amazon.com/AmazonS3/latest/dev/using-bucket-acl.html).
- Select **Server-side Encryption (available for AWS S3 only)** to encrypt the contents of your S3 filestore.
- Enter values for the remaining fields as follows:

<table>
<thead>
<tr>
<th>Ops Manager Field</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Buildpacks Bucket Name</td>
<td>S3 bucket for storing app buildpacks.</td>
</tr>
<tr>
<td>Droplets Bucket Name</td>
<td>S3 bucket for storing app droplets. Pivotal recommends that you use a unique bucket name for droplets, but you can also use the same name as above.</td>
</tr>
<tr>
<td>Packages Bucket</td>
<td>S3 bucket for storing app packages. Pivotal recommends that you use a unique bucket name for packages, but you can</td>
</tr>
</tbody>
</table>
3. Click **Save**.

**Note:** For more information about AWS S3 Signatures, see the *Authenticating Requests* documentation.

### Other IaaS Storage Options

Google Cloud Storage is also available as a file storage option but has not been evaluated for typical PCF on vSphere installations.

### Step 12: (Optional) Configure System Logging

If you are forwarding logging messages to an external Reliable Event Logging Protocol (RELP) server, complete the following steps:

1. Select **System Logging**.

![Configure system logging](image)

2. If you want to include security events in your log stream, select the **Enable Cloud Controller security event logging** checkbox. This logs all API requests, including the endpoint, user, source IP, and request result, in the Common Event Format (CEF).

3. Enter the IP address of your syslog server in **External Syslog Aggregator Hostname** and its port in **External Syslog Aggregator Port**. The default port for a syslog server is **514**.

   **Note:** The host must be reachable from the Elastic Runtime network, accept TCP connections, and use the RELP protocol. Ensure your syslog server listens on external interfaces.

4. Select an **External Syslog Network Protocol** to use when forwarding logs.

5. For the **Syslog Drain Buffer Size**, enter the number of messages the Doppler server can hold from Metron agents before the server starts to drop them. See the *Loggregator Guide for Cloud Foundry Operators* topic for more details.

6. Click **Save**.

### Step 13: (Optional) Customize Apps Manager

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The Custom Branding and Apps Manager sections customize the appearance and functionality of Apps Manager. Refer to Custom Branding Apps Manager for descriptions of the fields on these pages and for more information about customizing Apps Manager.

1. Select Custom Branding. Use this section to configure the text, colors, and images of the interface that developers see when they log in, create an account, reset their password, or use Apps Manager.

2. Click Save to save your settings in this section.

3. Select Apps Manager.
4. Select Enable Invitations to enable invitations in Apps Manager. Space Managers can invite new users for a given space, Org Managers can invite new users for a given org, and Admins can invite new users across all orgs and spaces. See the Inviting New Users section of the Managing User Roles with Apps Manager topic for more information.

5. Select Display Marketplace Service Plan Prices to display the prices for your services plans in the Marketplace.

6. Enter the Supported currencies as json to appear in the Marketplace. Use the format \{"CURRENCY-CODE":"SYMBOL\}. This defaults to \{"usd":"$", "eur":"€"\}.

7. Use Product Name, Marketplace Name, and Customize Sidebar Links to configure page names and sidebar links in the Apps Manager and Marketplace pages.

8. Click Save to save your settings in this section.

Step 14: (Optional) Configure Email Notifications

Elastic Runtime uses SMTP to send invitations and confirmations to Apps Manager users. You must complete the Email Notifications page if you want to enable end-user self-registration.

1. Select Email Notifications.
2. Enter your reply-to and SMTP email information

3. Verify your authentication requirements with your email administrator and use the SMTP Authentication Mechanism drop-down menu to select None, Plain, or CRAM-MD5. If you have no SMTP authentication requirements, select None.

4. Click Save.

Note: If you do not configure the SMTP settings using this form, the administrator must create orgs and users using the cf CLI tool. See Creating and Managing Users with the cf CLI for more information.

Step 15: (Optional) Add CCDB Restore Key

Perform this step if all of the following are true:

- You deployed Elastic Runtime previously.
- You then stopped Elastic Runtime or it crashed.
- You are re-deploying Elastic Runtime with a backup of your Cloud Controller database.

1. Click Restore CCDB Encryption Key.

2. Enter your Cloud Controller DB Encryption Key.
Step 16: Configure Smoke Tests

The Smoke Tests errand runs basic functionality tests against your Elastic Runtime deployment after an installation or update. In this section, choose where to run smoke tests. In the Errands section, you can choose whether or not to run the Smoke Tests errand.

1. Select Smoke Tests.

2. If you have a shared apps domain, select On-demand org and space, which creates an ad-hoc org and space for running smoke tests and deletes them afterwards. Otherwise, select Specified org and space and complete the fields to specify where you want to run smoke tests.

3. Click Save.

Step 17: (Optional) Enable Advanced Features

The Advanced Features section of Elastic Runtime includes new functionality that may have certain constraints. Although these features are fully supported, Pivotal recommends caution when using them in production environments.

Diego Cell Memory and Disk Overcommit
If your apps do not use the full allocation of disk space and memory set in the Resource Config tab, you might want use this feature. These fields control the amount to overcommit disk and memory resources to each Diego Cell VM.

For example, you might want to use the overcommit if your apps use a small amount of disk and memory capacity compared to the amount set in the Resource Config settings for Diego Cell.

Note: Due to the risk of app failure and the deployment-specific nature of disk and memory use, Pivotal has no recommendation about how much, if any, memory or disk space to overcommit.

To enable overcommit, follow these steps:

1. Select Advanced Features.

2. Enter the total desired amount of Diego cell memory value in the Cell Memory Capacity (MB) field. Refer to the Diego Cell row in the Resource Config tab for the current Cell memory capacity settings that this field overrides.

3. Enter the total desired amount of Diego cell disk capacity value in the Cell Disk Capacity (MB) field. Refer to the Diego Cell row in the Resource Config tab for the current Cell disk capacity settings that this field overrides.

4. Click Save.

Note: Entries made to each of these two fields set the total amount of resources allocated, not the average.

Disable Privileged App Containers

By default, Pivotal Cloud Foundry deploys apps in privileged containers. Apps deployed to privileged containers can gain access to their host operating system. In general, Pivotal recommends disabling privileged containers by selecting this option.

Note: Do not select Disable privileged app containers if you are running applications that use FUSE file system support.

To disable privileged app containers, follow these steps:

1. Select Advanced Features.

2. Select Disable privileged app containers. This setting only applies to newly pushed apps, so you must restart any pre-existing apps to apply this option.

3. Click Save.

Note: Containers based on Docker images are always unprivileged, regardless of this setting.
Enable TCP Routing

TCP Routing enables applications to be run on PCF that require inbound requests on non-HTTP protocols. Before enabling TCP Routing, review the Pre-Deployment Steps that describe required networking infrastructure changes.

1. TCP Routing is disabled by default. To enable this feature, select the Enable TCP Routing radio button.

2. In TCP Router IPs, enter the IP address(es) you would like assigned to the TCP Routers. The addresses must be within your subnet CIDR block. These will be the same IP addresses you configured your load balancer with in Pre-Deployment Steps, unless you configured DNS to resolve the TCP domain name directly to an IP you’ve chosen for the TCP router. You can enter multiple values as a comma-delimited list or as a range. For example, 10.254.0.1, 10.254.0.2 or 10.254.0.1-10.254.0.2.

3. In TCP Routing Ports, enter a range of ports to be allocated for TCP Routes. For each TCP route you want to support, you must reserve a port. This will be the same range of ports you configured your load balancer with in Pre-Deployment Steps, unless you configured DNS to resolve the TCP domain name to the TCP router directly. This field takes a comma-delimited list of individual ports and ranges, for example 1024-1099,30000,60000-60099. Configuration of this field is only applied on the first deploy; you may later update the port range using the CLI. For details modifying the port range, see Router Groups.

4. Click Save.

Disable TCP Routing

1. If you want to disable TCP routing after enabling it, click Select this option if you prefer to enable TCP Routing at a later time

2. Manually remove the TCP routing domain.

3. Click Save.

Whitelist for Non-RFC-1918 Private Networks

Some private networks require extra configuration so that internal filestore (WebDAV) can communicate with other PCF processes.

The Whitelist for non-RFC-1918 Private Networks field is provided for deployments that use a non-RFC 1918 private network. This is typically a private network other than 10.0.0.0/8, 172.16.0.0/12, 192.168.0.0/16.

Most PCF deployments do not require any modifications to this field.

To add your private network to the whitelist, perform the following steps:

1. Select Advanced Features.

2. Append a new allow rule to the existing contents of the Whitelist for non-RFC-1918 Private Networks field.
Include the word allow, the network CIDR range to allow, and a semi-colon (,) at the end. For example:

```
allow 172.99.0.0/24; 
```

3. Click Save.

**CF CLI Connection Timeout**

The CF CLI Connection Timeout field allows you to override the default 5 second timeout of the Cloud Foundry Command Line Interface (cf CLI) used within your PCF deployment. This timeout affects the `cf` command used to push Elastic Runtime errand apps such as Notifications, Autoscaler, Apps Manager and so on.

Set the value of this field to a higher value, in seconds, if you are experiencing domain name resolution timeouts when pushing errands in Elastic Runtime.

To modify your CF CLI connection timeout, perform the following steps:

1. Select Advanced Features.

   ![CF CLI Connection Timeout Field]

2. Add a value, in seconds, to the CF CLI Connection Timeout field.

3. Click Save.

**Step 18: Configure Errands**

Errands are scripts that Ops Manager runs to automate tasks. By default, Ops Manager runs the post-install errands listed below when you deploy Elastic Runtime. However, you can prevent a specific post-install errand from running by deselecting its checkbox on the Errands page.

*Note:* Several errands deploy apps that provide services for your deployment, such as Autoscaling and Notifications. Once one of these apps is running, deselecting the checkbox for the corresponding errand on a subsequent deployment does not stop the app.
Run Smoke Tests verifies that your deployment can do the following:

- Push, scale, and delete apps
- Create and delete orgs and spaces

Push Apps Manager deploys the Apps Manager, a dashboard for managing apps, services, orgs, users, and spaces. Until you deploy Apps Manager, you must perform these functions through the cf CLI. After Apps Manager has been deployed, Pivotal recommends deselecting the checkbox for this errand on subsequent Elastic Runtime deployments. For more information about the Apps Manager, see Getting Started with the Apps Manager.

Notifications deploys an API for sending email notifications to your PCF platform users.

Notifications deploys a dashboard for users to manage notification subscriptions.

Push Pivotal Account deploys Pivotal Account, a dashboard that allows users to create and manage their accounts. In the Pivotal Account dashboard, users can launch applications, manage their profiles, manage account security, manage notifications, and manage approvals. See the Enabling Pivotal Account topic for more information.

Push Autoscaling enables your deployment to automatically scale the number of instances of an app in response to changes in its usage load. To enable Autoscaling for an app, you must also bind the Autoscaling service to it. For more information, see the Bind a Service Instance section of the Managing Service Instances with the CLI topic.

Register Autoscaling Service Broker makes the Autoscaling service available to your applications. Without this errand, you cannot bind the...
Step 19: (Optional) Configure Resources

Note: Ops Manager 1.8 defines specific instance types with preset sizes for CPU, memory, and disk space. Ops Manager 1.6 and earlier required custom sizes for these three resources. With the upgrade from 1.6 to 1.7, each instance adopts the type that most closely matches its previous sizes. To change these resource allocations, select a different instance type under Resource Config.

Scale the number of instances in order to reduce resources and configure your deployment.

<table>
<thead>
<tr>
<th>JOB</th>
<th>INSTANCES</th>
<th>PERSISTENT DISK TYPE</th>
<th>VM TYPE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Consul</td>
<td>Automatic: 1</td>
<td>Automatic: 1 GB</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>NATS</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>etcd</td>
<td>Automatic: 1</td>
<td>Automatic: 1 GB</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Diego BBS</td>
<td>Automatic: 1</td>
<td>Automatic: 1 GB</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>File Storage</td>
<td>Automatic: 1</td>
<td>Automatic: 100 GB</td>
<td>Automatic: medium.mem (cpu: 1, ram: 8 GB)</td>
</tr>
<tr>
<td>MySQL Proxy</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: small (cpu: 1, ram: 2 GB, disk: 4 GB)</td>
</tr>
<tr>
<td>MySQL Server</td>
<td>Automatic: 1</td>
<td>Automatic: 100 GB</td>
<td>Automatic: large.disk (cpu: 2, ram: 8 GB)</td>
</tr>
<tr>
<td>Backup Prepare Node</td>
<td>0</td>
<td>Automatic: 200 GB</td>
<td>Automatic: small (cpu: 1, ram: 2 GB, disk: 4 GB)</td>
</tr>
<tr>
<td>Cloud Controller Database (Postgres)</td>
<td>Automatic: 0</td>
<td>Automatic: 2 GB</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>UAA Database (Postgres)</td>
<td>Automatic: 0</td>
<td>Automatic: 10 GB</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>UAA</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: medium.disk (cpu: 2, ram: 4 GB)</td>
</tr>
<tr>
<td>Cloud Controller</td>
<td>Automatic: 1</td>
<td>Automatic: 1 GB</td>
<td>Automatic: medium.disk (cpu: 2, ram: 4 GB)</td>
</tr>
<tr>
<td>HAPProxy</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Clock Global</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Cloud Controller Worker</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Collector</td>
<td>Automatic: 0</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Diego Brain</td>
<td>Automatic: 1</td>
<td>Automatic: 1 GB</td>
<td>Automatic: small (cpu: 1, ram: 2 GB, disk: 4 GB)</td>
</tr>
<tr>
<td>Diego Cell</td>
<td>Automatic: 3</td>
<td>None</td>
<td>Automatic: xlarge.disk (cpu: 4, ram: 16 GB)</td>
</tr>
<tr>
<td>Doppler Server</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Loggregator</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Trafficcontroller</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Router</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>TCP Router</td>
<td>Automatic: 1</td>
<td>Automatic: 1 GB</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Push Apps Manager</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Run Smoke Tests</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Push Notifications</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
<tr>
<td>Run Notifications Tests</td>
<td>Automatic: 1</td>
<td>None</td>
<td>Automatic: micro (cpu: 1, ram: 1 GB, disk: 2 GB)</td>
</tr>
</tbody>
</table>
By default, Elastic Runtime uses an internal filestore and internal databases. If you configure Elastic Runtime to use external resources, you can disable the corresponding system-provided resources in Ops Manager to reduce costs and administrative overhead.

For more information regarding scaling instances, see the Zero Downtime Deployment and Scaling in CF topic and the Scaling Instances in Elastic Runtime topics.

Complete the following procedures to disable specific VMs in Ops Manager:

1. Click Resource Config.

2. If you configure Elastic Runtime to use an external S3-compatible filestore, edit the following fields:
   - File Storage: Enter 0 in Instances.

3. If you configure Elastic Runtime to use an external Relational Database Service (RDS), edit the following fields:
   - MySQL Proxy: Enter 0 in Instances.
   - MySQL Server: Enter 0 in Instances.
   - Cloud Controller Database: Enter 0 in Instances.
   - UAA Database: Enter 0 in Instances.

4. If you are not using HAProxy, enter 0 in the Instances field for HAProxy.

5. Click Save.

Step 20: Configure Stemcell

1. Select Stemcell. This page displays the stemcell version that shipped with Ops Manager.
You can also use this page to import a new stemcell version. You only need to import a new Stemcell if your Ops Manager does not already have the Stemcell version required by Elastic Runtime.

Step 21: Complete the Elastic Runtime Installation

1. Click the **Installation Dashboard** link to return to the Installation Dashboard.

2. Click **Apply Changes**. If the following ICMP error message appears, click **Ignore errors and start the install**.

The install process generally requires a minimum of 90 minutes to complete. The image shows the Changes Applied window that displays when the installation process successfully completes.
Provisioning a Virtual Disk in vSphere

Page last updated:

When you create a virtual machine in VMware vSphere, vSphere creates a new virtual hard drive for that virtual machine. The virtual hard drive is contained in a virtual machine disk (VMDK). The disk format you choose for the new virtual hard drive can have a significant impact on performance.

You can choose one of three formats when creating a virtual hard drive:

- Thin Provisioned
- Thick Provisioned Lazy Zeroed
- Thick Provisioned Eager Zeroed

Thin Provisioned

Advantages:

- Fastest to provision
- Allows disk space to be overcommitted to VMs

Disadvantages:

- Slowest performance due to metadata allocation overhead and additional overhead during initial write operations
- Overcommitment of storage can lead to application disruption or downtime if resources are actually used
- Does not support clustering features

When vSphere creates a thin provisioned disk, it only writes a small amount of metadata to the datastore. It does not allocate or zero out any disk space. At write time, vSphere first updates the allocation metadata for the VMDK, then zeros out the block or blocks, then finally writes the data. Because of this overhead, thin provisioned VMDKs have the lowest performance of the three disk formats.

Thin provisioning allows you to overcommit disk spaces to VMs on a datastore. For example, you could put 10 VMs, each with a 50 GB VMDK attached to it, on a single 100 GB datastore, as long as the sum total of all data written by the VMs never exceeded 100 GB. Thin provisioning allows administrators to use space on datastores that would otherwise be unavailable if using thick provisioning, possibly reducing costs and administrative overhead.

Thick Provisioned Lazy Zeroed

Advantages:

- Faster to provision than Thick Provisioned Eager Zeroed
- Better performance than Thin Provisioned

Disadvantages:

- Slightly slower to provision than Thin Provisioned
- Slower performance than Thick Provisioned Eager Zero
- Does not support clustering features

When vSphere creates a thick provisioned lazy zeroed disk, it allocates the maximum size of the disk to the VMDK, but does nothing else. At the initial access to each block, vSphere first zeros out the block, then writes the data. Performance of a thick provisioned lazy zeroed disk is not as good a thick provisioned eager zero disk because of this added overhead.

Thick Provisioned Eager Zeroed

Advantages:

- Best performance
- Overwriting allocated disk space with zeros reduces possible security risks
- Supports clustering features such as Microsoft Cluster Server (MSCS) and VMware Fault Tolerance

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Disadvantages:

- Longest time to provision

When vSphere creates a thick provisioned eager zeroed disk, it allocates the maximum size of the disk to the VMDK, then zeros out all of that space.

Example: If you create an 80 GB thick provisioned eager zeroed VMDK, vSphere allocates 80 GB and writes 80 GB of zeros.

By overwriting all data in the allocated space with zeros, thick provisioned eager zeroed eliminates the possibility of reading any residual data from the disk, thereby reducing possible security risks.

Thick provisioned eager zeroed VMDKs have the best performance. When a write operation occurs to a thick provisioned eager zeroed disk, vSphere writes to the disk, with none of the additional overhead required by thin provisioned or thick provisioned lazy zeroed formats.
Using the Cisco Nexus 1000v Switch with Ops Manager

Refer to the procedure in this topic to use Ops Manager with the Cisco Nexus 1000v Switch. First, configure Ops Manager through Step 4 in Configuring Ops Manager Director for VMware vSphere. Then configure your network according to the following steps.

1. From your Pivotal Cloud Foundry (PCF) Ops Manager Installation Dashboard, click the Ops Manager Director tile.

2. Select Create Networks.

3. Click the network name to configure the network settings. This is default if you have not changed the name.

4. Find the folder name and port group name for the switch, as you configured them in vCenter. For the example vSphere environment pictured below, a user might want to use the switch configured on the beer-apple port group, which is in the drinks-dc folder.
5. In the vSphere Network Name field, instead of entering your network name, enter the folder name and port group name for the switch, as you configured them in vCenter. For the example vSphere environment pictured above, you would enter `drinks-dc/beer-apple` to use the switch configured on the `beer-apple` port group.
6. Click **Save**.

7. Return to [Configuring Ops Manager Director for VMware vSphere](#) to complete the Ops Manager installation.
Using Ops Manager Resurrector on VMware vSphere

Page last updated:

The Ops Manager Resurrector increases Pivotal Cloud Foundry (PCF) Elastic Runtime availability in the following ways:

- Reacts to hardware failure and network disruptions by restarting virtual machines on active, stable hosts
- Detects operating system failures by continuously monitoring virtual machines and restarting them as required
- Continuously monitors the BOSH Agent running on each virtual machine and restarts the VMs as required

The Ops Manager Resurrector continuously monitors the status of all virtual machines in an Elastic Runtime deployment. The Resurrector also monitors the BOSH Agent on each VM. If either the VM or the BOSH Agent fail, the Resurrector restarts the virtual machine on another active host.

Limitations

The following limitations apply to using the Ops Manager Resurrector:

- The Resurrector does not monitor or protect the Ops Manager VM or the BOSH Director VM.
- The Resurrector might not be able to resolve issues caused by the loss of an entire host.
- The Resurrector does not monitor or protect data storage.

For increased reliability, in addition to using BOSH Resurrector, Pivotal recommends that you use vSphere High Availability to protect all of the VMs in your deployment, and that you use a highly-available storage solution.

Enabling vSphere High Availability

Follow the steps below to enable vSphere High Availability:

1. Launch the vSphere Management Console.
2. Right-click the cluster that contains the Pivotal Cloud Foundry (PCF) deployment and select Edit Settings.
3. Check the Turn on vSphere HA checkbox.
4. Click OK to enable vSphere High Availability on the cluster.
Enabling Ops Manager Resurrector

To enable the Ops Manager Resurrector:

1. Log into the Ops Manager web interface.

2. On the Product Dashboard, select Ops Manager Director.

3. In the left navigation menu, select Director Config.

4. Check Enable VM Resurrector Plugin and click Save.
Configuring Pivotal Cloud Foundry SSL Termination for vSphere Deployments

To use SSL termination in Pivotal Cloud Foundry (PCF), you must configure the Pivotal-deployed HAProxy load balancer or your own load balancer.

Pivotal recommends that you use HAProxy in lab and test environments only. Production environments should instead use a highly-available customer-provided load balancing solution.

Select an SSL termination method to determine the steps you must take to configure Elastic Runtime.

Using the Pivotal HAProxy Load Balancer

PCF deploys with a single instance of HAProxy for use in lab and test environments. You can use this HAProxy instance for SSL termination and load balancing to the PCF Routers. HAProxy can generate a self-signed certificate if you do not want to obtain a signed certificate from a well-known certificate authority.

Note: Certificates generated in Elastic Runtime are signed by the Operations Manager Certificate Authority. They are not technically self-signed, but they are referred to as ‘Self-Signed Certificates’ in the Ops Manager GUI and throughout this documentation.

In PCF, perform the following steps to configure SSL termination on HAProxy:

1. Navigate to the Ops Manager Installation Dashboard.
2. Click the Elastic Runtime tile in the Installation Dashboard.
3. Click Networking.
4. Configure the following based on the IaaS of your PCF deployment.

<table>
<thead>
<tr>
<th>If your PCF deployment is on:</th>
<th>Then configure the following:</th>
<th>See also:</th>
</tr>
</thead>
<tbody>
<tr>
<td>OpenStack or vSphere</td>
<td>Decide whether you want your HAProxy to be highly available.</td>
<td>For more information, see the Elastic Runtime networking configuration topic for OpenStack or vSphere.</td>
</tr>
<tr>
<td></td>
<td>● If you need highly available HAProxy, then perform the following steps:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>1. Choose an IP address for each HAProxy instance on the subnet where you deployed PCF.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2. In the HAProxy IP field of the Networking page, enter the IP addresses you have selected for your HAProxy instances.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. Configure your load balancer (for example, F5 or NSX) to forward domain names to the HAProxy IP addresses.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>● If you do not require high availability (for example, you are setting up a development environment), then perform the following steps:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>1. Skip setting up the load balancer.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2. Choose one IP address for the single HAProxy instance.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. Configure DNS to point at the IP address. See How to Set Up DNS for HAProxy.</td>
<td></td>
</tr>
<tr>
<td>AWS, GCP or Azure</td>
<td>1. Leave the HAProxy IP address blank.</td>
<td>For more information, see the Elastic Runtime installation instructions for AWS, Azure, or GCP.</td>
</tr>
<tr>
<td></td>
<td>2. In the Resource Config page of Elastic Runtime tile, locate the HAProxy job.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. In the Load Balancer column for the HAProxy job, specify the appropriate IaaS load balancer resource.</td>
<td></td>
</tr>
</tbody>
</table>

5. Under Select one of the point-of-entry-operations, select the third option, Forward SSL to HAProxy.
6. Enter your PEM encoded certificate and your PEM encoded private key in the fields under **SSL Termination Certificate and Private Key**. You can either upload your own certificate or generate a RSA certificate in Elastic Runtime. For options and instructions on creating a certificate for your wildcard domains, see [Creating a Wildcard Certificate for PCF Deployments](#).

7. If you want to use a specific set of SSL ciphers for HAProxy, configure **HAProxy SSL Ciphers**. Enter a colon-separated list of custom SSL ciphers to pass to HAProxy. Otherwise, leave this field blank.

8. If you want HAProxy to only allow HTTPS traffic, select **Disable HTTP traffic to HAProxy**.

   ![HAProxy SSL Ciphers](image)

   Select one of the following options:
   - Forward SSL to Elastic Runtime Router: Assumes an external load balancer is configured to forward encrypted traffic.
   - Forward unencrypted traffic to Elastic Runtime Router: Assumes an external load balancer is configured to forward unencrypted traffic.
   - Forward SSL to HAProxy: Like first option - Assumes an external load balancer is configured to forward encrypted traffic.

   **SSL Certificate and Private Key**

   ![Certificate and Private Key](image)

   Upload your certificate and private key in PEM format, or provide a path to them. This certificate and key are used to terminate SSL traffic at HAProxy. The certificate can have multiple domains assigned to it, for example, if you have separate system and application domains. You can also generate self-signed certificates for your wildcard domains.

   **Disable HTTP traffic to HAProxy**

   ![Disabled](image)

9. If you expect requests larger than the default maximum of 16 Kbytes, enter a new value (in bytes) for **Request Max Buffer Size**. You may need to do this, for example, to support apps that embed large cookie or query string values in headers.

10. If you are not using SSL encryption or if you are using self-signed certificates, you can select **Disable SSL certificate verification for this environment**. Selecting this checkbox also disables SSL verification for route services.

   ![Use this checkbox only for development and testing environments. Do not select it for production environments.](image)

11. Click **Save**.

12. For PCF deployments on Azure, configure the HAProxy job in the **Resource Config** page of Elastic Runtime tile. For more information, see the Elastic Runtime installation instructions for Azure.

   ![Return to the Getting Started Guide](image)

**Using Another Load Balancer**

Production environments should use a highly-available customer-provided load balancing solution that does the following:

- Provides SSL termination with wildcard DNS location
- Provides load balancing to each of the PCF Router IPs
- Adds appropriate `x-forwarded-for` and `x-forwarded_proto` HTTP headers

You must register static IP addresses for PCF with your load balancer and configure three fields in the Elastic Runtime product tile.

1. Register one or more static IP address for PCF with your load balancer.

2. Create an A record in your DNS that points to your load balancer IP address. The A record associates the **System Domain** and **Apps Domain** that you configure in the **Domains** section of the Elastic Runtime tile with the IP address of your load balancer.

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For example, with `cf.example.com` as the main subdomain for your CF install and a load balancer IP address `198.51.100.1`, you must create an A record in your DNS that serves `example.com` and points `*.cf` to `198.51.100.1`.

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Data</th>
<th>Domain</th>
</tr>
</thead>
<tbody>
<tr>
<td>*.cf</td>
<td>A</td>
<td>198.51.100.1</td>
<td>example.com</td>
</tr>
</tbody>
</table>

3. From the PCF Ops Manager Dashboard, click on the Elastic Runtime tile.

4. Select Networking.

5. In the Router IPs field, enter the static IP address for PCF that you have registered with your load balancer.

6. Leave the HAProxy IPs field blank.

7. Provide your SSL certificate in the SSL Termination Certificate and Private Key field. See Providing a Certificate for your SSL Termination Point for details.

Note: When adding or removing PCF routers, you must update your load balancing solution configuration with the appropriate IP addresses.

Return to the Installing Pivotal Cloud Foundry Guide
Understanding Availability Zones in VMware Installations

Page last updated:

Note: Pivotal Cloud Foundry (PCF) for vCloud Air and vCloud Director is deprecated and availability is restricted to existing customers. Contact Support for more information.

Pivotal defines an Availability Zone (AZ) as an operator-assigned, functionally independent segment of network infrastructure. In cases of partial infrastructure failure, Pivotal Cloud Foundry (PCF) Elastic Runtime distributes and balances all instances of running applications across remaining AZs. Strategic use of Availability Zones contributes to the fault tolerance and high availability of an Elastic Runtime deployment.

Elastic Runtime on VMware vSphere supports distributing deployments across multiple AZs. See the section on AZs in Configuring Ops Manager Director for VMware vSphere.

It is recommended that customers use three Availability Zones to operate a highly available installation of Elastic Runtime.

Balancing Across AZs During Failure: Example Scenario

An operator scales an application to four instances in an Elastic Runtime environment distributed across three availability zones: A1, A2, and A3. The environment allocates the instances according to the Diego Auction.

If A1 experiences a power outage or hardware failure, the two application instances running in A1 terminate while the application instances in zones A2 and A3 continue to run:

If A1 remains unavailable, Elastic Runtime balances new instances of the application across the remaining availability zones:
Upgrading Pivotal Cloud Foundry

This topic describes upgrading Pivotal Cloud Foundry (PCF) to v1.8. The upgrade procedure below describes upgrading Pivotal Cloud Foundry Operations Manager (Ops Manager), Pivotal Elastic Runtime, and product tiles.

The apps in your deployment continue to run during the upgrade. However, you cannot write to your deployment or make changes to apps during the upgrade.

Important: Read the Known Issues sections of the Release Notes before getting started.

Warning: Ops Manager v1.8 operates in lockstep with Elastic Runtime v1.8, as well as with other service products. You must upgrade Ops Manager, Elastic Runtime, and the other dependent products to v1.8 at the same time. Review the compatibility of your products as described before proceeding with this upgrade procedure. Your upgrade will fail if you do not have compatible product versions associated with your Ops Manager installation.

For more details on the impact of upgrade on individual PCF components, see Understanding the Effects of Single Components on a Pivotal Cloud Foundry Upgrade.

Before You Upgrade

Warning: This section contains important guidelines that you must follow before beginning an upgrade to Ops Manager v1.8. Failure to follow these instructions may jeopardize your existing deployment data and cause your upgrade to fail.

Review File Storage IOPS and Other Upgrade Limiting Factors

During the PCF upgrade process, a large quantity of data is moved around on disk.

To ensure a successful upgrade of PCF, verify that your underlying Elastic Runtime file storage is performant enough to handle the upgrade. For more information about the configurations to evaluate, see Upgrade Considerations for Selecting Pivotal Cloud Foundry Storage.

In addition to file storage IOPS, consider additional existing deployment factors that can impact overall upgrade duration and performance:

<table>
<thead>
<tr>
<th>Factor</th>
<th>Impact</th>
</tr>
</thead>
<tbody>
<tr>
<td>Network latency</td>
<td>Network latency can contribute to how long it takes to move app instance data to new containers.</td>
</tr>
<tr>
<td>Number of ASGs</td>
<td>A large number of Application Security Groups in your deployment can contribute to an increase in app instance container startup time.</td>
</tr>
<tr>
<td>Number of app instances and application growth</td>
<td>A large increase in the number of app instances and average droplet size since the initial deployment can increase the upgrade impact on your system.</td>
</tr>
</tbody>
</table>

To review example upgrade-related performance measurements of an existing production Cloud Foundry deployment, see the Pivotal Web Services Performance During Upgrade topic.

Review Product Compatibility Prerequisites

Before upgrading to Ops Manager v1.8, you must be on the following product versions:

- Elastic Runtime v1.7.20
- RabbitMQ® for PCF v1.6.5 or v1.6.6, if you are using this product. To update RabbitMQ for PCF, see Updating RabbitMQ for PCF.
- Redis v1.5.17 or later, if you are using this product
- Service Broker for AWS v0.13, if you are using this product
- Riak CS v1.5.15 or later, if you are using this product
- Push Notification v1.6.2, if you are using this product

If you are not currently on the correct version of any of the above products, download the correct version file from Pivotal Network and perform the
update. For information about how to upgrade product tiles in PCF v1.7, see the Upgrading Elastic Runtime and Other Pivotal Cloud Foundry Products topic.

Review and Remove Unsupported Products

If your deployment contains any of the following unsupported products, you must remove the associated product tile before upgrading. The following products are no longer maintained and are not currently compatible with PCF v1.8:

- App Distribution for PCF
- Data Sync for PCF
- DataStax Enterprise for PCF
- MongoDB for PCF
- Neo4J for PCF
- Pivotal HD
- Session State Caching Powered by GemFire for PCF

Review Partner Service Tiles

Some partner service tiles may currently be incompatible with PCF v1.8. Pivotal is working with partners to ensure their tiles are being updated to work with the latest versions of PCF. For information about which partner service releases are currently compatible with PCF v1.8, review the appropriate partners services release documentation at http://docs.pivotal.io, or contact the partner organization that produces the service tile.

Download Upgrade Versions

To minimize disruptions to your deployment during the upgrade and satisfy simultaneous upgrade requirements, download the correct version of the product files you wish to upgrade from Pivotal Network. If you are using any of the following products, download the following versions:

- Elastic Runtime v1.8.x
- RabbitMQ for PCF v1.7.x
- Single Sign-On Service v1.2.x
- PCF Metrics v1.1.x

Check Certificate Authority Expiration Dates

Depending on the requirements of your deployment, you may need to rotate your Certificate Authority (CA) certificates. The non-configurable certificates in your deployment expire every two years. You must regenerate and rotate them so that critical components do not face a complete outage.

On the command line, run GET /api/v0/deployed/certificates?expires_within=TIME to retrieve information about all the RSA and CA certificates for your deployment, including whether they are set to expire. Replace TIME with an integer and a letter code. Valid letter codes are d for days, w for weeks, m for months, and y for years.

For example, to search for certificates expiring within one month, replace TIME with 1m as follows:

$ GET /api/v0/deployed/certificates?expires_within=1m

For information about how to regenerate and rotate CA certificates, see Regenerating and Rotating Non-Configurable TLS/SSL Certificates.

Prepare Your Environment

1. Install the releases from your currently deployed version to the target version in sequential order. For example, if your deployment uses Ops Manager v1.6 and you are upgrading to v1.8, you must sequentially install v1.7 and v1.8.

2. Back up all critical data prior to upgrading to Ops Manager v1.8. For example, to backup a v1.7 environment, follow the instructions in the v1.7 Backing Up Pivotal Cloud Foundry topic.
3. If you have disabled lifecycle errands for any installed product to reduce deployment time, Pivotal recommends that you re-enable these errands before upgrading. For more information, see the Adding and Deleting Products topic.

4. Confirm that you have adequate disk space for your upgrades. To upgrade PCF (Ops Manager and Elastic Runtime), you need at least 20 GB of free disk space. Subsequently, the amount of disk space required depends on how many tiles you plan to deploy to your upgraded PCF deployment. To check current persistent disk usage, from the Installation Dashboard, select the Ops Manager Director tile. Select Status and review the value of the PERS. DISK column. If persistent disk usage is higher than 50%, select Settings > Resource Config, and increase your persistent disk space to handle the size of the resources. If in doubt, set the value to at least 100 GB.

5. Ensure that the VM Resurrector is disabled:
   a. From your Installation Dashboard, select the Ops Manager Director tile.
   b. Click Director Config.
   c. Clear the Enable VM resurrector plugin checkbox.
   d. Click Save.
   e. Return to the Installation Dashboard and click Apply Changes.

6. If you are upgrading a vSphere environment, ensure that you have the following information about your existing environment before starting the upgrade:
   - Record the following IP addresses, which can be found in the vSphere web client, Manage > Settings > vApp Options. This is the same information you entered at the end of deploying Ops Manager on vSphere:
     - IP Address of the Ops Manager
     - Netmask
     - Default Gateway
     - DNS Servers
     - NTP Servers
   - Record the following VM hardware information so you can set up the new VM with similar settings. You can find this information in the vSphere web client under Manage > Settings > VM Hardware:
     - CPU
     - Memory
     - Hard Disk 1
     - Network Adapter 1 — When you set up the new VM, ensure your network adapters are configured properly and are on the same network.

Check System Health Before Upgrade

1. Run bosh cloudcheck to confirm that the VMs are healthy. For more information, see the BOSH Cloudcheck topic.

2. Check the system health of installed products. In the Installation Dashboard, select the Status tab for each service tile. Confirm that all jobs are healthy.

3. (Optional) Check the logs for errors before proceeding with the upgrade. For more information, see the Viewing Logs in the Command Line Interface topic.

4. There should be no outstanding changes in Ops Manager or any other tile. All tiles should be green. Click Apply Changes if necessary. After applying changes, click Recent Install Logs to confirm that the changes completed cleanly:

   Cleanup complete
   ("type": "step_finished", "id": "clean_up_bosh.cleaning_up")
   Exited with 0.

Upgrade Ops Manager and Installed Products to v1.8

Step 1: Export Your Installation

1. Before you export your installation settings, you must be using the following product versions:
   - Elastic Runtime v1.7.20
   - RabbitMQ for PCF v1.6.5 or v1.6.6, if you are using this product. To update RabbitMQ for PCF, see Updating RabbitMQ for PCF. 

Note: You do not need to backup the Apps Manager console database because it is deprecated in v1.8.
Redis v1.5.17, if you are using this product
Service Broker for AWS v0.13, if you are using this product
Riak CS v1.5.15 or later, if you are using this product
Push Notification v1.6.2, if you are using this product

You can download the correct product versions from Pivotal Network.

⚠️ Warning: You must complete this step before proceeding with the upgrade. Failing to complete this step can compromise your upgrade.

2. Make sure you have removed any tiles that are no longer supported. For the list of tiles, see Review and Remove Unsupported Products.

3. In your Ops Manager v1.7.x Installation Dashboard, click the gear icon and select Export settings.

![Installation Dashboard]

This exports the current PCF installation with all of its assets. When you export an installation, the export contains the base VM images and necessary packages and references to the installation IP addresses. As a result, an exported file can be very large, 5 GB or more.
- The export time depends on the size of the exported file.
- Some browsers do not provide feedback on the status of the export process and might appear to hang.

⚠️ Note: Some operating systems automatically unzip the exported installation. If this occurs, create a ZIP file of the unzipped export. Do not start compressing at the “installation” folder level. Instead, start compressing at the level containing the config.yml file:

![Compressing]

Step 2: Upgrade to Ops Manager v1.8

1. Download the Ops Manager VM Template v1.8.x from the Pivotal Network site.

⚠️ Note: If your AZ names contain underscores or other special characters, you must upgrade to Ops Manager v1.8.4 or later. PCF v1.8.0 – v1.8.3 does not support AZ names containing these special characters.

2. Record the FQDN address of the existing Ops Manager VM.

3. To avoid conflicts, power off the existing Ops Manager VM.
4. Deploy the new Ops Manager VM by following the steps in one of these topics:
   - AWS: Launching an Ops Manager Director Instance on AWS
   - Azure: Upgrading Ops Manager Director on Azure
   - GCP: Launching an Ops Manager Director Instance on GCP
   - OpenStack: Provisioning the OpenStack Infrastructure
   - vSphere: Deploying Operations Manager to vSphere

5. When redirected to the Welcome to Ops Manager page, select Import Existing Installation.

6. When prompted, enter a Decryption Passphrase.

   Note: Record and store your Decryption Passphrase in a safe location. If lost, the Decryption Passphrase cannot be recovered.

7. Click Choose File and browse to the installation ZIP file exported in Step 1 above.

8. Click Import.

   Note: Some browsers do not provide feedback on the status of the import process, and might appear to hang.

9. A “Successfully imported installation” message appears upon completion.

Step 3: Upgrade Elastic Runtime and Product Tiles

Warning: A known issue exists with the Diego BBS that can cause application downtime after upgrading from Elastic Runtime v1.7 to v1.8. Follow
After upgrading to Ops Manager v1.8, you must upgrade your product versions. If you use any of the following products, you must upgrade them to the versions specified below:

- Elastic Runtime v1.8.x
- RabbitMQ v1.7.x
- Single Sign-On Service v1.2.x
- PCF Metrics v1.1.x

**Warning:** You must upgrade the products listed in the steps above before you click **Apply Changes**. You cannot complete your installation until you perform these upgrades.

1. Import the product file to your Ops Manager **Installation Dashboard**.
2. Hover over the product name in **Available Products** and click **Add**.
3. Click the newly added tile to review any configurable options.
4. (Optional) If you are using other service tiles, you can upgrade them following the same procedure. See the **Upgrading Elastic Runtime and Other Pivotal Cloud Foundry Products** topic for more information.

**Step 4: Complete Your Installation**

1. Navigate to the Ops Manager **Installation Dashboard**.
2. Click **Apply Changes**. This immediately imports and applies upgrades to all tiles in a single transaction.

**WARNING:** If the installation fails or returns errors, please contact **Support**. Do not attempt to roll back the upgrade by restarting the previous (v1.7.x) Ops Manager VM.

3. Click each service tile, select the **Status** tab, and confirm that all VMs appear and are in good health.
4. After confirming that the new installation functions correctly, remove the previous (v1.7.x) Ops Manager VM.

This completes the upgrade to Ops Manager v1.8.

**After the Upgrade**

After you upgrade, perform the following tasks to remove a collector job and a database that are not used in PCF v1.8.

**Deprecate Collector Job**

The *collector* job used to retrieve logs from Elastic Runtime components is not used in v1.8. Metrics are now emitted using Metron/Firehose rather than variables. After you complete the upgrade to Ops Manager v1.8, scale this job to **0**.

1. Navigate to **Pivotal Elastic Runtime > Resource Config**.
2. Change the number of instances for **Collector** to **0**.

**Deprecate Apps Manager Database**

After the upgrade to PCF v1.8, the **console** database is no longer used by Apps Manager and can be removed:

- If you are using PostgreSQL as your internal database:
  1. Navigate to **Pivotal Elastic Runtime > Resource Config**.
  2. Scale **Apps Manager Database (postgres)** to **0**.

- If you are using MySQL as your internal database, drop the **console** database using the MySQL command interface.
Understanding the Effects of Single Components on a Pivotal Cloud Foundry Upgrade

Page last updated:

The Resource Config page of Pivotal Elastic Runtime tile in the Pivotal Cloud Foundry (PCF) Ops Manager shows the components that the Ops Manager Director installs. You can specify the number of instances for some of the components. We deliver the remaining resources as single components, meaning that they have a preconfigured and unchangeable value of one instance.

In a single-component environment, upgrading can cause the deployment to experience downtime and other limitations because there is no instance redundancy. Although this behavior might be acceptable for a test environment, you should configure the scalable components with editable instance values, such as HAProxy, Router, and Diego cells, for optimal performance in a production environment.

Note: A full Ops Manager upgrade may take close to two hours, and you will have limited ability to deploy an application during this time.

Summary of Component Limitations

The table lists components in the order that Ops Manager upgrades each component and includes the following columns:

- **Scalable**: Indicates whether the component has an editable value or a preconfigured and unchangeable value of one instance.

  Note: For components marked with a checkmark in this column, we recommend that you change the preconfigured instance value of 1 to a value that best supports your production environment. For more information about scaling a deployment, refer to the Scaling Cloud Foundry topic.

- **Extended Downtime**: Indicates that if there is only one instance of the component, that component is unavailable for up to five minutes during an Ops Manager upgrade.

- **Other Limitations and Information**: Provides the following information:
  - Component availability, behavior, and usage during an upgrade
  - Guidance on disabling the component before an upgrade

  Note: The table does not include the Run Smoke Tests and Run CF Acceptance Tests errands and the Compilation job. Ops Manager runs the errands after it upgrades the components and creates compilation VMs as needed during the upgrade process.

<table>
<thead>
<tr>
<th>Upgrade Order</th>
<th>Component</th>
<th>Scalable?</th>
<th>Extended Downtime?</th>
<th>Other Limitations and Information</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Consul</td>
<td>✓</td>
<td>✓</td>
<td>Many components rely upon Consul for service discovery. If Consul is unavailable, these components fail in unexpected ways as they are not able to locate or communicate with other parts of the platform.</td>
</tr>
<tr>
<td>2</td>
<td>NATS</td>
<td>✓</td>
<td>✓</td>
<td>Several components rely upon etcd for configuration and persistence. If etcd is unavailable, these components may fail in expected ways as they are not able to access their configuration or persisted data.</td>
</tr>
<tr>
<td>3</td>
<td>etcd Server</td>
<td>✓</td>
<td>✓</td>
<td>You cannot push, stage, or restart an app when an upgrade affects the file storage server.</td>
</tr>
<tr>
<td>4</td>
<td>File Storage</td>
<td>✓</td>
<td>✓</td>
<td>The MySQL Proxy is responsible for managing failover of the MySQL Servers. If the Proxy becomes unavailable, then access to the MySQL Server could be broken.</td>
</tr>
<tr>
<td>5</td>
<td>MySQL Proxy</td>
<td>✓</td>
<td>✓</td>
<td>The MySQL Server is responsible for persisting internal databases for the platform. If the MySQL Server becomes unavailable, then platform services that rely upon a database (Cloud Controller, UAA) will also become unavailable.</td>
</tr>
<tr>
<td>6</td>
<td>MySQL Server</td>
<td>✓</td>
<td>✓</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>Backup Prepare Node</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>Apps Manager Database (Postgres)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>Cloud Controller Database</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>UAA Database (Postgres)</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>------------------------</td>
<td>---</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>UAA</td>
<td>✓</td>
<td>If a user has an active authorization token prior to performing an upgrade, the user can still log in using either a UI or the CLI.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Cloud Controller</td>
<td>✓ ✓</td>
<td>Your ability to manage an app when an upgrade affects the Cloud Controller depends on the number of instances that you specify for the Cloud Controller and Diego components. If either of these components are single components, you cannot push, stage, or restart an app during the upgrade.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>HAPerxy</td>
<td>✓ ✓</td>
<td>HAPerxy is used to load-balance incoming requests to the Router. If HAPerxy is unavailable, you may lose the ability to make requests to applications unless there is another routing path from your load balancer to the Router.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Router</td>
<td>✓ ✓</td>
<td>The Router is responsible for routing requests to their application containers. If the Router is not available, then applications cannot receive requests.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>MySQL Monitor</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Clock Global</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Cloud Controller Worker</td>
<td>✓ ✓</td>
<td>Your ability to manage an app when an upgrade affects the Diego BBS depends on the number of instances that you specify for the Diego BBS, Cloud Controller, and other Diego components. If any of these components have only one instance, you may fail to push, stage, or restart an app during the upgrade.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Diego BBS</td>
<td>✓ ✓</td>
<td>Your ability to manage an app when an upgrade affects the Diego Brain depends on the number of instances that you specify for the Diego Brain, Cloud Controller, and other Diego components. If any of these components have only one instance, you may fail to push, stage, or restart an app during the upgrade.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Diego Brain</td>
<td>✓ ✓</td>
<td>Your ability to manage an app when an upgrade affects Diego Cells depends on the number of instances that you specify for the Diego Cells, Cloud Controller, and other Diego components. If any of these components have only one instance, you may fail to push, stage, or restart an app during the upgrade. If you only have one Diego Cell, upgrading it causes downtime for the apps that run on it, including the Apps Manager app and the App Usage Service.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Doppler Server</td>
<td>✓</td>
<td>Ops Manager operators experience 2-5 minute gaps in logging.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Loggregator Trafficcontroller</td>
<td>✓</td>
<td>Ops Manager operators experience 2-5 minute gaps in logging.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TCP Router</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Push Apps Manager errand</td>
<td></td>
<td>This errand runs the script to deploy the Apps Manager application. The Apps Manager application runs in a single Diego Cell.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Run Smoke Tests</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Push Notifications</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Push Notifications UI</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Push Autoscaling</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Register Autoscaling Service Broker</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Destroy Autoscaling Service Broker</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bootstrap</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Push Pivotal Account</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

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<table>
<thead>
<tr>
<th>32</th>
</tr>
</thead>
<tbody>
<tr>
<td>MySQL Rejoin</td>
</tr>
<tr>
<td>Unsafe Errand</td>
</tr>
</tbody>
</table>
Upgrade Considerations for Selecting File Storage in Pivotal Cloud Foundry

This topic describes critical factors to consider when evaluating the type of file storage to use in your Pivotal Cloud Foundry (PCF) deployment. The Elastic Runtime blobstore relies on the file storage system to read and write resources, app packages, and droplets.

During an upgrade of PCF, file storage with insufficient IOPS numbers can negatively impact the performance and stability of your PCF deployment.

If disk processing time takes longer than the evacuation timeout for Diego cells, then Diego cells and app instances may take too long to start up, resulting in a cascading failure.

However, the minimum required IOPS depends upon a number of deployment-specific factors and configuration choices. Use this topic as a guide when deciding on the file storage configuration for your deployment.

To see an example of system performance and IOPS load during an upgrade, refer to Pivotal Web Services Performance During Upgrade.

Selecting Internal or External File Storage

When you deploy PCF, you can select internal file storage or external file storage, either network-accessible or IaaS-provided, as an option in the Elastic Runtime tile.

Selecting internal storage causes PCF to deploy a dedicated virtual machine (VM) that uses either NFS or WebDAV for file storage. Selecting external storage allows you to configure file storage provided in network-accessible location or by an IaaS, such as Amazon S3, Google Cloud Storage, or Azure Storage.

Whenever possible, Pivotal recommends using external file storage.

Calculating Potential Disk Load Requirements

As a best-effort calculation, estimate the total number of bits needed to move during a system upgrade to determine how IOPS-performant your file storage needs to be.

Number of Diego Cells

As a first calculation, determine the number of Diego cells that your deployment currently uses.

To view the number of Diego cell instances currently running in your deployment, see the Resource Config section of your Elastic Runtime tile.

If you expect to scale up the number of instances, use the anticipated scaled number.

Note: If your deployment uses more than 20 Diego cells, you should avoid using internal file storage. Instead, you should always select external or IaaS-provided file storage.

Maximum In-Flight Load and Container Starts for Diego Cells

Operators can limit the number of containers and Diego cell instances that Diego starts concurrently. If operators impose no limits, your file storage may experience exceptionally heavy load during an upgrade.

To prevent overload, Cloud Foundry provides two major throttle configurations:

- The maximum number of starting containers that Diego can start in Cloud Foundry. This is a deployment-wide limit. The default value and ability to override this configuration depends on the version of Cloud Foundry deployed.
- The max_in_flight setting for the Diego cell job configured in the BOSH manifest. This configuration, expressed as a percentage or an integer, sets the maximum number of job instances that can be upgraded simultaneously. For example, if your deployment is running 10 Diego cell job instances and the configured max_in_flight value is 20%, then only 2 Diego cell job instances can start up at a single time.

The values of the above throttle configurations depend on the version of PCF that you have deployed and whether you have overridden the default values.
Refer to the following table for existing defaults and, if necessary, determine the override values in your deployment.

<table>
<thead>
<tr>
<th>PCF Version</th>
<th>Starting Container Count Maximum</th>
<th>Starting Container Count Overridable?</th>
<th>Maximum In Flight Diego Cell Instances</th>
<th>Maximum In Flight Diego Cell Instances Overridable?</th>
</tr>
</thead>
<tbody>
<tr>
<td>PCF 1.7.43 and earlier</td>
<td>No limit set</td>
<td>No</td>
<td>1 instance</td>
<td>No</td>
</tr>
<tr>
<td>PCF 1.7.44 to 1.7.49</td>
<td>200</td>
<td>No</td>
<td>1 instance</td>
<td>No</td>
</tr>
<tr>
<td>PCF 1.7.50 +</td>
<td>200</td>
<td>No</td>
<td>1 instance</td>
<td>No</td>
</tr>
<tr>
<td>PCF 1.8.0 to 1.8.29</td>
<td>No limit set</td>
<td>No</td>
<td>10% of total instances</td>
<td>No</td>
</tr>
<tr>
<td>PCF 1.8.30 +</td>
<td>200</td>
<td>Yes</td>
<td>10% of total instances</td>
<td>No</td>
</tr>
<tr>
<td>PCF 1.9.0 to 1.9.7</td>
<td>No limit set</td>
<td>No</td>
<td>4% of total instances</td>
<td>Yes</td>
</tr>
<tr>
<td>PCF 1.9.8 +</td>
<td>200</td>
<td>Yes</td>
<td>4% of total instances</td>
<td>Yes</td>
</tr>
<tr>
<td>PCF 1.10.0 and later</td>
<td>200</td>
<td>Yes</td>
<td>4% of total instances</td>
<td>Yes</td>
</tr>
</tbody>
</table>

Calculating Upgrade Load Based on Number of App Instances and Droplet Size

Using the above numbers, you can determine a rough estimate of the expected upgrade load by multiplying the total number of expected app instances for all cells with the size of the instance droplets.

For example, if your deployment starts 10 cells that each host 20 app instances, and each app instance droplet is an average of 100 MB in size, then you potentially have 20 GB of data hitting the disk at the same time. Depending on the IOPS capacity of your disk, this 20 GB of data will take a set amount of time to reassemble on a new disk.

Calculate the amount of time needed to process your potential upgrade load, and verify that the number falls under the evacuation timeout (default is 10 minutes) for Diego cells.

If the calculated processing time is longer than the evacuation timeout, you should upgrade your file storage to use disk with higher IOPS capacity.

For more information about how Diego cells are upgraded, see the Managing Diego Cell Limits During an Upgrade topic.

Related Links
- [How to use Elastic Runtime blob storage data](#)
- [Upgrading Pivotal Cloud Foundry](#)
- [Managing Diego Cell Limits During an Upgrade](#)
Pivotal Web Services Performance During Upgrade

Page last updated:

This topic provides sample performance measurements of a Cloud Foundry installation undergoing the workload associated with an upgrade.

To obtain these measurements, Pivotal repaved its production Pivotal Web Services (PWS) deployment. The repave process simulates system load that would be incurred when performing a rolling upgrade of Diego cells.

Use the measurements and configuration values published in this document as guidance when ensuring you have adequate file storage hardware prior to a platform upgrade.

For more information on the impact of upgrade on file storage performance, see Upgrade Considerations for Selecting File Storage in Pivotal Cloud Foundry.

Platform Configuration

The following table details the starting parameters and configuration of PWS.

<table>
<thead>
<tr>
<th>Configuration</th>
<th>Value</th>
<th>How to Locate</th>
</tr>
</thead>
<tbody>
<tr>
<td>IaaS</td>
<td>Amazon Web Services</td>
<td>Refer to your Ops Manager Director configuration or BOSH deployment manifest.</td>
</tr>
<tr>
<td>File Storage</td>
<td>AWS EBS (External with some elastic capacity)</td>
<td>Refer to your Elastic Runtime configuration or BOSH deployment manifest.</td>
</tr>
<tr>
<td>Version of CF</td>
<td>v252</td>
<td>Refer to your Ops Manager Director and Elastic Runtime configuration or BOSH deployment manifest.</td>
</tr>
<tr>
<td>Number of Diego Cells</td>
<td>218</td>
<td>To view the number of Diego cell instances currently running in your deployment, see the Resource Config section of your Elastic Runtime tile or consult your Diego deployment manifest.</td>
</tr>
<tr>
<td>Maximum Number of Started Containers</td>
<td>250</td>
<td>See PCF or Cloud Foundry documentation for configuration information.</td>
</tr>
<tr>
<td>max_in_flight Configuration for Diego Cells</td>
<td>6</td>
<td>To retrieve the existing max_in_flight value for the Diego Cell job in Ops Manager Director, use the Ops Manager API. See the Ops Manager API documentation. If you are running open source CF, consult your BOSH deployment manifest.</td>
</tr>
<tr>
<td>Number of Availability Zones (AZ)</td>
<td>2</td>
<td>Consult your Elastic Runtime or BOSH deployment AZ configuration.</td>
</tr>
<tr>
<td>Number of App Instances</td>
<td>16231</td>
<td>datadog.nozzle.bbs.LRPsRunning</td>
</tr>
<tr>
<td>Number of Application Security Groups (ASGs)</td>
<td>43</td>
<td>As admin user, run the <code>cf security-groups</code> command. For more information, see Understanding Application Security Groups.</td>
</tr>
</tbody>
</table>

System Performance Measurements During Cell Repave

This table presents performance measurements taken during the Diego cell repave.

<table>
<thead>
<tr>
<th>Measurement</th>
<th>Value</th>
<th>Metric Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cell CPU Consumption</td>
<td>.36%</td>
<td><code>bosh.healthmonitor.system.cpu.user</code></td>
</tr>
<tr>
<td>Cell Memory Consumption</td>
<td>~50%</td>
<td><code>bosh.healthmonitor.system.mem.percent</code></td>
</tr>
<tr>
<td>Cell I/O Consumption (Read) During Normal Operations</td>
<td>43 Read I/O Operations per second</td>
<td><code>aws.ebs.volume_read_ops</code></td>
</tr>
</tbody>
</table>

Note: These measurements indicate the peak cumulative values of the entire system (250 Diego cells, ~15,000 application instances, and 2 AZs.)
Sample Performance Graphs

These DataDog graphs represent a timeline visualization of read and write operations during the repave event.

Read I/O Operations
The read I/O operations sample was taken over 115 VMs and represent the number of read operations over 300 seconds for a single Diego cell.

Write I/O Operations
The write I/O operations sample was taken over 115 VMs and represent the number of read I/O operations over 300 seconds for a single Diego cell.

Summary
During the repave process, 250 Diego cells were updated. The repave process took 6 hours overall or about 3 hours for each Availability Zone.
Upgrading Elastic Runtime and Other Pivotal Cloud Foundry Products

This topic describes how to upgrade to a point release of Elastic Runtime (ERT) and other product tiles without upgrading Ops Manager. For example, use this topic to upgrade from ERT 1.8.0 to 1.8.1. You might need to do this upgrade if a security update for ERT is released or if new features are introduced in a point release of a product tile.

Elastic Runtime Snapshot

Current Pivotal Cloud Foundry Elastic Runtime Details

- **Version:** 1.8.0
- **Release Date:** 16 September 2016
- **Software component version:** Cloud Foundry 239
- **Compatible Ops Manager Version(s):** 1.8.x
- **vSphere support?** Yes
- **AWS support?** Yes
- **OpenStack support?** Yes

Before You Upgrade to Point Releases

- You must have completed the [Upgrading Pivotal Cloud Foundry](#) procedure.
- Refer to the [Product Compatibility Matrix](#) before upgrading Elastic Runtime for Pivotal Cloud Foundry.
- **Important:** Read the Known Issues section of the [Pivotal Cloud Foundry Release Notes](#) before getting started.

Upgrade Elastic Runtime

**Note:** If you are using the Pivotal Network API, the latest product versions will automatically appear in your Installation Dashboard.

To upgrade Elastic Runtime for PCF without upgrading Ops Manager, follow the procedure for installing PCF products:

1. Download the product file from Pivotal Network.
2. Import the product file to your Ops Manager Installation Dashboard.
3. Click the plus icon next to the uploaded product description to add this product to your staging area.
4. Click the newly added tile to review any configurable options.
5. Click **Apply Changes** to install the service.

Upgrading PCF Products

**Note:** If you are using the Pivotal Network API, the latest product versions will automatically appear in your Installation Dashboard.

This section describes how to upgrade individual products like Single Sign-On for PCF, MySQL for PCF, RabbitMQ for PCF, and Metrics for PCF for your Pivotal Cloud Foundry (PCF) deployment. Ensure you review the individual product upgrade procedure for each tile.

1. Browse to Pivotal Network and sign in.
2. Download the latest PCF release for the product or products you want to upgrade. Every product is tied to exactly one stemcell. Download the...
3. Confirm that you have adequate disk space for your upgrades. To upgrade PCF (Ops Manager and Elastic Runtime), you need at least 20 GB of free disk space. Subsequently, the amount of disk space required depends on how many tiles you plan to deploy to your upgraded PCF deployment. To check current persistent disk usage, from the Installation Dashboard, select the Ops Manager Director tile. Select Status and review the value of the PERS_DISK column. If persistent disk usage is higher than 50%, select Settings > Resource Config, and increase your persistent disk space to handle the size of the resources. If in doubt, set the value to at least 100 GB.

4. Browse to the Pivotal Cloud Foundry Operations Manager web interface and click Import a Product.

5. Select the .pivotal file that you downloaded from Pivotal Network or received from your software distributor, then click Open. If the product is successfully added, it appears in the your product list. If the product you selected is not the latest version, the most up-to-date version will appear on your product list.

6. Click the plus icon next to the product description to add the product tile to the Installation Dashboard.

7. Repeat the import, upload, and upgrade steps for each product you downloaded.

8. If you are upgrading a product that uses a self-signed certificate from version 1.1 to 1.2, you must configure the product to trust the self-signed certificate.
   To do this:
   • Click the product tile.
   • In the left-hand column, select the setting page containing the SSL certificate configuration. For example, for Elastic Runtime, select the HAProxy page.
   • Check the Trust Self-Signed Certificates box.
   • Click Save.

9. Click Apply changes.

After You Upgrade

• The collector job which was used to retrieve logs from Elastic Runtime components is removed in 1.8. Metrics are now emitted using Metron/Firehose rather than variables. After you complete the upgrade to Ops Manager version 1.8, you can scale this job to 0 by navigating to Pivotal Elastic Runtime > Resource Config.
Reference Architectures

Introduction

A PCF reference architecture describes a proven approach for deploying Pivotal Cloud Foundry on a specific IaaS, such as AWS, Azure, GCP, and vSphere, that meets the following requirements:

- Secure
- Publicly-accessible
- Includes common PCF-managed services such as MySQL, RabbitMQ, and Spring Cloud Services
- Can host at least 100 app instances, or far more

These documents detail PCF reference architectures for different IaaSes, to help you determine the best configuration for your PCF deployment.

Products Covered by the Reference Architectures

Pivotal has validated the following PCF products on its own deployments based on these reference architectures:

- Pivotal Cloud Foundry Ops Manager
- Pivotal Cloud Foundry Elastic Runtime

Available Reference Architectures

- Pivotal Cloud Foundry on AWS
- Pivotal Cloud Foundry on Azure
- Pivotal Cloud Foundry on GCP
- Pivotal Cloud Foundry on OpenStack
- Pivotal Cloud Foundry on vSphere
Reference Architecture for Pivotal Cloud Foundry on AWS

This guide presents a reference architecture for Pivotal Cloud Foundry (PCF) on Amazon Web Services (AWS). This architecture is validated for production-grade PCF deployments using three availability zones (AZs) for both PCF 1.9 and 1.8.

Base Reference Architecture

The following diagram provides an overview of a reference architecture deployment of PCF on AWS using three AZs.

![Reference Architecture Diagram](https://example.com/diagram.png)

To view a larger version of this diagram, click [here](https://example.com/diagram.png).

**Note:** Each AWS subnet must reside entirely within one AZ. As a result, a multi-AZ deployment topology requires a subnet for each AZ.

Base Reference Architecture Components

The following table lists the components that are part of a base reference architecture deployment on AWS with three AZs.

<table>
<thead>
<tr>
<th>Component</th>
<th>Reference Architecture Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Domains &amp; DNS</td>
<td>CF Domain Zones and routes in use by the reference architecture include:</td>
</tr>
<tr>
<td></td>
<td>• domains for &quot;.apps&quot; and &quot;.sys&quot; (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for Ops Manager (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for doppler (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for loggregator (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for ssh access to app containers (optional)</td>
</tr>
<tr>
<td></td>
<td>Using Route 53 to manage domains is optional.</td>
</tr>
<tr>
<td>Ops Manager</td>
<td>Deployed on one of the three public subnets and accessible by FQDN or via an optional Jumpbox.</td>
</tr>
</tbody>
</table>

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**BOSH Director**
- Deployed on the infrastructure subnet.

**Elastic Load Balancers - HTTP, HTTPS, and SSL**
- Required. Load balancer that handles incoming HTTP, HTTPS, and SSL traffic and forwards them to the Gorouter(s). Deployed on all three public subnets.

**Elastic Load Balancers - SSH**
- Optional. Load balancer that provides SSH access to app containers. Deployed on all three public subnets, one per AZ.

**Gorouters**
- Accessed via the HTTP, HTTPS, and SSL Elastic Load Balancers. Deployed on all three ERT subnets, one per AZ.

**Diego Brains**
- This component is required. However, the SSH container access functionality is optional and enabled via the SSH Elastic Load Balancers. Deployed on all three ERT subnets, one per AZ.

**TCP Routers**
- Optional feature for TCP routing. Deployed on all three ERT subnets, one per AZ.

**CF Database**
- Reference architecture uses AWS RDS. Deployed on all three RDS subnets, one per AZ.

**Storage Buckets**
- Reference architecture uses 4 S3 buckets: buildpacks, droplets, packages, and resources.

**Service Tiles**
- Deployed on all three service subnets, one per AZ.

**Service Accounts**
- Two service accounts are recommended: one for Terraform, and the other for Ops Manager and BOSH. Consult the following list:
  - **Admin Account:** Terraform will use this account to provision required AWS resources as well as an IAM service account.
  - **IAM Service Account:** This service account will be automatically provisioned with restrict access only to resources needed by PCF. See the AWS IAM Terraform script for more information.

**EC2 Instance Quota**
- The default EC2 instance quota on a new AWS subscription only has around 20 EC2 instances, which is not enough to host a multi-AZ deployment. The recommended quota for EC2 instances is 100. AWS requires the instances quota tickets to include Primary Instance Types, which should be t2.micro.

## Network Objects

The following table lists the network objects in this reference architecture.

<table>
<thead>
<tr>
<th>Network Object</th>
<th>Notes</th>
<th>Estimated Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>External Public IPs</td>
<td>One per deployment, assigned to Ops Manager.</td>
<td>1</td>
</tr>
<tr>
<td>Virtual Private Network (VPC)</td>
<td>One per deployment. A PCF deployment exists within a single VPC and a single AWS region, but should distribute PCF jobs and instances across 3 AWS AZs to ensure a high degree of availability.</td>
<td>1</td>
</tr>
<tr>
<td><strong>Subnets</strong></td>
<td>The reference architecture requires the following subnets:</td>
<td>13</td>
</tr>
<tr>
<td>1 x (/24) infrastructure (BOSH Director) subnet</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 x (/24) public subnets (Ops Manager, Elastic Load Balancers, NAT instances), one per AZ</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 x (/20) ERT subnets (GoRouters, Diego Cells, Cloud Controllers, etc.), one per AZ</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 x (/20) services subnets (RabbitMQ, MySQL, Spring Cloud Services, etc.), one per AZ</td>
<td></td>
<td></td>
</tr>
<tr>
<td>3 x (/24) RDS subnets (Cloud Controller DB, UAA DB, etc.), one per AZ</td>
<td></td>
<td></td>
</tr>
<tr>
<td>For more information, see the Terraform subnets script.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Route Tables</strong></td>
<td>This reference architecture requires 4 route tables: one for the public subnet, and one each for all 3 private subnets across 3 AZs. Consult the following list:</td>
<td>4</td>
</tr>
<tr>
<td>PublicSubnetRouteTable: This routing table enables the ingress/egress routes from/to Internet through the Internet gateway for OpsManager and the NAT Gateway.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PrivateSubnetRouteTable: This routing table enables the egress routing to the Internet through the NAT Gateway for the BOSH Director and ERT.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>For more information, see the Terraform script that creates the route tables and the script that performs the route table association.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Note:** If an EC2 instance sits on a subnet with an Internet gateway attached as well as a public IP, it is accessible from the Internet through the public IP, for example, Ops Manager. ERT needs Internet access due to the access needs of using an S3 bucket as a blobstore.
The reference architecture requires 5 Security Groups. For more information, see the Terraform Security Group rules [script](#). The following table describes the Security Group ingress rules:

<table>
<thead>
<tr>
<th>Security Group</th>
<th>Port</th>
<th>From CIDR</th>
<th>Protocol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OpsMgrSG</td>
<td>22</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>Ops Manager SSH access</td>
</tr>
<tr>
<td>OpsMgrSG</td>
<td>443</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>Ops Manager HTTP access</td>
</tr>
<tr>
<td>VmsSG</td>
<td>ALL</td>
<td>VPC_CIDR</td>
<td>TCP</td>
<td>Open up connections among BOSH-deployed VMs</td>
</tr>
<tr>
<td>MysqlSG</td>
<td>3306</td>
<td>VPC_CIDR</td>
<td>TCP</td>
<td>Enable network access to RDS</td>
</tr>
<tr>
<td>ElbSG</td>
<td>80</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>HTTP to Elastic Runtime</td>
</tr>
<tr>
<td>ElbSG</td>
<td>443</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>HTTPS to Elastic Runtime</td>
</tr>
<tr>
<td>ElbSG</td>
<td>4443</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>WebSocket connection to Loggregator endpoint</td>
</tr>
<tr>
<td>SshElbSG</td>
<td>2222</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>SSH connection to containers</td>
</tr>
</tbody>
</table>

Note: The extra port of 4443 with the Elastic Load Balancer is due to the limitation that the Elastic Load Balancer does not support WebSocket connections on HTTP/HTTPS.

PCF on AWS requires the Elastic Load Balancer, which can be configured with multiple listeners to forward HTTP/HTTPS/TCP traffic. Two Elastic Load Balancers are recommended: one to forward the traffic to the Gorouters ([PcfElb](#)), the other to forward the traffic to the Diego Brain SSH proxy ([PcfSshElb](#)). For more information, see the Terraform load balancers [script](#).

The following table describes the required listeners for each load balancer:

<table>
<thead>
<tr>
<th>ELB</th>
<th>Instance/Port</th>
<th>LB Port</th>
<th>Protocol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PcfElb</td>
<td>gorouter/80</td>
<td>80</td>
<td>HTTP</td>
<td>Forward traffic to Gorouters</td>
</tr>
<tr>
<td>PcfElb</td>
<td>gorouter/80</td>
<td>443</td>
<td>HTTPS</td>
<td>SSL termination and forward traffic to Gorouters</td>
</tr>
<tr>
<td>PcfElb</td>
<td>gorouter/80</td>
<td>4443</td>
<td>SSL</td>
<td>SSL termination and forward traffic to Gorouters</td>
</tr>
<tr>
<td>PcfSshElb</td>
<td>diego-brain/2222</td>
<td>2222</td>
<td>TCP</td>
<td>Forward traffic to Diego Brain for container SSH connections</td>
</tr>
</tbody>
</table>

Each ELB binds with a health check to check the health of the back-end instances:
- [PcfElb](#) checks the health on Gorouter port 80 with TCP
- [PcfSshElb](#) checks the health on Diego Brain port 2222 with TCP

Optional. Provides a way of accessing different network components. For example, you can configure it with your own permissions and then set it up to access to Pivotal Network to download tiles. Using a Jumpbox is particularly useful in IaaSes where Ops Manager does not have a public IP. In these cases, you can SSH into Ops Manager or any other component via the Jumpbox.

Integrate PCF with customer data center through VPN

At times, applications on PCF need to access on-premise data. The connection between an AWS VPC and an on-premise datacenter is made through [VPN peering](#). When employing non-VPN peering, there are several points to consider:

1. Assign routable IP addresses with the following in mind:
   - It may not be realistic to request multiple routable /22 address spaces, due to IP exhaustion.
   - Using different VPC address spaces can cause snowflakes deployments and present difficulties in automation.
   - Only make the load balancer, NAT devices, and Ops Manager routable.
   - PCF components can route egress through a NAT instance. As a result, operators do not need to assign routable IPs to PCF components.

2. Inbound traffic from the datacenter should come through an [internal load balancer](#).

3. Outbound traffic to the datacenter should go through AWS NAT instances.
PCF Reserved Range: 10.0.0.0/20

Customer Network 10.0.0.0/8

- Legacy Services 10.1.0.0/16
- Office Space 10.2.0.0/16

Customer Gateway

VPN Peering

US EAST VPC 10.0.0.0/20

Routable Address Spaces

10.0.1.0.0/24 - AZ1
10.0.2.0.0/24 - AZ2
10.0.3.0.0/24 - AZ3

nat
eb
oparam

ERT, Services, RDS

Go Routers

Non Routable Address Spaces same for each deployment

Virtual Private Gateway

US WEST VPC 10.0.0.0/20

Routable Address Spaces

10.0.4.0.0/24 - AZ1
10.0.5.0.0/24 - AZ2
10.0.6.0.0/24 - AZ3

nat
eb
oparam

ERT, Services, RDS

Go Routers

Non Routable Address Spaces same for each deployment
Reference Architecture for Pivotal Cloud Foundry on Azure

This guide presents a reference architecture for Pivotal Cloud Foundry (PCF) on Azure.

Azure does not provide resources in a way that translates directly to PCF availability zones. Instead, Azure provides high availability via fault domains and availability sets. All reference architectures described in this topic are validated for production-grade PCF deployments using fault domains and availability sets that include multiple job instances.

Base Reference Architecture

The following diagram provides an overview of a reference architecture deployment of PCF on Azure.

To view a larger version of this diagram, click here.

Base Reference Architecture Components

The following table lists the components that are part of a base reference architecture deployment on Azure using a single resource group.

<table>
<thead>
<tr>
<th>Component</th>
<th>Reference Architecture Notes</th>
</tr>
</thead>
</table>
| Domains & DNS | CF Domain Zones and routes in use by the reference architecture include:  
- domains for *.apps and *.system (required),  
- a route for Ops Manager (required),  
- a route for doppler (required),  
- a route for loggregator (required), |
- a route for ssh access to app containers (optional),
- and a route for TCP routing to apps (optional).

<table>
<thead>
<tr>
<th>Component</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ops Manager</td>
<td>Deployed on the infrastructure subnet and accessible by FQDN or via an optional Jumpbox.</td>
</tr>
<tr>
<td>BOSH</td>
<td>Deployed on the infrastructure subnet.</td>
</tr>
<tr>
<td>Azure Load Balancer - API &amp; Apps</td>
<td>Required. Load balancer that handles incoming API and apps requests and forwards them to the Gorouter(s).</td>
</tr>
<tr>
<td>Azure Load Balancer - ssh-proxy</td>
<td>Optional. Load balancer that provides SSH access to app containers.</td>
</tr>
<tr>
<td>Azure Load Balancer - tcp-router</td>
<td>Optional. Load balancer that handles TCP routing requests for apps.</td>
</tr>
<tr>
<td>Azure Load Balancer - MySQL</td>
<td>Required to provide high availability for MySQL backend to Elastic Runtime.</td>
</tr>
<tr>
<td>Gorouter(s)</td>
<td>Accessed via the API &amp; Apps load balancer. Deployed on the ERT subnet, one job per Azure availability set.</td>
</tr>
<tr>
<td>Diego Brain(s)</td>
<td>This component is required, however the SSH container access functionality is optional and enabled via the SSH Proxy load balancer. Deployed on the ERT subnet, one job per Azure availability set.</td>
</tr>
<tr>
<td>TCP Router(s)</td>
<td>Optional feature for TCP routing. Deployed on the ERT subnet, one job per availability zone.</td>
</tr>
<tr>
<td>MySQL</td>
<td>Reference architecture uses internal MySQL provided with PCF. Deployed on the ERT subnet, one job per Azure availability set.</td>
</tr>
<tr>
<td>Elastic Runtime</td>
<td>Required. Deployed on the ERT subnet, one job per Azure availability set.</td>
</tr>
<tr>
<td>Storage Accounts</td>
<td>PCF on Azure requires 5 standard storage accounts - BOSH, Ops Manager, and three ERT storage accounts. Each account comes with a set amount of disk. Reference architecture recommends using 5 storage accounts because Azure Storage Accounts have an IOPs limit (~20k, per each account), which generally relates to a BOSH JOB/VM limit of ~20 VMs each.</td>
</tr>
<tr>
<td>Service Tiles</td>
<td>Deployed on the PCF managed services subnet. Each service tile is deployed to an availability set.</td>
</tr>
<tr>
<td>Dynamic Services</td>
<td>Reserved for future use, dynamic services are deployed on their own subnet. Dynamic services are services autopropvisioned by BOSH based on a trigger, such as a request for that service.</td>
</tr>
</tbody>
</table>

Alternative Network Layouts for Azure

This section describes the possible network layouts for PCF deployments as covered by the reference architecture of PCF on Azure.

At a high level, there are currently two possible ways of deploying PCF as described by the reference architecture:

1. Single resource group, or
2. Multiple resource groups.

The first scenario is currently outlined in the [existing installation documentation](#) for Azure deployments of PCF. It models a single PCF deployment in a single Azure Resource Group.

If you require multiple resource groups, you may refer to the [Multiple Resource Group deployment](#) section.

Network Layout

This diagram illustrates the network topology of the base reference architecture for PCF on Azure. In this deployment, you expose only a minimal number of public IPs and deploy only one resource group.
Network Objects

The following table lists the network objects in PCF on Azure reference architecture.

<table>
<thead>
<tr>
<th>Network Object</th>
<th>Notes</th>
<th>Estimated Number</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>External Public IPs</strong></td>
<td>Use</td>
<td>1-4</td>
</tr>
<tr>
<td></td>
<td>1. global IP for apps and system access</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2. Ops Manager (or optional Jumpbox).</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Optionally, you can use a public IPs fro the ssh-proxy and tcp-router load balancers.</td>
<td></td>
</tr>
<tr>
<td><strong>Virtual Network</strong></td>
<td>One per deployment. Azure virtual network objects allow multiple subnets with multiple CIDRs, so a typical deployment of PCF will likely only ever require one Azure Virtual Network object.</td>
<td>1</td>
</tr>
<tr>
<td><strong>Subnets</strong></td>
<td>Separate subnets for</td>
<td>4</td>
</tr>
<tr>
<td></td>
<td>1. infrastructure (Ops Manager, Ops Manager Director, Jumpbox),</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2. ERT,</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. services,</td>
<td></td>
</tr>
<tr>
<td></td>
<td>4. and dynamic services.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Using separate subnets allows you to configure different firewall rules due to your needs.</td>
<td></td>
</tr>
<tr>
<td><strong>Routes</strong></td>
<td>Routes are typically created by Azure dynamically when subnets are created, but you may need to create additional routes to force outbound communication to dedicated SNAT nodes. These objects are required to deploy PCF without public IP addresses.</td>
<td>3+</td>
</tr>
<tr>
<td><strong>Firewall Rules</strong></td>
<td>Azure firewall rules are collected into a Network Security Group (NSG) and bound to a Virtual Network object and can be created to use IP ranges, subnets, or instance tags to match for source &amp; destination fields in a rule. One NSG can be used for all firewall rules.</td>
<td>12</td>
</tr>
<tr>
<td><strong>Load</strong></td>
<td>Used to handle requests to Gorouters and infrastructure components. Azure uses 1 or more load balancers. The API and Apps load balancer is required. The TCP Router load balancer used for TCP routing feature and the SSH load balancer that allows</td>
<td>1-4</td>
</tr>
</tbody>
</table>
Balancers: SSH access to Diego apps are both optional. In addition, you can use a MySQL load balancer to provide high availability to MySQL. This is also optional.

Jumpbox: Optional. Provides a way of accessing different network components. For example, you can configure it with your own permissions and then set it up to access to Pivotal Network to download tiles. Using a Jumpbox is particularly useful in IaaSes where Ops Manager does not have a public IP. In these cases, you can SSH into Ops Manager or any other component via the Jumpbox.

Multiple Resource Group Deployment

This diagram illustrates the case where you want to use additional resource groups in your PCF deployment on Azure.

Shared network resources may already exist in an Azure subscription. In this type of deployment, using multiple resource groups allows you to reuse existing resources instead of provisioning new ones.

To use multiple resource groups, you need to provide the BOSH Service Principal with access to the existing network resources.

Multiple Resource Groups Deployment Notes

To deploy PCF on Azure with multiple resource groups, you can define custom roles to grant resource group access to your BOSH Service Principal. For example, you might develop the following:

- **Dedicated Network Resource Group**: Limits BOSH Service Principal so that it does not have admin access to network objects.
- **Custom Role for BOSH Service Principal**, applied to **Network Resource Group**: Limits the BOSH Service Principal to minimum read-only access.
Custom Role for BOSH Service Principal, applied to Subscription, allowing the Operator to deploy PCF components

```json
{
"Name": "PCF Deploy Min Perms",
"IsCustom": true,
"Description": "MVP PCF Terraform Perms",
"Actions": [ 
  "Microsoft.Compute/register/action"
],
"NotActions": [],
"AssignableScopes": ["/subscriptions/YOUR_SUBSCRIPTION_ID"]
}
```
Reference Architecture for Pivotal Cloud Foundry on GCP

This guide presents a reference architecture for Pivotal Cloud Foundry (PCF) on Google Cloud Platform (GCP). This document also outlines multiple networking solutions. All these architectures are validated for production-grade PCF deployments using multiple (3+) AZs.

Base Reference Architecture

The following diagram provides an overview of a reference architecture deployment of PCF on GCP.

Base Reference Architecture Components

The following table lists the components that are part of a reference architecture deployment with three availability zones.

<table>
<thead>
<tr>
<th>Component</th>
<th>Reference Architecture Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Domains &amp; DNS</td>
<td>CF Domain Zones and routes in use by the reference architecture include: domains for *.apps and *.system (required), a route for Ops Manager (required), a route for doppler (required), a route for loggregator (required), a route for ssh access to app containers (optional) and a route for TCP routing to apps (optional). Reference architecture uses GCP Cloud DNS as the DNS provider.</td>
</tr>
<tr>
<td>Ops Manager</td>
<td>Deployed on the infrastructure subnet and accessible by FQDN or via an optional Jumpbox.</td>
</tr>
<tr>
<td>BOSH Director</td>
<td>Deployed on the infrastructure subnet.</td>
</tr>
<tr>
<td>Gorouter(s)</td>
<td>Accessed via the HTTP and TCP WebSockets load balancers. Deployed on the ERT subnet, one job per availability zone.</td>
</tr>
<tr>
<td>Diego Brain(s)</td>
<td>This component is required, however the SSH container access functionality is optional and enabled via the SSH Proxy load balancer. Deployed on the ERT subnet, one job per availability zone.</td>
</tr>
<tr>
<td>TCP Router(s)</td>
<td>Optional feature for TCP routing. Deployed on the ERT subnet, one job per availability zone.</td>
</tr>
<tr>
<td>CF Database</td>
<td>Reference architecture uses GCP Cloud SQL rather than internal databases. Configure your database with a strong password and limit access only to components that require database access.</td>
</tr>
</tbody>
</table>
Alternative GCP Network Layouts for PCF

This section describes the possible network layouts for PCF deployments as covered by the reference architecture of PCF on GCP.

At a high level, there are currently two possible ways of granting public internet access to PCF as described by the reference architecture:

1. NATs provide public access to PCF internals, or
2. Every PCF VM receives its own public IP address (no NAT).

The latter scenario is currently outlined in the existing installation documentation for GCP deployments of PCF. Providing each PCF VM with a public IP is the most recommended architecture, because of increased latency due to NATs as well as extra maintenance required for NAT instances that cannot be deployed with BOSH.

However, if you require NATs, you may refer to the following section.

NAT-based Solution

This diagram illustrates the case where you want to expose only a minimal number of public IPs.

To view a larger version of this diagram, click [here](#).

Public IPs Solution

If you prefer not to use a NAT solution, you can configure PCF on GCP to assign public IP addresses for all components. This type of deployment may be more performant since most of the network traffic between Cloud Foundry components are routed through the front end load balancer and the Gorouter.
Network Objects

The following table lists the network objects expected for each type of reference architecture deployment with three availability zones (assumes you are using NATs).

<table>
<thead>
<tr>
<th>Network Object</th>
<th>Notes</th>
<th>Minimum Number: NAT-based</th>
<th>Minimum Number: Public IPs</th>
</tr>
</thead>
<tbody>
<tr>
<td>External IPs</td>
<td>For a NAT solution, use 1) global IP for apps and system access 2) Ops Manager (or optional Jumpbox)</td>
<td>2</td>
<td>30+</td>
</tr>
<tr>
<td>NATs</td>
<td>One NAT per availability zone.</td>
<td>3</td>
<td>0</td>
</tr>
<tr>
<td>Network</td>
<td>One per deployment. GCP Network objects allow multiple subnets with multiple CIDRs, so a typical deployment of PCF will likely only ever require one GCP Network object.</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>Subnets</td>
<td>Separate subnets for 1) infrastructure (Ops Manager, Ops Manager Director, Jumpbox) 2) ERT 3) services. Using separate subnets allows you to configure different firewall rules due to your needs.</td>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>Routes</td>
<td>Routes are typically created by GCP dynamically when subnets are created, but you may need to create additional routes to force outbound communication to dedicated SNAT nodes. These objects are required to deploy PCF without public IP addresses.</td>
<td>3+</td>
<td>3</td>
</tr>
<tr>
<td>Firewall Rules</td>
<td>GCP firewall rules are bound to a Network object and can be created to use IP ranges, subnets, or instance tags to match for source &amp; destination fields in a rule. The preferred method use in the reference architecture deployment is instance tags.</td>
<td>6+</td>
<td>6+</td>
</tr>
<tr>
<td>Load balancers</td>
<td>Used to handle requests to Gorouters and infrastructure components. GCP uses 2 or more load balancers. The HTTP load balancer and TCP Websockets load balancer are both required. The TCP Router load balancer used for TCP routing feature and the SSH load balancer that allows SSH access to Diego apps are both optional. The HTTP load balancer provides SSL termination.</td>
<td>2+</td>
<td>2+</td>
</tr>
<tr>
<td>Jumpbox</td>
<td>Optional. Provides a way of accessing different network components. For example, you can configure it with your own permissions and then set it up to access to Pivotal Network to download tiles. Using a Jumpbox is particularly useful in IaasSes where Ops Manager does not have a public IP. In these cases, you can SSH into Ops Manager or any other component via the Jumpbox.</td>
<td>(1)</td>
<td>(1)</td>
</tr>
</tbody>
</table>

Network Communication in GCP Deployments

This section provides more background on the reasons behind certain network configuration decisions, specifically for the Gorouter.

Load Balancer to Gorouter Communications and TLS Termination

In a PCF on GCP deployment, the Gorouter receives two types of traffic:

1. Unencrypted HTTP traffic on port 80 that is decrypted by the HTTP(S) load balancer.
2. Encrypted secure web socket traffic on port 443 that is passed through the TCP WebSockets load balancer.

TLS is terminated for HTTPS traffic on the HTTP load balancer and is terminated for WebSockets (WSS) traffic on the Gorouter.

PCF deployments on GCP use two load balancers to handle Gorouter traffic because HTTP load balancers currently do not support WebSockets.

ICMP

GCP routers do not respond ICMP; therefore, Pivotal recommends disabling ICMP checks in Ops Manager Director network configuration.
Reference Architecture for Pivotal Cloud Foundry on OpenStack

Page last updated:

This guide presents a reference architecture for Pivotal Cloud Foundry (PCF) on OpenStack. This architecture is valid for most production-grade PCF deployments in a single project using three availability zones (AZs).

Base Reference Architecture

The following diagram provides an overview of a reference architecture deployment of PCF on OpenStack using three AZs.

To view a larger version of this diagram, click here.

Base Reference Architecture Components

The following table lists the components that are part of a base reference architecture deployment on OpenStack with three AZs.

<table>
<thead>
<tr>
<th>Component</th>
<th>Reference Architecture Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Domains &amp; DNS</td>
<td>CF Domain zones and routes in use by the reference architecture include:</td>
</tr>
<tr>
<td></td>
<td>• zones for *.apps and *.sys (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for Ops Manager (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for Doppler (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for Loggregator (required)</td>
</tr>
<tr>
<td></td>
<td>• a route for ssh access to app containers (optional)</td>
</tr>
<tr>
<td></td>
<td>• a route for tcp access to tcp routers (optional)</td>
</tr>
<tr>
<td>Ops Manager</td>
<td>Deployed on the infrastructure network and accessible by FQDN or through an optional Jumpbox.</td>
</tr>
<tr>
<td>BOSH Director</td>
<td>Deployed on the infrastructure network.</td>
</tr>
<tr>
<td>Application</td>
<td>Required. Load balancer that handles incoming HTTP, HTTPS, TCP, and SSL traffic and forwards them to the Gorouter(s). Load balancers are outside the scope of this document.</td>
</tr>
<tr>
<td>Load Balancer</td>
<td></td>
</tr>
</tbody>
</table>
SSH Load Balancer | Optional. Load balancer that provides SSH access to application containers for developers. Load balancers are outside the scope of this document.
---|---
Gorouters | Accessed through the Application Load Balancer. Deployed on the ERT network, one per AZ.
Diego Brains | This component is required. However, the SSH container access functionality is optional and enabled through the SSH Load Balancers. Deployed on the ERT network, one per AZ.
TCP Routers | Optional feature for TCP routing. Deployed on the ERT network, one per AZ.
CF Database | Reference architecture uses internal MySQL.
Storage Buckets | Reference architecture uses customer provided blobstore. Buckets are needed for BOSH & Elastic Runtime.
Service Tiles | Deployed on the services network.

Service Accounts | Two service accounts are recommended: one for OpenStack “paving,” and the other for Ops Manager and BOSH. Consult the following list:
- Admin Account: Concourse will use this account to provision required OpenStack resources as well as a Keystone service account.
- Keystone Service Account: This service account will be automatically provisioned with restricted access only to resources needed by PCF.

OpenStack Quota | The default compute quota on a new OpenStack subscription is typically not enough to host a multi-AZ deployment. The recommended quota for instances is 100. Your OpenStack network quotas may also need to be increased.

OpenStack Objects
The following table lists the network objects in this reference architecture.

<table>
<thead>
<tr>
<th>Network Object</th>
<th>Notes</th>
<th>Estimated Number</th>
</tr>
</thead>
<tbody>
<tr>
<td>Floating IPs</td>
<td>Two per deployment, one assigned to Ops Manager, the other to your Jumpbox.</td>
<td>2</td>
</tr>
<tr>
<td>Project</td>
<td>One per deployment. A PCF deployment exists within a single project and a single OpenStack region, but should distribute PCF jobs and instances across three OpenStack AZs to ensure a high degree of availability.</td>
<td>1</td>
</tr>
</tbody>
</table>
| Networks | The reference architecture requires the following Tenant Networks:  
- 1 x (/24) Infrastructure (Ops Manager, BOSH Director, Jumpbox).  
- 1 x (/20) ERT (GoRouters, Diego Cells, Cloud Controllers, etc.).  
- 1 x (/20) Services (RabbitMQ, MySQL, Spring Cloud Services, etc.)  
- 1 x (/24) On-demand services (Various.)  

An internet facing network is also required:  
- 1 x Public network.  

**Note:** In many cases, the public network is an "under the cloud" network that is shared across projects. | 5 |
| Routers | This reference architecture requires one router attached to all networks:  
- VirtualRouter: This router table enables the ingress/egress routes from/to Internet to the project networks and provides sNAT services. | 1 |
| Security Groups | The reference architecture requires one Security Groups. The following table describes the Security Group ingress rules:  

<table>
<thead>
<tr>
<th>Security Group</th>
<th>Port</th>
<th>From CIDR</th>
<th>Protocol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>OpsMgrSG</td>
<td>22</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>Ops Manager SSH access</td>
</tr>
<tr>
<td>OpsMgrSG</td>
<td>443</td>
<td>0.0.0.0/0</td>
<td>TCP</td>
<td>Ops Manager HTTP access</td>
</tr>
<tr>
<td>VmsSG</td>
<td>ALL</td>
<td>VPC_CIDR</td>
<td>ALL</td>
<td>Open up connections among BOSH-deployed VMs</td>
</tr>
</tbody>
</table>

Additional security groups may be needed which are specific to your chosen load balancing solution. | 5 |

PCF on OpenStack requires a load balancer, which can be configured with multiple listeners to forward HTTP/HTTPS/TCP traffic. Two load balancers are recommended: one to forward the traffic to the Gorouters, AppsLB, the other to forward the traffic to the Diego Brain SSH proxy, SSHLB.
The following table describes the required listeners for each load balancer:

<table>
<thead>
<tr>
<th>Name</th>
<th>Instance/Port</th>
<th>LB Port</th>
<th>Protocol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AppsLB</td>
<td>gorouter/80</td>
<td>80</td>
<td>HTTP</td>
<td>Forward traffic to Gorouters</td>
</tr>
<tr>
<td>AppsLB</td>
<td>gorouter/80</td>
<td>443</td>
<td>HTTPS</td>
<td>SSL termination and forward traffic to Gorouters</td>
</tr>
<tr>
<td>SSHLB</td>
<td>diego-brain/2222</td>
<td>2222</td>
<td>TCP</td>
<td>Forward traffic to Diego Brain for container SSH connections</td>
</tr>
</tbody>
</table>

Each load balancer needs a check to validate the health of the back-end instances:
- **AppsLB** checks the health on Gorouter port 80 with TCP
- **SSHLB** checks the health on Diego Brain port 2222 with TCP

**Note:** In many cases, the load balancers are provided as an “under the cloud” service that is shared across projects.

**Jumpbox**
Optional. Provides a way of accessing different network components. For example, you can configure it with your own permissions and then set it up to access to Pivotal Network to download tiles. Using a Jumpbox is particularly useful in IaaSes where Ops Manager does not have a public IP. In these cases, you can SSH into Ops Manager or any other component through the Jumpbox.
Reference Architecture for Pivotal Cloud Foundry on vSphere

Page last updated:

This guide presents reference architectures for Pivotal Cloud Foundry (PCF) on vSphere.

Overview

Pivotal validates the reference architectures described in this topic against multiple production-grade usage scenarios. These test deployments host up to 1500 app instances and use PCF-managed services such as MySQL, RabbitMQ, and Spring Cloud Services.

This document does not replace the basic installation documentation, but gives proven examples of how to apply those instructions to real-world production environments.

<table>
<thead>
<tr>
<th>PCF Products Validated</th>
<th>Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>PCF Ops Manager</td>
<td>1.9.latest</td>
</tr>
<tr>
<td>Elastic Runtime</td>
<td>1.9.latest</td>
</tr>
</tbody>
</table>

Base Reference Architecture

This recommended architecture relies on VMware NSX Edge, a software-defined services gateway that runs on VMware ESX/ESXi virtual hosts and combines a firewall, load balancer, and NAT/SNAT. However, see below for architectures that do not rely on NSX Edge.

To use all features listed here, NSX Edge requires at least Advanced licensing from VMware.

For more information about installing and configuring NSX Edge for use with PCF on vSphere, see the NSX Edge Cookbook for Pivotal Cloud Foundry on vSphere.

The diagram below shows an architecture for two PCF installations sharing the same vSphere server clusters, yet segmented from each other with VMware Resource Pools.

This design supports long term use, capacity growth at the vSphere level, and maximum installation security through the NSX Edge firewall. It allocates 3+ servers to each cluster, as recommended for vSphere, and spreads PCF components across 3 (or another odd number) of clusters, as recommended for PCF.
Installation

To create a system following this architecture, do the following:

1. From vCenter, create three clusters.

   Pivotal recommends NSX Logical Switches for all clusters used by PCF. This approach avoids VLAN consumption while benefiting from the overlay capability NSX enables. NSX can create a DPG (Distributed Port Group) on a DVS (Distributed Virtual Switch) for each interface provisioned on the NSX Edge as shown in the Port Groups diagram below.

   Alternatively, port groups on a DVS with VLANs tagged on each can be used for the networks above.

2. Populate each cluster with two VMware Resource Pools. Enable VMware distributed resource scheduler (DRS) for each Resource Pool, so vMotion can automatically migrate data to avoid downtime.

3. For hosting capacity, populate each cluster with three ESXi hosts, making nine hosts for each installation. All installations collectively draw from the same nine hosts.

4. In one PCF deployment, use Ops Manager to create three Availability Zones (AZs), each corresponding to one of the Resource Pools from each cluster.

5. In the other PCF deployment, create an AZ for each of the three remaining Resource Pools.

6. For storage, add dedicated datastores to each PCF deployment following one of the two approaches, vertical or horizontal, as described below.

7. Supply core networking for each deployment by configuring an NSX Edge with the following subnets. See below for details:
Infrastructure
- Elastic Runtime (ERT)
- Service tiles (one or more)
- Dynamic service tiles (a network managed entirely by BOSH Director)

Scaling
You can easily scale up this architecture to support additional PCF installations with the same capacity, keeping each one resource-protected and separated.

To support more PCF installations, scale this architecture vertically by adding Resource Pools. To add capacity to all PCF installations, scale it horizontally by adding hosts to the existing clusters in sets of three, one per cluster.

Priority
In this architecture, multiple PCF installations share host resources. You can use vCenter resource allocation shares to assign High, Normal, or Low priority to pools used by different installations. When host resources keep up with demand, these share values make no difference, but when multiple installations compete for limited resources, you can prioritize a production installation over a development installation (for example) by assigning its resource pools a High share value setting.

Storage Configuration
You can allocate networked storage to the host clusters following one of two common approaches, horizontal or vertical. The approach you follow should reflect how your data center arranges its storage and host blocks in its physical layout:

- **Horizontal**: You grant all hosts access to all datastores, and assign a subset to each installation. For example, with 6 datastores ds01 through ds06, you grant all nine hosts access to all six datastores, then provision PCF installation #1 to use stores ds01 through ds03, and installation #2 to use ds04 through ds06. Installation #1 will use ds01 until it is full, then ds02, and so on.

- **Vertical**: You grant each host cluster its own dedicated datastores, giving each installation multiple datastores based on their host cluster. vSphere VSAN storage requires this architecture. With 6 datastores ds01 through ds06, for example, you assign datastores ds01 and ds02 to cluster 1, ds03 and ds04 to cluster 2, and ds05 and ds06 to cluster 3. Then you provision PCF installation #1 to use ds01, ds03 and ds05, and installation #2 to use ds02, ds04, and ds06. With this arrangement, all VMs in the same installation and cluster share a dedicated datastore.

**Note**: If a vSphere datastore is part of a vSphere Storage Cluster using sDRS (storage DRS), you must disable the sDRS feature on any datastores used by PCF. Otherwise, vMotion activity can rename independent disks and cause BOSH to malfunction.

Storage Capacity and Type
- **Capacity**: Pivotal recommends allocating at least 16TB of data storage for a typical PCF installation, either as two 8TB stores or a greater number of smaller volumes. Small installations without many tiles can use less; two 4TB volumes is reasonable. The primary consumer of storage is the NFS/WebDAV blobstore.

**Note**: At time of publication, PCF does not support the use of vSphere Storage Clusters with the latest versions of PCF validated for the reference architecture. Datastores should be listed individually in the vSphere tile.

- **Type**: Pivotal recommends block-based (fiber channel or iSCSI) and file-based (NFS) over high-speed carriers such as 8Gb FC or 10GigE. Redundant storage is highly recommended for any persistent data, but you can use DASD or JBOD for ephemeral data.

Networking
Using VMware NSX SDN (software-defined networking) provides the following benefits:

- Distributed firewall capability per-installation through the built-in Edge Firewall
- High capacity, resilient, distributed load balancing per-installation through the NSX Load Balancer
- Installation obfuscation through the use of non-routed RFC-1918 networks behind the NSX Edge and the use of SNAT/DNAT connections to expose only the endpoints of Cloud Foundry that need exposure

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Networking Design

Each PCF installation consumes four (or more) networks with the NSX Edge, aligned to specific job types:

- **Infrastructure**: This inward-facing network has a small CIDR range and hosts resources that interact with the IaaS layer and back-office systems, such as the cloud provider interface (CPI), BOSH, Ops Manager, and other utility VMs such as jumpbox VM.
- **Deployment**: Also known as the *apps wire*, this network has a large CIDR range. It hosts the Diego cell VMs that Elastic Runtime deploys apps into, and it also hosts Elastic Runtime support components.
- **CF Tiles**: This network (or multiple networks) has a large CIDR range. It hosts services that are installed with Ops Manager tiles and managed by BOSH. A simple approach is to use this network for all PCF tiles except ERT. A more involved approach would be to deploy multiple "CF-Tiles-#" networks, one for each tile or one for each type of tile. For example, a network for databases, a network for message busses and so on.
- **Dynamic Services**: A single network granted to BOSH Director for use with service tiles that require an on-demand (dynamic) address space for deployment. This is the only network that is marked as "Services" with a check box in the vSphere Ops Manager Director tile.

All of these networks are considered "inside" or "tenant-side" networks, and use non-routable RFC-1918 network space to make provisioning repeatable. The NSX Edge translates between the tenant and service provider side networks using SNAT and DNAT.

Provision each NSX Edge with at least four routable IP addresses from the service provider:

1. A static IP by which NSX Manager manages the NSX Edge
2. A static IP for use as egress SNAT (traffic from the tenant side exits the Edge on this IP)
3. A static IP for DNATs to Ops Manager
4. A static IP for the load balancer VIP that balances to a pool of PCF Gorouters (HTTP/HTTPS)

In addition to these four, there are many more uses for IPs on the routed side of the NSX Edge. Pivotal recommends reserving a total of ten contiguous, static IPs per NSX Edge for future needs and flexibility.

On the tenant side, each interface defined on the NSX Edge acts as the IP gateway for the network used on that port group. Pivotal recommends allocating the following address ranges for the networks, and defining the gateway at for each:

- **Infra** (infrastructure) network: 192.168.10.0/26
- **Deployment** network: 192.168.20.0/22
- **CF Tiles** network: 192.168.24.0/22
- **Dynamic Services** network: 192.168.28.0/22
- **Services-B** (future use) network(s): 192.168.32.0/22, and so on...
To view a larger version of this diagram, click [here](#).

### Distributed Port Groups

vsphere DVS (Distributed Virtual Switching) is recommended for all Clusters used by PCF. NSX will create a DPG (distributed port group) for each interface provisioned on the NSX Edge.

Alternatively, NSX Logical Switches can be used on the Tenant Side of this design, which leverages vWires, reducing the dependency on VLAN address space.

To view a larger version of this diagram, click [here](#).
High Performance Variants

One Armed Load Balancing
The NSX Edge can act as a stand-alone, one-armed load balancer.

This variant can improve performance and separate the dependence on the Edge that acts as NAT/SNAT/Firewall/Router by separating the load balancing function to a separate Edge deployed exclusively for use per installation.

In short, you divide the jobs between two Edges per install rather than one. To implement this architecture, you place a single interface (internal) of a new Edge on the Deployment network, enable the load balancing function, and DNAT to it through the boundary Edge.

Reference Architecture Without VMware NSX
The reference architecture for deploying production PCF on vSphere without VMware NSX SDN technology follows the base architecture, but with the following differences.

Networking Features
- Load balancing is handled by an external service, such as a hardware appliance or a VM from a 3rd party.
- An external service also performs SSL termination.
- You need to set up firewalls for each zone or network inside the installation, rather than having the NSX Edge appliance span multiple networks.
- To obfuscate network addresses, you need to configure a SNAT/DNAT and single or possible multiple VLANs from the routable network, rather than turn on the SNAT/DNAT functionality of the NSX Edge.

Networking Design
The more traditional approach without SDN would be to deploy a single VLAN for use with all of PCF, or possibly a pair of VLANs, one for infrastructure and one for PCF. As VLAN capacity is frequently limited and scarce, this design seeks to limit the need for VLANs to a functional minimum.
In this example, the firewall and load balancer functions run outside of vSphere, on generic devices that most datacenters provide. The PCF installation is bound to two port groups provided by a DVS on ESXi, each of which aligns to different job types:

1. **Infra**: CPI, BOSH, and Ops Manager VMs that communicate with the IaaS layer
2. **PCF**: the deployment network for all tiles, including ERT

In a typical installation, you assign each of these port groups to a VLAN out of the datacenter pool, and a routable IP address segment. Routing functions are handled by switching layers outside of vSphere, such as a top-of-rack (TOR) or end-of-row (EOR) switch/router appliance.

It is still valid to deploy all the networks shown in the original design, so deploy them if the resources are readily available. The main thing to keep in mind is that this is a requirement per PCF installation, so keep a count of how many of those overall you will require.

**Reference Architecture Without Multiple Clusters**

If you are working with three or more ESXi hosts and want to use less resources than the base architecture requires, Pivotal recommends setting up PCF in three clusters with one host in each.

To reduce resource use even further, you can place all hosts into a single cluster with VMware DRS and HA (high availability) enabled.
To view a larger version of this diagram, click [here].

A two-cluster architecture may offer useful symmetry at the vSphere level, but PCF works best when it deploys resources in odd numbers. A two-cluster configuration would force the operator into aligning odd-numbered components into two AZs, which does not work well for PCF internal voting algorithms. If you do not want to consume three clusters for PCF, using one works better than using two.

Networking Design

For a single-cluster deployment, follow the networking setup described in either the base or the without-NSX architectures above. The internal compute arrangement for a production PCF deployment does not affect its networking.

Pivotal recommends mapping all datastores used by PCF to all of the hosts in a single-cluster deployment.

Multi-Datacenter Reference Architecture

To avoid downtime, some PCF customer scenarios demand a multi-datacenter architecture that spreads deployment resources across more than one physical location. A multi-datacenter architecture can support the hardware, power source, and geographic redundancy needed to guarantee high availability.

One interesting strategy for high availability is to keep a record of how many hosts are in a cluster and deploy enough copies of a PCF component in that AZ to ensure survivability in a site loss. This means placing large, odd numbers of components (such as consul) in the cluster so that at least two components are left on either site in the event of a site outage. In a four host cluster, this would call for five consul VMs, so each site has at least two if not the third. DRS anti-affinity rules can be used here (set at the IaaS level) to force like VMs apart for best effect.

The two main ways of designing a multi-datacenter PCF architecture is with stretched clusters, in which single logical clusters combine components in multiple physical locations, and East/West clusters, in which locally self-contained clusters are mirrored across multiple locations.

Both of these approaches have their own caveats, and you can combine either with the without-NSX and single-cluster architectures described above.
Multi-Datacenter vSphere With Stretched Clusters

For this approach, you define logical clusters that contain components physically located in two or more sites. With four hosts, for example, build a a four-host cluster with two hosts in an East datacenter and two from the West. Apply networking such that all hosts see the same networks through a stretched layer 2 application. Or you can use NSX or another SDN solution to tunnel one location over the other.

To view a larger version of this diagram, click here.

PCF and BOSH treat the stretched cluster as an AZ, and make the same demands on it that they do with any other AZ. So the hosting, networking, and storage components within the stretched cluster must perform with normal latency and connectivity.

For seamless operation, hosts must share all datastores, and you need to replicate storage across sites. Otherwise, vMotion cannot move VMs freely across hosts for maintenance or DRS.

A stretched version of the base architecture splits three clusters across two sites, yielding a 4×3×3 geometry:

- Four hosts per cluster (two from each site)
- Three clusters for PCF as AZs
- Three AZs mapped to PCF clusters

You can also deploy a stretched version of the single-cluster model. This may be the more practical approach to achieving HA, since any stretched deployment already requires so many resources from two sites.

As with any VMware installation, job scheduling works more efficiently when VMs have fewer cores, so you should configure many smaller Diego Cell VMs rather than a lower number of larger ones. If single or 2-core VMs can handle your apps, favor them over 4- and 8-core options. This is especially important with stretched deployments.

Network traffic is a challenge with stretched clusters, since app traffic may enter at any connection point in either location, but can only leave through a designated gateway. The architect should consider that app traffic landing in the East might have to flow out of the West, a “trombone effect” that forces additional traffic across datacenter links.

Multi-Datacenter vSphere With Combined East/West Clusters

For this approach, the architect assigns parallel capacity from two sites independently, and deploys clusters to PCF in matched pairs. This creates even...
numbers of clusters, which makes suboptimal use of resources in PCF.

East/West mirroring the base architecture yields a deployment with six total clusters, three from each side. This may seem like a lot of gear to apply to PCF, but in a Business Continuity and Disaster Recovery (BCDR) scenario, doubling everything is the point.

Combining the East/West multi-datacenter and single-cluster approaches creates a geometry with two clusters and three resource pools in one cluster per site, or six AZs. Such a deployment only uses one cluster of capacity from each site, and does not scale readily. But drawing capacity from only one cluster makes it easy to provision with only a few hosts.

A multi-datacenter architecture makes replicating storage less critical. There are enough AZs from either side to survive a point failure, and you can recover the installation without vSphere HA enabled for the clusters.

**Additional Documentation**

- [How to Upgrade vSphere without PCF Downtime](#)
- [How to Migrate PCF to a New Datastore in vSphere](#)
NSX Edge Cookbook for Pivotal Cloud Foundry on vSphere

This cookbook provides guidance on how to configure the NSX firewall, load balancing and NAT/SNAT services for Pivotal Cloud Foundry (PCF) on vSphere installations. These NSX-provided services take the place of an external device or the bundled HAProxy VM in PCF.

This document presents the reader with fundamental configuration options of an NSX Edge with PCF. Its purpose is not to dictate the settings required on every deployment, but instead to empower the NSX Administrator with the ability to establish a known good “base” configuration and apply specific security configurations as required.

Assumptions

This document assumes that the reader has the level of skill required to install and configure the following products:

- VMware vSphere 5.5 or greater
- NSX 6.1.x or greater
- PCF 1.6 or greater

For detailed installation and configuration information on these products, refer to the following documents:

- vSphere Documentation
- NSX Installation and Upgrade Guide
- Reference Design: VMware NSX for vSphere (NSX Network Virtualization Design Guide)
- Pivotal Cloud Foundry Documentation

General Overview

This cookbook follows a three-step recipe to deploy PCF behind an NSX Edge:

1. Configure Firewall
2. Configure Load Balancer
3. Configure NAT/SNAT

The NSX Edge can scale to accommodate very large PCF deployments as needed.

This cookbook focuses on a single-site deployment and makes the following design assumptions:

- There are four non-routable networks on the tenant (inside) side of the NSX Edge.
  - The **Infra** network is used to deploy Ops Manager and BOSH Director.
  - The **Deployment** network is used exclusively by Elastic Runtime to deploy DEAs/Cells that host apps and related elements.
  - The **CF Tiles** network is used for all other deployed tiles in a PCF installation.
  - The **Services** network is used by BOSH Director for service tiles.

- There is a single service provider (outside) interface on the NSX Edge that provides Firewall, Load Balancing and NAT/SNAT services.

- The service provider (outside) interface is connected appropriately to the network backbone of the environment, as either routed or non-routed depending on the design. This cookbook does not cover provisioning of the uplink interface.

- Routable IPs should be applied to the service provider (outside) interface of the NSX Edge. It is recommended that 10 consecutive routable IPs be applied to each NSX Edge.
  - One reserved for NSX use (Controller to Edge I/F)
  - One for NSX Load Balancer to GoRouters
  - One for NSX Load Balancer to Diego Brains for SSH to apps
  - One routable IP for used to access the Ops Manager frontend
  - One routable IP for use with SNAT egress
  - Five for future use

Pivotal recommends that operators deploy the NSX Edges as high availability (HA) pairs in vSphere. Also, Pivotal recommends that they be sized “large” or
greater for any pre-production or production use. The deployed size of the NSX Edge impacts its overall performance, including how many SSL tunnels it can terminate.

The NSX Edges have an interface in each port group used by PCF as well as a port group on the service provider (outside), often called the “transit network.” Each PCF installation has a set of port groups in a vSphere DVS to support connectivity, so that the NSX Edge arrangement is repeated for every PCF install. It is not necessary to build a DVS for each NSX Edge/PCF install. You do not re-use an NSX Edge amongst PCF deployments. NSX Logical Switches (VXLAN vWires) are ideal candidates for use with this architecture.

The following diagram provides an example of port groups used with an NSX Edge:

![Diagram of NSX Edge port groups](here)

The following is an example of a network architecture deployment.
Prep Step: Configure DNS and Network Prerequisites

As a prerequisite, create wildcard DNS entries for system and apps domains in PCF. Map these domains to the selected IP on the uplink (outside) interface of the NSX Edge in your DNS server.

The wildcard DNS A record must resolve to an IP associated with the outside interface of the NSX Edge for it to function as a load balancer. You can either use a single IP to resolve both the system and apps domain, or one IP for each.

In addition, assign the following IP addresses and address ranges within your network:

1. Assign IP Addresses to the “Uplink” (outside) interface
   - Typically you have one SNAT and three DNATs per NSX Edge.
   - IP associated for SNAT use: All PCF internal IPs appear to be coming from this IP address at the NSX Edge.
   - IP associated with Ops Manager DNAT: This IP is the publicly routable interface for Ops Manager UI and SSH access.

2. Assign “Internal” Interface IP Address Space to the Edge Gateway.
   - 192.168.10.0/26 = PCF Deployment Network (Logical Switch or Port Group)
   - 192.168.20.0/22 = Deployment Network for Elastic Runtime Tile (ERT)
   - 192.168.24.0/22 = CF Tiles Network for all Tiles besides ERT
   - 192.168.28.0/22 = Dynamic Services network for BOSH Director-managed service tiles.

Step 1: Configure Firewall
This procedure populates the NSX Edge internal firewall with rules to protect a PCF installation.

These rules provide granular control on what can be accessed within a PCF installation. For example, rules can be used to allow or deny another PCF installation behind a different NSX Edge access to apps published within the installation you are protecting.

This step is not required for the installation to function properly when the firewall feature is disabled or set to “Allow All.”

To configure the NSX Edge firewall, navigate to **Edge, Manage, Firewall** and set the following:

<table>
<thead>
<tr>
<th>Name</th>
<th>Source</th>
<th>Destination</th>
<th>Service</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>Allow Ingress -&gt; Ops Manager</td>
<td>any</td>
<td>IP_of_OpsMgr</td>
<td>SSH, HTTP, HTTPS</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Ingress -&gt; Elastic Runtime</td>
<td>any</td>
<td>IP_of_NSX-LB</td>
<td>HTTP, HTTPS</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Ingress -&gt; SSH for Apps</td>
<td>any</td>
<td>tcp:IP_of_DiegoBrain:2222</td>
<td>any</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Ingress -&gt; TCProuter</td>
<td>any</td>
<td>tcp:IP_of_NSX-TCP-LB:5000</td>
<td>any</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Inside &lt;-&gt; Inside</td>
<td>192.168.10.0/26 192.168.20.0/22 192.168.24.0/22 192.168.28.0/22</td>
<td>192.168.10.0/26 192.168.20.0/22 192.168.24.0/22 192.168.28.0/22</td>
<td>any</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Egress -&gt; IaaS</td>
<td>192.168.10.0/26</td>
<td>IP_of_vCenter IPs_of_ESXi-Svrs</td>
<td>HTTP, HTTPS</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Egress -&gt; DNS</td>
<td>192.168.0.0/16</td>
<td>IPs_of_DNS</td>
<td>DNS, DNS-UDP</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Egress -&gt; NTP</td>
<td>192.168.0.0/16</td>
<td>IPs_of_NTP</td>
<td>NTP</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Egress -&gt; SYLOG</td>
<td>192.168.0.0/16</td>
<td>IPs_of_Syslog:514</td>
<td>SYLOG</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow ICMP</td>
<td>192.168.10.0/26</td>
<td>*</td>
<td>ICMP</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Egress -&gt; LDAP</td>
<td>192.168.10.0/26 192.168.20.0/22</td>
<td>IPs_of_LDAP:389</td>
<td>LDAP, LDAP-over-ssl</td>
<td>Accept</td>
</tr>
<tr>
<td>Allow Egress -&gt; All Outbound</td>
<td>192.168.0.0/16</td>
<td>any</td>
<td>any</td>
<td>Accept</td>
</tr>
<tr>
<td>Default Rule</td>
<td>any</td>
<td>any</td>
<td>any</td>
<td>Deny</td>
</tr>
</tbody>
</table>

**Step 2: Configure Load Balancer**

The NSX Edge provides software load balancing functionality, equivalent to the bundled HAProxy that is included with PCF, or hardware appliances such as an F5 or A10 load balancer.

This step is required for the installation to function properly.

There are seven high level steps to this procedure:

1. Import SSL certificates to the Edge for SSL termination.
2. Enable the load balancer.
3. Create Application Profiles in the Load Balancing tab of NSX.
5. Create Service Monitors for each pool type.
6. Create Application Pools for the multiple groups needing load balancing.
7. Create a virtual server (also known as a VIP) to pool balanced IPs.

What you will need:

- PEM files of SSL certificates provided by the certificate supplier for only this installation of PCF, or the self-signed SSL certificates generated during PCF installation.
In this procedure you marry the NSX Edge’s IP address used for load balancing with a series of internal IPs provisioned for Gorouters in PCF. It is important to know the IPs used for the GoRouters beforehand.

These IP addresses can be pre-selected or reserved prior to deployment (recommended) or discovered after deployment by looking them up in BOSH Director, which lists them in the release information of the Elastic Runtime installation.

Step 2.1: Import SSL Certificate

PCF requires SSL termination at the load balancer.

To enable SSL termination at the load balancer in NSX Edge, access the NSX Edges UI and perform the following steps:

1. Select Edge, Manage, Settings, and then Certificates.
2. Click Green Plus button to Add Certificate.
3. Insert PEM file contents from the Networking configuration screen of Elastic Runtime.
4. Save the results.

**Note:** If you intend to pass SSL termination thru the load balancer directly to the Gorouters, you can skip the step below and just check Enable SSL Passthru on the HTTPS Application Profile.

Step 2.2: Enable the Load Balancer

To enable the load balancer, access the NSX Edges UI and perform the following steps:

1. Select Edge, Manage, Load Balancer, and then Global Configuration.
2. Edit load balancer global configuration.
3. Enable load balancer.
4. Enable acceleration.
5. Set logging to desired level (Info or greater).

Step 2.3: Create Application Profiles

The Application Profiles allow advanced X-Forward options as well as linking to the SSL Certificate. You must create three Profiles: PCF-HTTP, PCF-HTTPS and PCF-TCP.

To create the application profiles, access the NSX Edges UI and perform the following steps:

1. Select Edge, Manage, Load Balancer, and then Global Application Profiles.
2. Create/Edit Profile and make the PCF-HTTP rule, turning on Insert X-Forwarded-For HTTP header.
3. Create/Edit Profile and make the **PCF-HTTPS** rule, same as before, but add the service certificate inserted before.

4. Create/Edit Profile and make **PCF-TCP** rule, with the Type set to TCP.
Step 2.4: Create Application Rules

In order for the NSX Edge to perform proper requests, you need to add a few HAProxy directives to the NSX Edge Application Rules. NSX supports most directives that HAProxy supports.

To create the application rules, access the NSX Edges UI and perform the following steps:

1. Select Edge, Manage, Load Balancer, and then Application Rules.
2. Copy and paste the table entries below into each field.

<table>
<thead>
<tr>
<th>Rule Name</th>
<th>Script</th>
</tr>
</thead>
<tbody>
<tr>
<td>option httplog</td>
<td>option httplog</td>
</tr>
<tr>
<td>reqadd X-Forwarded-Proto: https</td>
<td>reqadd X-Forwarded-Proto: https</td>
</tr>
</tbody>
</table>

Step 2.5: Create Monitors For Pools

NSX ships with several load balancing monitoring types pre-defined. These types are for HTTP, HTTPS and TCP. For this installation, operators build new monitors matching the needs of each pool to ensure correct 1:1 monitoring for each pool type.

To create monitors for pools, access the NSX Edges UI and perform the following steps:

1. Select Edge, Manage, Load Balancer, and then Service Monitoring.
2. Create a new monitor for `http-routers`, and keep the defaults.

3. Set the Type to `HTTP`.

4. Set the Method to `GET`.

5. Set the URL to `/health`.

6. Create a new monitor for `tcp-routers`, and keep the defaults.

7. Set the type to `HTTP`.

8. Set the Method to `GET`.

9. Set the URL to `/health`.

10. Create a new monitor for `diego-brains`, and keep the defaults.

11. Set the type to `TCP`.

12. Create a new monitor for `ert-mysql-proxy`, and keep the defaults.

13. Set the type to `TCP`.

These monitors are selected during the next step when pools are created. A pool and a monitor are matched 1:1.

**Step 2.6: Create Pools of Multi-Element PCF Targets**

The following steps creates the pools of resources that NSX Edge is load balancing "TO", which are the Gorouter, TCP Router, Diego Brain and ERT MySQL Proxy jobs deployed by BOSH Director. If the IP addresses specified in the configuration do not exactly match the IP addresses reserved or used for the resources, then the pool will not effectively load balance.

**Step 2.6a: Create Pool for `http-routers`**

To create pool for `http-routers`, access the NSX Edges UI and perform the following steps:

1. Select **Edge**, Manage, Load Balancer, and then **Pools**.

2. Enter ALL the IP addresses reserved for Gorouters into this pool. If you reserved more addresses than you have Gorouters, enter the addresses anyway and the load balancer ignores the missing resources as "down".

   **Note:** If your deployment matches the [Reference Architecture for PCF on vSphere](#), these IPs are in the 192.168.20.0/22 address space.

3. If required, adjust **Port** and **Monitor Port**. Note that by default the port and monitoring port are on HTTP port 80. The assumption is that internal traffic from the NSX Edge load balancer to the Gorouters is trusted because it is on a VXLAN secured within NSX. If using encrypted traffic inside the load balancer, adjust the ports accordingly.

4. Set the **Algorithm** to `ROUND-ROBIN`.
5. Set **Monitors** to **http-routers**.

**Step 2.6b: Create Pool for tcp-routers**

1. Select **Edge**, **Manage**, **Load Balancer**, and then **Pools**.

2. Enter ALL the IP addresses reserved for TCP Routers into this pool. If you reserved more addresses than you have VMs, enter the addresses anyway and the load balancer ignores the missing resources as “down”.

   **Note:** If your deployment matches the Reference Architecture for PCF on vSphere, these IPs are in the 192.168.20.0/22 address space.

3. Set the **Port** to empty (these numbers vary) and the **Monitor Port** to 8080.

4. Set the **Algorithm** to **ROUND-ROBIN**.

5. Set the **Monitors** to **tcp-routers**.

**Step 2.6c: Create Pool for diego-brains**

1. Select **Edge**, **Manage**, **Load Balancer**, and then **Pools**.

2. Enter ALL the IP addresses reserved for Diego Brains into this pool. If you reserved more addresses than you have VMs, enter the addresses anyway and the load balancer will just ignore the missing resources as “down”.

   **Note:** If your deployment matches the Reference Architecture for PCF on vSphere, these IPs are in the 192.168.20.0/22 address space.

3. Set the **Port** to 2222 and the **Monitor Port** to 2222.

4. Set the **Algorithm** to **ROUND-ROBIN**.

5. Set the **Monitors** to **diego-brains**.

**Step 2.6d: Create Pool for ert-mysql-proxy**

1. Select **Edge**, **Manage**, **Load Balancer**, and then **Pools**.

2. Enter the two IP addresses reserved for MySQL-proxy into this pool.

   **Note:** If your deployment matches the Reference Architecture for PCF on vSphere, these IPs are in the 192.168.20.0/22 address space.
3. Set the **Port** to 3306 and the **Monitor Port** to 1936.

4. Set the **Algorithm** to **ROUND-ROBIN**.

5. Set the **Monitors** to **art-mysql-proxies**.

### Step 2.7: Create Virtual Servers

This is the Virtual IP (VIP) that the load balancer uses to represent the pool of Gorouters to the outside world. This also links the Application Policy, Application Rules, and backend pools to provide PCF load balancing services. This is the interface that the load balancer balances /* FROM */. You create three virtual servers.

1. **Select** Edge, Manage, Load Balancer, and then Virtual Servers.

2. Select an IP address from the available routable address space allocated to the NSX Edge. For information about reserved IPs, see General Overview.

3. Create a new Virtual Server named **GoRtr-HTTP** and select Application Profile **PCF-HTTP**.
   - Use **Select IP Address** to select the IP to use as a VIP on the uplink interface.
   - Set **Protocol** to match the **Application Profile** protocol (HTTP) and set **Port** to match the protocol (80).
   - Set **Default Pool** to the pool name set in the above procedure. This connects this VIP to the pool of resources being balanced to.
   - Ignore **Connection Limit** and **Connection Rate Limit** unless these limits are desired.
   - **Switch to Advanced Tab** on this Virtual Server.
   - Use the green plus to add/attach three Application Rules to this Virtual Server:
     - option httplog
     - reqadd X-Forwarded-Proto: http

     **Note:** Be careful to match protocol rules to the protocol **VIP-HTTP** to **HTTP** and **HTTPS** to **HTTPS**.

4. Create a new Virtual Server named **GoRtr-HTTPS** and select Application Profile **PCF-HTTPS**.
   - Use **Select IP Address** to select the **same IP** to use as a VIP on the uplink interface.
   - Set **Protocol** to match the **Application Profile** protocol (**HTTPS**) and set **Port** to match the protocol (443).
   - Set **Default Pool** to the pool name set in the above procedure (**http-routers**). This connects this VIP to that pool of resources being balanced to.
   - Ignore **Connection Limit** and **Connection Rate Limit** unless these limits are desired.
   - **Switch to Advanced Tab** on this Virtual Server.
   - Use the green plus to add/attach three Application Rules to this Virtual Server:
     - option httplog
     - reqadd X-Forwarded-Proto: https

     **Note:** Be careful to match protocol rules to the protocol **VIP-HTTPS** to **HTTPS** and **HTTP** to **HTTP**.

5. Create a new Virtual Server named **SSH-DiegoBrains** and select Application Profile **PCF-HTTPS**.
   - Use **Select IP Address** to select the same IP to use as a VIP on the uplink interface if you want to use this address for SSH access to apps. If not, select a different IP to use as the VIP.
   - Set **Protocol** to TCP and set **Port** to 2222.
   - Set **Default Pool** to the pool name set in the above procedure (**diego-brains**). This connects this VIP to that pool of resources being balanced to.
   - Ignore **Connection Limit** and **Connection Rate Limit** unless these limits are desired.
Step 3: Configure NAT/SNAT

The NSX Edge obfuscates the PCF installation through network translation. The PCF installation is placed entirely on non-routable RFC-1918 network address space, so to be useful, you must translate routable IPs to non-routable IPs to make connections.

<table>
<thead>
<tr>
<th>Action</th>
<th>Applied on Interface</th>
<th>Original IP</th>
<th>Original Port</th>
<th>Translated IP</th>
<th>Translated Port</th>
<th>Protocol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>SNAT</td>
<td>uplink</td>
<td>192.168.0.0/16</td>
<td>any</td>
<td>IP_of_PCF</td>
<td>any</td>
<td>any</td>
<td>All Nets Egress</td>
</tr>
<tr>
<td>DNAT</td>
<td>uplink</td>
<td>IP_of_OpsMgr</td>
<td>any</td>
<td>192.168.10.0.OpsMgr</td>
<td>any</td>
<td>tcp</td>
<td>OpsMgr Mask</td>
</tr>
</tbody>
</table>

NAT/SNAT functionality is not required if routable IP address space is used on the Tenant Side of the NSX Edge. At that point, the NSX Edge simply performs routing between the address segments.

Note: NSX will generate a number of DNAT rules based on load balancing configs. These can safely be ignored.

Additional Notes

The NSX Edge Gateway also supports scenarios where Private RFC subnets and NAT are not utilized for Deployment or Infrastructure networks, and the guidance in this document can be modified to meet those scenarios.

Additionally, the NSX Edge supports up to 10 Interfaces allowing for more Uplink options if necessary.

The use of Private RFC-1918 subnets for PCF Deployment networks was chosen due to its popularity with customers. NSX Edge devices are capable of leveraging ECMP, OSPF, BGP, and IS-IS to handle dynamic routing of customer and/or public L3 IP space. That design is out of scope for this document, but is supported by VMware NSX and Pivotal PCF.

Note: Correct NAT/SNAT configuration is required for the PCF installation to function correctly.
How to Upgrade vSphere without PCF Downtime

Page last updated:

This topic describes how to upgrade the vSphere components that host your Pivotal Cloud Foundry (PCF) installation without service disruption.

Minimum Requirements

At a bare minimum, vSphere contains the following components:

- vCenter Server
- one or more ESXi hosts

You cannot perform an in-place upgrade of vSphere without at least two ESXi hosts in your cluster.

If you do not meet this requirement (in other words, you have insufficient resources to evacuate an entire host), then you may experience PCF downtime during the upgrade.

To upgrade vSphere with only one ESXi host or without sufficient headroom capacity, you must reduce your PCF installation size. In other words, you can either reduce the number of Diego cells in your deployment or pause PCF VMs to make more capacity available. These actions can result in PCF downtime.

Recommended Starting Configuration

If you are running a PCF deployment as recommended by the base reference architecture for PCF on vSphere (recommended), then your vSphere installation should have the following components:

- One vCenter Server
- Three ESXi hosts per cluster
- Three or more clusters
- One (or HA pair) NSX Edge appliances

Note: Pivotal recommends having at least three ESXi hosts in your cluster to maintain PCF high availability during your upgrade.

For more information, see the Reference Architecture for Pivotal Cloud Foundry on vSphere.

Procedure to Upgrade vSphere

To upgrade the vSphere management layer underneath PCF, perform the following steps:

Step 1. Upgrade vCenter

For example, you might be upgrading vCenter 6.0 to vCenter 6.5.

For more information on how to upgrade vCenter, see Overview of the vCenter Server Upgrade Process in VMware documentation.

Step 2. Upgrade ESXi Hosts

After a successful vCenter upgrade, upgrade your ESXi hosts one at a time.

Starting with the first ESXi host, perform the following steps:

1. Verify that your ESXi hosts have sufficient resources and headroom to evacuate the VM workload of a single ESXi host to the two remaining hosts.

Note: If you have enabled vSphere HA on your ESXi host, then each ESXi host should have sufficient headroom capacity since HA reserves 66% of available memory.
2. Use vMotion to move all the PCF VMs on the host you want to upgrade to the other ESXi hosts. vMotion places the VMs on the other hosts based on available capacity. For more information, see Migration with vMotion in VMware documentation.

3. Upgrade the evacuated ESXi host. For example, you may be upgrading from ESXi v6.0 to ESX v6.5. For instructions, see Upgrading ESXi Hosts in VMware documentation.

After successfully upgrading the first ESXi host, repeat the above steps for each remaining host one at a time. vSphere automatically rebalances all PCF VMs back onto the upgraded hosts via DRS after all the hosts are done.

Step 3. Upgrade NSX

If your PCF deployment lives on a network behind an NSX Edge (as recommended by the reference architecture), then upgrade each NSX only after completing the upgrade of vCenter and your ESXi hosts.

When you upgrade a NSX Edge, you upgrade the NSX Manager software. This upgrade can cause some slight downtime, the amount of which depends on the number of NSX Edge devices you are using.

- If your deployment only has one NSX Edge, you can expect a downtime of 5 minutes for network reconvergence.
- If your NSX Edges are deployed in HA, upgrade the first NSX Edge. Then upgrade the second NSX Edge. This upgrade results only in 15-20 seconds of downtime.

For more information, see the NSX Upgrade Guide in VMware documentation.
How to Migrate PCF to a New Datastore in vSphere

This topic describes how to migrate your Pivotal Cloud Foundry (PCF) installation to a new vSphere datastore.

Prerequisites

Both the new and existing vSphere datastores must reside in the same datacenter.

To avoid service disruption, Pivotal recommends that you configure your overall PCF deployment for high availability. In addition, check for configurations necessary to achieve high availability in each of your installed product tiles.

If your environment has any single points of failure, service may be disrupted as a result of the migration.

Before You Begin

This section describes the steps you should perform prior to the migration.

Step 1: Backup Your Environment

Ensure that your PCF environment is fully backed up.

For more information about how to backup PCF, see Backing up Pivotal Cloud Foundry.

Step 2: Document Current Environment Settings

Document your current environment settings before proceeding with the datastore migration. Record which VMs are running and in which datastore they reside. If you experience any issues during or after the migration, you must have this information to restore your environment.

To obtain this information, perform the following steps:

1. Run the following command.

   ```
   $ bosh instances --details > instances.txt
   ```

2. Save the resulting file `instances.txt` to a safe location.

3. Note the datastore where each VM resides in vSphere.

Step 3: Modify CPI Timeout Value (Optional)

The default timeout for the BOSH CPI is 60 minutes. When performing a datastore migration, BOSH must copy all of the data from the old disks to the new disks within this time limit. In general, most copy operations should fit within this time limit, but ultimately, it depends on the hardware in your deployment and the size of your existing persistent disks.

To determine whether 60 minutes is sufficient for the datastore migration, estimate how long it takes to copy 100 GB of data. Then based on the size of your persistent disks, determine whether 60 minutes is sufficient time to copy that amount of data.

If you have previously encountered out of sync errors when modifying your PCF deployment, you should increase the timeout value of the CPI before migrating the datastores.

To modify the default BOSH CPI timeout, follow the instructions in the following KB article.

- How to increase timeout on BOSH CPI command calls

For more information about how to resolve the error after migrating your datastore, see After the Migration.
Step 4: Check System Health

In Elastic Runtime, check the Status tab and make sure there are no errors or reported issues.

Step 5: Check Installed Products Health

In each tile installed in your PCF deployment, check the Status tab and make sure there are no errors or reported issues.

Step 6: Check Ops Manager Director Status

1. Check that there are no pending changes and that the status of all tiles is green.
2. Make sure the last Installation Log does not contain any errors.
3. Before proceeding with the migration, click Apply Changes to make sure there are no errors in the Installation Log.

Procedure: Migrate PCF to a New Datastore

1. In Ops Manager Director, navigate to the vCenter Config page.
2. Update the Ephemeral Datastore Names and Persistent Datastore Names field to reflect the new datastore names. Then click Save.

   Note: If you are using Datastore Clustering feature in vSphere, provide only the individual names of the datastores in the cluster. Do not use the name of the cluster that contains them.

3. Click Apply Changes.
4. Confirm that the Ops Manager Director VM has persistent disk on the new datastore.
   a. Navigate to vCenter Resource Pools and select the Resource Pool that contains your PCF deployment VMs and new datastore.
   b. Click the Related Objects and Virtual Machines.
   c. Locate the Ops Manager VM and verify that the VM has an expected value in the Provisioned Space column.

5. In Ops Manager Director, navigate to the Director Config page, and check the Recreate all VMs option.
6. Click Apply Changes.

After the Migration

When BOSH moves disks, it waits for up to 60 minutes for the operation to complete. If the operation does not complete in time, BOSH can enter a state where it claims that the disks are out of sync.

Fix Failed BOSH Deployment with Out-of-Sync Error

If your PCF deployment gets into this state, you can resolve the issue by performing the steps in the following KB article:

- How to recover from a failed bosh deployment when VMs are out of sync on vSphere
Prevent Out-of-Sync Error

You can also prevent the BOSH error by increasing the CPI timeout to a larger value before performing the migration. Follow the instructions in the following KB article.

- [How to increase timeout on Bosh CPI command calls](#)
PCF Dev Overview

Page last updated:

This guide describes how to install and use PCF Dev, a lightweight Pivotal Cloud Foundry (PCF) installation that runs on a single virtual machine (VM) on your workstation. PCF Dev is intended for application developers who want to develop and debug their applications locally on a PCF deployment.

PCF Dev includes Pivotal Application Service (PAS), Redis, RabbitMQ, and MySQL. It also supports all Cloud Foundry Command Line Interface (cf CLI) functionality. See the Comparing PCF Dev to Pivotal Cloud Foundry table below for more product details.

Prerequisites

- **VirtualBox: 5.0+**: PCF Dev uses VirtualBox as its virtualizer.
- The latest version of the cf CLI: Use the cf CLI to push and scale apps.
- You must have an Internet connection for DNS. See Using PCF Dev Offline if you do not have an Internet connection.
- At least 3 GB of available memory on your host machine. Pivotal recommends running on a host system with at least 8 GB of total RAM.

Installing PCF Dev

- Installing PCF Dev on Mac OS X
- Installing PCF Dev on Linux
- Installing PCF Dev on Microsoft Windows

Configuring and Using PCF Dev

- Configuring PCF Dev
- Using PCF Dev
- Using Services in PCF Dev
- Using Spring Cloud Services in PCF Dev
- Using PCF Dev Behind a Proxy
- Using PCF Dev Offline
- PCF Dev on AWS
- Frequently Asked Questions

Comparing PCF Dev to Pivotal Cloud Foundry

PCF Dev mirrors PCF in its key product offerings. If an application runs on PCF Dev, it runs on PCF with no modification in almost all cases. Review the table below for key product details.

<table>
<thead>
<tr>
<th>Feature</th>
<th>PCF Dev</th>
<th>PCF</th>
<th>CF</th>
</tr>
</thead>
<tbody>
<tr>
<td>Space required</td>
<td>20 GB</td>
<td>100GB+</td>
<td>50GB+</td>
</tr>
<tr>
<td>Memory required</td>
<td>3 GB</td>
<td>50GB+</td>
<td>variable</td>
</tr>
<tr>
<td>Deployment</td>
<td>cf dev start</td>
<td>Ops Manager</td>
<td>bosh create-env</td>
</tr>
<tr>
<td>Estimated time-to-deploy</td>
<td>10 Minutes</td>
<td>Hour+</td>
<td>Hour+</td>
</tr>
<tr>
<td>Out-of-the-Box Services</td>
<td>Redis MySQL RabbitMQ</td>
<td>Redis MySQL RabbitMQ GemFire</td>
<td>N/A</td>
</tr>
<tr>
<td>PAS</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Logging/Metrics</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Routing</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Feature</td>
<td>PCF Dev</td>
<td>PCF</td>
<td>CF</td>
</tr>
<tr>
<td>----------------------------------------------</td>
<td>---------</td>
<td>-----</td>
<td>----</td>
</tr>
<tr>
<td>Compatible with CF CLI</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Deploy apps with any supported buildpack</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Supports Multi-Tenancy</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Diego Support</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Docker Support</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>User-Provided Services</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>High Availability</td>
<td>✓</td>
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</tr>
<tr>
<td>Integration with 3rd party Authorization</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>BOSH Director (i.e., can perform additional BOSH deployments)</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Day Two Lifecycle Operations (e.g., rolling upgrades, security patches)</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Ops Manager</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Apps Manager</td>
<td>✓</td>
<td>✓</td>
<td></td>
</tr>
<tr>
<td>Tile Support</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Developers have root-level access across cluster</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pre-provisioned</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Does not depend on BOSH</td>
<td>✓</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Using Operations Manager

Operations Manager is a web application that you use to deploy and manage a Pivotal Cloud Foundry (PCF) PaaS. This is a guide to deploying and using Ops Manager.

Browser Support

Ops Manager is compatible with current and recent versions of all major browsers. Pivotal recommends using the current version of Chrome, Firefox, or Safari for the best Ops Manager experience.

Operations Manager API

Use the Ops Manager API to automate any Ops Manager task. To view the Ops Manager API documentation, browse to https://YOUR-OPS-MANAGER-FQDN/docs.

Using Operations Manager and Installed Products

- Understanding the Ops Manager Interface
- Adding and Deleting Products
- Understanding Floating Stemcells
- Configuring Ops Manager Director for AWS
- Configuring Amazon EBS Encryption
- Configuring Ops Manager Director for VMware vSphere
- vSphere Service Account Requirements
- Creating UAA Clients for BOSH Director
- Configuring Ops Manager Director for OpenStack
- Deploying Elastic Runtime on AWS
- Configuring Elastic Runtime for vSphere
- Installing Elastic Runtime after Deploying Pivotal Cloud Foundry on OpenStack
- Using Your Own Load Balancer
- Understanding Pivotal Cloud Foundry User Types
- Starting and Stopping Pivotal Cloud Foundry Virtual Machines
- Creating and Managing Ops Manager User Accounts
- Creating New Elastic Runtime User Accounts
- Logging in to Apps Manager
- Configuring Your App Autoscaling Instance
- Managing Scheduled Scaling in the App Autoscaling Service
- Adding Existing SAML or LDAP Users to a Pivotal Cloud Foundry Deployment
- Deleting an AWS Installation from the Console
- Modifying Your Ops Manager Installation and Product Template Files

Backing Up

- Backing Up and Restoring Pivotal Cloud Foundry
- Creating a Proxy ELB for Diego SSH without CloudFormation

Note: Pivotal Cloud Foundry (PCF) for vCloud Air and vCloud Director is deprecated and availability is restricted to existing customers. Contact Support for more information.
Monitoring, Logging, and Troubleshooting

- Monitoring Virtual Machines in Pivotal Cloud Foundry
- Pivotal Cloud Foundry Troubleshooting Guide
- Troubleshooting Ops Manager for VMware vSphere
- Recovering MySQL from Elastic Runtime Downtime
- Advanced Troubleshooting with the BOSH CLI
- Pivotal Cloud Foundry Security Overview and Policy
This topic describes key features of the Pivotal Cloud Foundry (PCF) Operations Manager interface.

**PCF Ops Manager**

- **A**—Displays a list of products you have imported that are ready for installation.
  - Click the **Import a Product** link to add a new product to Ops Manager.
  - If an upgrade is available, an active **Upgrade** button appears when you hover over the name of the product. If you are using the Pivotal Network API, the latest version of an existing product appears automatically.
  - Click **Delete All Unused Products** to delete any unused products.

- **B**—Installation Dashboard: Displays a product tile for each installed product.

- **C**—User account menu: Use this menu to navigate to your **Settings**, view **My Accounts** to change your password, or log out of the Installation Dashboard.
Settings page: Includes the following options:

- **Decryption Passphrase**: Reset your decryption passphrase.
- **Authentication Settings**: Switching to a SAML external user store allows the User Account and Authentication (UAA) server to delegate authentication to existing enterprise user stores.
- **External API Access**: Save your Pivotal Network API token to connect your Installation Dashboard to the Pivotal Network.
- **Proxy Settings**: If you are using a proxy to connect to Ops Manager, update your Proxy Settings by providing a Http proxy, Https proxy, or No proxy.
- **Export settings**: Exports the current installation with all of its assets. When you export an installation, the exported file contains references to the installation IP addresses. It also contains the base VM images and necessary packages. As a result, an export can be very large (as much as 5 GB or more).
- **Advanced**: Choose Download activity data or View diagnostic report.
  - Download activity data - Downloads a directory containing the config file for the installation, the deployment history, and version information.
  - View diagnostic report - Displays various types of information about the configuration of your deployment.

Pending Changes view: Displays queued installations and updates that will install during the next deploy. Click Apply Changes to apply any pending changes to your deployment.

**Note**: When an update depends on prerequisites, the prerequisites automatically install first.

### Settings Menu

Navigate to the Settings menu by clicking on your user name located at the upper right corner of the screen.

In the settings menu, you can change the following account information:

- **Decryption Passphrase**
- **Authentication Method**
- **External API Access**
- **Proxy Settings**
- **Export Installation Settings**
- **Advanced**
- **Update Decryption Passphrase**
- **Switch Identity Providers** by entering your Decryption passphrase, Saml idp metadata, and optionally, your Bosh idp metadata. For more information about setting up your Identity Provider, view the following instructions for your configuration:
  - Amazon Web Services
  - OpenStack
  - vSphere

**Account Settings**

To change your email and password, navigate to Actions menu.
Adding and Deleting Products

Page last updated:

Refer to this topic for help adding and deleting additional products from your Pivotal Cloud Foundry (PCF) installation, such as Pivotal RabbitMQ® for PCF.

![Note: In Ops Manager 1.8, all product tiles use floating stemcells by default. This increases the security of your deployment by enabling tiles to automatically use the latest patched version of a stemcell, but it may significantly increase the amount of time required by a tile upgrade. Review the Understanding Floating Stemcells topic for more information.](image)

Adding and Importing Products

1. Download PCF-compatible products at Pivotal Network.

2. Navigate to your Ops Manager Installation Dashboard and log in.

3. Click Import a Product.

4. Select the .pivotal file that you downloaded from Pivotal Network or received from your software distributor, then click Open. If the product is successfully added, it appears in the your product list. If the product you selected is not the latest version, the most up-to-date version will appear on your product list.

5. Add the product tile to the Installation Dashboard by clicking the green plus sign icon.

6. The product tile appears in the Installation Dashboard. If the product requires configuration, the tile appears orange. If necessary, configure the product.
7. (Optional) In the product configuration view, select the **Errands** pane to configure post-install errands or review the default settings. Post-install errands are scripts that automatically run after a product installs, before Ops Manager makes the product available for use. For more information about post-install errands, see Understanding Lifecycle Errands CF.

**Note:** By default, Ops Manager reruns errands even if they are not necessary due to settings left from a previous install. Leaving errands checked at all times can cause updates and other processes to take longer. To prevent an errand from running, deselect the checkbox for the errand in the **Settings** tab on the product tile before installing the product.
The Broker Registrar checkbox is an example of an errand available for a product. When you select this checkbox, this errand registers service brokers with the Cloud Controller and also updates any broker URL and credential values that have changed since the previous registration.

8. In the Pending Changes view, click Apply Changes to start installation and run post-install lifecycle errands for the product.

Using Pivotal Network API to Upgrade Products

Ops Manager provides a way to upgrade products by connecting your Installation Dashboard with Pivotal Network using an API token. Once you have uploaded a product, all subsequent product upgrades appear automatically in your Installation Dashboard.

Note: Using the Pivotal Network API is only available if you have access to the Internet since communication between Ops Manager and the Pivotal Network is necessary to import your products. If you are on an isolated network, do not save your API token.

1. Navigate to Pivotal Network and log in.
2. Click your user name, located in the upper top right side of the page.
3. Select Edit Profile.
4. In the Edit Profile tab, copy your API Token.
5. Navigate to your Ops Manager Installation Dashboard and log in.
6. Click your user name, located in the upper top right side of the page.
7. Select Settings.

8. In the External API Access tab, paste your API Token.

9. Click Save.

Update Existing Products

Once you save the Pivotal Network API Token to the Ops Manager Installation Dashboard, the latest versions of your existing products will appear in your Installation Dashboard. Upgrade your product to the latest version by following these instructions.

1. Locate and download the product version you want to upgrade to by clicking on the green download icon.

2. When the download is complete, refresh the page to use the product.

3. If necessary, configure the product.

4. In the Pending Changes view, click Apply Changes.

Deleting a Product

1. From the Installation Dashboard, click the trash icon on a product tile to remove that product. In the Delete Product dialog box that appears, click
Confirm.

Note: You cannot delete the Ops Manager Director product.

2. In the Pending Changes view, click **Apply Changes**.
After you delete a product, the product tile is removed from the installation and the Installation Dashboard. However, the product appears in the Available Products view.
Understanding Floating Stemcells

This topic describes how floating stemcells work in Pivotal Cloud Foundry (PCF) v1.7 and later, and the consequences for upgrading product tiles in Ops Manager.

To increase the security of your deployment, all product tiles use floating stemcells by default. This enables tiles to automatically use the latest patched version of a stemcell.

Floating stemcells allow upgrade to the minor versions of stemcells but not the major versions. For example, a stemcell can float from 1234.56 to 1234.99 but not from 1234.99 to 1235.0.

When an operator upgrades a product tile, Ops Manager checks to see whether there is a new minor, or patch, version of the stemcell. If an minor stemcell is available from the current major line, Ops Manager installs the upgraded tile and all compatible product tiles in the deployment on the new stemcell. This ensures that PCF can quickly propagate a patched stemcell to all VMs in the deployment when a vulnerability is discovered.

Operators can now perform certain deployment-wide updates, such as CVEs, by uploading a new stemcell instead of uploading .pivotal files for each tile, which reduces the time spent waiting for files to upload. Operators can upload new stemcells using the Ops Manager API or through a product tile in the Ops Manager Installation Dashboard.

However, operators who want to upgrade a single product tile may face significantly longer wait times, depending on the number of tiles in the deployment and the availability of a new stemcell.
Creating UAA Clients for BOSH Director

Page last updated:

This topic describes the process of creating a UAA client for the BOSH Director. You must create an automation client to run BOSH from a script or set up a continuous integration pipeline.

Local Authentication

To perform this procedure, the UAAC client must be installed on the Ops Manager virtual machine (VM).

1. Open a terminal and SSH into the Ops Manager VM. Provide your SSH key, or when prompted, enter the password you configured for SSH access during Ops Manager deployment.

   ```bash
   $ ssh ubuntu@OPS-MANAGER-FQDN
   Password: ************
   ```

2. Navigate to the Ops Manager Installation Dashboard and select the Ops Manager Director tile. In Ops Manager Director, click the Status tab, and copy the Ops Manager Director IP address.

3. Using the `uaac target` command, target Ops Manager Director UAA on port 8443 using the IP address you copied, and specify the location of the root certificate. The default location is

   ```bash
   /var/tempest/workspaces/default/root_ca_certificate
   ```

4. Log in to the Ops Manager Director UAA and retrieve the owner token. Perform the following step to obtain the values for `UAA-LOGIN-CLIENT-PASSWORD` and `UAA-ADMIN-CLIENT-PASSWORD`:

   - Select the Ops Manager Director tile from the Ops Manager Installation Dashboard.
   - Click the Credentials tab, and locate the entries for Uaa Login Client Credentials and Uaa Admin User Credentials.
   - For each entry, click Link to Credential to obtain the password.

   ```bash
   $ uaac token owner get login --UAA-LOGIN-CLIENT-PASSWORD
   User name: admin
   Password: UAA-ADMIN-CLIENT-PASSWORD
   Successfully fetched token via owner password grant.
   Target: https://10.85.16.4:8443
   Context: admin, from client login
   ```

   **Note:** To obtain the password for the UAA login and admin clients, you can also curl or point your browser to the following endpoints:

   ```bash
   https://OPS-MANAGER-FQDN/api/v0/deployed/director/credentials/uaa_login_client_credentials
   and
   https://OPS-MANAGER-FQDN/api/v0/deployed/director/credentials/uaa_admin_user_credentials
   ```

5. Create a new UAA Client with `bosh.admin` privileges.

   ```bash
   $ uaac client add ci --authorized_grant_types client_credentials
   --authorities bosh.admin --secret CI-SECRET
   ```

   ```json
   scope: uaa.none
   client_id: ci
   resource_ids: none
   authorities: client_credentials
   autoapprove: action: none
   authorities: bosh.admin
   name: ci
   lastmodified: 1469727130702
   id: ci
   ```

   **Note:** You can also curl or point your browser to the following endpoint to obtain the root certificate:

   ```bash
   https://OPS-MANAGER-FQDN/api/v0/security/root_ca_certificate
   ```
6. Set the client and secret as environment variables on the VM.

```bash
$ ubuntu@ip-10-0-0-12:~$ export BOSH_CLIENT=ci
$ ubuntu@ip-10-0-0-12:~$ export BOSH_CLIENT_SECRET=CI-SECRET
```

7. Target BOSH using the client. Replace `OPS-MANAGER-DIRECTOR-IP` with the IP address of your Ops Manager Director VM.

```bash
$bosh --ca-cert /var/tempest/workspaces/default/root_ca_certificate
target OPS-MANAGER-DIRECTOR-IP
```

You can now use the UAA client you created to run BOSH in automated or scripted environments, such as continuous integration pipelines.

**SAML Authentication to the BOSH Director**

Typically, there is no browser access to a BOSH Director in order to authenticate using SAML. Ops Manager provides an option to create UAA clients during SAML configuration so that BOSH can be automated via scripts and tooling.

1. Select **Provision an admin client in the Bosh UAA** when configuring Ops Manager for SAML.

2. After deploying Ops Manager Director (BOSH), click the Credentials tab in the Ops Manager Director tile.

3. Click the link for the **Uaa Bosh Client Credentials** to get the client name and secret.

4. Open a terminal and SSH into the Ops Manager VM. Provide your SSH key, or, when prompted, enter the password you configured for SSH access during Ops Manager deployment.

```bash
$ ssh ubuntu@OPS-MANAGER-FQDN
Password: **********
```

5. Set the client and secret as environment variables on the VM.

```bash
$ ubuntu@ip-10-0-0-12:~$ export BOSH_CLIENT=bosh_admin_client
$ ubuntu@ip-10-0-0-12:~$ export BOSH_CLIENT_SECRET=CLIENT_SECRET
```

6. Target BOSH using the client. Replace `OPS-MANAGER-DIRECTOR-IP` with the IP address of your Ops Manager Director VM.

```bash
$bosh --ca-cert /var/tempest/workspaces/default/root_ca_certificate
target OPS-MANAGER-DIRECTOR-IP
```
Using Your Own Load Balancer

This guide describes how to use your own load balancer and forward traffic to your Elastic Runtime router IP address.

Pivotal Cloud Foundry (PCF) deploys with a single instance of HAProxy for use in lab and test environments. Production environments should use a highly-available customer-provided load balancing solution that does the following:

- Provides load balancing to each of the PCF Router IPs
- Supports SSL termination with wildcard DNS location
- Adds appropriate x-forwarded-for and x-forwarded-proto HTTP headers to incoming requests
- (Optional) Supports WebSockets

Note: Application logging with Loggregator requires WebSockets. To use another logging service, see the Using Third-Party Log Management Services topic.

Prerequisites

To integrate your own load balancer with PCF, you must ensure the following:

- WebSocket connections are not blocked for Loggregator functionality.
- The load balancer must be able to reach the Gorouter IP addresses.

Follow the instructions below to use your own load balancer.

Step 1: Deploy PCF Installation VM

Deploy a PCF Installation virtual machine. See the topic Deploying Operations Manager to vSphere for more information.

Step 2: Register PCF IP Address

In your load balancer, register the IP addresses that you assigned to PCF.

Step 3: Configure Pivotal Ops Manager and Ops Manager Director

Configure your Pivotal Operations Manager and Ops Manager Director as described in Installing Pivotal Cloud Foundry, then add Elastic Runtime.

Do not click Install after adding Elastic Runtime.

Step 4: Configure Networking

1. In Pivotal Operations Manager, click the Elastic Runtime tile.
2. Select Networking.
3. In the **Router IPs** field, enter the IP address or addresses for PCF that you registered with your load balancer in Step 2.

4. In the **SSH Proxy IPs** field, enter the IP address of the Diego Brain.

5. In the **HAProxy IPs** field, delete any existing IP addresses. This field should be blank.

6. Under **Configure the point-of-entry to this environment**, choose one of the following:
   - **External Load Balancer with Encryption**: Select this option if your deployment uses an external load balancer that can forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing. Complete the fields for the **Router SSL Termination Certificate and Private Key** and **Router SSL Ciphers**.
   - **External Load Balancer without Encryption**: Select this option if your deployment uses an external load balancer that cannot forward encrypted traffic to the Elastic Runtime Router, or for a development environment that does not require load balancing.

   **Note:** For details about different SSL termination point options, which correspond to different points-of-entry for Elastic Runtime, see the [Providing a Certificate for your SSL Termination Point](#) topic.

7. If you are not using SSL encryption or if you are using self-signed certificates, select **Disable SSL certificate verification for this environment**.

8. Select the **Disable insecure cookies on the Router** checkbox to turn on the secure flag for cookies generated by the router.

9. In the **Choose whether or not to enable route services** section, choose either **Enable route services** or **Disable route services**. Route services are a class of **marketplace services** that perform filtering or content transformation on application requests and responses. See the [Route Services](#) topic for details.

10. Optionally, use the **Applications Subnet** field if you need to avoid address collision with a third-party service on the same subnet as your apps. Enter a CIDR subnet mask specifying the range of available IP addresses assigned to your app containers. The IP range must be different from the network used by the system VMs.

11. Optionally, you can change the value in the **Applications Network Maximum Transmission Unit (MTU)** field. Pivotal recommends setting the MTU value for your application network to 1454. Some configurations, such as networks that use GRE tunnels, may require a smaller MTU value.
12. Optionally, increase the number of seconds in the **Router Timeout to Backends** field to accommodate larger uploads over connections with high latency.

13. Click **Save**.

**Step 5: Finalize Changes**

1. Return to the **Ops Manager Installation Dashboard**
2. Click **Install**.
Understanding Pivotal Cloud Foundry User Types

Operators

Operators have the highest, admin-level permissions. We also refer to operators as Ops Manager admins and Elastic Runtime admins because they perform an admin role within these contexts.

Tools and Tasks

Operators fulfill system administrator roles covering the entire PCF deployment. They work primarily with their IaaS and Ops Manager, to configure and maintain Elastic Runtime component VMs. The component VMs, in turn, support the VMs that host applications. Typical operator tasks include:

- Deploying and configuring Ops Manager, Elastic Runtime, and other product and service tiles.
- Maintaining and upgrading PCF deployments.
- Creating user accounts for Elastic Runtime users and the orgs that Elastic Runtime users work within.
- Creating service plans that define the access granted to end users.

User Accounts

When Ops Manager starts up for the first time, the operator specifies one of the following authentication systems for operator user accounts:

- Internal authentication, using a new UAA database that Ops Manager creates.
- External authentication, through an existing identity provider accessed via SAML protocol.

The operator can then use the UAAC to create more operator accounts.

Elastic Runtime Users

Elastic Runtime users are app developers, managers, and auditors who work within orgs and spaces, the virtual compartments within a deployment where Elastic Runtime users can run apps and locally manage their roles and permissions.

A Role-Based Access Control (RBAC) system defines and maintains the different Elastic Runtime user roles:

- Org Manager, Org Auditor, Org Billing Manager
- Space Manager, Space Developer, Space Auditor

The Orgs, Roles, Spaces, Permissions topic describes the Elastic Runtime user roles, and what actions they can take within the orgs and spaces they belong to. Some of these permissions depend on the values of feature flags.

Tools

Space Developer users work with their software development tools and the apps deployed on host VMs.

All Elastic Runtime users use system tools such as the cf CLI, PCF Metrics, and Apps Manager, a dashboard for managing Elastic Runtime users, orgs, spaces, and apps.
User Accounts

When an operator configures Elastic Runtime for the first time, they specify one of the following authentication systems for Elastic Runtime user accounts:

1. Internal authentication, using a new UAA database created for Elastic Runtime. This system-wide UAA differs from the Ops Manager internal UAA, which only stores Ops Manager Admin accounts.

2. External authentication, through an existing identity provider accessed via SAML or LDAP protocol.

In either case, Elastic Runtime user role settings are saved internally in the Cloud Controller Database, separate from the internal or external user store.

Org and Space Managers then use Apps Manager to invite and manage additional Elastic Runtime users within their orgs and spaces. Elastic Runtime users with proper permissions can also use the cf CLI to assign user roles.

Operators can log into Apps Manager by using the UAA Administrator User credentials under the Credentials tab of the Elastic Runtime tile. These UAA Admin credentials grant them the role of Org Manager within all orgs in the deployment. The UAA Admin can also use the UAAC to create new user accounts and the cf CLI to assign user roles.

End Users

End users are the people who log into and use the apps hosted on Elastic Runtime. They do not interact directly with Elastic Runtime components or interfaces. Any interactions or roles they perform within the apps are defined by the apps themselves, not Elastic Runtime.

User Accounts and SSO

App developers can configure apps any way they want to grant end user access individually. In a deployment with Single Sign-On Service for Pivotal Cloud Foundry installed, they can also offer end users a single login that accesses multiple apps.

The Single Sign-On (SSO) service can save user account information in an external database accessed via SAML or LDAP, or in the internal Elastic Runtime user store, along with Elastic Runtime User accounts.

To make the SSO service available to developers, an operator creates service plans that give login access to specific groups of end users. A Space Manager then creates a local instance of the service plan, and registers apps with it. Apps registered to the plan instance then become available via SSO to all end users covered by the plan.

User Types Summary

The following table summarizes PCF user types, their roles, the tools they use, the System of Record (SOR) that stores their accounts, and what accounts they can provision.

<table>
<thead>
<tr>
<th>User Type</th>
<th>Available Roles</th>
<th>Tools They Use</th>
<th>Account SOR</th>
<th>Accounts They Can Provision</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operators</td>
<td>Admin (UAA Admin, SSO Plan Admin, other system admins)</td>
<td>• IaaS UI&lt;br&gt;• PivNet&lt;br&gt;• Ops Manager&lt;br&gt;• cf CLI&lt;br&gt;• UAA CLI (UAAC)&lt;br&gt;• SSO Dashboard&lt;br&gt;• Marketplace</td>
<td>Ops Manager user store via UAA or External store via SAML</td>
<td>Operators and Elastic Runtime Users</td>
</tr>
<tr>
<td>Elastic Runtime Users</td>
<td>• UAA Administrator&lt;br&gt;• Org Manager&lt;br&gt;• Org Auditor&lt;br&gt;• Org Billing Manager&lt;br&gt;• Space Manager&lt;br&gt;• Space Developer&lt;br&gt;• Space Auditor</td>
<td>• cf CLI&lt;br&gt;• CAPI&lt;br&gt;• Apps Manager&lt;br&gt;• PCF Metrics&lt;br&gt;• Marketplace</td>
<td>Elastic Runtime user store via UAA or External store via SAML or LDAP</td>
<td>Elastic Runtime Users within permitted orgs and spaces, and End Users</td>
</tr>
<tr>
<td>End Users</td>
<td>Defined by apps they use</td>
<td>Hosted apps</td>
<td>Individual apps or Elastic Runtime user store via SSO</td>
<td></td>
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Starting and Stopping Pivotal Cloud Foundry Virtual Machines

Page last updated:

This topic describes starting and stopping the component virtual machines (VMs) that make up a Pivotal Cloud Foundry (PCF) deployment. You may in some cases want to stop or start all of your PCF VMs, for instance to power down your deployment or to recover from a power outage. You can do this with a single command, or you can perform the process manually. If you want to shut down a single VM in your deployment, you can use the manual process described on this page.

This procedure uses the BOSH Command Line Interface (CLI). See Prepare to Use the BOSH CLI for help setting up this tool.

Start and Stop Your PCF VMs

This section describes how to start or stop all the VMs in your deployment with a single command.

Start

Run the following command to start all the VMs in your deployment:

```
$ bosh -d PATH-TO-CF-DEPLOYMENT start
```

Stop

Run the following command to shut down all the VMs in your deployment:

```
$ bosh -d PATH-TO-CF-DEPLOYMENT stop --hard
```

Start and Stop Your PCF VMs Manually

This section describes how to start and stop all the VMs in your deployment individually. Dependencies between the components in your PCF deployment require that you start and stop the VMs for those components in a specific order. These orders are specified below in the start order and stop order tables.

Find the Names for Your PCF Virtual Machines

You need the full names for the VMs to start or stop them using the BOSH CLI. To find full names for the VMs running each component, run `bosh vms`.
You can see the full name of each VM in the  |INDEX| column of the terminal output. Each full name includes:

- A prefix indicating the component function of the VM. The table below associates each component VM function with a prefix.

- The word  |partition|.

- An identifier string specific to your deployment.

- An |INDEX| suffix. For component processes that run on a single VM instance, |INDEX| is always 0. For processes running on multiple VMs, |INDEX| is a sequentially numbered value that uniquely identifies each VM.

For any component, you can look for its prefix in the  |bosh vms| output to find the full name of the VM or VMs that run it. In the example shown here, the full name of one of the three Diego Cell VMs is  |diego_cell-partition-4589f7d042365f1b10e0/2|.
## Start Order

<table>
<thead>
<tr>
<th>Start Order</th>
<th>Component</th>
<th>Job/index name prefix (in <code>bosh vms</code> output)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>NATS</td>
<td>nats-</td>
</tr>
<tr>
<td>2</td>
<td>consul</td>
<td>consul_server-</td>
</tr>
<tr>
<td>3</td>
<td>etcd</td>
<td>etcd_server-</td>
</tr>
<tr>
<td>4</td>
<td>Diego Database</td>
<td>diego_database-</td>
</tr>
<tr>
<td>5</td>
<td>WebDAV Server</td>
<td>nfs_server- (The WebDAV job has this prefix for historical reasons)</td>
</tr>
<tr>
<td>6</td>
<td>Router</td>
<td>router-</td>
</tr>
<tr>
<td>7</td>
<td>MySQL Proxy</td>
<td>mysql_proxy-</td>
</tr>
<tr>
<td>8</td>
<td>MySQL Server</td>
<td>mysql-</td>
</tr>
<tr>
<td>9</td>
<td>Cloud Controller Database</td>
<td>ccdb-</td>
</tr>
<tr>
<td>10</td>
<td>UAA Database</td>
<td>uaad-</td>
</tr>
<tr>
<td>11</td>
<td>Cloud Controller</td>
<td>cloud_controller-</td>
</tr>
<tr>
<td>12</td>
<td>HAProxy</td>
<td>ha_proxy-</td>
</tr>
<tr>
<td>13</td>
<td>Health Manager</td>
<td>health_manager-</td>
</tr>
<tr>
<td>14</td>
<td>Clock Global</td>
<td>clock_global-</td>
</tr>
<tr>
<td>15</td>
<td>Cloud Controller Worker</td>
<td>cloud_controller_worker-</td>
</tr>
<tr>
<td>16</td>
<td>Collector</td>
<td>collector-</td>
</tr>
<tr>
<td>17</td>
<td>UAA</td>
<td>uaa-</td>
</tr>
<tr>
<td>18</td>
<td>Diego Brain</td>
<td>diego_brain-</td>
</tr>
<tr>
<td>19</td>
<td>Diego Cell</td>
<td>diego_cell-</td>
</tr>
<tr>
<td>20</td>
<td>Doppler Server</td>
<td>doppler-</td>
</tr>
<tr>
<td>21</td>
<td>Loggregator Traffic Controller</td>
<td>loggregator_trafficcontroller-</td>
</tr>
</tbody>
</table>

### Stop Your PCF Virtual Machines

In the order specified in the **Stop Order table** below, run `bosh stop VM-NAME` for each component in your PCF deployment. Use the full name of the component VM as listed in your `bosh vms terminal output`, without the `/INDEX` at the end. In the example here, the first component you would stop is the Loggregator Traffic Controller VM, by running:

```
bosh stop loggregator_trafficcontroller-partition-458f9d7042365f810e9
```

**Processing deployment manifest**

You are about to stop `loggregator_trafficcontroller-partition-458f9d7042365f810e9/0`

**Detecting deployment changes**

Stop `loggregator_trafficcontroller-partition-458f9d7042365f810e9/0` (type ‘yes’ to continue): yes

Performing ‘stop loggregator_trafficcontroller-partition-458f9d7042365f810e9/0’...

```
... Started updating job loggregator_trafficcontroller-partition-458f9d7042365f810e9/0 (canary). Done (00:00:37) loggregator_trafficcontroller-partition-458f9d7042365f810e9/0 has been stopped
```

**Note:** To stop a specific instance of a VM, include the `/INDEX` at the end of its full name. In the example here, you could stop only the third Diego Cell instance by running:

```
bosh stop diego_cell-partition-458f9d7042365f810e9/2
```
<table>
<thead>
<tr>
<th>Stop Order</th>
<th>Component</th>
<th>Job/index name prefix (in bosh vms output)</th>
</tr>
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</tr>
<tr>
<td>22</td>
<td>NATS</td>
<td>nats-</td>
</tr>
</tbody>
</table>
Creating and Managing Ops Manager User Accounts

Pivotal Cloud Foundry supports multiple user accounts in Ops Manager. A User Account and Authentication (UAA) module co-located on the Ops Manager VM manages access permissions to Ops Manager.

When Ops Manager boots for the first time, you create an admin user. However, you do not create additional users through the Ops Manager web interface. If you want to create additional users who can log into Ops Manager, you must use the UAA API, either through curl or the UAA Command Line Client (UAAC).

Follow these steps to add or remove users via the UAAC. If you do not already have the UAAC installed, run `gem install cf-uaac` from a terminal window.

### Adding Users to Ops Manager

1. Target your Ops Manager UAA:

   ```
   $ uaac target https://YOUR-OPSMAN-FQDN/uaa/
   ```

2. Get your token:

   ```
   $ uaac token owner get
   Client ID: opsman
   Client Secret: [Press Enter]
   Username: Admin
   Password: ********
   ```

   Successfully fetched token via client credentials grant.
   Target https://YOUR-OPSMAN-FQDN/uaa/

3. Add a user:

   ```
   $ uaac user add YOUR-USER-NAME -p YOUR-USER-PASSWORD --emails YOUR-USER-EMAIL@EXAMPLE.COM
   ```

### Removing Users from Ops Manager

1. Target your Ops Manager UAA:

   ```
   $ uaac target https://YOUR-OPSMAN-FQDN/uaa/
   ```

2. Get your token:

   ```
   $ uaac token owner get
   Client ID: opsman
   Client Secret: [Press Enter]
   Username: Admin
   Password: ********
   ```

   Successfully fetched token via client credentials grant.
   Target https://YOUR-OPSMAN-FQDN/uaa/

3. Delete a user:

   ```
   $ uaac user delete YOUR-USER-NAME
   ```

**Note:** You can only manage users on the Ops Manager UAA module if you chose to use Internal Authentication instead of an external Identity Provider when configuring Ops Manager.
Logging in to Apps Manager

Log in as Admin User

Complete the following steps to log in to Apps Manager as the Admin user:

1. If you do not know the system domain for the deployment, then select Pivotal Elastic Runtime > Settings > Domains to locate the configured system domain.

2. Open a browser and navigate to apps.YOUR-SYSTEM-DOMAIN. For example, if the system domain is system.example.com, then point your browser to apps.system.example.com.

3. If you have enabled Pivotal Account, the browser redirects to login.YOUR-SYSTEM-DOMAIN. For example, login.system.example.com.

4. Log in using UAA credentials for the Admin user. To obtain these credentials, refer to Pivotal Elastic Runtime > Credentials > UAA > Admin Credentials.

5. After you log in, Apps Manager appears.

Access through Pivotal Account Page

You can also access Apps Manager through the Pivotal Account interface by logging in to login.YOUR-SYSTEM-DOMAIN. Then, select the Apps tab, and click on Pivotal Apps Manager to open Apps Manager.

See Enabling Pivotal Account for more information about managing the account page.
Configuring Your App Autoscaling Instance

Follow the steps below to configure your App Autoscaling service instance.

1. Log in to the Apps Manager: [Logging into the Apps Manager](#)

2. Select a space containing an App Autoscaling service instance from the org dashboard or from the left navigation bar.

3. In the Services section of the space dashboard, under your App Autoscaling service instance name, click **Manage**.

   *Note: You must specifically have the role of Space Developer to access the Manage link for the app autoscaling service. Space Managers, Space Auditors, and all Org roles do not have the permission to make changes to App Autoscaling. See [Managing User Accounts and Permissions Using the Apps Manager](#) for help managing user roles."

4. By default, new autoscaling instances are paused. If paused, click **Turn On** to enable monitoring of your application and start the autoscaling process.

5. Click the wrench icon on your Autoscaling dashboard.
6. Change the configuration settings and click Save. See the Configuration Options section of this topic for information about the configuration settings.

7. Examine the App Autoscaling service instance dashboard to confirm your changes.
Configuring the Autoscaler

You can set the absolute maximum and minimum number of instances for your app, as well as the CPU thresholds for an app that trigger the autoscaling service.

**Set Instance Counts**

The *Instances* values specify the absolute minimum and maximum number of instances autoscaling can set for an application.

- **Min**: Default value: 2. The minimum number of instances to which autoscaling can scale your app. Autoscaling never scales your application below this number of instances.
- **Max**: Default value: 5. The maximum number of instances to which autoscaling can scale your app. Autoscaling never scales your application above this number of instances.

**Note**: Min and Max cannot be set to less than 1. Min must be less than or equal to Max.

**Set CPU Thresholds**

The *CPU thresholds* values specify the upper and lower limits of CPU utilization that trigger the autoscaling service.

- **Low**: Default value: 20. When the autoscaling service instance detects CPU utilization below this threshold, it reduces the number of instances of the app by one.
- **High**: Default value: 80. When the autoscaling service instance detects CPU utilization above below this threshold, it increases the number of instances of the app by one.

**Scale Manually**

If you manually scale an application bound to an autoscaling service instance, the autoscaling service stops monitoring and autoscaling your application.

To re-enable monitoring and scaling, click Turn On on the App Autoscaling service instance dashboard.
Autoscaling for my-app is currently paused

TURN ON
Managing Scheduled Scaling in the App Autoscaling Service

Page last updated:

The App Autoscaling service, or Autoscaler, scales bound applications in response to load.

Follow the steps below to manage your App Autoscaling service instance.

1. Log in to the Apps Manager: [Logging into the Apps Manager](#).

2. Select a space containing an App Autoscaling service instance from the org dashboard or from the left navigation bar.

3. In the Services section of the space dashboard, under your App Autoscaling service instance name, click [Manage](#).

   ![Manage link](#)

   *Note: To access the Manage link for the app autoscaling service, you must have the role of Space Developer. See [Managing User Accounts and Permissions Using the Apps Manager](#) for help managing user roles.*

4. By default, new autoscaling instances are paused. If paused, click [Turn On](#) to enable monitoring of your application and start the autoscaling process.

   ![Turn On button](#)

5. Click the clock icon on your Autoscaling dashboard.

6. In the Scheduling interface, create a new rule by editing the date and time fields and choosing values for the number of minimum and maximum instances. When finished, click [Save](#). See the [Rule Types](#) section of this topic for more information.
7. After saving, the left side of the Scheduling interfaces shows your rule. Click your rule to edit it.

8. Edit your existing rule and click Save to save your changes.

9. In the left pane of the Scheduling interfaces, click the X for a rule to delete it.
10. Close the Scheduling interfaces to return to your Autoscaling dashboard. The Scheduling section of the Autoscaling dashboard displays the next occurring rule and summary information about your rules.

Rule Types

Scheduled scaling rules affect the minimum and maximum instance count values for your application. When the autoscaling service runs a scheduled scaling rule, it changes the Min and Max values of the instance count of your application to the values specified in the rule.

One-time Rules

The autoscaling service runs a one-time scheduled scaling rule once only. After running a one-time scheduled scaling rule, the service removes the rule from the list of existing rules.

Note: You must schedule one-time rules to occur at a time in the future.

Recurring Rules
The autoscaling service runs a recurring scheduled scaling rule on a regular basis. You select one or more days of the week for a rule, and the autoscaling service runs the rule on those days every week.

Click pause for a particular rule to stop the autoscaling service from running that rule. Click play to resume running that rule.

**Note:** The autoscaling service does not run a recurring rule for the first time until the date specified in the rule.

### Scheduling Example

- The rule shown in the image below recurs every Monday and Friday at 4AM, starting on Friday, November 28, 2014. This rule changes the minimum number of instances of the app to 10 and the maximum to 20.

![Scheduling: My-App]

- The rule shown in the image below recurs every Wednesday at 4AM, starting on Friday, November 28, 2014. This rule changes the minimum number of instances of the app to 1 and the maximum to 3.

![Scheduling: My-App]

Based on the two rules above, starting on Friday, November 28, 2014, the autoscaling service scales the minimum and maximum instance counts for the application as follows:

- Every Monday, the autoscaling service scales the minimum up to 10 and the maximum to 20.
- Every Wednesday, the autoscaling service scales the minimum down to 1 and the maximum to 3.
- Every Friday, the autoscaling service scales the minimum back up to 10 and the maximum to 20.
Modifying Your Ops Manager Installation and Product Template Files

This topic describes how to modify your Ops Manager installation by decrypting and editing the YAML files that Ops Manager uses to store configuration data. Operators can use these procedures to view and change values that they cannot access through the Ops Manager web interface. They can also modify the product templates that Ops Manager uses to create forms and obtain user input.

Operators may want to modify the Ops Manager installation and product template files for a number of reasons, including the following:

- To change the User Account and Authentication (UAA) admin password of their deployment
- To retrieve key values
- To migrate content across different Pivotal Cloud Foundry (PCF) releases

**Warning:** Be careful when making changes to your Ops Manager installation and product template files. Use spaces instead of tabs, and remember that YAML files use whitespace as a delimiter. Finally, Pivotal does not officially support these procedures, so use them at your own risk.

Understand Installation and Product Template Files

During the installation process, Ops Manager combines information from the installation and product template files to generate the manifests that define your deployment.

- **Installation file:** PCF stores user-entered data and automatically generated values for Ops Manager in an installation YAML file on the Ops Manager virtual machine (VM). PCF encrypts and stores this file in the directory `/var/tempest/workspaces/default`. You must decrypt this file to view the contents, edit them as necessary, then re-encrypt them.

- **Product templates:** Ops Manager uses product templates to create forms and obtain user input. The `job_types` and `property_blueprint` key-value pairs in a product template determine how the `jobs` and `properties` sections display in the installation file. Ops Manager stores product templates as YAML files in the directory `/var/tempest/workspaces/default/metadata` on the Ops Manager VM. These files are not encrypted, so you can edit them without decrypting. User input does not alter these files.

**Note:** Upgrading Ops Manager may eliminate your changes to the installation and product template files.

Modify the Installation File

Perform the following steps to locate, decrypt, and edit your Ops Manager installation file:

1. SSH into the Ops Manager VM by following the steps in the SSH into Ops Manager section of the Advanced Troubleshooting with the BOSH CLI topic.

2. \`cd\` into the scripts directory:

   ```bash
   $ cd /home/tempest-web/tempest/web/scripts/
   ```

3. Run the following command to decrypt the installation YAML file and make a temporary copy of the decrypted file. When prompted for a passphrase, enter the decryption passphrase you created when you launched Ops Manager for the first time:

   ```bash
   $ sudo -u tempest-web ./decrypt /var/tempest/workspaces/default/installation.yml /tmp/installation.yml
   ```

4. Open `/tmp/installation.yml` to view or edit values.

5. If you plan to make changes, make a backup of the original installation YAML file:

   ```bash
   $ cp /var/tempest/workspaces/default/installation.yml ~/installation-orig.yml
   ```

6. If you have made changes to your copy of the installation YAML file, you must encrypt it and overwrite the original with it:

   ```bash
   ```
When prompted, enter a passphrase.

7. Delete the temporary copy of the decrypted file:

```
rm /tmp/installation.yml
```

8. Restart the Ops Manager web interface:

```
sudo service tempest-web stop && sudo service tempest-web start
```

9. Navigate to Ops Manager in a browser and enter your decryption passphrase.

10. Log in to Ops Manager and click **Apply Changes**.

11. If Ops Manager cannot load your changes, see the **Revert To Your Backup** section of this topic to restore your previous settings.

---

**Modify Product Template Files**

Perform the following steps to locate and edit your Ops Manager product template files:

1. SSH into the Ops Manager VM by following the steps in the **SSH into Ops Manager** section of the *Advanced Troubleshooting with the BOSH CLI* topic.

2. On the Ops Manager VM, navigate to the `/var/tempest/workspaces/default/metadata` directory.

```
cd /var/tempest/workspaces/default/metadata
```

3. The `/var/tempest/workspaces/default/metadata` directory contains the product templates as YAML files. If you plan to make changes, make a backup of the original product template YAML file:

```
cp /var/tempest/workspaces/default/metadata/YOUR-PRODUCT-TEMPLATE.yml ~/YOUR-PRODUCT-TEMPLATE-orig.yml
```

4. Open and edit the product template YAML file as necessary. For more information about product templates, see the **Product Template Reference** topic.

5. Navigate to Ops Manager to see your changes.

6. If Ops Manager cannot load your changes, see the **Revert To Your Backup** section of this to restore your previous settings.

---

**Revert to Your Backup**

Perform the following steps to revert to your backup of an installation or product template file:

1. SSH into the Ops Manager VM by following the steps in the **SSH into Ops Manager** section of the *Advanced Troubleshooting with the BOSH CLI* topic.

2. Overwrite the modified file with the backup:
   - For the installation file, run the following command:
     
     ```
     cp ~/installation-orig.yml /var/tempest/workspaces/default/installation.yml
     ```
   - For a product template file, run the following command:
     
     ```
     cp ~/YOUR-PRODUCT-TEMPLATE-orig.yml /var/tempest/workspaces/default/metadata/YOUR-PRODUCT-TEMPLATE.yml
     ```

3. Restart the Ops Manager web interface:

```
sudo service tempest-web stop && sudo service tempest-web start
```

4. Navigate to Ops Manager in a browser and enter your decryption passphrase.

5. Log in to Ops Manager and click **Apply Changes**.
Backing Up and Restoring Pivotal Cloud Foundry

The following considerations are important when backing up data in your Pivotal Cloud Foundry (PCF) deployment:

- If your deployment uses external databases, for example, AWS RDS, you must back up your data according to the instructions provided by your database vendor.

- If your PCF deployment originated from 1.5.x or earlier, follow the backup/restore instructions for PostgreSQL databases and for the MySQL server.

- If your PCF deployment originated from 1.6.0 or later, follow the backup/restore instructions for the MySQL server, but not those for PostgreSQL databases.

- If you do not know the original version of your PCF deployment, perform the following to determine what databases your deployment uses:
  1. From the Ops Manager Installation Dashboard, click Pivotal Elastic Runtime.
  2. Click Databases to determine whether your deployment uses internal databases with MySQL and PostgresQL, internal databases with MySQL only, or external databases.

Perform a PCF Backup

To perform a manual backup of your PCF deployment, see Backing Up Pivotal Cloud Foundry.

Restore From of a PCF Backup

- For information about manually restoring from a previous backup of your PCF deployment, see Restoring Pivotal Cloud Foundry from Backup.
Back up Pivotal Cloud Foundry

This topic describes the procedure for manually backing up each critical backend PCF component. Pivotal recommends frequently backing up your installation settings before making any changes to your PCF deployment, such as configuration of any tiles in Ops Manager.

To back up a deployment, you must do the following:

- Export installation settings
- Download the BOSH Deployment Manifest
- Temporarily stop the Cloud Controller
- Create and export backup files for each critical backend component
- Restart the Cloud Controller

To back up a deployment, export installation settings, download the BOSH Deployment Manifest, temporarily stop the Cloud Controller, create and export backup files for each critical backend component, and restart the Cloud Controller. It is also important to record your Cloud Controller Database encryption credentials which you will need if you contact Pivotal Support for help restoring your installation.

To restore your backup, see the *Restoring Pivotal Cloud Foundry from Backup* topic.

Record the Cloud Controller Database Encryption Credentials

From the Installation Dashboard, select Pivotal Elastic Runtime > Credentials and locate the Cloud Controller section. Record the Cloud Controller **DB Encryption Credentials**. You must provide these credentials if you contact Pivotal Support for help restoring your installation.

![Cloud Controller Credentials](image)

Export Installation Settings

Pivotal recommends that you back up your installation settings by exporting frequently. This option is only available after you have deployed at least one time. Always export an installation before following the steps in the *Import Installation Settings* section of the *Restoring Pivotal Cloud Foundry from Backup* topic.

**Note:** Exporting your installation only backs up your installation settings. It does not back up your virtual machines (VMs) or any external MySQL databases.

From the Installation Dashboard in the Ops Manager interface, click your user name at the top right navigation. Select *Settings*.

**Export installation settings** exports the current PCF installation settings and assets. When you export an installation, the exported file contains the base VM images, all necessary packages, and references to the installation IP addresses. As a result, an exported installation file can exceed 5 GB in size.
Target the BOSH Director

1. Install Ruby and the BOSH CLI Ruby gem on a machine outside of your PCF deployment.

2. From the Installation Dashboard in Ops Manager, select Ops Manager Director > Status and record the IP address listed for the Director. You access the BOSH Director using this IP address.

3. Click Credentials and record the Director credentials.
4. From the command line, run `bosh target` to log into the BOSH Director using the IP address and credentials that you recorded:

```
bosh target 192.0.2.3
Target set to 'microbosh-1234abcd1234abcd1234'
Your username: director
Enter password: ***************
Logged in as 'director'
```

**Note:** If `bosh target` does not prompt you for your username and password, run `bosh login`.

### Download BOSH Manifest

1. Run `bosh deployments` to identify the name of your current BOSH deployment:

```
bosh deployments
+-------------+--------------+-------------------------------------------------+
| Name        | Release(s)   | Stemcell(s)                                    |
+-------------+--------------+-------------------------------------------------+
| cf-example  | cf-mysql/10  | bosh-vsphere-esxi-ubuntu-trusty-go_agent/2690.3 |
|             | cf/183.2     |                                                |
+-------------+--------------+-------------------------------------------------+
```

2. Run `bosh download manifest DEPLOYMENT-NAME LOCAL-SAVE-NAME` to download and save each BOSH deployment manifest. You need this manifest to locate information about your databases. For each manifest, you will need to repeat these instructions. Replace `DEPLOYMENT-NAME` with the name of the current BOSH deployment. For this procedure, use `cf.yml` as the `LOCAL-SAVE-NAME`.

```
bosh download manifest cf-example cf.yml
Deployment manifest saved to `cf.yml`
```

### Back Up Critical Backend Components

Your Elastic Runtime deployment contains several critical data stores that must be present for a complete restore. This section describes the procedure for backing up the databases and the servers associated with your PCF installation.

You must back up each of the following:

- Cloud Controller Database
- UAA Database
- WebDAV Server
- Pivotal MySQL Server

**Note:** If you are running your databases or filestores externally, ensure that you back up your external databases and filestores.
Stop Cloud Controller

1. From a command line, run `bosh deployment DEPLOYMENT-MANIFEST` to select your PCF deployment. The manifest is located in `/var/tempest/workspaces/default/deployments/` on the Ops Manager VM. For example:

   ```bash
   $ bosh deployment /var/tempest/workspaces/default/deployments/cf-bd784.yml
   Deployment set to /var/tempest/workspaces/default/deployments/cf-bd784.yml
   ```

2. Run `bosh vms CF-DEPLOYMENT-NAME` to view a list of VMs in your PCF deployment. `CF-DEPLOYMENT-NAME` corresponds to the name of your PCF release deployment, which is also the filename of your manifest file without the `.yml` ending. For example:

   ```bash
   $ bosh vms cf-bd784
   +-------------------------------------------+---------+----------------------------------+--------------+
   | Job/index                                | State   | Resource Pool                   | IPs          |
   +-------------------------------------------+---------+----------------------------------+--------------+
   | ccdb-partition-bd784/0                   | running | ccdb-partition-bd784             | 10.85.xx.xx   |
   | cloud_controller-partition-bd784/0       | running | cloud_controller-partition-bd784 | 10.85.xx.xx   |
   | cloud_controller_worker-partition-bd784/0| running | cloud_controller-partition-bd784 | 10.85.xx.xx   |
   | clock_global-partition-bd784/0           | running | clock_global-partition-bd784     | 10.85.xx.xx   |
   | nats-partition-bd784/0                   | running | nats-partition-bd784             | 10.85.xx.xx   |
   | router-partition-bd784/0                 | running | router-partition-bd784           | 10.85.xx.xx   |
   | uaa-partition-bd784/0                    | running | uaa-partition-bd784              | 10.85.xx.xx   |
   +-------------------------------------------+---------+----------------------------------+--------------+
   ```

3. Perform the following steps for each Cloud Controller VM, excluding the Cloud Controller Database VM:

   a. SSH onto the VM:

   ```bash
   $ bosh ssh JOB-NAME
   ```

   b. From the VM, list the running processes:

   ```bash
   $ monit summary
   ```

   c. Stop all processes that start with `cloud_controller_`:

   ```bash
   $ monit stop PROCESS-NAME
   ```

Back Up the Cloud Controller Database

1. In the BOSH deployment manifest, locate the Cloud Controller database (CCDB) component under the `ccdb` key and record the IP address:

   ```text
   ccdb:
   address: 192.0.2.96
   port: 2544
   db_scheme: postgres
   ```

2. From the Installation Dashboard in Ops Manager, select Elastic Runtime and click Credentials > Link to Credential. Record the Cloud Controller database VM credentials.

   ![Cloud Controller Database (Postgres) VM Credentials Link to Credential](image)

3. SSH into the Cloud Controller database VM as the admin using the IP address and password recorded in the previous steps.

Note: To follow the backup instructions below, your network must be configured to allow access to the BOSH Director VM from your local machine. If you do not have local administrator access, use the `scp` command to copy the TAR file to the BOSH Director VM. For example:

   ```bash
   scp vcap@192.0.2.10:/webdav.tar.gz
   ```

Note: Follow these instructions only if you are using a PostgreSQL database. If you are using internal MySQL for your Elastic Runtime databases, see Back Up Pivotal MySQL Server instead.

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4. Run `find /var/vcap | grep 'bin/pg_dump'` to find the locally installed psql client on the CCDB VM. For example:

```
$ root@192.0.2.96:~# find /var/vcap | grep 'bin/pg_dump'
/var/vcap/data/packages/postgres/5.1/bin/pg_dump
```

5. Run `pg_dump` from the locally installed psql client to export the database:

```
$ /var/vcap/data/packages/postgres/5.1/bin/pg_dump -h 192.0.2.96 -U admin -p 2544 ccdb > ccdb.sql
```

6. Exit from the Cloud Controller database VM.

7. Run `scp` to copy the exported database to your local machine.

```
$ scp vcap@192.0.2.96:~/ccdb.sql .
```

### Back Up the UAA Database

**Note:** Follow these instructions only if you are using a PostgreSQL database. If you are using internal MySQL for your Elastic Runtime databases, see [Back Up Pivotal MySQL Server](#backup-mysql) instead.

1. In the BOSH deployment manifest, locate the `uaadb` component and record the IP address:

   ```text
   uaadb:
   address: 192.0.2.101
   port: 2544
   db_scheme: postgresql
   ```

2. From the Installation Dashboard in Ops Manager, select Elastic Runtime and click Credentials > Link to Credential. Record the UAA database VM credentials.

   ![UAA Database](PostgreSQL]

<table>
<thead>
<tr>
<th>VM Credentials</th>
<th>Link to Credential</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

3. SSH into the UAA database VM as the admin using the IP address and password recorded in the previous steps.

4. Run `find /var/vcap | grep 'bin/pg_dump'` to find the locally installed psql client on the UAA database VM.

```
$ root@192.0.2.101:~# find /var/vcap | grep 'bin/pg_dump'
/var/vcap/data/packages/postgres/5.1/bin/pg_dump
```

5. Run `pg_dump` from the locally installed psql client to export the database:

```
$ /var/vcap/data/packages/postgres/5.1/bin/pg_dump -h 192.0.2.101 -U root -p 2544 uaa > uaa.sql
```

6. Exit from the UAA database VM.

### Back Up Pivotal MySQL Server

**Note:** The Elastic Runtime deploy contains an embedded MySQL Server that serves as the data store for the Application Usage Events, Notifications, and Autoscaler services. If you are using an internal MySQL, this will also include the Cloud Controller and UAA.

There are two ways to backup the MySQL Server:

- **Manual backup:** If you have not set up automatic backups, you need to do a manual backup of your MySQL server.
- **Automatic backup:** If you configured automatic backups in your ERT configuration, you do not need to manually backup your MySQL Server. Automatic
backup requires S3-compatible blobstores. For more information, see:

- AWS Manual: Configure Internal MySQL
- AWS CloudFormation: Configure Internal MySQL
- OpenStack: Configure Internal MySQL
- vSphere Configure Internal MySQL

Back up MySQL Server Manually

1. From the Installation Dashboard in Ops Manager, select Pivotal Elastic Runtime.

2. Click Credentials and record the Mysql Admin Credentials of MySQL Server.

3. From your local machine, use $bosh ssh $ to SSH into the MySQL database VM. Using the BOSH v2 CLI command:

   ```
   $ bosh -e ENVIRONMENT -d DEPLOYMENT-NAME ssh mysql
   ```

   For example:

   ```
   $ bosh -e myenv -d cf-1234567 ssh mysql
   ```

4. On the MySQL database VM, run the following command to export data from all the internal MySQL databases used by Elastic Runtime:

   ```
   $ /var/vcap/packages/mariadb/bin/mysqldump -u root -p --all-databases > /tmp/cf_databases.sql
   ```

   When prompted, enter the password you obtained for the Mysql Admin Credentials.

5. From your local machine, run $bosh scp $ to download the exported databases to your local machine. Using the BOSH v2 CLI command:

   ```
   $ bosh -e ENVIRONMENT -d DEPLOYMENT-NAME\n   scp mysql:/tmp/cf_databases.sql FILEPATH/cf_databases.sql
   ```

   For example:

   ```
   $ bosh2 -e myenv -d cf-1234567\n   scp mysql:/tmp/cf_databases.sql ~/cf_databases.sql
   ```

Back Up WebDAV Server

1. In the BOSH deployment manifest, locate the nfs_server component and record the address:

   ```
   - name: nfs_server
     ...
     name: pcilenetwork
     default:
     - dns
     - gateway
     static_ip:
     - 172.20.7.25
   ```

   **Note:** The job name associated with the WebDAV server is nfs_server for historical reasons. The server is not based on NFS.

2. From the Installation Dashboard in Ops Manager, select Elastic Runtime and click Credentials > Link to Credential. Record the File Storage server VM credentials.
3. SSH into the WebDAV server VM and create a TAR file:

$ ssh vcap@192.0.2.10 'cd /var/vcap/store && tar cz shared' > webdav.tar.gz

**Note:** The TAR file that you create to back up WebDAV server might be large. To estimate the size of the TAR file before you create it, run the following command:

$ ssh vcap@192.0.2.10 tar -cf - /dir/to/archive/ | wc -c

### Start Cloud Controller

1. Run `bosh vms` to view a list of VMs in your selected deployment. The names of the Cloud Controller VMs begin with `cloud_controller`.

   ```
   +-------------------------------------------+---------+----------------------------------+--------------+
   | Job/index                      | State   | Resource Pool                  | IPs          |
   +-------------------------------------------+---------+----------------------------------+--------------+
   | cloud_controller-partition-bd784/0      | failing | cloud_controller-partition-bd784 | 10.85.xx.xx   |
   | cloud_controller_worker-partition-bd784/0| running | cloud_controller-partition-bd784 | 10.85.xx.xx   |
   | clock_global-partition-bd784/0          | running | clock_global-partition-bd784    | 10.85.xx.xx   |
   | nats-partition-bd784/0                  | running | nats-partition-bd784           | 10.85.xx.xx   |
   | router-partition-bd784/0                | running | router-partition-bd784         | 10.85.xx.xx   |
   | uaa-partition-bd784/0                   | running | uaa-partition-bd784            | 10.85.xx.xx   |
   +-------------------------------------------+---------+----------------------------------+--------------+
   ```

2. Perform the following steps for each Cloud Controller VM, excluding the Cloud Controller Database VM:

   a. SSH onto the VM:

   ```
   $ ssh vcap JOB-NAME
   ```

   b. From the VM, list the running processes:

   ```
   $ monit summary
   ```

   c. Start all processes that start with `cloud_controller`

   ```
   $ monit start PROCESS-NAME
   ```

Follow the steps in the [Restoring Pivotal Cloud Foundry from Backup](#) topic to restore a backup, import an installation to restore your settings, or to share your settings with another user.
Restoring Pivotal Cloud Foundry from Backup

This topic describes the procedure for manually restoring your Pivotal Cloud Foundry (PCF) deployment from a backup. To create a backup, see the Backing Up Pivotal Cloud Foundry topic.

**Note:** You can also use the CF Ops automation utility to perform a restore of your PCF backups. See the [CF Ops User Guide](#) for more information.

To restore a deployment, you must import installation settings, temporarily stop the Cloud Controller, restore the state of each critical backend component from its backup file, and restart the Cloud Controller. Using the BOSH manifest to locate your critical backend components is necessary to perform these steps. Manifests are automatically downloaded to the Ops Manager virtual machine. However, if you are using a separate jumpbox, you must manually download the BOSH deployment manifest.

**Note:** The procedure described in this topic restores a running PCF deployment to the state captured by backup files. This procedure does not deploy PCF. See the [Installing PCF Guide](#) for information.

### Import Installation Settings

**Note:** Pivotal recommends that you export your installation settings before importing from a backup. See the [Export Installation Settings](#) section of the Backing Up Pivotal Cloud Foundry topic for more information.

**Import installation settings** imports the settings and assets of an existing PCF installation. Importing an installation overwrites any existing installation. You must provision a new Ops Manager in order to import settings.

1. Deploy the new Ops Manager VM:
   - [Launching an Ops Manager Director Instance on AWS](#)
   - [Provisioning the OpenStack Infrastructure](#)
   - [Deploying Operations Manager to vSphere](#)

2. When redirected to the Welcome to Ops Manager page, select Import Existing Installation.

3. When prompted, enter the following:
   - **Decryption Passphrase**, which is the same as your password.
   - Click **Choose File** and browse to the installation zip file that you exported in the [Export Installation Settings](#) section.
4. Click **Import**.

**Note:** Some browsers do not provide feedback on the status of the import process, and may appear to hang.

5. Before you see the PCF 1.8 Installation Dashboard, a Security Features alert appears. Take note of your new **username**. Ensure you change your decryption passphrase before sharing it with other users. Click **Continue**.

6. A “Successfully imported installation” message appears upon completion.

7. Click **Apply Changes**. This immediately imports and applies upgrades to all tiles in a single transaction.

### Restore BOSH Using Ops Manager

1. From the **Product Installation Dashboard**, click the **Ops Manager Director** tile.

2. Make a change to your configuration in order to trigger a new deployment. For example, you can adjust the number of NTP servers in your deployment. Choose a change in configuration which suits your specific deployment.

3. Follow the instructions in [SSH into Ops Manager](#). This example assumes an Amazon Web Services deployment:

   ```bash
   $ ssh -i ops_mgr.pem ubuntu@OPS-MGR-IP
   ```

4. Delete the `bosh-deployments.yml` file. Deleting `bosh-deployments.yml` causes Ops Manager to treat the deploy as a new deployment, recreating missing Virtual Machines (VMs), including BOSH. The new deployment ignores existing VMs such as your Pivotal Cloud Foundry deployment.

   ```bash
   $ sudo rm /var/tempest/workspaces/default/deployments/bosh-deployments.yml
   ```
5. Rename, move, or delete the `bosh-state.json` file. Removing `bosh-state.json` causes Ops Manager to treat the deploy as a new deployment, recreating missing VMs, including BOSH. The new deployment ignores existing VMs such as your Pivotal Cloud Foundry deployment.

   ```
   $ cd /var/tempest/workspaces/default/deployments/
   $ sudo mv bosh-state.json bosh-state.json.old
   ```

6. Return to the Product Installation Dashboard, and click Apply Changes.

Target the BOSH Director

1. Install Ruby and the [BOSH CLI Ruby gem](https://github.com/cloudfoundry/bosh-cli) on a machine outside of your PCF deployment.

2. From the Installation Dashboard in Ops Manager, select Ops Manager Director > Status and record the IP address listed for the Director. You access the BOSH Director using this IP address.

3. Click Credentials and record the Director credentials.

4. From the command line, run `bosh target` to log into the BOSH Director using the IP address and credentials that you recorded:

   ```
   $ bosh target 192.0.2.3
   Target set to 'microbosh-1234abcd1234abcd1234'
   Your username: director
   Enter password: ***************
   Logged in as 'director'
   ```

   **Note:** If `bosh target` does not prompt you for your username and password, run `bosh login`.

Download BOSH Manifest

1. Run `bosh deployments` to identify the name of your current BOSH deployment:
2. Run `bosh download manifest DEPLOYMENT-NAME LOCAL-SAVE-NAME` to download and save each BOSH deployment manifest. You need this manifest to locate information about your databases. For each manifest, you will need to repeat these instructions. Replace `DEPLOYMENT-NAME` with the name of the current BOSH deployment. For this procedure, use `cf.yml` as the `LOCAL-SAVE-NAME`.

   $ bosh download manifest cf-example cf.yml
   Deployment manifest saved to `cf.yml`

## Restore Critical Backend Components

Your Elastic Runtime deployment contains several critical data stores that must be present for a complete restore. This section describes the procedure for restoring the databases and servers associated with your PCF installation.

You must restore each of the following:

- Cloud Controller Database
- UAA Database
- WebDAV Server
- Pivotal MySQL Server

### Note:
If you are running PostgreSQL and are on the default internal databases, follow the instructions below. If you are running your databases or filestores externally, disregard instructions for restoring the Cloud Controller and UAA Databases.

### Stop Cloud Controller

1. From a command line, run `bosh deployment DEPLOYMENT-MANIFEST` to select your PCF deployment. The manifest is located in `/var/tempest/workspaces/default/deployments/` on the Ops Manager VM. For example:

   $ bosh deployment /var/tempest/workspaces/default/deployments/cf-bd784.yml
   Deployment set to `/var/tempest/workspaces/default/deployments/cf-bd784.yml`

2. Run `bosh vms CF-DEPLOYMENT-NAME` to view a list of VMs in your PCF deployment. `CF-DEPLOYMENT-NAME` corresponds to the name of your PCF release deployment, which is also the filename of your manifest file without the `.yml` ending. For example:

   $ bosh vms cf-bd784

   +-------------------------------------------+---------+----------------------------------+--------------+
   | Job index     | State             | Resource Pool | IPs                  |
   +-------------------------------------------+---------+----------------------------------+--------------+
   | ccdb-partition-bd784/0                     | running | ccdb-partition-bd784             | 10.85.xx.xx  |
   | cloud_controller-partition-bd784/0         | running | cloud_controller-partition-bd784 | 10.85.xx.xx  |
   | cloud_controller_worker-partition-bd784/0  | running | cloud_controller-worker-partition-bd784 | 10.85.xx.xx  |
   | clock_global-partition-bd784/0             | running | clock_global-partition-bd784      | 10.85.xx.xx  |
   | lbs-partition-bd784/0                       | running | lbs-partition-bd784               | 10.85.xx.xx  |
   | router-partition-bd784/0                   | running | router-partition-bd784            | 10.85.xx.xx  |
   | uaa-partition-bd784/0                       | running | uaa-partition-bd784               | 10.85.xx.xx  |
   +-------------------------------------------+---------+----------------------------------+--------------+

3. Perform the following steps for each Cloud Controller VM, excluding the Cloud Controller Database VM:

   a. SSH onto the VM:

      $ bosh ssh JOB-NAME

   b. From the VM, list the running processes:

      $ monit summary
c. Stop all processes that start with `cloud_controller_`:

```
$ monit stop PROCESS-NAME
```

---

### Restore the Cloud Controller Database

**Note:** Follow these instructions only if you are using a PostgreSQL database.

Use the Cloud Controller Database (CCDB) password and IP address to restore the Cloud Controller Database by following the steps detailed below. Find the IP address in your BOSH deployment manifest. To find your password in the Ops Manager Installation Dashboard, select Elastic Runtime and click Credentials>Link to Credential.

1. Use `scp` to send the Cloud Controller Database backup file to the Cloud Controller Database VM.

```
$ scp ccdb.sql vcap@YOUR-CCDB-VM-IP-ADDRESS:~/.
```

2. SSH into the Cloud Controller Database VM.

```
$ ssh vcap@YOUR-CCDB-VM-IP
```

3. Log in to the `psql` client

```
$ /var/vcap/data/packages/postgres/5.1/bin/psql -U vcap -p 2544 ccdb
```

4. Drop the database schema and create a new one to replace it.

```
ccdb=# drop schema public cascade;
ccdb=# create schema public;
```

5. Restore the database from the backup file.

```
$ /var/vcap/data/packages/postgres/5.1/bin/psql -U vcap -p 2544 ccdb < ~/ccdb.sql
```

---

### Restore UAA Database

**Note:** Follow these instructions only if you are using a PostgreSQL database.

#### Drop the UAA Database tables

1. Find your UAA Database VM ID. To view all VM IDs, run `bosh vms` from a command line:

```
$ bosh vms
```

2. SSH into the UAA Database VM using the vcap user and password. If you do not have this information recorded, find it in the Ops Manager Installation Dashboard. Click the Elastic Runtime tile and select Credentials>Link to Credential.

```
$ ssh vcap@YOUR-UAADB-VM-IP-ADDRESS
```

3. Run `find /var/vcap | grep 'bin/psql'` to find the locally installed psql client on the UAA Database VM.

```
$ find /var/vcap | grep 'bin/psql'
/var/vcap/data/packages/postgres/5.1/bin/psql
```

4. Log in to the psql client:

```
$ /var/vcap/data/packages/postgres/5.1/bin/psql -U vcap -p 2544 uaa
```
5. Run the following commands to drop the tables:

   ```
   drop schema public cascade;
   create schema public;
   ```

6. Exit the UAA Database VM.

   ```
   exit
   ```

**Restore the UAA Database from its backup state**

*Note: Follow these instructions only if you are using a PostgreSQL database.*

1. Use the UAA Database password and IP address to restore the UAA Database by running the following commands. You can find the IP address in your BOSH deployment manifest. To find your password in the Ops Manager Installation Dashboard, select Elastic Runtime and click Credentials>Link to Credential.

   ```
   $ exit
   ```

2. Use `scp` to copy the database backup file to the UAA Database VM.

   ```
   $ scp uaa.sql vcap@YOUR-UAADB-VM-IP-ADDRESS:~/.
   ```

3. SSH into the UAA Database VM.

   ```
   $ ssh vcap@YOUR-UAADB-VM-IP-ADDRESS
   ```

4. Restore the database from the backup file.

   ```
   $ /var/vcap/data/packages/postgres/5.1/bin/psql -U vcap -p 2544 uaa < ~/uaa.sql
   ```

**Restore WebDAV**

Use the File Storage password and IP address to restore the WebDAV server by following the steps detailed below. Find the IP address in your BOSH deployment manifest. To find your password in the Ops Manager Installation Dashboard, select Elastic Runtime and click Credentials>Link to Credential.

1. Run `ssh YOUR-WEBDAV-VM-IP-ADDRESS` to enter the WebDAV VM.

   ```
   $ ssh vcap@192.0.2.10
   ```

2. Log in as root user. When prompted for a password, enter the vcap password you used to `ssh` into the VM:

   ```
   $ sudo su
   ```

3. Temporarily change the permissions on `/var/vcap/store` to add write permissions for all.

   ```
   $ chmod a+w /var/vcap/store
   ```

4. Use `scp` to send the WebDAV backup tarball to the WebDAV VM from your local machine.

   ```
   $ scp webdav.tar.gz vcap@YOUR-WEBDAV-VM-IP-ADDRESS:/var/vcap/store
   ```

5. `cd` into the `store` folder on the WebDAV VM.

   ```
   $ cd /var/vcap/store
   ```

6. Decompress and extract the contents of the backup archive.
$ tar xzf webdav.tar.gz

7. Change the permissions on `var/vcap/store` to their prior setting.

```
$ chmod a-w /var/vcap/store
```

8. Exit the WebDAV VM.

```
$ exit
```

### Restore MySQL Database

Restoring from a backup is the same whether one or multiple databases were backed up. Executing the SQL dump will drop, recreate, and refill the specified databases and tables.

> **Warning:** Restoring a database deletes all data that existed in the database prior to the restore. Restoring a database using a full backup artifact, produced by `mysqldump --all-databases`, for example, replaces all data and user permissions.

There are two ways to restore the MySQL Server:

- **Automatic backup:** If you configured automatic backups in your ERT configuration, follow the instructions below for restoring from an automatic backup.
- **Manual restore:** If you performed a manual backup of your MySQL server, follow the instructions below for restoring from a manual backup.

### Restore from an Automatic Backup

If you configured automatic backups, perform the following steps to restore your MySQL server:

1. If you are running a highly available ERT MySQL cluster, perform the following steps to reduce the size of the cluster to a single node:
   
   a. From the Ops Manager Installation Dashboard, click the **Elastic Runtime** tile.
   b. Click **Resource Config**.
   c. Set the number of instances for **MySQL Server** to 1.
   d. Click **Save**.
   e. Return to the Ops Manager Installation Dashboard and click **Apply Changes**.

2. After the deployment finishes, perform the following steps to prepare the first node for restoration:
   
   a. Retrieve the IP address for the MySQL server by navigating to the **Elastic Runtime** tile and clicking the **Status** tab.
   b. Retrieve the MySQL VM credentials for the MySQL server by navigating to the **Elastic Runtime** tile and clicking the **Credentials** tab.
   c. SSH into the Ops Manager Director. For more information, see the previous section **Restore BOSH Using Ops Manager**.
   d. From the Ops Manager Director VM, use the BOSH CLI to SSH into the first MySQL job. For more information, see the **BOSH SSSH** section in the **Advanced Troubleshooting with the BOSH CLI** topic.
   e. On the MySQL server VM, become super user:

   ```
   $ sudo su
   ```

   f. Pause the local database server:

   ```
   $ monit stop all
   ```

   g. Confirm that all jobs are listed as **not monitored**:

   ```
   $ watch monit summary
   ```

   h. Delete the existing MySQL data that is stored on disk:

   ```
   $ rm -rf /var/vcp/store/mysql*
   ```

3. Perform the following steps to restore the backup:
a. Move the compressed backup file to the node using `scp`.

b. Decrypt and expand the file using `gpg`, sending the output to tar:

```bash
$ gpg --decrypt mysql-backup.tar.gpg | tar -C /var/vcap/store/mysql -xvf -
```

c. Change the owner of the data directory, because MySQL expects the data directory to be owned by a particular user:

```bash
$ chown -R vcap:vcap /var/vcap/store/mysql
```

d. Start all services with `monit`:

```bash
$ monit start all
```

e. Watch the summary until all jobs are listed as `running`:

```bash
$ watch monit summary
```

f. Exit out of the MySQL node.

4. If you are restoring a highly available ERT MySQL cluster, perform the following steps to increase the size of the cluster back to three:

   a. From the Ops Manager Installation Dashboard, click the Elastic Runtime tile.
   
   b. Click Resource Config.
   
   c. Set the number of instances for MySQL Server to 3.
   
   d. Click Save.
   
   e. Return to the Ops Manager Installation Dashboard and click Apply Changes.

### Restore from a Manual Backup

If you performed a manual backup, perform the following steps to restore your MySQL server:

1. Retrieve the IP address of the MySQL server by navigating to the Elastic Runtime tile in the Ops Manager Installation Dashboard and clicking the Status tab.

2. Set the IP address of the MySQL server as an environment variable:

   ```bash
   $ MYSQL_NODE_IP='YOUR-MYSQL-IP'
   ```

3. Retrieve the MySQL VM credentials and the MySQL Admin credentials by navigating to the Elastic Runtime tile and clicking the Credentials tab.

4. Locate the `user_databases.sql` backup file that you created when performing a manual backup.

5. Use `scp` to send the backup file to the MySQL Database VM:

   ```bash
   $ scp user_databases.sql vcap@$MYSQL_NODE_IP:~/
   ```

6. SSH into the MySQL Database VM, providing the MySQL VM password when prompted:

   ```bash
   $ ssh vcap@$MYSQL_NODE_IP
   ```

7. Enable the creation of tables using any storage engine, providing the MySQL Admin password when prompted:

   ```bash
   $ mysql -h $MYSQL_NODE_IP -u root -p "SET GLOBAL enforce_storage_engine=NULL;"
   ```

8. Use the MySQL password and IP address to restore the MySQL database by running the following command.

   ```bash
   $ mysql -h $MYSQL_NODE_IP -u root -p < ~/.user_databases.sql
   ```

9. Use the MySQL password and IP address to restore original storage engine restriction.

   ```bash
   $ mysql -h $MYSQL_NODE_IP -u root -p "SET GLOBAL enforce_storage_engine='InnoDB';"
   ```

10. Log in to the MySQL client and flush privileges.
$ mysql -u root -p -h
mysql> flush privileges;

Start Cloud Controller

1. Run `bosh vms` to view a list of VMs in your selected deployment. The names of the Cloud Controller VMs begin with `cloud_controller`.

<table>
<thead>
<tr>
<th>Job/index</th>
<th>State</th>
<th>Resource Pool</th>
<th>IPs</th>
</tr>
</thead>
<tbody>
<tr>
<td>cloud_controller-partition-bd784/0</td>
<td>failing</td>
<td>cloud_controller-partition-bd784</td>
<td>10.85.xx.xx</td>
</tr>
<tr>
<td>cloud_controller_worker-partition-bd784/0</td>
<td>running</td>
<td>cloud_controller-partition-bd784</td>
<td>10.85.xx.xx</td>
</tr>
<tr>
<td>clock_global-partition-bd784/0</td>
<td>running</td>
<td>clock_global-partition-bd784</td>
<td>10.85.xx.xx</td>
</tr>
<tr>
<td>nats-partition-bd784/0</td>
<td>running</td>
<td>nats-partition-bd784</td>
<td>10.85.xx.xx</td>
</tr>
<tr>
<td>router-partition-bd784/0</td>
<td>running</td>
<td>router-partition-bd784</td>
<td>10.85.xx.xx</td>
</tr>
<tr>
<td>uaa-partition-bd784/0</td>
<td>running</td>
<td>uaa-partition-bd784</td>
<td>10.85.xx.xx</td>
</tr>
</tbody>
</table>

2. Perform the following steps for each Cloud Controller VM, excluding the Cloud Controller Database VM:

   a. SSH onto the VM:

   ```
   $ bosh ssh JOB-NAME
   ```

   b. From the VM, list the running processes:

   ```
   $ monit summary
   ```

   c. Start all processes that start with `cloud_controller_`:

   ```
   $ monit start PROCESS-NAME
   ```
Monitoring Virtual Machines in Pivotal Cloud Foundry

Page last updated:

Note: Pivotal Cloud Foundry (PCF) for vCloud Air and vCloud Director is deprecated and availability is restricted to existing customers. Contact Support for more information.

This topic covers strategies for monitoring virtual machine (VM) status and performance in Pivotal Cloud Foundry (PCF).

Monitoring VMs Using the Ops Manager Interface

Click any product tile and select the Status tab to view monitoring information.

<table>
<thead>
<tr>
<th>JOB</th>
<th>INDEX</th>
<th>IPS</th>
<th>CID</th>
<th>LOAD AVG15</th>
<th>CPU</th>
<th>MEMORY</th>
<th>SWAP</th>
<th>SYSTEM DISK</th>
<th>EPH. DISK</th>
<th>PERS. DISK</th>
<th>LOGS</th>
</tr>
</thead>
<tbody>
<tr>
<td>HAProxy</td>
<td>0</td>
<td>10.0.0.254</td>
<td>vm-9985a13c-106e-4b8d1-a3de-d0e0e816c857</td>
<td>0.06%</td>
<td>0.1%</td>
<td>9.6%</td>
<td>0.0%</td>
<td>41%</td>
<td>5%</td>
<td>N/A</td>
<td></td>
</tr>
<tr>
<td>NATS</td>
<td>0</td>
<td>10.0.0.5</td>
<td>vm-dee49615-9ea8-44f4-bf6f-b1060083dde6f</td>
<td>0.12%</td>
<td>0.1%</td>
<td>9.7%</td>
<td>0.0%</td>
<td>41%</td>
<td>21%</td>
<td>N/A</td>
<td></td>
</tr>
</tbody>
</table>

The columns display the following information:

<table>
<thead>
<tr>
<th>VM Data Point</th>
<th>Details</th>
</tr>
</thead>
<tbody>
<tr>
<td>Job</td>
<td>Each job represents a component running on one or more VMs that Ops Manager deployed.</td>
</tr>
<tr>
<td>Index</td>
<td>For jobs that run across multiple VMs, the index value indicates the order in which the job VMs were deployed. For jobs that run on only one VM, the VM has an index value of 0.</td>
</tr>
<tr>
<td>IPs</td>
<td>IP address of the job VM.</td>
</tr>
<tr>
<td>CID</td>
<td>Uniquely identifies the VM.</td>
</tr>
<tr>
<td>Load Avg15</td>
<td>CPU load average over 15 minutes.</td>
</tr>
<tr>
<td>CPU</td>
<td>Current CPU usage.</td>
</tr>
<tr>
<td>Memory</td>
<td>Current memory usage.</td>
</tr>
<tr>
<td>Swap</td>
<td>Swap file percentage.</td>
</tr>
<tr>
<td>System Disk</td>
<td>System disk space usage.</td>
</tr>
<tr>
<td>Ephem. Disk</td>
<td>Ephemeral disk space usage.</td>
</tr>
<tr>
<td>Pers. Disk</td>
<td>Persistent disk space usage.</td>
</tr>
<tr>
<td>Logs</td>
<td>Download link for the most recent log files.</td>
</tr>
</tbody>
</table>

Operations Manager VM Disk Space

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The Ops Manager stores its logs on the Ops Manager VM in the `/tmp` directory.

**Note:** The logs collect over time and do not self-delete. To prevent the VM from running out of disk space, restart the VM to clear the log entries from `/tmp`.

### Monitoring in vSphere

To monitor VMs using the vSphere client:

1. Connect to a vCenter Server instance using the vSphere client.

2. Navigate to the **Hosts And Clusters** or **VMs And Templates** inventory view.

3. In the inventory tree, select a virtual machine.

4. Select the **Performance** tab from the content pane on the right.

VMware vSphere Server provides alarms that monitor VMs, as well as clusters, hosts, datacenters, datastores, networks, and licensing. To view preconfigured alarms, including disk usage alarms, related to a particular VM:

1. In the vSphere client, select the VM you want to monitor.

2. At the bottom left of the client window, click **Alarms**.

3. If a VM starts to run out of disk space, an alarm appears in the bottom panel.
This guide provides help with diagnosing and resolving issues encountered during a Pivotal Cloud Foundry (PCF) installation. For help troubleshooting issues that are specific to PCF deployments on VMware vSphere, refer to the topic on Troubleshooting Ops Manager for VMware vSphere.

An install or update can fail for many reasons. Fortunately, the system tends to heal or work around hardware or network faults. By the time you click the Install or Apply Changes button again, the problem may be resolved.

Some failures produce only generic errors like Exited with 1. In cases like this, where a failure is not accompanied by useful information, retry clicking Install or Apply Changes.

When the system does provide informative evidence, review the Common Problems section at the end of this guide to see if your problem is covered there.

Besides whether products install successfully or not, an important area to consider when troubleshooting is communication between VMs deployed by Pivotal Cloud Foundry. Depending on what products you install, communication takes the form of messaging, routing, or both. If they go wrong, an installation can fail. For example, in an Elastic Runtime installation the PCF VM tries to push a test application to the cloud during post-installation testing. The installation fails if the resulting traffic cannot be routed to the HA Proxy load balancer.

Viewing the Debug Endpoint

The debug endpoint is a web page that provides information useful in troubleshooting. If you have superuser privileges and can view the Ops Manager Installation Dashboard, you can access the debug endpoint.

- In a browser, open the URL: https://OPS-MANAGER-FQDN/debug

The debug endpoint offers three links:

- **Files** allows you to view the YAML files that Ops Manager uses to configure products that you install. The most important YAML file, `installation.yml`, provides networking settings and describes `microboasht`. In this case, `microboasht` is the VM whose BOSH Director component is used by Ops Manager to perform installations and updates of Elastic Runtime and other products.

- **Components** describes the components in detail.

- **Rails log** shows errors thrown by the VM where the Ops Manager web application (a Rails application) is running, as recorded in the `production.log` file. See the next section to learn how to explore other logs.

Logging Tips

**Identifying Where to Start**

This section contains general tips for locating where a particular problem is called out in the log files. Refer to the later sections for tips regarding specific logs (such as those for Elastic Runtime Components).

- Start with the largest and most recently updated files in the job log

- Identify logs that contain ‘err’ in the name

- Scan the file contents for a “failed” or “error” string

**Viewing Logs for Elastic Runtime Components**

To troubleshoot specific Elastic Runtime components by viewing their log files, browse to the Ops Manager interface and follow the procedure below.

Note: Pivotal Cloud Foundry (PCF) for vCloud Air and vCloud Director is deprecated and availability is restricted to existing customers. Contact Support for more information.
1. In Ops Manager, browse to the Pivotal Elastic Runtime > Status tab. In the Job column, locate the component of interest.

2. In the Logs column for the component, click the download icon.


4. Once the zip file corresponding to the component of interest moves to the Downloaded list, click the linked file path to download the zip file.

5. Once the download completes, unzip the file.

The contents of the log directory vary depending on which component you view. For example, the Diego cell log directory contains subdirectories for the `metron_agent`, `rep`, `monit`, and `garden` processes. To view the standard error stream for `garden`, download the Diego cell logs and open `diego.0.job > garden > garden.stderr.log`.

Viewing Web Application and BOSH Failure Logs in a Terminal Window

You can obtain diagnostic information from the Operations Manager by logging in to the VM where it is running. To log in to the Operations Manager VM, you need the following information:

- The IP address of the PCF VM shown in the Settings tab of the Ops Manager Director tile.
- Your import credentials. Import credentials are the username and password used to import the PCF .ova or .ovf file into your virtualization system.

Complete the following steps to log in to the Operations Manager VM:
1. Open a terminal window.

2. Run `ssh IMPORT-USERNAME@PCF-VM-IP-ADDRESS` to connect to the PCF installation VM.

3. Enter your import password when prompted.

4. Change directories to the home directory of the web application:
   
   ```
   cd /home/tempest-web/tempest/web/
   ```

5. You are now in a position to explore whether things are as they should be within the web application.

   You can also verify that the `microbosh` component is successfully installed. A successful MicroBOSH installation is required to install Elastic Runtime and any products like databases and messaging services.

6. Change directories to the BOSH installation log home:
   
   ```
   cd /var/tempest/workspaces/default/deployments/micro
   ```

7. You may want to begin by running a tail command on the current log:
   
   ```
   cd /var/tempest/workspaces/default/deployments/micro
   ```

   If you are unable to resolve an issue by viewing configurations, exploring logs, or reviewing common problems, you can troubleshoot further by running BOSH diagnostic commands with the BOSH Command Line Interface (CLI).

**Note:** Do not manually modify the deployment manifest. Operations Manager will overwrite manual changes to this manifest. In addition, manually changing the manifest may cause future deployments to fail.

### Viewing the VMs in Your Deployment

To view the VMs in your PCF deployment, perform the following steps specific to your IaaS.

**Amazon Web Services (AWS)**

1. Log in to the [AWS Console](https://aws.amazon.com).

2. Navigate to the EC2 Dashboard.

3. Click **Running Instances**.

4. Click the gear icon in the upper right.

5. Select the following: **job**, **deployment**, **director**, **index**.

6. Click **Close**.

**OpenStack**

1. Install the [novaclient](https://docs.openstack.org/developer/novaclient/).

2. Point novaclient to your OpenStack installation and tenant by exporting the following environment variables:

   ```
   $ export OS_AUTH_URL=YOUR_KEYSTONE_AUTH_ENDPOINT
   $ export OS_TENANT_NAME=TENANT_NAME
   $ export OS_USERNAME=USERNAME
   $ export OS_PASSWORD=PASSWORD
   ```

3. List your VMs by running the following command:

   ```
   $ nova list --fields metadata
   ```

**vSphere**
1. Log into vCenter.

2. Select Hosts and Clusters.

3. Select the top level object that contains your PCF deployment. For example, select Cluster, Datastore or Resource Pool.

4. In the top tab, click Related Objects.

5. Select Virtual Machines.

6. Right click on the Table heading and select Show/Hide Columns.

7. Select the following boxes: job, deployment, director, index.

Viewing Apps Manager Logs in a Terminal Window

The Apps Manager provides a graphical user interface to help manage organizations, users, applications, and spaces.

When troubleshooting Apps Manager performance, you might want to view the Apps Manager application logs. To view the Apps Manager application logs, follow these steps:

1. Run `cf login -a api.MY-SYSTEM-DOMAIN -u admin` from a command line to log in to PCF using the UAA Administrator credentials. In Pivotal Ops Manager, refer to Pivotal Elastic Runtime > Credentials for these credentials.

   ```
   $ cf login -a api.example.com -u admin
   API endpoint: api.example.com
   Password>******
   Authenticating...
   OK
   ```

2. Run `cf target -o system -s apps-manager` to target the system org and the apps-manager space.

   ```
   $ cf target -o system -s apps-manager
   ```

3. Run `cf logs apps-manager` to tail the Apps Manager logs.

   ```
   $ cf logs apps-manager
   Connected, tailing logs for app apps-manager in org system / space apps-manager as admin...
   ```

Changing Logging Levels for the Apps Manager

The Apps Manager recognizes the `LOG_LEVEL` environment variable. The `LOG_LEVEL` environment variable allows you to filter the messages reported in the Apps Manager log files by severity level. The Apps Manager defines severity levels using the Ruby standard library Logger class.

By default, the Apps Manager `LOG_LEVEL` is set to info. The logs show more verbose messaging when you set the `LOG_LEVEL` to debug.

To change the Apps Manager `LOG_LEVEL`, run `cf set-env apps-manager LOG_LEVEL` with the desired severity level.

   ```
   $ cf set-env apps-manager LOG_LEVEL debug
   ```

You can set `LOG_LEVEL` to one of the six severity levels defined by the Ruby Logger class:

- Level 5: unknown – An unknown message that should always be logged
- Level 4: fatal – An unhandleable error that results in a program crash
- Level 3: error – A handleable error condition
- Level 2: warn – A warning
- Level 1: info – General information about system operation
- Level 0: debug – Low-level information for developers

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Once set, the Apps Manager log files only include messages at the set severity level and above. For example, if you set LOG_LEVEL to fatal, the log includes fatal and unknown level messages only.

Common Issues

Compare evidence that you have gathered to the descriptions below. If your issue is covered, try the recommended remediation procedures.

BOSH Does Not Reinstall

You might want to reinstall BOSH for troubleshooting purposes. However, if PCF does not detect any changes, BOSH does not reinstall. To force a reinstall of BOSH, select Ops Manager Director > Resource Sizes and change a resource value. For example, you could increase the amount of RAM by 4 MB.

Creating Bound Missing VMs Times Out

This task happens immediately following package compilation, but before job assignment to agents. For example:

```plaintext
cloud_controller/0: Timed out pinging to f690db09-87bc-475c-865f-2ceco06ba79 after 600 seconds (00:10:24)
```

This is most likely a NATS issue with the VM in question. To identify a NATS issue, inspect the agent log for the VM. Since the BOSH director is unable to reach the BOSH agent, you must access the VM using another method. You will likely also be unable to access the VM using TCP. In this case, access the VM using your virtualization console.

To diagnose:

1. Access the VM using your virtualization console and log in.
2. Navigate to the Credentials tab of the Elastic Runtime tile and locate the VM in question to find the VM credentials.
4. Run `cd /var/vcap/log`.
5. Open the file `current`.
6. First, determine whether the BOSH agent and director have successfully completed a handshake, represented in the logs as a “ping-pong”:

```plaintext
```

This handshake must complete for the agent to receive instructions from the director.

7. If you do not see the handshake, look for another line near the beginning of the file, prefixed INFO: loaded new infrastructure settings. For example:

```plaintext
```

This is a JSON blob of key/value pairs representing the expected infrastructure for the BOSH agent. For this issue, the following section is the most important:
"mbus"=>"nats://nats:nats@192.0.2.17:4222"

This key/value pair represents where the agent expects the NATS server to be. One diagnostic tactic is to try pinging this NATS IP address from the VM to
determine whether you are experiencing routing issues.

Install Exits With a Creates/Updates/Deletes App Failure or With a 403 Error
Scenario 1: Your PCF install exits with the following 403 error when you attempt to log in to the Apps Manager:
{"type": "step_finished", "id": "apps-manager.deploy"}
`fetch': 403 => Net::HTTPForbidden for https://login.api.example.net/oauth/authorizeresponse_type=code&client_id=portal&redirect_uri=https%3...
-- unhandled response (Mechanize::ResponseCodeError)

Scenario 2: Your PCF install exits with a creates/updates/deletes an app (FAILED -

error message with the following stack trace:

1)

1) App CRUD creates/updates/deletes an app
Failure/Error: Unable to find matching line from backtrace
CFoundry::TargetRefused:
Connection refused - connect(2)

In either of the above scenarios, ensure that you have correctly entered your domains in wildcard format:
1. Browse to the Operations Manager fully qualified domain name (FQDN).
2. Click the Elastic Runtime tile.
3. Select HAProxy and click Generate Self-Signed RSA Certificate.
4. Enter your system and app domains in wildcard format, as well as optionally any custom domains, and click Save. Refer to Elastic Runtime > Cloud
Controller for explanations of these domain values.

Install Fails When Gateway Instances Exceed Zero
If you configure the number of Gateway instances to be greater than zero for a given product, you create a dependency on Elastic Runtime for that
product installation. If you attempt to install a product tile with an Elastic Runtime dependency before installing Elastic Runtime, the install fails.
To change the number of Gateway instances, click the product tile, then select Settings > Resource sizes > INSTANCES and change the value next to the
product Gateway job.
To remove the Elastic Runtime dependency, change the value of this field to 0 .

Out of Disk Space Error

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PCF displays an "Out of Disk Space" error if log files expand to fill all available disk space. If this happens, rebooting the PCF installation VM clears the tmp directory of these log files and resolves the error.

Installing Ops Manager Director Fails

If the DNS information for the PCF VM is incorrectly specified when deploying the PCF .ova file, installing Ops Manager Director fails at the “Installing Micro BOSH” step.

To resolve this issue, correct the DNS settings in the PCF Virtual Machine properties.

Deleting Ops Manager Fails

Ops Manager displays an error message when it cannot delete your installation. This scenario might happen if the Ops Manager Director cannot access the VMs or is experiencing other issues.

To manually delete your installation and all VMs, you must do the following:

1. Use your IaaS dashboard to manually delete the VMs for all installed products, with the exception of the Ops Manager VM.
2. SSH into your Ops Manager VM and remove the installation.yml file from /var/tempest/workspaces/default/.

**Note:** Deleting the installation.yml file does not prevent you from reinstalling Ops Manager. For future deploys, Ops Manager regenerates this file when you click Save on any page in the Ops Manager Director.

Your installation is now deleted.

Installing Elastic Runtime Fails

If the DNS information for the PCF VM becomes incorrect after Ops Manager Director has been installed, installing Elastic Runtime with Pivotal Operations Manager fails at the “Verifying app push” step.

To resolve this issue, correct the DNS settings in the PCF Virtual Machine properties.

Ops Manager Hangs During MicroBOSH Install or HAProxy States “IP Address Already Taken”

During an Ops Manager installation, you might receive the following errors:

- The Ops Manager GUI shows that the installation stops at the “Setting MicroBOSH deployment manifest” task.
- When you set the IP address for the HAProxy, the “IP Address Already Taken” message appears.

When you install Ops Manager, you assign it an IP address. Ops Manager then takes the next two consecutive IP addresses, assigns the first to MicroBOSH, and reserves the second. For example:

| 203.0.113.1 | Ops Manager (User assigned) |
| 203.0.113.2 | MicroBOSH (Ops Manager assigned) |
| 203.0.113.3 | Reserved (Ops Manager reserved) |

To resolve this issue, ensure that the next two subsequent IP addresses from the manually assigned address are unassigned.

Poor PCF Performance

If you notice poor network performance by your PCF deployment and your deployment uses a Network Address Translation (NAT) gateway, your NAT gateway may be under-resourced.

Troubleshoot

To troubleshoot the issue, set a custom firewall rule in your IaaS console to route traffic originating from your private network directly to an S3-compatible object store. If you see decreased average latency and improved network performance, perform the solution below to scale up your NAT.
Scale Up Your NAT Gateway

Perform the following steps to scale up your NAT gateway:

1. Navigate to your IaaS console.
2. Spin up a new NAT gateway of a larger VM size than your previous NAT gateway.
3. Change the routes to direct traffic through the new NAT gateway.
4. Spin down the old NAT gateway.

The specific procedures will vary depending on your IaaS. Consult your IaaS documentation for more information.

Common Issues Caused by Firewalls

This section describes various issues you might encounter when installing Elastic Runtime in an environment that uses a strong firewall.

DNS Resolution Fails

When you install PCF in an environment that uses a strong firewall, the firewall might block DNS resolution. To resolve this issue, refer to the Troubleshooting DNS Resolution Issues section of the Preparing Your Firewall for Deploying PCF topic.
Troubleshooting Ops Manager for VMware vSphere

Page last updated:

This guide provides help with diagnosing and resolving issues that are specific to Pivotal Cloud Foundry (PCF) deployments on VMware vSphere.

For infrastructure-agnostic troubleshooting help, refer to the Pivotal Cloud Foundry Troubleshooting Guide.

Common Issues

The following sections list common issues you might encounter and possible resolutions.

PCF Installation Fails

If you modify the vCenter Statistics Interval Duration setting from its default setting of 5 minutes, the PCF installation might fail at the MicroBOSH deployment stage, and the logs might contain the following error message: The specified parameter is not correct, interval. This failure happens because Ops Manager expects a default value of 5 minutes, and the call to this method fails when the retrieved value does not match the expected default value.

To resolve this issue, launch vCenter, navigate to Administration > vCenter Server Settings > Statistics, and reset the vCenter Statistics Interval Duration setting to 5 minutes.

BOSH Automated Installation Fails

Before starting an Elastic Runtime deployment, you must set up and configure a vSphere cluster.

If you enable vSphere DRS (Distributed Resource Scheduler) for the cluster, you must set the Automation level to Partially automated or Fully automated.

If you set the Automation level to Manual, the BOSH automated installation will fail with a power_on_vm error when BOSH attempts to create virtual VMs.

Ops Manager Loses Its IP Address After HA or Reboot

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Ops Manager can lose its IP address and use DHCP due to an issue in the open source version of VMware Tools. Review the support topic for this issue in order to troubleshoot this problem.

**Cannot Connect to the OVF Via a Browser**

If you deployed the OVF file but cannot connect to it via a browser, check that the network settings you entered in the wizard are correct.

1. Access the PCF installation VM using the vSphere Console. If your network settings are misconfigured, you will not be able to SSH into the installation VM.
2. Log in using the credentials you provided when you imported the PCF .ova in vCenter.
3. Confirm that the network settings are correct by checking that the ADDRESS, NETMASK, GATEWAY, and DNS-NAMESERVERS entries are correct in `/etc/network/interfaces`
4. If any of the settings are wrong, run `sudo vi /etc/network/interfaces` and correct the wrong entries.
5. In vSphere, navigate to the Summary tab for the VM and confirm that the network name is correct.

![Summary tab](image)

6. If the network name is wrong, right click on the VM, select Edit Settings > Network adapter 1, and select the correct network.
7. Reboot the installation VM.

**Installation Fails with Failed Network Connection**

If you experience a communication error while installing Ops Manager or MicroBOSH Director, check the following settings.

- Ensure that the routes are not blocked. vSphere environments use NSX for firewall, NAT/SNAT translation and load balancing. All communication between PCF VMs and vCenter or ESXi hosts route through the NSX firewall and are blocked by default.
- Open port 443. Ops Manager and MicroBOSH Director VMs require access to vCenter and all ESX through port 443.
- Allocate more IP addresses. BOSH requires that you allocate a sufficient number of additional dynamic IP addresses when configuring a reserved IP range during installation. BOSH uses these IPs during installation to compile and deploy VMs, install Elastic Runtime, and connect to services. We recommend that you allocate at least 36 dynamic IP addresses when deploying Ops Manager and Elastic Runtime.
Recovering MySQL from Elastic Runtime Downtime

Page last updated:

This topic describes the procedure for recovering a terminated Elastic Runtime cluster using a process known as bootstrapping.

When to Bootstrap

You must bootstrap a cluster that loses quorum. A cluster loses quorum when less than half of the nodes can communicate with each other for longer than the configured grace period. If a cluster does not lose quorum, individual unhealthy nodes automatically rejoin the cluster after resolving the error, restarting the node, or restoring connectivity.

You can detect lost quorum through the following symptoms:

- All nodes appear “Unhealthy” on the proxy dashboard, viewable at `proxy-BOSH-JOB-INDEX.p-mysql.YOUR-SYSTEM-DOMAIN`:

<table>
<thead>
<tr>
<th>NODES</th>
<th>STATUS</th>
<th>CURRENT SESSIONS</th>
<th>IP ADDRESS</th>
</tr>
</thead>
<tbody>
<tr>
<td>backend-0</td>
<td>UNHEALTHY</td>
<td>0</td>
<td>10.85.3.140</td>
</tr>
<tr>
<td>backend-1</td>
<td>UNHEALTHY</td>
<td>0</td>
<td>10.85.3.141</td>
</tr>
<tr>
<td>backend-2</td>
<td>UNHEALTHY</td>
<td>0</td>
<td>10.85.3.142</td>
</tr>
</tbody>
</table>

- All responsive nodes report the value of `wsrep_cluster_status` as non-Primary:

```
mysql> SHOW STATUS LIKE 'wsrep_cluster_status';
+----------------------+-------------+
| Variable_name         | Value       |
+----------------------+-------------+
| wsrep_cluster_status  | non-Primary |
+----------------------+-------------+
```

- All responsive nodes respond with `ERROR 1047` when queried with most statement types:

```
mysql> select * from mysql.user;
ERROR 1047 (08S01) at line 1: WSREP has not yet prepared node for application use
```

See the Cluster Scaling, Node Failure, and Quorum topic for more details about determining cluster state.

Follow the steps below to recover a cluster that has lost quorum.

Step 1: Choose the Correct Manifest

**Note:** This topic requires you to run commands from the Ops Manager Director using the BOSH CLI. Refer to the Advanced Troubleshooting with the BOSH CLI topic for more information.

1. Log into the BOSH director by running `bosh target DIRECTOR-URL` followed by `bosh login USERNAME PASSWORD`.

2. Run `bosh deployments`.
In this scenario, nodes are up and running, but the cluster has been disrupted. You can run the bootstrap errand without recreating the VMs.

1. Run `bosh run errand bootstrap`. The errand command prints the following message when finished running:

```bash
$ bosh run errand bootstrap
```

### Scenario 1: Virtual Machines Running, Cluster Disrupted

In this scenario, nodes are up and running, but the cluster has been disrupted. You can run the bootstrap errand without recreating the VMs.

1. Run `bosh run errand bootstrap`. The errand command prints the following message when finished running:
Errand 'bootstrap' completed successfully (exit code 0)

Note: Sometimes the bootstrap errand fails on the first try. If this happens, run the command again in a few minutes.

2. If the errand fails, try performing the steps automated by the errand manually by following the Manual Bootstrapping procedure.

Scenario 2: Virtual Machines Terminated or Lost

In this scenario, severe circumstances such as power failure have terminated all of your VMs. You need to recreate the VMs before you can recover the cluster.

1. To recreate terminated or lost VMs, perform the following steps:
   a. If you use the VM Resurrector, disable it.
   b. Run the BOSH Cloud Check interactive command. When prompted, select Recreate VM. If this option fails, select Delete VM reference.
      c. Re-enable the VM Resurrector if you want to continue to use it.

Note: Do not proceed to the next step until all VMs are in the starting or failing state.
2. Complete the following steps to prepare your deployment for the bootstrap errand:

   a. Run `bosh edit deployment` to launch a `vi` editor and modify the deployment.
   b. Search for the jobs section: `jobs`.
   c. Search for the mysql-partition: `mysql-partition`.
   d. Search for the update section: `update`.
   e. Change `max_in_flight` to `3`.
   f. Below the `max_in_flight` line, add a new line: `canaries: 0`.
   g. Set `update.serial` to `false`.
   h. Run `bosh deploy`.

3. Run `bosh run errand bootstrap`.

4. Run `bosh instances` and examine the output to confirm that the errand completes successfully. Some instances may still appear as `failing`.

5. Complete the following steps to restore the BOSH configuration:

   a. Run `bosh edit deployment`.
   b. Re-set `canaries` to 1, `max_in_flight` to 1, and `serial` to true in the same manner as above.
   c. Run `bosh deploy`.
   d. Validate that all mysql instances are in `running` state.

**Note:** You must reset the values in the BOSH manifest to ensure successful future deployments and accurate reporting of the status of your jobs.

6. If this procedure fails, try performing the steps automated by the errand manually by following the `Manual Bootstrapping` procedure.

**Manual Bootstrapping**

**Note:** The following steps are prone to user error and can result in lost data if followed incorrectly. Follow the Run the Bootstrap Errand instructions above first, and only resort to the manual process if the errand fails to repair the cluster.

If the bootstrap errand cannot recover the cluster, you need to perform the steps automated by the errand manually.

- If the output of `bosh instances` shows the state of the jobs as `failing` (Scenario 1), proceed directly to the manual steps below.
- If the output of `bosh instances` shows the state of the jobs as `unknown/unknown`, perform Steps 1-2 of Scenario 2, substitute the manual steps below for Step 3, and then perform Steps 4-5 of Scenario 2.

1. SSH to each node in the cluster and, as root, shut down the `mariadb` process.

   ```bash
   $ monit stop mariadb_ctrl
   ```

   Re-bootstrapping the cluster will not be successful unless all other nodes have been shut down.

2. Choose a node to bootstrap by locating the node with the highest transaction sequence number (`seqno`). You can obtain the `seqno` of a stopped node in one of two ways:
   - If a node shut down gracefully, the `seqno` is in the Galera state file of the node.
     ```bash
     $ cat /var/vcap/store/mysql/grastate.dat | grep 'seqno'
     ```
   - If the node crashed or was killed, the `seqno` in the Galera state file of the node is `-1`. In this case, the `seqno` may be recoverable from the database.
     ```bash
     $ grep "Recovered position" /var/vcap/sys/log/mysql/mysql.err.log | tail -1
     150225 18:09:42 mysqld_safe [: WSREP: Recovered position 0/374/2/797/114d-9d0a-9d6bb735b46-15
     ```

1. Run the following command to start up the database, log the recovered sequence number, and exit.

   ```bash
   $ /var/vcap/packages/mariadb/bin/mysqld --wsrep-recover
   ```

2. Scan the error log for the recovered sequence number. The last number after the group id `uuid` is the recovered `seqno`.

   ```bash
   $ grep "Recovered position" /var/vcap/sys/log/mysql/mysql.err.log | tail -1
   ```
If the node never connected to the cluster before crashing, it may not have a group id (uid in /var/vcap/store/mysql/state.txt). In this case, you cannot recover the seqno. Unless all nodes crashed this way, do not choose this node for bootstrapping.

3. Choose the node with the highest seqno value as the bootstrap node. If all nodes have the same seqno, you can choose any node as the bootstrap node.

   **Note:** Only perform these bootstrap commands on the node with the highest seqno. Otherwise, the node with the highest seqno will be unable to join the new cluster unless its data is abandoned. Its mariadb process will exit with an error. See the Cluster Scaling, Node Failure, and Quorum topic for more details on intentionally abandoning data.

4. On the bootstrap node, update the state file and restart the mariadb process.

   ```
   $ echo -n "NEEDS_BOOTSTRAP" > /var/vcap/store/mysql/state.txt
   $ monit start mariadb_ctrl
   ```

5. Check that the mariadb process has started successfully.

   ```
   $ watch monit summary
   ```

   It can take up to ten minutes for monit to start the mariadb process.

6. Once the bootstrapped node is running, start the mariadb process on the remaining nodes using monit.

   ```
   $ monit start mariadb_ctrl
   ```

7. Verify that the new nodes have successfully joined the cluster. The following command displays the total number of nodes in the cluster:

   ```
   mysql> SHOW STATUS LIKE 'wsrep_cluster_size';
   ```

8. Complete the following steps to restore the BOSH configuration:

   a. Run `bosh edit deployment`.
   b. Re-set canaries to 1, max_in_flight to 1, and serial to true in the same manner as above.
   c. Run `bosh deploy`.
   d. Validate that all mysql instances are in running state.

   **Note:** You must reset the values in the BOSH manifest to ensure successful future deployments and accurate reporting of the status of your jobs.
Advanced Troubleshooting with the BOSH CLI

To perform advanced troubleshooting, you must log in to the BOSH Director. From there, you can run specific commands using the BOSH Command Line Interface (CLI). BOSH Director diagnostic commands have access to information about your entire Pivotal Cloud Foundry (PCF) installation.

The BOSH Director runs on the virtual machine (VM) that Ops Manager deploys on the first install of the Ops Manager Director tile.

BOSH Director diagnostic commands have access to information about your entire Pivotal Cloud Foundry (PCF) installation.

---

**Note:** For more troubleshooting information, refer to the [Troubleshooting Guide](#).

**Note:** Verify that no BOSH Director tasks are running on the Ops Manager VM before running any commands. You should not proceed with troubleshooting until all BOSH Director tasks have completed or you have ended them. See the [Bosh CLI Commands](#) for more information.

---

Prepare to Use the BOSH CLI

This section guides you through preparing to use the BOSH CLI.

### Gather Information

Before you begin troubleshooting with the BOSH CLI, collect the information you need from the Ops Manager interface.

1. Open the Ops Manager interface by navigating to the Ops Manager fully qualified domain name (FQDN). Ensure that there are no installations or updates in progress.

2. Click the [Ops Manager Director](#) tile and select the [Status](#) tab.

3. Record the IP address for the Director job. This is the IP address of the VM where the BOSH Director runs.

   ![Ops Manager Director for VMware vSphere](image)

4. Select the [Credentials](#) tab.

5. Click [Link to Credential](#) to view and record the [Director Credentials](#).

---

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6. Return to the Installation Dashboard.

7. (Optional) To prepare to troubleshoot the job VM for any other product, click the product tile and repeat the procedure above to record the IP address and VM credentials for that job VM.

8. Log out of Ops Manager.

Note: You must log out of the Ops Manager interface to use the BOSH CLI.

SSH into Ops Manager

Use SSH to connect to the Ops Manager web application VM.

To SSH into the Ops Manager VM:

vSphere:

You need the credentials used to import the PCF .ova or .ovf file into your virtualization system.

1. From a command line, run

   ```bash
   ssh ubuntu@OPS-MANAGER-FQDN
   ```

2. When prompted, enter the password that you set during the .ova deployment into vCenter:

   ```bash
   $ ssh ubuntu@OPS-MANAGER-FQDN
   Password: ***********
   ```

AWS, Azure, and OpenStack:

1. Locate the Ops Manager FQDN on the AWS EC2 instances page or the OpenStack Access & Security page.

2. Change the permissions on the .pem file to be more restrictive:

   ```bash
   $ chmod 600 ops_mgr.pem
   ```

3. Run the `ssh` command:

   ```bash
   ssh -i ops_mgr.pem ubuntu@OPS-MANAGER-FQDN
   ```

GCP:

1. Confirm that you have installed the gcloud CLI. If you do not have the gcloud CLI, see the Google Cloud Platform documentation.

2. Run `gcloud config set project MY-PROJECT` to configure your Google Cloud Platform project. For example:
3. Run `gcloud auth login MY-GCP-ACCOUNT`. For example:

```
gcloud auth login example.com
```

4. Run `gcloud compute ssh MY-INSTANCE --zone MY-ZONE`. For example:

```
gcloud compute ssh om-pcf-1a --zone us-central1-b
```

5. Run `sudo su - ubuntu` to switch to the `ubuntu` user.

Log in to the BOSH Director

Log in to the BOSH Director using one of the following options below:

- **Internal User Store Login via UAA** - target and log in to the Director using BOSH.
- **External User Store Login via SAML** - use an external user store to log in to the BOSH Director.

### Internal User Store Login via UAA

1. Target the BOSH UAA on Ops Manager with the UAAC command `uaac target`

```
$ uaac target --ca-cert /var/tempest/workspaces/default/root_ca_certificate https://DIRECTOR_IP:8443
```

2. Run `bosh target DIRECTOR-IP-ADDRESS` to target your Ops Manager VM using the BOSH CLI.

3. Retrieve the Director password from the **Ops Manager Director > Credentials** tab. Alternatively, launch a browser and visit the following URL to obtain the password:

```
https://{OPSMANAGER-FQDN}/api/v0/deployed/director/credentials/director_credentials
```

4. Log in using the BOSH Director credentials:

```
$ bosh --ca-cert /var/tempest/workspaces/default/root_ca_certificate target DIRECTOR-IP-ADDRESS
Target set to "DIRECTOR_UUID"
Your username: director
Enter password: (DIRECTOR_CREDENTIAL)
Logged in as 'director'
```

### External User Store Login via SAML

1. Log in to your identity provider and use the following information to configure SAML Service Provider Properties:

   - **Service Provider Entity ID**: `bosh-uaa`
   - **ACS URL**: `https://DIRECTOR-IP-ADDRESS:8443/saml/SSO/alias/bosh-uaa`
   - **Binding**: HTTP Post
   - **SLO URL**: `https://DIRECTOR-IP-ADDRESS:8443/saml/SSO/alias/bosh-uaa`
   - **Binding**: HTTP Redirect
   - **Name ID**: Email Address

2. Log in to BOSH using your SAML credentials:

```
$ bosh login
Email: admin
Password: One Time Code (Get one at https://192.0.2.16.11:8888/passcode):
```

If you do not have browser access to the BOSH Director, run `sshuttle` on a local Linux workstation to browse the BOSH Director IP as if it were a local address. Retrieve a UAA passcode using the browser.
3. Click **Log in with organization credentials (SAML)**.

4. Copy the **Temporary Authentication Code** that appears in your browser.

5. You see a login confirmation. For example:

```
Logged in as admin@example.org
```

## Select a Product Deployment to Troubleshoot

When you import and install a product using Ops Manager, you deploy an instance of the product described by a YAML file. Examples of available products include Elastic Runtime, MySQL, or any other service that you imported and installed.

Perform the following steps to select a product deployment to troubleshoot:

1. Identify the YAML file that describes the deployment you want to troubleshoot.

   You identify the YAML file that describes a deployment by its filename. For example, to identify Elastic Runtime deployments, run the following command:
   ```
   find /var/tempest/workspaces/default/deployments -name cf-*.yml
   ```

   The table below shows the naming conventions for deployment files.

<table>
<thead>
<tr>
<th>Product</th>
<th>Deployment Filename Convention</th>
</tr>
</thead>
<tbody>
<tr>
<td>Elastic Runtime</td>
<td>cf-&lt;20-character_random_string&gt;.yml</td>
</tr>
<tr>
<td>MySQL Dev</td>
<td>cf_services-&lt;20-character_random_string&gt;.yml</td>
</tr>
<tr>
<td>Other</td>
<td>&lt;20-character_random_string&gt;.yml</td>
</tr>
</tbody>
</table>

   **Note:** Where there is more than one installation of the same product, record the release number shown on the product tile in Operations Manager. Then, from the YAML files for that product, find the deployment that specifies the same release version as the product tile.

2. Run `bosh status` and record the UUID value.

3. Open the **DEPLOYMENT-Filename.yml** file in a text editor and compare the `director_uids` value in this file with the UUID value that you recorded. If the values do not match, perform the following steps:
   a. Replace the `director_uids` value with the UUID value.
   b. Run `bosh deployment DEPLOYMENT-Filename.yml` to reset the file for your deployment.

4. Run `bosh deployment DEPLOYMENT-Filename.yml` to instruct the BOSH Director to apply BOSH CLI commands against the deployment described by the YAML file that you identified:

```
$ bosh deployment /var/tempest/workspaces/default/deployments/cf-cca1234abcd.yml
```
Use the BOSH CLI for Troubleshooting

This section describes three BOSH CLI commands commonly used during troubleshooting.

- **VMS**: Lists all VMs in a deployment
- **Cloudcheck**: Runs a cloud consistency check and interactive repair
- **SSH**: Starts an interactive session or executes commands with a VM

**BOSH VMS**

```plaintext
bosh vms
```

provides an overview of the virtual machines that BOSH manages as part of the current deployment.

When troubleshooting an issue with your deployment, `bosh vms` may show a VM in an **unknown** state. Run `bosh cloudcheck` on a VM in an **unknown** state to instruct BOSH to diagnose problems with the VM.

You can also run `bosh vms` to identify VMs in your deployment, then use the `bosh ssh` command to SSH into an identified VM for further troubleshooting.

**bosh vms** supports the following arguments:

- **--details** : Report also includes Cloud ID, Agent ID, and whether or not the BOSH Resurrector has been enabled for each VM
- **--vitals** : Report also includes load, CPU, memory usage, swap usage, system disk usage, ephemeral disk usage, and persistent disk usage for each VM
- **--dns** : Report also includes the DNS A record for each VM

**Note**: The **Status** tab of the Elastic Runtime product tile displays information similar to the `bosh vms` output.

**BOSH Cloudcheck**

Run the `bosh cloudcheck` command to instruct BOSH to detect differences between the VM state database maintained by the BOSH Director and the actual state of the VMs. For each difference detected, `bosh cloudcheck` can offer the following repair options:

- **Reboot VM**: Instructs BOSH to reboot a VM. Rebooting can resolve many transient errors.
- **Ignore problem**: Instructs BOSH to do nothing. You may want to ignore a problem in order to run `bosh ssh` and attempt troubleshooting directly on the machine.
- **Reassociate VM with corresponding instance**: Updates the BOSH Director state database. Use this option if you believe that the BOSH Director state database is in error and that a VM is correctly associated with a job.
Recreate VM using last known apply spec: Instructs BOSH to destroy the server and recreate it from the deployment manifest that the installer provides. Use this option if a VM is corrupted.

Delete VM reference: Instructs BOSH to delete a VM reference in the Director state database. If a VM reference exists in the state database, BOSH expects to find an agent running on the VM. Select this option only if you know that this reference is in error. Once you delete the VM reference, BOSH can no longer control the VM.

Example Scenarios

Unresponsive Agent

```
bosh cloudcheck
cdb/0 (vm-3e3713c-bc33-450e-98b1-f86d5b63502a) is not responding:
- Ignore problem
- Reboot VM
- Recreate VM using last known apply spec
- Delete VM reference (DANGEROUS!)
```

Missing VM

```
bosh cloudcheck
VM with cloud ID 'vm-3e3713c-bc33-450e-98b1-f86d5b63502a' missing:
- Ignore problem
- Recreate VM using last known apply spec
- Delete VM reference (DANGEROUS!)
```

Unbound Instance VM

```
bosh cloudcheck
VM 'vm-3e3713c-bc33-450e-98b1-f86d5b63502a' reports itself as 'ccdb/0' but does not have a bound instance:
- Ignore problem
- Delete VM (unless it has persistent disk)
- Reassociate VM with corresponding instance
```

Out of Sync VM

```
bosh cloudcheck
VM 'vm-3e3713c-bc33-450e-98b1-f86d5b63502a' is out of sync:
expected 'cf-d7293430724a2c421061: ccdb/0', got 'cf-d7293430724a2c421061: nats/0':
- Ignore problem
- Delete VM (unless it has persistent disk)
```

BOSH SSH

Use `bosh ssh` to SSH into the VMs in your deployment.

Follows the steps below to use `bosh ssh`:

1. Run `ssh-keygen -t rsa` to provide BOSH with the correct public key.
2. Accept the defaults.
3. Run `bosh ssh`.
4. Select a VM to access.
5. Create a password for the temporary user that the `bosh ssh` command creates. Use this password if you need sudo access in this session.

Example:
In most cases, operators should use the `bosh ssh` command in the BOSH CLI to SSH into the BOSH Director and other VMs in their deployment. However, operators can also use standard `ssh` by performing the procedures below.

1. Locate the IP address of your BOSH Director and your BOSH Director credentials by following the steps above.

2. SSH into the BOSH Director with the private key you used with `bosh-init` to deploy the BOSH Director:

   ```bash
   $ bosh DIRECTOR-IP -i PATH-TO-PRIVATE-KEY
   ``

3. Enter your BOSH Director credentials to log in.

From the BOSH Director, you can SSH into the other VMs in your deployment by performing the following steps:

1. Identify the private IP address of the component VM you want to SSH into by doing one of the following:
   - Perform the steps above to use the BOSH CLI to log in to your BOSH Director and use `bosh vms` to list the IP addresses of your component VMs.
   - Navigate to your IaaS console and locate the IP address of the VM. For example, Amazon Web Services users can locate the IP addresses of component VMs in the VPC Dashboard of the AWS Console.

2. SSH into the component VM:

   ```bash
   $ COMPONENT-VM-PRIVATE-IP
   ```
Pivotal Cloud Foundry Security Overview and Policy

This document outlines our security policy and is addressed to operators deploying Pivotal Cloud Foundry (PCF) using Pivotal Cloud Foundry Operations Manager.

For a comprehensive overview of the security architecture of each PCF component, refer to the Cloud Foundry Security topic.

How Pivotal Monitors for Security Vulnerabilities

Pivotal receives private reports on vulnerabilities from customers and from field personnel via our secure disclosure process. We also monitor public repositories of software security vulnerabilities to identify newly discovered vulnerabilities that might affect one or more of our products.

How to Report a Vulnerability

Pivotal encourages users who become aware of a security vulnerability in our products to contact Pivotal with details of the vulnerability. Please send descriptions of any vulnerabilities found to security@pivotal.io. Please include details on the software and hardware configuration of your system so that we can reproduce the issue.

Note: We encourage use of encrypted email. Our public PGP key is located at http://www.pivotal.io/security.

Notification Policy

PCF has many customer stakeholders who need to know about security updates. When there is a possible security vulnerability identified for a PCF component, we do the following:

1. Assess the impact to PCF.

2. If the vulnerability would affect a PCF component, we schedule an update for the impacted component(s).

3. Update the affected component(s) and perform system tests.

4. Announce the fix publicly via the following channels:

   a. Automated notification to end users who have downloaded or subscribed to a PCF product on Pivotal Network when a new, fixed version is available.


Classes of Vulnerabilities

Attackers can exploit vulnerabilities to compromise user data and processing resources. This can affect data confidentiality, integrity, and availability to different degrees. For vulnerabilities related to Ubuntu provided packages, Pivotal follows Canonical’s priority levels. For other vulnerabilities, Pivotal follows Common Vulnerability Scoring System v3.0 standards when assessing severity.

Pivotal reports the severity of vulnerabilities using the following severity classes:

High

High severity vulnerabilities are those that can be exploited by an unauthenticated or authenticated attacker, from the Internet or those that break the guest/host Operating System isolation. The exploitation could result in the complete compromise of confidentiality, integrity, and availability of user data and/or processing resources without user interaction. Exploitation could be leveraged to propagate an Internet worm or execute arbitrary code between Virtual Machines and/or the Host Operating System. This rating also applies to those vulnerabilities that could lead to the complete compromise of availability when the exploitation is by a remote unauthenticated attacker from the Internet or through a breach of virtual machine isolation.
Moderate

Moderate vulnerabilities are those in which the ability to exploit is mitigated to a significant degree by configuration or difficulty of exploitation, but in certain deployment scenarios could still lead to the compromise of confidentiality, integrity, or availability of user data and/or processing resources.

Low

Low vulnerabilities are all other issues that have a security impact. These include vulnerabilities for which exploitation is believed to be extremely difficult, or for which successful exploitation would have minimal impact.

Release Policy

PCF schedules regular releases of software in the PCF Suite to address Low / Medium severity vulnerability exploits. These patch releases take place during the first week each month. When High severity vulnerability exploits are identified, PCF releases fixes to software in the PCF Suite on-demand, with as fast a turnaround as possible.

Alerts/Actions Archive

http://www.pivotal.io/security
Cloud Foundry Concepts

Cloud Foundry is an open platform as a service, providing a choice of clouds, developer frameworks, and application services. Cloud Foundry makes it faster and easier to build, test, deploy, and scale applications. It is an open source project and is available through a variety of private cloud distributions and public cloud instances.

This guide presents an overview of how Cloud Foundry works and a discussion of key concepts. Refer to this guide to learn more about Cloud Foundry fundamentals.

General Concepts

- Cloud Foundry Overview
- How Applications are Staged
- High Availability in Cloud Foundry
- Orgs, Spaces, Roles, and Permissions
- Understanding Cloud Foundry Security
- Understanding Container Security
- Understanding Application Security Groups

Architecture

- Cloud Foundry Components
- Cloud Controller
- Droplet Execution Agent
- DEA Placement Algorithm
- Messaging (NATS)
- (Go)Router
- User Account and Authentication (UAA) Server
- Garden
- Warden
- HTTP Routing

Diego

- Diego Architecture
- Understanding Application SSH
- How the Diego Auction Allocates Jobs
Cloud Foundry Overview

The Industry-Standard Cloud Platform

Cloud platforms let anyone deploy network apps or services and make them available to the world in a few minutes. When an app becomes popular, the cloud easily scales it to handle more traffic, replacing with a few keystrokes the build-out and migration efforts that once took months. Cloud platforms represent the next step in the evolution of IT, enabling you to focus exclusively on your applications and data without worrying about underlying infrastructure.

Not all cloud platforms are created equal. Some have limited language and framework support, lack key app services, or restrict deployment to a single cloud. Cloud Foundry (CF) has become the industry standard. It is an open source platform that you can deploy to run your apps on your own computing infrastructure, or deploy on an IaaS like AWS, vSphere, or OpenStack. You can also use a PaaS deployed by a commercial CF cloud provider. A broad community contributes to and supports Cloud Foundry. The platform's openness and extensibility prevent its users from being locked into a single framework, set of app services, or cloud.

Cloud Foundry is ideal for anyone interested in removing the cost and complexity of configuring infrastructure for their apps. Developers can deploy their apps to Cloud Foundry using their existing tools and with zero modification to their code.

How Cloud Foundry Works

To flexibly serve and scale apps online, Cloud Foundry has subsystems that perform specialized functions. Here’s how some of these main subsystems work.

How the Cloud Balances Its Load

Clouds balance their processing loads over multiple machines, optimizing for efficiency and resilience against point failure. A Cloud Foundry installation accomplishes this at three levels:

1. BOSH creates and deploys virtual machines (VMs) on top of a physical computing infrastructure, and deploys and runs Cloud Foundry on top of this cloud. To configure the deployment, BOSH follows a manifest document.
2. The CF Cloud Controller runs the apps and other processes on the cloud’s VMs, balancing demand and managing app lifecycles.
3. The router routes incoming traffic from the world to the VMs that are running the apps that the traffic demands, usually working with a customer-provided load balancer.

How Apps Run Anywhere

Cloud Foundry designates two types of VMs: the component VMs that constitute the platform’s infrastructure, and the host VMs that host apps for the...
outside world. Within CF, the Diego system distributes the hosted app load over all of the host VMs, and keeps it running and balanced through demand surges, outages, or other changes. Diego accomplishes this through an auction algorithm.

To meet demand, multiple host VMs run duplicate instances of the same app. This means that apps must be portable. Cloud Foundry distributes app source code to VMs with everything the VMs need to compile and run the apps locally. This includes the OS stack that the app runs on, and a buildpack containing all languages, libraries, and services that the app uses. Before sending an app to a VM, the Cloud Controller stages it for delivery by combining stack, buildpack, and source code into a droplet that the VM can unpack, compile, and run. For simple, standalone apps with no dynamic pointers, the droplet can contain a pre-compiled executable instead of source code, language, and libraries.

How CF Organizes Users and Workspaces

To organize user access to the cloud and to control resource use, a cloud operator defines Orgs and Spaces within an installation and assigns Roles such as admin, developer, or auditor to each user. The User Authentication and Authorization (UAA) server supports access control as an OAuth2 service, and can store user information internally or connect to external user stores through LDAP or SAML.

Where CF Stores Resources

Cloud Foundry uses the git system on GitHub to version-control source code, buildpacks, documentation, and other resources. Developers on the platform also use GitHub for their own apps, custom configurations, and other resources. To store large binary files, such as droplets, CF maintains an internal or external blobstore. To store and share temporary information, such as internal component states, CF uses the distributed value-store systems Consul and etcd.

How CF Components Communicate

Cloud Foundry components communicate with each other by posting messages internally using http and https protocols, and by sending NATS messages to each other directly.

How to Monitor and Analyze a CF Deployment

As the cloud operates, the Cloud Controller VM, router VM, and all VMs running apps continuously generate logs and metrics. The Loggregator system aggregates this information in a structured, usable form, the Firehose. You can use all of the output of the Firehose, or direct the output to specific uses, such as monitoring system internals or analyzing user behavior, by applying nozzles.

Using Services with CF

Typical apps depend on free or metered services such as databases or third-party APIs. To incorporate these into an app, a developer writes a Service Broker, an API that publishes to the Cloud Controller the ability to list service offerings, provision the service, and enable apps to make calls out to it.

How Pivotal Cloud Foundry Differs from Open Source Cloud Foundry

Open source software provides the basis for the Pivotal Cloud Foundry platform. Elastic Runtime is the Pivotal distribution of Cloud Foundry software for hosting apps. Pivotal offers additional commercial features, enterprise services, support, docs, certs, etc.
How Applications Are Staged

Cloud Foundry has used two architectures for managing application containers: Diego and Droplet Execution Agents (DEAs). For information about how DEA applications are staged, see the Staging Apps with DEAs section of the Droplet Execution Agent topic.

This topic describes how the Diego architecture stages buildpack applications and Docker images.

How Diego Stages Buildpack Applications

1. At the command line, the developer enters the directory containing her application and uses the Cloud Foundry Command Line Interface (cf CLI) to issue a push command.

2. The cf CLI tells the Cloud Controller to create a record for the application.

3. The Cloud Controller stores the application metadata. Application metadata can include the app name, number of instances the user specified, and the buildpack, and other information about the application.

4. Before uploading all the application files, the cf CLI issues a resource match request to the Cloud Controller to determine if any of the application files already exist in the resource cache. When the application files are uploaded, the cf CLI omits files that exist in the resource cache by supplying the result of the resource match request. The uploaded application files are combined with the files from the resource cache to create the application package.

5. The Cloud Controller stores the application package in the blobstore.

6. The cf CLI issues an app start command.

7. The Cloud Controller issues a staging request to Diego, which then schedules a Cell to run the staging Task. The Task downloads buildpacks and if present, the app’s buildpack cache. It then uses the buildpack that is detected automatically or specified with the \(-b\) flag to build the droplet. The Task uses the instructions in the buildpack to stage the application.

8. The Diego Cell streams the output of the staging process so the developer can troubleshoot application staging problems.

9. The Task packages the resulting staged application into a tarball called a “droplet” and the Diego Cell stores it in the blobstore. The Task also uploads the buildpack cache to the blobstore for use the next time the application is staged.
10. The **Diego Bulletin Board System** reports to the Cloud Controller that staging is complete. Staging must complete within 15 minutes or the staging is considered failed. Apps are given a minimum of 1GB memory to stage, even if the requested running memory is smaller.

11. Diego schedules the application as a [Long Running Process](#) on one or more Diego Cells.

12. The Diego Cells report the status of the application to the Cloud Controller.

See the [Diego Architecture](#) topic for more information.

### How Diego Stages Docker Images

1. At the command line, the developer enters the name of a Docker image in an accessible Docker Registry and uses the cf CLI to issue a push command.

2. The cf CLI tells the Cloud Controller to create a record for the Docker image.

3. The Cloud Controller issues a staging request to Diego, which then schedules a Cell to run the staging Task.

4. The Diego Cell streams the output of the staging process so the developer can troubleshoot staging problems.

5. The Task fetches the metadata associated with the Docker image and returns a portion of it to the Cloud Controller, which stores it in the Cloud Controller database (CCDB).

6. The Cloud Controller uses the Docker image metadata to construct a Long Running Process that runs the start command specified in the Dockerfile. The Cloud Controller also takes into account any user-specified overrides specified in the Dockerfile, such as custom environment variables.

7. The Cloud Controller submits the Long Running Process to Diego. Diego schedules the Long Running Process on one or more Diego Cells.

8. The Cloud Controller instructs Diego and the Gorouter to route traffic to the Docker image.
High Availability in Cloud Foundry

This topic explains how to configure Cloud Foundry for high availability (HA) and how Cloud Foundry is designed to ensure HA at multiple layers.

Configuring High Availability

This section describes how to configure system components to ensure high availability. You accomplish this by scaling component VMs and locating them in multiple Availability Zones (AZs), so that their redundancy and distribution minimizes downtime during ongoing operation, product updates, and platform upgrades.

Scaling component VMs means changing the number of VM instances dedicated to running a functional component of the system. Scaling usually means increasing this number, while scaling down or scaling back means decreasing it.

Deploying or scaling applications to at least two instances per app also helps maintain high availability. For information about scaling applications and maintaining app uptime, see Scaling an Application Using cf scale and Using Blue-Green Deployment to Reduce Downtime and Risk.

Availability Zones

During product updates and platform upgrades, the VMs in a deployment restart in succession, rendering them temporarily unavailable. During outages, VMs go down in a less orderly way. Spreading components across Availability Zones and scaling them to a sufficient level of redundancy maintains high availability during both upgrades and outages and can ensure zero downtime.

Deploying Cloud Foundry across three or more AZs and assigning multiple component instances to different AZ locations lets a deployment operate uninterrupted when entire AZs become unavailable. Cloud Foundry maintains its availability as long as a majority of the AZs remain accessible. For example, a three-AZ deployment stays up when one entire AZ goes down, and a five-AZ deployment can withstand an outage of up to two AZs with no impact on uptime.

Vertical and Horizontal Scaling

You can scale platform capacity vertically by adding memory and disk, or horizontally by adding more VMs running instances of Cloud Foundry components.

To scale vertically, ensure that you allocate and maintain enough of the following:

- Free space on host VMs so that apps expected to deploy can successfully be staged and run.
- Disk space and memory in your deployment such that if one host VM is down, all instances of apps can be placed on the remaining Host VMs.
- Free space to handle one AZ going down if deploying in multiple AZs.

Scaling up the following components horizontally also increases your capacity to host applications. The nature of the applications you host on Cloud Foundry should determine how you should scale vertically vs. horizontally.
Scalable Components

You can horizontally scale most Cloud Foundry components to multiple instances to achieve the redundancy required for high availability. You should also distribute the instances of multiply-scaled components across different availability zones (AZs). If you use more than three AZs, ensure that you use an odd number of AZs. For more information regarding zero downtime deployment, see the Scaling Instances in Elastic Runtime topic.

The following table provides recommended instance counts for a high-availability deployment:

<table>
<thead>
<tr>
<th>Elastic Runtime Job</th>
<th>Recommended Instance Number for HA</th>
<th>Minimum Instance Number</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Diego Cell</td>
<td>≥ 3</td>
<td>1</td>
<td>The optimal balance between CPU/memory sizing and instance count depends on the performance characteristics of the apps that run on Diego cells. Scaling vertically with larger Diego cells makes for larger points of failure, and more apps go down when a cell fails. On the other hand, scaling horizontally decreases the speed at which the system rebalances apps. Rebalancing 100 cells takes longer and demands more processing overhead than rebalancing 20 cells.</td>
</tr>
<tr>
<td>Diego Brain</td>
<td>≥ 2</td>
<td>1</td>
<td>For high availability, use at least one per AZ, or at least two if only one AZ.</td>
</tr>
<tr>
<td>Diego BBS</td>
<td>≥ 3</td>
<td>1</td>
<td>Set this to an odd number equal to or one greater than the number of AZs you have, in order to maintain quorum. Distribute the instances evenly across the AZs, at least one instance per AZ.</td>
</tr>
<tr>
<td>Consul</td>
<td>≥ 3</td>
<td>1</td>
<td>Set this to an odd number equal to or one greater than the number of AZs you have, in order to maintain quorum. Distribute the instances evenly across the AZs, at least one instance per AZ.</td>
</tr>
<tr>
<td>MySQL Server</td>
<td>3</td>
<td>1</td>
<td>If you are using an external database in your deployment, then you can set the MySQL Server instance count to 0. For instructions on how to scale down an internal MySQL cluster, see Scaling Down Your MySQL Cluster.</td>
</tr>
<tr>
<td>MySQL Proxy</td>
<td>2</td>
<td>1</td>
<td>If you are using an external database in your deployment, then you can set the MySQL Proxy instance count to 0.</td>
</tr>
<tr>
<td>NATS Server</td>
<td>≥ 2</td>
<td>1</td>
<td>In a high availability deployment, you might run a single NATS instance if your deployment lacks the resources to deploy two stable NATS servers. Components using NATS are resilient to message failures and the BOSH resurrector recovers the NATS VM quickly if it becomes non-responsive.</td>
</tr>
<tr>
<td>Cloud Controller</td>
<td>≥ 2</td>
<td>1</td>
<td>Scale the Cloud Controller to accommodate the number of requests to the API and the number of apps in the system.</td>
</tr>
<tr>
<td>Router</td>
<td>≥ 2</td>
<td>1</td>
<td>Scale the router to accommodate the number of incoming requests. Additional instances increase available bandwidth. In general, this load is much less than the load on Diego cells.</td>
</tr>
<tr>
<td>HAProxy</td>
<td>0 or ≥ 2</td>
<td>0 or 1</td>
<td>For environments that require high availability, you can scale HAProxy to 0 and then configure a high-availability load balancer (LB) to point directly to each Gorouter instance. Alternately, you can also configure the high availability LB to point to HAProxy instance scaled at ≥ 2. Either way, an LB is required to host Cloud Foundry domains at a single IP address.</td>
</tr>
<tr>
<td>UAA</td>
<td>≥ 2</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Doppler Server</td>
<td>≥ 2</td>
<td>1</td>
<td>Deploying additional Doppler servers splits traffic across them. Pivotal recommends to have at least two per Availability Zone.</td>
</tr>
<tr>
<td>Loggregator Trafficcontroller</td>
<td>≥ 2</td>
<td>1</td>
<td>Deploying additional Loggregator Traffic Controllers allows you to direct traffic to them in a round-robin manner. Pivotal recommends to have at least two per Availability Zone.</td>
</tr>
<tr>
<td>etcd Server</td>
<td>≥ 3</td>
<td>1</td>
<td>Set this to an odd number equal to or one greater than the number of AZs you have, in order to maintain quorum. Distribute the instances evenly across the AZs, at least one instance per AZ.</td>
</tr>
</tbody>
</table>

Blob Storage

For storing blobs, large binary files, the best approach for high availability is to use external storage such as Amazon S3 or an S3-compatible service.

If you store blobs internally using WebDAV or NFS, these components run as single instances and you cannot scale them. For these deployments, use the high availability features of your IaaS to immediately recover your WebDAV or NFS server VM if it fails. Contact Pivotal Support if you need assistance.

The singleton Collector and Compilation components do not affect platform availability.

Supporting Component Scaling
Ops Manager Resurrection

Enable the Ops Manager Resurrection.

Resource Pools

Configure your resource pools according to the requirements of your deployment.

Each IaaS has different ways of limiting resource consumption for scaling VMs. Consult with your IaaS administrator to ensure additional VMs and related resources, like IPs and storage, will be available when scaling.

For Amazon Web Services, review the documentation regarding scaling instances. If you are using OpenStack, see the topic regarding managing projects and users. For vSphere, review the Configuring Ops Manager Director for VMware vSphere topic.

Databases

For database services deployed outside Cloud Foundry, plan to leverage your infrastructure’s high availability features and to configure backup and restore where possible. For more information about scaling internal database components, see the Scaling Instances in Elastic Runtime topic.

How CF Maintains High Availability

This section explains how Pivotal Cloud Foundry (PCF) deployments include several layers of HA to keep applications running in the face of system failure. These layers include availability zones (AZs), application health management, process monitoring, and VM resurrection.

Availability Zones

PCF supports deploying applications instances across multiple AZs. This level of high availability requires that you define AZs in your IaaS. PCF balances the applications you deploy across the AZs you defined. If an AZ goes down, you still have application instances running in another.

You can configure your deployment so that Diego cells are created across these AZs. Follow the configuration for your specific IaaS (vSphere, OpenStack, or AWS).

Health Management for App Instances

If you lose application instances for any reason, such as a bug in the app or an AZ going down, PCF restarts new instances to maintain capacity. Under Diego architecture, the nsync, BBS, and Cell Rep components track the number of instances of each application that are running across all of the Diego cells. When these components detect a discrepancy between the actual state of the app instances in the cloud and the desired state as known by the Cloud Controller, they advise the Cloud Controller of the difference and the Cloud Controller initiates the deployment of new application instances.

Process Monitoring

PCF uses a BOSH agent, monit, to monitor the processes on the component VMs that work together to keep your applications running, such as nsync, BBS, and Cell Rep. If monit detects a failure, it restarts the process and notifies the BOSH agent on the VM. The BOSH agent notifies the BOSH Health Monitor, which triggers responders through plugins such as email notifications or paging.

Resurrection for VMs

BOSH detects if a VM is present by listening for heartbeat messages that are sent from the BOSH agent every 60 seconds. The BOSH Health Monitor listens for those heartbeats. When the Health Monitor finds that a VM is not responding, it passes an alert to the Resurrector component. If the Resurrector is enabled, it sends the IaaS a request to create a new VM instance to replace the one that failed.
To enable the Resurrector, see the following pages for your particular IaaS: AWS, OpenStack, or vSphere.
PCF uses a role-based access control (RBAC) system to grant Elastic Runtime users permissions appropriate to their role within an org or a space. This topic describes how orgs and spaces work within a PCF deployment, and how different Elastic Runtime User roles operate within those contexts.

Admins, Org Managers, and Space Managers can assign user roles using the cf CLI or Apps Manager.

**Note:** Before you assign a space role to a user, you must assign an org role to the user.

---

**Orgs**

An org is a development account that an individual or multiple collaborators can own and use. All collaborators access an org with user accounts. Collaborators in an org share a resource quota plan, applications, services availability, and custom domains.

By default, an org has the status of active. An admin can set the status of an org to suspended for various reasons such as failure to provide payment or misuse. When an org is suspended, users cannot perform certain activities within the org, such as push apps, modify spaces, or bind services. For details on what activities are allowed for suspended orgs, see [Roles and Permissions for Suspended Orgs](#).

---

**User Accounts**

A user account represents an individual person within the context of a PCF installation. A user can have different roles in different spaces within an org, governing what level and type of access they have within that space.

Before you assign a space role to a user, you must assign an org role to the user. The error message

```
Server error, error code: 1002, message: cannot set space role because user is not part of the org
```

occurs when you try to set a space role before setting an org role for the user.

---

**Spaces**

Every application and service is scoped to a space. Each org contains at least one space. A space provides users with access to a shared location for application development, deployment, and maintenance. Each space role applies only to a particular space.

---

**Roles and Permissions**

A user can have one or more roles. The combination of these roles defines the user’s overall permissions in the org and within specific spaces in that org.

- **Admin** is a user role that has been assigned the `cloud_controller.admin` scope in UAA. An admin user has permissions on all orgs and spaces and can perform operational actions using the [Cloud Controller API](https://www.pivotal.io). To create an account with `cloud_controller.admin` scope for your installation, see [Create an Admin User](#).

- **Org Managers** are managers or other users who need to administer the org.

- **Org Auditors** view but cannot edit user information and org quota usage information.

- **Space Managers** are managers or other users who administer a space within an org.

- **Space Developers** are application developers or other users who manage applications and services in a space.

- **Space Auditors** view but cannot edit the space.

---

**Roles and Permissions for Active Orgs**

The following table describes the permissions for various PCF roles.

<table>
<thead>
<tr>
<th>Activity</th>
<th>Admin</th>
<th>Org Manager</th>
<th>Org Auditor</th>
<th>Space Manager</th>
<th>Space Developer</th>
<th>Space Auditor</th>
</tr>
</thead>
</table>

---

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### Roles and Permissions for Suspended Orgs

The following table describes roles and permissions applied after an operator sets the status of an org to `suspended`.

<table>
<thead>
<tr>
<th>Activity</th>
<th>Admin</th>
<th>Org Manager</th>
<th>Org Auditor</th>
<th>Space Manager</th>
<th>Space Developer</th>
<th>Space Auditor</th>
</tr>
</thead>
<tbody>
<tr>
<td>Scope of operation</td>
<td>Org</td>
<td>Org</td>
<td>Space</td>
<td>Space</td>
<td>Space</td>
<td>Space</td>
</tr>
<tr>
<td>Add and edit users and roles</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View users and roles</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Create and assign org quota plans</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View org quota plans</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Create orgs</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View all orgs</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View orgs where user is a member</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Edit, rename, and delete orgs</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Suspend or activate an org</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Create and assign space quota plans</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Create spaces</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View spaces</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Edit spaces</td>
<td>✓</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Delete spaces</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rename spaces</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>View the status, number of instances, service bindings, and resource use of applications</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Add private domains†</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Deploy, run, and manage applications</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Instantiate and bind services to applications</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Associate routes†, instance counts, memory allocation, and disk limit of applications</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Rename applications</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Create and manage Application Security Groups</td>
<td>✓</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Not by default, unless feature flag `set_roles_by_username` is set to `true`.

† Not by default, unless feature flag `user_org_creation` is set to `true`.

† Unless disabled by feature flags.
<table>
<thead>
<tr>
<th>Feature</th>
<th>Access Level</th>
</tr>
</thead>
<tbody>
<tr>
<td>Edit spaces</td>
<td>✓</td>
</tr>
<tr>
<td>Delete spaces</td>
<td>✓</td>
</tr>
<tr>
<td>Rename spaces</td>
<td>✓</td>
</tr>
<tr>
<td>View the status, number of instances, service bindings, and resource use of applications</td>
<td>✓ ✓ ✓ ✓ ✓</td>
</tr>
<tr>
<td>Add private domains</td>
<td>✓</td>
</tr>
<tr>
<td>Deploy, run, and manage applications</td>
<td>✓</td>
</tr>
<tr>
<td>Instantiate and bind services to applications</td>
<td>✓</td>
</tr>
<tr>
<td>Associate routes, instance counts, memory allocation, and disk limit of applications</td>
<td>✓</td>
</tr>
<tr>
<td>Rename applications</td>
<td>✓</td>
</tr>
<tr>
<td>Create and manage Application Security Groups</td>
<td>✓</td>
</tr>
</tbody>
</table>

**Not by default, unless feature flag set_roles_by_username is set to true.**

† Not by default, unless feature flag set_org_creation is set to true.

†† Unless disabled by feature flags.
Understanding Cloud Foundry Security

This topic provides an overview of Cloud Foundry security. For an overview of container security, see the Understanding Container Security topic.

Cloud Foundry implements the following measures to mitigate against security threats:

- Minimizes network surface area
- Isolates customer applications and data in containers
- Encrypts connections
- Uses role-based access controls, applying and enforcing roles and permissions to ensure that users can only view and affect the spaces for which they have been granted access
- Ensures security of application bits in a multi-tenant environment
- Prevents possible denial of service attacks through resource starvation

System Boundaries and Access

As the image below shows, in a typical deployment of Cloud Foundry, the components run on virtual machines (VMs) that exist within a VLAN. In this configuration, the only access points visible on a public network are a load balancer that maps to one or more Cloud Foundry routers and, optionally, a NAT VM and a jumpbox. Because of the limited number of contact points with the public internet, the surface area for possible security vulnerabilities is minimized.

Note: Pivotal recommends that you also install a NAT VM for outbound requests and a Jumpbox to access the BOSH Director, though these access points are optional depending on your network configuration.
Protocols

All traffic from the public internet to the Cloud Controller and UAA happens over HTTPS. Inside the boundary of the system, components communicate over a publish-subscribe (pub-sub) message bus, NATS, and HTTP.

BOSH

Operators deploy Cloud Foundry with BOSH. The BOSH Director is the core orchestrating component in BOSH: it controls VM creation and deployment, as well as other software and service lifecycle events. You use HTTPS to ensure secure communication to the BOSH Director.

Note: Pivotal recommends that you deploy the BOSH Director on a subnet that is not publicly accessible, and access the BOSH Director from a Jumpbox on the subnet or through VPN.

BOSH includes the following functionality for security:

- Communicates with the VMs it launches over NATS. Because NATS cannot be accessed from outside Cloud Foundry, this ensures that published messages can only originate from a component within your deployment.
- Provides an audit trail through the `bosh tasks` command. This command shows all actions that an operator has taken with BOSH.
- Allows you to set up individual login accounts for each operator. BOSH operators have root access.

Note: BOSH does not encrypt data stored on BOSH VMs. Your IaaS might encrypt this data.
Authentication and Authorization

User Account and Authentication (UAA) is the central identity management service for Cloud Foundry and its various components.

UAA acts as an OAuth2 Authorization Server and issues access tokens for applications that request platform resources. The tokens are based on the JSON Web Token and are digitally signed by UAA.

Operators can configure the identity store in UAA. If users register an account with the Cloud Foundry platform, UAA acts as the user store and stores user passwords in the UAA database using bcrypt. UAA also supports connecting to external user stores through LDAP and SAML. Once an operator has configured the external user store, such as a corporate Microsoft Active Directory, users can use their LDAP credentials to gain access to the Cloud Foundry platform instead of registering a separate account. Alternatively, operators can use SAML to connect to an external user store and enable single sign-on for users into the Cloud Foundry platform.

Managing User Access with Role-Based Access Control

Applications that users deploy to Cloud Foundry exist within a space. Spaces exist within orgs. To view and access an org or a space, a user must be a member of it. Cloud Foundry uses role-based access control (RBAC), with each role granted permissions to either an org or a specified space. For more information about roles and permissions, refer to the Orgs, Spaces, Roles, and Permissions topic.

For more information, see Getting Started with the Apps Manager and Managing User Accounts and Permissions Using the Apps Manager.

Security for Service Broker Integration

The Cloud Controller authenticates every request with the Service Broker API using HTTP or HTTPS, depending on which protocol that you specify during broker registration. The Cloud Controller rejects any broker registration that does not contain a username and password.

Service instances bound to an app contain credential data. Users specify the binding credentials for user-provided service instances, while third-party brokers specify the binding credentials for managed service instances. The VCAP_SERVICES environment variable contains credential information for any service bound to an app. Cloud Foundry constructs this value from encrypted data that it stores in the Cloud Controller Database (CCDB).

A third-party broker might offer a dashboard client in its catalog. Dashboard clients require a text string defined as client_secret. Cloud Foundry does not store this secret in the CCDB. Instead, Cloud Foundry passes the secret to the UAA component for verification using HTTP or HTTPS.

Software Vulnerability Management

Cloud Foundry manages software vulnerability using releases and BOSH stemcells. New Cloud Foundry releases are created with updates to address code issues, while new stemcells are created with patches for the latest security fixes to address any underlying operating system issues.

Ensuring Security for Application Artifacts

Cloud Foundry secures both the code and the configuration of an application using the following functionality:

- Application developers push their code using the Cloud Foundry API. Cloud Foundry secures each call to the CF API using the UAA and SSL.
- The Cloud Controller uses RBAC to ensure that only authorized users can access a particular application.
- The Cloud Controller stores the configuration for an application in an encrypted database table. This configuration data includes user-specified environment variables and service credentials for any services bound to the app.
- Cloud Foundry runs the app inside a secure container. For more information, see the Understanding Container Security topic.
- Cloud Foundry operators can configure network traffic rules to control inbound communication to and outbound communication from an app. For more information, see the Network Traffic Rules section of the Understanding Container Security topic.

Security Event Logging and Auditing

For operators, Cloud Foundry provides an audit trail through the bosh tasks command. This command shows all actions that an operator has taken with.
the platform. Additionally, operators can redirect Cloud Foundry component logs to a standard syslog server using the `syslog_daemon_config` property in the `metron_agent` job of `cf-release`.

For users, Cloud Foundry records an audit trail of all relevant API invocations of an app. The CLI command `cf events` returns this information.

**Recommendations for Running a Secure Deployment**

To help run a secure deployment, Pivotal recommends the following:

- Configure UAA clients and users using a BOSH manifest. Limit and manage these clients and users as you would any other kind of privileged account.
- Deploy within a VLAN that limits network traffic to individual VMs. This reduces the possibility of unauthorized access to the VMs within your BOSH-managed cloud.
- Enable HTTPS for applications and SSL database connections to protect sensitive data transmitted to and from applications.
- Ensure that the Jumpbox is secure, along with the load balancer and NAT VM.
- Encrypt stored files and data within databases to meet your data security requirements. Deploy using industry standard encryption and the best practices for your language or framework.
- Prohibit promiscuous network interfaces on the trusted network.
- Review and monitor data sharing and security practices with third-party services that you use to provide additional functionality to your application.
- Store SSH keys securely to prevent disclosure, and promptly replace lost or compromised keys.
- Use Cloud Foundry’s RBAC model to restrict your users’ access to only what is necessary to complete their tasks.
- Use a strong passphrase for both your Cloud Foundry user account and SSH keys.
- Use the [IPsec add-on](https://www.pivotal.com) to encrypt IP data traffic within your deployment.
Understanding Container Security

This topic describes how Cloud Foundry (CF) secures the containers that host application instances on Linux. For an overview of other CF security features, see the Understanding Cloud Foundry Security topic.

- Container Mechanics provides an overview of container isolation.
- Container Networking provides an overview of container networking and describes how CF administrators customize container network traffic rules for their deployment.
- Container Security describes how CF secures containers by running application instances in unprivileged containers and by hardening them.

Container Mechanics

Each instance of an application deployed to CF runs within its own self-contained environment, a Garden container. This container isolates processes, memory, and the filesystem using operating system features and the characteristics of the virtual and physical infrastructure where CF is deployed.

CF achieves container isolation by namespacing kernel resources that would otherwise be shared. The intended level of isolation is set to prevent multiple containers that are present on the same host from detecting each other. Every container includes a private root filesystem, which includes a Process ID (PID), namespace, network namespace, and mount namespace.

CF creates the container filesystem by stacking a read-only base filesystem and a container-specific read-write filesystem, commonly known as an overlay filesystem. The read-only filesystem contains the minimal set of operating system packages and Garden-specific modifications common to all containers. Containers can share the same read-only base filesystem because all writes are applied to the read-write filesystem. The read-write filesystem is unique to each container and is created by formatting a large sparse file of a fixed size. This fixed size prevents the read-write filesystem from overflowing into unallocated space.

Resource control is managed using Linux control groups (cgroups). Associating each container with its own cgroup or job object limits the amount of memory that the container may use. Linux cgroups also require the container to use a fair share of CPU compared to the relative CPU share of other containers.

**Note**: CF does not support a RedHat Enterprise Linux OS stemcell. This is due to an inherent security issue with the way RedHat handles user namespaces and container isolation.

Container Networking

Networking Overview

To isolate applications and control outgoing traffic, each Garden container uses a dedicated virtual network interface that consists of a pair of Ethernet addresses: one visible to the application instance running in the container, and the other visible to the host VM's root namespace. The pair is configured to use IP addresses in a small and static subnet. Applications are typically allowed to invoke other applications in CF only by leaving the system and re-entering through the load balancer positioned in front of the CF routers.

When an application instance starts, the Diego cell on the host VM allocates an IP address and assigns an arbitrary port to the application container. The application uses the PORT environment variable provided in the container environment to determine which port to listen on. Because the host assigns a random value to the PORT environment variable, the value is generally unique for each application instance.

A host VM has a single IP address. If you configure the deployment with the cluster on a VLAN, as recommended, then all traffic goes through the following levels of network address translation, as shown in the diagram below.

- **Inbound** requests flow from the load balancer through the router to the host cell, then into the application container. The router determines which application instance receives each request.
- **Outbound** traffic flows from the application container to the cell, then to the gateway on the cell's virtual network interface. Depending on your IaaS, this gateway may be a NAT to external networks.
Network Traffic Rules

Administrators can configure rules to govern container network traffic. These rules can prevent system access from external networks and between internal components, and restrict applications from establishing connections over the virtual network interface.

Application Security Groups (ASGs) apply network traffic rules at the container level. For information about creating and configuring ASGs, see Application Security Groups.

Container Security

CF secures containers through the following measures:

- Running application instances in **unprivileged** containers by default
- **Hardening** containers by limiting functionality and access rights
- Allowing administrators to configure ASGs to block outbound connections from application containers. For information about creating and configuring ASGs, see Application Security Groups.

Types

Garden has two container types: unprivileged and privileged. Currently, CF runs all application instances and staging tasks in unprivileged containers by default. This measure increases security by eliminating the threat of root escalation inside the container.

Formerly, CF ran applications based on Docker images in unprivileged containers, and buildpack-based applications and staging tasks in privileged containers. CF ran applications based on Docker images in unprivileged containers because Docker images come with their own root filesystem and user, so CF could not trust the root filesystem and could not assume that the container user process would never be root. CF ran build-pack based applications and staging tasks in privileged containers because they used the cflinuxfs2 root filesystem and all processes were run as the unprivileged user `vcap`.

Hardening

CF mitigates against container breakout and denial of service attacks in the following ways:

- CF uses the full set of **Linux namespaces** (IPC, Network, Mount, PID, User, UTS) to provide isolation between containers running on the same host. The User namespace is not used for privileged containers.
- In unprivileged containers, CF maps UID/GID 0 (root) inside the container user namespace to a different UID/GID on the host to prevent an application from inheriting UID/GID 0 on the host if it breaks out of the container.
  - CF uses the same UID/GID for all containers.
  - CF maps all UIDs except UID 0 to themselves. CF maps UID 0 inside the container namespace to MAX_UID-1 outside of the container namespace.
  - Container Root does not grant Host Root permissions.
- CF mounts `/proc` and `/sys` as read-only inside containers.
- CF disallows `dmdev` access for unprivileged users and all users in unprivileged containers.
- CF uses `chroot` when importing docker images from docker registries.
- CF establishes a container-specific overlay filesystem mount. CF uses `pivot_root` to move the root filesystem into this overlay, in order to isolate...
the container from the host system’s filesystem.

- CF does not call any binary or script inside the container filesystem, in order to eliminate any dependencies on scripts and binaries inside the root filesystem.
- CF avoids side-loading binaries in the container through bind mounts or other methods. Instead, it re-executes the same binary by reading it from 
  `/proc/self/exe` whenever it needs to run a binary in a container.
- CF establishes a virtual Ethernet pair for each container for network traffic. See the Container Network Traffic section above for more information. The virtual Ethernet pair has the following features:
  - One interface in the pair is inside the container’s network namespace, and is the only non-loopback interface accessible inside the container.
  - The other interface remains in the host network namespace and is bridged to the container-side interface.
  - Egress whitelist rules are applied to these interfaces according to ASGs configured by the administrator.
  - First-packet logging rules may also be enabled on TCP whitelist rules.
  - DNAT rules are established on the host to enable traffic ingress from the host interface to whitelisted ports on the container-side interface.

- CF applies disk quotas by confining container-specific filesystem layers to loop devices with the specified disk-quota capacity.
- CF applies a total memory usage quota through the memory cgroup and destroys the container if the memory usage exceeds the quota.
- CF applies a fair-use limit to CPU usage for processes inside the container through the `cpu.shares` control group.
- CF limits access to devices using cgroups but explicitly whitelists the following safe device nodes:
  - `/dev/full`
  - `/dev/fuse`
  - `/dev/null`
  - `/dev/ptmx`
  - `/dev/pts/*`
  - `/dev/tty`
  - `/dev/tty0`
  - `/dev/tty1`
  - `/dev/urandom`
  - `/dev/zero`
  - `/dev/tap`
  - `/dev/tun`
- CF drops the following Linux capabilities for all container processes. Every dropped capability limits what actions the root user can perform.
  - `CAP_DAC_READ_SEARCH`
  - `CAP_LINUX_IMMUTABLE`
  - `CAP_NET_BROADCAST`
  - `CAP_NET_ADMIN`
  - `CAP_IPC_LOCK`
  - `CAP_IPC_OWNER`
  - `CAP_SYS_MODULE`
  - `CAP_SYS_RAWIO`
  - `CAP_SYS_PTRACE`
  - `CAP_SYS_PACCT`
  - `CAP_SYS_BOOT`
  - `CAP_SYS_NICE`
  - `CAP_SYS_RESOURCE`
  - `CAP_SYS_TIME`
  - `CAP_SYS_TTY_CONFIG`
  - `CAP_LEASE`
  - `CAP_AUDIT_CONTROL`
  - `CAP_MAC_OVERRIDE`
  - `CAP_MAC_ADMIN`
  - `CAP_SYSLOG`
  - `CAP_WAKE_ALARM`
  - `CAP_BLOCK_SUSPEND`
  - `CAP_SYS_ADMIN` (for unprivileged containers)
Understanding Application Security Groups

Page last updated:

This page assumes you are using cf CLI v6.4 or later.

Introduction

This topic provides an overview of Application Security Groups (ASGs), and describes how to manage and administer them. Many of the steps below require the Cloud Foundry Command Line Interface (cf CLI) tool.

Note: If you are creating ASGs for the first time, see Restricting App Access to Internal PCF Components.

Application Security Groups

Application Security Groups (ASGs) are collections of egress rules that specify the protocols, ports, and IP address ranges where app or task instances send traffic. Because ASGs define allow rules, their order of evaluation is unimportant when multiple ASGs apply to the same space or deployment. The platform sets up rules to filter and log outbound network traffic from app and task instances. ASGs apply to both buildpack-based and Docker-based apps and tasks.

When apps or tasks begin staging, they need traffic rules permissive enough to allow them to pull resources from the network. After an app or task is running, the traffic rules can be more restrictive and secure. To distinguish between these two security requirements, administrators can define one ASG for app and task staging, and another for app and task runtime.

To provide granular control when securing a deployment, an administrator can assign ASGs to apply to all app and task instances for the entire deployment, or assign ASGs to spaces to apply only to apps and tasks in a particular space.

ASGs can be complicated to configure correctly, especially when the specific IP addresses listed in a group change. To simplify securing a deployment while still permitting apps reach external services, operators can deploy the services into a subnet that is separate from their Cloud Foundry deployment. Then the operators can create ASGs for the apps that whitelist those service subnets, while denying access to any virtual machine (VM) hosting other apps.

For examples of typical ASGs, see the Typical Application Security Groups section of this topic.

Default ASGs

Elastic Runtime defines one default ASG, default_security_group. This group allows all outbound traffic from application containers on public and private networks except for the link-local range, 169.254.0.0/16, which is blocked.

WARNING: For security, Elastic Runtime administrators must modify the default ASGs so that outbound network traffic cannot access internal components.

The ASG is defined in the Cloud Controller configuration as follows:

```yaml
security_group_definitions:
  - name: default_security_group
    rules:
      - protocol: all
        destination: 0.0.0.0-169.253.255.255
      - protocol: all
        destination: 169.255.0.0-255.255.255.255
```

ASG Sets

ASGs are applied by configuring ASG sets differentiated by scope, platform-wide or space specific, and lifecycle, staging or running.

Currently, four ASG sets exist in Cloud Foundry:

- Platform-wide staging ASG set, also called “default-staging”
• Platform-wide running ASG set, also called “default-running”
• Space-scoped staging ASG set
• Space-scoped running ASG set

The following table indicates the differences between the four sets.

<table>
<thead>
<tr>
<th>When an ASG is bound to the…</th>
<th>the ASG rules are applied to…</th>
</tr>
</thead>
<tbody>
<tr>
<td>Platform-wide staging ASG set</td>
<td>the staging lifecycle for all apps and tasks.</td>
</tr>
<tr>
<td>Platform-wide running ASG set</td>
<td>the running lifecycle for all app and task instances.</td>
</tr>
<tr>
<td>Space-scoped staging ASG set</td>
<td>the staging lifecycle for apps and tasks in a particular space.</td>
</tr>
<tr>
<td>Space-scoped running ASG set</td>
<td>the running lifecycle for app and task instances in a particular space.</td>
</tr>
</tbody>
</table>

Typically, ASGs applied during the staging lifecycle are more permissive than the ASGs applied during the running lifecycle. This is because staging often requires access to different resources, such as dependencies.

You use different commands to apply an ASG to each of the four sets. For more information, see the Procedures section of this topic.

Note: To apply a staging ASG to apps within a space, you must use the CC API. The cf CLI command supports space-scoped running ASGs, but not space-scoped staging ASGs.

The Structure and Attributes of ASGs

ASG rules are specified as a JSON array of ASG objects. An ASG object has the following attributes:

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>protocol</td>
<td>tcp, udp, icmp, or all</td>
<td>Required</td>
</tr>
<tr>
<td>destination</td>
<td>A single IP address, an IP address range like 192.0.2.0-192.0.2.50, or a CIDR block to allow network access to</td>
<td>Required when protocol is tcp or udp</td>
</tr>
<tr>
<td>ports</td>
<td>A single port, multiple comma-separated ports, or a single range of ports that can receive traffic. Examples: 443, 80,8080,8081, 8080-8081</td>
<td>Required when protocol is tcp or udp</td>
</tr>
<tr>
<td>code</td>
<td>ICMP code</td>
<td>Required when protocol is icmp</td>
</tr>
<tr>
<td>type</td>
<td>ICMP type</td>
<td>Required when protocol is icmp</td>
</tr>
<tr>
<td>log</td>
<td>Set to true to enable logging. For more information about how to configure system logs to be sent to a syslog drain, see the Using Log Management Services topic.</td>
<td>Logging is only supported when the protocol type is tcp.</td>
</tr>
<tr>
<td>description</td>
<td>An optional text field for operators managing security group rules</td>
<td></td>
</tr>
</tbody>
</table>

Process for Administering ASGs

The following table outlines the flow of tasks that the administrator carries out over the lifecycle of ASGs. Procedures for each of these tasks are given in Managing ASGs with the cf CLI below.

Note: If you are creating ASGs for the first time, see Restricting App Access to Internal PCF Components.

<table>
<thead>
<tr>
<th>Task</th>
<th>For more information, see</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Review the existing ASGs. If this is a new deployment, probably these are the Default ASGs alone.</td>
<td>View ASGs</td>
</tr>
<tr>
<td>2. Create new ASGs.</td>
<td>Create ASGs</td>
</tr>
<tr>
<td>3. Update the existing ASGs.</td>
<td>Update ASGs</td>
</tr>
<tr>
<td>4. Bind ASGs to an ASG set.</td>
<td>Bind ASGs</td>
</tr>
<tr>
<td>5. If you need to delete ASGs, unbind and delete them.</td>
<td>Unbind ASGs, Delete ASGs</td>
</tr>
</tbody>
</table>
Managing ASGs with the cf CLI

This section provides the commands you need to create and manage ASGs.

View ASGs

Run the following cf CLI commands to view information about existing ASGs:

<table>
<thead>
<tr>
<th>Command</th>
<th>Output</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>cf security-groups</code></td>
<td>All ASGs</td>
</tr>
<tr>
<td><code>cf staging-security-groups</code></td>
<td>All ASGs applied to the platform-wide staging ASG set</td>
</tr>
<tr>
<td><code>cf running-security-groups</code></td>
<td>All ASGs applied to the platform-wide running ASG set</td>
</tr>
<tr>
<td><code>cf security-group SECURITY-GROUP</code></td>
<td>All rules in the ASG named <code>SECURITY-GROUP</code>, for example, <code>cf security-group dns</code></td>
</tr>
</tbody>
</table>

Create ASGs

To create an ASG, perform the following steps:

1. Create a rules file: a JSON-formatted single array containing objects that describe the rules. See the following example, which allows ICMP traffic of code 1 and type 0 to all destinations, and TCP traffic to 10.0.11.0/24 on ports 80 and 443. Also see The Structure and Attributes of ASGs.

   ```json
   [
     { "protocol": "icmp", "destination": "0.0.0.0/0", "type": 0, "code": 1 },
     { "protocol": "tcp", "destination": "10.0.11.0/24", "ports": "80,443", "log": true, "description": "Allow http and https traffic from ZoneA" }
   ]
   ```

2. Run `cf create-security-group SECURITY-GROUP PATH-TO-RULES-FILE`. Replace `SECURITY-GROUP` with the name of your security group, and `PATH-TO-RULES-FILE` with the absolute or relative path to a rules file.

   In the following example, `my-asg` is the name of a security group, and `~/workspace/my-asg.json` is the path to a rules file.

   ```plaintext
   $ cf create-security-group my-asg ~/workspace/my-asg.json
   ```

After the ASG is created, you must bind it to an ASG set before it takes effect. See Bind ASGs below.

Bind ASGs

**Note:** Binding an ASG does not affect started apps until you restart them. To restart all of the apps in an org or a space, use the `app-restarter` cf CLI plugin.

To apply an ASG, you must first bind it to an ASG set.

To bind an ASG to the platform-wide staging ASG set, run `cf bind-staging-security-group SECURITY-GROUP`. Replace `SECURITY-GROUP` with the name of your security group.

Example:

```plaintext
$ cf bind-staging-security-group my-asg
```
To bind an ASG to the platform-wide running ASG set, run `cf bind-running-security-group SECURITY-GROUP` command. Replace `SECURITY-GROUP` with the name of your security group.

Example:

```bash
$ cf bind-running-security-group my-asg
```

To bind an ASG to a space-scoped running ASG set, run `cf bind-security-group SECURITY-GROUP ORG SPACE`. Replace `SECURITY-GROUP` with the name of your security group. Replace `ORG` and `SPACE` with the org and space where you want to bind the ASG set.

Example:

```bash
$ cf bind-security-group my-asg my-org my-space
```

To bind an ASG to a space-scoped staging ASG set, run the following Cloud Controller (CC) API commands:

```
GET /v2/security_groups/:guid/staging_spaces
PUT /v2/spaces/:guid/staging_security_groups/:security_group_guid data
DELETE /v2/spaces/:guid/staging_security_groups/:security_group_guid data
DELETE /v2/security_groups/:guid/staging_spaces/:space_guid
```

These API calls require administrator access. Additionally, the payload returned from API `GET` calls to `/v2/spaces/` and `/v2/spaces/:guid` includes a link to the `staging_security_groups_url`.

For more information about using these CC API commands, see the Cloud Foundry API documentation.

### Update ASGs

To update an existing ASG, perform the following steps.

1. Edit the ASG rules in the JSON file.

2. Run `cf update-security-group SECURITY-GROUP PATH-TO-RULES-FILE`. Replace `SECURITY-GROUP` with the name of the existing ASG you want to change, and `PATH-TO-RULES-FILE` with the absolute or relative path to a rules file.

In the following example, `my-asg` is the name of a security group, and `~/workspace/my-asg-v2.json` is the path to a rules file.

```bash
$ cf update-security-group my-asg ~/workspace/my-asg-v2.json
```

**Note:** Updating an ASG does not affect started apps until you restart them. To restart all of the apps in an org or a space, use the `app-restarter` cf CLI plugin.

### Unbind ASGs

**Note:** Unbinding an ASG does not affect started apps until you restart them. To restart all of the apps in an org or a space, use the `app-restarter` cf CLI plugin.

To unbind an ASG from the platform-wide staging ASG set, run `cf unbind-staging-security-group SECURITY-GROUP`. Replace `SECURITY-GROUP` with the name of your security group.

Example:

```bash
$ cf unbind-staging-security-group my-asg
```

To unbind an ASG from the platform-wide running ASG set, run `cf unbind-running-security-group SECURITY-GROUP`. Replace `SECURITY-GROUP` with the name of your security group.
of your security group.

Example:

```
$ cf unbind-running-security-group my-asg
```

To unbind an ASG from a specific space, run:

```
cf unbind-security-group SECURITY-GROUP ORG SPACE
```

Replace `SECURITY-GROUP` with the name of your security group. Replace `ORG` and `SPACE` with the org and space where you want to unbind the ASG set.

Example:

```
$ cf unbind-security-group my-asg my-org my-space
```

Delete ASGs

Note: You can only delete unbound ASGs. To unbind ASGs, see Unbind ASGs above.

To delete an ASG, run:

```
cf delete-security-group SECURITY-GROUP
```

Replace `SECURITY-GROUP` with the name of your security group.

Example:

```
$ cf delete-security-group my-asg
```

Typical ASGs

Below are examples of typical ASGs. Configure your ASGs in accordance with your organization’s network access policy for untrusted apps.

<table>
<thead>
<tr>
<th>ASG</th>
<th>For access to</th>
</tr>
</thead>
<tbody>
<tr>
<td>dns</td>
<td>DNS, either public or private</td>
</tr>
<tr>
<td>public-networks</td>
<td>Public networks, excluding IaaS metadata endpoints</td>
</tr>
<tr>
<td>private-networks</td>
<td>Private networks in accordance with RFC-1918</td>
</tr>
<tr>
<td>load-balancers</td>
<td>The internal Elastic Runtime load balancer and others</td>
</tr>
<tr>
<td>internal-proxies</td>
<td>Internal proxies</td>
</tr>
<tr>
<td>internal-databases</td>
<td>Internal databases</td>
</tr>
</tbody>
</table>

DNS

To resolve hostnames to IP addresses, apps require DNS server connectivity, which typically use port 53. Administrators should create or update a DNS ASG with appropriate rules. Administrators may further restrict the DNS servers to specific IP addresses or ranges of IP addresses.

Example:

```
{  
  "protocol": "tcp",  
  "destination": "0.0.0.0/0",  
  "ports": ["53"]
},  
{  
  "protocol": "udp",  
  "destination": "0.0.0.0/0",  
  "ports": ["53"]
}
```
Public Networks

Apps often require public network connectivity to retrieve app dependencies, or to integrate with services available on public networks. Example app dependencies include public Maven repositories, NPM, RubyGems, and Docker registries.

**Note:** You should exclude IaaS metadata endpoints, such as `169.254.169.254`, because the metadata endpoint can expose sensitive environment information to untrusted apps. The example below accounts for this recommendation.

```
Example public_networks ASG:

[
  {
    "destination": "0.0.0.0-9.255.255.255",
    "protocol": "all"
  },
  {
    "destination": "10.0.0.0-169.254.255.255",
    "protocol": "all"
  },
  {
    "destination": "169.254.0.0-172.15.255.255",
    "protocol": "all"
  },
  {
    "destination": "172.16.0.0-192.167.255.255",
    "protocol": "all"
  },
  {
    "destination": "192.168.0.0-255.255.255.255",
    "protocol": "all"
  }
]
```

Private Networks

Network connections that are commonly allowable in private networks include endpoints such as proxy servers, Docker registries, load balancers, databases, messaging servers, directory servers, and file servers. Configure appropriate private network ASGs as appropriate. You may find it helpful to use a naming convention with `private_networks` as part of the ASG name, such as `private_networks_databases`.

**Note:** You should exclude any private networks and IP addresses that app and task instances should not have access to.

```
Example private_networks ASG:

[
  {
    "protocol": "tcp",
    "destination": "10.0.0.0-10.255.255.255",
    "ports": ["443"]
  },
  {
    "protocol": "tcp",
    "destination": "172.16.0.0-172.31.255.255",
    "ports": ["443"]
  },
  {
    "protocol": "tcp",
    "destination": "192.168.0.0-192.168.255.255",
    "ports": ["443"]
  }
]
```

Marketplace Services

Each installed Marketplace Service requires its own set of ASG rules to function properly. See the installation instructions for each installed Marketplace Service to determine which ASG rules it requires. For more information about how to provision and integrate services, see the Services Overview topics.
About the ASG Creator Tool

The ASG Creator is a command line tool that you can use to create JSON rules files. The ASG Creator lets you specify IP addresses, CIDRs, and IP address ranges that you want to disallow traffic to, as well as the addresses that you want to allow traffic to. Based on these disallow/allow (exclude/include) lists that you provide as input, the ASG Creator formulates a JSON file of allow rules.

In turn, the JSON file is the input for the `cf bind-security-group` command that creates an ASG.

You can download the latest release of the ASG Creator from the Cloud Foundry incubator repository on Github: https://github.com/cloudfoundry-incubator/asg-creator/releases/latest

ASG Logging

Tracing application logs can aid in troubleshooting and debugging. These logs provide granular information, including the application’s:

- `name`
- `space_url`
- `space name`
- `organization_url`
- `organization name`
- `container_id`
- `process_guid`

Configure the Rules File

To trace application logs, set the `log` attribute to `true` in the rules file. In the context of ASG Logging, a rules file is a JSON file that describes the rules for your Application Security Groups.

For more information about configuring the rules file and creating Application Security Groups, see the “Create ASGs” section of the topic.

Below is a code sample from an example rules file. In this example, the rules file is configured to forward requests to 10.87.35.105 through the syslog server.

```
[
  {
    "protocol": "tcp",
    "destination": "10.87.35.105",
    "ports": "80",
    "log": true,
    "description": "Allow apps to reach gorouter"
  }
]
```

Trace the Traffic Logs of a Single IP

Obtaining the app `name`, `space_url`, `space name`, `organization_url`, and `organization name` is a sequential and interdependent process.

First, the operator must obtain the `container_id`. The operator can then use the `container_id` to obtain the `process_guid`. The `process_guid` is then queried to obtain the `space_url`. The `space_url` is then queried to obtain the `space name` and `organization_url`. Finally, the `organization_url` is queried to obtain the `organization name`.

Step 1. Obtain the `container_id`

Run the `grep` command and specify the IP address that you want to audit to generate the desired log entry and related `container_id`:

```
$ grep "DST=IP_ADDRESS"
```

Example below:
In the above terminal output, the **container_id** is bolded. The **container_id** is a 31 character unique ID that allows operators to trace back to the application. The **container_id**, as shown above, precedes "IN" in log entries. Operators must query the **container_id** to obtain the process_guid.

**Step 2: Obtain the process_guid**

Run the `grep` command in conjunction with the **container_id** in the following way to obtain the process_guid:

```
grep CONTAINER_ID | grep "vcap.rep" | grep process_guid
```

**Example below:**

```
grep d08bb414-cdba-4381-412a-e9eccd... | grep "vcap.rep" | grep process_guid
```

The **process_guid** string in the resulting output is comprised of 73 characters, inclusive of dashes.

**Step 3. Obtain the app name and space_url.**

Run the `cf curl` command in conjunction with the **process_guid** to obtain the app name and space_url. You only need the first 36 characters of the **process_guid** to complete this step.

```
cf curl /v2/apps/PROCESS_GUID
```

**Example below:**

```
cf curl /v2/apps/4ccbb24c-268e-421a-9d1b-3678b6eb40d0
```

```
{
  "metadata":{
    "guid": "4ccbb24c-268e-421a-9d1b-3678b6eb40d0",
    "url": "/v2/apps/4ccbb24c-268e-421a-9d1b-3678b6eb40d0",
    "created_at": "2017-06-16T23:13:55Z",
    "updated_at": "2017-06-20T22:56:40Z"
  },
  "entity": {
    "name": "proxy",
    "production": false,
    "space_guid": "c65add41-d85b-4823-9e2a-545a5e0e5812",
    "stack_guid": "9dad41b8-3043-48da-acf4-e1d4a700ea88",
    "ports": [8080]
  }
}
```

**Step 4. Obtain the space name and organization_url.**

Run the `cf curl` command in conjunction with the **space_url** in the following way to obtain the space name and organization_url:

```
cf curl /v2/spaces/SPACE_URL
```

**Example below:**

```
cf curl /v2/spaces/c65add41-d85b-4823-9e2a-545a5e0e5812
```

```
{
    "metadata": {
        "guid": "c65add41-d85b-4823-9e2a-545a5e0e5812",
        "url": "/v2/spaces/c65add41-d85b-4823-9e2a-545a5e0e5812",
        "created_at": "2017-06-16T23:13:55Z",
        "updated_at": "2017-06-20T22:56:40Z"
    },
    "entity": {
        "name": "proxy",
        "production": false,
        "space_guid": "c65add41-d85b-4823-9e2a-545a5e0e5812",
        "stack_guid": "9dad41b8-3043-48da-acf4-e1d4a700ea88",
        "ports": [8080]
    }
}
```

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Step 5: Obtain the organization name

Run the \texttt{cf curl} command in conjunction with the \texttt{organization_url} in the following way to obtain the organization name:

```bash
$ cf curl /v2/organizations/ORGANIZATION_URL
```

Example below:

```json
{
  "metadata": {
    "guid": "2c279d6c-6f15-4c00-99ed-72ef76ec50eb",
    "url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb",
    "created_at": "2017-06-16T18:14:19Z",
    "updated_at": null
  },
  "entity": {
    "name": "o",
    "billing_enabled": false,
    "quota_definition_guid": "6002a805-f285-4e7b-8ff6-cd4ac607d26e",
    "status": "active",
    "domain_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/private_domains",
    "private_domains_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/private_domains",
    "billing_managers_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/billing_managers",
    "auditors_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/auditors",
    "apps_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/apps",
    "routes_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/routes",
    "domains_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/domains",
    "service_instances_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/service_instances",
    "app_events_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/app_events",
    "events_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/events",
    "security_groups_url": "/v2/organizations/2c279d6c-6f15-4c00-99ed-72ef76ec50eb/security_groups"
  }
}
```

Auditing Deleted Apps

If an app has been deleted, \texttt{cf curl /v2/apps/PROCESS_GUID} yields an output similar to the following:

```json
{
  "description": "The app could not be found: 4ecb24c-26bc-421a-9d1b-36786e6bf4d0",
  "error_code": "CF-AppNotFound",
  "code": 100004
}
```

Call the events endpoint in conjunction with the \texttt{process_guid} to obtain historical information from an app that has since been deleted. The events record catalogues past events and as such cannot give operators the most up-to-date information on their applications. These events are also eventually removed from the system.

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To call the events record run the `cf curl` command in the following way:

```
$ cf curl /v2/events?q=actee:CONTAINER_ID
```

The resulting terminal output will contain the space_guid, organization_guid, and other relevant information.

Example below:

```
$ cf curl /v2/events?q=actee:4ccbb24c-268e-421a-9d1b-3678b6eb40d0

{
  "total_results": 6,
  "total_pages": 1,
  "next_url": null,
  "resources": [
    {
      "metadata": {
        "guid": "d343a7d4-8882-4529-b3b9-836776e2017e",
        "url": "/v2/events/d343a7d4-8882-4529-b3b9-836776e2017e",
        "created_at": "2017-06-16T23:13:55Z",
        "updated_at": null
      },
      "entity": {
        "type": "audit.app.create",
        "actor": "7b2d6421-db00-4a1d-86d3-dc07edbe8fd1",
        "actor_name": "admin",
        "actee": "4ccbb24c-268e-421a-9d1b-3678b6eb40d0",
        "actee_type": "app",
        "actee_name": "proxy",
        "timestamp": "2017-06-16T23:13:55Z",
        "metadata": {
          "request": {
            "name": "proxy",
            "space_guid": "c65add41-d85b-4823-9e2a-545a5e0e5812",
            "memory": 32,
            "disk_quota": 32,
            "buildpack": "go_buildpack",
            "environment_json": "PRIVATE DATA HIDDEN",
            "console": false,
            "docker_credentials_json": "PRIVATE DATA HIDDEN",
            "health_check_type": "port",
            "instances": 1,
            "production": false,
            "state": "STOPPED"
          }
        },
        "space_guid": "c65add41-d85b-4823-9e2a-545a5e0e5812",
        "organization_guid": "2c279d6c-6f15-4cc0-99ed-72ef76ec50eb"
      }
    }
  ]
}
```

Trace the Traffic Logs of a CIDR Range

To trace logs from a CIDR Range, set the `destination` attribute in the rules file as a range of addresses.

Example below:

```
[
  {
    "protocol": "tcp",
    "destination": "0.0.0.0-0.0.0.255",
    "ports": "80",
    "log": true,
    "description": "Allow apps to reach gorouter"
  }
]
```

Use the same method outlined in the Tracing the Traffic Logs of a Single IP section of this page to obtain the app name, space_url, space name, organization_url, organization name, container_id, and process_guid for a CIDR range.
Cloud Foundry Components

Page last updated:

Cloud Foundry components include a self-service application execution engine, an automation engine for application deployment and lifecycle management, and a scriptable command line interface (CLI), as well as integration with development tools to ease deployment processes. Cloud Foundry has an open architecture that includes a buildpack mechanism for adding frameworks, an application services interface, and a cloud provider interface.

Refer to the descriptions below for more information about Cloud Foundry components. Some descriptions include links to more detailed documentation.

Routing

Router

The router routes incoming traffic to the appropriate component, either a Cloud Controller component or a hosted application running on a Diego Cell.

The router periodically queries the Diego Bulletin Board System (BBS) for which cells and containers each application is currently running on. Then it recomputes new routing tables based on the IP addresses of each cell virtual machine (VM) and the host-side port numbers for the cell’s containers.

Authentication

OAuth2 Server (UAA) and Login Server

The OAuth2 server (the UAA) and Login Server work together to provide identity management.

App Lifecycle

Cloud Controller and Diego Brain

The Cloud Controller (CC) directs the deployment of applications. When a developer pushes an application to Cloud Foundry, she is targeting the Cloud Controller. The Cloud Controller then directs the Diego Brain through the CC-Bridge to coordinate individual Diego cells to stage and run applications.

The Cloud Controller also maintain records of orgs, spaces, user roles, services, and more.
nsync, BBS, and Cell Reps

To keep applications available, cloud deployments must constantly monitor their states and reconcile them with their expected states, starting and stopping processes as required. In pre-Diego architecture, the Health Manager (HM9000) performed this function. The nsync, BBS, and Cell Reps use a more distributed approach.

The nsync, BBS, and Cell Rep components work together along a chain to keep apps running. At one end is the user. At the other end are the instances of applications running on widely-distributed VMs, which may crash or become unavailable.

Here is how the components work together:

- **nsync** receives a message from the Cloud Controller when the user scales an app. It writes the number of instances into a DesiredLRP structure in the Diego BBS database.
- **BBS** uses its convergence process to monitor the DesiredLRP and ActualLRP values. It launches or kills application instances as appropriate to ensure the ActualLRP count matches the DesiredLRP count.
- **Cell Rep** monitors the containers and provides the ActualLRP value.

App Storage and Execution

Blobstore

The blobstore is a repository for large binary files, which Github cannot easily manage because Github is designed for code. The blobstore contains the following:

- Application code packages
- Buildpacks
- Droplets

You can configure the blobstore as either an internal server or an external S3 or S3-compatible endpoint. See this Knowledge Base article for more information about the blobstore.

Diego Cell

Application instances, application tasks, and staging tasks all run as Garden containers on the Diego Cell VMs. The Diego cell rep component manages the lifecycle of those containers and the processes running in them, reports their status to the Diego BBS, and emits their logs and metrics to Loggregator.

Services

Service Brokers

Applications typically depend on services such as databases or third-party SaaS providers. When a developer provisions and binds a service to an
application, the service broker for that service is responsible for providing the service instance.

## Messaging

**Consul and BBS**

Cloud Foundry component VMs communicate with each other internally through HTTP and HTTPS protocols, sharing temporary messages and data stored in two locations:

- A [Consul server](#) stores longer-lived control data, such as component IP addresses and distributed locks that prevent components from duplicating actions.
- Diego’s [Bulletin Board System](#) (BBS) stores more frequently updated and disposable data such as cell and application status, unallocated work, and heartbeat messages. The BBS is currently implemented in [etcd](#).

The route-emitter component uses the NATS protocol to broadcast the latest routing tables to the routers. In pre-Diego CF architecture, the [NATS Message Bus](#) carried all internal component communications.

## Metrics and Logging

**Metrics Collector and Loggregator**

The metrics collector gathers metrics and statistics from the components. Operators can use this information to monitor a Cloud Foundry deployment.

The [Loggregator](#) (log aggregator) system streams application logs to developers.

## Data Stores

**etcd**

TCP Routing uses etcd for storage. etcd is also used by loggregator for doppler discovery and storage. Diego uses etcd to store information about running and desired application instances.
Component: User Account and Authentication (UAA) Server

Page last updated:

This topic provides an overview of the User Account and Authentication (UAA) Server, the identity management service for Cloud Foundry

The primary role of the UAA is as an OAuth2 provider, issuing tokens for client apps to use when they act on behalf of Cloud Foundry users. In collaboration with the login server, the UAA can authenticate users with their Cloud Foundry credentials, and can act as an SSO service using those, or other, credentials.

The UAA has endpoints for managing user accounts and for registering OAuth2 clients, as well as various other management functions.

Quick Start

You can deploy the UAA locally or to Cloud Foundry.

- **Deploy UAA Locally**
- **Deploy UAA to Cloud Foundry**

Deploy UAA Locally

Follow the instructions below to deploy and run the UAA locally.

1. In a terminal window, clone the UAA GitHub repository.

   ```bash
   $ git clone git://github.com/cloudfoundry/uaa.git
   ```

2. Navigate to the directory where you cloned the UAA GitHub repository, then run the ```./gradlew run``` command to build and run all the components that comprise the UAA and the example programs, ```uaa```, ```samples/api```, and ```samples/app```

   ```bash
   $ cd uaa
   $ ./gradlew run
   ```

3. If successful, the three apps run together on a single instance of Tomcat listening on port 8080, with endpoints ```/uaa```, ```/app```, and ```/api```.

Use Local UAA

Follow the steps below to access and use a locally-deployed UAA server.

1. Run the UAA server as described in the **Deploy Locally** section, above.

2. Open another terminal window. From the project base directory, run ```curl -H "Accept: application/json" localhost:8080/uaa/login``` to query the login endpoint about the system. For example:

   ```json
   {
   "timestamp":"2012-03-28T18:25:49+0100",
   "app": {"version": "1.8.3"},
   "commit_id": "cba0958",
   "prompts": [{"username": ["text", "Email"]},
                 {"password": ["password", "Password"]}],
   }
   ```

3. Run ```gem install cf-uaac``` to install the Cloud Foundry UAA Command Line Client (UAAC) Ruby gem.

   ```bash
   $ gem install cf-uaac
   ```

5. Run `uaac token getUSERNAME PASSWORD` to log in. Replace `USERNAME` with your user name, and `PASSWORD` with your password. For example:

```
$ uaac token get marissa koala
```

If you do not specify a username and password, the UAAC prompts you to supply them.

The `uaac client get` command authenticates and obtains an access token from the server using the OAuth2 implicit grant, similar to the approach intended for a standalone client like the Cloud Foundry Command Line Interface (cf CLI).

UAAC stores the access token in the `.uaac.yml` file. Open the `.uaac.yml` in a text editor and copy this access token to use in the next step.

6. Run `uaac token decodeACCESS-TOKEN-VALUE` to retrieve the token details. Replace `ACCESS-TOKEN-VALUE` with your access token, copied from your `.uaac.yml` file. The UAAC should display your username and the client id of the original token grant. For example:

```
$ uaac token decode abedef0123456789ABCDEF01234567890
jti: e6f7d065-8514-432c2015-df0e764791c2
sub: f796da2-ec3a-4079-a317-023248f7832
scope: scim.userids password write openid cloud_controller.write cloud_controller.read
client_id: cf
client_secret: cf
user_id: f796da2-ec3a-4079-a317-023248f7832
username: marissa
email: marissa@example.org
iat: 1413495264
exp: 1413538464
iss: http://localhost:8080/uaa/oauth/token
and: scim openid cloud_controller password
```

**Deploy UAA to Cloud Foundry**

Follow the instructions below to build the UAA as an app and push it to Cloud Foundry using the Cloud Foundry Command Line Interface (cf CLI).

1. In a terminal window, clone the UAA GitHub repository.

```
$ git clone git://github.com/cloudfoundry/uaa.git
```

2. Navigate to the directory where you cloned the UAA GitHub repository, then run the `./gradlew :cloudfoundry-identity-uaa:war` command build the UAA as a WAR file.

```
$ cd uaa
$ ./gradlew :cloudfoundry-identity-uaa:war
```

3. Run the cf CLI `cf push APP-NAME -m 512M -p PATH-TO-WAR-FILE --no-start` command to push the app to Cloud Foundry. Replace `APP-NAME` with a name for your UAA app, and `PATH-TO-WAR-FILE` with the path to the WAR file you created in the previous step. For example:

```
$ cf push MYUAA -m 512M -p uaa/build/libs/cloudfoundry-identity-uaa-1.8.0.war --no-start
```

4. Run `cf set-env APP-NAME SPRING_PROFILES_ACTIVE default` to set the `SPRING_PROFILES_ACTIVE` environment variable with the value `default`. Replace `APP-NAME` with the name of your app that you used in the previous step. For example:

```
$ cf set-env MYUAA SPRING_PROFILES_ACTIVE default
```

5. Run `cf start APP-NAME` to start your app. Replace `APP-NAME` with the name of your app. For example:

```
$ cf start MYUAA
```

**Use Remote UAA**

You use a UAA server that you pushed as an app to Cloud Foundry in a similar way to one you run locally. You do not need app token encoding because you do not have the client secret.
Follow the steps below to access and use a UAA server that you pushed as an app to Cloud Foundry.

1. **Deploy UAA to Cloud Foundry** as described above.

2. From the project base directory, run `curl -H "Accept: application/json" APP-FQDN/login` to query the external login endpoint about the system. Replace `APP-FQDN` with the FQDN of your app. For example:

   ```bash
   $ curl -H "Accept: application/json" uaa.example.org/login
   {
     "timestamp": "2014-09-15T18:25:04+0000",
     "app": {"version": "1.8.3"},
     "commit_id": "git-metadata-not-found",
     "prompts": [{"username": "text", "Email"},
      {"password": {"username": "password", "Password"}}
   }
   ``

3. Run `gem install cf-uaac` to install the Cloud Foundry UAA Command Line Client (UAAC) Ruby gem.

4. Run `uaac target APP-FQDN` to target the remote UAA Server endpoint. Replace `APP-FQDN` with the FQDN of your app.

   ```bash
   $ uaac target uaa.example.org
   ``

5. Run `uaac token get USERNAME PASSWORD` to log in. Replace `USERNAME` with your user name, and `PASSWORD` with your password. For example:

   ```bash
   $ uaac token get marissa koala
   ``

   If you do not specify a username and password, the UAAC prompts you to supply them.

   The `uaac token client get` command authenticates and obtains an access token from the server using the OAuth2 implicit grant, similar to the approach intended for a standalone client like the Cloud Foundry Command Line Interface (cf CLI).

### Integration Tests

Run the integration tests with the following command:

```bash
$ ./gradlew integrationTest
```

This command starts a UAA server running in a local Apache Tomcat instance. By default, the service URL is set to `http://localhost:8080/uaa`.

You can set the environment variable `CLOUD_FOUNDRY_CONFIG_PATH` to a directory containing a `uaa.yml` file where you change the URLs used in the tests, and where you can set the UAA server context root.

### Custom YAML Configuration

Follow the steps below to modify the runtime parameters.

1. Create a `uaa.yml` file in the following format:

   ```yaml
   uaa:
     host: UAA-HOSTNAME
     test:
       username: USERNAME
       password: PASSWORD
       email: EMAIL-ADDRESS
   ```

   Replace the values in the above format as follows:
   - **UAA-HOSTNAME**: The FQDN of UAA app. Example: `uaa.example.org`
   - **USERNAME**: A valid username. Example: `dev@example.org`
   - **PASSWORD**: Password for the above username.
   - **EMAIL-ADDRESS**: Email address for the above user. Example: `dev@example.org`
2. From the `uaa/uaa` directory, run `CLOUD_FOUNDRY_CONFIG_PATH=/tmp ./gradlew test`.

3. The web app looks for a YAML file in the following locations when it starts, with later entries overriding earlier ones:

   ```yaml
   classpath:uaa.yml
   file:${CLOUD_FOUNDRY_CONFIG_PATH}/uaa.yml
   file:${UAA_CONFIG_FILE}
   ${UAA_CONFIG_URL}
   ```

Test with PostgreSQL or MySQL

The default UAA unit tests, `./gradlew test`, use HyperSQL (hsqldb).

To use a different database management system, create a `uaa.yml` file containing `spring_profiles: default,OTHER-DBMS` in the `src/main/resources` directory. Replace `OTHER-DBMS` with the name of the other database management system to use.

For example, run the following command to run the unit tests using PostgreSQL instead of hsqldb:

```bash
$ echo "spring_profiles: default,postgresql" > src/main/resources/uaa.yml
$ ./gradlew test integrationTest
```

Run the following command to run the unit tests using MySQL instead of hsqldb:

```bash
$ echo "spring_profiles: default,mysql" > src/main/resources/uaa.yml
$ ./gradlew test integrationTest
```

You can find the database configuration for the common and scim modules at `common/src/test/resources/(mysql|postgresql).properties` and `scim/src/test/resources/(mysql|postgresql).properties`.

UAA Projects

The following UAA projects exist:

- **common**: A module containing a JAR with all the business logic. **common** is used in the web apps listed below.
- **uaa**: The UAA server. **uaa** provides an authentication service and authorized delegation for back-end services and apps by issuing OAuth2 access tokens.
- **api**: A sample OAuth2 resource service that returns a mock list of deployed apps. **api** provides resources that other apps might want to access on behalf of the resource owner.
- **app**: A sample user app that uses both **api** and **uaa**. **app** is a web app that requires single sign-on and access to the **api** service on behalf of users.
- **scim**: The SCIM user management module used by UAA.

UAA Server

The authentication service, **uaa**, is a Spring MVC web app. You can deploy it in Tomcat or your container of choice, or execute `./gradlew run` to run it directly from the **uaa** directory in the source tree. When run with Gradle, **uaa** listens on port **8080** and has URL `http://localhost:8080/uaa`.

The UAA Server supports the APIs defined in the UAA-APIs document which include the following:

- The OAuth2 `/authorize` and `/token` endpoints
- A `/login_info` endpoint to allow querying for required login prompts
- A `/check_token` endpoint to allow resource servers to obtain information about an access token submitted by an OAuth2 client
- SCIM user provisioning endpoint
- OpenID connect endpoints to support authentication `/userinfo` and `/check_id`

Command line clients can perform authentication by submitting credentials directly to the `/authorize` endpoint.

An `ImplicitAccessTokenProvider` exists in Spring Security OAuth to use if your client is Java.
By default, uaa will launch with a context root /uaa.

Configuration

A `uaa.yml` file exists in the app. This file provides defaults to the placeholders in the Spring XML.

You can override any occurrences of `$[placeholder.name]` in the XML by adding it to the `uaa.yml` file, or by providing a System property, `-D` to JVM, with the same name.

All passwords and client secrets in the config files are in plain text, but are inserted into the UAA database encrypted with BCrypt.

User Account Data

The default uses an in-memory RDBMS user store, pre-populated with a single test user marissa with password koala.

To use PostgreSQL for user data, activate the Spring profile `postgresql`.

You can configure the active profiles in `uaa.yml` using the following:

```
spring_profiles: postgresql,default
```

To use PostgreSQL instead of HyperSQL (hsqldb):

```
$ echo "spring_profiles: postgresql,default" > src/main/resources/uaa.yml
$ ./gradlew run
```

To bootstrap a microcloud-type environment, you need an admin client. A database initializer component that inserts an admin client exists. If the default profile is active, for example not `postgresql`, a cf CLI client exists so that the Gem login works with no additional configuration required. You can override the default settings and add additional clients in the `uaa.yml` file:

```
oauth:
  clients:
    admin:
      authorized-grant-types: client_credentials
      scope: read,write,password
      authorities: ROLE_CLIENT,ROLE_ADIN
      id: admin
      secret: adminclientsecret
      resource-ids: clients
```

You can use the admin client to create additional clients. You must have a client with read/write access to the `users` resource to create user accounts. The integration tests handle this automatically by inserting client and user accounts as necessary for the tests.

Sample Apps

Two sample apps are included with the UAA: /api and /app.

Run them with `.gradlew run` from the uaa root directory. All three apps, /uaa, /api, and /app, are simultaneously deployed.

API Sample App

The /api sample app is an example resource server. It hosts a service that returns a list of mock apps under /apps.

APP Sample App

The /app sample app is a user interface app, primarily aimed at browsers, that uses OpenID Connect for authentication and OAuth2 for access grants. `app` authenticates with the Auth service, then accesses resources in the API service. Run it with `.gradlew run` from the uaa root directory.
The app can operate in multiple different profiles according to the location and presence of the UAA server and the login app. By default, the app looks for a UAA on `localhost:8080/uaa`, but you can change this by setting the `UAAPROFILE` environment variable or System Property.

The app source code, `/samples/app/src/main/resources`, contains multiple properties files pre-configured with different likely locations for those servers. The names of these properties files follow the form `app-{UAAPROFILE}.properties`.

The naming convention for the `UAAPROFILE` is as follows:

- **local**: a localhost deployment
- **vcap**: a `vcap.me` deployment
- **staging**: a staging deployment

Profile names can be hyphenated to indicate multiple contexts. For example, `local-vcap` can be used when the login server is in a different location than the UAA server.

### Use Cases

1. See all apps:

   ```
   GET /app/apps
   ```

   Browser is redirected through a series of authentication and access grant steps, and then the photos are shown.

2. See the currently logged in user details, a selection of attributes from the OpenID provider:

   ```
   GET /app
   ```

### LOGIN App

The `login` app is a user interface for authentication. The UAA can also authenticate user accounts, but only if it manages them itself, and it only provides a basic UI. You can brand and customize the login app for non-native authentication and for more complicated UI flows, like user registration and password reset.

The login app is itself an OAuth2 endpoint provider, but delegates those features to the UAA server. Therefore, configuration for the login app consists of locating the UAA through its OAuth2 endpoint URLs and registering the login app itself as a client of the UAA. A `login.yml` for the UAA locations exists, such as for a local `vcap` instance:

```yaml
uaa:
  url: http://uaa.vcap.example.net
  token:
    url: http://uaa.vcap.example.net/oauth/token
  login:
    url: http://uaa.vcap.example.net/login.do
```

An environment variable or Java System property also exists, `LOGIN_SECRET`, for the client secret that the app uses when it authenticates itself with the UAA. The login app is registered by default in the UAA only if there are no active Spring profiles. In the UAA, the registration is located in the `oauth-clients.xml` config file:

```xml
<client
    id="login"
    secret="loginsecret"
    authorized-grant-types="client_credentials"
    authorities="ROLE_LOGIN"
    resource-ids="oauth"
/>
```

### Use Cases

1. Authenticate:

   ```
   GET /login
   ```

   The sample app presents a form login interface for the backend UAA, and an OpenID widget where a user can authenticate using Google or other credentials.
2. Approve OAuth2 token grant:

   GET /oauth/authorize?client_id=app&response_type=code...

   Standard OAuth2 Authorization Endpoint. The UAA handles client credentials and all other features in the back end, and the login app is used to render the UI.

3. Obtain access token:

   POST /oauth/token

   Standard OAuth2 Authorization Endpoint passed through to the UAA.

Scopes

UAA covers multiple scopes of privilege, including access to UAA, access to Cloud Controller, and access to the router.

See the tables below for a description of the scopes covered by UAA:

- **UAA Scopes**
- **Cloud Controller Scopes**
- **Router Scopes**
- **Other Scopes**

### UAA Scopes

<table>
<thead>
<tr>
<th>Scope</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>uaa.user</td>
<td>This scope indicates that this is a user. It is required in the token if submitting a GET request to the OAuth 2 /authorize endpoint.</td>
</tr>
<tr>
<td>uaa.none</td>
<td>This scope indicates that this client will not be performing actions on behalf of a user.</td>
</tr>
<tr>
<td>uaa.admin</td>
<td>This scope indicates that this is the superuser.</td>
</tr>
<tr>
<td>scim.write</td>
<td>This scope gives admin write access to all SCIM endpoints, /Users, and /Groups.</td>
</tr>
<tr>
<td>scim.read</td>
<td>This scope gives admin read access to all SCIM endpoints, /Users, and /Groups.</td>
</tr>
<tr>
<td>scim.create</td>
<td>This scope gives the ability to create a user with a POST request to the /Users endpoint, but not to modify, read, or delete users.</td>
</tr>
<tr>
<td>scim.userids</td>
<td>This scope is required to convert a username and origin into a user ID and vice versa.</td>
</tr>
<tr>
<td>scim.invite</td>
<td>This scope is required to participate in invitations using the /invite_users endpoint.</td>
</tr>
<tr>
<td>groups.update</td>
<td>This scope gives the ability to update a group. This ability can also be provided by the broader scim.write scope.</td>
</tr>
<tr>
<td>password.write</td>
<td>This admin scope gives the ability to change a user’s password.</td>
</tr>
<tr>
<td>openid</td>
<td>This scope is required to access the /userinfo endpoint. It is intended for OpenID clients.</td>
</tr>
<tr>
<td>idps.read</td>
<td>This scope gives read access to retrieve identity providers from the /identity-providers endpoint.</td>
</tr>
<tr>
<td>idps.write</td>
<td>This scope gives the ability to create and update identity providers from the /identity-providers endpoint.</td>
</tr>
<tr>
<td>clients.admin</td>
<td>This scope is required to create and modify clients. The scopes are prefixed with the scope holder’s client ID. For example, id:testclient authorities:client.write gives the ability to create a client that has scopes with the testclient. prefix. Authorities are limited to uaa.resource.</td>
</tr>
<tr>
<td>clients.write</td>
<td>This scope gives the ability to create, modify, and delete clients.</td>
</tr>
<tr>
<td>clients.read</td>
<td>This scope gives the ability to read information about clients.</td>
</tr>
<tr>
<td>clients.secret</td>
<td>This admin scope is required to change the password of a client.</td>
</tr>
<tr>
<td>zones.read</td>
<td>This scope is required to invoke the /identity-zones endpoint to read identity zones.</td>
</tr>
<tr>
<td>zones.write</td>
<td>This scope is required to invoke the /identity-zones endpoint to create and update identity zones.</td>
</tr>
</tbody>
</table>
### Cloud Controller Scopes

<table>
<thead>
<tr>
<th>Scope</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cloud_controller.read</td>
<td>This scope gives the ability to read from any Cloud Controller route the token has access to.</td>
</tr>
<tr>
<td>cloud_controller.write</td>
<td>This scope gives the ability to post to Cloud Controller routes the token has access to.</td>
</tr>
<tr>
<td>cloud_controller.admin</td>
<td>This admin scope gives full permissions to Cloud Controller.</td>
</tr>
<tr>
<td>cloud_controller.admin_read_only</td>
<td>This admin scope gives read permissions to Cloud Controller.</td>
</tr>
</tbody>
</table>

### Routing Scopes

<table>
<thead>
<tr>
<th>Scope</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>routing.routes.read</td>
<td>This scope gives the ability to read the full routing table from the router.</td>
</tr>
<tr>
<td>routing.routes.write</td>
<td>This scope gives the ability to write the full routing table from the router.</td>
</tr>
<tr>
<td>routing.router_groups.read</td>
<td>This scope gives the ability to read the full list of routing groups.</td>
</tr>
<tr>
<td>routing.router_groups.write</td>
<td>This scopes gives the ability to write the full list of routing groups.</td>
</tr>
</tbody>
</table>

### Other Scopes

<table>
<thead>
<tr>
<th>Scope</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>doppler.firehose</td>
<td>This scope gives the ability to read logs from the Loggregator Firehose endpoint.</td>
</tr>
<tr>
<td>notifications.write</td>
<td>This scope gives the ability to send notifications through the Notification Service.</td>
</tr>
</tbody>
</table>
This topic describes Garden, the component that Cloud Foundry uses to create and manage isolated environments called containers. Each instance of an application deployed to Cloud Foundry runs within a container. For more information about how containers work, see the Container Mechanics section of the Understanding Container Security topic.

Backends

Garden has pluggable backends for different platforms and runtimes, and specifies a set of interfaces that each platform-specific backend must implement. These interfaces contain methods to perform the following actions:

- Create and delete containers
- Apply resource limits to containers
- Open and attach network ports to containers
- Copy files into and out of containers
- Run processes within containers
- Stream STDOUT and STDERR data out of containers
- Annotate containers with arbitrary metadata
- Snapshot containers for redeploys without downtime

For more information, see the Garden repository on GitHub.

Garden-runC

Cloud Foundry currently uses the Garden-runC backend, a Linux-specific implementation of the Garden interface using the Open Container Interface (OCI) standard. Previous versions of Cloud Foundry used the Garden-Linux backend.

Note: Elastic Runtime versions v1.8.8 and above use garden-runC instead of garden-linux.

Garden-runC has the following features:

- Uses the same OCI low-level container execution code as Docker and Kubernetes, so container images run identically across all three platforms
- AppArmor is configured and enforced by default for all unprivileged containers
- Seccomp whitelisting restricts the set of system calls a container can access, reducing the risk of container breakout
- Allows pluggable networking and rootfs management

For more information, see the Garden-runC repository on GitHub.
HTTP Routing

This topic describes features of HTTP routing handled by the Gorouter, which is part of the Cloud Foundry (CF) routing tier.

Session Affinity

The Gorouter supports session affinity, or sticky sessions, for incoming HTTP requests to compatible apps.

With sticky sessions, when multiple instances of an app are running on CF, requests from a particular client always reach the same app instance. This allows apps to store session data specific to a user session.

- To support sticky sessions, configure your app to return a `JSESSIONID` cookie in responses. The app generates a `JSESSIONID` as a long hash in the following format:

  1A530637289A03B07199A44E5D551427

- If an app returns a `JSESSIONID` cookie to a client request, the CF routing tier generates a unique `VCAP_ID` for the app instance based on its GUID in the following format:

  323f211e-fea3-4161-9bd1-615392327913

- On subsequent requests, the client must provide both the `JSESSIONID` and `VCAP_ID` cookies.

The CF routing tier uses the `VCAP_ID` cookie to forward client requests to the same app instance every time. The `JSESSIONID` cookie is forwarded to the app instance to enable session continuity. If the app instance identified by the `VCAP_ID` crashes, the Gorouter attempts to route the request to a different instance of the app. If the Gorouter finds a healthy instance of the app, it initiates a new sticky session.

**Note:** CF does not persist or replicate HTTP session data across app instances. If an app instance crashes or is stopped, session data for that instance is lost. If you require session data to persist across crashed or stopped instances, or to be shared by all instances of an app, store session data in a CF marketplace service that offers data persistence.

HTTP Headers

HTTP traffic passed from the Gorouter to an app includes the following HTTP headers:

- `X-Forwarded-Proto` gives the scheme of the HTTP request from the client. The scheme is HTTP if the client made an insecure request or HTTPS if the client made a secure request. Developers can configure their apps to reject insecure requests by inspecting the HTTP headers of incoming traffic and rejecting traffic that includes `X-Forwarded-Proto`, with the scheme of HTTP.
- `X-Forwarded-For` gives the IP address of the client originating the request.

If your load balancer terminates TLS upstream from the Gorouter, it must append these headers to requests forwarded to the Gorouter. For more information, see the [Securing Traffic into Cloud Foundry](#) topic.

SSL/TLS Termination

Depending on your needs, you can configure your deployment to terminate SSL/TLS at the Gorouter, the Gorouter and the load balancer, or the load balancer only. For more information, see the [Securing Traffic into Cloud Foundry](#) topic.

Transparent Retries

If the Gorouter cannot establish a TCP connection with a selected application instance, the router considers the instance ineligible for requests for 30 seconds, and the router transparently attempts to connect to another application instance. Once the router has established a TCP connection with an application instance, the router forwards the HTTP request.

See the [Round-Robin Load Balancing](#) section below for more information about how the router forwards requests to application instances.
Round-Robin Load Balancing

The Gorouter uses the round-robin algorithm for load balancing incoming requests to application instances. The router maintains a dynamically updated list of application instances for each route, and forwards each request for a given route to the next application instance in the list.

WebSockets

WebSockets is a protocol providing bi-directional communication over a single, long-lived TCP connection, commonly implemented by web clients and servers. WebSockets are initiated via HTTP as an upgrade request. The Gorouter supports this upgrade handshake, and will hold the TCP connection open with the selected application instance.

To support WebSockets, operators should configure their load balancer to pass WebSockets requests through as opaque TCP connections. If you are also terminating TLS at your load balancer, you may find that your load balancer does not support operating in TCP mode for some requests, and terminating TLS for others. Operators have the following options:

- Configure your load balancer to listen on a non-standard port (the built-in CF load balancer listens on 8443 by default for this purpose), and forward requests to this port in TCP mode. Application clients must make WebSockets upgrade requests to this port.
- Add a second load balancer listening in TCP mode on standard port 80. Configure DNS with a new hostname to be used for WebSockets. This hostname should resolve to the load balancer serving port 80 in TCP mode.
This topic provides an overview of the structure and components of Diego, the container management system for Pivotal Cloud Foundry versions 1.6 and newer.

Diego Architecture

Cloud Foundry has used two architectures for managing application containers: Droplet Execution Agents (DEA) and Diego. With the DEA architecture, the Cloud Controller schedules and manages applications on the DEA nodes. In the newer Diego architecture, Diego components replace the DEAs and the Health Manager (HM9000), and assume application scheduling and management responsibility from the Cloud Controller.

Refer to the following diagram and descriptions for information about the way Diego handles application requests.

1. The Cloud Controller passes requests to stage and run applications to the Cloud Controller Bridge (CC-Bridge).

2. The CC-Bridge translates staging and running requests into Tasks and Long Running Processes (LRPs), then submits these to the Bulletin Board System (BBS) through an API over HTTP.

3. The BBS submits the Tasks and LRPs to the Auctioneer, part of the Diego Brain.

View a larger version of this image at the Diego Design Notes repo.
4. The Auctioneer distributes these Tasks and LRPs to Cells through an Auction.

5. Once the Auctioneer assigns a Task or LRP to a Cell, an in-process Executor creates a Garden container in the Cell. The Task or LRP runs in the container.

6. The BBS tracks desired LRPs, running LRP instances, and in-flight Tasks. It also periodically analyzes this information and corrects discrepancies to ensure consistency between DesiredLRP and ActualLRP counts.

7. The Metron Agent, part of the Cell, forwards application logs, errors, and metrics to the Cloud Foundry Loggregator. For more information, see the Application Logging in Cloud Foundry topic.

**Diego Core Components**

Components in the Diego core run and monitor Tasks and LRPs. The core consists of the following major areas:

- Brain
- Cells
- Database VMs
- Access VMs
- Consul

**Diego Brain**

Diego Brain components distribute Tasks and LRPs to Diego Cells, and correct discrepancies between ActualLRP and DesiredLRP counts to ensure fault-tolerance and long-term consistency. The Diego Brain consists of the Auctioneer.

**Auctioneer**

- Uses the auction package to run Diego Auctions for Tasks and LRPs
- Communicates with Cell Reps over HTTP
- Maintains a lock in the BBS that restricts auctions to one Auctioneer at a time

Refer to the Auctioneer repo on GitHub for more information.

**Diego Cell Components**

Diego Cell components manage and maintain Tasks and LRPs.

**Rep**

- Represents a Cell in Diego Auctions for Tasks and LRPs
- Mediates all communication between the Cell and the BBS
- Ensures synchronization between the set of Tasks and LRPs in the BBS with the containers present on the Cell
- Maintains the presence of the Cell in the BBS
- Runs Tasks and LRPs by asking the in-process Executor to create a container and RunAction recipes

Refer to the Rep repo on GitHub for more information.

**Executor**

- Runs as a logical process inside the Rep
- Implements the generic Executor actions detailed in the API documentation

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Streams `STDOUT` and `STDERR` to the Metron agent running on the Cell.

Refer to the [Executor repo](https://github.com) on GitHub for more information.

Garden

- Provides a platform-independent server and clients to manage Garden containers
- Defines the [Garden-runc](https://github.com) interface for container implementation

See the Garden topic or the [Garden repository](https://github.com) on GitHub for more information.

Metron Agent

Forwards application logs, errors, and application and Diego metrics to the Loggregator [Doppler component](https://github.com).

Refer to the [Metron repo](https://github.com) on GitHub for more information.

Database VMs

Diego Bulletin Board System

- Maintains a real-time representation of the state of the Diego cluster, including all desired LRP, running LRP instances, and in-flight Tasks
- Provides an RPC-style API over HTTP to [Diego Core](https://github.com) components and external clients, including the [SSH Proxy](https://github.com), [CC-Bridge](https://github.com), and [Route Emitter](https://github.com).
- Ensure consistency and fault tolerance for Tasks and LRP by comparing desired state (stored in the database) with actual state (from running instances)
- Acts to keep `DesiredLRP` count and `ActualLRP` count synchronized in the following ways:
  - If the `DesiredLRP` count exceeds the `ActualLRP` count, requests a start auction from the Auctioneer
  - If the `ActualLRP` count exceeds the `DesiredLRP` count, sends a stop message to the Rep on the Cell hosting an instance
- Monitors for potentially missed messages, resending them if necessary

Refer to the [Bulletin Board System repo](https://github.com) on GitHub for more information.

**etcd**

- Provides a consistent key-value data store to Diego

Access VMs

File Server

- This “blobstore” serves static assets that can include general-purpose [AppLifecycle binaries](https://github.com) and application-specific droplets and build artifacts.

Refer to the [File Server repo](https://github.com) on GitHub for more information.

SSH Proxy

- Brokers connections between SSH clients and SSH servers running inside instance containers

Refer to [Understanding Application SSH](https://github.com), [Application SSH Overview](https://github.com), or the [Diego SSH Github repo](https://github.com) for more information.

Consul

- Provides dynamic service registration and load balancing through DNS resolution
• Provides a consistent key-value store for maintenance of distributed locks and component presence

Refer to the Consul repo on GitHub for more information.

Consuladapter
Consuladapter provides a driver for interfacing with etcd.

Refer to the Consuladapter repo on GitHub for more information.

Cloud Controller Bridge Components

The Cloud Controller Bridge (CC-Bridge) components translate app-specific requests from the Cloud Controller to the BBS. These components include the following:

Stager
• Translates staging requests from the Cloud Controller into generic Tasks and LRPs
• Sends a response to the Cloud Controller when a Task completes

Refer to the Stager repo on GitHub for more information.

CC-Uploader
• Mediates uploads from the Executor to the Cloud Controller
• Translates simple HTTP POST requests from the Executor into complex multipart-form uploads for the Cloud Controller

Refer to the CC-Uploader repo on GitHub for more information.

Nsync
• Listens for app requests to update the DesiredLRPs count and updates DesiredLRPs through the BBS
• Periodically polls the Cloud Controller for each app to ensure that Diego maintains accurate DesiredLRPs counts

Refer to the Nsync repo on GitHub for more information.

TPS
• Provides the Cloud Controller with information about currently running LRPs to respond to cf apps and cf app APP_NAME requests
• Monitors ActualLRP activity for crashes and reports them the Cloud Controller

Refer to the TPS repo on GitHub for more information.

Platform-specific Components

Garden Backends
Garden contains a set of interfaces that each platform-specific backend must implement. See the Garden topic or the Garden repository on GitHub for more information.

App Lifecycle Binaries
The following three platform-specific binaries deploy applications and govern their lifecycle:

- The **Builder**, which stages a CF application. The **CC-Bridge** runs the Builder as a Task on every staging request. The Builder performs static analysis on the application code and does any necessary pre-processing before the application is first run.
- The **Launcher**, which runs a CF application. The CC-Bridge sets the Launcher as the Action on the **DesiredLRP** for the application. The Launcher executes the start command with the correct system context, including working directory and environment variables.
- The **Healthcheck**, which performs a status check on running CF application from inside the container. The **CC-Bridge** sets the Healthcheck as the Monitor action on the **DesiredLRP** for the application.

Current Implementations

- **Buildpack App Lifecycle** implements the Cloud Foundry buildpack-based deployment strategy.
- **Docker App Lifecycle** implements a Docker deployment strategy.

Other Components

**Route-Emitter**

- Monitors **DesiredLRP** and **ActualLRP** states, emitting route registration and unregistration messages to the Cloud Foundry **router** when it detects changes
- Periodically emits the entire routing table to the Cloud Foundry router

Refer to the **Route-Emitter repo** on GitHub for more information.
Understanding Application SSH

This document describes details about the Elastic Runtime SSH components for access to deployed application instances. Elastic Runtime supports native SSH access to applications and load balancing of SSH sessions with the load balancer for your Elastic Runtime deployment.

The SSH Overview document describes procedural and configuration information about application SSH access.

SSH Components

The Elastic Runtime SSH includes the following central components, which are described in more detail below:

- An implementation of an SSH proxy server.
- A lightweight SSH daemon.

If these components are deployed and configured correctly, they provide a simple and scalable way to access containers apps and other long running processes (LRPs).

SSH Daemon

The SSH daemon is a lightweight implementation that is built around the Go SSH library. It supports command execution, interactive shells, local port forwarding, and secure copy. The daemon is self-contained and has no dependencies on the container root file system.

The daemon is focused on delivering basic access to application instances in Elastic Runtime. It is intended to run as an unprivileged process, and interactive shells and commands will run as the daemon user. The daemon only supports one authorized key, and it is not intended to support multiple users.

The daemon can be made available on a file server and Diego LRPs that want to use it can include a download action to acquire the binary and a run action to start it. Elastic Runtime applications will download the daemon as part of the lifecycle bundle.

SSH Proxy Authentication

The SSH proxy hosts the user-accessible SSH endpoint and is responsible for authentication, policy enforcement, and access controls in the context of Elastic Runtime. After a user has successfully authenticated with the proxy, the proxy will attempt to locate the target container and create an SSH session to a daemon running inside the container. After both sessions have been established, the proxy will manage the communication between the user’s SSH client and the container’s SSH Daemon.
How the Diego Auction Allocates Jobs

The Diego Auction balances application processes, also called jobs, over the virtual machines (VMs) in a Cloud Foundry installation. When new processes need to be allocated to VMs, the Diego Auction determines which ones should run on which machines. The auction algorithm balances the load on VMs and optimizes application availability and resilience. This topic explains how the Diego Auction works at a conceptual level.

Refer to the Auction repo on GitHub for source code and more information.

Tasks and Long-Running Processes

The Diego Auction distinguishes between two types of jobs: Tasks and Long-Running Processes (LRPs).

- **Tasks** run once, for a finite amount of time. A common example is a staging task that compiles an app’s dependencies, to form a self-contained droplet that makes the app portable and runnable on multiple VMs. Other examples of tasks include making a database schema change, bulk importing data to initialize a database, and setting up a connected service.

- **Long-Running Processes** run continuously, for an indefinite amount of time. LRPs terminate only if stopped or killed, or if they crash. Examples include web servers, asynchronous background workers, and other applications and services that continuously accept and process input. To make high-demand LRPs more available, Diego may allocate multiple instances of the same application to run simultaneously on different VMs, often spread across Availability Zones that serve users in different geographic regions.

The Diego Auction process repeats whenever new jobs need to be allocated to VMs. Each auction distributes a current batch of work, Tasks and LRPs, that can include newly-created jobs, jobs left unallocated in the previous auction, and jobs left orphaned by failed VMs. Diego does not redistribute jobs that are already running on VMs. Only one auction can take place at a time, which prevents placement collisions.

Ordering the Auction Batch

The Diego Auction algorithm allocates jobs to VMs to fulfill the following outcomes, in decreasing priority order:

1. Keep at least one instance of each LRP running.
2. Run all of the Tasks in the current batch.
3. Distribute as much of the total desired LRP load as possible over the remaining available VMs, by spreading multiple LRP instances broadly across VMs and their Availability Zones.

To achieve these outcomes, each auction begins with the Diego Auctioneer component arranging the batch’s jobs into a priority order. Some of these jobs may be duplicate instances of the same process that Diego needs to allocate for high-traffic LRPs, to meet demand. So the Auctioneer creates a list of multiple LRP instances based on the desired instance count configured for each process.

For example, if the process LRP-A has a desired instance count of 3 and a memory load of 2, and process LRP-B has 2 desired instances and a load of 5, the Auctioneer creates a list of jobs for each process as follows:

<table>
<thead>
<tr>
<th>Process</th>
<th>Desired Instances</th>
<th>Load</th>
<th>Jobs</th>
</tr>
</thead>
<tbody>
<tr>
<td>LRP-B</td>
<td>2</td>
<td>![Load 5]</td>
<td>![LRP-B-1, LRP-B-2]</td>
</tr>
</tbody>
</table>

The Auctioneer then builds an ordered sequence of LRP instances by cycling through the list of LRPs in decreasing order of load. With each cycle, it adds another instance of each LRP to the sequence, until all desired instances of the LRP have been added. With the example above, the Auctioneer would order the LRPs like this:
The Auctioneer then builds an ordered sequence for all jobs, both LRPs and Tasks. Reflecting the auction batch priority order, the first instances of LRPs are first priority. Tasks are next, in decreasing order of load. Duplicate LRP jobs come last.

Adding one-time Task-C (load = 4) and Task-D (load = 3) to the above example, the priority order becomes:

Auctioning the Batch to the Cells

With all jobs sorted in priority order, the Auctioneer allocates each in turn to one of the VMs. The process resembles an auction, where VMs “bid” with their suitability to run each job. Facilitating this process, each app VM has a resident Cell that monitors and allocates the machine’s operation. The Cell participates in the auction on behalf of the virtual machine that it runs on.

Starting with the highest-priority job in the ordered sequence, the Auctioneer polls all the Cells on their fitness to run the currently-auctioned job. Cells “bid” to host each job according to the following priorities, in decreasing order:

1. Allocate all jobs only to Cells that have the correct software stack to host them, and sufficient resources given their allocation so far during this auction.

2. Allocate LRP instances into Availability Zones that are not already hosting other instances of the same LRP.

3. Within each Availability Zone, allocate LRP instances to run on Cells that are not already hosting other instances of the same LRP.

4. Allocate any job to the Cell that has lightest load, from both the current auction and jobs it has been running already. In other words, distribute the total load evenly across all Cells.

Our example auction sequence has seven jobs: five LRP instances and two Tasks. The following diagram shows how the Auctioneer might distribute this work across four Cells running in two Availability Zones:
If the Auctioneer reaches the end of its sequence of jobs, having distributed all jobs to the Cells, it submits requests to the Cells to execute their allotted work. If the Cells ran out of capacity to handle all jobs in the sequence, the Auctioneer carries the unallocated jobs over and merges them into the next auction batch, to be allocated in the next auction.

Triggering Another Auction

The Diego Auction process repeats to adapt a Cloud Foundry deployment to its changing workload. For example, the BBS initiates a new auction when it detects that the actual number of running instances of LRPCs does not match the number desired. Diego’s BBS component monitors the number of instances of each LRP that are currently running. The BBS component periodically compares this number with the desired number of LRP instances, as configured by the user. If the actual number falls short of what is desired, the BBS triggers a new auction. In the case of a surplus of application instances, the BBS kicks the extra instances and initiates another auction.

The Cloud Controller also triggers an auction whenever a Cell fails. After any auction, if a Cell responds to its work request with a message that it cannot perform the work after all, the Auctioneer carries the unallocated work over into the next batch. But if the Cell fails to respond entirely, for example if its connection times out, the unresponsive Cell may still be running its work. In this case, the Auctioneer does not automatically carry the Cell’s work over to the next batch. Instead, the Auctioneer defers to the BBS to continue monitoring the states of the Cells, and to re-assign unassigned work later if needed.
Operator's Guide

This guide covers networking and user management for Pivotal Cloud Foundry (PCF) operators.

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- Operating Diego for Windows
- The Pivotal Cloud Ops Approach to Monitoring a Pivotal Cloud Foundry Deployment
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Understanding the Elastic Runtime Network Architecture

The diagram below shows the key Pivotal Cloud Foundry (PCF) Elastic Runtime network components.

![Elastic Runtime Network Architecture Diagram]

**Load Balancer**

Elastic Runtime includes an HAProxy load balancer for terminating SSL. If you do not want to serve SSL certificates for Elastic Runtime on your own load balancer use the HAProxy. If you do choose to manage SSL yourself, omit the HAProxy by setting the number of instances to zero in Ops Manager.

**Router**

The routers in Elastic Runtime are responsible for routing HTTP requests from web clients to application instances in a load balanced fashion. The routers are dynamically configured based on users mapping of applications to location URLs called routes, and updated by the runtime service as application instances are dynamically distributed.

For high availability, the routers are designed to be horizontally scalable. Configure your load balancer to distribute incoming traffic across all router instances.

Refer to the Cloud Foundry [Architecture](#) topic for more information about Cloud Foundry components.
Identifying the API Endpoint for your Elastic Runtime Instance

Page last updated:

The API endpoint for your Elastic Runtime deployment, its target URL, is the API endpoint of the deployment's Cloud Controller. Find your Cloud Controller API endpoint by consulting your cloud operator, from the Apps Manager, or from the command line.

From the Apps Manager

Log in to the Apps Manager for your Elastic Runtime instance, then click Tools in the left navigation panel. The Getting Started section of the Tools page shows your API endpoint.

```
GETTING STARTED
$ cf help
$ cf login -a https://api.your_endpoint.com
  API endpoint: https://api.your_endpoint.com
    Username> your_username
    Password> your_password
    Org> your_org
    Space> your_space
$ cf push your_app
```

From the Command Line

From a command line, use the `cf api` command to view your API endpoint.

Example:

```
$ cf api
API endpoint: https://api.example.com (API version: 2.2.0)
```
Creating New Elastic Runtime User Accounts

Page last updated:

When you first deploy your Elastic Runtime PaaS, there is only one user: an administrator. At this point, you can add accounts for new users who can then push applications using the Cloud Foundry Command Line Interface (cf CLI).

How to add users depends on whether or not you have SMTP enabled, as described in the options below.

Option 1: Adding New Users when SMTP is Enabled

If you have enabled SMTP, your users can sign up for accounts and create their own orgs. They do this using the Pivotal Cloud Foundry (PCF) Apps Manager, a self-service tool for managing organizations, users, applications, and application spaces.

Instruct users to complete the following steps to log in and get started using the Apps Manager.

1. Browse to apps.YOUR-SYSTEM-DOMAIN. Refer to Elastic Runtime > Domains to locate your system domain.
2. Select Create an Account.
3. Enter your email address and click Create an Account. You will receive an email from the Apps Manager when your account is ready.
4. When you receive the new account email, follow the link in the email to complete your registration.
5. You will be asked to choose your organization name.

You now have access to the Apps Manager. Refer to the Apps Manager documentation at docs.pivotal.io for more information about using the Apps Manager.

Option 2: Adding New Users when SMTP is Not Enabled

If you have not enabled SMTP, only an administrator can create new users, and there is no self-service facility for users to sign up for accounts or create orgs.

The administrator creates users with the cf CLI. See Creating and Managing Users with the cf CLI.

Return to the Installing Pivotal Cloud Foundry Guide
Configuring SSL/TLS Termination at HAProxy

Page last updated:

Both Elastic Runtime and Isolation Segments for Pivotal Cloud Foundry include an HAProxy instance.

HAProxy is appropriate to use in a deployment when features are needed that are offered by HAProxy but are not offered by the CF Routers or IaaS-provided load balancers such as Azure load balancers.

While HAProxy instances provide load balancing for the Gorouters, HAProxy is not itself highly available. For production environments, use a highly-available load balancer to scale HAProxy horizontally. The load balancer does not need to terminate TLS or even operate at layer 7 (HTTP); it can simply provide layer 4 load balancing of TCP connections. Use of HAProxy does not remove the need for CF Routers; Gorouter must always be deployed for HTTP applications, and TCP Router for non-HTTP applications.

You can generate a self-signed certificate for HAProxy if you do not want to obtain a signed certificate from a well-known certificate authority.

Procedure: Terminate SSL/TLS at HAProxy

In PCF, perform the following steps to configure SSL termination on HAProxy:

1. Navigate to the Ops Manager Installation Dashboard.
2. Click the Elastic Runtime tile in the Installation Dashboard.
3. Click Networking.
4. Configure the following based on the IaaS of your PCF deployment.

<table>
<thead>
<tr>
<th>If your PCF deployment is on:</th>
<th>Then configure the following:</th>
<th>See also:</th>
</tr>
</thead>
<tbody>
<tr>
<td>OpenStack or vSphere</td>
<td>Decide whether you want your HAProxy to be highly available.</td>
<td>For more information, see the Elastic Runtime networking configuration topic for OpenStack or vSphere.</td>
</tr>
<tr>
<td></td>
<td>● If you need highly available HAProxy, then perform the following steps:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>1. Choose an IP address for each HAProxy instance on the subnet where you deployed PCF.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2. In the HAProxy IPs field of the Networking page, enter the IP addresses you have selected for your HAProxy instances.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. Configure your load balancer (for example, F5 or NSX) to forward domain names to the HAProxy IP addresses.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>● If you do not require high availability (for example, you are setting up a development environment), then perform the following steps:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>1. Skip setting up the load balancer.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>2. Choose one IP address for the single HAProxy instance.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. Configure DNS to point at the IP address. See How to Set Up DNS for HAProxy.</td>
<td></td>
</tr>
<tr>
<td>AWS, GCP or Azure</td>
<td>1. Leave the HAProxy IP address blank.</td>
<td>For more information, see the Elastic Runtime installation instructions for AWS, Azure, or GCP.</td>
</tr>
<tr>
<td></td>
<td>2. In the Resource Config page of Elastic Runtime tile, locate the HAProxy job.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>3. In the Load Balancer column for the HAProxy job, specify the appropriate IaaS load balancer resource.</td>
<td></td>
</tr>
</tbody>
</table>

5. Under Select one of the point-of-entry-options, select the third option, Forward SSL to HAProxy.

6. Enter your PEM encoded certificate and your PEM encoded private key in the fields under SSL Termination Certificate and Private Key. You can either upload your own certificate or generate a RSA certificate in Elastic Runtime. For options and instructions on creating a certificate for your wildcard domains, see Creating a Wildcard Certificate for PCF Deployments.

7. If you want to use a specific set of SSL ciphers for HAProxy, configure HAProxy SSL Ciphers. Enter a colon-separated list of custom SSL ciphers to
pass to HAProxy. Otherwise, leave this field blank.

8. If you want HAProxy to only allow HTTPS traffic, select Disable HTTP traffic to HAProxy.

![HAProxy Options](image)

9. If you expect requests larger than the default maximum of 16 Kbytes, enter a new value (in bytes) for Request Max Buffer Size. You may need to do this, for example, to support apps that embed large cookie or query string values in headers.

10. If you are not using SSL encryption or if you are using self-signed certificates, you can select Disable SSL certificate verification for this environment. Selecting this checkbox also disables SSL verification for route services.

   ![Use this checkbox only for development and testing environments.](image)

11. Click Save.

12. For PCF deployments on Azure, configure the HAProxy job in the Resource Config page of Elastic Runtime tile. For more information, see the Elastic Runtime installation instructions for Azure.

### How to Set Up DNS for HAProxy

You only need to perform this procedure if you are using one instance of HAProxy such as in a development environment. If you would like HAProxy to be highly available, you must have a load balancer in front of it. In this case, you would point DNS at the load balancer.

To use a single instance HAProxy load balancer in a vSphere or OpenStack deployment, create a wildcard A record in your DNS and configure some fields in the Elastic Runtime product tile.

1. Create an A record in your DNS that points to the HAProxy IP address. The A record associates the System Domain and Apps Domain that you configure in the Domains section of the Elastic Runtime tile with the HAProxy IP address.

   For example, with `cf.example.com` as the main subdomain for your Cloud Foundry (CF) deployment and an HAProxy IP address `203.0.113.1`, you must create an A record in your DNS that serves `example.com` and points `*.cf` to `203.0.113.1`.

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Data</th>
<th>Domain</th>
</tr>
</thead>
<tbody>
<tr>
<td>*.cf</td>
<td>A</td>
<td>203.0.113.1</td>
<td>example.com</td>
</tr>
</tbody>
</table>

2. Use the Linux `host` command to test your DNS entry. The `host` command should return your HAProxy IP address.

   Example:
$ host cf.example.com
cf.example.com has address 203.0.113.1
$ host anything.example.com
anything.cf.example.com has address 203.0.113.1
Configuring Proxy Settings for All Applications

This topic describes how to globally configure proxy settings for all applications in your Pivotal Cloud Foundry (PCF) deployment. Some environments restrict access to the Internet by requiring traffic to pass through an HTTP or HTTPS proxy. PCF operators can use the Cloud Foundry Command Line Interface (cf CLI) to provide the proxy settings to all applications, including system applications and service brokers.

Note: Incorrectly configuring proxy settings can prevent applications from connecting to the Internet or accessing required resources. They can also cause errands to fail and break system applications and service brokers. Although errands, system applications, and service brokers do not need to connect to the Internet, they often need to access other resources on PCF. Incorrect proxy settings can break these connections.

Set Environment Variables

To globally configure proxy settings for PCF applications, perform the following steps to set three environment variables for both the staging environment variable group and the running environment variable group.

For more information about variable groups, see the Environment Variable Groups section in the Cloud Foundry Environment Variables topic.

This procedure explains how to set proxy information for both staging and running applications. However, you can set proxy settings for only staging or only running applications.

1. Target your Cloud Controller with the cf CLI. If you have not installed the cf CLI, see the Installing the cf CLI topic.

   ```
   $ cf api api.YOUR-SYSTEM-DOMAIN
   Setting api endpoint to api.YOUR-SYSTEM-DOMAIN...
   OK
   API endpoint: https://api.YOUR-SYSTEM-DOMAIN (API version: 2.54.0)
   Not logged in. Use 'cf login' to log in.
   ```

2. Log in with your UAA administrator credentials. To retrieve these credentials, navigate to the Pivotal Elastic Runtime tile in the Ops Manager Installation Dashboard and click Credentials. Under UAA, click Link to Credential next to Admin Credentials and record the password.

   ```
   $ cf login
   API endpoint: https://api.YOUR-SYSTEM-DOMAIN
   Email: admin
   Password: 
   Authenticating...
   OK
   ```

3. To configure proxy access for applications that are staging, run the following command, replacing the placeholder values:

   ```
   ```

   - **http_proxy**: Set this value to the proxy to use for HTTP requests.
   - **https_proxy**: Set this value to the proxy to use for HTTPS requests. In most cases, this will be the same as `http_proxy`.
   - **no_proxy**: Set this value to a comma-separated list of DNS names or IP addresses that can be accessed without passing through the proxy. This value may not be needed, because it depends on your proxy configuration. From now on, the proxy settings are applied to staging applications.

4. To configure proxy access for applications that are running, run the following command, replacing the placeholder values as above:

   ```
   ```

   To configure proxy settings for Java-based applications, use the following command instead, replacing the placeholder values. For `http.nonProxyHosts`, use a pipe-delimited list rather than a comma-separated list.

   ```
   $ cf set-running-environment-variable-group "{"JAVA_OPTS": "-Dhttp.proxyHost=YOUR-PROXY -Dhttp.proxyPort=8080 -Dhttp.nonProxyHosts=NO-PROXY.EXAMPLE.COM"}"
   ```

   For more information about these Java proxy settings, see Java Networking and Proxies.

5. To apply the proxy configuration for the running environment variable group, you must restart each application that you want to use the new configuration.
Troubleshooting

If an application fails after you apply the global proxy settings, try the following solutions.

Exclude an App From Global Proxy Settings

If your application fails, try instructing the application to ignore the global proxy settings. Perform the following commands to manually unset the proxy environment variables for the failing application:

1. Set the proxy environment variables for `http_proxy` to an empty value:
   
   `$ cf set-env YOUR-APP http_proxy ''`

2. Set the proxy environment variables for `https_proxy` to an empty value:
   
   `$ cf set-env YOUR-APP https_proxy ''`

3. Set the proxy environment variables for `no_proxy` to an empty value:
   
   `$ cf set-env YOUR-APP no_proxy ''`

Change Case of HTTP

Your application and language runtime may be case-sensitive. Try performing the steps in the Set Environment Variables section using uppercase for `HTTP_PROXY`, `HTTPS_PROXY`, and `NO_PROXY` instead of lowercase. Refer to the following example.


Check Proxy Settings

If you have set up your proxy so that it can only send traffic to the Internet, then a request to an internal resource like PCF fails. You must set `no_proxy` so that traffic destined for PCF and other internal resources is sent directly and does not go through the proxy. For instance, setting `no_proxy` to include your system and application domains will ensure that requests destined for those domains are sent directly.

Verify Interpretation

The interpretation of `no_proxy` depends on the application and the language runtime. Most support `no_proxy`, but the specific implementation may vary. For example, some match DNS names that end with the value set in `no_proxy` would match `example.com`, `test.example.com`. Others support the use of the asterisk as a wildcard to provide basic pattern matching in DNS names: `*example.com` would match `test.example.com`. Most applications and language runtimes do not support pattern matching and wildcards for IP addresses.
Restricting App Access to Internal PCF Components

This topic describes how to secure the component VMs of your Pivotal Cloud Foundry (PCF) deployment from being accessed by apps.

Introduction

See the following list to understand the concepts for this topic:

- How PCF determines where apps can send traffic:
  - PCF uses Application Security Groups (ASGs), which are network policy rules specifying protocols, ports, and IP ranges that apply to outbound network connections initiated from apps. See Understanding ASGs.

- Why you must create new rules for outbound app traffic:
  - PCF installs with a default ASG that allows apps running on your deployment to send traffic to almost any IP address. This means apps are not blocked from initiating connections to most network destinations unless an administrator takes action to update the ASGs with a more restrictive policy.

- How you can set up new rules:
  - To help secure your component VMs against apps while ensuring your apps can access the services they need, follow the procedure below, which includes these steps:

<table>
<thead>
<tr>
<th>Step</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Determine Your Network Layout: The procedure for securing your deployment with ASGs varies depending on your network layout, which you can determine using Ops Manager.</td>
</tr>
<tr>
<td>2</td>
<td>Ensure Access for PCF System Apps: Bind the default ASG to the system org so that PCF system apps can continue accessing the system components they need after you remove the deployment-wide default ASG in Step 4.</td>
</tr>
<tr>
<td>3</td>
<td>Create New ASGs: Block apps from sending traffic to system components, but allow them to send traffic to the services they need.</td>
</tr>
<tr>
<td>4</td>
<td>Remove the Default ASG: After you create and bind new ASGs, you no longer need the deployment-wide default ASG bindings that allow apps to send traffic to any IP.</td>
</tr>
<tr>
<td>5</td>
<td>Restart your Apps: To apply the ASG changes, you must restart all of the apps in your deployment.</td>
</tr>
</tbody>
</table>

- When to set up new rules:
  - Pivotal recommends that you complete this procedure directly after installing PCF, prior to developers pushing apps to the platform. If you complete the procedure after apps have been pushed to the platform, you must restart all the apps in your deployment.

Prerequisites

The procedure below requires that you have the latest release of ASG Creator from the Cloud Foundry incubator repository on Github. See About the ASG Creator Tool.

Procedure

Follow these steps to apply ASGs that prevent apps running on your deployment from accessing internal PCF components.

Step 1: Determine Your Network Layout

The procedure for securing your deployment with ASGs varies depending on your network layout, which you can determine by following these steps:

1. Log in to Ops Manager.
2. For each tile, click Assign AZs and Networks and record the selected Network that the tile is installed on.

3. Based on the information you gathered, determine which of the following network layouts you have:

<table>
<thead>
<tr>
<th>Layout Name</th>
<th>Layout Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>One Network</td>
<td>• One network for Ops Manager and the Ops Manager Director, Elastic Runtime, and services.</td>
</tr>
<tr>
<td>Two Networks</td>
<td>• One network for Ops Manager and the Ops Manager Director.</td>
</tr>
<tr>
<td></td>
<td>• One network for Elastic Runtime and Services.</td>
</tr>
<tr>
<td>Three Networks</td>
<td>• One network for Ops Manager and the Ops Manager Director.</td>
</tr>
<tr>
<td></td>
<td>• One network for Elastic Runtime.</td>
</tr>
<tr>
<td></td>
<td>• One network for all services.</td>
</tr>
<tr>
<td>Three or More Networks</td>
<td>• One network for Ops Manager and the Ops Manager Director.</td>
</tr>
<tr>
<td></td>
<td>• One network for Elastic Runtime.</td>
</tr>
<tr>
<td></td>
<td>• One network for each service.</td>
</tr>
</tbody>
</table>

Note: You cannot secure your deployment with ASGs if you have this network layout. Because PCF dynamically allocates IPs, they cannot be easily excluded in the case of a single network.

4. If your network layout includes two or more networks, continue Step 2: Ensure Access for PCF System Apps.

Step 2: Ensure Access for PCF System Apps

Follow these steps to apply the default ASG to the system org. This provides network access to PCF system apps without restrictions, which enables them to continue functioning properly after you perform Step 4: Remove the Deployment-wide Default ASG Binding.

1. Bind the default ASG to the staging set in the system org:

   
   ```
   $ cf bind-staging-security-group default_security_group
   ```

2. Bind the default ASG to the running set in the system org:

   ```
   $ cf bind-running-security-group default_security_group
   ```

Step 3: Create New ASGs

Follow these steps to create ASGs that block apps from accessing PCF components and create any additional ASGs that allow apps to access the services they require.

Part A: Record CIDRs

Gather the CIDRs for each network in your deployment:

1. From the Ops Manager Director tile, click Create Networks within the Settings tab.
2. In the Networks section, expand each network in your deployment by clicking its name.
3. Record the CIDR for each network.

Part B: Create and Bind ASGs that Block Network Access

Create ASGs that block apps from sending traffic to the networks that host Ops Manager, Elastic Runtime, and (optional) any services installed.

1. Create a config.yml containing the appropriate content for your network layout and replace the indicated values with the CIDRs you gathered.

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Part A: Create and Bind ASGs for Network Access

1. Two Network Layout:

```
- YOUR-OPS-MANAGER-CIDR
- YOUR-ELASTIC-RUNTIME-AND-SERVICES-CIDR
```

2. Three Network Layout:

```
- YOUR-OPS-MANAGER-CIDR
- YOUR-ELASTIC-RUNTIME-CIDR
- YOUR-SERVICES-CIDR
```

3. Three or More Network Layout:

```
- YOUR-OPS-MANAGER-CIDR
- YOUR-ELASTIC-RUNTIME-CIDR
- YOUR-SERVICE-CIDR-1
- YOUR-SERVICE-CIDR-2
etc...
```

2. Run the following command to create a JSON that contains ASG rules, using your `config.yml` as input:

```
$ asg-creator create --config config.yml --output OUTPUT-FILE-NAME.json
```

Replace `OUTPUT-FILE-NAME` with a name of your choice.

3. Create an ASG by running the following command:

   a. Replace `SECURITY-GROUP-NAME` with a name of your choice.
   b. Replace `OUTPUT-FILE-NAME` with the name of the generated file from the previous step.

```
$ create-security-group SECURITY-GROUP-NAME OUTPUT-FILE-NAME.json
```

4. Bind the ASG to the default staging set:

```
$ cf bind-staging-security-group SECURITY-GROUP-NAME
```

5. Bind the ASG to the default running set:

```
$ cf bind-running-security-group SECURITY-GROUP-NAME
```

Part C: Create and Bind ASGs for Service Access

```
Note: This part is only necessary if you blocked apps from a network that hosts services in the previous part. If you did not block apps from a network that hosts services, proceed to Step 4: Remove the Default ASG.
```

```
WARNING: In the two network layout, Elastic Runtime and services share the same network. This means that each time you create an ASG that allows apps to access a new port/protocol within the network, you further expose the Elastic Runtime component VMs. This is a limitation of a two network layout. For guidance on network topology, see Reference Architectures.
```

Now that you have created ASGs to secure the Ops Man, Elastic Runtime, and service components, work with developers to create additional ASGs that give apps access to the services they need.

For example, in any space where apps need to access the MySQL for PCF service, follow the steps in Creating Application Security Groups for MySQL.

For more information on creating and binding ASGs, see the following:
Step 4: Remove the Default ASG

Now that you have bound new ASGs to determine outbound traffic rules, you no longer need the default ASG bindings that allow apps to send traffic to any IP.

1. Unbind the default ASG from the staging set:

   ```
   $ cf unbind-staging-security-group default_security_group
   ```

2. Unbind the default ASG from the running set:

   ```
   $ cf unbind-running-security-group default_security_group
   ```

Step 5: Restart your Apps

To apply the ASG changes, you must restart all of the apps in your deployment. To mitigate app downtime during the restart, Pivotal recommends a blue-green deployment strategy.

**Notes:** You do not need to restart the apps in the system org.

1. Work with developers to restart a few of their apps individually and test that they still work correctly with the new ASGs in place. If an app does not work as expected, you likely must create another ASG that allows the app to send traffic to a service it requires.

   **Note:** To quickly roll back to the original overly-permissive state, you can re-bind the default_security_group ASG to the default-staging and default-running sets. You must then restart your apps to re-apply the original ASGs.

2. Restart the rest of the apps running on your deployment. Optionally, you can use the app-restarter cf CLI plugin to restart all apps in a particular space, org, or deployment.
Configuring Application Security Groups for Email Notifications

To allow the Notifications Service to have network access you need to create Application Security Groups (ASGs).

Note: Without Application Security Groups the service is not usable.

Prerequisite

Review the Getting Started with the Notifications Service topic to ensure you have setup the service.

Configure Network Connections

The Notifications Service is deployed as a suite of applications to the notifications-with-ui space in the system org, and requires the following outbound network connections:

<table>
<thead>
<tr>
<th>Destination</th>
<th>Ports</th>
<th>Protocol</th>
<th>Reason</th>
</tr>
</thead>
<tbody>
<tr>
<td>SMTP_SERVER</td>
<td>587 (default)</td>
<td>tcp (default)</td>
<td>This service is used to send out email notifications</td>
</tr>
<tr>
<td>LOAD_BALANCER_IP</td>
<td>80, 443</td>
<td>tcp</td>
<td>This service will access the load balancer</td>
</tr>
<tr>
<td>ASSIGNED_NETWORK</td>
<td>3306</td>
<td>tcp</td>
<td>This service requires access to internal services. ASSIGNED_NETWORK is the CIDR of the network assigned to this service.</td>
</tr>
</tbody>
</table>

Note: The SMTP Server port and protocol are dependent on how you configure your server.

Create a SMTP Server ASG

1. Navigate to the Ops Manager Installation Dashboard and click the Pivotal Elastic Runtime tile > Settings tab.
2. Record the information in the Address of SMTP Server and Port of SMTP Server fields.
3. Using the Address of SMTP Server information you obtained in the previous step, find the IP addresses and protocol of your SMTP Server from the service you are using. You might need to contact your service provider for this information.
4. Create a smtp-server.json file. For destination, you must enter the IP address of your SMTP Server.

```json
[
  {
    "protocol": "tcp",
    "destination": "SMTP_SERVER_IP",
    "ports": "587"
  }
]
```

5. Create a security group called smtp-server:

```bash
cf create-security-group smtp-server smtp-server.json
```

Create a Load Balancer ASG

Note: If you already have a ASG setup for a Load Balancer, you do not need to perform this step. Review your ASGs to check which groups you have setup.

If you are using the built-in HAProxy as your load balancer, follow this procedure. If you are using an external load balancer, you must obtain your

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HAProxy IPs from the service you are using.

1. Record the HAProxy IPs in the Pivotal Elastic Runtime Tile > Settings > Networking tab.

2. Create a `load-balancer-https.json` file. For `destination`, use the HAProxy IPs you recorded above.

   ```json
   [
     {
       "protocol": "tcp",
       "destination": "10.68.196.250",
       "ports": "80,443"
     }
   ]
   ``

3. Create a security group called `load-balancer-https`:

   ```
cf create-security-group load-balancer-https load-balancer-https.json
   ```

Create an Assigned Network ASG

*Note: If you use external services, the IP addresses, ports, and protocols depend on the service.*

1. Navigate to the Ops Manager Installation Dashboard > Pivotal Elastic Runtime tile > Settings > Assign AZs and Networks section.

2. Navigate to the network selected in the dropdown.

3. Record the Ops Manager Director tile > Settings tab > Create Networks > CIDR for the network identified in the previous step. Ensure the subnet mask allows the space to access `p-mysql`, `p-rabbitmq`, and `p-redis`.

4. Create a file `assigned-network.json`. For the `destination`, enter the CIDR you recorded above.

   ```json
   [
     {
       "protocol": "tcp",
       "destination": "10.68.0.0/20",
       "ports": "3306,5672,6379"
     }
   ]
   ``

5. Create a security group called `assigned-network`:

   ```
cf create-security-group assigned-network assigned-network.json
   ```

Bind the ASGs

1. Target the `system` org:

   ```
cf target -o system
   ```

2. Create a `notifications-with-ui` space:

   ```
cf create-space notifications-with-ui
   ```

3. Bind the ASGs you created in this topic to the `notifications-with-ui` space:

   ```
cf bind-security-group smtp-server system notifications-with-ui
   cf bind-security-group load-balancer-https system notifications-with-ui
   cf bind-security-group assigned-network system notifications-with-ui
   ```
Configuring SSH Access for PCF

Elastic Runtime Configuration

To help troubleshoot applications hosted by a deployment, Pivotal Cloud Foundry (PCF) supports SSH access into running applications. This document describes how to configure a PCF deployment to allow SSH access to application instances, and how to configure load balancing for those application SSH sessions.

Elastic Runtime Configuration

This section describes how to configure Elastic Runtime to enable or disable deployment-wide SSH access to application instances. Space administrators and app developers and can also control SSH access to the space and app scope, respectively. See Application SSH Overview for details on SSH access permissions.

To configure Elastic Runtime SSH access for application instances:

1. Open the Pivotal Elastic Runtime tile in Ops Manager.
2. Under the Settings tab, select the Application Containers section.
3. Enable or disable the Allow SSH access to app containers checkbox.

SSH Load Balancer Configuration

If you are using HAProxy as a load balancer and SSH access is enabled, SSH requests are load balanced by HAProxy. This configuration relies on the presence of the same consul server cluster that Diego components use for service discovery. This configuration also works well for deployments where all traffic on the system domain and its subdomains is directed towards the HAproxy job, as is the case for a BOSH-Lite Cloud Foundry deployment on the default 192.0.2.34.xip.io domain.

For AWS deployments, where the infrastructure offers load-balancing as a service through ELBs, the deployment operator can provision an ELB to balance load across the SSH proxy instances. You should configure this ELB to listen to TCP traffic on the port given in app_ssh.port and to send it to port 2222.

In order to register the SSH proxies with this ELB, you should then add the ELB identifier to the elbs property in the cloud_properties hash of the Diego manifest resource pools. If you used the spiff-based manifest-generation templates to produce the Diego manifest, specify these
cloud_properties hashes in the iaas_settings.resource_pool_cloud_properties section of the iaas-settings.yml stub.
Identifying Elastic Runtime Jobs Using vCenter

To effectively monitor, control, and manage the virtual machines making up your Elastic Runtime deployment, you may need to identify which VM corresponds to a particular job in Elastic Runtime. You can find the CID of a particular VM from Pivotal Cloud Foundry (PCF) Operations Manager by navigating to Elastic Runtime > Status.

If you have deployed Elastic Runtime to VMware vSphere, you can also identify which Elastic Runtime job corresponds to which VM using the vCenter vSphere client.

Note: The CID shown in Ops Manager is the name of the machine in vCenter.

Identifying Elastic Runtime Jobs Using vCenter

1. Launch the vSphere client and log in to the vCenter Server system.

2. Select the Inventory > Hosts and Clusters view.


4. Select the Virtual Machines tab.

5. Right-click the column label heading and check job.
6. The job column displays the Elastic Runtime job associated with each virtual machine.
Configuring System Logging in Elastic Runtime

This topic explains how to configure the Pivotal Cloud Foundry Loggregator system to scale its maximum throughput, and to forward logs to an external aggregator service.

Scaling Loggregator

Elastic Runtime system components and apps constantly generate log and metrics data. The Metron agent running on each component or application VM collects and sends this data out to Doppler components, which temporarily buffer the data before periodically forwarding it to the Traffic Controller. The Traffic Controller then serves the aggregated data stream through the Firehose WebSocket endpoint.

When the log and metrics data input to a Doppler exceeds its buffer size for a given interval, data can be lost. You can take several actions to minimize this loss.

Increase buffer size

1. In the Pivotal Cloud Foundry (PCF) Ops Manager Installation Dashboard, click the Elastic Runtime tile.
2. Select System Logging.
3. Increase the Drain Buffer Size to prevent loss of log data.
4. Click Save.
5. Click Apply Changes.

Add Additional Doppler Instances

1. In the PCF Ops Manager Installation Dashboard, click the Elastic Runtime tile.
2. Select Resource Config.
3. Increase the number in the Instances column and the Doppler Server row.
4. Click Save.

5. Click Apply Changes.

Add Additional Traffic Controller Instances

1. In the PCF Ops Manager Installation Dashboard, click the Elastic Runtime tile.

2. Select Resource Config.

3. Increase the number in the Instances column and the Loggregator Trafficcontroller row.

4. Click Save.

5. Click Apply Changes.

Enabling System Log Forwarding

Elastic Runtime can forward log data to an external aggregator service instead of routing it to the Loggregator Firehose. System log forwarding for Pivotal Cloud Foundry (PCF) is managed through the PCF Ops Manager Installation Dashboard. Complete the steps below to enable syslog forwarding:

1. Click the Elastic Runtime tile.

2. Select System Logging.

3. If you want to include security events in your log stream, select the Enable Cloud Controller security event logging checkbox. The security log messages are in Common Event Format (CEF).

4. Enter the Aggregator Hostname, Aggregator Port, and Network Protocol for your third-party log management service.

5. (Optional) Increase the Drain Buffer Size to prevent loss of log data.

6. Click Save.

7. Click Apply Changes.
Configure system logging. Complete the External Syslog fields only if using an external syslogd server.

- Enable Cloud Controller security event logging
- **External Syslog Aggregator Hostname**
- **External Syslog Aggregator Port**
- **External Syslog Network Protocol**
- **Syslog Drain Buffer Size (n of messages)**

*The typical syslogd port is 514. Ensure syslogd is listening on external interfaces.*
Configuring UAA Password Policy

Page last updated:

If your Pivotal Cloud Foundry (PCF) deployment uses the internal user store for authentication, you can configure its password policy within the Pivotal Elastic Runtime tile.

Open the Internal UAA Configuration

1. In a browser, navigate to the fully qualified domain name (FQDN) of your Ops Manager and log in.
2. Click the Pivotal Elastic Runtime tile.
3. Select Authentication and Enterprise SSO on the Settings tab.

Set Password Requirements

1. For Minimum Password Length, enter the minimum number of characters for a valid password.
2. For Minimum Uppercase Characters Required for Password, enter the minimum number of uppercase characters required for a valid password.
3. For **Minimum Lowercase Characters Required for Password**, enter the minimum number of lowercase characters required for a valid password.

4. For **Minimum Numerical Digits Required for Password**, enter the minimum number of digits required for a valid password.

5. For **Minimum Special Characters Required for Password**, enter the minimum number of special characters required for a valid password.

### Set Password Expiration and Entry Attempts

1. For **Number of Months Before Password Expires**, enter the number of months a password remains valid. Enter 0 if you want passwords to never expire.

2. For **Maximum Password Entry Attempts Allowed**, enter the maximum number of failures allowed to enter a password within a five-minute timespan before the account is locked.
This topic describes Pivotal Cloud Foundry (PCF) authentication and single sign-on configuration with Lightweight Directory Access Protocol (LDAP) and Security Assertion Markup Language (SAML).

Refer to the instructions below to configure your deployment with SAML or LDAP.

Connecting Elastic Runtime to either the LDAP or SAML external user store allows the User Account and Authentication (UAA) server to delegate authentication to existing enterprise user stores. If your enterprise user store is exposed as a SAML or LDAP Identity Provider for single sign-on (SSO), you can configure SSO to allow users to access the Apps Manager and Cloud Foundry Command Line Interface (cf CLI) without creating a new account or, if using SAML, without re-entering credentials.

See the Adding Existing SAML or LDAP Users to a PCF Deployment topic for information about managing user identity and pre-provisioning user roles with SAML or LDAP in PCF.

This Knowledge Base article explains the process used by the UAA Server when it attempts to authenticate a user through LDAP.

Configure PCF to Use a SAML Identity Provider

To connect PCF Elastic Runtime with SAML, you must perform the following tasks:

- Configure PCF as a Service Provider for SAML
- Configure SAML as an Identity Provider for PCF

Configure PCF as a Service Provider for SAML

Follow the instructions below to configure PCF as a service provider for SAML.

1. From the Installation Dashboard, click the Elastic Runtime tile.

2. Select the Domains tab and record your system domain.

3. Select Authentication and Enterprise SSO.

4. Select SAML Identity Provider.
5. Set the **Provider Name**. This is a unique name you create for the Identity Provider. This name can include only alphanumeric characters, +, -, and -. You should not change this name after deployment because all external users use it to link to the provider.

6. Enter a **Display Name**. Your provider display name appears as a link on your Pivotal login page, which you can access at [https://login.YOUR-SYSTEM-DOMAIN](https://login.YOUR-SYSTEM-DOMAIN).
7. Retrieve the metadata from your Identity Provider and copy it into either the Provider Metadata or the Provider Metadata URL fields, depending on whether your Identity Provider exposes a Metadata URL. Refer to the Configure SAML Identity Provider for PCF section of this topic for more information. Pivotal recommends that you use the Provider Metadata URL rather than Provider Metadata because the metadata can change. You can do this in either of the following ways:
   - If your Identity Provider exposes a Metadata URL, provide the Metadata URL.
   - Download your Identity Provider metadata and paste this XML into the Provider Metadata area.

   **Note:** You only need to select one of the above configurations. If you configure both, your Identity Provider defaults to the (OR) Provider Metadata URL.

   **Note:** Refer to the Adding Existing SAML or LDAP Users to a PCF Deployment topic for information about on-boarding SAML users and mapping them to PCF user roles.

8. Select the **Name ID Format** for your SAML Identity Provider. This translates to `username` on PCF Elastic Runtime. The default is `Email Address`.

9. For **Email Domain(s)**, enter a comma-separated list of the email domains for external users who will receive invitations to Apps Manager.

10. For **First Name Attribute** and **Last Name Attribute**, enter the attribute names in your SAML database that correspond to the first and last names in each user record, for example `first_name` and `last_name`.

11. For **Email Attribute**, enter the attribute name in your SAML assertion that corresponds to the email address in each user record, for example `EmailID`.

12. For **External Groups Attribute**, enter the attribute name in your SAML database that defines the groups that a user belongs to, for example `group_memberships`. To map the groups from the SAML assertion to admin roles in PCF, follow the instructions in the Grant Admin Permissions to an External Group (SAML or LDAP) section of the Creating and Managing Users with the UAA CLI (UAAC)/topic.

13. By default, all SAML Authentication Request from PCF are signed. To change this, disable the **Sign Authentication Requests** checkbox and configure your Identity Provider to verify SAML authentication requests.

14. To validate the signature for the incoming SAML assertions, enable the **Required Signed Assertions** checkbox and configure your Identity Provider to send signed SAML assertions.

15. For **Signature Algorithm**, choose an algorithm from the dropdown menu to use for signed requests and assertions. The default value is `SHA1`.

16. Click **Save**.

17. Return to the Installation Dashboard by clicking the link.

18. On the Installation Dashboard, click **Apply Changes**.
Configure SAML as an Identity Provider for PCF

Download the Service Provider Metadata from [https://login.YOUR-SYSTEM-DOMAIN/saml/metadata](https://login.YOUR-SYSTEM-DOMAIN/saml/metadata). Consult the documentation from your Identity Provider for configuration instructions.

Refer to the table below for information about certain industry-standard Identity Providers and how to integrate them with PCF:

<table>
<thead>
<tr>
<th>Solution Name</th>
<th>Integration Guide</th>
</tr>
</thead>
<tbody>
<tr>
<td>CA Single Sign-On aka CA SiteMinder</td>
<td>PDF</td>
</tr>
<tr>
<td>Ping Federate</td>
<td>PDF</td>
</tr>
<tr>
<td>Active Directory Federation Services</td>
<td>PDF</td>
</tr>
</tbody>
</table>

*Note: Some Identity Providers allow uploads of Service Provider Metadata. Other providers require you to manually enter the Service Provider Metadata into a form.*

Configure LDAP as an Identity Provider for PCF

To integrate the UAA with one or more LDAP servers, configure Elastic Runtime with your LDAP endpoint information as follows:

1. Log into the Operations Manager web interface.


3. In the left navigation menu, select Authentication and Enterprise SSO.
4. Under **Configure your UAA**, select **LDAP Server**.

5. For **Server URL**, enter the URL(s) that point your LDAP server(s). With multiple LDAP servers, separate their URLs with spaces. Each URL must include one of the following protocols:
   - `ldap://`: This specifies that the LDAP server uses an unencrypted connection.
   - `ldaps://`: This specifies that the LDAP server uses SSL for an encrypted connection and requires that the LDAP server holds a trusted certificate or that you import a trusted certificate to the JVM truststore.

6. For **LDAP Credentials**, enter the LDAP Distinguished Name (DN) and password for binding to the LDAP Server. Example DN:
   
   Note: Pivotal recommends that you provide LDAP credentials that grant read-only permissions on the LDAP Search Base and the LDAP Group Search Base.

7. For **User Search Base**, enter the location in the LDAP directory tree from which any LDAP User search begins. The typical LDAP Search Base matches your domain name.

   For example, a domain named “cloud.example.com” typically uses the following LDAP User Search Base:

8. For **User Search Filter**, enter a string that defines LDAP User search criteria. These search criteria allow LDAP to perform more effective and efficient searches. For example, the standard LDAP search filter `cn=Smith` returns all objects with a common name equal to `Smith`.

   In the LDAP search filter string that you use to configure Elastic Runtime, use `{0}` instead of the username. For example, use `cn={0}` to return all
LDAP objects with the same common name as the username.

In addition to `cn`, other attributes commonly searched for and returned are `mail`, `uid`, and, in the case of Active Directory, `sAMAccountName`.

**Note:** This Knowledge Base article provides instructions for testing and troubleshooting your LDAP search filters.

9. For **Group Search Base**, enter the location in the LDAP directory tree from which the LDAP Group search begins.

For example, a domain named "cloud.example.com" typically uses the following LDAP Group Search Base: `ou=Groups,dc=example,dc=com`

Follow the instructions in the Grant Admin Permissions to an External Group (SAML or LDAP) section of the Creating and Managing Users with the UAA CLI (UAAC) topic to map the groups under this search base to admin roles in PCF.

**Note:** Refer to the Adding Existing SAML or LDAP Users to a PCF Deployment topic to on-board individual LDAP users and map them to PCF Roles.

10. For **Group Search Filter**, enter a string that defines LDAP group search criteria. The standard value is `member=(0)`.

11. For **Server SSL Cert**, paste in the root certificate from your CA certificate or your self-signed certificate.

12. If you are using `ldaps://` with a self-signed certificate, enter a Subject Alternative Name for your certificate under Server SSL Cert AltName. Otherwise, leave this field blank.

13. For **First Name Attribute** and **Last Name Attribute**, enter the attribute names in your LDAP directory that correspond to the first and last names in each user record, for example `cn` and `sn`.

14. For **Email Attribute**, enter the attribute name in your LDAP directory that corresponds to the email address in each user record, for example `mail`.

15. For **Email Domain(s)**, enter a comma-separated list of the email domains for external users who will receive invitations to Apps Manager.

16. For **LDAP Referrals**, choose how the UAA handles LDAP server referrals out to other external user stores. The UAA can follow the external referrals, ignore them without returning errors, or throw an error for each external referral and abort the authentication.

17. Click **Save**.

18. Return to the Installation Dashboard by clicking the link.

19. On the Installation Dashboard, click **Apply Changes**.
Adding Existing SAML or LDAP Users to a Pivotal Cloud Foundry Deployment

This topic describes the procedure for adding existing SAML or LDAP users to a Pivotal Cloud Foundry (PCF) deployment enabled with SAML or LDAP.

Note: You must have admin access to the PCF Ops Manager Installation Dashboard for your deployment to complete the procedure described in this topic.

Step 1: Add SAML or LDAP Users

Note: Do not create new users in Elastic Runtime using the Cloud Foundry Command Line Interface (cf CLI), by UAAC, or by using invitations in Apps Manager. Doing so creates a user identity in the internal user store, separate from the SAML or LDAP user identity. Instead, follow the procedure described below.

Two ways exist to add existing SAML or LDAP users to your PCF deployment:

- In bulk, using the UAA Bulk Import Tool. See the UAA Users Import README for instructions on installing and using the tool.

- Individually, through the cf CLI, as described below:
  1. Each existing SAML or LDAP user must log in to Apps Manager or to the cf CLI using their SAML (by entering `cf login --sso`) or LDAP credentials. Users will not have access to any org or space until these are granted by an Org or Space Manager.
  2. The PCF Admin must log in to the cf CLI and associate the user with the desired org and space roles. See Org and App Space Roles.

(Advanced Option) Integrate with Enterprise Identity Management System

If your organization uses an Enterprise Identity Management System for centralized provisioning and deprovisioning of users, you can use the Users API and Organizations API to write a connector to manage users and permissions in Elastic Runtime.

Step 2: Create User

1. Run the command below to create the user in UAA. Replace ‘EXAMPLE-USERNAME’ with the username of the SAML or LDAP user you wish to add.
   - For LDAP, set user `origin` to `ldap`.
   ```
   $ uaac curl -H "Content-Type: application/json" -k /Users -X POST -d '{"userName":"EXAMPLE-USERNAME", "emails": [{"value":"EXAMPLE-USERNAME@test.com"}], "origin":"ldap", "externalId":"cn=EXAMPLE-USERNAME,ou=Users,dc=test,dc=com"}'
   ```
   - For SAML, set user `origin` to the SAML identity provider name set in the Elastic Runtime tile under Authentication and Enterprise SSO.
   ```
   $ uaac curl -H "Content-Type: application/json" -k /Users -X POST -d '{"userName":"EXAMPLE-USERNAME", "emails": [{"value":"EXAMPLE-USERNAME@test.com"}], "origin":"YOUR-SAML-PROVIDER", "externalId":"EXAMPLE-USERNAME"}'
   ```

2. Target the API endpoint for your PCF deployment:
   ```
   $ cf target https://api.YOUR-SYSTEM-DOMAIN
   ```

3. Log in to the cf CLI:
   ```
   $ cf login
   ```

4. Create an environment variable for your OAuth token to use in the next step:
   ```
   $ export OAUTH_TOKEN=$(cf oauth-token|cut -d ' ' -f 2)
   ```

5. Create a User record in the Cloud Controller Database with the SAML or LDAP GUID you created by running the following curl command. The command uses the Users API.
   ```
   $ uaac curl -H "Content-Type: application/json" -k /Users -X POST -d '{"externalId":"EXAMPLE-USERNAME", "guid":"YOUR-SAML-GUID"}'
   ```

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Step 3: Provide User Access to Orgs

Use the Organizations API to associate the user with the appropriate orgs in your Elastic Runtime deployment.

Step 4: Associate User with Space or Org Role

You can grant Space and Org roles to users using the following API calls:

- Associate an Auditor with a Space
- Associate a Developer with a Space
- Associate a Manager with a Space
- Associate an Auditor with a Organization
- Associate a Manager with a Organization
Switching Application Domains

Page last updated:

This topic describes how to change the domain of an existing Pivotal Cloud Foundry (PCF) installation, using an example domain change from myapps.mydomain.com to newapps.mydomain.com.

1. In PCF Ops Manager, select the Pivotal Elastic Runtime tile.

2. Select Domains from the menu to see the current Apps Domain for your Elastic Runtime deployment. In the following example it is myapps.mydomain.com.

3. In the terminal, run `cf login -a YOUR_API_ENDPOINT`. The cf CLI prompts you for your PCF username and password, as well as the org and space you want to access. See Identifying the API Endpoint for your Elastic Runtime Instance if you don’t know your API endpoint.

4. Run `cf domains` to view the domains in the space. If you have more than one shared domain, ensure that the domain you want to change is at the top of the list before you apply the new domain to your Elastic Runtime tile configuration. You can delete and re-create the other shared domains as necessary to push the domain you want to change to the top of the list. If you do this, make sure to re-map the routes for each domain.

5. Run `cf routes` to confirm that your apps are assigned to the domain you plan to change.

6. Run `cf create-shared-domain YOUR_DESIRED_NEW_DOMAIN` to create the new domain you want to use:

7. Run `cf map-route APP_NAME NEW_DOMAIN -a HOST_NAME -n HOST_NAME` to map the new domain to your app. In this example both the NEW_DOMAIN and HOST_NAME arguments are myapp, since this is both the name of the app to which we are mapping a route, and the intended hostname for the URL.
8. Repeat the previous step for each app in this space. Afterwards, check Apps Manager to confirm that the route URL has updated correctly for each app:

![Space my-space](image)

<table>
<thead>
<tr>
<th>APPLICATIONS</th>
<th>Learn More</th>
</tr>
</thead>
<tbody>
<tr>
<td>STATUS</td>
<td>APP</td>
</tr>
<tr>
<td></td>
<td>myapp</td>
</tr>
<tr>
<td></td>
<td>myapp.newapps.mydomain...</td>
</tr>
</tbody>
</table>

9. Repeat the above steps for each space in your PCF installation except for the System org, beginning with logging into the org and space and ending with confirming the URL update.

**Note:** Ordinarily the System org contains only PCF apps that perform utility functions for your installation. Pivotal does not recommend pushing apps to this org. However, if you have pushed apps to System, you must also repeat the above steps for these apps.

10. Once you have confirmed that every app in every space has been mapped to the new domain, delete the old domain by running `cf delete-shared-domain OLD_DOMAIN_TO_DELETE`.

```
cf delete-shared-domain myapps.mydomain.com
Deleting domain myapps.mydomain.com as admin...
```

11. Configure your Elastic Runtime tile to use the new domain, and apply changes. Apps that you push after your update finishes use this new domain.
Scaling Elastic Runtime

Page last updated:

This topic discusses how to scale Elastic Runtime for different deployment scenarios. To increase the capacity and availability of the Pivotal Cloud Foundry (PCF) platform, and to decrease the chances of downtime, you can scale a deployment up using the instructions below.

If you want to make a Diego or PCF configuration highly available, see the Zero Downtime Deployment and Scaling in CF topic.

Steps for Scaling Elastic Runtime

1. Navigate to the Pivotal Cloud Foundry Operations Manager Installation Dashboard.

2. Click the Elastic Runtime tile in the Installation Dashboard.

4. You can scale your deployment horizontally, by increasing the number of instances of a job. You can also scale your deployment vertically, by adjusting the Persistent Disk Type and VM Type of a job to allocate more disk space and memory. If you choose Automatic from the drop-down menu, Elastic Runtime uses the recommended amount of resources for the job.

If you scale down or delete a job that uses persistent disk, Elastic Runtime marks the disk as “orphaned.” Orphaned disks are not attached to any job, and Elastic Runtime deletes them after five days. You can use the BOSH CLI to list and recover orphaned disks. Follow the instructions in the “Prepare to Use the BOSH CLI” section of the “Advanced Troubleshooting with the BOSH CLI” topic to log in to the BOSH Director, and then follow the procedures in “Orphaned Disks” in the BOSH documentation.

If you are using one of the following configurations, choose the values in the corresponding table to scale instances for your particular deployment:

- External Databases
- Internal MySQL
- Internal Databases (for Upgrades)
External Databases

If you are using an external database, choose the following values in the Resource Config:

<table>
<thead>
<tr>
<th>Job</th>
<th>Instance Count</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>MySQL Server</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>MySQL Proxy</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>Cloud Controller Database (Postgres)</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>UAA Database (Postgres)</td>
<td>0</td>
<td></td>
</tr>
</tbody>
</table>

Internal MySQL

If you are using the internal MySQL database on a clean install, or on an upgrade from a configuration that previously used internal MySQL databases, you do not need to change the default values shown below. If you need to change back to this configuration, choose the values shown below in the Resource Config.

**Note:** Changing back to this configuration deletes any data written to your other database option.

<table>
<thead>
<tr>
<th>Job</th>
<th>Instance Count</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>MySQL Server</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>MySQL Proxy</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Cloud Controller Database (Postgres)</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>UAA Database (Postgres)</td>
<td>0</td>
<td></td>
</tr>
</tbody>
</table>

Internal Databases (for Upgrades)

If you are upgrading from a previous installation that used both Postgres and MySQL databases, you must maintain this configuration to avoid data loss.

<table>
<thead>
<tr>
<th>Job</th>
<th>Instance Count</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>MySQL Server</td>
<td>3</td>
<td></td>
</tr>
<tr>
<td>MySQL Proxy</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Cloud Controller Database (Postgres)</td>
<td>1</td>
<td></td>
</tr>
<tr>
<td>UAA Database (Postgres)</td>
<td>1</td>
<td></td>
</tr>
</tbody>
</table>

External Blobstore

If you are using an external Blobstore, choose the following value in the Resource Config:

<table>
<thead>
<tr>
<th>Job</th>
<th>Instance Count</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>File Storage</td>
<td>0</td>
<td></td>
</tr>
</tbody>
</table>

External Load Balancer

If you are using an external load balancer, choose the following values in the Resource Config:
<table>
<thead>
<tr>
<th>Job</th>
<th>Instance Count</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>HAProxy</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>Router</td>
<td>≥ 1</td>
<td>For Amazon Web Services, set the Elastic Load Balancer name in the Router’s “External Load Balancer” field.</td>
</tr>
<tr>
<td>Diego Brain</td>
<td>≥ 1</td>
<td>For AWS, if you have the Diego SSH feature enabled, set the SSH ELB name in the Router’s “External Load Balancer” field.</td>
</tr>
</tbody>
</table>

**JMX Bridge**

If you are using [JMX Bridge](#), choose the following value in the Resource Config:

<table>
<thead>
<tr>
<th>Job</th>
<th>Instance Count</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Collector</td>
<td>0</td>
<td>This Collector job was deprecated in PCF v1.8.0. For more information, see <a href="#">Collector Deprecation</a>.</td>
</tr>
</tbody>
</table>

5. Choose the suggested values outlined in each scenario above, and click **Save**.

6. Return to the [Installation Dashboard](#) and click **Apply Changes**.
Scaling Down Your MySQL Cluster

This topic describes how to safely scale down your MySQL cluster to a single node.

By default MySQL is a single node. To take advantage of the high availability features of MySQL, you may have scaled the configuration up to three nodes.

Note: If you are only running the MySQL cluster with a single node, you do not need to perform these steps.

Check the Health of Your Cluster

Before scaling down your MySQL cluster, perform the following actions to ensure the cluster is healthy.

1. Use the cf CLI to target the API endpoint of your Pivotal Cloud Foundry (PCF) deployment:

   ```
   $ cf api api.YOUR-SYSTEM-DOMAIN
   Setting api endpoint to api.YOUR-SYSTEM-DOMAIN... OK
   
   API endpoint: https://api.YOUR-SYSTEM-DOMAIN... (API version: 2.54.0)
   Not logged in. Use `cf login` to log in.
   ```

2. Log in with your User Account and Authentication (UAA) Administrator user credentials. Obtain these credentials by clicking the Credentials tab of the Elastic Runtime tile, locating the Admin Credentials entry in the UAA section, and clicking Link to Credential.

   ```
   $ cf login -u admin
   API endpoint: https://api.YOUR-SYSTEM-DOMAIN
   
   Password>
   Authenticating... OK
   ```

3. Create a test organization to verify the database across all nodes:

   ```
   $ cf create-org data-integrity-test-organization
   Creating org data-integrity-test-organization as admin... OK
   
   Assigning role OrgManager to user admin in org data-integrity-test-organization ...
   OK
   
   TIP: Use `cf target -o data-integrity-test-organization` to target new org
   ```

4. Obtain the IP addresses of your MySQL server by performing the following steps:
   a. From the PCF Installation Dashboard, click the Pivotal Elastic Runtime tile.
   b. Click the Status tab.
   c. Record the IP addresses for all instances of the MySQL Server job.

5. Obtain the CCDB credentials for your MySQL server by performing the following steps:
   a. From the Elastic Runtime tile, click the Credentials tab.
   b. Locate the Ccdb Credentials entry in the MySQL Server section and click Link to Credential.
   c. Record the values for identity and password.

6. SSH into the Ops Manager VM. Because the procedures vary by IaaS, review the SSH into Ops Manager section of the Advanced Troubleshooting with the BOSH CLI topic for specific instructions.

7. For each of the MySQL server IP addresses recorded above, perform the following steps from the Ops Manager VM:
   a. Query the new organization with the following command, replacing YOUR-IP with the IP address of the MySQL server and YOUR-IDENTITY with the identity value of the CCDB credentials obtained above:
b. When prompted, provide the `password` value of the CCDB credentials obtained above.

c. Examine the output of the `mysql` command and verify the `created_at` date is recent.

```
+---------------------+----------------------------------+
| created_at          | name                             |
+---------------------+----------------------------------+
| 2016-05-28 01:11:42 | data-integrity-test-organization |
+---------------------+----------------------------------+
```

8. If each MySQL server instance does not return the same `created_at` result, contact Pivotal Support before proceeding further or making any changes to your deployment. If each MySQL server instance does return the same result, then you can safely proceed to scaling down your cluster to a single node by performing the steps in the following section.

## Scale Down Your Cluster

1. From the PCF Installation Dashboard, click the Pivotal Elastic Runtime tile.

2. Select Resource Config.

3. Use the drop-down menu to change the Instances count for MySQL Server to 1.

4. Click Save to apply the changes.

5. Delete your test organization with the following cf CLI command:

```
$ cf delete-org data-integrity-test-organization
```
Using Docker Registries

This topic describes how to configure your Docker registries, such as Docker Hub, with Pivotal Cloud Foundry (PCF). To use Docker registries, you must choose either to submit your root certificate authority (CA) certificate or provide the IP address for your Docker registry. PCF does not support using Docker registries that require user credentials.

Prerequisite: Ensure that you have enabled Docker support in PCF with the `cf enable-feature-flag diego_docker` command, as described in the Using Docker in Cloud Foundry topic.

Use a CA Certificate

If you provide your root CA certificate in the Ops Manager configuration, follow this procedure:

1. In the PCF Ops Manager Installation Dashboard, click the Ops Manager Director tile.

2. Click Security.

3. In the Trusted Certificates field, paste one or more root CA certificates. The Docker registry does not use the CA certificate itself but uses a certificate that is signed by the CA certificate.

4. Click Save.

5. Choose one of the following:
   - If you are configuring Ops Manager Installation for the first time, return to your specific IAAS configuration to continue the installation process.
   - If you are modifying an existing Ops Manager installation, return to the PCF Ops Manager Installation Dashboard and click Apply Changes.

After configuration, BOSH propagates your CA certificate to all application containers in your deployment. You can then push and pull images from your Docker registries.

Use an IP Address Whitelist
If you choose not to provide a CA certificate, you must provide the IP address of your Docker registry.

Note: Using a whitelist skips SSL validation. If you want to enforce SSL validation, enter the IP address of the Docker registry in the **No proxy** field described below.

1. Navigate to the PCF Operations Manager Installation Dashboard.

2. Click the **Pivotal Elastic Runtime** tile, and navigate to the **Application Containers** tab.

3. Select **Enable Custom Buildpacks** to enable custom-built application runtime buildpacks.

4. Select **Allow SSH access to app containers** to enable app containers to accept SSH connections. If you use a load balancer instead of HAProxy, you must open port 2222 on your load balancer to enable SSH traffic. To open an SSH connection to an app, a user must have Space Developer privileges for the space where the app is deployed. Operators can grant those privileges in Apps Manager or using the cf CLI.

5. For **Private Docker Insecure Registry Whitelist**, provide the hostname or IP address and port that point to your private Docker registry. For example, enter `198.51.100.1:80` or `mydockerregistry.com:80`. Enter multiple entries in a comma-delimited sequence. SSL validation is ignored for private Docker image registries secured with self-signed certificates at these locations.

6. Under **Docker Images Disk-Cleanup Scheduling on Cell VMs**, choose one of the options listed below. For more information about these options, see [Configuring Docker Images Disk-Cleanup Scheduling](#).
   - **Never clean up Cell disk-space**
   - ** Routinely clean up Cell disk-space**
   - **Clean up disk-space once threshold is reached**. If you choose this option, enter the amount of disk space limit the Cell must reach before disk cleanup initiates under **Threshold of Disk-Used (MB)**.

7. Click **Save**.

8. Choose one of the following:
   - If you are configuring Elastic Runtime for the first time, return to your specific IaaS configuration to continue the installation process.
   - If you are modifying an existing Elastic Runtime installation, return to the PCF Ops Manager Installation Dashboard and click **Apply Changes**.

After configuration, Elastic Runtime allows Docker images to pass through the specified IP address without checking certificates.

**Set Proxies for Docker Registries**
1. On the Installation Dashboard, navigate to USERNAME > Settings > Proxy Settings.

2. On the Update Proxy Settings pane, complete one of the following fields:
   - Http proxy: If you have an HTTP proxy server for your Docker registry, enter its IP address.
   - Https proxy: If you have an HTTPS proxy server for your Docker registry, enter its IP address.
   - No proxy: If you do not use a proxy server, enter the IP address for the Docker registry. This field may already contain proxy settings for the BOSH Director. Enter multiple IP addresses as a comma-separated list.

3. Click Update.
Configuring Docker Images Disk-Cleanup Scheduling

This topic describes how to configure Docker images disk cleanup scheduling on Cell virtual machines (VMs) in Pivotal Cloud Foundry (PCF).

Prerequisite

To configure Docker images disk cleanup scheduling, you must enable Docker support in PCF with the `cf enable-feature-flag diego_docker` command, as described in the Using Docker in Cloud Foundry topic.

Options for Disk Cleanup

PCF provides the following three options for scheduling Docker images disk cleanup:

- **Never clean up Cell disk-space**: Choosing this option can result in Cells that run out of disk space. In general, Pivotal does not recommend choosing this option.
- **Routinely clean up Cell disk-space**: Choosing this option forces a cleanup every time a container image layer stops being used.
- **Clean up disk-space once threshold is reached**: Choosing this option results in disk space cleanup only when the disk space threshold is reached or exceeded. See the Advanced: Choosing a Threshold section of this topic for more information.

Recommendations

In most cases, Pivotal recommends selecting the second option, Routinely clean up Cell disk-space.

The Routinely clean up Cell disk-space option ensures that when a new stack becomes available on a Cell, the old stack is dropped immediately from the cache. If your Elastic Runtime deployment runs Docker-based applications as well, unused Docker image layers are also cleaned up shortly after they stop being used.

This option adds performance overhead from the frequent deletion of images and layers. Additionally, when using Docker images, selecting this option can result in more cache hits because Docker image layers are quickly evicted from the cache, even if the image layers are only temporarily unused. Despite this additional overhead, the overall performance impact from using this option is usually insignificant.

In cases where operators want to optimize cache management and disk cleanup, Pivotal recommends selecting the third option, Clean up disk-space once threshold is reached. See the Advanced: Choosing a Threshold section of this topic for instructions about configuring the threshold.

Advanced: Choosing a Threshold

To choose a realistic value when configuring the disk space cleanup threshold, you must identify some of the most frequently used Docker images in your PCF installation.

Docker images are usually created incrementally, in layers, starting from a base image. In some cases, you may find it easier to identify which base Docker images are most frequently used.

Follow the steps below to configure the disk space cleanup threshold:

1. Identify the most frequently used Docker images or base Docker images.

   Example: The most frequently used images in a test deployment are `openjdk:7`, `nginx:1.13`, and `php:7-apache`.

2. Using the Docker CLI, measure the size of those images.

   Example:
3. Calculate the threshold as the sum of the frequently used image sizes plus a reasonable buffer such as 15-20%.

Example: Using the output above, the sample threshold calculation is (391 MB + 586 MB + 109 MB) * 1.2 = 1303.2 MB

4. To configure this threshold amount, navigate to the PCF Operations Manager Installation Dashboard.

5. Click the Pivotal Elastic Runtime tile, and navigate to the Application Containers tab.

6. Under Docker Images Disk-Cleanup Scheduling on Cell VMs, select the Clean up disk-space once threshold is reached option.

7. In the Threshold of Disk-Used (MB) field, enter the disk space threshold amount, in MB, that you calculated for your deployment as described in Step 3 above. The disk space used by the Cell must reach this threshold before initiating disk cleanup.

Example: As calculated in the previous step, you would enter 1303.

8. Click Save.

Next Steps

If you are configuring Elastic Runtime for the first time, then return to your specific IaaS configuration to continue the installation process.

If you are modifying an existing Elastic Runtime installation, return to the PCF Ops Manager Installation Dashboard and click Apply Changes.
Custom Branding Apps Manager

This topic describes how Pivotal Cloud Foundry operators can visually brand Apps Manager by changing certain text, colors, and images of the interface. Developers view the customized interface when logging in, creating an account, resetting a password, or using Apps Manager.

Operators customize Apps Manager by configuring the Custom Branding and Apps Manager Config pages of the Pivotal Elastic Runtime tile.

Custom Branding Page

1. In a browser, navigate to the fully qualified domain name (FQDN) of your Ops Manager and log in.
2. Click Pivotal Elastic Runtime.
3. Click the Custom Branding tab.
4. For **Company Name**, enter the name of your organization. If left blank, the name defaults to **Pivotal**.

5. For **Accent Color**, enter the hexadecimal code for the color used to accent various visual elements, such as the currently selected space in the sidebar. For example, `#71ffda`.

6. For **Main Logo**, enter a Base64-encoded URL string for a PNG image to use as your main logo. The image can be square or wide. For example, `data:image/png;base64,iVBORw0...`. If left blank, the image defaults to the Pivotal Logo.

7. For **Square Logo/Favicon**, enter a Base64-encoded URL string for a PNG image to use as your favicon, in the Apps Manager header, and in places that require a smaller logo. For example, `data:image/png;base64,iVBORw0...`. If left blank, the image defaults to the Pivotal Logo.

8. For **Footer Text**, enter a string to be displayed as the footer. If left blank, the footer text defaults to **Pivotal Software Inc. All rights reserved.**.

9. To add up to three footer links that appear to the right of the footer text, complete the following steps:
10. For special notification purposes such as governmental or restricted usage, use the Classification fields to create a special Header and Footer. Enter values in the following fields:
   - For **Classification Header/Footer Background Color**, enter the hexadecimal code for the desired background color of the header and footer.
   - For **Classification Header/Footer Text Color**, enter the hexadecimal code for the desired color of header and footer text.
   - For **Classification Header Content**, enter content for the header in either plain text or HTML. If you enter HTML content, eliminate white spaces and new lines. If you do not provide any content, the custom header will not appear.
   - For **Classification Footer Content**, enter content for the footer in either plain text or HTML. If you enter HTML content, eliminate white spaces and new lines. If you do not provide any content, the custom footer will not appear. The Classification footer appears below the normal footer, which you can customize in the **Footer Text** and **Footer Links** fields.

   **Note:** The Header and Footer do not appear on the User Account and Authentication (UAA) login page.

### Apps Manager Config Page

1. In a browser, navigate to the fully qualified domain name (FQDN) of your Ops Manager and log in.

2. Click **Pivotal Elastic Runtime**.

3. Click the **Apps Manager Config** tab.

4. For **Product Name**, enter text to replace **Apps Manager** in the header and the title of Apps Manager. This text defaults to **Apps Manager** if left blank.

5. For **Marketplace Name**, enter text to replace the header in the Marketplace pages. This text defaults to **Marketplace** if left blank.

6. By default, Apps Manager includes three sidebar links: **Marketplace**, **Docs**, and **Tools**. You can edit existing sidebar links by clicking the name of the link and editing the **Link text** and **Url** fields. Or, you can remove the link by clicking the trash icon next to its name. If you want to add a new sidebar link, click **Add** and complete the **Link text** and **Url** fields.

   **Note:** Removing any of the default links will remove them from the sidebar for all users.
Monitoring Instance Usage

Page last updated:

This topic describes how to retrieve app and service instance usage information. You can access the data using the Usage service API, or the Cloud Foundry API from the Cloud Foundry Command Line Interface (cf CLI).

You can also access usage information by using Apps Manager. For more information, see the Monitoring Instance Usage with Apps Manager topic.

Obtain System Usage Information

Before you can retrieve any app or service information, you must target the Cloud Controller and log in as admin, as follows:

1. Target the endpoint of your Cloud Controller.

   ```sh
cf api YOUR-DOMAIN
   ```

2. Log in with your credentials.

   ```sh
cf login -u admin
   ```

3. Run **curl** for the `/system_usage_report` on the Usage service.

   ```sh
curl "https://app-usage.YOUR-DOMAIN/system_usage_report" -k -v -H "authorization: `cf oauth-token`"
   ```

Obtain Usage Information about an Org

To obtain individual org usage information, use the following procedure. You must log in as an admin or as an Org Manager or Org Auditor for the org you want to view.

1. Run **cf login -u USERNAME**.

2. Run **curl** for the `/app_usages` or `/service_usages` endpoints on the Usage service.

   ```sh
   ```

   Or run the following:

   ```sh
   ```
Retrieve Apps Information

1. The apps endpoint retrieves information about all of your apps.

```
$curl -v /v2/apps
```

The output of this command provides the URL endpoints for each app, within the `metadata:url` section. You can use these app-specific endpoints to retrieve more information about that app. In the example above, the endpoints for the two apps are /v2/apps/acf2ce33-e92-54TY-9adb-55a596a&dcha and /v2/apps/79bb58cc-3737-4540-ac70-39a2843b5178.
2. The `summary` endpoint under each app-specific URL retrieves the instances and any bound services for that app.

```bash
$ cf curl /v2/apps/acf2ce75-ee92-4bb6-9adb-55a596a8dcba/summary
{
  "guid": "acf2ce75-ee92-4bb6-9adb-55a596a8dcba",
  "name": "YOUR-APP",
  "routes": {
    "guid": "7421b6af-75cb-4334-a862-bc5e1ab6b06",
    "host": "YOUR-APP",
    "path": 
    "domain": {
      "guid": "fb6bd89f-2ed9-49d4-9ad1-97951a573135",
      "name": "YOUR-DOMAIN.io"
    }
  },
  "running_instances": 5,
  "services": {
    "guid": "79adb78d-3e61-4f8a-a367-9b4ty836fb2e",
    "name": "YOUR-APP-db",
    "bound_app_count": 1,
    "last_operation": {
      "type": "create",
      "state": "succeeded",
      "description": 
      "updated_at": null,
      "created_at": "2016-02-05T04:58:46Z"
    },
    "service_plan": {
      "guid": "fbcec3af-3e8d-4ee7-adfe-3f12a137ed66",
      "name": "turtle",
      "service": {
        "guid": "34dbc753-34ed-4cf1-9a87-a255dfca5339b",
        "label": "elephantsql",
        "provider": null,
        "version": null
      }
    }
  } ...
```

3. To view the `app_usage` report that covers app usage within an org during a period of time, see Obtain Usage Information about an Org.

---

## Retrieve Services Information

Use `cf curl` to retrieve service instance information. The `service_instances?` endpoint retrieves details about both bound and unbound service instances:
curl /v2/service_instances? 
{
  "total_results":4,
  "total_pages":1,
  "prev_url":null,
  "next_url":null,
  "resources": [
  {
    "metadata": {
      "guid": "b9cd456-3e61-4ff8a307-9b4ty836fb2e",
      "url": "/v2/service_instances/b9cd456-3e61-4ff8a307-9b4ty836fb2e",
      "created_at": "2016-02-05T04:58:46Z",
      "updated_at": null
    },
    "entity": {
      "name": "YOUR-BOUND-DB-INSTANCE",
      "credentials": {},
      "service_plan_guid": "fbcec3af-3e8d-4ee7-adfe-3f12a137ed66",
      "space_guid": "a0205ae0-a691-4667-92bc-080da7f1266d",
      "dashboard_url": "https://cloudfoundry.appdomain.com/api/custom/cloudfoundry\v2/\v2/start?serviceUuid=b9cd456-3e61-4ff8a307-9b4ty836fb2e",
      "type": "managed_service_instance",
      "last_operation": {
        "type": "create",
        "state": "succeeded",
        "description": "",
        "updated_at": null,
        "created_at": "2016-02-05T04:58:46Z"
      },
      "tags": [],
      "space_url": "/v2/spaces/a0205ae0-a691-4667-92bc-080da7f1266d",
      "service_plan_url": "/v2/service_plans/fbcec3af-3e8d-4ee7-adfe-3f12a137ed66",
      "service_bindings_url": "/v2/service_instances/b9cd456-3e61-4ff8a307-9b4ty836fb2e/service_bindings",
      "service_keys_url": "/v2/service_instances/b9cd456-3e61-4ff8a307-9b4ty836fb2e/service_keys",
      "routes_url": "/v2/service_instances/b9cd456-3e61-4ff8a307-9b4ty836fb2e/routes"
    }
  },
  {
    "metadata": {
      "guid": "78be3399-bdc7-4fbf-a1a4-6858a58d0b03",
      "url": "/v2/service_instances/78be3399-bdc7-4fbf-a1a4-6858a58d0b03",
      "created_at": "2016-02-15T23:45:30Z",
      "updated_at": null
    },
    "entity": {
      "name": "YOUR-UNBOUND-DB-INSTANCE",
      "credentials": {},
      "service_plan_guid": "fbcec3af-3e8d-4ee7-adfe-3f12a137ed66",
      "space_guid": "a0205ae0-a691-4667-92bc-080da7f1266d",
      "dashboard_url": "https://cloudfoundry.appdomain.com/api/custom/cloudfoundry\v2/\v2/start?serviceUuid=78be3399-bdc7-4fbf-a1a4-6858a58d0b03",
      "type": "managed_service_instance",
      "last_operation": {
        "type": "create",
        "state": "succeeded",
        "description": "",
        "updated_at": null,
        "created_at": "2016-02-15T23:45:30Z"
      },
      "tags": [],
      "space_url": "/v2/spaces/a0205ae0-a691-4667-92bc-080da7f1266d",
      "service_plan_url": "/v2/service_plans/fbcec3af-3e8d-4ee7-adfe-3f12a137ed66",
      "service_bindings_url": "/v2/service_instances/78be3399-bdc7-4fbf-a1a4-6858a58d0b03/service_bindings",
      "service_keys_url": "/v2/service_instances/78be3399-bdc7-4fbf-a1a4-6858a58d0b03/service_keys",
      "routes_url": "/v2/service_instances/78be3399-bdc7-4fbf-a1a4-6858a58d0b03/routes"
    }
  }]
}
Deploying Diego for Windows

Page last updated:

Note: This topic is deprecated.

This topic contains instructions for setting up a Windows cell in a Diego deployment. For more information about Diego, see the Diego Architecture topic.

A cell is a virtual machine (VM) that stages, hosts, and manages application lifecycles. You can install a Windows cell into your Pivotal Cloud Foundry (PCF) deployment by connecting directly to a Windows VM.

Limitations

Unsupported Features

Diego for Windows does not yet support the following features:

• Guaranteed binary compatibility with Diego BOSH releases
• BOSH rolling updates for PCF or core operating system updates in Windows
• Fair sharing of CPU resources

Note: Diego for Windows does not enforce any CPU limits.

• Container SSH access from the Cloud Foundry Command Line Interface (cf CLI)
• ICMP egress by default. You must explicitly enable ICMP through security groups.
• Emitting firewall logs into the CF log pipeline

Stability and Scalability Expectations

Capacity planning for Windows instances of PCF varies greatly based on the overhead caused by the components you add to the instance.

Supported Applications

The following application types are known to run correctly on Diego Windows:

• ASP.NET MVC

Note: Twelve-factor ASP.NET MVC apps compiled against .NET 4.5.1 were tested most extensively.

• Windows-compiled executables
• Batch scripts with a manually specified start command
• WCF Applications

Install

Prerequisites

• A working Diego deployment
• A Windows Server 2012R2 VM instance that is routable to your Diego deployment

See recommended instance types in the GitHub Diego release repo for details.
If you are creating a new Windows image, and not using one predefined and supplied by your IaaS, we recommend using this [ISO image](https://example.com) as a starting point. You must have an MSDN account to download this ISO image.

We recommend at least 50 gigabytes of storage space for your Windows VM instance.

Note: The IP address of your Windows cell must not conflict with the IP addresses of VMs managed by BOSH. To prevent a conflict, use separate subnets in your VPC for the Windows cell and BOSH VMs, or assign the Windows cell an IP address from the Excluded IP Range that you declared in Ops Manager.

---

**Step 1: Retrieve Setup Files**

Perform the following steps to download the necessary setup files:

1. From your Windows cell, navigate to the Elastic Runtime product on Pivotal Network (link deprecated).
2. Deprecated: Select the DiegoWindows file group from the table.
3. Download the `setup.ps1` and `generate.exe` files. Keep this window open to complete the steps below.

Note: If you download the `generate.exe` file using Internet Explorer, Internet Explorer removes the `.exe` extension. You must rename the file to add the `.exe` extension.

**Step 2: Configure Windows Cell**

Perform the following steps to configure your Windows cell:

1. Using File Explorer, navigate to the location where you downloaded the `setup.ps1` and `generate.exe` files.
2. Right-click on the `setup.ps1` file and select Run with PowerShell. The `setup.ps1` script configures Windows features, DNS settings, and the firewall for your Windows cell.

Note: Some IaaSes may require elevated Windows privileges to run the `setup.ps1` script. If you receive a `PSSecurity Unauthorized Access` error, use the `Set-ExecutionPolicy Unrestricted` PowerShell cmdlet before re-running the `setup.ps1` script.

**Step 3: Download Your Manifest**
Perform the following steps to download your Cloud Foundry manifest:

1. SSH into your Ops Manager VM. The steps vary depending on your IaaS. For more information, see the SSH into Ops Manager section of the Advanced Troubleshooting with the BOSH CLI topic.

2. From your Ops Manager VM, use the BOSH CLI to target and log in to your BOSH Director. The steps vary depending on whether your PCF deployment uses internal authentication or an external user store. For more information, see the Log into BOSH section of the Advanced Troubleshooting with the BOSH CLI topic.

3. Use the `bosh deployments` command to list your deployments:

   ```plaintext
   $ bosh deployments
   Acting as user 'director' on 'p-bosh'
   +---------------------------------------------------------------+-----------------------------+-----------------------------+--+
   | Name                                      | Release(s)        | Stemcell(s)        | Cloud Config |
   +---------------------------------------------------------------+-----------------------------+-----------------------------+--+
   | cf-222e1ce1111111ce1111.cf-autocoling/36 | bosh-google-kvm-ubuntu-trusty-go_agent/3263.7 | none                       |   |
   | cf-239.26                               | cflinuxfs2-rootfs/1.33.0 | consul/1.0.2          |   |
   | cf-diego/1.485.1                         |                           | etcd/1.6.0             |   |
   | cf-mysql/1.3                             |                           | garden-runc/0.9.2      |   |
   | cf-mysql-backup/1.25.0                   |                           | ipsec/1.5.37           |   |
   | cf-notifications/25                       |                           | mysql-backup/1.25.0    |   |
   | cf-push-apps-manager-release/652         |                           | mysql-monitoring/6     |   |
   | cf-pivotal-account/1                     |                           | notifications-wm/27     |   |
   | cf-pivotal-account/1                     |                           | notifications-w24      |   |
   | cf-rpm/1                                 |                           | service-backup/1       |   |
   | cf-rpm-backup/1                          |                           | stemcell/1             |   |
   | cf-1.8                                   |                           | stemcell/1             |   |
   | cf-239.26                                |                           | stemcell/1             |   |
   +---------------------------------------------------------------+-----------------------------+-----------------------------+--+
   
   ```

4. Review the output and identify the name of your Cloud Foundry deployment. In the above example, the name is `cf-222e1ce1111111ce1111`.

5. Use the `bosh download` command to download the manifest of your Cloud Foundry deployment as `cf.yml`:

   ```plaintext
   $ bosh download manifest cf-222e1ce11111111ce1111 cf.yml
   Acting as user 'director' on deployment 'cf-222e1ce11111111ce1111' on 'p-bosh'
   RSA 1024 bit CA certificates are loaded due to old openssl compatibility
   Deployment manifest saved to 'cf.yml'
   ```

6. Copy the `cf.yml` file from the Ops Manager VM to your Windows cell in one of two ways:
   - From your Windows cell, use WinSCP to copy the manifest from the Ops Manager VM.
   - From your local Mac or Linux machine, use SCP to copy the manifest from the Ops Manager VM, then use a Remote Desktop Protocol (RDP) client like Microsoft Remote Desktop to mount a directory containing the manifest on your local machine as a drive on the Windows cell. For more information, see the Microsoft documentation.

Step 4: Run Install Script Generator

From your Windows cell, run `generate.exe` with the following arguments:

- **manifest**: The path to the manifest file downloaded from your Ops Manager BOSH Director
- **outputDir**: The directory that will contain the required certificates and a script to run the installers

   ```plaintext
   $ generate.exe ^
   -manifest /tmp/cf.yml ^
   -outputDir C:\diego-windows
   ```

   **Note**: The parameters for `generate.exe` are case-sensitive.

Step 5: Install MSI

1. Download `DiegoWindows.msi` and `GardenWindows.msi` from the same Pivotal Network file group to the `outputDir` that you specified above.
2. From a command prompt, run `install.bat` from the `outputDir`.

   **Note:** By default, Containerizer stores container files at `C:\containerizer`. To modify the default, open `install.bat` and set `CONTAINER_DIRECTORY` to the directory where you want Containerizer to store container files.
Step 6: Confirm Successful Deployment

Follow the steps below to deploy a sample .NET application to one of your Windows cells and exercise basic Elastic Runtime functionality to ensure that your deployment functions properly.

1. Launch Task Manager.

2. Navigate to the Services tab. Confirm that the following five services are running:
   - ConsulService
   - ContainerizerService
   - GardenWindowsService
   - MetronService
   - RepService

3. Clone the CF Smoke Tests repository.

4. Follow the instructions from the CF Smoke Tests README to run the smoke tests against your environment with the `enable_windows_tests` configuration flag set to `true`. 
Operating Diego for Windows

This topic describes how to operate a Diego deployment on Windows. For instructions on setting up a Windows Diego deployment, see the Deploying Diego for Windows topic.

Customize Cells

Pivotal recommends that you keep customization of Windows cells to a minimum. If you do customize your cells, you must apply any software or configuration settings to every cell in your cluster.

Reboot Cells

Before rebooting a Windows cell, you must first trigger an evacuation to avoid application downtime.

To trigger an evacuation, execute the following PowerShell script:

```powershell
Set-Service RepService -startuptype "Disabled"
while ($true) {
    try {
        Get-WebRequest "http://localhost:1800/ping"
    } catch {
        [system.exception]break;
    }
}
Set-Service RepService -startuptype "Automatic"
```

Retrieve Version Numbers

To retrieve a version number for an executable or MSI, right-click the file and click Properties.

To retrieve the version number for the setup.ps1 script, pass the version flag on the command line:

```
> powershell \setup.ps1 -version
```

Custom CA Certificates

If your applications require custom CA certificates in order to communicate with other components, install the certificates on the Windows cell. Applications running on the cell will trust certificates that the local machine or domain trust.

See the Manage Trusted Root Certificates TechNet article for information.

Upgrade a Cell

Diego retains backwards compatibility with Windows cells, which allows for rolling upgrades. Greenhouse/.NET implements a cell evacuation prior to new releases to support upgrades.
To upgrade a Windows cell, perform the following steps:

1. Spin up a new cell.
2. Trigger an evacuation on an old cell using the PowerShell script from the Rebooting Cells section above.
3. Shut down the old cell when the evacuation completes.
4. Repeat until all cells are updated.
The Pivotal Cloud Ops Approach to Monitoring a Pivotal Cloud Foundry Deployment

The Pivotal Cloud Ops team monitors the health of its Cloud Foundry deployments using a customized Datadog dashboard. This topic describes each of the key metrics as they are rendered in the custom dashboard, and why the Cloud Ops team uses them for monitoring the health of a Cloud Foundry deployment.

**Note:** Pivotal does not officially support Datadog.

Cloud Ops’ practices are tailored to the specific details of the Cloud Foundry deployments they operate. Therefore, the descriptions here are meant to be informative examples rather than general prescriptions. Pivotal recommends that operators experiment with different combinations of metrics and alerts appropriate to their specific requirements.

The Cloud Ops team’s custom configuration of Datadog’s dashboards, alerts, and screenboards can be found in the [Datadog Config repository](#).

---

**BOSH Health Monitor**
### Requests per Second

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Requests per second for each of the following components:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router</td>
<td></td>
</tr>
<tr>
<td>API</td>
<td></td>
</tr>
<tr>
<td>UAA</td>
<td></td>
</tr>
</tbody>
</table>

---

### Health

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Health, broken down by component. Each row displays the average percentage of healthy instances for the relevant component over the last 5 minutes, and over the last 24 hours.</th>
</tr>
</thead>
<tbody>
<tr>
<td>NATS</td>
<td>For example, suppose that your Router has ten instances. If one instance becomes unhealthy, the stoplight turns red and shows 90%.</td>
</tr>
<tr>
<td>Doppler</td>
<td>We monitor health for the following components:</td>
</tr>
<tr>
<td>Stats</td>
<td>• NATS</td>
</tr>
<tr>
<td>Stats - 5m</td>
<td>• Doppler</td>
</tr>
<tr>
<td>Stats - 24h</td>
<td>• Stats</td>
</tr>
<tr>
<td>Stats - 5m</td>
<td>• HM9000</td>
</tr>
<tr>
<td>Stats - 24h</td>
<td>• BOSH</td>
</tr>
<tr>
<td>Stats - 5m</td>
<td>• NAT Box</td>
</tr>
<tr>
<td>Stats - 24h</td>
<td>• ETCD</td>
</tr>
<tr>
<td>Stats - 5m</td>
<td>• Router</td>
</tr>
<tr>
<td>Stats - 24h</td>
<td>• API</td>
</tr>
<tr>
<td>Stats - 5m</td>
<td>• UAA</td>
</tr>
</tbody>
</table>

**Why we monitor it**

To ensure that all VMs are functioning properly.

**System metric**

`bosh.healthmonitor.system.healthy`

**Alerts triggered**

None

**Notes**

Alerts generated from this metric are passed to a buffer queue in our alerting system, Pagerduty. Because BOSH restores systems quickly if they fail, we wait two minutes before forwarding any unresolved alerts to our operators.
### NATS Traffic Delta

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Delta of average NATS traffic over the last hour. The displayed metric is the difference between the average NATS traffic over the last 30 minutes and the average NATS traffic over the interval from 90 to 60 minutes prior.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>To detect significant drops in NATS traffic. A sudden drop might indicate a problem with the health of the NATS VMs.</td>
</tr>
<tr>
<td>System metric</td>
<td>aws.ec2.network_in</td>
</tr>
<tr>
<td>Alerts triggered</td>
<td>None</td>
</tr>
<tr>
<td>Notes</td>
<td>None</td>
</tr>
</tbody>
</table>

### ETCD Leader Uptime

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Time since the ETCD leader last was down.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>When the ETCD leader goes down, it usually indicates a push failure.</td>
</tr>
<tr>
<td>System metric</td>
<td>cloudops_tools.etcd_leader_health</td>
</tr>
<tr>
<td>Alerts triggered</td>
<td>None</td>
</tr>
<tr>
<td>Notes</td>
<td>The <code>cloudops_tools</code> metrics are generated by an internal app that the Pivotal Cloud Ops team developed. These metrics are not available on other Cloud Foundry deployments.</td>
</tr>
</tbody>
</table>

### SSH Attempts

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Total SSH attempts. We log the count of connection attempts to our systems on the SSH port (port 22).</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>A spike in SSH attempts is a good indicator of SSH-cracker attacks.</td>
</tr>
<tr>
<td>System metric</td>
<td>cloudops_tools.ssh-abuse-monitor</td>
</tr>
<tr>
<td>Alerts triggered</td>
<td>None</td>
</tr>
</tbody>
</table>
| Notes | - Diego cells send their iptables logs to Logsearch. A Cloud Ops internal app polls Logsearch for first packets and pushes the count to Datadog.  
  - The `cloudops_tools` metrics are generated by an internal app that the Pivotal Cloud Ops team developed. These metrics are not available on other Cloud Foundry deployments. |

### The Router Status Column
### App Instance Count

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Count of running app instances.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>Unexpected large fluctuations in app count can indicate malicious user behavior or Cloud Foundry component issues.</td>
</tr>
<tr>
<td>System metric</td>
<td><code>avg:cf.collector.HM9000.HM9000.NumberOfAppsWithAllInstancesReporting</code></td>
</tr>
<tr>
<td>Alerts triggered</td>
<td>Running app number change rate</td>
</tr>
<tr>
<td>Notes</td>
<td>Spikes in this metric might indicate the need to add more resources.</td>
</tr>
</tbody>
</table>

### Total Routes

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Route count from the router, indicated as a delta over the last N minutes.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>The count on all routers should be the same. If this count differs between routers, it usually indicates a NATS problem.</td>
</tr>
<tr>
<td>System metric</td>
<td><code>cf.collector.router.total_routes</code></td>
</tr>
<tr>
<td>Alerts triggered</td>
<td>prod CF: Number of routes in the router's routing table is too low</td>
</tr>
<tr>
<td>Notes</td>
<td>The router is the only point of access into all Cloud Foundry components and customer apps. Large spikes in this graph typically indicate a problem, and could indicate a denial of service attack. For example, if the router goes down or does not have routes, the system is down and a large dip appears in the graph. However, some large spikes, such as those that would occur during a marketing event, are expected. Small fluctuations are not reflected on the graph.</td>
</tr>
</tbody>
</table>

### Router Dial Errors

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>Separate indicators monitor 5xx codes from the routers to backend CF components and user apps, respectively.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>Indicates failures connecting to components.</td>
</tr>
<tr>
<td>System metric</td>
<td><code>avg:cloudops_tools.app_instance_monitor.router.dial.errors(domain:run.pivotal.io) / avg:cloudops_tools.app_instance_monitor.router.dial.errors(cf_component:false)</code></td>
</tr>
</tbody>
</table>
| Alerts triggered | - No data for router dial errors  
- Router dial errors for console.run.pivotal.io  
- Too many router dial errors for cf components |
### Router CPU

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>OS-level CPU usage.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>Routers are multi-threaded and consume a large number of CPU cycles. If the routers are using too much CPU, we use BOSH to scale them.</td>
</tr>
<tr>
<td>System metric</td>
<td><code>bosh.healthmonitor.system.cpu.user{deployment:cf-cfapps-io2,job:}</code></td>
</tr>
<tr>
<td>Notes</td>
<td>In general, we add routers whenever doing so may resolve issues.</td>
</tr>
</tbody>
</table>

### AWS Events

<table>
<thead>
<tr>
<th>What we monitor</th>
<th>The feed from <code>aws ec2 events</code></th>
</tr>
</thead>
<tbody>
<tr>
<td>Why we monitor it</td>
<td>Contains important or critical information from our IaaS about virtual machines, RDS, etc.</td>
</tr>
<tr>
<td>System metric</td>
<td>N/A</td>
</tr>
<tr>
<td>Alerts triggered</td>
<td>None</td>
</tr>
<tr>
<td>Notes</td>
<td>Only applies to Cloud Foundry deployments on AWS.</td>
</tr>
</tbody>
</table>
Providing a Certificate for Your SSL/TLS Termination Point

Page last updated:

This topic describes how to configure SSL/TLS termination for HTTP traffic in Pivotal Cloud Foundry (PCF) Elastic Runtime with an SSL certificate, as part of the process of configuring Elastic Runtime for deployment.

About SSL/TLS Termination in PCF Elastic Runtime

When you deploy PCF, you must configure the SSL/TLS termination for HTTP traffic in your Elastic Runtime configuration. You can terminate SSL/TLS at any one of the following entry points into PCF:

- Gorouter
- Load balancer and Gorouter
- Load balancer
- HAProxy

The following table summarizes SSL/TLS termination options in PCF and provides guidance on which option to choose for your deployment.

<table>
<thead>
<tr>
<th>If the following applies to you:</th>
<th>Then terminate SSL/TLS at:</th>
<th>Related topic and configuration procedure:</th>
</tr>
</thead>
<tbody>
<tr>
<td>You want the most performant and recommended option, and You can use a single SAN certificate for your deployment for your wildcard domains.</td>
<td>Gorouter only. Select the Forward SSL to Elastic Runtime Router in your Elastic Runtime network configuration.</td>
<td>Terminating SSL/TLS at the Gorouter Only</td>
</tr>
<tr>
<td>You cannot use a single SAN certificate for all system and application domains for your deployment, or You require Extended Validation (EV) certificates.</td>
<td>Load balancer only. Select the Forward unencrypted traffic to Elastic Runtime Router</td>
<td>Terminating SSL/TLS at the Load Balancer</td>
</tr>
<tr>
<td>You want a higher level of security, and You do not mind a slightly less performant deployment, and You can use a single SAN certificate on the Gorouter, either for all system and application domains (but with a different key than for the same certificates hosted on your load balancer) or for a single domain (but with hostname verification disabled on the load balancer).</td>
<td>Load balancer and Gorouter. Select the Forward SSL to Elastic Runtime Router in your Elastic Runtime network configuration.</td>
<td>Terminating SSL/TLS at Gorouter and Load Balancer</td>
</tr>
<tr>
<td>You can use a single SAN certificate for your deployment for your wildcard domains, and You are deploying a test or development environment, or You do not mind a slightly less performant deployment.</td>
<td>HAProxy. Select the Forward SSL to HAProxy.</td>
<td>Terminating SSL/TLS at HAProxy</td>
</tr>
</tbody>
</table>

Certificate Requirements for PCF

The following list describes the certificate requirements for deploying PCF.

- You must obtain at least one SSL/TLS certificate for your environment.
  - In a production environment, use a signed SSL/TLS certificate (trusted) from a known certificate authority (CA).
  - In a development or testing environment, you can use a trusted CA certificate or a self-signed certificate. You can generate a self-signed certificate with `openssl` or a similar tool, or use the Elastic Runtime Ops Manager interface to generate a certificate for you.

**Note:** Certificates generated in Elastic Runtime are signed by the Ops Manager Certificate Authority. They are not technically self-signed, but they are sometimes referred to as “Self-Signed Certificates” in the Ops Manager UI and throughout this documentation.
Certificates used in PCF must be encoded in the PEM format.

When you generate a certificate, save the private key used to generate your certificate in a safe place. You must upload its contents to the Elastic Runtime networking configuration.

The certificate on the Gorouter must be associated with the correct hostname so that HTTPS can validate the request.

If wildcard certificates are not supported for some or all of your domains, then configure termination requests at the load balancer only. In this type of deployment, the load balancer passes unencrypted traffic to the Gorouter. As a result, you avoid having to reissue and reinstall certificates on the Gorouter for every app or UAA security zone.

Extended Validation (EV) certificates support multiple hostnames, like SAN, but do not support wildcards. For this reason, if EV certs are required, then terminate TLS/SSL at the load balancer only for the same reason stated above. You can avoid having to reissue and reinstall certificates on the Gorouter for every app or UAA security zone.

Certificate Requirements on AWS

If you are deploying PCF on AWS, then the certificate that you configure in Elastic Runtime must match the certificate that you upload to AWS as a prerequisite to PCF deployment. For more information, see the Upload an SSL Certificate section of the Deploying the CloudFormation Template for PCF on AWS topic.

Certificate Requirements on GCP

If you are deploying PCF on GCP, then you must add your certificate to both the frontend configuration of your HTTP Load Balancer and to the Gorouter (Elastic Runtime Router). For more information, see Create Instance Groups and the HTTP(S) Load Balancer.

GCP load balancers actually forward both encrypted (WebSockets) and unencrypted (HTTP and TLS-terminated HTTPS) traffic to the Gorouter. When configuring the point-of-entry for a GCP deployment, select Forward SSL to Elastic Runtime Router in your Elastic Runtime network configuration. This point-of-entry selection accommodates this special characteristic of GCP deployments.

Creating a Wildcard Certificate for PCF Deployments

This section describes how to create or generate a certificate for your PCF Elastic Runtime environment. If you are deploying to a production environment, you should obtain a certificate from a trusted authority (CA).

For internal development or testing environments, you have two options for creating a required SSL certificates.

- You can create a self-signed certificate, or
- You can have Elastic Runtime generate the certificate for you.

To create a certificate, you can use a wide variety of tools including OpenSSL, Java’s keytool, Adobe Reader, and Apple’s Keychain to generate a Certificate Signing Request (CSR).

In either case for either self-signed or trusted single certificates, apply the following rules when creating the CSR:

- Specify your registered wildcard domain as the Common Name. For example, *.yourdomain.com.

  If you are using a split domain setup that separates the domains for apps and system components (recommended), then enter the following values in the Subject Alternative Name of the certificate:

  - *.apps.yourdomain.com
  - *.system.yourdomain.com
  - *.login.system.yourdomain.com
  - *.uaa.system.yourdomain.com

- If you are using a single domain setup, then use the following values as the Subject Alternative Name of the certificate:

  - *.login.system.yourdomain.com
  - *.uaa.system.yourdomain.com

  Note: SSL certificates generated for wildcard DNS records only work for a single domain name component or component fragment. For example, a certificate generated for both *.apps.EXAMPLE.com and *.system.EXAMPLE.com does not work for *.apps.EXAMPLE.com and *.system.EXAMPLE.com. The certificate must have both *.apps.EXAMPLE.com and *.system.EXAMPLE.com attributed to it.
Generating a RSA Certificate in Elastic Runtime

1. Navigate to the Ops Manager Installation Dashboard.

2. Click the Elastic Runtime tile in the Installation Dashboard.

3. Click Networking.

4. Click Generate RSA Certificate to populate the Router SSL Termination Certificate and Private Key fields with RSA certificate and private key information.

5. If you are using a split domain setup that separates the domains for apps and system components (recommended), then enter the following domains for the certificate:
   - *.yourdomain.com
   - *.apps.yourdomain.com
   - *.system.yourdomain.com
   - *.login.system.yourdomain.com
   - *.uaa.system.yourdomain.com

   For example, "*.example.com", "*.apps.example.com", "*.system.example.com", "*.login.system.example.com", "*.uaa.system.example.com"
Administering and Operating Cloud Foundry

For Administrators of a Running Cloud Foundry Deployment

- Managing Custom Buildpacks
- Adding a Custom Stack
- Using Docker in Cloud Foundry
- Managing Domains and Routes
- Creating and Managing Users with the cf CLI
- Creating and Managing Users with the UAA CLI (UAAC)
- Creating and Modifying Quota Plans
- Getting Started with the Notifications Service
- Feature Flags

For Operators Deploying Cloud Foundry

- Enabling IPv6 for Hosted Applications
- Securing Traffic into Cloud Foundry
- Enabling TCP Routing
- Supporting WebSockets
- Configuring Load Balancer Healthchecks for Cloud Foundry
Managing Custom Buildpacks

This topic describes how an admin can manage additional buildpacks in Cloud Foundry. If your application uses a language or framework that the Cloud Foundry system buildpacks do not support, you can:

- Write your own buildpack
- Customize an existing buildpack
- Use a [Cloud Foundry Community Buildpack](https://gerrit.cloud.google.com/p/cfBuildpacks/commits/)
- Use a [Heroku Third-Party Buildpack](https://devcenter.heroku.com/articles/third-party-buildpacks)

## Add a Buildpack

**Note:** You must be an administrator for your Cloud Foundry org to run the commands discussed in this section.

To add a buildpack, run:

```bash
cf create-buildpack BUILDPACK PATH POSITION [--enable|--disable]
```

The arguments to `cf create-buildpack` specify the following:

- **buildpack** specifies the buildpack name.
- **path** specifies where to find the buildpack. The path can point to a zip file, the URL of a zip file, or a local directory.
- **position** specifies where to place the buildpack in the detection priority list. See [Buildpack Detection](https://docs.cloudfoundry.org/guides/buildpacks/BP-Detection.html).
- **enable** or **disable** specifies whether to allow apps to be pushed with the buildpack. This argument is optional, and defaults to enable. While a buildpack is disabled, app developers cannot push apps using that buildpack.

To confirm that you have successfully added a buildpack, run:

```bash
cf buildpacks
```

The following example shows the output from running the `cf buildpacks` command after the administrator added a Python buildpack:

```
buildpack	position		enabled																		filename
rubby_buildpackv1		1		true		false		buildpack_ruby_v16-245-g2f4ad8.zip
nodejs_buildpackv1		2		true		false		buildpack_nodejs_v8-177-g2f4ad8.zip
java_buildpackv1		3		true		false		buildpack_java_v2.1.zip
python_buildpackv1		4		true		false		buildpack_python_v2.7.6.zip
```

## Rename a Buildpack

```bash
cf rename-buildpack BUILDPACK_NAME NEW_BUILDPACK_NAME
```

For more information on renaming a buildpack, see the [CLI documentation](https://docs.cloudfoundry.org/guides/buildpacks/RB-Renaming.html).

## Update a Buildpack

```bash
cf update-buildpack BUILDPACK [-p PATH] [-i POSITION] [--enable|--disable] [--lock|--unlock]
```

For more information on updating a buildpack, see the [CLI documentation](https://docs.cloudfoundry.org/guides/buildpacks/RB-Updating.html).
Delete a Buildpack

Delete a Buildpack

$ cf delete-buildpack BUILDPACK [-f]

Lock and Unlock a Buildpack

Every new version of Cloud Foundry includes an updated buildpack. By default, your deployment applies the most recent buildpack when you upgrade. In some cases, however, you may want to preserve an existing buildpack, rather than upgrade to the latest version. For example, if an app you deploy depends on a specific component in Buildpack A that is not available in Buildpack B, you may want to continue using Buildpack A.

The `--lock` flag lets you continue to use your existing buildpack even after you upgrade. Locked buildpacks are not updated when PCF updates. You must manually unlock them to update them.

If you elect to use the `--unlock` flag, your deployment will apply the most recent buildpack when you upgrade PCF.

```
cf update-buildpack BUILDPACK [-p PATH] [-i POSITION] [--enable|--disable] [--lock|--unlock]
```

This feature is also available via API. For more information, see [the API documentation](#).

For more information on deleting a buildpack, see the [CLI documentation](#).

Disabling Custom Buildpacks

You can disable custom buildpacks using your Ops Manager Elastic Runtime tile. From the Application Containers pane, clear the Enable Custom Buildpacks checkbox, as shown in the image below.

![Disabling Custom Buildpacks](image)

By default, the cf CLI gives developers the option of using a custom buildpack when they deploy apps to Elastic Runtime. To do so, they use the `-b` option to provide a custom buildpack URL with the `cf push` command. Clearing the Enable Custom Buildpacks checkbox prevents the `-b` option from being used with external buildpack URLs.

For more information about custom buildpacks, refer to the [buildpacks](#) section of the PCF documentation.

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Adding a Custom Stack

This topic outlines how to add a custom stack under Diego architecture. To add a stack, you first build a BOSH job template that installs the stack on the host machine. Then you configure your deployment manifests so that Cloud Foundry can run the job when it creates cells.

The Cloud Foundry cflinuxfs2 repository contains scripts for building your own custom stacks, as well as the available Cloud Foundry stacks.

The following example adds a new Linux-based pancakes stack for use with the Garden-runc operating system. This pancakes stack could, for example, support applications that require an old version of CentOS or Ubuntu.

Step 1: Create a BOSH Job Template

Stacks exist in a subdirectory on their host machine, typically under /var/vcap/packages or /var/vcap/data. Your BOSH job template must deploy the stack onto a host machine, and provide lifecycle binaries that work with your stack. The lifecycle binaries for your stack are helper programs that stage and run apps on the stack file system. To create a pancakes-release job template that deploys a custom stack, follow these steps:

1. Create a BOSH release pancakes for a job template that expands a stack into place in its subdirectory. For example, a pancakes-rootfs template might create a full Linux root file system in the directory /var/vcap/packages/pancakes-rootfs/rootfs. See the ‘rootfses’ job template in diego-release for one way to do this.

2. Create lifecycle binaries for your stack. See the diego-release repository for examples of app lifecycle binary source code:
   - Buildpack App Lifecycle
   - Docker App Lifecycle
   - Windows App Lifecycle

3. Generate a gzipped tar archive of the lifecycle binaries, pancakes-app-lifecycle.tgz.

4. Create a dummy pancakes-app-lifecycle job template as a package within pancakes-release. Include the pancakes-app-lifecycle.tgz file in the job template directory.

   ![Note: The pancakes-app-lifecycle job template does not need to run any process of its own.]

5. List the dummy pancakes-app-lifecycle job as a dependency in the pancakes-release spec file. This makes BOSH publish the lifecycle binaries to /var/vcap/packages for inclusion in any cells that use the pancakes stack.

Step 2: Update the Manifests

1. Add the pancakes-rootfs job and release name to the Diego manifest, to the list of job templates defined for the cell object under base_job_templates. This makes the expanded rootsfs available locally on the Diego cell, at /var/vcap/packages/pancakes-rootfs/rootsfs. For example, in the manifests generated with the spiff-based tooling in diego-release, add the lines shown in bold to the following list of cell job templates:

   ```json
   cell:
   - name: rep
     release: diego
   - name: consul_agent
     release: cf
   - name: garden
     release: garden-runc
   - name: rootfses
     release: diego
   - name: pancakes-rootfs
     release: pancakes
   - name: metron_agent
     release: cf
   ```

2. Add pancakes-app-lifecycle to the base_job_templates list under the file_server Diego job. In diego-release, the file_server job resides in the access job template group. For example, add the lines shown in bold to the following list of job templates:

   ```json
   access:
   - name: ssh_proxy
     release: diego
   - name: consul_agent
   ```
3. The `diego.rep.preloaded_rootfses` property of the Cell Rep holds an array associating stacks with their file system root locations. Add a pair to this list to associate the `pancakes` stack with its file system root location, set up on the cell by the `pancakes-rootfs` job. For example, in the `diego` property under `rep` in your Diego manifest, set the array to the following by adding the text shown in bold:

```yaml
diego.rep.preloaded_rootfses:
  - cflinuxfs2:/var/vcap/packages/cflinuxfs2/rootfs
  - pancakes:/var/vcap/packages/pancakes-rootfs/rootfs
```

4. Configure the stager and nsync components to use the `pancakes` lifecycle binary bundle to start and stop apps running on the `pancakes` stack. For example, in CAPorelease, add the line shown in bold to the default list under the manifest definitions for both `diego.nsync.lifecycle_bundles` and `diego.stager.lifecycle_bundles`:

```yaml
description: "List of lifecycle bundles arguments for different stacks in form 'lifecycle-name:path/to/bundle'

default:
  - "buildpack/cflinuxfs2:buildpack_app_lifecycle/buildpack_app_lifecycle.tgz"
  - "buildpack/pancakes:pancakes-app-lifecycle/pancakes-app-lifecycle.tgz"
  - "buildpack/windows2012R2:windows_app_lifecycle/windows_app_lifecycle.tgz"
  - "docker:docker_app_lifecycle/docker_app_lifecycle.tgz"
```

5. Configure the Cloud Controller for the new stack by adding it to the `cc.stacks` property in the CF manifest. For example, in the diego-release manifest generation stubs for CF, add the lines shown in bold:

```yaml
cc:
  stacks:
  - name: "cflinuxfs2"
    description: "Cloud Foundry Linux-based filesystem"
  - name: "windows2012R2"
    description: "Windows Server 2012 R2"
  - name: "pancakes"
    description: "Linux-based filesystem, with delicious pancakes"
```
Using Docker in Cloud Foundry

Page last updated:

This topic provides information about how Docker works in Cloud Foundry and describes how to push an application with a Docker image. For information about Diego, see the Diego Architecture topic.

In addition to the default Linux environment provided by Cloud Foundry, operators can specify a Docker image that provides the file system used by the container. When pushing an app, you can specify the location of the docker image you want to use.

A Docker image consists of a collection of layers. Each layer consists of one or both of the following:

- Raw bits to download and mount. These bits form the file system.
- Metadata that describes commands, users, and environment for the layer. This metadata includes the `ENTRYPOINT` and `CMD` directives, and is specified in the Dockerfile.

How Garden-runC Creates Containers

Diego currently uses Garden-runC to construct Linux containers. Earlier versions of Diego used Garden-Linux. For more information, see the Garden topic.

**Note:** Elastic Runtime versions v1.8.8 and above use garden-runC instead of garden-linux.

Both Docker and Garden-runC use libraries from the Open Container Initiative (OCI) to build Linux containers. After creation, these containers use name space isolation, or namespaces, and control groups, or cgroups, to isolate processes in containers and limit resource usage. These are common kernel resource isolation features used by all Linux containers.

Before Garden-runC creates a Linux container, it creates a file system that is mounted as the root file system of the container. Garden-runC supports mounting Docker images as the root file systems for the containers it creates.

When creating a container, both Docker and Garden-runC perform the following actions:

- Fetch and cache the individual layers associated with a Docker image
- Combine and mount the layers as the root file system

These actions produce a container whose contents exactly match the contents of the associated Docker image.

How Diego Runs and Monitors Processes

After Garden-runC creates a container, Diego runs and monitors the processes inside of it.

To determine which processes to run, the Cloud Controller fetches and stores the metadata associated with the Docker image. The Cloud Controller uses this metadata to perform the following actions:

- Runs the start command as the user specified in the Docker image
- Instructs Diego and the Gorouter to route traffic to the lowest-numbered port exposed in the Docker image

**Note:** When launching an application on Diego, the Cloud Controller honors any user-specified overrides such as a custom start command or custom environment variables.

Docker Security Concerns in a Multi-Tenant Environment

The attack surface area for a Docker-based container running on Diego remains somewhat higher than that of a buildpack application because Docker allows users to fully specify the contents of their root file systems. A buildpack application runs on a trusted root filesystem.

Garden-runC provides features that allow the platform to run Docker images more securely in a multi-tenant context. In particular, Cloud Foundry uses the `user-namespacing` feature found on modern Linux kernels to ensure that users cannot gain escalated privileges on the host even if they escalate privileges within a container.
The Cloud Controller always runs Docker containers on Diego with user namespaces enabled. This security restriction prevents certain features, such as the ability to mount FuseFS devices, from working in Docker containers.

To mitigate security concerns, Cloud Foundry recommends that you run only trusted Docker containers on the platform. By default, the Cloud Controller does not allow Docker-based applications to run on the platform.

To allow Docker-based applications to run, a Cloud Controller administrator can enable the `diego_docker` feature flag with the following command:

```
$ cf enable-feature-flag diego_docker
```

To disallow Docker-based applications, a Cloud Controller administrator can run the following command:

```
$ cf disable-feature-flag diego_docker
```

**Note:** Disabling the `diego_docker` feature flag stops all Docker-based apps in your deployment within a few convergence cycles, on the order of a minute.

---

**Push a Docker Image with the cf CLI**

Follow these instructions to deploy updated or new Docker images using the [Cloud Foundry Command Line Interface (cf CLI)](https://docs.cloudfoundry.org/guides/push-docker-images.html).

When pushing an app, you specify either a Docker image on Docker Hub or the URI to a Docker registry. Diego does not support using Docker registries that require user credentials.

Also, when using a Docker image with Cloud Foundry, you must use a registry that does the following:

- Supports the [Docker Registry API V2](https://docs.docker.com/registry/spec/api/)
- Presents a valid certificate for HTTPS traffic

**Push a Docker Image Using Docker Hub**

To deploy a Docker image using Docker Hub, run the following command:

```
$ cf push APP-NAME --docker-image REPO/IMAGE
```

Replace the following values in the command above:

- **APP-NAME**: the name of the app being pushed
- **REPO**: the name of the repository where the image is stored
- **IMAGE**: the name of an image from Docker Hub

For example, the following command pushes the `my-image` image from Docker Hub to a Cloud Foundry app:

```
$ cf push my-app --docker-image cloudfoundry/my-image
```

**Push a Docker Image from Another Registry**

As an alternative to Docker Hub, you can use any Docker image registry that presents a valid certificate for HTTPS traffic.

To deploy a Docker image using a specified Docker registry, run the following command:

```
$ cf push APP-NAME --docker-image MY-PRIVATE-REGISTRY.DOMAIN:PORT/REPO/IMAGE:TAG
```

Replace the following values in the command above:

- **APP-NAME**: the name of the app being pushed
- **MY-PRIVATE-REGISTRY.DOMAIN**: the path to the Docker registry
- **PORT**: the port where the registry serves traffic
- **REPO**: the name of the repository where the image is stored
- **IMAGE**: the name of the image being pushed
- **TAG**: the tag or version for the image

For example:

```bash
cf push my-app --docker-image internal-registry.example.com:5000/my-repo/my-image:v2
```
Managing Domains and Routes

If you are an administrator, you can manage custom shared domains and wildcard routes.

For additional information about managing routes and domains, refer to the following topic:

- Routes and Domains

Creating a Shared Custom Domain

You can use a registered domain of your own and associate it with all organizations in your account. Use the `cf create-shared-domain` command to create a shared custom domain available to all organizations in your account.

For example:

```
cf create-shared-domain shared-domain.example.com
```

Deleting a Shared Custom Domain

Use the `cf delete-shared-domain` command to delete a shared domain:

```
cf delete-shared-domain shared-domain.example.com
```

Note: Deleting a shared domain removes all associated routes, making any application with this domain unreachable.

Creating a Wildcard Route

Use the `cf create-route` command with a wildcard route by specifying the host as `*`. The star operator, `*`, signals a wildcard route to match any URL that uses your domain, regardless of the host.

```
Note: You must surround the * with quotation marks when referencing it using the CLI.
```

For example, the following command created the wildcard route `*.example.org` in the “development” space:

```
cf create-route development.example.org -n "*"
```
Creating and Managing Users with the cf CLI

Using the Cloud Foundry Command Line Interface (cf CLI), an administrator can create users and manage user roles. Cloud Foundry uses role-based access control, with each role granting permissions in either an organization or an application space.

For more information, see Organizations, Spaces, Roles, and Permissions.

Note: To manage users, organizations, and roles with the cf CLI, you must log in with UAA Administrator user credentials. In Pivotal Operations Manager, refer to Elastic Runtime > Credentials for the UAA admin name and password.

Creating and Deleting Users

<table>
<thead>
<tr>
<th>FUNCTION</th>
<th>COMMAND</th>
<th>EXAMPLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create a new user</td>
<td>cf create-user USERNAME PASSWORD</td>
<td>cf create-user Alice pa55w0rd</td>
</tr>
<tr>
<td>Delete a user</td>
<td>cf delete-user USERNAME</td>
<td>cf delete-user Alice</td>
</tr>
</tbody>
</table>

Creating Administrator Accounts

To create a new administrator account, use the UAA CLI.

Note: The cf CLI cannot create new administrator accounts.

Org and App Space Roles

A user can have one or more roles. The combination of these roles defines the user’s overall permissions in the org and within specific app spaces in that org.

Org Roles

Valid org roles are OrgManager, BillingManager, and OrgAuditor.

<table>
<thead>
<tr>
<th>FUNCTION</th>
<th>COMMAND</th>
<th>EXAMPLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>View the organizations belonging to an account</td>
<td>cf orgs</td>
<td>cf orgs</td>
</tr>
<tr>
<td>View all users in an organization by role</td>
<td>cf org-users ORGANIZATION_NAME</td>
<td>cf org-users my-example-org</td>
</tr>
<tr>
<td>Assign an org role to a user</td>
<td>cf set-org-role USERNAME ORGANIZATION_NAME ROLE</td>
<td>cf set-org-role Alice my-example-org OrgManager</td>
</tr>
<tr>
<td>Remove an org role from a user</td>
<td>cf unset-org-role USERNAME ORGANIZATION_NAME ROLE</td>
<td>cf unset-org-role Alice my-example-org OrgManager</td>
</tr>
</tbody>
</table>

App Space Roles

Each app space role applies to a specific app space.

Valid app space roles are SpaceManager, SpaceDeveloper, and SpaceAuditor.

<table>
<thead>
<tr>
<th>FUNCTION</th>
<th>COMMAND</th>
<th>EXAMPLE</th>
</tr>
</thead>
<tbody>
<tr>
<td>View the spaces in an org</td>
<td>cf spaces</td>
<td>cf spaces</td>
</tr>
<tr>
<td>View all users in a space</td>
<td>cf space-users ORGANIZATION_NAME SPACE_NAME</td>
<td>cf space-users my-example-org development</td>
</tr>
<tr>
<td>by role</td>
<td>cf set-space-role USERNAME ORGANIZATION_NAME SPACE_NAME ROLE</td>
<td>cf set-space-role Alice my-example-org development SpaceAuditor</td>
</tr>
<tr>
<td>---------------------------------------------</td>
<td>--------------------------------------------------------------</td>
<td>---------------------------------------------------------------</td>
</tr>
<tr>
<td>Assign a space role to a user</td>
<td>cf set-space-role USERNAME ORGANIZATION_NAME SPACE_NAME ROLE</td>
<td>cf set-space-role Alice my-example-org development SpaceAuditor</td>
</tr>
<tr>
<td>Remove a space role from a user</td>
<td>cf unset-space-role USERNAME ORGANIZATION_NAME SPACE_NAME ROLE</td>
<td>cf unset-space-role Alice my-example-org development SpaceAuditor</td>
</tr>
</tbody>
</table>
Creating and Managing Users with the UAA CLI (UAAC)

Using the UAA Command Line Interface (UAAC), an administrator can create users in the User Account and Authentication (UAA) server.

Note: The UAA only creates users in UAA, and does not assign roles in the Cloud Controller database (CCDB). In general, administrators create users using the Cloud Foundry Command Line Interface (cf CLI). The cf CLI both creates user records in the UAA and associates them with org and space roles in the CCDB. Before administrators can assign roles to the user, the user must log in through Apps Manager or the cf CLI for the user record to populate the CCDB. Review the Creating and Managing Users with the cf CLI topic for more information.

For additional details and information, refer to the following topics:

- UAA Overview
- UAA Sysadmin Guide
- Other UAA Documentation

Note: UAAC requires Ruby v2.3.1 or later. If you have an earlier version of Ruby installed, install v2.3.1 or later before using the UAAC.

Create an Admin User

1. Install the UAA CLI, `uaac`.

   `gem install cf-uaac`

2. Use the `uaac target uaas.YOUR-DOMAIN` command to target your UAA server.

   `uaac target uaas.example.com`

3. Record the `uaa:admin:client_secret` from your deployment manifest.

4. Run `uaac token client get admin -s ADMIN-CLIENT-PASSWORD` to authenticate and obtain an access token for the admin client from the UAA server. Replace `ADMIN-CLIENT-PASSWORD` with your admin password. UAAC stores the token in `~/.uaac.yml`.

   `uaac token client get admin -s MyAdminPassword`

5. Use the `uaac contexts` command to display the users and applications authorized by the UAA server, and the permissions granted to each user and application.

   
   ```
   [1]*[admin]
   client_id: admin
   access_token: aBcdEfg0hIJKlm123.e
   token_type: bearer
   expire_in: 43200
   scope: uaa.admin clients.secret scim.read
   jti: 91b3-abcd123
   ```

6. In the output from `uaac contexts`, search in the `scope` section of the `client_id: admin` user for `scim.write`. The value `scim.write` represents sufficient permissions to create accounts.

7. If the admin user lacks permissions to create accounts, add the permissions by following these steps:

   - Run `uaac client update admin --authorities "EXISTING-PERMISSIONS scim.write"` to add the necessary permissions to the admin user account on the UAA server. Replace EXISTING-PERMISSIONS with the current contents of the `scope` section from `uaac contexts`.
   - Run `uaac token delete` to delete the local token.
   - Run `uaac token client get admin` to obtain an updated access token from the UAA server.
$ uaac contexts
[1][admin]
client_id: admin
...
scope: uaa.admin clients.secret scim.read
...
$ uaac client update admin --authorities "uaac client get admin | awk '{e=0;}/authorities/{e=1;if(e==1){$1="";print}}'" scim.write
$ uaac token delete
$ uaac token client get admin

8. Run the following command to create an admin user: `uaac user add NEW-ADMIN-USERNAME -p NEW-ADMIN-PASSWORD --emails NEW-ADMIN-EMAIL`. Replace `NEW-ADMIN-USERNAME`, `NEW-ADMIN-PASSWORD`, and `NEW-ADMIN-EMAIL` with appropriate information.

$ uaac user add Adam -p newAdminSecretPassword --emails newadmin@example.com

9. Run `uaac member add GROUP NEW-ADMIN-USERNAME` to add the new admin to the groups `cloud_controller.admin`, `uaa.admin`, `scim.read`, and `scim.write`.

$ uaac member add cloud_controller.admin Adam
$ uaac member add uaa.admin Adam
$ uaac member add scim.read Adam
$ uaac member add scim.write Adam

Note: If you want to create an admin user account with read-only access to Cloud Controller APIs, then in the first command, replace the `cloud_controller.admin` group with `cloud_controller.admin_read_only`. As a result, the created admin account can view but not modify all Cloud Controller API resources. For more information about which roles can perform various operations, see the Roles and Permissions topic.

Grant Admin Permissions to an External Group (SAML or LDAP)

Follow the steps below to grant all users under an external group admin permissions:

1. Obtain the credentials of an admin client created using UAAC as above, or refer to the `uaa:scim` section of your deployment manifest for the user name and password of an admin user.

2. Run `uaac token client get admin -s ADMIN-CLIENT-PASSWORD` to authenticate and obtain an access token for the admin client from the UAA server. Replace `ADMIN-CLIENT-PASSWORD` with your admin password. UAAC stores the token in `~/.uaac.yml`.

$ uaac token client get admin -s MyAdminPassword

3. Run the commands below to grant all users under the mapped LDAP Group admin permissions. Replace `GROUP-DISTINGUISHED-NAME` with an appropriate group name.

```
uaac group map --name scim.read "GROUP-DISTINGUISHED-NAME"
uaac group map --name cloud_controller.admin "GROUP-DISTINGUISHED-NAME"
```

4. Retrieve the name of your SAML provider by navigating to the Elastic Runtime tile on the Ops Manager Installation Dashboard, clicking Authentication and Enterprise SSO, and recording the value under Provider Name. For more information about configuring PCF for a SAML identity provider, see the Configuring Authentication and Enterprise SSO for Elastic Runtime topic.

5. Run the commands below to grant all users under the mapped SAML group admin permissions. Replace `GROUP-DISTINGUISHED-NAME` with the group name, and `SAML-PROVIDER-NAME` with the name of your SAML provider.

```
uaac group map --name scim.read "GROUP-DISTINGUISHED-NAME" --origin SAML-PROVIDER-NAME
uaac group map --name cloud_controller.admin "GROUP-DISTINGUISHED-NAME" --origin SAML-PROVIDER-NAME
```

Create Users

1. Obtain the credentials of an admin client created using UAAC as above, or refer to the `uaa:scim` section of your deployment manifest for the user name and password of an admin user.

2. Run `cf login -u NEW-ADMIN-USERNAME -p NEW-ADMIN-PASSWORD` to log in.
$ cf login -u Adam -p newAdminSecretPassword

3. Run `cf create-user NEW-USER-NAME NEW-USER-PASSWORD` to create a new user.

$ cf create-user Charlie aNewPassword

### Change Passwords

1. Obtain the credentials of an admin client created using UAAC as above, or refer to the `uaa_scim` section of your deployment manifest for the user name and password of an admin user.

2. Run `uaac token client get admin -s ADMIN-CLIENT-PASSWORD` to authenticate and obtain an access token for the admin client from the UAA server. Replace `ADMIN-CLIENT-PASSWORD` with your admin password. UAAC stores the token in `~/.uaac.yml`.

$ uaac token client get admin -s MyAdminPassword

3. Run `uaac contexts` to display the users and applications authorized by the UAA server, and the permissions granted to each user and application.

    $ uaac contexts
    [1]*[admin]
    client_id:admin
    access_token:ajBedEjphbJKlm123.e
    token_type: bearer
    expire_in: 432000
    scope: uaa.admin clients.secret password.read
    jti: 91b3-abcd123

4. In the output from `uaac contexts`, search in the `scope` section of the `client_id:admin` user for `password.write`. The value `password.write` represents sufficient permissions to change passwords.

5. If the admin user lacks permissions to change passwords, add the permissions by following these steps:

   - Run `uaac client update admin --authorities "EXISTING-PERMISSIONS password.write"` to add the necessary permissions to the admin user account on the UAA server. Replace EXISTING-PERMISSIONS with the current contents of the `scope` section from `uaac contexts`.
   - Run `uaac token delete` to delete the local token.
   - Run `uaac token client get admin` to obtain an updated access token from the UAA server.

    $ uaac contexts
    [1]*[admin]
    client_id:admin
    ... scope: uaa.admin clients.secret password.read ...
    ...
    $ uaac client update admin --authorities "uaac client get admin \
    awk "/(authorities:| scopes:)/ {e=0}/authorities:/{e=1;if(e==1){$1="";print}}" password.write"
    $ uaac token delete
    $ uaac token client get admin

6. Run `uaac password set USER-NAME -p TEMP-PASSWORD` to change an existing user password to a temporary password.

    $ uaac password set Charlie -p ThisIsATempPassword

7. Provide the `TEMP-PASSWORD` to the user. Have the user use `cf target api.YOUR-DOMAIN`, `cf login -u USER-NAME -p TEMP-PASSWORD`, and `cf passwd` to change the temporary password. See the Configuring UAA Password Policy topic to configure the password policy.
Retrieve User Email Addresses

Some Cloud Foundry components, like Cloud Controller, only use GUIDs for user identification. You can use the UAA to retrieve the emails of your Cloud Foundry instance users either as a list or, for a specific user, with that user’s GUID.

Follow the steps below to retrieve user email addresses:

1. Run `uaac target uaa.YOUR-DOMAIN` to target your UAA server.

   ```bash
   $ uaac target uaa.example.com
   ```

2. Record the `uaa:admin:client_secret` from your deployment manifest.

3. Run `uaac token client get admin --client-password ADMIN-CLIENT-PASSWORD` to authenticate and obtain an access token for the admin client from the UAA server.

   Replace `ADMIN-CLIENT-PASSWORD` with your admin password. UAAC stores the token in `~/.uaac.yml`.

   ```bash
   $ uaac token client get admin --client-password MyAdminPassword
   ```

4. Run `uaac contexts` to display the users and applications authorized by the UAA server, and the permissions granted to each user and application.

   ```bash
   $ uaac contexts
   ```

5. In the output from `uaac contexts`, search in the `scope` section of the `client_id: admin` user for `scim.read`. The value `scim.read` represents sufficient permissions to query the UAA server for user information.

6. If the admin user lacks permissions to query the UAA server for user information, add the permissions by following these steps:

   - Run `uaac client update admin --authorities "EXISTING-PERMISSIONS scim.write"` to add the necessary permissions to the admin user account on the UAA server. Replace `EXISTING-PERMISSIONS` with the current contents of the `scope` section from `uaac contexts`.
   - Run `uaac token delete` to delete the local token.
   - Run `uaac token client get admin` to obtain an updated access token from the UAA server.

   ```bash
   $ uaac contexts
   ```

7. Run `uaac users` to list your Cloud Foundry instance users. By default, the `uaac users` command returns information about each user account including GUID, name, permission groups, activity status, and metadata. Use the `--attributes emails` or `-a emails` flag to limit the output of `uaac users` to email addresses.
8. Run `uaac users "id eq GUID" --attributes emails` with the GUID of a specific user to retrieve that user’s email address.

```bash
$ uaac users "id eq 'aabbcc11-22a5-87-8056-beaf84'" --attributes emails
resources:
  emails:
    value: user1@example.com
```

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Creating and Modifying Quota Plans

Quota plans are named sets of memory, service, and instance usage quotas. For example, one quota plan might allow up to 10 services, 10 routes, and 2 GB of RAM, while another might offer 100 services, 100 routes, and 10 GB of RAM. Quota plans have user-friendly names, but are referenced in Cloud Foundry (CF) internal systems by unique GUIDs.

Quota plans are not directly associated with user accounts. Instead, every org has a list of available quota plans, and the account admin assigns a specific quota plan from the list to the org. Everyone in the org shares the quotas described by the plan. There is no limit to the number of defined quota plans an account can have, but only one plan can be assigned at a time.

You must set a quota plan for an org, but you can choose whether to set a space quota.

Org Quota Plan Attributes

<table>
<thead>
<tr>
<th>Name</th>
<th>Description</th>
<th>Valid Values</th>
<th>Example Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>The name you use to identify the plan</td>
<td>A sequence of letters, digits, and underscore characters. Quota plan names within an account must be unique.</td>
<td>silver_quota</td>
</tr>
<tr>
<td>memory_limit</td>
<td>Maximum memory usage allowed</td>
<td>An integer and a unit of measurement like M, MB, G, or GB</td>
<td>2048M</td>
</tr>
<tr>
<td>app_instance_limit</td>
<td>Maximum app instances allowed.</td>
<td>An integer</td>
<td>25</td>
</tr>
<tr>
<td>non_basic_services_allowed</td>
<td>Determines whether users can provision instances of non-free service plans. Does not control plan visibility. When false, non-free service plans may be visible in the marketplace but instances cannot be provisioned.</td>
<td>true or false</td>
<td>true</td>
</tr>
<tr>
<td>total_routes</td>
<td>Maximum routes allowed</td>
<td>An integer</td>
<td>500</td>
</tr>
<tr>
<td>total_reserved_route_ports</td>
<td>Maximum routes with reserved ports</td>
<td>An integer not greater than total_routes</td>
<td>60</td>
</tr>
<tr>
<td>total_services</td>
<td>Maximum services allowed</td>
<td>An integer</td>
<td>25</td>
</tr>
<tr>
<td>trial_db_allowed</td>
<td>Legacy Field. Value can be ignored.</td>
<td>true or false</td>
<td>true</td>
</tr>
</tbody>
</table>

Default Quota Plan for an Org

Cloud Foundry installs with a quota plan named default with the following values:

- Memory Limit: 10240 MB
- Total Routes: 1000
- Total Services: 100
- Non-basic Services Allowed: True
- Trial DB Allowed: True

Create a New Quota Plan for an Org

Note: The org manager sets and manages quotas. See the Orgs, Spaces, Roles, and Permissions topic for more information.

You must set an org quota. You can create a new quota plan for an org in one of two ways:
• Directly modify the CF deployment manifest before deploying
• Use cf create-quota after deploying

Modify the CF Deployment Manifest

The CF Deployment manifest specifies the default quota plans applied to orgs. Follow the steps below to modify the default quota plans by locating and editing the manifest.

1. In a terminal window, run bosh edit deployment to open the deployment manifest YAML file in your default text editor.
2. Search for quota_definitions.
3. Add a new quota definition with values that you specify. Use the default quota definition as a formatting template. The following example shows the quota_definitions portion of the cf.yml manifest after adding the silver_quota plan:

```yaml
quota_definitions:
  default:
    memory_limit: 1024M
    non_basic_services_allowed: true
    total_routes: 1000
    total_services: 100
    trial_db_allowed: true
  silver_quota:
    memory_limit: 2048M
    non_basic_services_allowed: true
    total_routes: 500
    total_services: 25
    trial_db_allowed: true
```
4. Save and close the deployment manifest.
5. Run bosh deploy to apply the change.

Note: Any subsequent updates to the quota in the manifest are not applied to your environment after the initial deploy, even though BOSH updates the controller instance with new settings.

Use cf create-quota

In a terminal window, run the following command. Replace the placeholder attributes with the values for this quota plan:

```
cf create-quota QUOTA [-m TOTAL_MEMORY] [-i INSTANCE_MEMORY] [-r ROUTES] [-s SERVICE_INSTANCES] [-allow-paid-service-plans]
```

This command accepts the following flags:

- `-m`: Total amount of memory
- `-i`: Maximum amount of memory an application instance can have (`-1` represents an unlimited amount)
- `-r`: Total number of routes
- `-s`: Total number of service instances
- `-allow-paid-service-plans`: Can provision instances of paid service plans

Example:

```
$ cf create-quota small -m 2048M -i 1024M -r 10 -s 10 --allow-paid-service-plans
```

Modify an Existing Quota Plan for an Org

You can modify an existing quota plan for an org in one of two ways:

• Directly modify the CF deployment manifest before deploying.
• Use `cf update-quota` after deploying.

Modify the Manifest

1. In a terminal window, run `bosh edit deployment` to open the deployment manifest YAML file in your default text editor.

2. Search for `quota_definitions`.

3. Modify the value of the attribute.

4. Save and close the deployment manifest.

Use `cf update-quota`

1. Run `cf quotas` to find the names of all quota definitions available to your org. Note the name of the quota plan to be modified.

2. Run the following command, replacing QUOTA with the name of your quota.

   

   This command accepts the following flags:

   - `-i`: Maximum amount of memory an application instance can have (`-1` represents an unlimited amount)
   - `-m`: Total amount of memory a space can have
   - `-n`: New name
   - `-r`: Total number of routes
   - `-s`: Total number of service instances
   - `--allow-paid-service-plans`: Can provision instances of paid service plans
   - `--disallow-paid-service-plans`: Can not provision instances of paid service plans

   Example:

   $ cf update-quota small -i 2048M -m 4096M -r 20 -s 20 --allow-paid-service-plans

Create and Modify Quota Plans for a Space

For each org, Org Managers create and modify quota plans for spaces in the org. If an Org Manager allocates a space quota, CF verifies that resources do not exceed the allocated space limit. For example, when a Space Developer deploys an application, CF first checks the memory allocation at the space level, then at the org level.

Perform the following procedures to create and modify quota plans for individual spaces within an org.

Create a New Quota Plan for a Space

In a terminal window, run the following command to create a quota for a space. Replace the placeholder attributes with the values for this quota plan:

```bash
cf create-space-quota QUOTA [-i INSTANCE_MEMORY] [-m MEMORY] [-r ROUTES] [-s SERVICE_INSTANCES] [--allow-paid-service-plans]
```

Example:
Modify a Quota Plan for a Space

Run `cf space-quotas` to find the names of all space quota available to your org. Note the name of the quota plan to be modified.

```
cython
$ cf space-quotas
Getting quotas as admin@example.com...
OK

<table>
<thead>
<tr>
<th>name</th>
<th>total memory limit</th>
<th>instance memory limit</th>
<th>routes</th>
<th>service instances</th>
<th>paid service plans</th>
</tr>
</thead>
<tbody>
<tr>
<td>big</td>
<td>2G</td>
<td>unlimited</td>
<td>0</td>
<td>0</td>
<td>unlimited</td>
</tr>
<tr>
<td>trial</td>
<td>2G</td>
<td>0</td>
<td>10</td>
<td>0</td>
<td>unlimited</td>
</tr>
<tr>
<td>trial</td>
<td>2G</td>
<td>unlimited</td>
<td>0</td>
<td>0</td>
<td>unlimited</td>
</tr>
</tbody>
</table>

To modify that quota, use the `update-space-quota` command. Replace the placeholder attributes with the values for this quota plan.

```
cython
```

Example:

```
cython
$c cf update-space-quota big -i 20 -m 4096M -n bigger -r 20 -s 20 --allow-paid-service-plans
```

Run cf help

For more information regarding quotas, run `cf help` to view a list and brief description of all cf CLI commands. Scroll to view org and space quotas usage and information.

```
cython
$ cf help
ORG ADMIN:
quotas          List available usage quotas
quota           Show quota info
set-quota       Assign a quota to an org
create-quota    Define a new resource quota
delete-quota    Delete a quota
update-quota    Update an existing resource quota
share-private-domain Share a private domain with an org
unshare-private-domain Unshare a private domain with an org

SPACE ADMIN:
space-quotas    List available space resource quotas
space-quota     Show space quota info
create-space-quota Define a new space resource quota
update-space-quota update an existing space quota
delete-space-quota Delete a space quota definition and unassign the space quota from all spaces
set-space-quota Assign a space quota definition to a space
unset-space-quota Unassign a quota from a space
```
Getting Started with the Notifications Service

This topic describes how to use the Notifications Service, including how to create a client, obtain a token, register notifications, create a custom template, and send notifications to your users.

Prerequisites

You must have the following setup before using the Notifications Service:

- Install Elastic Runtime.
- You must have admin permissions on your Cloud Foundry instance. You also must configure Application Security Groups (ASGs).
- Install the cf CLI and User Account and Authorization Server (UAAC) command line tools.

Create a Client and Get a Token

To interact with the Notifications Service, you need to create UAA scopes:

1. Use `uaac target uaa.YOUR-DOMAIN` to target your UAA server.

   ```
   $ uaac target uaa.example.com
   ```

2. Record the `uaa:admin:client_secret` from your deployment manifest.

3. Use `uaac token client get admin -s ADMIN-CLIENT-SECRET` to authenticate and obtain an access token for the admin client from the UAA server. UAAC stores the token in `~/.uaac.yml`.

   ```
   $ uaac token client get admin -s MyAdminPassword
   ```

4. Create a notifications-admin client with the required scopes.

   ```
   $ uaac client add notifications-admin --authorized_grant_types client_credentials --authorities notifications.manage,notifications.write,notification_templates.write,notification_templates.read,critical_notifications.write
   ```

   - `notifications.write`: send a notification. For example, you can send notifications to a user, space, or everyone in the system.
   - `notifications.manage`: update notifications and assign templates for that notification.
   - (Optional) `notification_templates.write`: create a custom template for a notification.
   - (Optional) `notification_templates.read`: check which templates are saved in the database.

5. Log in using your newly created client:

   ```
   $ uaac token client get notifications-admin
   ```

   **Note**: Stay logged in to this client to follow the examples in this topic.

Register Notifications

**Note**: To register notifications, you must have the `notifications.manage` scope on the client. To set critical notifications, you must have the `critical_notifications.write` scope.

You must register a notification before sending it. Using the token `notifications-admin` from the previous step, the following example registers two notifications with the following properties:
5 `curl https://notifications.user.example.com/notifications -X PUT --data '{ "source_name": "Cloud Ops Team", "notifications": [ { "system-going-down": { "critical": true, "description": "Cloud going down" }, "system-up": { "critical": false, "description": "Cloud back up" } } ]}'`

- `source_name` has "Cloud Ops Team" set as the description.
- `system-going-down` and `system-up` are the notifications set.
- `system-going-down` and `system-up` are made critical, so no users can unsubscribe from that notification.

Create a Custom Template

A template is made up of a name, a subject, a text representation of the template you are sending for mail clients that do not support HTML, and an HTML version of the template.

The system provides a default template for all notifications, but you can create a custom template using the following curl command.

5 `curl https://notifications.user.example.com/templates -X POST --data '{"name": "site-maintenance", "subject": "Maintenance: {{.Subject}}", "text": "The site has gone down for maintenance. More information to follow {{.Text}}", "html": "The site has gone down for maintenance. More information to follow {{.HTML}}"}'`

Variables that take the form `{{.}}` interpolate data provided in the send step before a notification is sent. Data that you can insert into a template during the send step include `{{.Text}}`, `{{.HTML}}`, and `{{.Subject}}`.

This curl command returns a unique template ID that can be used in subsequent calls to refer to your custom template. The result looks similar to this:

```json
{ "template-id": "E3710280-954B-4147-B7E2-AF5BF62772B5" }
```

Check all of your saved templates by running a curl command:

5 `curl https://notifications.user.example.com/templates -X GET`

Associate a Custom Template with a Notification

In this example, the `system-going-down` notification belonging to the `notifications-admin` client is associated with the template ID `E3710280-954B-4147-B7E2-AF5BF62772B5`. This is the template ID of the template we created in the previous section.

Associating a template with a notification requires the `notifications.manage` scope.

5 `curl https://notifications.user.example.com/clients/notifications-admin/notifications/system-going-down/template -X PUT --data '{"template": "E3710280-954B-4147-B7E2-AF5BF62772B5"}'`

Any notification that does not have a custom template applied, such as `system-up`, defaults to a system-provided template.
Feature Flags

Page last updated:

This topic describes how Cloud Foundry (CF) administrators can set feature flags using the cf Command Line Interface (cf CLI) to enable or disable features available to users.

View and Edit Feature Flags

To perform the following procedures, you must be logged in to your deployment as an administrator using the cf CLI.

1. Use the `cf feature-flags` command to list the feature flags:

   $ cf feature-flags

<table>
<thead>
<tr>
<th>Features</th>
<th>State</th>
</tr>
</thead>
<tbody>
<tr>
<td>user_org_creation</td>
<td>disabled</td>
</tr>
<tr>
<td>private_domain_creation</td>
<td>enabled</td>
</tr>
<tr>
<td>app_bin_upload</td>
<td>enabled</td>
</tr>
<tr>
<td>app_scaling</td>
<td>enabled</td>
</tr>
<tr>
<td>route_creation</td>
<td>enabled</td>
</tr>
<tr>
<td>service_instance_creation</td>
<td>enabled</td>
</tr>
<tr>
<td>diogo_docker</td>
<td>disabled</td>
</tr>
<tr>
<td>set_roles_by_username</td>
<td>enabled</td>
</tr>
<tr>
<td>unset_roles_by_username</td>
<td>enabled</td>
</tr>
<tr>
<td>task_creation</td>
<td>enabled</td>
</tr>
<tr>
<td>env_var_visibility</td>
<td>enabled</td>
</tr>
<tr>
<td>space Scoped_private_broker_creation</td>
<td>enabled</td>
</tr>
<tr>
<td>space_developer_env_var_visibility</td>
<td>enabled</td>
</tr>
</tbody>
</table>

   For descriptions of the features enabled by each feature flag, see the Feature Flags section below.

2. To view the status of a feature flag, use the `cf feature-flag FEATURE-FLAG-NAME` command:

   $ cf feature-flag user_org_creation

   Retrieving status of user_org_creation as admin...
   OK

   Features             State
   user_org_creation     disabled

3. To enable a feature flag, use the `cf enable-feature-flag FEATURE-FLAG-NAME` command:

   $ cf enable-feature-flag user_org_creation

4. To disable a feature flag, use the `cf disable-feature-flag FEATURE-FLAG-NAME` command:

   $ cf disable-feature-flag user_org_creation

Feature Flags

Only administrators can set feature flags. All flags are enabled by default except `user_org_creation`, `diego_docker`, and `task_creation`. When disabled, these features are only available to administrators.

The following list provides descriptions of the features enabled or disabled by each flag, and the minimum Cloud Controller API (CC API) version necessary to use the feature:

- **user_org_creation**: Any user can create an organization. If enabled, this flag activates the Create a New Org link in the dropdown menu of the left navigation menu in Apps Manager. Minimum CC API version: 2.12.
- **private_domain_creation**: An Org Manager can create private domains for that organization. Minimum CC API version: 2.12.
- **app_bits_upload**: Space Developers can upload app bits. Minimum CC API version: 2.12.
- **app_scaling**: Space Developers can perform scaling operations (i.e. change memory, disk, or instances). Minimum CC API version: 2.12.
- **route_creation**: Space Developers can create routes in a space. Minimum CC API version: 2.12.
- **service_instance_creation**: Space Developers can create service instances in a space. Minimum CC API version: 2.12.
- **diego_docker**: Space Developers can push Docker apps. Minimum CC API version 2.33.
- **set_roles_by_username**: Org Managers and Space Managers can add roles by username. Minimum CC API version: 2.37.
- **unset_roles_by_username**: Org Managers and Space Managers can remove roles by username. Minimum CC API version: 2.37.
- **task_creation**: Space Developers can create tasks on their application. This feature is under development. Minimum CC API version: 2.47.
- **env_var_visibility**: All users can view environment variables. Minimum CC API version: 2.58.
- **spaceScoped_private_broker_creation**: Space Developers can create space-scoped private service brokers. Minimum CC API version: 2.58.
- **spaceDeveloper_env_var_visibility**: Space Developers can view their v2 environment variables. Org Managers and Space Managers can view their v3 environment variables. Minimum CC API version: 2.58.

For more information about feature flag commands, see the Feature Flags section of the Cloud Foundry API documentation.
Enabling IPv6 for Hosted Applications

The procedure described below allows apps deployed to Elastic Runtime to be reached using IPv6 addresses.

**Note:** Amazon Web Services (AWS) EC2 instances currently do not support IPv6.

Elastic Runtime system components use a separate DNS subdomain from hosted applications. These components currently support only IPv4 DNS resolved addresses. This means that although an IPv6 address can be used for application domains, the system domain must resolve to an IPv4 address.

Complete the following steps to enable support for IPv6 application domains:

1. Set up an external load balancer for your Elastic Runtime deployment. See **Using Your Own Load Balancer**.

2. Configure DNS to resolve application domains to an IPv6 address on your external load balancer.

   **Note:** Your IPv4 interface for the system domain and IPv6 interface for application domain can be configured on the same or different load balancers.

3. Configure the external load balancer to route requests for an IPv6 address to an IPv4 address as follows:
   - If you are using the HAProxy load balancer for SSL termination, route to its IPv4 address.
   - Otherwise, route directly to the IPv4 addresses of the Gorouters.

The following diagram illustrates how a single load balancer can support traffic on both IPv4 and IPv6 addresses for a Elastic Runtime installation.

See **Routes and Domains** for more information about domains in Elastic Runtime.
Securing Traffic into Cloud Foundry

This topic describes the options for securing HTTP traffic into your Elastic Runtime deployment with SSL/TLS certificates. You can configure the location where your deployment terminates TLS depending on your needs and certificate restrictions.

Protocol Support

Gorouter supports HTTP/HTTPS requests only. For more information on features supported by the Gorouter, see the [HTTP Routing](#) topic.

To secure non-HTTP traffic, terminate TLS at your load balancer or at the application. See [TCP Routing](#) for details.

SSL/TLS Termination Options

There are three options for terminating SSL/TLS for HTTP traffic. You can terminate TLS at the Gorouter, your load balancer, or at both.

The following table summarizes SSL/TLS termination options and which option to choose for your deployment.

<table>
<thead>
<tr>
<th>If the following applies to you:</th>
<th>Then configure SSL/TLS termination at:</th>
<th>Related topic and configuration procedure</th>
</tr>
</thead>
<tbody>
<tr>
<td>• You want the most performant and recommended option, and • You can use a single SAN certificate for all system and application domains for your deployment.</td>
<td>Gorouter only</td>
<td>Terminating SSL/TLS at the Gorouter Only</td>
</tr>
<tr>
<td>• You cannot use a single SAN certificate for all system and application domains for your deployment, or • You require Extended Validation (EV) certificates.</td>
<td>Load Balancer only</td>
<td>Terminating SSL/TLS at the Load Balancer Only</td>
</tr>
<tr>
<td>• You want a higher level of security, and • You do not mind a slightly less performant deployment, and • You can use a single SAN certificate on the Gorouter, either for all system and application domains (but with a different key than for the same certs hosted on your load balancer) or for a single domain (but with hostname verification disabled on the load balancer).</td>
<td>Load Balancer and Gorouter</td>
<td>Terminating SSL/TLS at the Load Balancer and Gorouter</td>
</tr>
</tbody>
</table>

Certificate Requirements

The following requirements apply to the certificates you use to secure traffic into Elastic Runtime

- In a production environment, use a signed SSL/TLS certificate (trusted) from a known certificate authority (CA).
- In a development or testing environment, you can use a trusted CA certificate or a self-signed certificate generated with `openssl` or a similar tool.
- The Gorouter currently only supports configuring a single HTTPS certificate. The certificate on the Gorouter must be associated with all the domains it may receive requests for so that HTTPS can validate the request. To associate multiple domains to a single certificate, including wildcard domains, use Subject Alternative Name (SAN)职业技能，an X.509 extension.
- If wildcard certificates are not supported for some or all of your domains, then terminate TLS at your load balancer.
- If you cannot use a SAN certificate, terminate TLS at your load balancer.
- Extended Validation (EV) certs support multiple hostnames, like SAN, but do not support wildcards. For this reason, if EV certs are required, then terminate TLS at the load balancer only
- If you must terminate TLS at your load balancer, you may optionally secure requests from the load balancer to the Gorouter by terminating TLS at the Gorouter also. To accomplish this without using a SAN cert on the Gorouter, you will have to disable hostname validation on the load balancer, as the domain in the certificate hosted by the Gorouter will not match requests forwarded to it for applications on Elastic Runtime by the load balancer.
Terminating SSL/TLS at the Gorouter Only

In this configuration, the load balancer does not terminate TLS for CF domains at all. Instead, it passes through the underlying TCP connection to the Gorouter.

This option is the recommended and more performant option, establishing and terminating a single TLS connection.

The following diagram illustrates communication between the client, load balancer, Gorouter, and app.

![TLS Pass-Through Diagram]

Traffic between the load balancer and the Gorouter is encrypted only if the client request is encrypted.

Certificate Guidelines

- The Gorouter currently only supports configuring a single HTTPS certificate.
- Use a SAN certificate because Elastic Runtime requires multiple wildcard domains.

About HTTP Header Forwarding

The Gorouter appends the `X-Forwarded-For` and `X-Forwarded-Proto` headers to requests forwarded to applications and platform system components. `X-Forwarded-For` is set to the IP address of the client, and `X-Forwarded-Proto` to the scheme of the client request.

If you terminate TLS/SSL at the Gorouter only, you do not need to configure any additional HTTP header forwarding on your load balancer.

Procedure: Gorouter Only

Perform the following steps to configure SSL termination on the Gorouter in PCF:

1. Configure your load balancer to pass through requests from the client to the Gorouter.
2. Navigate to the Ops Manager Installation Dashboard.
3. Click the **Elastic Runtime** tile in the Installation Dashboard.
4. Click **Networking**.
5. Under **Select one of the following point-of-entry options**, select the first option, **Forward SSL to Elastic Runtime Router**.
6. Enter your PEM encoded certificate and your PEM encoded private key in the fields under **Router SSL Termination Certificate and Private Key**. You can either upload your own certificate or generate a RSA certificate in ERT. For options and instructions on creating a certificate for your wildcard domains, see [Creating a Wildcard Certificate for PCF Deployments](#).
7. For PCF deployments on OpenStack or vSphere, choose IP addresses for the Gorouters from the subnet configured for Ops Manager and enter them in the **Router IPs** field. Then configure your load balancer to forward requests for the above domains to these IP addresses. For more information, see the Elastic Runtime networking configuration topic for [OpenStack](#) or [vSphere](#).
8. If you want to use a specific set of SSL ciphers for the Router, configure **Router SSL Ciphers**. Enter a colon-separated list of custom SSL ciphers to pass to the router. Otherwise, leave this field blank.
9. If you are not using SSL encryption or if you are using self-signed certificates, you can select **Disable SSL certificate verification for this environment**. Selecting this checkbox also disables SSL verification for route services.

![](https://example.com/ssl_cipher_list.png)

Use this checkbox only for development and testing environments. Do not select it for production environments.
10. Click Save.

Terminating SSL/TLS at the Load Balancer Only

In this configuration, your load balancer terminates TLS, and passes unencrypted traffic to the Gorouter, which routes it to your app. Traffic between the load balancer and the Gorouter is not encrypted.

This option is recommended if you cannot use SAN certificates and if you do not require traffic to be encrypted between the load balancer and the Gorouter.

The following diagram illustrates communication between the client, load balancer, Gorouter and app.

![TLS Termination at Load Balancer Diagram]

Certificate Guidelines

You can use multiple certificates on your load balancer if the load balancer supports multiple VIPs or SNI.

About HTTP Header Forwarding

If you terminate SSL/TLS at your load balancer, then you must also configure the load balancer to append the X-Forwarded-For and X-Forwarded-Proto HTTP headers to the HTTP traffic it passes to the Gorouter.

Procedure: Load Balancer Only

Perform the following steps to configure SSL termination on the load balancer only in PCF:

1. Create an A record in your DNS that points to your load balancer IP address. The A record associates the System Domain and Apps Domain that you configure in the Domains section of the Elastic Runtime tile with the IP address of your load balancer.

   For example, with cf.example.com as the main subdomain for your CF install and a load balancer IP address 198.51.100.1, you must create an A record in your DNS that serves example.com and points *.cf to 198.51.100.1.

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Data</th>
<th>Domain</th>
</tr>
</thead>
<tbody>
<tr>
<td>*.cf</td>
<td>A</td>
<td>198.51.100.1</td>
<td>example.com</td>
</tr>
</tbody>
</table>

2. Navigate to the Ops Manager Installation Dashboard.

3. Click the Elastic Runtime tile in the Installation Dashboard.

4. Click Networking.

5. For PCF deployments on OpenStack or vSphere, choose IP addresses for the Gorouters from the subnet configured for Ops Manager and enter them in the Router IPs field. Then configure your load balancer to forward requests for the above domains to these IP addresses. For more information, see the Elastic Runtime networking configuration topic for [OpenStack](#) or [vSphere](#).

6. Under Select one of the following point-of-entry-options, select the second option, Forward unencrypted traffic to Elastic Runtime Router.

7. If you are not using SSL encryption or if you are using self-signed certificates, you can select Disable SSL certificate verification for this environment. Selecting this checkbox also disables SSL verification for route services.

   ⚠️ Use this checkbox only for development and testing environments. Do not select it for production environments.
8. Click Save.

9. Then, after you complete the configuration in PCF, add your certificate or certificates to your load balancer, and configure its listening port. The procedures vary depending on your IaaS.

10. Configure your load balancer to append the X-Forwarded-For and X-Forwarded-Proto headers to client requests.

If the load balancer cannot be configured to provide the X-Forwarded-For header, the Gorouter will append it in requests forwarded to applications and system components, set to the IP address of the load balancer.

**Note:** If the load balancer accepts unencrypted requests, it must provide the X-Forwarded-Proto header. Conversely, if the load balancer cannot be configured to send the X-Forwarded-Proto header, it should not accept unencrypted requests. Otherwise, applications and platform system components that require encrypted client requests will accept unencrypted requests when they should not accept them.

### Terminating SSL/TLS at the Load Balancer and Gorouter

In this configuration two TLS connections are established: one from the client to the load balancer, and another from the load balancer to the Gorouter. This configuration secures all traffic between the load balancer and the Gorouter.

The following diagram illustrates communication between the client, load balancer, Gorouter, and app.

![TLS Termination at Load Balancer and Router](image)

This option is less performant, but it does allow for use of multiple certificates under certain circumstances.

### Certificate Guidelines

In this deployment scenario, the following guidelines apply:

- Certificates for the Elastic Runtime domains must be stored on the load balancer.
- On the Gorouter you can use a SAN certificate for all domains, or a standard certificate for a single domain that the load balancer has been configured to trust. In the latter case, however, you must disable hostname validation on the load balancer, as the domain of the certificate served by the Gorouter will not match requests sent to applications on Elastic Runtime.
- If you are concerned about hosting a certificate key on the Gorouter, you can generate certificates for your load balancer for the same domains with a different key. If the key for the certificate on the Gorouter is compromised, then the certificate on the load balancer is not at risk, and vice versa.

### About Hostname Verification

Hostname verification between the load balancer and Gorouter is unnecessary when the load balancer is already configured with the Gorouter's IP address to correctly route the request.

If the load balancer uses DNS resolution to route requests to the Gorouters, then you should enable hostname verification.

### About HTTP Header Forwarding

If you terminate SSL/TLS at your load balancer, then you must also configure the load balancer to append the X-Forwarded-For and X-Forwarded-Proto HTTP headers to requests it sends to the Gorouter.

## Procedure: Load Balancer and Gorouter
Perform the following steps to configure SSL termination on the Gorouter and load balancer in PCF:

1. Create an A record in your DNS that points to your load balancer IP address. The A record associates the System Domain and Apps Domain that you configure in the Domains section of the Elastic Runtime tile with the IP address of your load balancer.

   For example, with cf.example.com as the main subdomain for your CF install and a load balancer IP address 198.51.100.1, you must create an A record in your DNS that serves example.com and points *.cf to 198.51.100.1.

<table>
<thead>
<tr>
<th>Name</th>
<th>Type</th>
<th>Data</th>
<th>Domain</th>
</tr>
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<tbody>
<tr>
<td>*.cf</td>
<td>A</td>
<td>198.51.100.1</td>
<td>example.com</td>
</tr>
</tbody>
</table>

2. Navigate to the Ops Manager Installation Dashboard.

3. Click the Elastic Runtime tile in the Installation Dashboard.

4. Click Networking.

5. For PCF deployments on OpenStack or vSphere, choose IP addresses for the Gorouters from the subnet configured for Ops Manager and enter them in the Router IPs field. Then configure your load balancer to forward requests for the above domains to these IP addresses. For more information, see the Elastic Runtime networking configuration topic for OpenStack or vSphere.

6. Under Select one of the following point-of-entry options, select the first option, Forward SSL to Elastic Runtime Router.

7. Enter your PEM encoded certificate and your PEM encoded private key in the fields under Router SSL Termination Certificate and Private Key. You can either upload your own certificate or generate a RSA certificate in ERT. For options and instructions on creating a certificate for your wildcard domains, see Creating a Wildcard Certificate for PCF Deployments.

8. If you want to use a specific set of SSL ciphers for the Router, configure Router SSL Ciphers. Enter a colon-separated list of custom SSL ciphers to pass to the router. Otherwise, leave this field blank.

9. If you are not using SSL encryption or if you are using self-signed certificates, you can select Disable SSL certificate verification for this environment. Selecting this checkbox also disables SSL verification for route services.

   Use this checkbox only for development and testing environments. Do not select it for production environments.

10. Click Save.

11. Then, after you complete the configuration in PCF, add your certificate or certificates to your load balancer, and configure its listening port. The procedures vary depending on your IaaS.

12. Configure your load balancer to append the X-Forwarded-For and X-Forwarded-Proto headers to client requests.

   If the load balancer cannot be configured to provide the X-Forwarded-For header, the Gorouter appends it in requests forwarded to applications and system components, set to the IP address of the load balancer.

   Note: If the load balancer accepts unencrypted requests, it must provide the X-Forwarded-Proto header. Conversely, if the load balancer cannot be configured to send the X-Forwarded-Proto header, it should not accept unencrypted requests. Otherwise, applications and platform system components that require encrypted client requests will accept unencrypted requests when they should not accept them.
Enabling TCP Routing

This topic describes enabling TCP Routing for your Cloud Foundry (CF) deployment. This feature enables developers to run applications that serve requests on non-HTTP TCP protocols. You can use TCP Routing to comply with regulatory requirements that require your organization to terminate the TLS as close to your apps as possible so that packets are not decrypted before reaching the application level.

Route Ports

The diagram below shows the layers of network address translation that occur in Cloud Foundry in support of TCP Routing. The descriptions step through an example work flow that covers route ports, backend ports, and app ports.

- A developer creates a TCP route for their application based on a TCP domain and a route port, and maps this route to one or more applications. See the Creating Routes topic for more information.
- Clients make requests to the route. DNS resolves the domain name to the load balancer.
- The load balancer listens on the port and forwards requests for the domain to the TCP routers. The load balancer must listen on a range of ports to support multiple TCP route creation. Additionally, Cloud Foundry must be configured with this range, so that the platform knows what ports can be reserved when developers create TCP routes.
- The TCP router can be dynamically configured to listen on the port when the route is mapped to an application. The domain the request was originally sent to is no longer relevant to the routing of the request to the application. The TCP router keeps a dynamically updated record of the backends for each route port. The backends represent instances of an application mapped to the route. The TCP router chooses a backend using a round-robin load balancing algorithm, and forwards the request to it.
- Because containers each have their own private network, the TCP router does not have direct access to application containers. When a container is created for an application instance, a port on the Cell VM is randomly chosen and iptables are configured to forward requests for this port to the internal interface on the container. The TCP router then receives a mapping of the route port to the Cell IP and port.
- The Diego Cell only routes requests to port 8080, the App Port, on the container internal interface. The App Port is the port on which applications must listen.

Pre-Deployment Steps

Before enabling TCP Routing, you must complete the following steps to set up networking requirements.

1. Choose a domain name from which your developers will create TCP routes for their applications. For example, create a domain which is similar to your app domain but prefixed by the TCP subdomain: tcp.APPS-DOMAIN.com.

2. Configure DNS to resolve this domain name to the IP address of a highly-available load balancer that will forward traffic for the domain to the TCP routers. For more information, view the Domains topic. If you are operating an environment that does not require high-availability, configure DNS to resolve the TCP domain name you have chosen directly to a single instance of the TCP Router.

3. (Optional) Choose IP addresses for the TCP routers and configure your load balancer to forward requests for the domain you chose in the step above to these addresses. Skip this step if you have configured DNS to resolve the TCP domain name to an instance of the TCP Router. Review the Enable TCP Routing steps in the Deploying Elastic Runtime topic for your IaaS to configure your IP addresses for your PCF deployment: Amazon Web Services, OpenStack, or vSphere.
4. (Optional) Decide on the number of TCP routes you want to support. For each TCP route, you must reserve a port. Configure your load balancer to forward the range of ports to the TCP routers. Skip this step if you have configured DNS to resolve the TCP domain name to an instance of the TCP Router.

5. Review the “Enable TCP Routing” steps in the Deploying Elastic Runtime topic for your IaaS to configure your ports for your PCF deployment: Amazon Web Services, OpenStack, or vSphere.

Post-Deployment Steps

In the following steps you use the Cloud Foundry Command Line Interface (cf CLI) to add the TCP shared domain and configure organization quotas to grant developers the ability to create TCP routes. This requires an admin user account.

Configure CF with Your TCP Domain

After deployment, you must configure Cloud Foundry with the domain that you configured in the Pre-Deployment step above so that developers can create TCP routes from it.

1. Run `cf router-groups`. You should see `default-tcp` as a response.

2. Run `cf create-shared-domain` to create a shared domain and associate it with the router group.

   ```
   $ cf create-shared-domain tcp.APPS-DOMAIN.com --router-group default-tcp
   ```

3. Run `cf domains`. Verify that next to your TCP domain, `[TCP]` appears under `type`.

Configure a Quota for TCP Routes

Since TCP route ports are a limited resource in some environments, quotas are configured to allow creation of zero TCP routes by default. After you deploy Cloud Foundry, you can increase the maximum number of TCP routes for all organizations or for particular organizations and spaces. Because you reserve a route port for each TCP route, the quota for this resource is managed with the cf CLI command option `--reserved-route-ports`. See the Creating and Modifying Quota Plans topic for more information.

If you have a default quota that applies to all organizations, you can update it to configure the number of route ports that can be reserved by each organization.

```
$ cf update-quota QUOTA --reserved-route-ports X
```

To create a new organization quota that can be allocated to particular organizations, provide the following required quota attributes in addition to the number of reserved route ports:

```
$ cf create-quota QUOTA --reserved-route-ports X
```

You can also create a quota that governs the number of route ports that can be created in a particular space.

```
$ cf create-space-quota QUOTA --reserved-route-ports X
```

Create a TCP Route

For instructions about creating a TCP Route, see the Create a TCP Route with a Port topic.

Router Groups

In Post-Deployment Steps, we describe that in order to create a domain from which to create TCP routes, it must be associated with the TCP Router Group. A router group is a cluster of identically configured routers. Router Groups were introduced as mechanism to support reservation of the same port for multiple TCP routes, thus increasing the capacity for TCP routes. However, only one router group is currently supported. In the Pre-Deployment Steps.
we describe how an admin user can configure the port range available for TCP routes in preparation for deployment.

Modify your TCP ports

After deployment, you can modify the range of ports available for TCP routes using `cf curl` commands, as demonstrated with the commands below. These commands require an admin user with the `routing.router_groups.read` and `routing.router_groups.write` scopes.

1. In a terminal window, run `cf curl /routing/v1/router_groups` to view the `reservable_ports`:

   ```bash
   $ cf curl /routing/v1/router_groups
   [ { "guid": "9d1c1d9-0d0d-45e8-45ee-256f8579455c", "name": "default-tcp", "type": "tcp", "reservable_ports": "60000-60098" } ]
   ```

2. Modify the `reservable_ports`:

   ```bash
   $ cf curl /routing/v1/router_groups/f7392031-a488-4890-8835-c4a038a3bded -X PUT -d '{"reservable_ports":"1024-1199"}'
   ```
Supporting WebSockets

Page last updated:

This topic explains how Cloud Foundry (CF) uses WebSockets, why developers use WebSockets in their applications, and how operators can configure their load balancer to support WebSockets.

Operators who use a load balancer to distribute incoming traffic across CF router instances must configure their load balancer for WebSockets. Otherwise, the Loggregator system cannot stream application logs to developers, or application event data and system metrics to third-party aggregation services. Additionally, developers cannot use WebSockets in their applications.

Understand WebSockets

The WebSocket protocol provides full-duplex communication over a single TCP connection. Applications can use WebSockets to perform real-time data exchange between a client and a server more efficiently than HTTP.

CF uses WebSockets for the following metrics and logging purposes:

1. To stream all application event data and system metrics from the Doppler server instances to the Traffic Controller
2. To stream application logs from the Traffic Controller to developers using the cf Command Line Interface (CLI) or Apps Manager
3. To stream all application event data and system metrics from the Traffic Controller over the Firehose endpoint to external applications or services

For more information about these Loggregator components, see the Overview of the Loggregator System topic.

Configure Your Load Balancer for WebSockets

To form a WebSocket connection, the client sends an HTTP request that contains an Upgrade header and other headers required to complete the WebSocket handshake. You must configure your load balancer to not upgrade the HTTP request, but rather to pass the Upgrade header through to the CF router. The procedures required to configure your load balancer depends on your IaaS and load balancer. The following list includes several possible approaches:

- Some load balancers can recognize the Upgrade header and pass these requests through to the CF router without returning the WebSocket handshake response. This may or may not be default behavior, and may require additional configuration.
- Some load balancers do not support passing WebSocket handshake requests containing the Upgrade header to the CF router. For instance, the Amazon Web Services (AWS) Elastic Load Balancer (ELB) does not support this behavior. In this scenario, you must configure your load balancer to forward TCP traffic to your CF router to support WebSockets. If your load balancer does not support TCP pass-through of WebSocket requests on the same port as other HTTP requests, you can do one of the following:
  - Configure an additional port for WebSocket requests, such as port 4443, and follow the steps below in the Modify Your Release Manifest section of this topic
  - Add an additional load balancer with a domain that resolves to it, such as `ws.cf.example.com`, and ensure that all WebSocket traffic goes through this domain, especially if application clients only support standard ports

Note: Regardless of your IaaS and configuration, you must configure your load balancer to send the X-Forwarded-For and X-Forwarded-Proto headers for non-WebSocket HTTP requests on ports 80 and 443. See the Securing Traffic into Cloud Foundry topic for more information.

Modify Your Release Manifest

By default, the CF release manifest assigns port 4443 for TCP/WebSocket communications. If you have configured your load balancer to use a port other than 4443 for TCP/WebSocket traffic, you must edit your CF manifest to set the value of `properties.logger_endpoint.port` to the correct port. Locate the following section of your CF manifest and replace `YOUR-WEBSOCKET-PORT` with the appropriate value:

```properties
logger_endpoint:
port: YOUR-WEBSOCKET-PORT
```
Configuring Load Balancer Healthchecks for Cloud Foundry Routers

This topic describes how to configure load balancer healthchecks for Cloud Foundry (CF) routers to ensure that the load balancer only forwards requests to healthy router instances. You can also configure a healthcheck for your HAProxy if your deployment uses the HAProxy component.

In environments that require high availability, operators must configure their own redundant load balancer to forward traffic directly to the CF routers. In environments that do not require high availability, operators can skip the load balancer and configure DNS to resolve the CF domains directly to a single instance of a router.

Add Healthcheck Endpoints for CF Routers

Configure your load balancer to use the following HTTP healthcheck endpoints. Add the IP addresses of all router instances along with their corresponding port and path.

- HTTP Router (Gorouter): \[http://GOROUTER_IP:8080/health\]
- TCP Router: \[http://TCP_ROUTER_IP:80/health\]

The configuration above assumes the default healthcheck ports for the CF routers. To modify these ports, see the sections below.

Set the Gorouter Healthcheck Port

You can set the healthcheck port for the Gorouter in the cf-release manifest using the `router.status.port` property. Defaults to 8080.

Set the TCP Router Healthcheck Port

You can set the healthcheck port for the TCP Router in the routing-release manifest using the `haproxy.health_check_port` property. Defaults to 80.

⚠️ **Note:** This property does not affect the healthcheck of the HAProxy deployed with cf-release.

Add a Healthcheck Endpoint for HAProxy

Configure your load balancer to use the following HTTP healthcheck endpoint: \[http://HAPROXY_IP:8080/health\].

The HAProxy included in cf-release is a legacy, optional component. Formerly, HAProxy handled TLS termination of HTTP requests, but Gorouter can now perform this termination. To make HAProxy highly available requires another load balancer in front of it, defeating the purpose. In environments where high availability is not required, DNS can resolve CF domains directly to single instances of the CF routers.
Using Windows Cells (BETA)

This documentation describes how operators install and manage Windows cells in Pivotal Cloud Foundry (PCF), and how developers push .NET apps to Windows cells.

**Note:** You must have PCF 1.8 or later deployed on Amazon Web Services (AWS) or vSphere to install Windows cells.

### Overview

Operators who want to run Windows cells in PCF in order to enable developers to push .NET apps can deploy the BOSH Release for Windows. The BOSH Release for Windows creates a separate BOSH deployment populated with the Garden Windows release, which runs on a Windows cell built from a Windows stemcell.

Once the Windows cell is running, developers can specify a Windows stack when pushing .NET apps from the command line. PCF passes the app to the Windows cell in the Garden Windows BOSH deployment. The diagram below illustrates the process.

![Diagram of PCF Deployment and Garden Windows Deployment](image)

**Understanding BOSH Windows**

- Understanding Windows Cells
- Understanding Stemcell Security

**Installing Windows Cells**

- Building a Windows Stemcell

**Note:** The procedures in Building a Windows Stemcell are only required for vSphere deployments. If you are using Amazon Web Services (AWS), skip this topic and proceed directly to Deploying the BOSH Release for Windows.

- Deploying the BOSH Release for Windows

**Managing Windows Cells**

- Upgrading Windows Cells
- Rotating Credentials in Garden Windows
- Troubleshooting Windows Cells

**Developing on Windows Cells**

- Deploying .NET Apps to Windows Cells
Understanding Windows Cells

This topic provides a description of how Windows cells work in Pivotal Cloud Foundry (PCF). For more information about security, see the Understanding Stemcell Security topic.

Overview

App instances in PCF run inside containers. **Garden** is the API that creates and manages these containers, and Garden Windows implements Garden on Windows.

By deploying the **BOSH Release for Windows**, operators create a Windows **cell** from a **stemcell** that contains the Windows Server 2012 operating system. Because Windows does not natively support Linux-style containers, Garden Windows uses an open-source library called IronFrame to implement containerization on Windows. IronFrame uses features of the Windows kernel to isolate resources that would otherwise be shared, creating containers comparable to those that exist on Linux.

A Windows cell includes the following components:

- **Garden Windows**: Implements the Garden API on Windows
- **Containerizer**: Creates and manages Windows containers, using the IronFrame library
- **Metron Agent**: Forwards app logs, errors, and metrics to the Loggregator system
- **BOSH Agent**: Executes instructions from the BOSH Director
- **Consul Client**: Registers the cell as a service in a Consul cluster
- **Cell Rep**: Runs and manages Tasks and Long Running Processes

The following diagram illustrates the architecture of a Windows cell:

![Windows Cell Diagram]

Garden Windows achieves container isolation in the following ways:

- **Filesystem Isolation**
- **Disk Usage**
- **Network Isolation**
- **Memory Usage**

Filesystem Isolation
Garden Windows creates a unique temporary user for each container, and uses Access Control Lists (ACLs) to render a “containerized” directory visible only to the user who owns the container. The temporary user can also read much of the host cell’s filesystem, such as system DLLs and C:\Program Files.

**Note:** Because the temporary user who owns the container can view much of the host filesystem, operators should avoid placing sensitive or confidential information in system directories that would be accessible by standard users on a Windows workstation.

---

**Disk Usage**

Garden Windows enforces disk usage limits with NTFS disk quotas, which work on a per-user, per-volume basis. The disk quotas apply to the temporary user who owns the container, on the volume that contains the containerized directory, which is C:\ by default. Because quotas are transparent to the user, the temporary user who owns the container can only see the disk resources available within the assigned quota.

**Network Isolation**

Apps launched inside a Garden Windows container bind directly to the external IP address of the cell. For apps that utilize the port mapping functions of the Garden API, Garden Windows maps internal container ports to external ports.

**Memory Usage**

Garden Windows uses job objects to enforce limits on memory usage by an app inside a container. A job object is a Windows kernel object that enables the control of multiple processes as a single group. Garden Windows assigns the processes inside a container to a job object and sets an upper limit on memory utilization by this job object, which is enforced by the kernel.

Additionally, an IronFrame component called the Guard helps enforce memory limits. The Guard polls for app memory usage and ensures that no app has mapped more memory than allowed. If an app exceeds its memory limit, the Guard kills the job object. If a process attempts to escape a job object, the Guard stops this behavior and kills the process if necessary.
Understanding Stemcell Security

This topic provides a description of the security measures that Pivotal uses to harden the Windows stemcell.

Local Group Policy Settings

The Windows stemcell contains a version of Windows Server 2012 R2 with a set of Local Group Policy settings optimized for security. These settings begin with the WS2012R2 Member Server Security Compliance v1.0 baseline, included in Microsoft Security Compliance Manager v4.0. For more information about this baseline, see the Microsoft Security Guidance blog.

Pivotal has collaborated with Microsoft to further harden the stemcell by implementing Local Security Policies settings, according to the recommended security baseline defined in Microsoft Security Compliance Manager. The table below lists these overrides.

Note: Pivotal will continue to revise these settings as Microsoft releases updates.

<table>
<thead>
<tr>
<th>Name</th>
<th>Setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Turn off Automatic Download and Install of updates</td>
<td>Enabled</td>
</tr>
<tr>
<td>Allow Remote Shell Access</td>
<td>Disabled</td>
</tr>
<tr>
<td>Windows Firewall: Private: Display a notification</td>
<td>No</td>
</tr>
<tr>
<td>Windows Firewall: Domain: Display a notification</td>
<td>No</td>
</tr>
<tr>
<td>Windows Firewall: Public: Display a notification</td>
<td>No</td>
</tr>
<tr>
<td>Network access: Do not allow storage of passwords and credentials for network auth</td>
<td>Enabled</td>
</tr>
<tr>
<td>Access this computer from the network</td>
<td>Administrators</td>
</tr>
<tr>
<td>Deny log on as a batch job</td>
<td>Guests, Vcap</td>
</tr>
<tr>
<td>Deny log on as a service</td>
<td>Guests, Vcap</td>
</tr>
<tr>
<td>Deny log on through Remote Desktop Services</td>
<td>Guests</td>
</tr>
</tbody>
</table>
Building a Windows Stemcell

This topic describes how to create a local Concourse pipeline to build a Windows stemcell for use with the BOSH Release for Windows. If you are deploying the BOSH Release for Windows on vSphere, you must follow the procedures in this topic to build a stemcell before performing the steps in Deploying BOSH Windows.

Note: The procedures in this topic are only required for vSphere deployments. If you are using Amazon Web Services (AWS), skip this topic and proceed directly to Deploying the BOSH Release for Windows.

Requirements

Concourse is a pipeline-based continuous integration system. To learn more about Concourse, see the documentation.

You must have the following to create a Concourse pipeline for building a Windows stemcell:

- A vSphere environment with outbound Internet and root access to an ESXi, which can be nested
- Access to an S3-compatible blobstore, either through Amazon Web Services (AWS) or a local Minio server
- The BOSH Release for Windows, downloaded from Pivotal Network

Step One: Prepare Your ESXi

1. SSH into the ESXi as root, replacing YOUR-ESXi with the IP address or domain name of the ESXi host. When prompted, enter your root password.

   ```bash
   $ ssh root@YOUR-ESXi
   
   Password:
   
   [root@:~]
   ```

2. Run the following commands from the ESXi:

   ```bash
   [root@:~] esxcli system settings advanced set -o /Net/GuestIPHack -i 1
   [root@:~] esxcli network firewall ruleset set --ruleset-id=gdbserver --enabled=yes
   ```

Step Two: Prepare Your Blobstore

You can use AWS or a local Minio server for your S3-compatible blobstore.

AWS

Perform the following steps to prepare and populate an AWS S3 blobstore:

1. Navigate to the AWS Console.

2. Click S3 to open the S3 Management Console.

3. Click Create Bucket.

4. Enter a globally unique name for your S3 bucket under Bucket Name.


6. Click Create.

7. Select the newly created S3 bucket and click Permissions. Ensure that your user has Upload/Delete permissions. If necessary, navigate to the Identity and Access Management (IAM) console to ensure your user has the correct IAM permissions.

8. Download the following files:
The VMWare OVF Tool Linux 64-bit from VMWare
The UltraDefrag tool from SourceForge
The PSWindowsUpdate PowerShell module from Microsoft
The Windows Server 2012 R2 ISO from Microsoft

9. Rename the PSWindowsUpdate PowerShell module from PSWindowsUpdate.zip to PSWindowsUpdate_v1.zip:

   mv PSWindowsUpdate.zip PSWindowsUpdate_v1.zip

10. Upload the VMWare OVF Tool .bundle file and the PSWindowsUpdate PowerShell module .zip file to your S3 bucket.

Minio

Perform the following steps to prepare and populate a Minio blobstore:

1. Install Golang.

2. Install Minio by building it from source:

   $ go get -u github.com/minio/minio

3. Download and install mc, the Minio Client.

4. Follow the instructions for your operating system in the Minio readme to run a local Minio server. When the server starts, Minio outputs the AccessKey and SecretKey. Record these values.

   Note: You must have at least 5% of your local disk free to run a local Minio server.

5. With your local Minio server running, add your server to your list of hosts:

   $ mc config host add myminio http://10.0.0.10:9000 YOUR-ACCESS-KEY YOUR-SECRET-KEY

6. Create a bucket:

   $ mc mb myminio/bosh-windows-bucket

7. Download the following files:

   - The VMWare OVF Tool Linux 64-bit from VMWare
   - The UltraDefrag tool from SourceForge
   - The PSWindowsUpdate PowerShell module from Microsoft
   - The Windows Server 2012 R2 ISO from Microsoft

8. Rename the PSWindowsUpdate PowerShell module from PSWindowsUpdate.zip to PSWindowsUpdate_v1.zip:

   $ mv PSWindowsUpdate.zip PSWindowsUpdate_v1.zip

9. Copy the VMWare OVF Tool .bundle file and the PSWindowsUpdate PowerShell module .zip file into your Minio bucket:

   $ mc cp ~/Downloads/VMware-ovftool-4.1.0-2459827-lin.x86_64.bundle myminio/bosh-windows-bucket
   $ mc cp ~/Downloads/PSWindowsUpdate_v1.zip myminio/bosh-windows-bucket

Step Three: Prepare Your Pipeline

1. Change into the directory where you downloaded the BOSH Release for Windows files from Pivotal Network:

   $ cd ~/bosh-windows

2. Open the consumer-vars.yml file and replace the REPLACE_ME placeholders as follows:

   - AWS_ACCESS_KEY: Enter your AWS or Minio access key.
   - AWS_SECRET_KEY: Enter your AWS or Minio secret key.
Step Four: Deploy Concourse

Note: When deploying Concourse locally, your local machine must have Internet access.

1. Download and install VirtualBox.
2. Download and install Vagrant.
3. Perform the following commands to spin up a local Concourse server:

   ```bash
   $ vagrant init concourse/lite
   $ vagrant up
   ```

   View the Concourse interface by navigating to http://192.168.100.4:8080.

4. Download the binary of fly, the Concourse CLI, from Concourse, and place it in your $PATH.
5. Log in to your Concourse server:

   ```bash
   $ fly -t local login -c http://192.168.100.4:8080
   ```

6. Set your pipeline:

   ```bash
   $ fly -t local set-pipeline -p bosh-windows-consumer -c bosh-windows-consumer.yml -l consumer-vars.yml
   ```

7. If Concourse tells you the pipeline is paused, unpause it:

   ```bash
   $ fly unpause-pipeline -t local -p bosh-windows-consumer
   ```


9. Kick off a build by selecting create-stemcell and clicking the plus sign in the upper right. After several hours, the outputted stemcell appears in the bucket you created in your S3-compatible blobstore.
Deploying BOSH Release for Windows

This topic describes how to deploy the BOSH Release for Windows to install Windows cells on your Pivotal Cloud Foundry (PCF) deployment.

Note: The BOSH Release for Windows is currently in beta.

Requirements

To deploy the BOSH Release for Windows, you must have PCF 1.8 or later deployed to vSphere or Amazon Web Services (AWS).

- If your PCF deployment runs on vSphere, you must build your own stemcell by following the steps in the Building a Windows Stemcell topic before performing the procedures below.
- If your PCF deployment runs on AWS, you can use the stemcell included in the BOSH Release for Windows, but your deployment must be in us-east-1, us-west-2, or eu-west-1.

Note: Once your Windows cell is running, you must disable FIPS as a Group Policy setting. If you fail to disable FIPS as a Group Policy setting, Garden Windows will not work.

Step 1: Prepare to Deploy

1. Ensure that you created a service network during your Ops Manager installation. A service network specifies a CIDR range within which Ops Manager does not provision VMs. You create a service network by selecting a checkbox in the Create Networks section of Ops Manager. See your IaaS-specific topic for configuring Ops Manager from the Installing Pivotal Cloud Foundry topic for more information.

2. Download all of the BOSH Release for Windows files from Pivotal Network to a single directory.

3. Prepare to SCP onto your Ops Manager VM.
   - For AWS, perform the following steps:
     1. In the EC2 instances page of your AWS Console, locate the FQDN of the Ops Manager VM.
     2. Locate the `ops_mgr.pem` private key file you used when installing Ops Manager, and ensure that you have added it to your list of private keys with the following terminal command:

```
$ ssh-add ops_mgr.pem
```

   - For vSphere, perform the following steps:
     1. In vCenter, locate the FQDN of the Ops Manager VM.
     2. Locate the credentials you used to import the PCF .ova or .ovf file into your virtualization system.

Step 2: Deploy BOSH Release for Windows

1. In a terminal window, navigate to the directory where you downloaded the BOSH Release for Windows files. For example, if you downloaded the files to the `~/bosh-windows` directory, run the following command:

```
$ cd ~/bosh-windows
```

2. Securely copy `garden-windows-0.x.tgz`, `generate_manifest.rb`, and your stemcell file to your Ops Manager VM as `ubuntu@OPS-MANAGER-FQDN`

Note: For AWS, use the stemcell included in the BOSH Release for Windows. For vSphere, use the stemcell you built in the Building a Windows Stemcell topic.

The following example securely copies an AWS stemcell:
For vSphere, enter the password that you set during the .ova deployment into vCenter when prompted.

3. Follow the steps in the Log into BOSH section of the Advanced Troubleshooting with the BOSH CLI topic to target and log in to the BOSH Director. The steps vary slightly depending on whether your PCF deployment uses internal authentication or an external user store.

4. After you successfully log in to the BOSH Director, use the `bosh upload stemcell YOUR-WINDOWS-STEMCELL.tgz` command to upload the Windows stemcell to BOSH. Replace `YOUR-WINDOWS-STEMCELL.tgz` with the name of your Windows stemcell.

5. Use the `bosh download manifest YOUR-PCF-DEPLOYMENT YOUR-PCF-MANIFEST.yml` command to download the manifest of your PCF deployment. Replace `YOUR-PCF-DEPLOYMENT` with the name of your PCF deployment, and `YOUR-PCF-MANIFEST.yml` with a manifest name to use to later steps.

6. Use the manifest generation script included in the BOSH Release for Windows to generate a manifest for your deployment. You must specify either `vsphere` or `aws` depending on your IaaS. The following example uses AWS:

   ```bash
generate-manifest YOUR-PCF-MANIFEST.yml aws > garden-windows.yml
   ```

7. In a text editor, modify the generated manifest to replace the network name with the name of your service network.

8. Upload the Garden Windows release to BOSH:

   ```bash
   bosh upload release garden-windows-y-x.tgz
   ```

9. Deploy Garden Windows:

   ```bash
   bosh -d garden-windows.yml deploy
   ```

Note: For AWS, your deployment must be in `us-east-1`, `us-west-2`, or `eu-west-1` to upload the stemcell to BOSH successfully.

Note: You must know the name of your PCF deployment to download the manifest. To retrieve it, run `bosh deployments` to list your deployments and locate the name of your PCF deployment.

Note: For AWS, your deployment must be in `us-east-1`, `us-west-2`, or `eu-west-1` to upload the stemcell to BOSH successfully.

Note: You must know the name of your PCF deployment to download the manifest. To retrieve it, run `bosh deployments` to list your deployments and locate the name of your PCF deployment.
Upgrading Windows Cells

This topic describes how to upgrade the Windows cells on a Pivotal Cloud Foundry (PCF) deployment. Operators may want to upgrade their Windows cells in response to the following events:

- For deployments that run on Amazon Web Services (AWS), the release of a new Windows stemcell included in the BOSH Release for Windows on Pivotal Network.
- For deployments that run on vSphere, an update to the Windows Server 2012 operating system.
- A new release of Garden Windows.

Update the Stemcell

Perform the following steps to update the stemcell for your Windows cells:

1. Retrieve the new stemcell by performing the steps appropriate for your IaaS:
   - If your deployment runs on AWS, download the new stemcell from the latest BOSH Release for Windows on Pivotal Network.
   - If your deployment runs on vSphere, ensure that you have followed the procedures in the Building a Windows Stemcell topic to create a Concourse pipeline for building stemcells. Navigate to your Concourse pipeline in a browser and kick off a build by selecting create-stemcell and clicking the plus sign in the upper right. Concourse uses the newest version of the Windows Server 2012 operating system to build a new stemcell. After several hours, the stemcell appears in the bucket you created in your S3-compatible blobstore.

2. Follow the steps in the Log into BOSH section of the Advanced Troubleshooting with the BOSH CLI topic to target and log in to your BOSH Director. The steps vary slightly depending on whether your PCF deployment uses internal authentication or an external user store.

3. After you have successfully logged in to your BOSH Director, upload the new stemcell to BOSH:

   ```
   $ bosh upload stemcell YOUR-WINDOWS-STEMCELL.tgz
   ```

4. If necessary, download the manifest of your garden-windows deployment:

   ```
   $ bosh download manifest garden-windows garden-windows.yml
   ```

5. Set your deployment to garden-windows:

   ```
   $ bosh deployment garden-windows.yml
   ```

6. Edit your manifest:

   ```
   $ bosh edit deployment
   ```

7. Locate the top-level property stemcells and update the version number of your Windows stemcell to the new version:

   ```
   stemcells:
   - os: windows2012R2
     alias: windows
     version: 0.0.183
   ```

8. Save and exit the manifest.

9. Redeploy:

   ```
   $ bosh -d garden-windows.yml deploy
   ```

Update the Garden Windows Release

Perform the following steps to update the Garden Windows release:
1. Download the new Garden Windows release tarball from the latest BOSH Release for Windows on Pivotal Network.

2. Follow the steps in the Log into BOSH section of the Advanced Troubleshooting with the BOSH CLI topic to target and log in to your BOSH Director. The steps vary slightly depending on whether your PCF deployment uses internal authentication or an external user store.

3. If necessary, download the manifest of your `garden-windows` deployment:

   ```
   $ bosh download manifest garden-windows garden-windows.yml
   ```

4. Set your deployment to `garden-windows`:

   ```
   $ bosh deployment garden-windows.yml
   ```

5. Upload the new Garden Windows release to BOSH:

   ```
   $ bosh upload release garden-windows-y-x.tgz
   ```

6. Edit your manifest:

   ```
   $ bosh edit deployment
   ```

7. Locate the top-level property `releases` and update the version number of the Garden Windows release to the new version:

   ```
   releases:
   - name: garden-windows
     version: 0.0.6
   ```

8. Save and exit the manifest.

9. Redeploy:

   ```
   $ bosh -d garden-windows.yml deploy
   ```
Rotating Credentials in Garden Windows

This topic describes how to rotate the credentials for your Garden Windows release.

When operators rotate credentials for a Pivotal Cloud Foundry (PCF) deployment, this rotation does not automatically take effect in their Garden Windows release. To ensure that the Garden Windows release shares the new credentials of the PCF deployment, they must regenerate the manifest for the Garden Windows release and redeploy it.

Perform the following steps to rotate your Garden Windows credentials:

1. Follow the steps in the Log into BOSH section of the Advanced Troubleshooting with the BOSH CLI topic to target and log in to your BOSH Director. The steps vary slightly depending on whether your PCF deployment uses internal authentication or an external user store.

2. Download the manifest of your PCF deployment:

   $ bosh download manifest YOUR-PCF-DEPLOYMENT YOUR-PCF-MANIFEST.yml

   **Note:** You must know the name of your PCF deployment to download the manifest. To retrieve it, run `bosh deployments` to list your deployments and locate the name of your PCF deployment.

3. Use the manifest generation script included in the BOSH Release for Windows on Pivotal Network to regenerate the manifest for Garden Windows. You must specify either vsphere or aws depending on your IaaS. The following example uses AWS:

   $ ./generate-manifest YOUR-PCF-MANIFEST.yml aws > garden-windows.yml

4. Upload the Garden Windows release to BOSH:

   $ bosh upload release garden-windows-y-x.tgz

5. Redeploy Garden Windows:

   $ bosh -d garden-windows.yml deploy

Note: You must know the name of your PCF deployment to download the manifest. To retrieve it, run `bosh deployments` to list your deployments and locate the name of your PCF deployment.
Troubleshooting Windows Cells

This topic describes how to troubleshoot Windows cells on a Pivotal Cloud Foundry (PCF) deployment.

To perform the troubleshooting procedures in this topic, you must first log in to BOSH and set your current deployment to Garden Windows by performing the following steps:

1. Follow the steps in the Log into BOSH section of the Advanced Troubleshooting with the BOSH CLI topic to target and log in to your BOSH Director. The steps vary slightly depending on whether your PCF deployment uses internal authentication or an external user store.

2. If necessary, download the manifest of your Garden Windows deployment:

   ```
   $ bosh download manifest garden-windows garden-windows.yml
   ```

3. Set your deployment to garden-windows:

   ```
   $ bosh deployment garden-windows.yml
   ```

4. Continue to retrieving logs or connecting to your Windows cell.

Retrieve Logs

Perform the following steps to retrieve the logs for the Windows cell:

1. Download the logs, replacing YOUR-LOGS-DIR with your destination directory:

   ```
   $ bosh logs cell_windows 0 --dir YOUR-LOGS-DIR
   ```

2. Your logs appear as a tarball in the destination directory you specified. Change into the directory and unzip the tarball:

   ```
   $ tar xvf cell_windows.0-2016-10-04-15-52-37.tgz
   ```

3. Examine the logs. Each component on the cell has its own logs directory:

   ```
   /consul_agent_windows/
   /garden-windows/
   /metron_agent_windows/
   /rep_windows/
   ```

Connect to the Windows Cell

Perform the following steps to connect to your Windows cell to run diagnostics:

1. Download and install a Remote Desktop Protocol (RDP) client.
   - For Mac OS X, download the Microsoft Remote Desktop app from the Mac App Store.
   - For Windows, download the Microsoft Remote Desktop app from Microsoft.
   - For Linux/UNIX, download a RDP client like rdesktop.

2. Retrieve the IP address of your Windows cell:
3. Retrieve the Administrator password for your Windows cell by following the steps for your IaaS:
   - On vSphere, this is the value of `WINDOWS_PASSWORD` in the `consumer-vars.yml` file you used to build a stemcell in the Building a Windows Stemcell topic.
   - On Amazon Web Services (AWS), navigate to the AWS EC2 console. Right-click on your Windows cell and select Get Windows Password from the drop-down menu. Provide the local path to the `ops_mgr.pem` private key file you used when installing Ops Manager and click Decrypt password to obtain the Administrator password for your Windows cell.

4. Open your RDP client. The examples below use the Microsoft Remote Desktop app.

5. Click New and enter your connection information:
   - **Connection name**: Enter a name for this connection.
   - **PC name**: Enter the IP address of your Windows cell.
   - **User name**: Enter Administrator.
   - **Password**: Enter the password of your Windows cell that you obtained above.

6. To mount a directory on your local machine as a drive in the Windows cell, perform the following steps:
   - a. From the same Edit Remote Desktops window as above, click Redirection.
b. Click the plus icon at the bottom left.

c. For Name, enter the name of the drive as it will appear in the Windows cell. For Path, enter the path of the local directory.

d. Click OK.

7. Close the Edit Remote Desktops window and double-click the newly added connection under My Desktops to open a RDP connection to the Windows cell.

8. In the RDP session, you can use the following tools to diagnose problems with your Windows cell:
   - Hakim
   - Consul CLI

**Hakim**

Hakim is a diagnostic tool that reveals common configuration issues with Windows cells. Perform the following steps to use Hakim:

1. The Hakim binary is included in the DiegoWindows zip file in the Pivotal Cloud Foundry Elastic Runtime product on Pivotal Network. You can place the Hakim binary on your Windows cell in one of two ways:
   - Download the DiegoWindows zip file, unzip it, and place `hakim.exe` into a local directory that you mount as a drive on the Windows cell by following the steps above.
   - In the RDP session, open Internet Explorer and log in to Pivotal Network to download the DiegoWindows zip file directly to your Windows cell.

2. Open a PowerShell window and change into the directory that contains `hakim.exe`:

   ```powershell
   PS C:\Users\Administrator> cd Downloads
   ``

3. Run `hakim.exe`:

   ```powershell
   PS C:\Users\Administrator\Downloads> .\hakim.exe
   ```

   Hakim only outputs to the PowerShell if it detects errors. Refer to the section below for a list of Hakim error messages and their possible solutions.

**Hakim Error Messages**

**Processes**

The following processes are not running

This usually indicates a failed deployment. Try redeploying the BOSH Release for Windows.
NTP

There was an error detecting ntp synchronization on your machine. An accurate system clock is essential for internal Cloud Foundry metric reports. Please configure your NTP settings, if not already done. We recommend that your firewall have outbound rules set for UDP on port 123. In addition, ensure that your 'DnsCache' service is running.

If NTP is not configured, clock skew with other PCF components can occur. Clock skew can result in odd errors, such as not receiving any metrics from apps running on the affected machine. Ensure that you are using the same NTP server on your Windows cell as the rest of your PCF deployment.

Firewall

Windows firewall service is not enabled. The Windows firewall is required in order to enforce Application Security Group rules. Running without the firewall is possible, but strongly not recommended.

Garden Windows enforces PCF security group settings for apps running on the Windows cell through the Windows firewall. Apps can run without this, but security groups do not work correctly and apps have unrestricted network access.

To resolve this error, enable the Windows firewall. Perform the following steps in your RDP session to access the Windows firewall configuration:

1. Open the Server Manager from the task bar.
2. Click Tools in the upper right and select Windows Firewall with Advanced Security.
3. Configure and enable the Windows firewall.

Fair Share

Fair Share CPU Scheduling must be disabled

You must disable Fair Share CPU scheduling for your Windows cell to function properly. Perform the following steps in your RDP session:

1. Open the Registry Editor at C:\Windows\regedit.exe.
2. Navigate to HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Control\Session Manager\Quota System\.
3. Double-click the EnableCpuQuota value.
4. Change the Value data from 1 to 0.
5. Click OK.

Container

Failed to create container

This usually indicates an issue with the Windows containerization service. Contact Pivotal Support and provide the full output of this error.

Consul

Failed to resolve consul host

This usually indicates interference with DNS resolution on your Windows cell. To resolve this error, perform the following steps in your RDP session to set 127.0.0.1 as the primary DNS server for the active network adapter:

1. Open the Control Panel.
2. Click Network and Internet
3. Click Network and Sharing Center.
4. Click Change adapter settings on the left.
5. Double-click your active network adapter.
6. Click Properties.

8. Click Properties.

9. Ensure that Use the following DNS server addresses is selected and enter **127.0.0.1** for Preferred DNS server.

10. Click OK.

**Consul CLI**

Perform the following steps to use the Consul CLI on your Windows cell to diagnose problems with your Consul cluster:

1. In your RDP session, open a PowerShell window.

2. Change into the directory that contains the Consul CLI binary:

   ```
   PS C:\Users\Administrator> cd C:\var\vcap\packages\consul-windows\bin
   ```

3. Use the Consul CLI to list the members of your Consul cluster:

   ```
   PS C:\Users\Administrator\var\vcap\packages\consul-windows\bin> .\consul.exe members
   ```

<table>
<thead>
<tr>
<th>Node</th>
<th>Address</th>
<th>Status</th>
<th>Type</th>
<th>Build</th>
<th>Protocol</th>
<th>DC</th>
</tr>
</thead>
<tbody>
<tr>
<td>cell-windows-0</td>
<td>10.0.0.11:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>cloud-controller-0</td>
<td>10.0.0.94:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>cloud-controller-worker-0</td>
<td>10.0.0.99:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>consul-server-0</td>
<td>10.0.0.96:8301</td>
<td>alive</td>
<td>server</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>diego-brain-0</td>
<td>10.0.0.109:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>diego-cells-0</td>
<td>10.0.0.103:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>diego-cells-1</td>
<td>10.0.0.104:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>diego-cells-2</td>
<td>10.0.0.107:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>diego-database-0</td>
<td>10.0.0.92:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>ha-proxy-0</td>
<td>10.0.0.254:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>nfs-server-0</td>
<td>10.0.0.100:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>router-0</td>
<td>10.0.0.105:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
<tr>
<td>uaa-0</td>
<td>10.0.0.93:8301</td>
<td>alive</td>
<td>client</td>
<td>0.6.4</td>
<td>2</td>
<td>dc1</td>
</tr>
</tbody>
</table>

4. Examine the output to ensure that the **cell-windows-0** service is registered in the Consul cluster and is **alive**. Otherwise, your Windows cell cannot communicate with your PCF deployment and developers cannot push .NET apps to the Windows cell. Check the configuration of your Consul cluster, and ensure that your certificates are not missing or misconfigured.
Deploying .NET Apps to Windows Cells

This topic describes how to push .NET apps to Windows cells.

After operators have deployed the BOSH Release for Windows to install a Windows cell on their Pivotal Cloud Foundry (PCF) deployment, developers can push .NET apps to the Windows cell. Developers can push both OWIN and non-OWIN apps, and can push apps that are served by Hostable Web Core or self-hosted.

Push a .NET App

By default, PCF serves .NET apps with Hostable Web Core, which is a lighter version of the Internet Information Services (IIS) server that contains the core IIS functionality.

Perform the following steps to push a .NET app to a Windows cell:

1. Target the Cloud Controller of your PCF deployment:
   
   ```bash
   cf api api.YOUR-SYSTEM-DOMAIN
   ```

2. Push your .NET app, replacing `APP-NAME` with the name of your app:
   
   ```bash
   cf push APP-NAME -s windows2012R2 -b binary_buildpack
   ```

   Push your app from a directory containing either a `.exe` binary or a valid Web.config file for .NET apps. Alternatively, add the `-p` flag to your `cf push` command and specify the path to the directory that contains the `.exe` or `Web.config` file.

   The push command must include the following flags:
   * You specify the stack as `windows2012R2` to instruct PCF to run the app in the Windows cell.
   * You specify the buildpack as `binary_buildpack` to expedite the staging process, because the binary buildpack is lightweight. Garden Windows does not use the binary buildpack to stage your app.

3. Wait for your app to stage and start. If an error occurs, see the Troubleshoot App Errors section.

Push a Self-Hosted App

Developers can choose to push a self-hosted app instead of using Hostable Web Core. Self-hosted apps combine the server code with the app code.

Perform the following steps to push a self-hosted app:

1. Target the Cloud Controller of your PCF deployment:
   
   ```bash
   cf api api.YOUR-SYSTEM-DOMAIN
   ```

2. Push your .NET app from the app root, replacing `APP-NAME` with the name of your app and `PATH-TO-BINARY` with the path to your executable.
   
   ```bash
   cf push APP-NAME -s windows2012R2 -b binary_buildpack -c PATH-TO-BINARY
   ```

3. Wait for your app to stage and start. If an error occurs, see the Troubleshoot App Errors section.

Push a SOAP Service

Developers can push Simple Object Access Protocol (SOAP) web services to their PCF deployment by following the procedures in the sections below.

Step 1: Deploy Your Web Service
Perform the following steps to deploy a SOAP web service:

1. Develop the service as an ASMX web service in Microsoft Visual Studio.
2. Publish the service to your local file system.
3. Push your service from the directory containing the published web service, replacing SERVICE-NAME with the name of your service:

   ```
   $ cf push SERVICE-NAME -s windows2012R2 -b binary_buildpack -u none
   ```

   The push command must include the following flags:
   - You specify the stack as `windows2012R2` to instruct PCF to run the app in the Windows cell.
   - You specify the buildpack as `binary_buildpack` to expedite the staging process, because the binary buildpack is lightweight. Garden Windows does not use the binary buildpack to stage your app.

   The push command can include the following optional flags:
   - If you are not pushing your service from the directory containing the published web service, add the `-p` flag to your `cf push` command and specify the path to the directory that contains the published web service.
   - If you do not have a route serving `/`, add the `-u none` flag to disable the health check.

4. If the push command is successful, locate the portion of the output that displays the URL of the web service:

   requested state: started
   instances: 1/1
   usage: 1G x 1 instances
   urls: YOUR-WEB-SERVICE.YOUR-DOMAIN
   last uploaded: Thu Nov 17 19:18:19 UTC 2016
   stack: windows2012R2
   buildpack: binary_buildpack

**Step 2: Modify the WSDL File**

Your SOAP web service is now deployed on PCF, but the service's WSDL file contains the incorrect port information. Before an application can consume your web service, either you or the application developer must modify the WSDL file.

See the following portion of an example WSDL file:

```
<wsdl:service name="WebService1">
  <wsdl:port name="WebService1Soap" binding="tns:WebService1Soap">
    <soap:address location="http://webservice.example.com:62492/WebService1.asmx"/>
  </wsdl:port>
  <wsdl:port name="WebService1Soap12" binding="tns:WebService1Soap12">
    <soap12:address location="http://webservice.example.com:62492/WebService1.asmx"/>
  </wsdl:port>
</wsdl:service>
```

The WSDL file provides the port number for the SOAP web service as 62492. This is the port that the web service listens on in the Garden container, but external applications cannot access the service on this port. Instead, external applications must use port 80, and the Gorouter will route the request to the web service in the container.

The URL of the web service in the WSDL file must be modified to remove `62492` . With no port number, the URL defaults to port 80. In the example above, the modified URL would be `http://webservice.example.com/WebService1.asmx`.

SOAP web service developers can resolve this problem in one of two ways:

1. Modify the WSDL file by following the instructions in Modify a Web Service's WSDL Using a SoapExtensionReflector from the Microsoft Developers Network.
2. Instruct the developers of external applications that consume the web service to perform the steps in the section below.

**Consume the SOAP Web Service**

Developers of external applications that consume the SOAP web service can perform the following steps to use a modified version of the WSDL file:
1. In a browser, navigate to the WSDL file of the web service.

    You can reach the WSDL of your web service by constructing the URL as follows:
    
    YOUR-WEB-SERVICE.YOUR-DOMAIN/ASMX-FILE.asmx?wsdl

    See the following URL as an example:  https://webservice.example.com/WebService1.asmx?wsdl

2. Download the WSDL file to your local machine.

3. Edit the WSDL file to eliminate the container port, as described above.

4. In Microsoft Visual Studio, right-click on your application in the Solution Explorer and select Add and then Service Reference.

5. Under Address, enter the local path to the modified WSDL file. For example, C:\Users\example\wsdl.xml.

6. Click OK. Microsoft Visual Studio generates a client from the WSDL file that you can use in your codebase.

Troubleshoot App Errors

If a .NET app fails to start, consult the following list of errors and their possible solutions:

- **NoCompatibleCell**: Your PCF deployment cannot connect to your Windows cell. Operators should see the Troubleshooting Windows Cells topic for information about how to troubleshoot their Windows cell configuration.

- **Start unsuccessful**: Your app may not contain the required DLL files and dependencies. Ensure that you are pushing from a directory containing your app dependencies, or specifying the directory with the `-p` flag. Your app also may be misconfigured. Ensure that your app directory contains either a valid .exe binary or a valid Web.config file.
Using Apps Manager

The web-based Apps Manager application helps you manage users, organizations, spaces, and applications.

Apps Manager is compatible with current and recent versions of all major browsers. Pivotal recommends using the current version of Chrome, Firefox, Edge, or Safari for the best Apps Manager experience.

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- Getting Started with Apps Manager
- Managing Orgs and Spaces Using Apps Manager
- Managing User Roles with Apps Manager
- Managing Apps and Service Instances Using Apps Manager
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Getting Started with Apps Manager

Overview
Apps Manager is a web-based tool to help manage organizations, spaces, applications, services, and users. Apps Manager provides a visual interface for performing the following subset of functions available through the Cloud Foundry Command Line Interface (cf CLI):

- **Orgs**: You can create and manage orgs.
- **Spaces**: You can create, manage, and delete spaces.
- **Apps**: You can scale apps, bind apps to services, manage environment variables and routes, view logs and usage information, start and stop apps, and delete apps.
- **Services**: You can bind services to apps, unbind services from apps, choose and edit service plans, and rename and delete service instances.
- **Users**: You can invite new users, manage user roles, and delete users.

To access Apps Manager as the Admin user, see the [Logging in to Apps Manager](#) topic.

Understanding Permissions
Your ability to perform actions in Apps Manager depends on your user role and the feature flags that the Admin sets.

The table below shows the relationship between specific org and space management actions and the non-Admin user roles who can perform them within orgs and spaces they are members of.

Space users can perform all of these actions using either the cf CLI or by logging into Apps Manager as an Org Manager, using the UAA Admin credentials. Space Managers assign and remove users from spaces by setting and unsetting their roles within the space.

<table>
<thead>
<tr>
<th>Action</th>
<th>CLI command</th>
<th>Org Manager</th>
<th>Space Manager</th>
<th>Org Auditor, Space Developer, or Space Auditor</th>
</tr>
</thead>
<tbody>
<tr>
<td>Create an org</td>
<td>create-org</td>
<td>†</td>
<td>†</td>
<td>†</td>
</tr>
<tr>
<td>Delete an org</td>
<td>delete-org</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>Rename an org</td>
<td>rename-org</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>View org members</td>
<td>org-users</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Assign user a role in org</td>
<td>set-org-role</td>
<td>†</td>
<td>†</td>
<td>No</td>
</tr>
<tr>
<td>Remove org role from user</td>
<td>unset-org-role</td>
<td>†</td>
<td>†</td>
<td>No</td>
</tr>
<tr>
<td>View space members</td>
<td>space-users</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Assign user a role in space</td>
<td>set-space-role</td>
<td>†</td>
<td>†</td>
<td>No</td>
</tr>
<tr>
<td>Remove space role from user</td>
<td>unset-space-role</td>
<td>†</td>
<td>†</td>
<td>No</td>
</tr>
</tbody>
</table>

† Defaults to no. Yes if feature flag `user_org_creation` is set to `true`.

‡ Defaults to no. Yes if feature flags `set_roles_by_username` and `unset_roles_by_username` are set to `true`.

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Managing Orgs and Spaces Using Apps Manager

This topic discusses how to view and manage orgs and spaces in Apps Manager.

**Note:** To manage a space, you must have Space Manager permissions in that space.

To perform the following steps, log in to Apps Manager with an account that has adequate permissions. See the Understanding Permissions topic for more information.

Manage an Org

The org page displays the spaces associated with the selected org. The left navigation of Apps Manager shows the current org.

To view spaces in a different org, use the drop-down menu to change the org.
To view the page for a particular space, click the space on the org page or on the left navigation. To create a new space, click Add a Space at the bottom of the org page.

Manage a Space

The space page displays the apps and service instances associated with the selected space.

The Apps tab shows the Name, the number of Instances, the amount of Memory available, the time since the Last Push, and the Route for each app.

The Services list shows the Service, the Name, the number of Bound Apps, and the Plan for each service instance. If you want to add a service to your space, click Add Service. For more information about configuring services, see the Services Overview topic.
To delete or rename a space, click **Settings** on the space page.

To change the space name, enter your new name and click **Save changes**. To delete the space, click **Delete Space**.
Managing User Roles with Apps Manager

Page last updated:

Note: The procedures described here are not compatible with using SAML or LDAP for user identity management. To create and manage user accounts in a SAML- or LDAP-enabled Cloud Foundry deployment, see Adding Existing SAML or LDAP Users to a Pivotal Cloud Foundry Deployment.

Cloud Foundry uses role-based access control, with each role granting the permissions in either an org or an application space.

A user account can be assigned one or more roles.

The combination of these roles defines the actions a user can perform in an org and within specific app spaces in that org.

To view the actions that each role allows, see the Organizations, Spaces, Roles, and Permissions topic. For example, to assign roles to user accounts in a space, you must have Space Manager role assigned to the user in that space.

You can also modify permissions for existing users by adding or removing the roles associated with the user account. User roles are assigned on a per-space basis, so you must modify the user account for each space that you want to change.

Admins, Org Managers, and Space Managers can assign user roles with Apps Manager or with the cf CLI.

Managing Org Roles

Valid org roles are Organization Manager and Organization Auditor.

To grant or revoke org roles, follow the steps below.

1. In the Apps Manager navigation on the left, the current org is highlighted. Click the drop-down menu to view other orgs belonging to the account.

2. Use the Apps Manager navigation to select an org.

3. Click the Members tab. Edit the roles assigned to each user by checking or unchecking the checkboxes under each user role. Apps Manager saves your changes automatically.
4. The Members panel displays all members of the org. Select a checkbox to grant an org role to a user, or deselect a checkbox to revoke a role from a user.

Managing App Space Roles

Valid app space roles are Space Manager, Space Developer, and Space Auditor.

To grant or revoke app space roles, follow the steps below.

1. In the Members tab of an org, click the drop-down menu to view spaces in the org.

2. Use the drop-down menu to select a space.

3. The Members panel displays all members of the org. Select a checkbox to grant an app space role to a user, or deselect a checkbox to revoke a role from a user.
Space Managers can invite and manage users and enable features for a given space. Assign this role to managers or other users who need to administer the account.

Space Developers can create, delete, and manage applications and services, and have full access to all usage reports and logs. Space Developers can also edit applications, including the number of instances and memory footprint. Assign this role to app developers or other users who need to interact with applications and services.

Space Auditors have view-only access to all space information, settings, reports, and logs. Assign this role to users who need to view but not edit the application space.

Inviting New Users

- **Space Managers** can invite users and manage user roles in a given space.
- **Space Developers** can create, delete, and manage applications and services, and have full access to all usage reports and logs. Space Developers can also edit applications, including the number of instances and memory footprint.
- **Space Auditors** have view-only access to all space information, settings, reports, and logs.

Note: The Enable Invitations checkbox in the Apps Manager section of the Elastic Runtime tile must be selected to invite new users.

1. On the Org dashboard, click the Members tab.

2. Click Invite New Members. The Invite New Team Member(s) form appears.
3. In the **Add Email Addresses** text field, enter the email addresses of the users that you want to invite. Enter multiple email addresses as a comma-delimited list.

4. The **Assign Org Roles** and **Assign Space Roles** tables list the current org and available spaces with checkboxes corresponding to each possible user role. Select the checkboxes that correspond to the permissions that you want to grant to the invited users.

5. Click **Send Invite**. The Apps Manager sends an email containing an invitation link to each email address that you specified.

### Removing a User From a Space

To remove a user from a space, remove all user roles for the user in the space.

The user remains visible in the list unless you remove the user from the org.

### Removing a User From an Org

1. On the Org dashboard, click the **Members** tab.
2. Locate the user account that you want to remove.

3. Under the user’s email address, click on the Remove User link. A warning dialog appears.

4. Click the Remove button to confirm user account deletion from the org.
Managing Apps and Service Instances Using Apps Manager

Page last updated:

This topic discusses how to view and manage apps and service instances associated with a space using Apps Manager.

To perform the following steps, log in to Apps Manager with an account that has adequate permissions. See the Understanding Permissions topic for more information.

Manage an App

On the space page, click the app you want to manage. This directs you to the app page, where you can scale apps, bind apps to services, manage environment variables and routes, view logs and usage information, start and stop apps, and delete apps.

Scale an App

1. Under Scaling, adjust the number of Instances, the Memory Limit, and the Disk Limit as desired.
2. Click Scale App.

Bind or Unbind a Service

1. Click Services.
2. To bind your app to a service, click Bind a Service.
3. To bind your app to an existing service instance, choose the service instance from the dropdown menu, and click **Bind**. To bind your app to a new service instance, click **Go to the Marketplace** to choose a service from the Marketplace.

4. To unbind your app from a service instance, locate the service instance in the **Bound Services** list and click the three-dot icon on the far right. Select **Unbind** from the dropdown menu.

View or Add Environment Variables

1. Click **Env Variables**.

2. The page displays both the **User Provided Environment Variables** and **System Provided Environment Variables** environment variables associated with the app.

3. To add a user-provided environment variable, enter the **Name** and **Value** and click **Save**.

   **Note:** Changes to environment variables, as well as service bindings and unbindings, require restarting the app to take effect. You can restart the app from the Apps Manager or with `cf restage` from the Cloud Foundry Command Line Interface (cf CLI).

Map or Unmap Routes

1. Click **Routes**.

2. The page displays the routes associated with the app. To add a new route, click **Map a Route**.
3. Enter the route and click Map.

4. To unmap a route, locate the route from the list and click the red x. Click Unmap in the pop-up to confirm.

View Logs

1. Click Logs to view the logs for the app.

2. Click the play button to view a live version of the logs.

Start or Stop an App

1. To stop an app, click the stop button next to the name of the app. Click Stop in the pop-up to confirm.

2. To restart a stopped app, click the play button next to the name of the app.

3. To restart a running app, click the restart button next to the name of the app. Click Restart in the pop-up to confirm.

Rename an App

1. Click Settings.

2. Edit the Name.

3. Click Save changes.

Delete an App

1. Click Settings.

2. Click Delete App.

3. Click Delete App in the pop-up to confirm.

Manage a Service Instance

On the space page, click Services, then click the service instance you want to manage. This directs you to the service instance page, where you can bind or unbind apps, view or change your service plan, and rename or delete your service instance.

Bind or Unbind an App
1. Click **Edit Bindings**.

2. Select the checkbox for the apps you want to bind to or unbind from your service instance.

3. Click **Save**.

View or Change Your Service Plan

1. Click **Plan**.

2. Review your current plan information.

3. To change your plan, select a new plan from the list and click **Select this plan**.

   ° **Note:** Not all services support upgrading. If your service does not support upgrading, the service plan page only displays the selected plan.

Rename or Delete Your Service Instance

1. Click **Settings**.
2. To change the service instance name, enter your new name and click **Save changes**.

3. To delete the service instance, click **Delete Service Instance**.
Cloud Foundry Command Line Interface (cf CLI)

This guide explains the Cloud Foundry Command Line Interface (cf CLI), a tool you use to deploy and manage your applications.

Contents in this section:

- Installing the cf CLI
- Getting Started with the cf CLI
- Using the cf CLI with an HTTP Proxy Server
- Using the cf CLI with a Self-Signed Certificate
- Using cf CLI Plugins
- Developing cf CLI Plugins
- Cloud Foundry CLI Reference Guide
Installing the cf CLI

Page last updated:

This topic describes how to install the Cloud Foundry Command Line Interface (cf CLI). Follow the instructions below for your operating system. If you previously used the cf CLI v5 Ruby gem, uninstall this gem first.

You can install the cf CLI with a package manager, an installer, or a compressed binary.

Use a Package Manager

Mac OS X Installation

For Mac OS X, perform the following steps to install the cf CLI with Homebrew:

1. Tap the Cloud Foundry formula repository:
   
   ```bash
   brew tap cloudfoundry/tap
   ```

2. Install the cf CLI:
   
   ```bash
   brew install cf-cli
   ```

Linux Installation

For Debian and Ubuntu-based Linux distributions, perform the following steps:

1. Add the Cloud Foundry Foundation public key and package repository to your system:
   
   ```bash
   wget -q -O - https://packages.cloudfoundry.org/debian/cloudfoundry.org.key | sudo apt-key add -
   
   echo "deb http://packages.cloudfoundry.org/debian stable main" | sudo tee /etc/apt/sources.list.d/cloudfoundry-cli.list
   ```

2. Update your local package index:
   
   ```bash
   sudo apt-get update
   ```

3. Install the cf CLI:
   
   ```bash
   sudo apt-get install cf-cli
   ```

For Enterprise Linux and Fedora systems (RHEL6/CentOS6 and up), perform the following steps:

1. Configure the Cloud Foundry Foundation package repository:
   
   ```bash
   sudo wget -O /etc/yum.repos.d/cloudfoundry-cli.repo https://packages.cloudfoundry.org/fedora/cloudfoundry-cli.repo
   ```

2. Install the cf CLI, which also downloads and adds the public key to your system:
   
   ```bash
   sudo yum install cf-cli
   ```

Use an Installer

Download the installer for Mac OS X, Windows, or Linux from the cf CLI GitHub repository and follow the instructions for your operating system below.
Windows Installation

To use the cf CLI installer for Windows, perform the following steps:

1. Unpack the zip file.
2. Double click the [cf CLI] executable.
3. When prompted, click Install, then Close.
4. To verify your installation, open a terminal window and type `cf`. If your installation was successful, the cf CLI help listing appears.

Mac OS X Installation

To use the cf CLI installer for Mac OS X, perform the following steps:

1. Open the `.pkg` file.
2. In the installer wizard, click Continue.
3. Select an install destination and click Continue.
4. When prompted, click Install.
5. To verify your installation, open a terminal window and type `cf`. If your installation was successful, the cf CLI help listing appears.

Linux Installation

To use the cf CLI installer for Linux, perform the following steps:

1. Install using your system’s package manager. Note these commands may require `sudo`.
   - For Debian/Ubuntu, run the following command:
     ```
     $ dpkg -i path/to/cf-cli-*.deb && apt-get install -f
     ```
   - For Red Hat, run the following command:
     ```
     rpm -i path/to/cf-cli-*.rpm
     ```
2. To verify your installation, open a terminal window and type `cf`. If your installation was successful, the cf CLI help listing appears.

Use a Compressed Binary

Download the compressed binary for Mac OS X, Windows, or Linux from the cf CLI GitHub repository and install it on your system.

The specific procedures vary by operating system, but the following example illustrates downloading and installing the binary on Mac OS X:

1. Download and extract the Mac OS X binary:
   ```
   ```
2. Move it to `/usr/local/bin`, or another location in your `PATH`:
   ```
   $ mv cf /usr/local/bin
   ```
3. Confirm your cf CLI version:
   ```
   $ cf --version
   ```
Next Steps

See [Getting Started with cf CLI](#) for more information about how to use the cf CLI.

We recommend that you review our [CLI releases page](#) to learn when updates are released, and download a new binary or a new installer when you want to update to the latest version.

Uninstall the cf CLI

Package Manager

If you previously installed the cf CLI with a package manager, follow the instructions specific to your package manager to uninstall the cf CLI.

The specific procedures vary by package manager, but the following example illustrates uninstalling the cf CLI with Homebrew:

```
$ brew uninstall cf-cli
```

Installer

If you previously installed the cf CLI with an installer, perform the instructions specific to your operating system to uninstall the cf CLI:

- For Mac OS, delete the binary `/usr/local/bin/cf`, and the directory `/usr/local/share/doc/cf-cli`.
- For Windows, navigate to the Control Panel, click Programs and Features, select `Cloud Foundry CLI VERSION` and click Uninstall.

Binary

If you previously installed a cf CLI binary, remove the binary from where you copied it.

cf CLI v5

To uninstall, run `gem uninstall cf`.

Note: To ensure that your Ruby environment manager registers the change, close and reopen your terminal.
Getting Started with the cf CLI

This topic describes configuring and getting started with the Cloud Foundry Command Line Interface (cf CLI). This page assumes you have the latest version of the cf CLI. See the Installing the Cloud Foundry Command Line Interface topic for installation instructions.

Localize

The cf CLI translates terminal output into the language that you select. The default language is en-US. The cf CLI supports the following languages:

- Chinese (simplified): zh-Hans
- Chinese (traditional): zh-Hant
- English: en-US
- French: fr-FR
- German: de-DE
- Italian: it-IT
- Japanese: ja-JP
- Korean: ko-KR
- Portuguese (Brazil): pt-BR
- Spanish: es-ES

Use `cf config` to set the language. To set the language with `cf config`, use the syntax:

```
cf config --locale YOUR_LANGUAGE
```

For example, to set the language to Portuguese and confirm the change by running `cf`:

```
cf config --locale pt-BR
```

Note: Localization with `cf config --locale` affects only messages that the cf CLI generates.

Login

Use `cf login` to log in to Elastic Runtime. The `cf login` command uses the following syntax to specify a target API endpoint, an org (organization), and a space:

```
cf login [-a API_URL] [-u USERNAME] [-p PASSWORD] [-o ORG] [-s SPACE]
```

- **API_URL**: This is your API endpoint, the URL of the Cloud Controller in your Elastic Runtime instance.
- **USERNAME**: Your username.
- **PASSWORD**: Your password. Use of the `-p` option is discouraged as it may record your password in your shell history.
- **ORG**: The org where you want to deploy your apps.
- **SPACE**: The space in the org where you want to deploy your apps.

The cf CLI prompts for credentials as needed. If you are a member of multiple orgs or spaces, `cf login` prompts you for which ones to log into. Otherwise it targets your org and space automatically.
$ cf login -a https://api.example.com -u username@example.com

Password>
Authenticating...
OK

Select an org (or press enter to skip):
1. example-org
2. example-other-org

Org> 1
Targeted org example-org

Select a space (or press enter to skip):
1. development
2. staging
3. production

Space> 1
Targeted space development

Alternatively, you can write a script to log in and set your target using the non-interactive `cf api`, `cf auth`, and `cf target` commands.

Upon successful login, the cf CLI saves a `config.json` file containing your API endpoint, org, space values, and access token. If you change these settings, the `config.json` file is updated accordingly.

By default, `config.json` is located in your `~/.cf` directory. The `CF_HOME` environment variable allows you to locate the `config.json` file wherever you like.

## Users and Roles

The cf CLI includes commands that list users and assign roles in orgs and spaces. See the [Orgs, Spaces, Roles, and Permissions](#) topic.

### Commands for Listing Users

These commands take an org or space as an argument:

- `cf org-users`
- `cf space-users`

For example, to list the users who are members of an org:

```bash
$ cf org-users example-org

Getting users in org example-org as username@example.com...

ORG MANAGER
username@example.com

BILLING MANAGER
huey@example.com
dewey@example.com

ORG AUDITOR
louie@example.com
```

### Commands for Managing Roles

These commands require Elastic Runtime admin permissions and take username, org or space, and role as arguments:

- `cf set-org-role`
- `cf unset-org-role`
- `cf set-space-role`
- `cf unset-space-role`

Available roles are "OrgManager", "BillingManager", "OrgAuditor", "SpaceManager", "SpaceDeveloper", and "SpaceAuditor". For example, to grant the
Org Manager role to a user within an org:

```
$ cf set-org-role huey@example.com example-org OrgManager
Assigning role OrgManager to user huey@example.com in org example-org as username@example.com...
OK
```

**Note:** If you are not a Elastic Runtime admin, you see this message when you try to run these commands:

```
error code: 10003, message: You are not authorized to perform the requested action
```

### Push

The `cf push` command pushes a new app or syncs changes to an existing app.

If you do not provide a hostname (also known as subdomain), `cf push` routes your app to a URL of the form `APPNAME.DOMAIN` based on the name of your app and your default domain. If you want to map a different route to your app, see the [Routes and Domains](#) topic for information about creating routes.

The `cf push` command supports many options that determine how and where the app instances are deployed. For details about the `cf push` command, see the `push` page in the Cloud Foundry CLI Reference Guide.

The following example pushes an app called `my-awesome-app` to the URL `http://my-awesome-app.example.com` and specifies the Ruby buildpack with the `-b` flag.

```
$ cf push my-awesome-app -b ruby_buildpack
Creating app my-awesome-app in org example-org / space development as username@example.com...
OK
Creating route my-awesome-app.example.com...
OK
...
1 of 1 instances running

App started
...
```

**Note:** When you push an app and specify a buildpack with the `-b` flag, the app remains permanently linked to that buildpack. To use the app with a different buildpack, you must delete the app and re-push it.

```
$ cf push my-awesome-app -b ruby_buildpack
Creating app my-awesome-app in org example-org / space development as username@example.com...
OK
Creating route my-awesome-app.example.com...
OK
...
1 of 1 instances running

App started
...
```

For more information about available buildpacks, see the [Buildpacks](#) topic.

### User-Provided Service Instances

To create or update a user-provided service instance, you need to supply basic parameters. For example a database service might require a username, password, host, port, and database name.

The cf CLI has three ways of supplying these parameters to create or update an instance of a service: interactively, non-interactively, and in conjunction with third-party log management software as described in [RFC 6587](#). When used with third-party logging, the cf CLI sends data formatted according to [RFC 5424](#).

You create a service instance with `cf cups` and update one with `cf uups` as described below.
The cf create-user-provided-service (cups) Command

Use `cf create-user-provided-service` (alias `cf cups`) creates a new service instance.

To supply service instance parameters interactively: Specify parameters in a comma-separated list after the `-p` flag. This example command-line session creates a service instance for a database service.

```
$ cf cups sql-service-instance -p "host, port, dbname, username, password"
host= mysql.example.com
port= 1433
dbname= mysqldb
username= admin
password= Pa55w0rd
Creating user provided service sql-service-instance in org example-org / space development as username@example.com...
OK
```

To supply service instance parameters non-interactively: Pass parameters and their values in as a JSON hash, bound by single quotes, after the `-p` tag. This example is a non-interactive version of the `cf cups` session above.

```
$ cf cups sql-service-instance -p '"host":"mysql.example.com","port":"1433","dbname":"mysqldb","username":"admin","password":"pa55w0rd"'
Creating user provided service sql-service-instance in org example-org / space development as username@example.com...
OK
```

To create a service instance that sends data to a third-party: Use the `-l` option followed by the external destination URL. This example creates a service instance that sends log information to the syslog drain URL of a third-party log management service. For specific log service instructions, see the Service-Specific Instructions for Streaming Application Logs topic.

```
$ cf cups mylog -l syslog://logs4.example.com:25258
Creating user provided service mylog in org example-org / space development as username@example.com...
OK
```

After you create a user-provided service instance, you bind it to an app with `cf bind-service`, unbind it with `cf unbind-service`, rename it with `cf rename-service`, and delete it with `cf delete-service`.

The cf update-user-provided-service (uups) Command

Use `cf update-user-provided-service` (alias `cf uups`) to update one or more of the parameters for an existing user-provided service instance. The `cf uups` command uses the same syntax as `cf cups` above to set parameter values. The `cf uups` command does not update any parameter values that you do not supply.

```
cf CLI Return Codes
```

The cf CLI uses exit codes, which help with scripting and confirming that a command has run successfully. For example, after you run a cf CLI command, you can retrieve its return code by running `echo $?` (on Windows, `echo %ERRORLEVEL%`). If the return code is 0, the command was successful.

```
The cf help Command
```

The `cf help` command lists the cf CLI commands and a brief description of each. Passing the `-a` flag to any command lists detailed help, including any aliases. For example, to see detailed help for `cf delete`, run:

```
```
cf delete -h
NAME: delete - Delete an app

USAGE:
  cf delete APP_NAME [-f -e]

ALIAS:
  d

OPTIONS:
  -f  Force deletion without confirmation
  -e  Also delete any mapped routes
Using the cf CLI with an HTTP Proxy Server

If you have an HTTP proxy server on your network between a host running the cf CLI and your Cloud Foundry API endpoint, you must set `https_proxy` with the hostname or IP address of the proxy server.

The `https_proxy` environment variable holds the hostname or IP address of your proxy server.

`https_proxy` is a standard environment variable. Like any environment variable, the specific steps you use to set it depends on your operating system.

Format of `https_proxy`

`https_proxy` is set with hostname or IP address of the proxy server in URL format: `https_proxy=http://proxy.example.com`

If the proxy server requires a user name and password, include the credentials: `https_proxy=http://username:password@proxy.example.com`

If the proxy server uses a port other than 80, include the port number: `https_proxy=http://username:password@hostname:port`

Setting `https_proxy` in Mac OS or Linux

Set the `https_proxy` environment variable using the command specific to your shell. For example, in bash, use the `export` command.

Example:

```
$ export https_proxy=http://my.proxyserver.com:8080
```

To make this change persistent, add the command to the appropriate profile file for the shell. For example, in bash, add a line like the following to your `.bash_profile` or `.bashrc` file:

```
https_proxy=http://username:password@hostname:port
export $https_proxy
```

Setting `https_proxy` in Windows

1. Open the Start menu. Right-click Computer and select Properties.

2. In the left pane of the System window, click Advanced system settings.
3. In the System Properties window, select the Advanced tab, then click Environment Variables.

4. In the Environment Variables window, under User variables, click New.
5. In the Variable name field, input `https_proxy`. In the Variable value field, input your proxy server information.

6. Click OK.
Using the cf CLI with a Self-Signed Certificate

This topic describes how developers can use the cf CLI to communicate securely with a Cloud Foundry (CF) deployment without specifying --skip-ssl-validation under the following circumstances:

- The deployment uses a self-signed certificate.
- The deployment uses a certificate that is signed by a self-signed certificate authority (CA), or a certificate signed by a certificate that’s signed by a self-signed CA.

Before following the procedure below, the developer must obtain either the self-signed certificate or the intermediate and CA certificate(s) used to sign the deployment’s certificate. The developer can obtain these certificates from the CF operator or from the deployment manifest. Review the Securing Traffic into Cloud Foundry topic for more information about how to retrieve certificates from the deployment manifest.

Install the Certificate on Local Machines

The certificates that developers must insert into their local truststore vary depending on the configuration of the deployment.

- If the deployment uses a self-signed certificate, the developer must insert the self-signed certificate into their local truststore.
- If the deployment uses a certificate that is signed by a self-signed certificate authority (CA), or a certificate signed by a certificate that’s signed by a self-signed CA, the developer must insert the self-signed certificate and any intermediate certificates into their local truststore.

Installing the Certificate on Mac OS X

Enter the following command to place a certificate file server.crt into your local truststore:

```
$ sudo security add-trusted-cert -d -r trustRoot -k /Library/Keychains/System.keychain server.crt
```

Installing the Certificate on Linux

Perform the following steps specific to your distribution to place the certificate file server.crt into your truststore:

- Debian/Ubuntu/Gentoo:

  ```
  $ cat server.crt >> /etc/ssl/certs/ca-certificates.crt
  ```

- Fedora/RHEL:

  ```
  $ cat server.crt >> /etc/pki/tls/certs/ca-bundle.crt
  ```

Installing the Certificate on Windows

1. Right-click on the certificate file and click Install Certificate.

2. Choose to install the certificate as the Current User or Local Machine. Choose the Trusted Root Certification Authorities as the certification store.
Using cf CLI Plugins

The Cloud Foundry Command Line Interface (cf CLI) includes plugin functionality. These plugins enable developers to add custom commands to the cf CLI. You can install and use plugins that Cloud Foundry developers and third-party developers create. You can review the Cloud Foundry Community CLI Plugin page for a current list of community-supported plugins. You can find information about submitting your own plugin to the community in the Cloud Foundry CLI plugin repository on GitHub.

Warning: Plugins are not vetted in any way, including for security or functionality, by Cloud Foundry Foundation or Pivotal. Use plugins at your own risk.

The cf CLI identifies a plugin by its binary filename, its developer-defined plugin name, and the commands that the plugin provides. You use the binary filename only to install a plugin. You use the plugin name or a command for any other action.

Note: The cf CLI uses case-sensitive plugin names and commands, but not case-sensitive binary filenames.

Prerequisites

Using plugins requires cf CLI v.6.7 or higher. Refer to the Installing the cf CLI topic for information about downloading, installing, and uninstalling the cf CLI.

Changing the Plugin Directory

By default, the cf CLI stores plugins in $HOME/.cf/plugins on your workstation. To change the root directory of this path from $HOME, set the CF_PLUGIN_HOME environment variable. The cf CLI appends .cf/plugins to the CF_PLUGIN_HOME path that you specify and stores plugins in that location.

For example, if you set CF_PLUGIN_HOME to /my-folder, cf CLI stores plugins in /my-folder/.cf/plugins.

Installing a Plugin

1. Download a binary or the source code for a plugin from a trusted provider.

Note: The cf CLI requires a binary file compiled from source code written in Go. If you download source code, you must compile the code to create a binary.

2. Run cf install-plugin BINARY_FILENAME to install a plugin. Replace BINARY_FILENAME with the path to and name of your binary file.

Note: You cannot install a plugin that has the same name or that uses the same command as an existing plugin. You must first uninstall the existing plugin.

Note: The cf CLI prohibits you from implementing any plugin that uses a native cf CLI command name or alias. For example, if you attempt to install a third-party plugin that includes the command cf push, the cf CLI halts the installation.

Running a Plugin Command

Use the contents of the cf PLUGIN and PLUGIN COMMANDS sections to manage plugins and run plugin commands.

1. Run cf plugins to list all installed plugins and all commands that the plugins provide.

2. Run cf PLUGIN_COMMAND to execute a plugin command.
Uninstalling a Plugin

Use the `cf uninstall-plugin PLUGIN_NAME` to remove a plugin, not the `BINARY_FILENAME`.

1. Run `cf plugins` to view the names of all installed plugins.
2. Run `cf uninstall-plugin PLUGIN_NAME` to remove a plugin.

Adding a Plugin Repo

Run `cf add-plugin-repo REPO_NAME URL` to add a plugin repo.

Example:

```
$ cf add-plugin-repo CF-Community https://plugins.cloudfoundry.org
OK
https://plugins.cloudfoundry.org/list added as 'CF-Community'
```

Listing Available Plugin Repos

Run `cf list-plugin-repos` to view your available plugin repos.

Example:

```
$ cf list-plugin-repos
OK
Repo Name         Url
CF-Community      https://plugins.cloudfoundry.org
```

Listing All Plugins by Repo

Run `cf repo-plugins` to show all plugins from all available repos.

Troubleshooting

The cf CLI provides the following error messages to help you troubleshoot installation and usage issues. Third-party plugins can provide their own error messages.

Permission Denied

If you receive a `permission denied` error message, you lack required permissions to the plugin. You must have `read` and `execute` permissions to the plugin binary file.

Plugin Command Collision

Plugin names and commands must be unique. The CLI displays an error message if you attempt to install a plugin with a non-unique name or command.

If the plugin has the same name or command as a currently installed plugin, you must first uninstall the existing plugin to install the new plugin.

If the plugin has a command with the same name as a native cf CLI command or alias, you cannot install the plugin.
Developing cf CLI Plugins

Page last updated:

Users can create and install Cloud Foundry Command Line Interface (cf CLI) plugins to provide custom commands. These plugins can be submitted and shared to the CF Community repo.

Requirements

Using plugins requires cf CLI v.6.7 or higher. Refer to the Installing the Cloud Foundry Command Line Interface topic for information about downloading, installing, and uninstalling the cf CLI.

Installing the Architecture

1. Implement the predefined plugin interface.
2. Clone the template repo. You will need the basic GO plugin.

Initializing the Plugin

To initialize a plugin, call `plugin.Start(new(MyPluginStruct))` from within the `main()` method of your plugin. The `plugin.Start(...)` function requires a new reference to the struct that implements the defined interface.

Invoking CLI Commands

Invoke CLI commands with `cliConnection.CliCommand([]args)` from within a plugin’s `Run(...)` method. The `Run(...)` method receives the `cliConnection` as its first argument. The `cliConnection.CliCommand([]args)` returns the output printed by the command and an error.

The output is returned as a slice of strings. The error will be present if the call to the CLI command fails.

For more information, see the calling CLI commands example.

Installing a Plugin

To install a plugin, run `cf install-plugin PATH_TO_PLUGIN_BINARY`.

For additional information about developing plugins, see the plugin development guide.
Cloud Foundry CLI Reference Guide

Name

cf - A command line tool to interact with Cloud Foundry

Usage

cf [global options] command [arguments...] [command options]

Version

6.22.2+a95e24c-2016-10-27

Getting Started

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>help</td>
<td>Show help</td>
</tr>
<tr>
<td>version</td>
<td>Print the version</td>
</tr>
<tr>
<td>login</td>
<td>Log user in</td>
</tr>
<tr>
<td>logout</td>
<td>Log user out</td>
</tr>
<tr>
<td>passwd</td>
<td>Change user password</td>
</tr>
<tr>
<td>target</td>
<td>Set or view the targeted org or space</td>
</tr>
<tr>
<td>api</td>
<td>Set or view target api url</td>
</tr>
<tr>
<td>auth</td>
<td>Authenticate user non-interactively</td>
</tr>
</tbody>
</table>

Apps

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>apps</td>
<td>List all apps in the target space</td>
</tr>
<tr>
<td>app</td>
<td>Display health and status for app</td>
</tr>
<tr>
<td>push</td>
<td>Push a new app or sync changes to an existing app</td>
</tr>
<tr>
<td>scale</td>
<td>Change or view the instance count, disk space limit, and memory limit for an app</td>
</tr>
<tr>
<td>delete</td>
<td>Delete an app</td>
</tr>
<tr>
<td>rename</td>
<td>Rename an app</td>
</tr>
<tr>
<td>start</td>
<td>Start an app</td>
</tr>
<tr>
<td>stop</td>
<td>Stop an app</td>
</tr>
<tr>
<td>restart</td>
<td>Stop all instances of the app, then start them again. This may cause downtime.</td>
</tr>
<tr>
<td>restage</td>
<td>Recreate the app's executable artifact using the latest pushed app files and the latest environment (variables, service bindings, buildpack, stack, etc.)</td>
</tr>
<tr>
<td>restart-app-instance</td>
<td>Terminate the running application Instance at the given index and instantiate a new instance of the application with the same index</td>
</tr>
<tr>
<td>events</td>
<td>Show recent app events</td>
</tr>
<tr>
<td>files</td>
<td>Print out a list of files in a directory or the contents of a specific file of an app running on the DEA backend</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>---------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>env</td>
<td>Show all env variables for an app</td>
</tr>
<tr>
<td>set-env</td>
<td>Set an env variable for an app</td>
</tr>
<tr>
<td>unset-env</td>
<td>Remove an env variable</td>
</tr>
<tr>
<td>stacks</td>
<td>List all stacks (a stack is a pre-built file system, including an operating system, that can run apps)</td>
</tr>
<tr>
<td>stack</td>
<td>Show information for a stack (a stack is a pre-built file system, including an operating system, that can run apps)</td>
</tr>
<tr>
<td>copy-source</td>
<td>Copies the source code of an application to another existing application (and restarts that application)</td>
</tr>
<tr>
<td>create-app-manifest</td>
<td>Create an app manifest for an app that has been pushed successfully</td>
</tr>
<tr>
<td>get-health-check</td>
<td>Get the health_check_type value of an app</td>
</tr>
<tr>
<td>set-health-check</td>
<td>Set health_check_type flag to either ‘port’ or ‘none’</td>
</tr>
<tr>
<td>enable-ssh</td>
<td>Enable ssh for the application</td>
</tr>
<tr>
<td>disable-ssh</td>
<td>Disable ssh for the application</td>
</tr>
<tr>
<td>ssh-enabled</td>
<td>Reports whether SSH is enabled on an application container instance</td>
</tr>
<tr>
<td>ssh</td>
<td>SSH to an application container instance</td>
</tr>
</tbody>
</table>

## Services

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>marketplace</td>
<td>List available offerings in the marketplace</td>
</tr>
<tr>
<td>services</td>
<td>List all service instances in the target space</td>
</tr>
<tr>
<td>service</td>
<td>Show service instance info</td>
</tr>
<tr>
<td>create-service</td>
<td>Create a service instance</td>
</tr>
<tr>
<td>update-service</td>
<td>Update a service instance</td>
</tr>
<tr>
<td>delete-service</td>
<td>Delete a service instance</td>
</tr>
<tr>
<td>rename-service</td>
<td>Rename a service instance</td>
</tr>
<tr>
<td>create-service-key</td>
<td>Create key for a service instance</td>
</tr>
<tr>
<td>service-keys</td>
<td>List keys for a service instance</td>
</tr>
<tr>
<td>service-key</td>
<td>Show service key info</td>
</tr>
<tr>
<td>delete-service-key</td>
<td>Delete a service key</td>
</tr>
<tr>
<td>bind-service</td>
<td>Bind a service instance to an app</td>
</tr>
<tr>
<td>unbind-service</td>
<td>Unbind a service instance from an app</td>
</tr>
<tr>
<td>bind-route-service</td>
<td>Bind a service instance to an HTTP route</td>
</tr>
<tr>
<td>unbind-route-service</td>
<td>Unbind a service instance from an HTTP route</td>
</tr>
<tr>
<td>create-user-provided-service</td>
<td>Make a user-provided service instance available to CF apps</td>
</tr>
<tr>
<td>update-user-provided-service</td>
<td>Update user-provided service instance</td>
</tr>
</tbody>
</table>

## Orgs

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>orgs</td>
<td>List all orgs</td>
</tr>
<tr>
<td>org</td>
<td>Show org info</td>
</tr>
<tr>
<td>create-org</td>
<td>Create an org</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------</td>
<td>--------------------------------------------------</td>
</tr>
<tr>
<td>rename-org</td>
<td>Rename an org</td>
</tr>
</tbody>
</table>

### Spaces

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>spaces</td>
<td>List all spaces in an org</td>
</tr>
<tr>
<td>space</td>
<td>Show space info</td>
</tr>
<tr>
<td>create-space</td>
<td>Create a space</td>
</tr>
<tr>
<td>delete-space</td>
<td>Delete a space</td>
</tr>
<tr>
<td>rename-space</td>
<td>Rename a space</td>
</tr>
<tr>
<td>allow-space-ssh</td>
<td>Allow SSH access for the space</td>
</tr>
<tr>
<td>disallow-space-ssh</td>
<td>Disallow SSH access for the space</td>
</tr>
<tr>
<td>space-ssh-allowed</td>
<td>Reports whether SSH is allowed in a space</td>
</tr>
</tbody>
</table>

### Domains

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>domains</td>
<td>List domains in the target org</td>
</tr>
<tr>
<td>create-domain</td>
<td>Create a domain in an org for later use</td>
</tr>
<tr>
<td>delete-domain</td>
<td>Delete a domain</td>
</tr>
<tr>
<td>create-shared-domain</td>
<td>Create a domain that can be used by all orgs (admin-only)</td>
</tr>
<tr>
<td>delete-shared-domain</td>
<td>Delete a shared domain</td>
</tr>
<tr>
<td>router-groups</td>
<td>List router groups</td>
</tr>
</tbody>
</table>

### Routes

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>routes</td>
<td>List all routes in the current space or the current organization</td>
</tr>
<tr>
<td>create-route</td>
<td>Create a url route in a space for later use</td>
</tr>
<tr>
<td>check-route</td>
<td>Perform a simple check to determine whether a route currently exists or not</td>
</tr>
<tr>
<td>map-route</td>
<td>Add a url route to an app</td>
</tr>
<tr>
<td>unmap-route</td>
<td>Remove a url route from an app</td>
</tr>
<tr>
<td>delete-route</td>
<td>Delete a route</td>
</tr>
<tr>
<td>delete-orphaned-routes</td>
<td>Delete all orphaned routes (i.e. those that are not mapped to an app)</td>
</tr>
</tbody>
</table>

### Buildpacks

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>buildpacks</td>
<td>List all buildpacks</td>
</tr>
<tr>
<td>create-buildpack</td>
<td>Create a buildpack</td>
</tr>
<tr>
<td>update-buildpack</td>
<td>Update a buildpack</td>
</tr>
<tr>
<td>rename-buildpack</td>
<td>Rename a buildpack</td>
</tr>
<tr>
<td>Command</td>
<td>Description</td>
</tr>
<tr>
<td>---------------</td>
<td>--------------------------------------</td>
</tr>
<tr>
<td>delete-buildpack</td>
<td>Delete a buildpack</td>
</tr>
</tbody>
</table>

### User Admin

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>create-user</td>
<td>Create a new user</td>
</tr>
<tr>
<td>delete-user</td>
<td>Delete a user</td>
</tr>
<tr>
<td>org-users</td>
<td>Show org users by role</td>
</tr>
<tr>
<td>set-org-role</td>
<td>Assign an org role to a user</td>
</tr>
<tr>
<td>unset-org-role</td>
<td>Remove an org role from a user</td>
</tr>
<tr>
<td>space-users</td>
<td>Show space users by role</td>
</tr>
<tr>
<td>set-space-role</td>
<td>Assign a space role to a user</td>
</tr>
<tr>
<td>unset-space-role</td>
<td>Remove a space role from a user</td>
</tr>
</tbody>
</table>

### Org Admin

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>quotas</td>
<td>List available usage quotas</td>
</tr>
<tr>
<td>quota</td>
<td>Show quota info</td>
</tr>
<tr>
<td>set-quota</td>
<td>Assign a quota to an org</td>
</tr>
<tr>
<td>create-quota</td>
<td>Define a new resource quota</td>
</tr>
<tr>
<td>delete-quota</td>
<td>Delete a quota</td>
</tr>
<tr>
<td>update-quota</td>
<td>Update an existing resource quota</td>
</tr>
<tr>
<td>share-private-domain</td>
<td>Share a private domain with an org</td>
</tr>
<tr>
<td>unshare-private-domain</td>
<td>Unshare a private domain with an org</td>
</tr>
</tbody>
</table>

### Space Admin

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>space-quotas</td>
<td>List available space resource quotas</td>
</tr>
<tr>
<td>space-quota</td>
<td>Show space quota info</td>
</tr>
<tr>
<td>create-space-quota</td>
<td>Define a new space resource quota</td>
</tr>
<tr>
<td>update-space-quota</td>
<td>Update an existing space quota</td>
</tr>
<tr>
<td>delete-space-quota</td>
<td>Delete a space quota definition and unassign the space quota from all spaces</td>
</tr>
<tr>
<td>set-space-quota</td>
<td>Assign a space quota definition to a space</td>
</tr>
<tr>
<td>unset-space-quota</td>
<td>Unassign a quota from a space</td>
</tr>
</tbody>
</table>

### Service Admin

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service-auth-tokens</td>
<td>List service auth tokens</td>
</tr>
<tr>
<td>create-service-auth-token</td>
<td>Create a service auth token</td>
</tr>
<tr>
<td>update-service-auth-token</td>
<td></td>
</tr>
</tbody>
</table>
### Security Group

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>security-group</td>
<td>Show a single security group</td>
</tr>
<tr>
<td>security-groups</td>
<td>List all security groups</td>
</tr>
<tr>
<td>create-security-group</td>
<td>Create a security group</td>
</tr>
<tr>
<td>update-security-group</td>
<td>Update a security group</td>
</tr>
<tr>
<td>delete-security-group</td>
<td>Deletes a security group</td>
</tr>
<tr>
<td>bind-security-group</td>
<td>Bind a security group to a particular space, or all existing spaces of an org</td>
</tr>
<tr>
<td>unbind-security-group</td>
<td>Unbind a security group from a space</td>
</tr>
<tr>
<td>bind-staging-security-group</td>
<td>Bind a security group to the list of security groups to be used for staging applications</td>
</tr>
<tr>
<td>staging-security-groups</td>
<td>List security groups in the staging set for applications</td>
</tr>
<tr>
<td>unbind-staging-security-group</td>
<td>Unbind a security group from the set of security groups for staging applications</td>
</tr>
<tr>
<td>bind-running-security-group</td>
<td>Bind a security group to the list of security groups to be used for running applications</td>
</tr>
<tr>
<td>running-security-groups</td>
<td>List security groups in the set of security groups for running applications</td>
</tr>
<tr>
<td>unbind-running-security-group</td>
<td>Unbind a security group from the set of security groups for running applications</td>
</tr>
</tbody>
</table>

### Environment Variable Groups

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>running-environment-variable-group</td>
<td>Retrieve the contents of the running environment variable group</td>
</tr>
<tr>
<td>staging-environment-variable-group</td>
<td>Retrieve the contents of the staging environment variable group</td>
</tr>
<tr>
<td>set-staging-environment-variable-group</td>
<td>Pass parameters as JSON to create a staging environment variable group</td>
</tr>
<tr>
<td>set-running-environment-variable-group</td>
<td>Pass parameters as JSON to create a running environment variable group</td>
</tr>
</tbody>
</table>

### Feature Flags
<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>feature-flags</td>
<td>Retrieve list of feature flags with status of each flag-able feature</td>
</tr>
<tr>
<td>feature-flag</td>
<td>Retrieve an individual feature flag with status</td>
</tr>
<tr>
<td>enable-feature-flag</td>
<td>Enable the use of a feature so that users have access to and can use the feature</td>
</tr>
<tr>
<td>disable-feature-flag</td>
<td>Disable the use of a feature so that users have access to and can use the feature</td>
</tr>
</tbody>
</table>

**Advanced**

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>curl</td>
<td>Executes a request to the targeted API endpoint</td>
</tr>
<tr>
<td>config</td>
<td>Write default values to the config</td>
</tr>
<tr>
<td>oauth-token</td>
<td>Retrieve and display the OAuth token for the current session</td>
</tr>
<tr>
<td>ssh-code</td>
<td>Get a one time password for ssh clients</td>
</tr>
</tbody>
</table>

**Add/remove Plugin Repository**

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>add-plugin-repo</td>
<td>Add a new plugin repository</td>
</tr>
<tr>
<td>remove-plugin-repo</td>
<td>Remove a plugin repository</td>
</tr>
<tr>
<td>list-plugin-repos</td>
<td>List all the added plugin repositories</td>
</tr>
<tr>
<td>repo-plugins</td>
<td>List all available plugins in specified repository or in all added repositories</td>
</tr>
</tbody>
</table>

**Add/remove Plugin**

<table>
<thead>
<tr>
<th>Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>plugins</td>
<td>List all available plugin commands</td>
</tr>
<tr>
<td>install-plugin</td>
<td>Install CLI plugin</td>
</tr>
<tr>
<td>uninstall-plugin</td>
<td>Uninstall the plugin defined in command argument</td>
</tr>
</tbody>
</table>

**Environment Variables**

<table>
<thead>
<tr>
<th>Variable</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CF_COLOR=false</td>
<td>Do not colorize output</td>
</tr>
<tr>
<td>CF_DIAL_TIMEOUT=5</td>
<td>Max wait time to establish a connection, including name resolution, in seconds</td>
</tr>
<tr>
<td>CF_HOME=path/to/dir/</td>
<td>Override path to default config directory</td>
</tr>
<tr>
<td>CF_PLUGIN_HOME=path/to/dir/</td>
<td>Override path to default plugin config directory</td>
</tr>
<tr>
<td>CF_TRACE=true</td>
<td>Print API request diagnostics to stdout</td>
</tr>
<tr>
<td>CF_TRACE=path/to/trace.log</td>
<td>Append API request diagnostics to a log file</td>
</tr>
<tr>
<td>https_proxy=proxy.example.com:8080</td>
<td>Enable HTTP proxying for API requests</td>
</tr>
</tbody>
</table>

**Global Options**

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>--help, -h</td>
<td>Show help</td>
</tr>
<tr>
<td>Option</td>
<td>Description</td>
</tr>
<tr>
<td>--------</td>
<td>----------------------------------</td>
</tr>
<tr>
<td></td>
<td>Print API request diagnostics to stdout</td>
</tr>
</tbody>
</table>
Developer Guide

This guide has instructions for pushing an application to Cloud Foundry and making the application work with any available cloud-based services it uses, such as databases, email, or message servers. The core of this guide is the Deploy an Application process guide, which provides end-to-end instructions for deploying and running applications on Cloud Foundry, including tips for troubleshooting deployment and application health issues.

Before you can use the instructions in this document, you must have an account on your Cloud Foundry instance.

Preparing Applications for the Cloud

- Considerations for Designing and Running an Application in the Cloud

Deploying and Managing Applications

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- Deploy a Large Application
- Starting, Restarting, and Restaging Applications
- Application Container Lifecycle
- Routes and Domains
- Changing Stacks
- Deploying with Application Manifests
- Scaling an Application Using cf scale
- Cloud Foundry Environment Variables
- Using Blue-Green Deployment to Reduce Downtime and Risk
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- Troubleshooting Application Deployment and Health
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- Delivering Service Credentials to an Application
- Managing Service Instances
- Managing Service Keys
- User-Provided Service Instances
- Streaming Application Logs to Log Management Services
- Service-Specific Instructions for Streaming Application Logs
- Streaming Application Logs to Splunk
- Streaming Application Logs with Fluentd
- Configuring Play Framework Service Connections
- Migrating a Database in Cloud Foundry
Considerations for Designing and Running an Application in the Cloud

Page last updated:

Application Design for the Cloud

Applications written in supported application frameworks often run unmodified on Cloud Foundry, if the application design follows a few simple guidelines. Following these guidelines makes an application cloud-friendly, and facilitates deployment to Cloud Foundry and other cloud platforms.

The following guidelines represent best practices for developing modern applications for cloud platforms. For more detailed reading about good app design for the cloud, see The Twelve-Factor App.

For more information about the features of HTTP routing handled by the Cloud Foundry router, see the HTTP Routing topic. For more information about the lifecycle of application containers, see the Application Container Lifecycle topic.

Avoid Writing to the Local File System

Applications running on Cloud Foundry should not write files to the local file system for the following reasons:

- **Local file system storage is short-lived.** When an application instance crashes or stops, the resources assigned to that instance are reclaimed by the platform including any local disk changes made since the app started. When the instance is restarted, the application will start with a new disk image. Although your application can write local files while it is running, the files will disappear after the application restarts.

- **Instances of the same application do not share a local file system.** Each application instance runs in its own isolated container. Thus a file written by one instance is not visible to other instances of the same application. If the files are temporary, this should not be a problem. However, if your application needs the data in the files to persist across application restarts, or the data needs to be shared across all running instances of the application, the local file system should not be used. We recommend using a shared data service like a database or blobstore for this purpose.

For example, instead of using the local file system, you can use a Cloud Foundry service such as the MongoDB document database or a relational database like MySQL or Postgres. Another option is to use cloud storage providers such as Amazon S3, Google Cloud Storage, Dropbox, or Box. If your application needs to communicate across different instances of itself, consider a cache like Redis or a messaging-based architecture with RabbitMQ.

Cookies Accessible across Applications

In an environment with shared domains, cookies might be accessible across applications.

Many tracking tools such as Google Analytics and Mixpanel use the highest available domain to set their cookies. For an application using a shared domain such as `example.com`, a cookie set to use the highest domain has a Domain attribute of `example.com` in its HTTP response header. For example, an application at `my-app.shared-domain.example.com` might be able to access the cookies for an application at `your-app.shared-domain.example.com`.

Consider whether you want your applications or tools that use cookies to set and store the cookies at the highest available domain.

Port Limitations

Clients connect to applications running on Cloud Foundry by making requests to URLs associated with the application. Cloud Foundry allows HTTP requests to applications on ports 80 and 443. For more information, see the Routes and Domains topic.

Cloud Foundry also supports WebSocket handshake requests over HTTP containing the `Upgrade` header. The Cloud Foundry router handles the upgrade and initiates a TCP connection to the application to form a WebSocket connection.

To support WebSockets, the operator must configure the load balancer correctly. Depending on the configuration, clients may have to use a different port for WebSocket connections, such as port 4443. For more information, see the Supporting WebSockets topic.

Cloud Foundry Updates and Your Application

For application management purposes, Cloud Foundry may need to stop and restart your application instances. If this occurs, Cloud Foundry performs the following steps:
1. Cloud Foundry sends a single termination signal to the root process that your start command invokes.

2. Cloud Foundry waits 10 seconds to allow your application to cleanly shut down any child processes and handle any open connections.

3. After 10 seconds, Cloud Foundry forcibly shuts down your application.

Your application should accept and handle the termination signal to ensure that it shuts down gracefully.

Ignore Unnecessary Files When Pushing

By default, when you push an application, all files in the application’s project directory tree are uploaded to your Cloud Foundry instance, except version control or configuration files with the following file extensions:

- .cfignore
- _darcs
- .DS_Store
- .git
- .gitignore
- .hg
- /manifest.yml
- .svn

If the application directory contains other files (such as temp or log files), or complete subdirectories that are not required to build and run your application, the best practice is to exclude them using a .cfignore file. (.cfignore is similar to git’s .gitignore, which allows you to exclude files and directories from git tracking.) Especially with a large application, uploading unnecessary files slows down application deployment.

Specify the files or file types you wish to exclude from upload in a text file, named .cfignore, in the root of your application directory structure. For example, these lines exclude the “tmp” and “log” directories.

```
tmp/
log/
```

The file types you will want to exclude vary, based on the application frameworks you use. The .gitignore templates for common frameworks, available at https://github.com/github/gitignore, are a useful starting point.

Run Multiple Instances to Increase Availability

When a Diego cell is upgraded, the applications running on it are shut down gracefully, then restarted on another Diego cell. To avoid the risk of an application being unavailable during a Cloud Foundry upgrade processes, you should run more than one instance of the application.

Using Buildpacks

A buildpack consists of bundles of detection and configuration scripts that provide framework and runtime support for your applications. When you deploy an application that needs a buildpack, Cloud Foundry installs the buildpack on the Diego cell where the application runs.

For more information, see the Buildpacks topic.
Deploy an Application

Page last updated:

Note: See the buildpacks documentation for complete deployment guides specific to your app language or framework, such as the Getting Started Deploying Ruby on Rails Apps guide.

Overview of Deployment Process

You deploy an app to Cloud Foundry by running a `cf push` command from the Cloud Foundry Command Line Interface (cf CLI). Refer to the installing the cf CLI topic for more information. Between the time that you run `cf push` and the time that the app is available, Cloud Foundry performs the following tasks:

- Uploads and stores app files
- Examines and stores app metadata
- Creates a “droplet” (the Cloud Foundry unit of execution) for the app
- Selects an appropriate Diego cell to run the droplet
- Starts the app

For more information about the lifecycle of an app, see the Application Container Lifecycle topic.

An app that uses services, such as a database, messaging, or email server, is not fully functional until you provision the service and, if required, bind the service to the app. For more information about services, see the Services Overview topic.

Step 1: Prepare to Deploy

Before you deploy your app to Cloud Foundry, make sure that:

- Your app is cloud-ready. Cloud Foundry behaviors related to file storage, HTTP sessions, and port usage may require modifications to your app.
- All required app resources are uploaded. For example, you may need to include a database driver.
- Extraneous files and artifacts are excluded from upload. You should explicitly exclude extraneous files that reside within your app directory structure, particularly if your app is large.
- An instance of every service that your app needs has been created.
- Your Cloud Foundry instance supports the type of app you are going to deploy, or you have the URL of an externally available buildpack that can stage the app.

For help preparing to deploy your app, see:

- Considerations for Designing and Running an Application in the Cloud
- Buildpacks

Step 2: Know Your Credentials and Target

Before you can push your app to Cloud Foundry you need to know:

- The API endpoint for your Cloud Foundry instance. Also known as the target URL, this is the URL of the Cloud Controller in your Elastic Runtime instance.
- Your username and password for your Cloud Foundry instance.
- The organization and space where you want to deploy your app. A Cloud Foundry workspace is organized into organizations, and within them, spaces. As a Cloud Foundry user, you have access to one or more organizations and spaces.

Step 3: (Optional) Configure Domains
Cloud Foundry directs requests to an app using a route, which is a URL made up of a host and a domain.

- The name of an app is the default host for that app, unless you specify the host name with the \-n flag.
- Every app is deployed to an app space that belongs to a domain. Every Cloud Foundry instance has a default domain defined. You can specify a non-default, or custom, domain when deploying, provided that the domain is registered and is mapped to the organization which contains the target app space.

**Note:** CF allows app names, but not app URLs, to include underscores. CF converts underscores to hyphens when setting a default app URL from an app name.

- The URL for your app must be unique from other apps hosted by Elastic Runtime. Use the following options with the \texttt{cf CLI} to help create a unique URL:
  - \-n to assign a different HOST name for the app
  - \--random-route to create a URL that includes the app name and random words

**Note:** Use \texttt{cf help push} to view other options for this command.

For more information about domains, see \texttt{Routes and Domains}.

### Step 4: Determine Deployment Options

Before you deploy, you need to decide on the following:

- **Name:** You can use any series of alpha-numeric characters, without spaces, as the name of your app.
- **Instances:** Generally speaking, the more instances you run, the less downtime your app will experience. If your app is still in development, running a single instance can simplify troubleshooting. For any production app, we recommend a minimum of two instances.
- **Memory Limit:** The maximum amount of memory that each instance of your app can consume. If an instance exceeds this limit, Cloud Foundry restarts the instance.

  **Note:** Initially, Cloud Foundry immediately restarts any instances that exceed the memory limit. If an instance repeatedly exceeds the memory limit in a short period of time, Cloud Foundry delays restarting the instance.

- **Start Command:** This is the command that Cloud Foundry uses to start each instance of your app. This start command varies by app framework.
- **Subdomain (host) and Domain:** The route, which is the combination of subdomain and domain, must be globally unique. This is true whether you specify a portion of the route or allow Cloud Foundry to use defaults.
- **Services:** Apps can bind to services such as databases, messaging, and key-value stores. Apps are deployed into app spaces. An app can only bind to a service that has an existing instance in the target app space.

### Define Deployment Options

You can define deployment options on the command line, in a manifest file, or both together. See \texttt{Deploying with Application Manifests} to learn how app settings change from push to push, and how command-line options, manifests, and commands like \texttt{cf scale} interact.

When you deploy an app while it is running, Cloud Foundry stops all instances of that app and then deploys. Users who try to run the app get a “404 not found” message while \texttt{cf push} runs. Stopping all instances is necessary to prevent two versions of your code from running at the same time. A worst-case example would be deploying an update that involved a database schema migration, because instances running the old code would not work and users could lose data.

Cloud Foundry uploads all app files except version control files with file extensions \texttt{s monstrous.git}, and \texttt{.darcs}. To exclude other files from upload, specify them in a \texttt{cfignore} file in the directory where you run the push command. This technique is similar to using a \texttt{.gitignore} file. For more information, see the \texttt{Ignore Unnecessary Files When Pushing} section of the \texttt{Considerations for Designing and Running an Application in the Cloud} topic.

For more information about the manifest file, see the \texttt{Deploying with Application Manifests} topic.

### Configure Pre-Runtime Hooks

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To configure pre-runtime hooks, create a file named `.profile` and place it in the root of your app directory. If the directory includes a `.profile` script, then Cloud Foundry executes it immediately before each instance of your app starts. Because the `.profile` script executes after the buildpack, the script has access to the language runtime environment created by the buildpack.

You can use the `.profile` script to perform app-specific initialization tasks, such as setting custom environment variables. Environment variables are key-value pairs defined at the operating system level. These key-value pairs provide a way to configure the apps running on a system. For example, any app can access the LANG environment variable to determine which language to use for error messages and instructions, collating sequences, and date formats.

To set an environment variable, add the appropriate bash commands to your `.profile` file. See the example below.

```bash
# Set the default LANG for your apps
export LANG=en_US.UTF-8
```

You should not edit these scripts unless you are using a custom buildpack.

---

Step 5: Push the App

Run the following command to deploy an app without a manifest:

```
cf push APP-NAME
```

If you provide the app name in a manifest, you can reduce the command to `cf push`. See Deploying with Application Manifests.

Because all you have provided is the name of your app, `cf push` sets the number of instances, amount of memory, and other attributes of your app to the default values. You can also use command-line options to specify these and additional attributes.

The following transcript illustrates how Cloud Foundry assigns default values to app when given a `cf push` command.

---

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Step 6: (Optional) Configure Service Connections

If you bound a service to the app that you deployed, you might need to configure your app with the service URL and credentials. For more information, see the specific documentation for your app framework:

- Ruby
- Node.js
- Spring
- Grails

Step 7: Troubleshoot Deployment Problems

If your app does not start on Cloud Foundry, first ensure that your app can run locally.

You can troubleshoot your app in the cloud using the cf CLI. See Troubleshoot Application Deployment and Health.
Deploying a Large Application

Page last updated:

This topic describes constraints and recommended settings for deploying applications above 750 MB.

Deployment Considerations and Limitations

The deployment process involves uploading, staging, and starting the app. See the Deployment section of the Application Container Lifecycle topic for more information about the default time limits for uploading, staging, and starting an app.

To deploy large apps to Elastic Runtime, ensure the following:

- The total size of the files to upload for your app does not exceed the maximum app file size that an admin sets in Ops Manager > Elastic Runtime > Application Developer Controls.
- Your network connection speed is sufficient to upload your app within the 15 minute limit. We recommend a minimum speed of 874 KB/s.
- You allocate enough memory for all instances of your app. Use either the `-m` flag with `cf push` or set an app memory value in your `manifest.yml` file.
- You allocate enough disk space for all instances of your app. Use either the `-k` flag with `cf push` or set a disk space allocation value in your `manifest.yml` file.
- If you use an app manifest file, `manifest.yml`, be sure to specify adequate values for your app for attributes such as app memory, app start timeout, and disk space allocation.
- For more information about using manifests, refer to the Deploying with Application Manifests topic.
- You push only the files that are necessary for your application.
- To meet this requirement, push only the directory for your application, and remove unneeded files or use the `.cfignore` file to specify excluded files.
- You configure Cloud Foundry Command Line Interface (cf CLI) staging, startup, and timeout settings to override settings in the manifest, as necessary.
  - `CF_STAGING_TIMEOUT`: Controls the maximum time that the cf CLI waits for an app to stage after Cloud Foundry successfully uploads and packages the app. Value set in minutes.
  - `CF_STARTUP_TIMEOUT`: Controls the maximum time that the cf CLI waits for an app to start. Value set in minutes.
  - `cf push -t TIMEOUT`: Controls the maximum time that the cf CLI waits for an app to start. When you use this flag, the cf CLI ignores any app start timeout value set in the manifest or in the `CF_STARTUP_TIMEOUT` environment variable. Value set in seconds.

For more information about using the cf CLI to deploy apps, refer to the Push section of the Getting Started with the cf CLI topic.

**Note:** Changing the timeout setting for the cf CLI does not change the timeout limit for Cloud Foundry server-side jobs such as staging or starting applications. Server-side timeouts must be changed in the manifest. Because of the differences between the Cloud Foundry and cf CLI timeout values, your app might successfully start even though the cf CLI reports `App failed`. Run `cf apps APP_NAME` to review the actual status of your app.

### Default Settings and Limitations Summary Table

This table provides summary information of constraints and default settings to consider when you deploy a large app to Elastic Runtime.

<table>
<thead>
<tr>
<th>Setting</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>App Package Size</td>
<td>Maximum: Set in Ops Manager &gt; Elastic Runtime &gt; Application Developer Controls</td>
</tr>
<tr>
<td>Authorization Token Grace Period</td>
<td>Default: 20 minutes, minimum</td>
</tr>
<tr>
<td><code>-m</code></td>
<td>cf CLI environment variable Default: 15 minutes</td>
</tr>
<tr>
<td><code>-k</code></td>
<td>cf CLI environment variable Default: 5 minutes</td>
</tr>
<tr>
<td><code>cf push -t TIMEOUT</code></td>
<td>App start timeout maximum Default: 60 seconds</td>
</tr>
<tr>
<td>Disk Space Allocation</td>
<td>Default: 1024 MB</td>
</tr>
<tr>
<td>Internet Connection Speed</td>
<td>Recommended Minimum: 874 KB/s</td>
</tr>
</tbody>
</table>
Internet Connection Speed

Recommended Minimum: 874 KB/s
Starting, Restarting, and Restaging Applications

This topic describes how to start, restart, and restage applications in Cloud Foundry.

Start Your Application

To start your application, run the following command from your application root directory:

```
cf push YOUR-APP
```

For more information about deploying applications, see the Deploy an Application topic.

Cloud Foundry determines the start command for your application from one of the three following sources:

- The `-c` command-line option in the Cloud Foundry Command Line Interface (cf CLI). See the following example:

  ```
cf push YOUR-APP -c "node YOUR-APP.js"
  ```

- The `command` attribute in the application manifest. See the following example:

  ```
cf push
  command: node YOUR-APP.js
  ```

- The buildpack, which provides a start command appropriate for a particular type of application.

The source that Cloud Foundry uses depends on factors explained below.

How Cloud Foundry Determines its Default Start Command

The first time you deploy an application, `cf push` uses the buildpack start command by default. After that, `cf push` defaults to whatever start command was used for the previous push.

To override these defaults, provide the `-c` option, or the command attribute in the manifest. When you provide start commands both at the command line and in the manifest, `cf push` ignores the command in the manifest.

Forcing Cloud Foundry To Use the Buildpack Start Command

To force Cloud Foundry to use the buildpack start command, specify a start command of `null`.

You can specify a null start command in one of two ways.

- Using the `-c` command-line option in the cf CLI:

  ```
cf push YOUR-APP -c "null"
  ```

- Using the `command` attribute in the application manifest:

  ```
cf push
  command: null
  ```

This can be helpful after you have deployed while providing a start command at the command line or the manifest. At this point, a command that you provided, rather than the buildpack start command, has become the default start command. In this situation, if you decide to deploy using the buildpack start command, the `null` command makes that easy.

Start Commands When Migrating a Database

Start commands are used in special ways when you migrate a database as part of an application deployment. See the Migrating a Database in Cloud Foundry topic for more information.
Restart Your Application

To restart your application, run the following command:

```bash
cf restart YOUR-APP
```

Restarting your application stops your application and restarts it with the already compiled droplet. A droplet is a tarball that includes:

- stack
- buildpack
- application source code

The Diego `cell` unpacks, compiles, and runs a droplet on a container.

Restart your application to refresh the application’s environment after actions such as binding a new service to the application or setting an environment variable that only the application consumes. However, if your environment variable is consumed by the buildpack in addition to the application, then you must `restage` the application for the change to take effect.

Restage Your Application

To restage your application, run the following command:

```bash
cf restage YOUR-APP
```

Restaging your application stops your application and restages it, by compiling a new droplet and starting it.

Restage your application if you have changed the environment in a way that affects your staging process, such as setting an environment variable that the buildpack consumes. The staging process has access to environment variables, so the environment can affect the contents of the droplet.

Restaging your application compiles a new droplet from your application without updating your application source. If you need to update your application source, re-push your application by following the steps in the section above.
Application Container Lifecycle

Page last updated:

This topic describes the lifecycle of an application container for Cloud Foundry (CF) deployments running on the Diego architecture.

Deployment

The application deployment process involves uploading, staging, and starting the app in a container. Your app must successfully complete each of these phases within certain time limits. The default time limits for the phases are as follows:

- Upload: 15 minutes
- Stage: 15 minutes
- Start: 60 seconds

Note: Your administrator can change these defaults. Check with your administrator for the actual time limits set for app deployment.

Developers can change the time limit for starting apps through an application manifest or on the command line. For more information, see The timeout attribute section of the Deploying with Application Manifests topic.

Crash Events

If an app instance crashes, CF automatically restarts it by rescheduling the instance on another container three times. After three failed restarts, CF waits thirty seconds before attempting another restart. The wait time doubles each restart until the ninth restart, and remains at that duration until the 200th restart. After the 200th restart, CF stops trying to restart the app instance.

Evacuation

Certain operator actions require restarting VMs with containers hosting app instances. For example, an operator who updates stemcells or installs a new version of CF must restart all the VMs in a deployment. CF automatically relocates the instances on VMs that are shutting down through a process called evacuation. CF recreates the app instances on another VM, waits until they are healthy, and then shuts down the old instances. During an evacuation, developers may see their app instances in a duplicated state for a brief period.

Shutdown

When PCF requests a shutdown of your app instance, either in response to the command `cf scale APPNAME -i NUMBER-OF-INSTANCES` or because of a system event, CF sends the app process in the container a SIGTERM. The process has ten seconds to shut down gracefully. If the process has not exited after ten seconds, CF sends a SIGKILL.

Apps must finish their in-flight jobs within ten seconds of receiving the SIGTERM before CF terminates the app with a SIGKILL. For instance, a web app must finish processing existing requests and stop accepting new requests.
This topic describes how routes and domains work in Elastic Runtime, and how developers and administrators configure routes and domains for their applications using the Cloud Foundry Command Line Interface (cf CLI).

For more information on routing capabilities in Elastic Runtime, see HTTP Routing.

## Routes

The Elastic Runtime Gorouter routes requests to applications by associating an app with an address, known as a route. We call this association a **mapping**. The cf CLI command for associating an app and route is `cf map-route`.

The routing tier compares each request with a list of all the routes mapped to apps and attempts to find the best match. For example, the Gorouter would make the following matches for the two routes `myapp.shared-domain.example.com` and `myapp.shared-domain.example.com/products`:

<table>
<thead>
<tr>
<th>Request</th>
<th>Matched Route</th>
</tr>
</thead>
<tbody>
<tr>
<td><a href="http://myapp.shared-domain.example.com">http://myapp.shared-domain.example.com</a></td>
<td>myapp.shared-domain.example.com</td>
</tr>
<tr>
<td><a href="http://myapp.shared-domain.example.com/contact">http://myapp.shared-domain.example.com/contact</a></td>
<td>myapp.shared-domain.example.com</td>
</tr>
<tr>
<td><a href="http://myapp.shared-domain.example.com/products">http://myapp.shared-domain.example.com/products</a></td>
<td>myapp.shared-domain.example.com/products</td>
</tr>
<tr>
<td><a href="http://myapp.shared-domain.example.com/products/123">http://myapp.shared-domain.example.com/products/123</a></td>
<td>myapp.shared-domain.example.com/products</td>
</tr>
<tr>
<td><a href="http://products.shared-domain.example.com">http://products.shared-domain.example.com</a></td>
<td>No match; 404</td>
</tr>
</tbody>
</table>

The Gorouter does not use a route to match requests until the route is mapped to an app. In the above example, `products.shared-domain.example.com` may have been created as a route in Cloud Foundry, but until it is mapped to an app, requests for the route receive a `404`.

The routing tier knows the location of instances for apps mapped to routes. Once the routing tier determines a route as the best match for a request, it makes a load-balancing calculation using a round-robin algorithm, and forwards the request to an instance of the mapped app.

Developers can map many apps to a single route, resulting in load-balanced requests for the route across all instances of all mapped apps. This approach enables the blue/green zero-downtime deployment strategy. Developers can also map an individual app to multiple routes, enabling access to the app from many URLs.

Routes belong to a space, and developers can only map apps to a route in the same space.

**Note:** Routes are globally unique. Developers in one space cannot create a route with the same URL as developers in another space, regardless of which orgs control these spaces.

## HTTP vs. TCP Routes

**Note:** By default, Elastic Runtime only supports routing of HTTP requests to applications.

Routes are considered HTTP if they are created from HTTP domains, and TCP if the are created from TCP domains. See HTTP vs. TCP Shared Domains.

HTTP routes include a domain, an optional hostname, and an optional context path. `shared-domain.example.com`, `myapp.shared-domain.example.com`, and `myapp.shared-domain.example.com/products` are all examples of HTTP routes.

- Requests to HTTP routes must be sent to ports 80 or 443.
- Ports cannot be reserved for HTTP routes.

TCP routes include a domain and a route port. A route port is the port clients make requests to. This is not the same port as what an application pushed to Cloud Foundry listens on. Applications should listen to the port defined by the `PORT` environment variable, `8080` on Diego.

`tcp.shared-domain.example.com:60000` is an example of a TCP route.

- Once a port is reserved for a route, it cannot be reserved for another route.
- Hostname and path are not supported for TCP routes.
Create a Route

When a developer creates a route using the cf CLI, Elastic Runtime determines whether the route is an HTTP or a TCP route based on the domain. To create a HTTP route, a developer must choose an HTTP domain. To create a TCP route, a developer must choose a TCP domain.

Domains in Elastic Runtime provide a namespace from which to create routes. To list available domains for a targeted organization, use the `cf domains` command. For more information about domains, see the Domains section.

The following sections describe how developers can create HTTP and TCP routes for different use cases.

Create an HTTP Route with Hostname

In Elastic Runtime, a hostname is the label that indicates a subdomain of the domain associated with the route. Given a domain `shared-domain.example.com`, a developer can create the route `myapp.shared-domain.example.com` in space `my-space` by specifying the hostname `myapp` with the `cf create-route` command as shown in this example:

```
$ cf create-route my-space shared-domain.example.com --hostname myapp
Creating route myapp.shared-domain.example.com for org my-org / space my-space as username@example.com...
OK
```

This command instructs Elastic Runtime to only route requests to apps mapped to this route for the following URLs:

- `http://myapp.shared-domain.example.com`
- `https://myapp.shared-domain.example.com`
- Any path under either of the above URLs, such as `http://myapp.shared-domain.example.com/bar`

Create an HTTP Route without Hostname

This approach creates a route with the same address as the domain itself and is permitted for private domains only. For more information, see the Private Domains section.

A developer can create a route in space `my-space` from the domain `private-domain.example.com` with no hostname with the `cf create-route` command:

```
$ cf create-route my-space private-domain.example.com
Creating route private-domain.example.com for org my-org / space my-space as username@example.com...
OK
```

If DNS has been configured correctly, this command instructs Elastic Runtime to route requests to apps mapped to this route from the following URLs:

- `http://private-domain.example.com`
- `https://private-domain.example.com`
- Any path under either of the above URLs, such as `http://private-domain.example.com/foo`

If there are no other routes for the domain, requests to any subdomain, such as `http://foo.private-domain.example.com`, will fail.

A developer can also create routes for subdomains with no hostnames. The following command creates a route in space `my-space` from the subdomain `foo.private-domain.example.com`:

```
$ cf create-route my-space foo.private-domain.example.com
Creating route foo.private-domain.example.com for org my-org / space my-space as username@example.com...
OK
```

Assuming DNS has been configured for this subdomain, this command instructs Elastic Runtime to route requests to apps mapped to this route from the following URLs:

- `http://foo.private-domain.example.com`
- `https://foo.private-domain.example.com`
- Any path under either of the above URLs, such as `http://foo.private-domain.example.com/foo`

Create an HTTP Route with Wildcard Hostname
An application mapped to a wildcard route acts as a fallback app for route requests if the requested route does not exist. To create a wildcard route, use an asterisk for the hostname.

A developer can create a wildcard route in space `my-space` from the domain `foo.shared-domain.example.com` with the following command:

```
cf create-route my-space foo.shared-domain.example.com --hostname *
```

Creating route `*.foo.shared-domain.example.com` for org `my-org` / space `my-space` as `username@example.com`...

OK

If a client sends a request to `http://app.foo.shared-domain.example.com` by accident, attempting to reach `myapp.foo.shared-domain.example.com`, Elastic Runtime routes the request to the app mapped to the route `*.foo.shared-domain.example.com`.

Create an HTTP Route with a Path

Developers can use paths to route requests for the same hostname and domain to different apps.

A developer can create three routes using the same hostname and domain in the space `my-space` with the following commands:

```
cf create-route my-space shared-domain.example.com --hostname store --path products
```

Creating route `store.shared-domain.example.com/products` for org `my-org` / space `my-space` as `username@example.com`...

OK

```
cf create-route my-space shared-domain.example.com --hostname store --path orders
```

Creating route `store.shared-domain.example.com/orders` for org `my-org` / space `my-space` as `username@example.com`...

OK

```
cf create-route my-space shared-domain.example.com --hostname store
```

Creating route `store.shared-domain.example.com` for org `my-org` / space `my-space` as `username@example.com`...

OK

The developer can then map the new routes to different apps by following the steps in the Map a Route to Your Application section below.

If the developer maps the first route with path `products` to the `products` app, the second route with path `orders` to the `orders` app, and the last route to the `storefront` app. After this, the following occurs:

- Elastic Runtime routes requests to `http://store.shared-domain.example.com/products` to the `products` app.
- Elastic Runtime routes requests to `http://store.shared-domain.example.com/orders` to the `orders` app.
- Elastic Runtime routes requests to `http://store.shared-domain.example.com` to the `storefront` app.

Elastic Runtime attempts to match routes with a path first, and then attempts to match host and domain.

**Note:** Routes with the same domain and hostname but different paths can only be created in the same space. Private domains do not have this limitation.

**Note:** Elastic Runtime does not route requests for context paths to the root context of an application. Applications must serve requests on the context path.

Create a TCP Route with a Port

A developer can create a TCP route for `tcp.shared-domain.example.com` on an arbitrary port with the following command. If the clients of the app can accommodate addressing an arbitrary port, then developers should use the `--random-port` flag to instruct Elastic Runtime to pick a port for your route.

```
cf create-route tcp.shared-domain.example.com --random-port
```

Creating route `tcp.shared-domain.example.com` for org `my-org` / space `my-space` as `username@example.com`...

OK

Route tcp.shared-domain.example.com:60034 has been created

In this example, Elastic Runtime routes requests to `tcp.shared-domain.example.com:60034` to apps mapped to this route.

To request a specific port, a developer can use the `--port` flag, so long as the port is not reserved for another space. The following command creates a TCP route for `tcp.shared-domain.example.com` on port 60035:

```
cf create-route tcp.shared-domain.example.com --port 60035
```

Creating route `tcp.shared-domain.example.com:60035` for org `my-org` / space `my-space` as `username@example.com`...

OK
List Routes

Developers can list routes for the current space with the `cf routes` command. A route is uniquely identified by the combination of hostname, domain, port, and path.

```
cf routes
```

```
Getting routes as user@private-domain.example.com ...
```

<table>
<thead>
<tr>
<th>space</th>
<th>host</th>
<th>domain</th>
<th>port</th>
<th>path</th>
<th>type</th>
<th>apps</th>
</tr>
</thead>
<tbody>
<tr>
<td>my-space</td>
<td>myapp</td>
<td>shared-domain.example.com</td>
<td></td>
<td>products</td>
<td></td>
<td>products</td>
</tr>
<tr>
<td>my-space</td>
<td>myapp</td>
<td>private-domain.example.com</td>
<td></td>
<td>products</td>
<td></td>
<td>products</td>
</tr>
<tr>
<td>my-space</td>
<td>store</td>
<td>shared-domain.example.com</td>
<td></td>
<td>/orders</td>
<td></td>
<td>orders</td>
</tr>
<tr>
<td>my-space</td>
<td>store</td>
<td>shared-domain.example.com</td>
<td></td>
<td>storefront</td>
<td></td>
<td>storefront</td>
</tr>
<tr>
<td>my-space</td>
<td>shared-domain.example.com</td>
<td>60000</td>
<td>tcp</td>
<td>tcp-app</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Developers can only see routes in spaces where they are members.

Check Routes

Developers cannot create a route that is already taken. To check whether a route is available, developers can use the `cf check-route` command.

```
cf check-route store shared-domain.example.com --path /products
```

```
Checking for route... OK
Route store.shared-domain.example.com/products does not exist
```

Map a Route to Your Application

For an app to receive requests to a route, developers must map the route to the app with the `cf map-route` command. If the route does not already exist, this command creates it.

Developers can create and reserve routes for later use by following the steps in the Manually Map a Route section. Or they can map routes to their app immediately as part of a push by following the steps in the Map a Route with Application Push section.

Manually Map a Route

Given the following routes and applications:

<table>
<thead>
<tr>
<th>Route</th>
<th>Application</th>
</tr>
</thead>
<tbody>
<tr>
<td>store.shared-domain.example.com/products</td>
<td>products</td>
</tr>
<tr>
<td>store.shared-domain.example.com/orders</td>
<td>orders</td>
</tr>
<tr>
<td>store.shared-domain.example.com</td>
<td>storefront</td>
</tr>
<tr>
<td>tcp.shared-domain.example.com:60000</td>
<td>tcp-app</td>
</tr>
</tbody>
</table>

The following commands map the above routes to their respective apps. Developers use hostname, domain, and path to uniquely identify a route to map their apps to.

```
cf map-route products shared-domain.example.com --hostname store --path products
```

```
cf map-route orders shared-domain.example.com --hostname store --path orders
```

```
cf map-route storefront shared-domain.example.com --hostname store
```

```
cf map-route tcp-app tcp.shared-domain.example.com --port 60000
```
The following command maps the wildcard route `.foo.shared-domain.example.com` to the app `myfallbackapp`.

```
$ cf map-route myfallbackapp foo.shared-domain.example.com --hostname *
```

Map a Route with Application Push

Developers can map a route to their app with the `cf push` command.

If a domain or hostname is not specified, then a route will be created using the app name and the default shared domain (see Shared Domains). The following command pushes the app `myapp`, creating the `myapp.shared-domain.example.com` route with the default shared domain `shared-domain.example.com`. If the route has not already been created in another space this command also maps it to the app.

```
$ cf push myapp
```

To customize the route during `push`, specify the domain using the `-d` flag and the hostname with the `--hostname` flag. The following command creates the `foo.private-domain.example.com` route for `myapp`:

```
$ cf push myapp -d private-domain.example.com --hostname foo
```

To map a TCP route during `push`, specify a TCP domain and request a random port using `--random-route`. To specify a port, push the app without a route, then create and map the route manually by following the steps in the Create a TCP Route with a Port section.

```
$ cf push tcp-app -d tcp.shared-domain.example.com --random-route
```

Map a Route Using Application Manifest

Developers can map a route to their app with a manifest by editing the `route` attribute to specify the host, domain, port and/or path components of the route. For more information, see the Deploying with Application Manifests topic.

Map a Route to Multiple Apps

Elastic Runtime allows multiple apps, or versions of the same app, to be mapped to the same route. This feature enables Blue-Green deployment. For more information see Using Blue-Green Deployment to Reduce Downtime and Risk.

Routing multiple apps to the same route may cause undesirable behavior in some situations by routing incoming requests randomly to one of the apps on the shared route.

See the Routing Conflict section of the Troubleshooting Application Deployment and Health topic for more information about troubleshooting this problem.

Unmap a Route

Developers can remove a route from an app using the `cf unmap-route` command. The route remains reserved for later use in the space where it was created until the route is deleted.

To unmap an HTTP route from an app, identify the route using the hostname, domain, and path:

```
$ cf unmap-route tcp-app private-domain.example.com --hostname myapp --path mypath
```

To unmap a TCP route from an app, identify the route using the domain and port:

```
$ cf unmap-route tcp-app tcp.shared-domain.example.com --port 60000
```

Delete a Route
Developers can delete a route from a space using the `cf delete-route` command.

To delete a HTTP route, identify the route using the hostname, domain, and path:

```bash
cf delete-route private-domain.example.com --hostname myapp --path mypath
```

To delete a TCP route, identify the route using the domain and port.

```bash
cf delete-route tcp.private-domain.example.com --port 60000
```

Routing Requests to a Specific App Instance

Users can route HTTP requests to a specific application instance using the header `X-CF-APP-INSTANCE`. The format of the header should be `X-CF-APP-INSTANCE: APP_GUID:APP_INDEX`.

APP_GUID is an internal identifier for your application. Use the `cf APP-NAME --guid` command to discover the APP_GUID for your application.

```bash
cf myapp --guid
```

APP_INDEX, for example 1, 2, or 3, is an identifier for a particular app instance. Use the CLI command `cf app APP-NAME` to get statistics on each instance of a particular app.

```bash
cf app myapp
```

The following example shows a request made to instance 9 of an application with GUID 5cdc7595-2e9b-4b82-8d5a-a86b92f2dfb8 and mapped to route myapp.private-domain.example.com.

```bash
curl myapp.private-domain.example.com -H "X-CF-App-Instance: 5cdc7595-2e9b-4b82-8d5a-a86b92f2dfb8:9"
```

If the cf CLI cannot find the instance the format is incorrect, a 404 status code is returned.

Domains

**Note:** The term domain in this topic differs from its common use and is specific to Cloud Foundry. Likewise, shared domain and private domain refer to resources with specific meaning in Cloud Foundry. The use of domain name, root domain, and subdomain refers to DNS records.

Domains indicate to a developer that requests for any route created from the domain will be routed to Elastic Runtime. This requires DNS to be configured out-of-band to resolve the domain name to the IP address of a load balancer configured to forward requests to the CF routers. For more information about configuring DNS, see the DNS for Domains section.

List Domains for an Org

When creating a route, developers will select from domains available to them. Use the `cf domains` command to view a list of available domains for the targeted org:

```bash
cf domains
```

This example displays three available domains: a shared HTTP domain `shared-domain.example.com`, a shared TCP domain `tcp.shared-domain.example.com`, and a private domain `private-domain.example.com`. See Shared Domains and Private Domains.
HTTP vs. TCP Domains

HTTP domains indicate to a developer that only requests using the HTTP protocol will be routed to applications mapped to routes created from the domain. Routing for HTTP domains is layer 7 and offers features like custom hostnames, sticky sessions, and TLS termination.

TCP domains indicate to a developer that requests over any TCP protocol, including HTTP, will be routed to applications mapped to routes created from the domain. Routing for TCP domains is layer 4 and protocol agnostic, so many features available to HTTP routing are not available for TCP routing. TCP domains are defined as being associated with the TCP Router Group. The TCP Router Group defines the range of ports available to be reserved with TCP Routes. Currently, only Shared Domains can be TCP.

**Note:** By default, Elastic Runtime only supports routing of HTTP requests to applications.

Shared Domains

Admins manage shared domains, which are available to users in all orgs of a Elastic Runtime deployment. An admin can offer multiple shared domains to users. For example, an admin may offer developers the choice of creating routes for their apps from `shared-domain.example.com` and `cf.some-company.com`.

There is not technically a default shared domain. If a developer pushes an app without specifying a domain (see Map a Route with Application Push), a route will be created for it from the first shared domain created in the system. All other operations involving route require the domain be specified (see Routes).

Shared domains are HTTP by default, but can be configured to be TCP when associated with the TCP Router Group.

Create a Shared Domain

Admins can create an HTTP shared domain with the `cf create-shared-domain` command:

```
$ cf create-shared-domain shared-domain.example.com
```

To create a TCP shared domain, first discover the name of the TCP Router Group.

```
$ cf router-groups
Getting router groups as admin ...
name  type
default-tcp  tcp
```

Then create the shared domain using the `--router-group` option to associate the domain with the TCP router group.

```
$ cf create-shared-domain tcp.shared-domain.example.com --router-group default-tcp
```

Delete a Shared Domain

Admins can delete a shared domain from Elastic Runtime with the `cf delete-shared-domain` command:

```
$ cf delete-shared-domain example.com
```

Private Domains

Org Managers can add private domains (or custom domains) and give members of the org permission to create routes for privately registered domain names. Private domains can be shared with other orgs, enabling users of those orgs to create routes from the domain.

Private domains can be HTTP only; TCP Routing is supported for Shared Domains only.

Create a Private Domain
Org Managers can create a private domain with the following command:

```
$ cf create-domain my-org private-domain.example.com
```

Org Managers can create a private domain for a subdomain with the following command:

```
$ cf create-domain my-org foo.private-domain.example.com
```

Sharing a Private Domain with One or More Orgs

Org Managers can grant or revoke access to a private domain to other orgs if they have permissions for these orgs with the following commands:

```
$ cf share-private-domain test-org private-domain.example.com
$ cf unshare-private-domain test-org private-domain.example.com
```

Delete a Private Domain

Org Managers can delete a domain from Elastic Runtime with the following command:

```
$ cf delete-domain private-domain.example.com
```

Requirements for Parent and Child Domains

In the domain `myapp.shared-domain.example.com`, `shared-domain.example.com` is the parent domain of subdomain `myapp`. Note the following requirements for domains:

- You can only create a private domain that is parent to a private subdomain.
- You can create a shared domain that is parent to either a shared or a private subdomain.

The domain `foo.myapp.shared-domain.example.com` is the child subdomain of `myapp.shared-domain.example.com`. Note the following requirements for subdomains:

- You can create a private subdomain for a private parent domain only if the domains belong to the same org.
- You can create a private subdomain for a shared parent domain.
- You can only create a shared subdomain for a shared parent domain.
- You cannot create a shared subdomain for a private parent domain.

DNS for Domains

To create customized access to your apps, you can map specific or wildcard custom domains to Elastic Runtime by using your DNS provider.

Mapping Domains to Your Custom Domain

To associate a registered domain name with a domain on Elastic Runtime, configure a CNAME record with your DNS provider, pointing at any shared domain offered in Elastic Runtime.

Mapping a Single Domain to Your Custom Domain

To map a single domain to a custom domain to Elastic Runtime, configure a CNAME record with your DNS provider.

The following table provides some example CNAME record mappings.

<table>
<thead>
<tr>
<th>Record Set in Custom Domain</th>
<th>Type</th>
<th>Target in Elastic Runtime</th>
</tr>
</thead>
</table>

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Mapping Multiple Subdomains to Your Custom Domain

Use a wildcard CNAME record to point all of the subdomains in your custom domain to shared-domain.example.com.

Each separately configured subdomain has priority over the wildcard configuration.

The following table provides some example wildcard CNAME record mappings.

<table>
<thead>
<tr>
<th>Record Set in Custom Domain</th>
<th>Type</th>
<th>Target in Elastic Runtime</th>
</tr>
</thead>
<tbody>
<tr>
<td>*.yourcustomdomain.com.</td>
<td>CNAME</td>
<td>*.shared-domain.example.com</td>
</tr>
<tr>
<td>*.yourcustomdomain.com.</td>
<td>CNAME</td>
<td>*.myapp.shared-domain.example.com</td>
</tr>
</tbody>
</table>

If you use a wildcard as the subdomain name, then your DNS provider can route from *.YOURCUSTOMDOMAIN to any of the following:

- *.shared-domain.example.com
- foo.myapp.shared-domain.example.com
- bar.foo.myapp.shared-domain.example.com

Configuring DNS for Your Registered Root Domain

To use your root domain (for example, example.com) for apps on Elastic Runtime you can either use custom DNS record types like ALIAS and ANAME, if your DNS provider offers them, or subdomain redirection.

If your DNS provider supports using an ALIAS or ANAME record, configure your root domain with your DNS provider to point at a shared domain in Elastic Runtime.

<table>
<thead>
<tr>
<th>Record</th>
<th>Name</th>
<th>Target</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>ALIAS or ANAME</td>
<td>empty or @</td>
<td>private-domain.example.com</td>
<td>Refer to your DNS provider documentation to determine whether to use an empty or @ value for the Name entry.</td>
</tr>
</tbody>
</table>

If your DNS provider does not support ANAME or ALIAS records you can use subdomain redirection, also known as domain forwarding, to redirect requests for your root domain to a subdomain configured as a CNAME.

Configure the root domain to point at a subdomain (www), and configure the subdomain as a CNAME record pointing at a shared domain in Elastic Runtime.

<table>
<thead>
<tr>
<th>Record</th>
<th>Name</th>
<th>Target</th>
<th>Note</th>
</tr>
</thead>
<tbody>
<tr>
<td>URL or Forward</td>
<td>private-domain.example.com</td>
<td><a href="http://www.private-domain.example.com">www.private-domain.example.com</a></td>
<td>This method results in a 301 permanent redirect to the subdomain you configure.</td>
</tr>
<tr>
<td>CNAME</td>
<td>www</td>
<td>myapp.shared-domain.example.com</td>
<td></td>
</tr>
</tbody>
</table>

Note: Root domains are also called zone apex domains.

Note: If you use domain forwarding, SSL requests to the root domain may fail if the SSL certificate only matches the subdomain.

Note: Refer to your DNS provider documentation to determine whether the trailing . is required.
Changing Stacks

A stack is a prebuilt root filesystem (rootfs) that supports a specific operating system. For example, Linux-based systems need `/usr` and `/bin` directories at their root. The stack works in tandem with a buildpack to support applications running in compartments. Under Diego architecture, cell VMs can support multiple stacks.

Note: Docker apps do not use stacks.

Available Stacks

The Linux `cflinuxfs2` stack is derived from Ubuntu Trusty 14.04. Refer to the Github stacks page for supported libraries.

Restaging Applications on a New Stack

For security, stacks receive regular updates to address Common Vulnerabilities and Exposures (CVEs). Apps pick up on these stack changes through new releases of Elastic Runtime. However, if your app links statically to a library provided in the rootfs, you may have to manually restage it to pick up the changes.

It can be difficult to know what libraries an app statically links to, and it depends on the languages you are using. One example is an app that uses a Ruby or Python binary, and links out to part of the C standard library. If the C library requires an update, you may need to recompile the app and restage it as follows:

1. Use the `cf stacks` command to list the stacks available in a deployment.

```
$ cf stacks
Getting stacks in org MY-ORG / space development as developer@example.com...
OK

  name         description
  cflinuxfs2   Cloud Foundry Linux-based filesystem
```

2. To change your stack and restage your application, use the `cf push` command. For example, to restage your app on the default stack `cflinuxfs2` you can run `cf push MY-APP`:

```
$ cf push MY-APP
Using stack cflinuxfs2... OK
Creating app MY-APP in org MY-ORG / space development as developer@example.com... OK
...
requested state: started
instances: 1/1
usage: 1G x 1 instances
urls: MY-APP.cfapps.io
last uploaded: Wed Apr 8 23:40:57 UTC 2015
state since 2015-04-08 04:41:54 PM
CPU usage: 0.00% 57.3M of 1G 128.8M of 1G
```

To specify a different stack, append `-s STACKNAME` to the command.

Stacks API

For API information, review the Stacks section of the Cloud Foundry API Documentation.
Deploying with Application Manifests

Application manifests tell `cf push` what to do with applications. This includes everything from how many instances to create and how much memory to allocate to what services applications should use.

A manifest can help you automate deployment, especially of multiple applications at once.

How `cf push` Finds the Manifest

By default, the `cf push` command deploys an application using a `manifest.yml` file in the current working directory.

```
$ cf push
Using manifest file /path_to_working_directory/manifest.yml
```

If your manifest is located elsewhere, use the `-f` option to provide the path to the filename.

```
$ cf push -f /some_directory/some_other_directory/alternate_manifest.yml
Using manifest file /path_to_working_directory/some_directory/some_other_directory/alternate_manifest.yml
```

If you provide a path with no filename, the filename must be `manifest.yml`.

```
$ cf push -f /some_directory/some_other_directory/
Using manifest file /path_to_working_directory/some_directory/some_other_directory/manifest.yml
```

Example Manifest

You can deploy applications without ever using a manifest. The benefits manifests may provide include consistency and reproducibility. When you want applications to be portable between different clouds, manifests may prove especially useful.

Manifests are written in YAML. The manifest below illustrates some YAML conventions, as follows:

- The manifest may begin with three dashes.
- The `applications` block begins with a heading followed by a colon.
- The application `name` is preceded by a single dash and one space.
- Subsequent lines in the block are indented two spaces to align with `name`.

```
---
applications:
  - name: nifty-gui
    memory: 512M
    host: nifty
```

A minimal manifest requires only an application `name`. To create a valid minimal manifest, remove the `memory` and `host` properties from this example.

Always Provide an Application Name to `cf push`

`cf push` requires an application name, which you provide either in a manifest or at the command line.

As described in How `cf push` Finds the Manifest above, the command `cf push` locates the `manifest.yml` in the current working directory by default, or in the path provided by the `-f` option.

If you do not use a manifest, the minimal push command looks like this:

```
$ cf push my-app
```
How cf push Finds the Application

By default, cf push recursively pushes the contents of the current working directory. Alternatively, you can provide a path using either a manifest or a command line option.

- If the path is to a directory, cf push recursively pushes the contents of that directory instead of the current working directory.
- If the path is to a file, cf push pushes only that file.

Note: If you want to push more than a single file, but not the entire contents of a directory, consider using a .cfignore file to tell cf push what to exclude.

Precedence Between Manifests, Command Line Options, and Most Recent Values

When you push an application for the first time, Cloud Foundry applies default values to any attributes that you do not set in a manifest or cf push command line options.

For example, cf push my-app with no manifest might deploy one instance of the app with one gigabyte of memory. In this case the default values for instances and memory are "1" and "1G", respectively.

Between one push and another, attribute values can change in other ways.

- For example, the cf scale command changes the number of instances.

The attribute values on the server at any one time represent the cumulative result of all settings applied up to that point: defaults, attributes in the manifest, cf push command line options, and commands like cf scale. There is no special name for this resulting set of values on the server. You can think of them as the most recent values.

cf push follows rules of precedence when setting attribute values:

- Manifests override most recent values, including defaults.
- Command line options override manifests.

In general, you can think of manifests as just another input to cf push, to be combined with command line options and most recent values.

Optional Attributes

This section explains how to describe optional application attributes in manifests. Each of these attributes can also be specified by a command line option. Command line options override the manifest.

The buildpack attribute

If your application requires a custom buildpack, you can use the buildpack attribute to specify it in one of three ways:

- By name: MY-BUILDPACK
- By GitHub URL: https://github.com/cloudfoundary/java-buildpack.git
- By GitHub URL with a branch or tag: https://github.com/cloudfoundary/java-buildpack.git#v3.3.0 for the v3.3.0 tag.

Note: When you provide an application name at the command line, cf push uses that application name whether or not there is a different application name in the manifest. If the manifest describes multiple applications, you can push a single application by providing its name at the command line; the cf CLI does not push the others. Use these behaviors for testing.

---
...  
buildepack: buildpack_URL
The command line option that overrides this attribute is `-b`.

The command attribute

Some languages and frameworks require that you provide a custom command to start an application. Refer to the buildpack documentation to determine if you need to provide a custom start command.

You can provide the custom start command in your application manifest or on the command line. See Starting, Restarting, and Restaging Applications for more information on how Cloud Foundry determines its default start command.

To specify the custom start command in your application manifest, add it in the `command: START-COMMAND` format as the following example shows:

```yaml
---
...
command: bundle exec rake VERBOSE=true
---
```

The start command you specify becomes the default for your application. To return to using the original default start command set by your buildpack, you must explicitly set the `null` attribute as follows:

```yaml
---
...
command: null
---
```

On the command line, use the `-c` option to specify the custom start command as the following example shows:

```
cf push my-app -c "bundle exec rake VERBOSE=true"
```

An app needs to catch termination signals and clean itself up appropriately. Because of the way that shells manage process trees, the use of custom composite shell commands, particularly those that create child processes using `&`, `&&`, `||`, etc., can prevent your app from receiving signals that are sent to the top level bash process.

To resolve this issue, you can use `exec` to replace the bash process with your own process. For example:

```bash
bin/rake cf_on_first_instance db:migrate && bin/rails server -p $PORT -e $RAILS_ENV
```

The process tree is bash -> ruby, so on graceful shutdown only the bash process receives the TERM signal, not the ruby process.

```bash
bin/rake cf_on_first_instance db:migrate & & bin/rails server -p $PORT -e $RAILS_ENV
```

Because of the `exec` prefix included on the final command, the ruby process invoked by rails takes over the bash process managing the execution of the composite command. The process tree is only ruby, so the ruby web server receives the TERM signal and can shutdown gracefully for 10 seconds.

In more complex situations, like making a custom buildpack, you may want to use bash `trap` and `wait`, and backgrounded processes to manage your process tree and shut down apps gracefully. In most situations, however, a well-placed `exec` should be sufficient.

The disk quota attribute

Use the `disk_quota` attribute to allocate the disk space for your app instance. This attribute requires a unit of measurement: `M`, `MB`, `G`, or `GB`, in upper case or lower case.
The domain attribute

Every `cf push` deploys applications to one particular Cloud Foundry instance. Every Cloud Foundry instance may have a shared domain set by an admin. Unless you specify a domain, Cloud Foundry incorporates that shared domain in the route to your application.

You can use the `domain` attribute when you want your application to be served from a domain other than the default shared domain.

---

```
... 
    domain: unique-example.com
```

The command line option that overrides this attribute is `-d`.

The domains attribute

Use the `domains` attribute to provide multiple domains. If you define both `domain` and `domains` attributes, Cloud Foundry creates routes for domains defined in both of these fields.

---

```
... 
    domains:
    - domain-example1.com
    - domain-example2.org
```

The command line option that overrides this attribute is `-d`.

The stack attribute

Use the `stack` attribute to specify which stack to deploy your application to.

To see a list of available stacks, run `cf stacks` from the cf cli.

---

```
... 
    stack: cflinuxfs2
```

The command line option that overrides this attribute is `-s`.

The instances attribute

Use the `instances` attribute to specify the number of app instances that you want to start upon push:

---

```
... 
    instances: 2
```

We recommend that you run at least two instances of any apps for which fault tolerance matters.

The command line option that overrides this attribute is `-i`.

The memory attribute

Use the `memory` attribute to specify the memory limit for all instances of an app. This attribute requires a unit of measurement: `M`, `MB`, `G`, or `GB`, in
upper case or lower case. For example:

```yaml
---
... 
memory: 1024M
```

The default memory limit is 1G. You might want to specify a smaller limit to conserve quota space if you know that your app instances do not require 1G of memory.

The command line option that overrides this attribute is `-m`.

### The health-check-type attribute

Use the `health-check-type` attribute to set the `health_check_type` flag to either `port` or `none`. If you do not provide a `health-check-type` attribute, it defaults to `port`.

```yaml
---
... 
health-check-type: none
```

The command line option that overrides this attribute is `-u`.

### The host attribute

Use the `host` attribute to provide a hostname, or subdomain, in the form of a string. This segment of a route helps to ensure that the route is unique. If you do not provide a hostname, the URL for the app takes the form of `APP-NAME.DOMAIN`.

```yaml
---
... 
host: my-app
```

The command line option that overrides this attribute is `-n`.

### The hosts attribute

Use the `hosts` attribute to provide multiple hostnames, or subdomains. Each hostname generates a unique route for the app. `hosts` can be used in conjunction with `host`. If you define both attributes, Cloud Foundry creates routes for hostnames defined in both `host` and `hosts`.

```yaml
---
... 
hosts:
- app_host1
- app_host2
```

The command line option that overrides this attribute is `-n`.

### The no-hostname attribute

By default, if you do not provide a hostname, the URL for the app takes the form of `APP-NAME.DOMAIN`. If you want to override this and map the root domain to this app then you can set no-hostname as true.

```yaml
---
... 
no-hostname: true
```

The command line option that corresponds to this attribute is `--no-hostname`.
The routes attribute

Use the `routes` attribute to provide multiple HTTP and TCP routes. Each route for this app is created if it does not already exist.

This attribute is a combination of `push` options that include `--hostname`, `-d`, and `--route-path`.

```yaml
... 
routes:
  - route: example.com
  - route: www.example.com/foo
  - route: tcp-example.com:1234
```

Manifest Attributes

The `routes` attribute cannot be used in conjunction with the following attributes: `host`, `hosts`, `domain`, `domains`, and `no-hostname`. An error will result.

Push Flag Options

This attribute has unique interactions with different command line options.

<table>
<thead>
<tr>
<th>Push Flag Option</th>
<th>Resulting Behaviour</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>--no-route</code></td>
<td>All declared routes are ignored.</td>
</tr>
<tr>
<td><code>-d</code></td>
<td>Overrides DOMAIN part of all declared HTTP and TCP routes.</td>
</tr>
<tr>
<td><code>--hostname</code>, <code>-n</code></td>
<td>Sets or overrides HOSTNAME in all HTTP routes. It has no impact on TCP routes.</td>
</tr>
<tr>
<td><code>--route-path</code></td>
<td>Sets or overrides the PATH in all HTTP routes. It has no impact on TCP routes.</td>
</tr>
<tr>
<td><code>--random-route</code></td>
<td>Sets or overrides the HOSTNAME in all HTTP routes. Sets or overrides the PORT in all TCP routes. The PORT and HOSTNAME will be randomly generated.</td>
</tr>
</tbody>
</table>

The random-route attribute

If you push your app without specifying any route-related CLI options or app manifest flags, the cf CLI attempts to generate a route based on the app name, which can cause collisions.

You can use the `random-route` attribute to generate a unique route and avoid name collisions.

When you use `random-route`, the cf CLI generates an HTTP route with a random host (if `host` is not set) or a TCP route with an unused port number.

See the following example use cases:

- You deploy the same app to multiple spaces for testing purposes. In this situation, you can use `random-route` to randomize routes declared with the route attribute in the app manifest.
- You use an app manifest for a classroom training exercise in which multiple users deploy the same app to the same space.

The command line option that corresponds to this attribute is `--random-route`.

```yaml
... 
random-route: true
```

The path attribute

You can use the `path` attribute to tell Cloud Foundry the directory location where it can find your application.

The directory specified as the `path`, either as an attribute or as a parameter on the command line, becomes the location where the buildpack script executes.

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The command line option that overrides this attribute is `-p`.

---

...  
  path: /path/to/application/bits

For more information, see the `How cf push Finds the Application` topic.

### The timeout attribute

The `timeout` attribute defines the number of seconds that Cloud Foundry allocates for starting your application.

For example:

---

...  
  timeout: 80

You can increase the timeout length for very large apps that require more time to start. The `timeout` attribute defaults to 60, but you can set it to any value up to the Cloud Controller's `maximum_health_check_timeout` property.

`maximum_health_check_timeout` defaults to 180, but your Cloud Foundry operator can set to any value.

The command line option that overrides the timeout attribute is `-t`.

### The no-route attribute

By default, `cf push` assigns a route to every app. But, some apps process data while running in the background and should not be assigned routes.

You can use the `no-route` attribute with a value of `true` to prevent a route from being created for your app.

---

...  
  no-route: true

The command line option that corresponds to this attribute is `--no-route`.

In the newer Diego architecture, `no-route` skips creating and binding a route for the app, but does not specify which type of health check to perform. If your app does not listen on a port because it is a worker or a scheduler app, then it does not satisfy the port-based health check and Cloud Foundry marks it as crashed. To prevent this, disable the port-based health check with `cf set-health-check APP_NAME none`.

In the older Droplet Execution Agent (DEA) architecture, `cf set-health-check APP_NAME none` is unnecessary because `no-route` causes the DEAs to skip the port health-check on app startup.

To remove a route from an existing app, perform the following steps:

1. Remove the route using the `cf unmap-route` command.
2. Push the app again with the `no-route: true` attribute in the manifest or the `--no-route` command line option.

For more information, see `Describing Multiple Applications with One Manifest` below.

### Environment Variables

The `env` block consists of a heading, then one or more environment variable/value pairs.

For example:

---

...
### Services

Applications can bind to services such as databases, messaging, and key-value stores.

Applications are deployed into App Spaces. An application can only bind to services instances that exist in the target App Space before the application is deployed.

The `services` block consists of a heading, then one or more service instance names.

Whoever creates the service chooses the service instance names. These names can convey logical information, as in `mysql_5.x`, describe the nature of the service, as in `backend_queue`, or do neither, as in the example below.

```toml
---
...
services:
  - instance_ABC
  - instance_XYZ
---
```

Binding to a service instance is a special case of setting an environment variable, namely `VCAP_SERVICES`. See the [Bind a Service](#) section of the Delivering Service Credentials to an Application topic.

### Describing Multiple Applications with One Manifest

You can deploy multiple applications with one `cf push` command by describing them in a single manifest. In doing so, you need to pay extra attention to directory structure and path lines in the manifest.

Suppose you want to deploy two applications called respectively spark and flame, and you want Cloud Foundry to create and start spark before flame. You accomplish this by listing spark first in the manifest.

In this situation there are two sets of bits that you want to push. Let’s say that they are `spark.rb` in the spark directory and `flame.rb` in the flame directory. One level up, the `fireplace` directory contains the spark and the flame directories along with the `manifest.yml` file. Your plan is to run the `cf` CLI from the `fireplace` directory, where you know it can find the manifest.

Now that you have changed the directory structure and manifest location, `cf push` can no longer find your applications by its default behavior of looking in the current working directory. How can you ensure that `cf push` finds the bits you want to push?

The answer is to add a path line to each application description to lead `cf push` to the correct bits. Assume that `cf push` is run from the `fireplace` directory.

For `spark`:

```toml
---
...
path: ./spark/
---
```

For `flame`:

```toml
---
...
path: ./flame/
---
```
The manifest now consists of two applications blocks.

Follow these general rules when using a multiple-application manifest:

- Name and completely describe your applications in the manifest.
- Use a `no-route` line in the description of any application that provides background services to another application.
- Do not provide an application name with `cf push`.
- Do not use any command line options with `cf push`.

There are only two narrow exceptions:

- If your manifest is not named `manifest.yml` or not in the current working directory, use the `-f` command line option.
- If you want to push a single application rather than all of the applications described in the manifest, provide the desired application name by running `cf push my-app`.

Minimizing Duplication

In manifests where multiple applications share settings or services, you begin to see content duplicated. While the manifests still work, duplication increases the risk of typographical errors which cause deployment to fail.

The cure for this problem is to “promote” the duplicate content—that is, to move it up above the applications block, where it need appear only once. The promoted content applies to all applications described in the manifest. Note that content in the applications block overrides content above the applications block, if the two conflict.

The manifest becomes shorter, more readable, and more maintainable.

Notice how much content in the manifest below has been promoted in this way.
In the next section we carry this principle further by distributing content across multiple manifests.

Multiple Manifests with Inheritance

A single manifest can describe multiple applications. Another powerful technique is to create multiple manifests with inheritance. Here, manifests have parent-child relationships such that children inherit descriptions from a parent. Children can use inherited descriptions as-is, extend them, or override them.

Content in the child manifest overrides content in the parent manifest, if the two conflict.

This technique helps in these and other scenarios:

- An application has a set of different deployment modes, such as debug, local, and public. Each deployment mode is described in child manifests that extend the settings in a base parent manifest.
- An application is packaged with a basic configuration described by a parent manifest. Users can extend the basic configuration by creating child manifests that add new properties or override those in the parent manifest.

The benefits of multiple manifests with inheritance are similar to those of minimizing duplicated content within single manifests. With inheritance, though, we “promote” content by placing it in the parent manifest.

Every child manifest must contain an “inherit” line that points to the parent manifest. Place the inherit line immediately after the three dashes at the top of the child manifest. For example, every child of a parent manifest called `base-manifest.yml` begins like this:

```yaml
---
inherit: base-manifest.yml
...
```

You do not need to add anything to the parent manifest.

In the simple example below, a parent manifest gives each application minimal resources, while a production child manifest scales them up.

**simple-base-manifest.yml**

```yaml
---
path: .
domain: shared-domain.example.com
memory: 256M
instances: 1
services:
  - singular-backend

# app-specific configuration
applications:
  - name: springtock
    host: 765shower
    path: ./april/build/libs/april-weather.war
  - name: wintertick
    host: 321flurry
    path: ./december/target/december-weather.war
```

**simple-prod-manifest.yml**

```yaml
---
inherit: simple-base-manifest.yml
applications:
  - name:springstorm
    memory: 512M
    instances: 1
    host: 765deluge
    path: ./april/build/libs/april-weather.war
  - name: winterblast
    memory: 1G
    instances: 2
    host: 321blizzard
    path: ./december/target/december-weather.war
```

**Note:** Inheritance can add an additional level of complexity to manifest creation and maintenance. Comments that precisely explain how the child manifest extends or overrides the descriptions in the parent manifest can alleviate this complexity.
Scaling an Application Using cf scale

Factors such as user load, or the number and nature of tasks performed by an application, can change the disk space and memory the application uses. For many applications, increasing the available disk space or memory can improve overall performance. Similarly, running additional instances of an application can allow the application to handle increases in user load and concurrent requests. These adjustments are called scaling an application.

Use `cf scale` to scale your application up or down to meet changes in traffic or demand.

Scaling Horizontally

Horizontally scaling an application creates or destroys instances of your application.

Incoming requests to your application are automatically load balanced across all instances of your application, and each instance handles tasks in parallel with every other instance. Adding more instances allows your application to handle increased traffic and demand.

Use `cf scale APP -i INSTANCES` to horizontally scale your application. Cloud Foundry will increase or decrease the number of instances of your application to match INSTANCES.

```
$ cf scale myApp -i 5
```

Scaling Vertically

Vertically scaling an application changes the disk space limit or memory limit that Cloud Foundry applies to all instances of the application.

Use `cf scale APP -k DISK` to change the disk space limit applied to all instances of your application. DISK must be an integer followed by either an M, for megabytes, or G, for gigabytes.

```
$ cf scale myApp -k 512M
```

Use `cf scale APP -m MEMORY` to change the memory limit applied to all instances of your application. MEMORY must be an integer followed by either an M, for megabytes, or G, for gigabytes.

```
$ cf scale myApp -m 1G
```
Cloud Foundry Environment Variables

Environment variables are the means by which the Cloud Foundry runtime communicates with a deployed application about its environment. This page describes the environment variables that the runtime and buildpacks set for applications.

For information about setting your own application-specific environment variables, refer to the Set Environment Variable in a Manifest section in the Application Manifests topic.

View Environment Variables

Install the Cloud Foundry Command Line Interface (cf CLI), and use the `cf env` command to view the Cloud Foundry environment variables for your application. The `cf env` command displays the following environment variables:

- The `VCAP_APPLICATION` and `VCAP_SERVICES` variables provided in the container environment
- The user-provided variables set using the `cf set-env` command

```
$ cf env my-app
Getting env variables for app my-app in org my-org / space my-space as admin...
OK
System-Provided:

<table>
<thead>
<tr>
<th>Variable</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>CF_INSTANCE_ADDR</td>
<td>1.2.3.4:5678</td>
</tr>
<tr>
<td>CF_INSTANCE_IP</td>
<td>1.2.3.4</td>
</tr>
<tr>
<td>CF_INSTANCE_PORT</td>
<td>5678</td>
</tr>
</tbody>
</table>

User-Provided:

MY_DRAIN=http://drain.example.com
MY_ENV_VARIABLE=100
```

Application-Specific System Variables

The subsections that follow describe the environment variables that Cloud Foundry makes available to your application container. Some of these variables are the same across instances of a single application, and some vary from instance to instance.

You can access environment variables programmatically, including variables defined by the buildpack. For more information, refer to the buildpack documentation for Java, Node.js, and Ruby.

CF_INSTANCE_ADDR

The `CF_INSTANCE_IP` and `CF_INSTANCE_PORT` of the app instance in the format `IP:PORT`.

```
CF_INSTANCE_ADDR=1.2.3.4:5678
```
CF_INSTANCE_GUID

The UUID of the particular instance of the app. Available only to instances on Diego Cells.

CF_INSTANCE_GUID=41653aa4-3a3a-486a-4431-ef258b39f042

CF_INSTANCE_INDEX

The index number of the app instance.

CF_INSTANCE_INDEX=0

CF_INSTANCE_IP

The external IP address of the host running the app instance.

CF_INSTANCE_IP=1.2.3.4

CF_INSTANCE_PORT

The external (host-side) port corresponding to the internal (container-side) port with value PORT. For instances on Diego, this value is generally different from the PORT of the app instance.

CF_INSTANCE_PORT=61045

CF_INSTANCE_PORTS

The list of mappings between internal (container-side) and external (host-side) ports allocated to the instance's container. Not all of the internal ports are necessarily available for the application to bind to, as some of them may be used by system-provided services that also run inside the container. On the DEAs, these internal and external values are the same, but on Diego Cells they may differ.

CF_INSTANCE_PORTS=[{external:61045,internal:5678}, {external:61046,internal:2222}]

HOME

Root folder for the deployed application.

HOME=/home/vcap/app

MEMORY_LIMIT

The maximum amount of memory that each instance of the application can consume. You specify this value in an application manifest or with the cf CLI when pushing an application. The value is limited by space and org quotas.

If an instance goes over the maximum limit, it will be restarted. If it has to be restarted too often, it will be terminated.

MEMORY_LIMIT=512m

PORT

The port on which the application should listen for requests. The Cloud Foundry runtime allocates a port dynamically for each instance of the application, so code that obtains or uses the application port should refer to it using the PORT environment variable.

PORT=61857
PWD
Identifies the present working directory, where the buildpack that processed the application ran.

PWD=/home/vcap/app

TMPDIR
Directory location where temporary and staging files are stored.

TMPDIR=/home/vcap/tmp

USER
The user account under which the application runs.

USER=vcap

VCAP_APP_HOST
The IP address of the host. Deprecated: the DEAs set this to be 0.0.0.0, and Diego Cells do not provide this environment variable.

VCAP_APP_HOST=0.0.0.0

VCAP_APP_PORT
Deprecated name for the PORT variable defined above.

VCAP_APPLICATION
This variable contains the associated attributes for a deployed application. Results are returned in JSON format. The table below lists the attributes that are returned.

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>application_id</td>
<td>GUID identifying the application.</td>
</tr>
<tr>
<td>application_name</td>
<td>The name assigned to the application when it was pushed.</td>
</tr>
<tr>
<td>application_uris</td>
<td>The URIs assigned to the application.</td>
</tr>
<tr>
<td>application_version</td>
<td>GUID identifying a version of the application. Each time an application is pushed or restarted, this value is updated.</td>
</tr>
<tr>
<td>host</td>
<td>Deprecated. IP address of the application instance.</td>
</tr>
<tr>
<td>instance_id</td>
<td>Unique ID that identifies the application instance. For instances running on Diego, this is identical to the CF_INSTANCE_GUID variable.</td>
</tr>
<tr>
<td>instance_index</td>
<td>Index number of the instance. Identical to the CF_INSTANCE_INDEX variable.</td>
</tr>
<tr>
<td>limits</td>
<td>The memory, disk, and number of files permitted to the instance. Memory and disk limits are supplied when the application is deployed, either on the command line or in the application manifest. The number of files allowed is operator-defined.</td>
</tr>
<tr>
<td>name</td>
<td>Identical to application_name.</td>
</tr>
<tr>
<td>port</td>
<td>Port of the application instance. Identical to the PORT variable.</td>
</tr>
<tr>
<td>space_id</td>
<td>GUID identifying the application’s space.</td>
</tr>
<tr>
<td>start</td>
<td>Human-readable timestamp for the time the instance was started. Not provided on Diego Cells.</td>
</tr>
<tr>
<td>started_at</td>
<td>Identical to start. Not provided on Diego Cells.</td>
</tr>
<tr>
<td>started_at_timestamp</td>
<td>Unix epoch timestamp for the time the instance was started. Not provided on Diego Cells.</td>
</tr>
<tr>
<td>state_timestamp</td>
<td>Identical to started_at_timestamp. Not provided on Diego Cells.</td>
</tr>
</tbody>
</table>
The following example shows how to set the `VCAP_APPLICATION` environment variable:

```
VCAP_APPLICATION={
    "instance_id": "698e78ba54876543210abcd1234",
    "instance_index": 0,
    "host": "0.0.0.0",
    "port": 61857,
    "started_at": "2013-08-12 00:05:29 +0000",
    "state_timestamp": 1376265929,
    "limits": {
        "mem": 512,
        "disk": 1024,
        "fds": 16384
    },
    "version": "ab12cd34-5678-abcd-0123-abcdef987654",
    "application_name": "styx-james",
    "application_uris": [
        "my-app.example.com"
    ],
    "users": null
}
```

**VCAP_SERVICES**

For **bindable services**, Cloud Foundry adds connection details to the `VCAP_SERVICES` environment variable when you restart your application, after binding a service instance to your application.

The results are returned as a JSON document that contains an object for each service for which one or more instances are bound to the application. The service object contains a child object for each service instance of that service that is bound to the application. The attributes that describe a bound service are defined in the table below.

The key for each service in the JSON document is the same as the value of the “label” attribute.

<table>
<thead>
<tr>
<th>Attribute</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>name</strong></td>
<td>The name assigned to the service instance by the user</td>
</tr>
<tr>
<td><strong>label</strong></td>
<td>The name of the service offering</td>
</tr>
<tr>
<td><strong>tags</strong></td>
<td>An array of strings an app can use to identify a service instance</td>
</tr>
<tr>
<td><strong>plan</strong></td>
<td>The service plan selected when the service instance was created</td>
</tr>
<tr>
<td><strong>credentials</strong></td>
<td>A JSON object containing the service-specific credentials needed to access the service instance.</td>
</tr>
</tbody>
</table>

To see the value of `VCAP_SERVICES` for an application pushed to Cloud Foundry, see View Environment Variable Values.

The example below shows the value of `VCAP_SERVICES` for bound instances of several services available in the Pivotal Web Services Marketplace.
Environment Variable Groups

Environment variable groups are system-wide variables that enable operators to apply a group of environment variables to all running applications and all staging applications separately.

An environment variable group consists of a single hash of name-value pairs that are later inserted into an application container at runtime or at staging. These values can contain information such as HTTP proxy information. The values for variables set in an environment variable group are case-sensitive.

When creating environment variable groups, consider the following:

- Only the Cloud Foundry operator can set the hash value for each group.
- All authenticated users can get the environment variables assigned to their application.
- All variable changes take effect after the operator restarts or restages the applications.
- Any user-defined variable takes precedence over environment variables provided by these groups.

The table below lists the commands for environment variable groups.

<table>
<thead>
<tr>
<th>CLI Command</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>running-environment-variable-group or revg</td>
<td>Retrieves the contents of the running environment variable group</td>
</tr>
<tr>
<td>staging-environment-variable-group or sevg</td>
<td>Retrieves the contents of the staging environment variable group</td>
</tr>
<tr>
<td>set-staging-environment-variable-group or ssevg</td>
<td>Passes parameters as JSON to create a staging environment variable group</td>
</tr>
<tr>
<td>set-running-environment-variable-group or srevg</td>
<td>Passes parameters as JSON to create a running environment variable group</td>
</tr>
</tbody>
</table>

The following examples demonstrate how to retrieve the environment variables:
$ cf revg
Retrieving the contents of the running environment variable group as sampledeveloper@example.com...
OK
Variable Name  Assigned Value
HTTP Proxy     198.51.100.130

$ cf sevg
Retrieving the contents of the staging environment variable group as sampledeveloper@example.com...
OK
Variable Name  Assigned Value
HTTP Proxy     203.0.113.105
EXAMPLE-GROUP  2001

$ cf apps
Getting apps in org SAMPLE-ORG-NAME / space dev as sampledeveloper@example.com...
OK
name requested state instances memory disk urls
my-app started 1/1 256M 1G my-app.com

$ cf env APP-NAME
Getting env variables for app APP-NAME in org SAMPLE-ORG-NAME / space dev as sampledeveloper@example.com...
OK
System-Provided:

```
{
  "VCAP_APPLICATION": {
    "application_name": "APP-NAME",
    "application_uri": ["my-app.example.com"],
    "application_version": "7d0d64be-7f6f-406a-9d21-504643147d63",
    "limits": {
      "disk": 1024,
      "fids": 1024,
      "num": 256
    },
    "name": "APP-NAME",
    "space_id": "37189599-2407-9946-865e-8ebd02d089a",
    "space_name": "dev",
    "uris": ["my-app.example.com"],
    "users": null,
    "version": "7d0d64be-7f6f-406a-9d21-504643147d63"
  }
}
```

Running Environment Variable Groups:
HTTP Proxy: 198.51.100.130

Staging Environment Variable Groups:
EXAMPLE-GROUP: 2001
HTTP Proxy: 203.0.113.105

The following examples demonstrate how to set environment variables:

```bash
$ cf sevg '{"test":"198.51.100.130","test2":"203.0.113.105"}'
Setting the contents of the staging environment variable group as admin...
OK
$ cf revg
Retrieving the contents of the running environment variable group as admin...
OK
Variable Name  Assigned Value
test          198.51.100.130
test2         203.0.113.105

$ cf sevg '{"test3":"2001","test4":"2010"}'
Setting the contents of the running environment variable group as admin...
OK
$ cf revg
Retrieving the contents of the running environment variable group as admin...
OK
Variable Name  Assigned Value
test3         2001
test4         2010
```
Using Blue-Green Deployment to Reduce Downtime and Risk

Blue-green deployment is a release technique that reduces downtime and risk by running two identical production environments called Blue and Green.

At any time, only one of the environments is live, with the live environment serving all production traffic. For this example, Blue is currently live and Green is idle.

As you prepare a new release of your software, deployment and the final stage of testing takes place in the environment that is not live: in this example, Green. Once you have deployed and fully tested the software in Green, you switch the router so all incoming requests now go to Green instead of Blue. Green is now live, and Blue is idle.

This technique can eliminate downtime due to application deployment. In addition, blue-green deployment reduces risk: if something unexpected happens with your new release on Green, you can immediately roll back to the last version by switching back to Blue.

Note: If your app uses a relational database, blue-green deployment can lead to discrepancies between your Green and Blue databases during an update. To maximize data integrity, configure a single database for backward and forward compatibility.

Note: You can adjust the route mapping pattern to display a static maintenance page during a maintenance window for time-consuming tasks, such as migrating a database. In this scenario, the router switches all incoming requests from Blue to Maintenance to Green.

Blue-Green Deployment with Cloud Foundry Example

For this example, we'll start with a simple application: “demo-time.” This app is a web page that displays the words “Blue time” and the date/time on the server.

Step 1: Push an App

Use the cf CLI to push the application. Name the application “Blue” with the subdomain “demo-time.”

```
$ cf push Blue -n demo-time
```

As shown in the graphic below:

- Blue is now running on Cloud Foundry.
- The CF Router sends all traffic for `demo-time.example.com` traffic to Blue.

Step 2: Update App and Push

Now make a change to the application. First, replace the word “Blue” on the web page with “Green,” then rebuild the source file for the application. Run `cf push` again, but use the name “Green” for the application and provide a different subdomain to create a temporary route:

```
$ cf push Green -n demo-time-temp
```

After this push:

- Two instances of our application are now running on Cloud Foundry: the original Blue and the updated Green.
The CF Router still sends all traffic for `demo-time.example.com` traffic to Blue. The router now also sends any traffic for `demo-time-temp.example.com` to Green.

---

**Step 3: Map Original Route to Green**

Now that both apps are up and running, switch the router so all incoming requests go to the Green app and the Blue app. Do this by mapping the original URL route (`demo-time.example.com`) to the Green application using the `cf map-route` command.

```bash
$ cf map-route Green example.com -n demo-time
Binding demo-time.example.com to Green... OK
```

After the `cf map-route` command:

- The CF Router continues to send traffic for `demo-time-temp.example.com` to Green.
- The CF Router immediately begins to load balance traffic for `demo-time.example.com` between Blue and Green.

---

**Step 4: Unmap Route to Blue**

Once you verify Green is running as expected, stop routing requests to Blue using the `cf unmap-route` command:

```bash
$ cf unmap-route Blue example.com -n demo-time
Unbinding demo-time.example.com from blue... OK
```

After `cf unmap-route` command:
The CF Router stops sending traffic to Blue. Instead, it routes all traffic to `demo-time.example.com` to Green:

Step 5: Remove Temporary Route to Green

You can now use `cf unmap-route` to remove the route to `demo-time-temp.example.com`. You can also decommission Blue, or keep it in case you need to roll back your changes.

Implementations

Cloud Foundry community members have written plugins to automate the blue-green release process. These include:

- **Autopilot**: Autopilot is a Cloud Foundry Go plugin that provides a subcommand, `zero-downtime-push`, for hands-off, zero-downtime application deploys.
- **BlueGreenDeploy**: cf-blue-green-deploy is a plugin, written in Go, for the Cloud Foundry Command Line Interface (cf CLI) that automates a few steps involved in zero-downtime deploys.
Troubleshooting Application Deployment and Health

Refer to this topic for help diagnosing and resolving common issues when you deploy and run applications on Cloud Foundry.

Common Issues

The following sections describe common issues you might encounter when attempting to deploy and run your application, and possible resolutions.

cf push Times Out

If your deployment times out during the upload or staging phase, you may receive one of the following error messages:

- **504 Gateway Timeout**
- **Error uploading application**
- **Timed out waiting for async job JOB-NAME to finish**

If this happens, do the following:

- **Check your network speed.** Depending on the size of your application, your `cf push` could be timing out because the upload is taking too long. We recommended an Internet connection speed of at least 768 KB/s (6 Mb/s) for uploads.
- **Make sure you are pushing only needed files.** By default, `cf push` will push all the contents of the current working directory. Make sure you are pushing only the directory for your application. If your application is too large, or if it has many small files, Cloud Foundry may time out during the upload. To reduce the number of files you are pushing, ensure that you push only the directory for your application, and remove unneeded files or use the `.cfignore` file to specify excluded files.
- **Set the CF_STAGING_TIMEOUT and CF_STARTUP_TIMEOUT environment variables.** By default your app has 15 minutes to stage and 5 minutes to start. You can increase these times by setting `CF_STAGING_TIMEOUT` and `CF_STARTUP_TIMEOUT`. Type `cf help` at the command line for more information.
- **If your app contains a large number of files, try pushing the app repeatedly.** Each push uploads a few more files. Eventually, all files have uploaded and the push succeeds. This is less likely to work if your app has many small files.

App Too Large

If your application is too large, you may receive one of the following error messages on `cf push`:

- **413 Request Entity Too Large**
- **You have exceeded your organization's memory limit**

If this happens, do the following:

- **Make sure your org has enough memory for all instances of your app.** You will not be able to use more memory than is allocated for your organization. To view the memory quota for your org, use `cf org ORG_NAME`. Your total memory usage is the sum of the memory used by all applications in all spaces within the org. Each application’s memory usage is the memory allocated to it multiplied by the number of instances. To view the memory usage of all the apps in a space, use `cf apps`.
- **Make sure your application is less than 1 GB.** By default, Cloud Foundry deploys all the contents of the current working directory. To reduce the number of files you are pushing, ensure that you push only the directory for your application, and remove unneeded files or use the `.cfignore` file to specify excluded files. The following limits apply:
  - The app files to push cannot exceed 1 GB.
  - The droplet that results from compiling those files cannot exceed 1.5 GB. Droplets are typically a third larger than the pushed files.
  - The combined size of the app files, compiled droplet, and buildpack cache cannot total more than 4 GB of space during staging.

Unable to Detect a Supported Application Type

If Cloud Foundry cannot identify an appropriate buildpack for your app, you will see an error message that states "Unable to detect a supported application type."
You can view what buildpacks are available with the `cf buildpacks` command.

If you see a buildpack that you believe should support your app, refer to the [buildpack documentation](#) for details about how that buildpack detects applications it supports.

If you do not see a buildpack for your app, you may still be able to push your application with a custom buildpack using `cf push -b` with a path to your buildpack.

**App Deploy Fails**

Even when the deploy fails, the app might exist on Elastic Runtime. Run `cf apps` to review the apps in the currently targeted org and space. You might be able to correct the issue using the CLI or the [Apps Manager](#), or you might have to delete the app and redeploy.

Common reasons deploying an app fails include the following:

- You did not successfully create and bind a needed service instance to the app, such as a PostgreSQL or MongoDB service instance. Refer to Step 3: Create and Bind a Service Instance for a RoR Application.
- You did not successfully create a unique URL for the app. Refer to the troubleshooting tip App Requires Unique URL.

**App Requires Unique URL**

Elastic Runtime requires that each app that you deploy has a unique URL. Otherwise, the new app URL collides with an existing app URL and Elastic Runtime cannot successfully deploy the app. You can resolve this issue by running `cf push` with either of the following flags to create a unique URL:

- `-n` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words. Using this option might create a long URL, depending on the number of words that the app name includes.

**App Fails to Start**

After `cf push` stages the app and uploads the droplet, the app may fail to start, commonly with a pattern of starting and crashing similar to the following example:

```
----- Uploading droplet (23M)
... 0 of 1 instances running, 1 starting
    0 of 1 instances running, 1 down
    0 of 1 instances running, 1 failing
FAILED Start unsuccessful
```

If this happens, try the following:

Find the reason app is failing and modify your code. Run `cf events APP-NAME` and `cf logs APP-NAME --recent` and look for messages similar to this:

```
2014-04-29T17:52:34.00-0700 app.crash index: 0, reason: CRASHED, exit_description: app instance exited, exit_status: 1
```

These messages may identify a memory or port issue. If they do, take that as a starting point when you re-examine and fix your application code.

- Make sure your application code uses the `PORT` environment variable. Your application may be failing because it is listening on the wrong port. Instead of hard coding the port on which your application listens, use the `PORT` environment variable.

For example, this Ruby snippet assigns the port value to the `listen_here` variable:

```
listen_here = ENV['PORT']
```

For more examples specific to your application framework, see the appropriate [buildpacks documentation](#) for your app’s language.
• Make sure your app adheres to the principles of the Twelve-Factor App \[\text{here}\] and Prepare to Deploy an Application. These texts explain how to prevent situations where your app builds locally but fails to build in the cloud.

App consumes too much memory, then crashes

An app that \texttt{cf push} has uploaded and started can crash later if it uses too much memory.

\textbf{Make sure your app is not consuming more memory than it should}. When you ran \texttt{cf push} and \texttt{cf scale}, that configured a limit on the amount of memory your app should use. Check your app's actual memory usage. If it exceeds the limit, modify the app to use less memory.

Routing Conflict

Elastic Runtime allows multiple apps, or versions of the same app, to be mapped to the same route. This feature enables Blue-Green deployment. For more information see \textit{Using Blue-Green Deployment to Reduce Downtime and Risk}.

Routing multiple apps to the same route may cause undesirable behavior in some situations by routing incoming requests randomly to one of the apps on the shared route.

If you suspect a routing conflict, run \texttt{cf routes} to check the routes in your installation.

If two apps share a route outside of a Blue-Green deploy strategy, choose one app to re-assign to a different route and follow the procedure below:

1. Run \texttt{cf unmap-route YOUR-APP-NAME OLD-ROUTE} to remove the existing route from that app.
2. Run \texttt{cf map-route YOUR-APP-NAME NEW-ROUTE} to map the app to a new, unique route.

Gathering Diagnostic Information

Use the techniques in this section to gather diagnostic information and troubleshoot app deployment issues.

Examine Environment Variables

deploy\texttt{push} deploys your application to a container on the server. The environment variables in the container govern your application.

You can set environment variables in a manifest created before you deploy. See \textit{Deploying with Application Manifests}.

You can also set an environment variable with a \texttt{cf set-env} command followed by a \texttt{cf push} command. You must run \texttt{cf push} for the variable to take effect in the container environment.

Use the \texttt{cf env} command to view the environment variables that you have set using the \texttt{cf set-env} command and the variables in the container environment:
$ cf env my-app
Getting env variables for app my-app in org My-Org / space development as admin...
OK

System-Provided:

```
"VCAP_SERVICES": {
  "p-mysql-n/a": [
    {
      "service": "p-mysql-provider.example.com:5432/lraa",
      "credentials": {
        "uri": "postgres://lrra:e6B-X@p-mysqlprovider.example.com:5432/lraa",
        "label": "p-mysql-n/a",
        "name": "p-mysql",
        "syslog_drain_url": "",
        "tags": ["postgres","postgresql","relational"]
      },
      "label": "p-mysql-n/a",
      "name": "p-mysql",
      "syslog_drain_url": "",
      "tags": ["postgres","postgresql","relational"]
    }
  ]
}
```

User-Provided:

```
my-env-var: 100
my-drain: http://drain.example.com
```

---

View Logs

To view app logs streamed in real-time, use the `cf logs APP-NAME` command.

To aggregate your app logs to view log history, bind your app to a syslog drain service. For more information, see Streaming Application Logs to Log Management Services.

**Note:** The Diego architecture does not support the `cf files` command.

---

Trace Cloud Controller REST API Calls

If a command fails or produces unexpected results, re-run it with HTTP tracing enabled to view requests and responses between the cf CLI and the Cloud Controller REST API.

For example:

- Re-run `cf push` with `-v`:
  
  `cf push APP-NAME -v`

- Re-run `cf push` while appending API request diagnostics to a log file:
  
  `CF_TRACE=PATH-TO-TRACE.LOG cf push APP-NAME`

These examples enable HTTP tracing for a single command only. To enable it for an entire shell session, set the variable first:

```
export CF_TRACE=true
export CF_TRACE=PATH-TO-TRACE.LOG
```

**Note:** `CF_TRACE` is a local environment variable that modifies the behavior of the cf CLI. Do not confuse `CF_TRACE` with the variables in the container environment where your apps run.

---

cf Troubleshooting Commands

You can investigate app deployment and health using the cf CLI.

Some cf CLI commands may return connection credentials. Remove credentials and other sensitive information from command output before you post the output a public forum.
Accessing Apps with SSH

If you need to troubleshoot an instance of an app, you can gain SSH access to the app with the Diego proxy and daemon. See the Diego SSH topic for details on SSH configuration and procedures.
Application SSH Overview

This topic introduces SSH configuration for applications in your Elastic Runtime deployment.

If you need to troubleshoot an instance of an app, you can gain SSH access to the app using the SSH proxy and daemon.

For example, one of your app instances may be unresponsive, or the log output from the app may be inconsistent or incomplete. You can SSH into the individual VM that runs the problem instance to troubleshoot.

SSH Access Control Hierarchy

Operators, space administrators, and developers can configure SSH access for Elastic Runtime, spaces, and apps as described in this table:

<table>
<thead>
<tr>
<th>User Role</th>
<th>Scope of SSH Permissions Control</th>
<th>How They Define SSH Permissions</th>
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</thead>
<tbody>
<tr>
<td>Operator</td>
<td>Entire deployment</td>
<td>Configure the deployment to allow or prohibit SSH access (one-time)</td>
</tr>
<tr>
<td>Space Administrator</td>
<td>Space</td>
<td>cf CLI allow-space-ssh and disallow-space-ssh commands</td>
</tr>
<tr>
<td>Developer</td>
<td>Application</td>
<td>cf CLI enable-ssh and disable-ssh commands</td>
</tr>
</tbody>
</table>

An application is SSH-accessible only if operators, space administrators, and developers all grant SSH access at their respective levels. For example, the image below shows a deployment where:

- An operator allowed SSH access at the deployment level.
- A space administrator allowed SSH access for applications running in spaces “A” and “B” but not “C.”
- A developer enabled SSH access for applications that include “Foo,” “Bar,” and “Baz.”

As a result, apps “Foo,” “Bar,” and “Baz” accept SSH requests.

SSH Access for Apps and Spaces
Administrators and application developers can configure SSH access from the command line. The cf CLI also includes commands to return the value of the SSH access setting. See the Accessing Apps with Diego SSH topic to use and configure SSH at both the application level and the space level.

Configuring SSH Access for Elastic Runtime

Pivotal Cloud Foundry deployments control SSH access to apps at the Elastic Runtime level. Additionally, Cloud Foundry supports load balancing of SSH sessions with your load balancer. The Configuring SSH Access topic describes how to set SSH access for your deployment.

Understanding SSH Access

The SSH system components include the SSH proxy and daemon, and the system also supports authentication, and load balancing of incoming SSH traffic. The Understanding SSH topic provides a conceptual overview.
Accessing Apps with SSH

Page last updated:

This page assumes you are using cf CLI v6.13.0 or later.

The cf CLI lets you securely log into remote host VMs running Elastic Runtime application instances. This topic describes the commands that enable SSH access to applications, and enable, disable, and check permissions for such access.

Under the hood, the cf CLI looks up the `app_ssh_oauth_client` identifier in the Cloud Controller `/v2/info` endpoint, and uses this identifier to query the UAA server for an SSH authorization code. On the target VM side, the SSH proxy contacts the Cloud Controller via the `app_ssh_endpoint` listed in `/v2/info` to confirm permission for SSH access.

### Application SSH Commands

<table>
<thead>
<tr>
<th>cf CLI Command</th>
<th>Purpose</th>
</tr>
</thead>
<tbody>
<tr>
<td>cf enable-ssh</td>
<td>Enable and Disable SSH Access</td>
</tr>
<tr>
<td>cf disable-ssh</td>
<td></td>
</tr>
<tr>
<td>cf allow-space-ssh</td>
<td></td>
</tr>
<tr>
<td>cf disallow-space-ssh</td>
<td></td>
</tr>
<tr>
<td>cf ssh-enabled</td>
<td></td>
</tr>
<tr>
<td>cf space-ssh-allowed</td>
<td></td>
</tr>
<tr>
<td>cf ssh-code</td>
<td>Enable secure login to an application container using non-CF SSH tools like ssh, scp, and sftp.</td>
</tr>
</tbody>
</table>

### Enabling and Disabling SSH Access

A cloud operator can deploy Elastic Runtime to either allow or prohibit Application SSH across the entire deployment.

Within a deployment that permits SSH access to applications, developers can enable or disable SSH access to individual applications. Space administrators can blanket allow or disallow SSH access to all apps running within a space.

### Configuring SSH Access at the Application Level

```
cf enable-ssh MY-AWESOME-APP
```

Enables SSH access to all instances of an app.

```
cf disable-ssh MY-AWESOME-APP
```

Disables SSH access to all instances of an app.

### Configuring SSH Access at the Space Level

```
cf allow-space-ssh SPACE-NAME
```

Allows SSH access into all apps in a space.

```
cf disallow-space-ssh SPACE-NAME
```

Disallows SSH access into all apps in a space.
Checking SSH Permissions

`cf ssh-enabled` checks whether an app is accessible with SSH:

```
$ cf ssh-enabled MY-AWESOME-APP
ssh support is disabled for 'MY-AWESOME-APP'
```

`cf space-ssh-allowed` checks whether all apps running within a space are accessible with SSH:

```
$ cf space-ssh-allowed SPACE-NAME
ssh support is enabled in space 'SPACE-NAME'
```

Logging Into an Application Container with cf SSH

If SSH access is allowed at the deployment, space, and application level, you can run `cf ssh APP-NAME` from the cf CLI to start an interactive SSH session with a VM hosting an application. By default, it accesses the container running first instance of the application, the instance with index 0.

```
$ cf ssh MY-AWESOME-APP
```

Common cf SSH Flags

You can tailor `cf ssh` commands with the following flags, most of which mimic flags for the Unix/Linux `ssh` command. See `cf ssh --help` for more details.

- The `-i` flag targets a specific instance of an application. To log into the VM container hosting the third instance (index=2) of MY-AWESOME-APP, run:

  ```
  $ cf ssh MY-AWESOME-APP -i 2
  ```

- The `-L` flag enables local port forwarding, binding an output port on your machine to an input port on the application VM. Pass in a local port, and your application VM port and port number, all colon delimited. Optionally, you can also prepend your local network interface, or it defaults to `localhost`.

  ```
  ```

- The `-N` flag skips returning a command prompt on the remote machine. This sets up local port forwarding if you do not need to execute commands on the host VM.

- The `-t`, `-tt`, and `-T` flags let you run an SSH session in pseudo-tty mode rather than generate terminal line output.

SSH Session Environment

If you want the environment of your interactive SSH session to match the environment of your buildpack-based app, with the same environment variables and working directory, run the following after starting the session:

```
export HOME=/home/vcap/app
export TMPDIR=/home/vcap/tmp
cd /home/vcap/app
```

Before running the next command, check the contents of the files in both the `/home/vcap/app/.profile` and `/home/vcap/app/.profile.d` directories to make sure they will not perform any actions that are undesirable for your running app. The `.profile.d` directory contains buildpack-specific initialization tasks, and the `.profile` file contains application-specific initialization tasks.

```
source /home/vcap/app/.profile.d/* .sh
core /home/vcap/app/.profile
```

If the `.profile` and `.profile.d` scripts do alter your instance in undesirable ways, you should use discretion in running only the commands from them that you need for environmental setup.
Note also that even after running the above commands, the value of the `VCAP_APPLICATION` environment variable will differ slightly from its value in the environment of the app process, as it will not have the `host`, `instance_id`, `instance_index`, or `port` fields set. These fields are available in other environment variables, as described in the `VCAP_APPLICATION` documentation.

Application SSH Access without cf CLI

In addition to `cf ssh`, you can use other SSH clients such as `ssh`, `scp`, or `sftp` to access your application, as long as you have SSH permissions.

To securely connect to an application instance, you log in with a specially-formed username that passes information to the SSH proxy running on the host VM. For the password, you use a one-time SSH authorization code generated by `cf ssh-code`. Here is the full procedure:

1. Run `cf app MY-AWESOME-APP --guid` and record the GUID of your target app.

```
$ cf app MY-AWESOME-APP --guid
d0a2e11d-e6ca-4120-b32d-140c356906a5
```

2. Query the `/v2/info` endpoint of your deployment’s Cloud Controller. Record the domain name and port of the `app_ssh_endpoint` field. Also note the `app_ssh_host_key_fingerprint` field, which you will compare with the fingerprint returned by the SSH proxy on your target VM.

```
$ cf curl /v2/info
{
  ...
  "app_ssh_endpoint": "ssh.MY-DOMAIN.com:2222",
  "app_ssh_host_key_fingerprint": "a6:14:c0:ea:42:07:82:7:53:2c:0b:60:e0:00:21:6c",
  ...
}
```

3. Run `cf ssh-code` to obtain a one-time authorization code that substitutes for an SSH password. Or you can run `cf ssh-code | pbcopy` to automatically copy the code to the clipboard.

```
$ cf ssh-code
E1x89n
```

4. Run your `ssh` or other command to connect to the application instance. For the username, use a string of the form `cf:APP-GUID/APP-INSTANCE-INDEX@SSH-ENDPOINT`, where APP-GUID and SSH-ENDPOINT come from the previous steps. For the port number, pass in the SSH-PORT also recorded above. APP-INSTANCE-INDEX is the index of the instance you want to access.

With the above example, you `ssh` into the container hosting the first instance of your app by running:

```
$ ssh -p 2222 cf:d0a2e11d-e6ca-4120-b32d-140c356906a5/0@ssh.MY-DOMAIN.com
```

Or you can use `scp` to transfer files by running:

```
$ scp -P 2222 -o User=cf:d0a2e11d-e6ca-4120-b32d-140c356906a5/0@ssh.MY-DOMAIN.com:REMOTE-FILE-TO-RETREIVE LOCAL-FILE-DESTINATION
```

5. When the SSH proxy reports its RSA fingerprint, confirm that it matches the `app_ssh_host_key_fingerprint` recorded above. When prompted for a password, paste in the authorization code that `cf ssh-code` returned.

```
$ ssh -p 2222 cf:d0a2e11d-e6ca-4120-b32d-140c356906a5/0@ssh.MY-DOMAIN.com
The authenticity of host "ssh.MY-DOMAIN.com" (203.0.113.5:2222) can't be established.
RSA key fingerprint is a6:14:c0:ea:42:07:82:7:53:2c:0b:60:e0:00:21:6c.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '[ssh.MY-DOMAIN.com]:2222 [203.0.113.5:2222]' (RSA) to the list of known hosts.
cf:d0a2e11d-e6ca-4120-b32d-140c356906a5/0@ssh.MY-DOMAIN.com:password: vcap@ce4l5164kws:
```

6. That’s it. You’re in!

Proxy to Container Authentication

A second layer of SSH security runs within each container. When the SSH proxy attempts to handshake with the SSH daemon inside the target container, it uses the following fields associated with the `diego-ssh` key in its route to the application instance. This inner layer works invisibly and requires no user
action, but is described here to complete the SSH security picture.

**CONTAINER_PORT (required)**

`container_port` indicates which port inside the container the SSH daemon is listening on. The proxy attempts to connect to host side mapping of this port after authenticating the client.

**HOST_FINGERPRINT (optional)**

When present, `host_fingerprint` declares the expected fingerprint of the SSH daemon's host public key. When the fingerprint of the actual target's host key does not match the expected fingerprint, the connection is terminated. The fingerprint should only contain the hex string generated by `ssh-keygen -l`.

**USER (optional)**

`user` declares the user ID to use during authentication with the container's SSH daemon. While this is not a required part of the routing data, it is required for password authentication and may be required for public key authentication.

**PASSWORD (optional)**

`password` declares the password to use during password authentication with the container's ssh daemon.

**PRIVATE_KEY (optional)**

`private_key` declares the private key to use when authenticating with the container's SSH daemon. If present, the key must be a PEM encoded RSA or DSA public key.

Example Application Process

```json
{
    "process_guid": "ssh-process-guid",
    "domain": "ssh-experiments",
    "rootfs": "preloaded:cflinuxfs2",
    "instances": 1,
    "start_timeout": 30,
    "setup": {
        "download": {
            "artifact": "diego-sshd",
            "from": "http://file-server.service.cf.internal.example.com:8080/v1/static/diego-sshd/diego-sshd.tgz",
            "to": "/tmp",
            "cache_key": "diego-sshd"
        }
    },
    "action": {
        "run": {
            "path": "/tmp/diego-sshd",
            "args": [
                "-address=0.0.0.0:2222",
                "-authorizedKey=ssh-rsa ...
            ],
            "env": [],
            "resource_limits": {}
        }
    },
    "ports": [2222],
    "routes": {
        "diego-sshd": {
            "container_port": 2222,
            "private_key": "PEM encoded PKCS#1 private key"
        }
    }
}
```
Daemon discovery

To be accessible via the SSH proxy, containers must host an SSH daemon, expose it via a mapped port, and advertise the port in a `diego-ssh` route. If a proxy cannot find the target process or a route, user authentication fails.

```
"routes": {
  "diego-ssh": { "container_port": 2222 }
}
```

The Diego system generates the appropriate process definitions for Elastic Runtime applications which reflect the policies that are in effect.
Accessing Services with SSH

Page last updated:

This page assumes you are using cf CLI v6.15.0 or later.

This topic describes how to gain direct command line access to your deployed service instance. For example, you may need access to your database to execute raw SQL commands to edit the schema, import and export data, or debug application data issues.

To establish direct command line access to a service, you deploy a host app and utilize its SSH and port forwarding features to communicate with the service instance through the app container. The technique outlined below works with any TCP service, such as MySQL or Redis.

**Note:** The procedure in this topic requires use of a service key, and not all services support service keys. Some services support credentials through application binding only.

Create a Service Instance

1. In your terminal window, log in to your deployment with cf login.

2. List the marketplace services installed as product tiles on your Pivotal Cloud Foundry (PCF) Ops Manager. See the Adding and Deleting Products topic if you need to add the service as a tile. In this example, we create a p-mysql service instance.

   ```
cf marketplace
p-mysql 100mb MySQL databases on demand
   ```

3. Create your service instance. As part of the create-service command, indicate the service name, the service plan, and the name you choose for your service instance.

   ```
cf create-service p-mysql 100mb MY-DB
   ```

Push Your Host App

To push an app that will act as the host for the SSH tunnel, push any app that will successfully deploy to Elastic Runtime.

**Note:** Your app must be prepared before you push it. See the Deploy an Application topic for details on preparing apps for deployment.

1. Push your app.

   ```
cf push YOUR-HOST-APP
   ```

2. Enable SSH for your app.

   ```
cf enable-ssh YOUR-HOST-APP
   ```

   **Note:** To enable SSH access to your app, SSH access must also be enabled for both the space that contains the app and Elastic Runtime. See the Application SSH Overview topic for further details.

Create Your Service Key

To establish SSH access to your service instance, you must create a service key that contains critical information for configuring your SSH tunnel.

1. Create a service key for your service instance using the cf create-service-key command.

   ```
cf create-service-key MY-DB EXTERNAL-ACCESS-KEY
   ```
2. Retrieve your new service key using the `cf service-key` command.

```
$ cf service-key MY-DB EXTERNAL-ACCESS-KEY
Getting key EXTERNAL-ACCESS-KEY for service instance MY-DB as user@example.com
```

```json
{
  "hostname": "us-cdbr-iron-east-01.p-mysql.net",
  "jdbcUrl": "jdbc:mysql://us-cdbr-iron-east-03.p-mysql.net/ad_b2fca649704585d?user=b5136e448be920&password=231f435o05",
  "name": "ad_b2fca649704585d",
  "password": "231f435o05",
  "port": "3306",
  "uri": "mysql://b5136e448be920:231f435o05@us-cdbr-iron-east-03.p-mysql.net:3306/ad_b2fca649704585d?reconnect=true",
  "username": "b5136e448be920"
}
```

Configure Your SSH Tunnel

Configure an SSH tunnel to your service instance using `cf ssh`. Tailor the example command below with information from your service key.

```
$ cf ssh -L 63306:us-cdbr-iron-east-01.p-mysql.net:3306 YOUR-HOST-APP
```

- Use any available local port for port forwarding. For example, 63306.
- Replace `us-cdbr-iron-east-01.p-mysql.net` with the address provided under `hostname` in the service key retrieved above.
- Replace `3306` with the port provided under `port` above.
- Replace `YOUR-HOST-APP` with the name of your host app.

After you enter the command, open another terminal window and perform the steps below in Access Your Service Instance.

Access Your Service Instance

To establish direct command-line access to your service instance, use the relevant command line tool for that service. This example uses the MySQL command line client to access the p-mysql service instance.

```
$ mysql -u b5136e448be920 -h 0 -p -D ad_b2fca649704585d -P 63306
```

- Replace `b5136e448be920` with the username provided under `username` in your service key.
- `--h 0` instructs `mysql` to connect to your local machine.
- `--p` instructs `mysql` to prompt for a password. When prompted, use the password provided under `password` in your service key.
- Replace `ad_b2fca649704585d` with the database name provided under `name` in your service key.
- Replace `63306` instructs `mysql` to connect on port `63306`.
Trusted System Certificates

Page last updated:

The Cloud Foundry Administrator can deploy a set of trusted system certificates to be made available in Linux-based application instances running on the Diego backend. Such instances include buildpack-based apps using the cflinuxfs2 stack and Docker-image-based apps. If the administrator has configured these certificates, they will be available inside the instance containers as files with extension .crt in the read-only /etc/cf-system-certificates directory. For cflinuxfs2-based apps, these certificates will also be installed directly in the /etc/ssl/certs directory, and so will be available automatically to libraries such as openssl that respect that trust store.
Cloud Controller API Client Libraries

This topic describes the client libraries available for developers who want to consume the Cloud Controller API (CAPI).

Overview

CAPI is the entry point for most operations within the Cloud Foundry (CF) platform. You can use it to manage orgs, spaces, and apps, which includes user roles and permissions. You can also use CAPI to manage the services provided by your CF deployment, including provisioning, creating, and binding them to apps.

For more information, see the [CAPI documentation](#).

Client Libraries

While you can develop apps that consume CAPI by calling it directly as in the API documentation, you may want to use an existing client library. See the available client libraries below.

Supported

CF currently supports the following clients for CAPI:

- [Java](#)
- [Scripting](#) with the Cloud Foundry Command Line Interface (cf CLI)

Experimental

The following client is experimental and a work in progress:

- [Golang](#)

Unofficial

CF does not support the following clients, but they may be supported by third-parties:

- [Golang](#)
- [Golang](#)
- [Node.js](#)
Delivering Service Credentials to an Application

This topic describes binding applications to service instances for the purpose of generating credentials and delivering them to applications. For an overview of services, and documentation on other service management operations, see Using Services. If you are interested in building services for Cloud Foundry and making them available to end users, see the Custom Services documentation.

Bind a Service Instance

Binding a service instance to your application triggers credentials to be provisioned for the service instance and delivered to the application runtime in the VCAP_SERVICES environment variable. For details on consuming these credentials with your application, see Using Bound Service Instances.

Not all services support binding, as some services deliver value to users directly without integration with an application. In many cases binding credentials are unique to an application, and another app bound to the same service instance would receive different credentials; however this depends on the service.

```bash
$ cf bind-service my-app mydb
Binding service mydb to my-app in org my-org / space test as me@example.com...
OK

TIP: Use 'cf push' to ensure your env variable changes take effect

$ cf restart my-app

Note: You must restart or in some cases re-push your application for changes to be applied to the VCAP_SERVICES environment variable and for the application to recognize these changes.
```

Arbitrary Parameters

Arbitrary parameters require cf CLI v6.12.1+

Some services support additional configuration parameters with the bind request. These parameters are passed in a valid JSON object containing service-specific configuration parameters, provided either in-line or in a file. For a list of supported configuration parameters, see documentation for the particular service offering.

```bash
$ cf bind-service rails-sample my-db -c '{"role":"read-only"}'
Binding service my-db to app rails-sample in org console / space development as user@example.com...
OK

$ cf bind-service rails-sample my-db -c /tmp/config.json
Binding service my-db to app rails-sample in org console / space development as user@example.com... OK

$ cf bind-service rails-sample my-db -c /tmp/config.json
Binding service my-db to app rails-sample in org console / space development as user@example.com... OK
```

Binding with Application Manifest

As an alternative to binding a service instance after pushing an application, you can use the application manifest to bind the service instance during push.

As of cf CLI v6.12.1, Arbitrary Parameters are not supported in application manifests.

The following excerpt from an application manifest would bind a service instance called test-mysql-01 to the application on push.

```json
services:
  - test-mysql-01

The following excerpt from the cf push command and response demonstrates that the cf CLI reads the manifest and binds the service instance to an app called test-mysql-app.
```
Using Bound Service Instances

Once you have a service instance created and bound to your application, you need to configure the application to dynamically fetch the credentials for your service instance. The `VCAP_SERVICES` environment variable contains credentials and additional metadata for all bound service instances. There are two methods developers can leverage to have their applications consume binding credentials.

- **Parse the JSON yourself**: See the documentation for `VCAP_SERVICES`. Helper libraries are available for some frameworks.
- **Auto-configuration**: Some buildpacks create a service connection for you by creating additional environment variables, updating config files, or passing system parameters to the JVM.

For details on consuming credentials specific to your development framework, refer to the Service Binding section in the documentation for your framework's buildpack.

Update Service Credentials

To update your service credentials, perform the following steps:

1. **Unbind the service instance** using the credentials you are updating with the following command:

   ```bash
   $ cf unbind-service YOUR-APP YOUR-SERVICE-INSTANCE
   
   Unbinding app my-app from service my-db in org my-org / space test as me@example.com...
   OK
   
   Note: You must restart or in some cases re-push your application for changes to be applied to the `VCAP_SERVICES` environment variable and for the application to recognize these changes.
   ```

2. **Bind the service instance** with the following command. This adds your credentials to the `VCAP_SERVICES` environment variable.

   ```bash
   $ cf bind-service YOUR-APP YOUR-SERVICE-INSTANCE
   ```

3. Restart or re-push the application bound to the service instance so that the application recognizes your environment variable updates.

Unbind a Service Instance

Unbinding a service removes the credentials created for your application from the `VCAP_SERVICES` environment variable.

```bash
$ cf unbind-service my-app my-db
Unbinding app my-app from service my-db in org my-org / space test as me@example.com...
OK
```
Managing Service Instances with the CLI

Page last updated:

This topic describes lifecycle operations for service instances, including creating, updating, and deleting. For an overview of services, and documentation on other service management operations, see Using Services CP. If you are interested in building services for Cloud Foundry and making them available to end users, see the Custom Services CP documentation.

List Marketplace Services

After targeting and logging into Cloud Foundry, you can view what services are available to your targeted organization with the command `cf marketplace`.

Available services may differ between organizations and between Cloud Foundry marketplaces.

```
$ cf marketplace
Gettings services from marketplace in org my-org / space test as me@example.com...
OK
```

<table>
<thead>
<tr>
<th>service</th>
<th>plans</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>p-mysql</td>
<td>100mb, 1gb</td>
<td>A DBaaS</td>
</tr>
<tr>
<td>p-riakcs</td>
<td>developer</td>
<td>An S3-compatible object store</td>
</tr>
</tbody>
</table>

Creating Service Instances

You can create a service instance with the command: 

```
cf create-service SERVICE PLAN
```

- **SERVICE**: The service you choose.
- **PLAN**: Service plans are a way for providers to offer varying levels of resources or features for the same service.
- **SERVICE_INSTANCE**: A name you provide for your service instance. This is an alias for the instance which is meaningful to you. Use any series of alphanumeric characters, hyphens (-), and underscores (_). You can rename the instance at any time.

```
$ cf create-service rabbitmq small-plan my_rabbitmq
Creating service my_rabbitmq in org console / space development as user@example.com...
OK
```

- **Note**: User Provided Service Instances provide a way for developers to bind applications with services that are not available in their Cloud Foundry marketplace.

Arbitrary Parameters

*Arbitrary parameters require cf CLI v6.12.1+

Some services support additional configuration parameters with the provision request. These parameters are passed in a valid JSON object containing service-specific configuration parameters, provided either in-line or in a file. For a list of supported configuration parameters, see documentation for the particular service offering.

```
$ cf create-service my-db-service small-plan my-db -c "{"storage_gb":4}"
Creating service my-db in org console / space development as user@example.com...
OK
```

```
$ cf create-service my-db-service small-plan my-db -c /tmp/config.json
Creating service my-db in org console / space development as user@example.com...
OK
```
Instance Tags

Instance tags require cf CLI v6.12.1+

Some services provide a list of tags that Cloud Foundry delivers in the `VCAP_SERVICES` Environment Variable. These tags provide developers with a more generic way for applications to parse `VCAP_SERVICES` for credentials. Developers may provide their own tags when creating a service instance by including a comma-separated list of tags with the `--` flag.

```
cf create-service my-db-service small-plan my-db -t "prod, workers"
```

List Service Instances

You can list the service instances in your targeted space with the command `cf services`. The output includes any bound apps, along with the state of the last requested operation for the service instance.

```
cf services
```

Get Details for a Particular Service Instance

Details include dashboard urls, if applicable, and operation start and last updated timestamps.

```
cf service mydb
```

Bind a Service Instance

Depending on the service, you can bind service instances to applications and/or routes.

Not all services support binding, as some services deliver value to users directly without integration with Cloud Foundry, such as SaaS applications.

Bind a Service Instance to an Application

Depending on the service, binding a service instance to your application may deliver credentials for the service instance to the application. See the Delivering Service Credentials to an Application topic for more information. Binding a service instance to an application may also trigger application logs to be streamed to the service instance. For more information, see Streaming Application Logs to Log Management Services.
$ cf bind-service my-app mydb
Binding service mydb to my-app in org my-org / space test as me@example.com...
OK
TIP: Use `cf push` to ensure your env variable changes take effect

$ cf restart my-app

**Note:** You must restart or in some cases re-push your application for changes to be applied to the `VCAP_SERVICES` environment variable and for the application to recognize these changes.

### Binding with Application Manifest

As an alternative to binding a service instance to an application after pushing an application, you can use the application manifest to bind the service instance during push. As of cf CLI v6.12.1, Arbitrary Parameters are not supported in application manifests. Using the manifest to bind service instances to routes is also not supported.

The following excerpt from an application manifest binds a service instance called `test-mysql-01` to the application on push.

```yaml
services:
  - test-mysql-01
```

The following excerpt from the `cf push` command and response demonstrates that the cf CLI reads the manifest and binds the service instance to an app called `test-msg-app`.

$ cf push
Using manifest file /Users/Bob/test-apps/test-msg-app/manifest.yml
...

Binding service test-mysql-01 to test-msg-app in org My-Org / space development as Bob@example.com
OK

For more information about application manifests, see [Deploying with Application Manifests](#).

### Bind a Service Instance to a Route

Binding a service instance to a route will cause application requests and responses to be proxied through the service instance, where it may be used to transform or intermediate requests. For more information, see [Manage Application Requests with Route Services](#).

$ cf bind-route-service shared-domain.example.com --hostname my-app my-service-instance
Binding route my-app.shared-domain.example.com to service instance my-service-instance in org my-org / space test as me@example.com...
OK

Restaging your application is not required.

### Arbitrary Parameters

**Arbitrary parameters require cf CLI v6.12.1+**

Some services support additional configuration parameters with the bind request. These parameters are passed in a valid JSON object containing service-specific configuration parameters, provided either in-line or in a file. For a list of supported configuration parameters, see documentation for the particular service offering.

$ cf bind-service rails-sample my-db -c "{"role":"read-only"}"
Binding service my-db to app rails-sample in org console / space development as user@example.com... OK

$ cf bind-service rails-sample my-db -c /tmp/config.json
Binding service my-db to app rails-sample in org console / space development as user@example.com... OK

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Unbind a Service Instance

Unbind a Service Instance from an Application

Unbinding a service instance from an application removes the credentials created for your application from the VCAP_SERVICES environment variable.

```bash
$ cf unbind-service my-app mydb
Unbinding app my-app from service mydb in org my-org / space test as me@example.com...
OK
```

Note: You must restart or in some cases re-push your application for changes to be applied to the VCAP_SERVICES environment variable and for the application to recognize these changes.

Unbind a Service Instance from a Route

Unbinding a service instance from a route will result in requests and responses no longer being proxied through the service instance. For more information, see Manage Application Requests with Route Services.

```bash
$ cf unbind-route-service shared-domain.example.com --hostname my-app my-service-instance
Unbinding may leave apps mapped to route my-app.shared-domain.example.com vulnerable; e.g., if service instance my-service-instance provides authentication. Do you want to proceed? [y/n] y
```

Restaging your application is not required.

Rename a Service Instance

You can change the name given to a service instance. Keep in mind that upon restarting any bound applications, the name of the instance will change in the VCAP_SERVICES environment variable. If your application depends on the instance name for discovering credentials, changing the name could break your application’s use of the service instance.

```bash
$ cf rename-service mydb mydb1
Renaming service mydb to mydb1 in org my-org / space test as me@example.com...
OK
```

Update a Service Instance

Upgrade/Downgrade Service Plan

Changing a plan requires cf CLI v6.7+ and cf-release v192+

By updating the service plan for an instance, users can effectively upgrade and downgrade their service instance to other service plans. Though the platform and CLI now support this feature, services must expressly implement support for it so not all services will. Further, a service might support updating between some plans but not others. For instance, a service might support updating a plan where only a logical change is required, but not where data migration is necessary. In either case, users can expect to see a meaningful error when plan update is not supported.

```bash
$ cf update-service mydb -p new-plan
Updating service instance mydb as me@example.com...
OK
```
Arbitrary Parameters

Arbitrary parameters require cf CLI v6.12.1+

Some services support additional configuration parameters with the update request. These parameters are passed in a valid JSON object containing service-specific configuration parameters, provided either in-line or in a file. For a list of supported configuration parameters, see documentation for the particular service offering.

```
$ cf update-service mydb -c '"storage_gb":4'
Updating service instance mydb as me@example.com...
```

```
$ cf update-service mydb -c /tmp/config.json
Updating service instance mydb as me@example.com...
```

Instance Tags

Instance tags require cf CLI v6.12.1+

Some services provide a list of tags that Cloud Foundry delivers in the VCAP_SERVICES Environment Variable. These tags provide developers with a more generic way for applications to parse VCAP_SERVICES for credentials. Developers may provide their own tags when creating a service instance by including a comma-separated list of tags with the -t flag.

```
$ cf update-service my-db -t "staging,web"
Updating service instance my-db in org console / space development as user@example.com...
```

Delete a Service Instance

Deleting a service instance deprovisions the service instance and deletes all data associated with the service instance.

```
$ cf delete-service mydb
Are you sure you want to delete the service mydb ? y
Deleting service mydb in org my-org / space test as me@example.com...
OK
```
Managing Service Keys

Page last updated:

This topic describes managing service instance credentials with service keys.

Service keys provide credentials for manually configuring consumers of marketplace services. Local client, apps in other spaces, or entities outside your deployment can access your service with these keys.

Note: Some service brokers do not support service keys. If you want to build a service broker that supports service keys, see Services. If you want to use a service broker that does not support service keys, see Delivering Service Credentials to an Application.

Create a Service Key

To generate credentials for a service instance, use the `cf create-service-key` command:

```
cf create-service-key MY-SERVICE MY-KEY
Creating service key MY-KEY for service instance MY as me@example.com...
OK
```

Use the `-c` flag to provide service-specific configuration parameters in a valid JSON object, either in-line or in a file.

To provide the JSON object in-line, use the following format:

```
cf create-service-key MY-SERVICE MY-KEY -c "{"permissions":"read-only"}"
Creating service key MY-KEY for service instance MY-SERVICE as me@example.com...
OK
```

To provide the JSON object as a file, give the absolute or relative path to your JSON file:

```
cf create-service-key MY-SERVICE MY-KEY -c PATH-TO-JSON-FILE
Creating service key MY-KEY for service instance MY-SERVICE as me@example.com...
OK
```

List Service Keys for a Service Instance

To list service keys for a service instance, use the `cf service-keys` command:

```
cf service-keys MY-SERVICE
Getting service keys for service instance MY-SERVICE as me@example.com...

name
mykey1
mykey2
```

Get Credentials for a Service Key

To retrieve credentials for a service key, use the `cf service-key` command:

```
cf service-key MY-SERVICE MY-KEY
Getting key MY-KEY for service instance MY-SERVICE as me@example.com...

{
  uri: foo://user2:pass2@example.com/mydb,
  servicename: mydb
}
```
Use the `--guid` flag to display the API GUID for the service key:

```bash
$ cf service-key --guid MY-SERVICE MY-KEY
Getting key MY-KEY for service instance MY-SERVICE as me@example.com...
e36966cb-7a8f-437f-8692-43653845c7b
OK
```

Delete Service Key

To delete a service key, use the `cf delete-service-key` command:

```bash
$ cf delete-service-key MY-SERVICE MY-KEY
Are you sure you want to delete the service key MY-KEY? [y]
Deleting service key MY-KEY for service instance MY-SERVICE as me@example.com...
OK
```

Add option `--force` to force deletion without confirmation.

```bash
$ cf delete-service-key --force MY-SERVICE MY-KEY
Deleting service key MY-KEY for service instance MY-SERVICE as me@example.com...
OK
```
User-Provided Service Instances

User-provided service instances enable developers to use services that are not available in the marketplace with their applications running on Cloud Foundry.

User-provided service instances can be used to deliver service credentials to an application, and/or to trigger streaming of application logs to a syslog compatible consumer. These two functions can be used alone or at the same time.

Once created, user-provided service instances behave like service instances created through the marketplace; see Managing Service Instances and Application Binding for details on listing, renaming, deleting, binding, and unbinding.

Create a User-Provided Service Instance

The alias for `cf create-user-provided-service` is `cf cups`.

Deliver Service Credentials to an Application

Suppose a developer obtains a URL, port, username, and password for communicating with an Oracle database managed outside of Cloud Foundry. The developer could manually create custom environment variables to configure their application with these credentials (of course you would never hard code these credentials in your application!).

User-provided service instances enable developers to configure their applications with these using the familiar Application Binding operation and the same application runtime environment variable used by Cloud Foundry to automatically deliver credentials for marketplace services (`VCAP_SERVICES`).

```
cf cups SERVICE_INSTANCE -p "{"username":"admin","password":"pa55woRD"}
```

To create a service instance in interactive mode, use the `-p` option with a comma-separated list of parameter names. The cf CLI will prompt you for each parameter value.

```
cf cups SERVICE_INSTANCE -p "host, port, dbname, username, password"
```

Once the user-provided service instance is created, to deliver the credentials to one or more applications see Application Binding.

Stream Application Logs to a Service

User-provided service instances enable developers to stream applications logs to a syslog compatible aggregation or analytics service that isn't available in the marketplace. For more information about the syslog protocol see [RFC 5424](https://tools.ietf.org/html/rfc5424) and [RFC 6587](https://tools.ietf.org/html/rfc6587).

Create the user-provided service instance, specifying the URL of the service with the `-l` option.

```
cf cups SERVICE_INSTANCE -l syslog://example.log-aggregator.com
```

To stream application logs to the service, bind the user-provided service instance to your app.

Proxy Application Requests to a Route Service

User-provided service instances enable developers to proxy application requests to `route services` for preprocessing. To create a user-provided service instance for a route service, specify the url for the route service using the `-r` option.

```
c $ cf create-user-provided-service my-user-provided-route-service -r https://my-route-service.example.com
Creating user provided service my-user-provided-route-service in org my-org / space my-space as user@example.com...
OK
```

*Note: When creating the user-provided service, the route service url specified must be https.*
To proxy requests to the user-provided route service, you must bind the service instance to the route. For more information, see Manage Application Requests with Route Services.

Update a User-provided Service Instance

You can use `cf update-user-provided-service` to update the attributes of an instance of a user-provided service. New credentials overwrite old credentials, and parameters not provided are deleted.

The alias for `update-user-provided-service` is `uups`.

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Streaming Application Logs to Log Management Services

This topic describes how to drain logs from Cloud Foundry to a third party log management service.

Cloud Foundry aggregates logs for all instances of your applications as well as for requests made to your applications through internal components of Cloud Foundry. For example, when the Cloud Foundry Router forwards a request to an application, the Router records that event in the log stream for that app. Run the following command to access the log stream for an app in the terminal:

```
cf logs YOUR-APP-NAME
```

If you want to persist more than the limited amount of logging information that Cloud Foundry can buffer, drain these logs to a log management service.

For more information about the systems responsible for log aggregation and streaming in Cloud Foundry, see [Application Logging in Cloud Foundry](#).

Using Services from the Cloud Foundry Marketplace

Your Cloud Foundry marketplace may offer one or more log management services. To use one of these services, create an instance of the service and bind it to your application with the following commands:

```
cf create-service SERVICE PLAN SERVICE-INSTANCE
cf bind-service YOUR-APP YOUR-LOG-STORE
```

For more information about service instance lifecycle management, see the [Managing Service Instances](#) topic.

**Note:** Not all marketplace services support syslog drains. Some services implement an integration with Cloud Foundry that enables automated streaming of application syslogs. If you are interested in building services for Cloud Foundry and making them available to end users, see the [Custom Services](#) documentation.

Using Services Not Available in your Marketplace

If a compatible log management service is not available in your Cloud Foundry marketplace, you can use User-provided Service Instances to stream application logs to a service of your choice.

Your service may require some preparation before application logs can be streamed to it from Cloud Foundry. For specific instructions for several popular services, see [Service-Specific Instructions for Streaming Application Logs](#). If you cannot find instructions for your service, follow the generic instructions below.

Step 1: Configure the Log Management Service

Complete the following steps to set up a communication channel between the log management service and your Cloud Foundry deployment:

1. Obtain the external IP addresses that your Cloud Foundry administrator assigns to outbound traffic.
2. Provide these IP addresses to the log management service. The specific steps to configure a third-party log management service depend on the service.
3. Whitelist these IP addresses to ensure unrestricted log routing to your log management service.
4. Record the syslog URL provided by the third-party service. Third-party services typically provide a syslog URL to use as an endpoint for incoming log data. You use this syslog URL in Step 2: Create a User-provided Service Instance.

Cloud Foundry uses the syslog URL to route messages to the service. The syslog URL has a scheme of syslog, syslog-tls, or https, and can include a port number. For example:

```
syslog://logs.example.com:1234
```

**Note:** Elastic Runtime does not support using syslog-tls with self-signed certificates. If you are running your own syslog server and want to...
Step 2: Create a User-provided Service Instance

Create a user-provided service instance using the `cf create-user-provided-service` command with the `-l` flag and the syslog URL that you obtained in Step 1: Configure the Log Management Service. The `-l` flag configures the syslog drain.

```
cf create-user-provided-service SERVICE-INSTANCE -l SYSLOG-URL
```

Refer to User-Provided Service Instances for more information.

Step 3: Bind the Service Instance

You have two options for binding the service instance to an application:

- Run `cf push` with a manifest. The services block in the manifest must specify the service instance that you want to bind.
- Run `cf bind-service`

```
cf bind-service YOUR-APP-NAME SERVICE-INSTANCE
```

After a short delay, logs begin to flow automatically. Refer to Managing Service Instances with the CLI for more information.

Step 4: Verify Logs are Draining

To verify that logs are draining correctly to a third-party log management service:

1. Take actions that produce log messages, such as making requests of your app.
2. Compare the logs displayed in the CLI against those displayed by the log management service.

For example, if your application serves web pages, you can send HTTP requests to the application. In Cloud Foundry, these generate Router log messages, which you can view in the CLI. Your third-party log management service should display corresponding messages.

⚠️ **Note:** For security reasons, Cloud Foundry applications do not respond to `ping`. You cannot use `ping` to generate log entries.
Service-Specific Instructions for Streaming Application Logs

This topic provides instructions for configuring some third-party log management services.

Once you have configured a service, refer to the Third-Party Log Management Services topic for instructions on binding your application to the service.

Logit.io

From your Logit.io dashboard:

1. Identify the Logit stack you want to use.
2. Click Logstash Configuration.
3. Note your Logstash Endpoint.
4. Note your TCP or UDP Port (not the syslog port).
5. Create the log drain service in Cloud Foundry.

```
cf cups logit-drain -l syslog://ENDPOINT:PORT
```
6. Bind the service to an app.

```
cf bind-service YOUR-CF-APP-NAME logit-drain
```
7. Restage or push the app using one of the following commands:

```
cf restage YOUR-CF-APP-NAME
ncf push YOUR-CF-APP-NAME
```

After a short delay, logs begin to appear in Kibana.

Papertrail

From your Papertrail account:

1. Click Add System.

Let's aggregate some logs. Add your first system in about 45 seconds, or take a tour.

2. Click the Other link.

Your systems will log to logs2.papertrailapp.com:14608.

3. Select I use Cloud Foundry, enter a name, and click Save.
4. Record the URL with port that is displayed after creating the system.

CloudFoundry will log to logs.papertrailapp.com:36129.

5. Create the log drain service in Cloud Foundry.

```bash
$ cf cups my-logs -l syslog-tls://logs.papertrailapp.com:PORT
```

6. Bind the service to an app.

```bash
$ cf bind-service APPLICATION-NAME my-logs
```

7. Restage the app.

```bash
$ cf restage APPLICATION-NAME
```

After a short delay, logs begin to flow automatically.

8. Once Papertrail starts receiving log entries, the view automatically updates to the logs viewing page.
See Streaming Application Logs to Splunk for details.

Splunk Storm

From your Splunk Storm account:

1. Click Add project.

2. Enter the project details.

3. Create a new input for Network data.

4. Manually enter the external IP addresses your Cloud Foundry administrator assigns to outbound traffic.

5. Note the host and port provided for TCP input.

6. Create the log drain service in Cloud Foundry using the displayed TCP host and port.

   $ cf cups my-logs -1 syslog://HOST:PORT

7. Bind the service to an app
8. Restage the app

```
cf restage APPLICATION-NAME
```

After a short delay, logs begin to flow automatically.

9. Wait for some events to appear, then click Data Summary.

10. Click the loggregator link to view all incoming log entries from Cloud Foundry.

### SumoLogic

**Note:** SumoLogic uses HTTPS for communication. HTTPS is supported in Cloud Foundry v158 and above.

From your SumoLogic account:

1. Click the Add Collector link.

   ![Add Collector](image)

2. Choose Hosted Collector and fill in the details.

   ![Hosted Collector](image)
3. In the new collector's row of the collectors view, click the Add Source link.

4. Select HTTP source and fill in the details. Note that you'll be provided an HTTPS url

5. Once the source is created, a URL should be displayed. You can also view the URL by clicking the Show URL link beside the created source.

6. Create the log drain service in Cloud Foundry using the displayed URL.

   ```
   $ cf cups my-logs -d HTTPS-SOURCE-URL
   ```

7. Bind the service to an app.

   ```
   $ cf bind-service APPLICATION-NAME my-logs
   ```

8. Restage the app.

   ```
   $ cf restage APPLICATION-NAME
   ```

   After a short delay, logs begin to flow automatically.
9. In the SumoLogic dashboard, click Manage, then click Status to see a view of log messages received over time.

10. In the SumoLogic dashboard, click on Search. Place the cursor in the search box, then press Enter to submit an empty search query.

Logseen

Note: Logseen uses HTTPS for communication. HTTPS is supported in Cloud Foundry v158 and above.

From your Sematext account:

1. Click the Create App / Logseen App menu item. Enter a name and click the Add Application button to create the Logseen App.

2. Create the log drain service in Cloud Foundry using the displayed URL.

   $ cf cups logseen-log-drain -l https://logsene-cf-receiver.sematext.com/YOUR_LOGSENE_TOKEN

3. Bind the log drain to an app. You could optionally bind multiple apps to one log drain.

   $ cf bind-service YOUR-CF-APP-NAME logseen-log-drain

4. Restage the app.

   $ cf restage APPLICATION-NAME

   After a short delay, logs begin to flow automatically and appear in the Logseen UI.

Logentries is Not Supported
Cloud Foundry distributes log messages over multiple servers to handle load. Currently, we do not recommend using Logentries as it does not support multiple syslog sources.
Streaming Application Logs to Splunk

Page last updated:

To integrate Cloud Foundry with Splunk Enterprise, complete the following process.

1. Create a Cloud Foundry Syslog Drain for Splunk

In Cloud Foundry, create a syslog drain user-provided service instance as described in Using Third-Party Log Management Services.

Choose one or more applications whose logs you want to drain to Splunk through the service.

Bind each app to the service instance and restart the app.

Note the GUID for each app, the IP address of the Loggregator host, and the port number for the service. Locate the port number in the syslog URL. For example:

syslog://logs.example.com:1234

2. Prepare Splunk for Cloud Foundry

For detailed information about the following tasks, see the Splunk documentation.

Install the RFC5424 Syslog Technology Add-On

The Cloud Foundry Loggregator component formats logs according to the Syslog Protocol defined in RFC 5424. Splunk does not parse log fields according to this protocol. To allow Splunk to correctly parse RFC 5424 log fields, install the Splunk RFC5424 Syslog Technical Add-On.

Patch the RFC5424 Syslog Technology Add-On

1. SSH into the Splunk VM

2. Replace `/opt/splunk/etc/apps/rfc5424/default/transforms.conf` with a new `transforms.conf` file that consists of the following text:

   ```
   [rfc5424_host]
   DEST_KEY = MetaData:Host
   REGEX = <\d+>\d{1}\s{1}\S+\s{1}(\S+)
   FORMAT = host::$1

   [rfc5424_header]
   REGEX = <(\d+)>\d{1}\s{1}\S+\s{1}\S+\s{1}(\S+)\s{1}(\S+)\s{1}(\S+)
   FORMAT = prival::$1 appname::$2 procid::$3msgid::$4
   MV_ADD = true
   ```

3. Restart Splunk

Create a TCP Syslog Data Input

Create a TCP Syslog Data Input in Splunk, with the following settings:

- **TCP port** is the port number you assigned to your log drain service
- **Set sourcetype is** [Manual](#)
- **Source type is** `rfc5424_syslog` (type this value into text field)
- **Index** is the index you created for your log drain service

Your Cloud Foundry syslog drain service is now integrated with Splunk.
3. Verify that Integration was Successful

Use Splunk to execute a query of the form:

```
sourcetype=rfc5424_syslog index=<the_index_you_created> appname=<app_guid>
```

To view logs from all apps at once, you can omit the `appname` field.

Verify that results rows contain the three Cloud Foundry-specific fields:

- **appname** — the GUID for the Cloud Foundry application
- **host** — the IP address of the Loggregator host
- **procid** — the Cloud Foundry component emitting the log

If the Cloud Foundry-specific fields appear in the log search results, integration is successful.

If logs from an app are missing, make sure that:

- The app is bound to the service and was restarted after binding
- The service port number matches the TCP port number in Splunk
Streaming Application Logs with Fluentd

Fluentd is an open source collector that allows you to implement unified logging layers. With Fluentd, you can stream application logs to different backends or services like Elasticsearch, HDFS and Amazon S3. This topic explains how to integrate Fluentd with Cloud Foundry applications.

Step 1: Create a Cloud Foundry Syslog Drain for Fluentd

1. In Cloud Foundry, create a syslog drain user-provided service instance as described in Using Third-Party Log Management Services.
2. Choose one or more applications whose logs you want to drain to Fluentd through the service.
3. Bind each app to the service instance, and restart the app.
4. Note the GUID for each app, the IP address of the Loggregator host, and the port number for the service.
5. Locate the port number in the syslog URL. For example:
syslog://logs.example.com:5140

Step 2: Set up Fluentd for Cloud Foundry

This section assumes you have an active Fluentd instance running. If you do not have an active Fluentd instance, refer to the Fluentd Documentation/Install steps for more details.

Fluentd comes with native support for syslog protocol. To set up Fluentd for Cloud Foundry, configure the syslog input of Fluentd as follows.

1. In your main Fluentd configuration file, add the following source entry:

```
<source>
  @type syslog
  port 5140
  bind 0.0.0.0
  tag cf.app
  protocol_type udp
</source>
```
2. Restart the Fluentd service.

Note: The Fluentd syslog input plugin supports udp and tcp options. Make sure to use the same transport that Cloud Foundry is using.

Fluentd will start listening for Syslog message on port 5140 and tagging the messages with cf.app, which can be used later for data routing. For more details about the full setup for the service, refer to the Config File article.

If your goal is to use an Elasticsearch or Amazon S3 backend, read the following guide: http://www.fluentd.org/guides/recipes/elasticsearch-and-s3
Configuring Play Framework Service Connections

Page last updated:

Cloud Foundry provides support for connecting a Play Framework application to services such as MySQL, and Postgres. In many cases, a Play Framework application running on Cloud Foundry can automatically detect and configure connections to services.

Auto-Configuration

By default, Cloud Foundry will detect service connections in a Play Framework application and configure them to use the credentials provided in the Cloud Foundry environment. Auto-configuration will only happen if there is a single service of any of the supported types - MySQL or Postgres.
Migrating a Database in Cloud Foundry

Application development and maintenance often requires changing a database schema, known as migrating the database. This topic describes three ways to migrate a database on Cloud Foundry.

Migrate Once

This method executes SQL commands directly on the database, bypassing Cloud Foundry. This is the fastest option for a single migration. However, this method is less efficient for multiple migrations because it requires manually accessing the database every time.

**Note:** Use this method if you expect your database migration to take longer than the timeout that `cf push` applies to your application. The timeout defaults to 60 seconds, but you can extend it up to 180 seconds with the `-t` command line option.

1. Run `cf env` and obtain your database credentials by searching in the `VCAP_SERVICES` environment variable:

   ```bash
   $ cf env db-app
   Getting env variables for app my-db-app in org My-Org / space development as admin...
   OK
   System-Provided:
   
   "VCAP_SERVICES": {
   "example-db-n/a": [{
   "name": "test-777",
   "label": "example-db-n",
   "tags": ["mysql","relational"],
   "plan": "basic",
   "credentials": {
   "jdbcUrl": "jdbc:mysql://aa11:2b@cdbr-05.example.net:3306/ad_01",
   "uri": "mysql://aa11:2b@cdbr-05.example.net:3306/ad_01?reconnect=true",
   "name": "ad_01",
   "hostname": "cdbr-05.example.net",
   "port": "3306",
   "username": "aa11",
   "password": "2b"
   }
   }]
   }]
   ```

2. Connect to the database using your database credentials.

3. Migrate the database using SQL commands.

4. Update the application using `cf push`.

Migrate Occasionally

This method requires you to:

- Create a schema migration command or script.
- Run the migration command when deploying a single instance of the application.
- Re-deploy the application with the original start command and number of instances.

This method is efficient for occasional use because you can re-use the schema migration command or script.

1. Create a schema migration command or SQL script to migrate the database. For example:

   ```bash
   rake db:migrate
   ```

2. Deploy a single instance of your application with the database migration command as the start command. For example:

   ```bash
   cf push APP -c 'rake db:migrate' -i 1
   ```
3. Deploy your application again with the normal start command and desired number of instances. For example:

```
cf push APP -c 'null' -i 4
```

**Note:** This example assumes that the normal start command for your application is the one provided by the buildpack, which the `-c 'null'` option forces Cloud Foundry to use.

---

### Migrate Frequently

This method uses an idempotent script to partially automate migrations. The script runs on the first application instance only.

This option takes the most effort to implement, but becomes more efficient with frequent migrations.

1. Create a script that:
   - Examines the `instance_index` of the `VCAP_APPLICATION` environment variable. The first deployed instance of an application always has an `instance_index` of "0". For example, this code uses Ruby to extract the `instance_index` from `VCAP_APPLICATION`:
     ```ruby
     instance_index = JSON.parse(ENV['VCAP_APPLICATION'])['instance_index']
     ```
   - Determines whether or not the `instance_index` is "0".
   - If and only if the `instance_index` is "0", runs a script or uses an existing command to migrate the database. The script or command must be idempotent.

2. Create a manifest that provides:
   - The application name
   - The `command` attribute with a value of the schema migration script chained with a start command.

Example partial manifest:

```yaml
---
applications:
- name: my-rails-app
  command: bundle exec rake cf/on_first_instance db:migrate && bundle exec rails s -p SPORT -e $RAILS_ENV
```

3. Update the application using `cf push`.

For an example of the migrate frequently method used with Rails, see [Running Rake Tasks](#).
Buildpacks

Buildpacks provide framework and runtime support for your applications. Buildpacks typically examine user-provided artifacts to determine what dependencies to download and how to configure applications to communicate with bound services.

When you push an application, Cloud Foundry automatically detects which buildpack is required and installs it on the Diego cell where the application needs to run.

Note: Cloud Foundry deployments often have limited access to dependencies. This limitation occurs when the deployment is behind a firewall, or when administrators want to use local mirrors and proxies. In these circumstances, Cloud Foundry provides a Buildpack Packager application.

System Buildpacks

Cloud Foundry includes a set of system buildpacks for common languages and frameworks. This table lists the system buildpacks.

<table>
<thead>
<tr>
<th>Name</th>
<th>Supported Languages, Frameworks, and Technologies</th>
<th>GitHub Repository</th>
</tr>
</thead>
<tbody>
<tr>
<td>Binary</td>
<td>n/a</td>
<td>Binary source</td>
</tr>
<tr>
<td>Go</td>
<td>Go</td>
<td>Go source</td>
</tr>
<tr>
<td>Java</td>
<td>Grails, Play, Spring, or any other JVM-based language or framework</td>
<td>Java source</td>
</tr>
<tr>
<td>Node.js</td>
<td>Node or JavaScript</td>
<td>Node.js source</td>
</tr>
<tr>
<td>.NET Core</td>
<td>.NET Core</td>
<td>.NET Core source</td>
</tr>
<tr>
<td>PHP</td>
<td>Cake, Symfony, Zend, Nginx, or HTTPD</td>
<td>PHP source</td>
</tr>
<tr>
<td>Python</td>
<td>Django or Flask</td>
<td>Python source</td>
</tr>
<tr>
<td>Ruby</td>
<td>Ruby, JRuby, Rack, Rails, or Sinatra</td>
<td>Ruby source</td>
</tr>
<tr>
<td>Staticfile</td>
<td>HTML, CSS, JavaScript, or Nginx</td>
<td>Staticfile source</td>
</tr>
</tbody>
</table>

Community Buildpacks

You can find a list of unsupported, community-created buildpacks here: cf-docs-contrib.

Using, Developing, and Customizing Buildpacks

For information about using buildpacks, see Using Buildpacks.

For information about customizing existing buildpacks and developing new buildpacks, see Developing Buildpacks.

For information about updating and releasing a new version of a Cloud Foundry (CF) buildpack through the CF Buildpacks Team Concourse pipeline, see CF Buildpack Team CI. You can use this as a model for using Concourse to build and release new versions of your own buildpacks.
Binary Buildpack

Page last updated:

Use the binary buildpack for running arbitrary binary web servers.

Push an App

Unlike most other Cloud Foundry buildpacks, you must specify the binary buildpack to use it when staging your binary file. On a command line, use `cf push APP-NAME` with the `-b` option to specify the buildpack.

For example:

```
$ cf push my_app -b https://github.com/cloudfoundry/binary-buildpack.git
```

You can provide Cloud Foundry with the shell command to execute your binary in the following two ways:

- **Procfile**: In the root directory of your app, add a `Procfile` that specifies a `web` task:

```
web: ./app
```

- **Command line**: Use `cf push APP-NAME` with the `-c` option:

```
$ cf push my_app -c './app' -b binary-buildpack
```

Compile your Binary

Cloud Foundry expects your binary to bind to the port specified by the `PORT` environment variable.

The following example in Go binds a binary to the PORT environment variable:

```go
package main

import (
    "fmt"
    "net/http"
    "os"
)

func handler(w http.ResponseWriter, r *http.Request) {
    fmt.Fprintf(w, "Hello, %s, \world!"
}

func main() {
    http.HandleFunc("/", handler)
    http.ListenAndServe("*:"+os.Getenv("PORT"), nil)
}
```

Your binary should run without any additional runtime dependencies on the cflinuxfs2 or lucid64 root filesystem (roots). Any such dependencies should be statically linked to the binary.

To boot a docker container running the cflinuxfs2 filesystem, run the following command:

```
$ docker run -it cloudfoundry/cflinuxfs2 bash
```

To boot a docker container running the lucid64 filesystem, run the following command:

```
$ docker run -it cloudfoundry/lucid64 bash
```

To compile the above Go application on the roots, `golang` must be installed. `apt-get install golang` and `go build app.go` will produce an `app` binary.
When deploying your binary to Cloud Foundry, use `cf push` with the `-s` option to specify the root filesystem it should run against.

```
cf push my_app -s (cflinuxfs2|lucid64)
```

To run docker on Mac OS X, we recommend `boot2docker`.

**BOSH Configured Custom Trusted Certificate Support**

Certificates deployed through [BOSH configured custom trusted certificates](https://bosh.io/docs/configured-trusted-certificate-support) exist in the `/etc/ssl/certs` directory and can be used by binary applications.

**Help and Support**

Join the #buildpacks channel in our [Slack community](https://pivotal.io/slack-community) if you need any further assistance.

For more information about using and extending the binary buildpack in Cloud Foundry, see the [binary-buildpack GitHub repository](https://github.com/pivotal-cloudfoundry/binary-buildpack).

You can find current information about this buildpack on the binary buildpack [release page](https://github.com/pivotal-cloudfoundry/binary-buildpack/releases) in GitHub.
Go Buildpack

Page last updated:

Supported Versions
Supported Go versions can be found in the release notes.

Push an App
The Go buildpack will be automatically detected if:

- Your app has been packaged with godep using `godep save`.
- Your app has a `vendor` directory and has any files ending with `.go`.
- Your app has a `GOPACKAGENAME` environment variable specified and has any files ending with `.go`.
- Your app has a `glide.yaml` file and is using glide starting in buildpack version 1.7.9.

If your Cloud Foundry deployment does not have the Go Buildpack installed, or the installed version is out of date, you can use the latest version with the command:

```
$ cf push my_app -b https://github.com/cloudfoundry/go-buildpack.git
```

When specifying versions, specify only major/minor versions, eg. `go1.6`, rather than `go1.6.0`. This will ensure you receive the most recent patches.

Start Command
When pushing go apps, you can specify a start command for the app. The start command can be placed in the file `Procfile` in your app’s root directory. For example, if the binary generated by your go project is `my-go-server`, your `Procfile` could be:

```
web: my-go-server
```

For more information about Procfiles, see the Configuring a Production Server topic.

You can also specify your app’s start command in the `manifest.yml` file in the root directory, for example:

```
---
applications:
  - name: my-app-name
    command: my-go-server
```

If you do not specify a start command via a `Procfile`, in the manifest, or via the `-c` flag for `cf push`, the generated binary will be used as the start command. (ex. `my-go-server`)

Push an App with godep
If you are using godep to package your dependencies, make sure that you have created a valid `Godeps/Godeps.json` file in the root directory of your app by running `godep save`.

When using godep, you can fix your Go version in `GoVersion` key of the `Godeps/Godeps.json` file.

Go 1.6
- `go 1.6 sample app`  

NOTE: if you are using godep with Go 1.6, you must set the `GO15VENDOREXPERIMENT` environment variable to 0, otherwise your app will not stage.
An example `Godeps/Godeps.json`:

```
{
  "ImportPath": "go_app",
  "GoVersion": "go1.6",
  "Deps": []
}
```

An example `manifest.yml`:

```
---
applications:
  - name: my-app-name
    env:
      GO15VENDOREXPERIMENT: 0
```

Push an App with Glide

If you are using `glide` to specify and/or package your dependencies, make sure that you have created a valid `glide.yaml` file in the root directory of your app by running `glide init`.

To vendor your dependencies before pushing, run `glide install`. This will generate a `vendor` directory and a `glide.lock` file specifying the latest compatible versions of your dependencies. A `glide.lock` is not required when deploying a non-vendored app. A `glide.lock` is required when pushing a vendored app.

Glide

- `glide sample app`...

An example `glide.yaml`:

```
package: go_app_with_glide
import:
  - package: github.com/ZiCog/shiny-thing
subpackages:
  - foo
```

Push an App with Native Go Vendoring

If you are using the native Go vending system, which packages all local dependencies in the `vendor/` directory, you must specify your app's package name in the `GOPACKAGENAME` environment variable. An example `manifest.yml`:

```
---
applications:
  - name: my-app-name
    command: go-online
    env:
      GOPACKAGENAME: go-online
```

Go 1.5

**NOTE:** For Go 1.5, since native vending is turned off by default, you must set the environment variable `GO15VENDOREXPERIMENT` to 1 in your `manifest.yml` to use this feature.

If you are using the `vendor/` directory for dependencies, you can set the Go version with the `GOVERSION` environment variable.

An example `manifest.yml`:
---

```
applications:
  - name: my-app-name
    env:
      GOVERSION: go1.5
      GOPACKAGENAME: app-package-name
      GO15VENDOREXPERIMENT: 1
```

Go 1.6

- **sample app**

An example `manifest.yml`:

---

```
applications:
  - name: my-app-name
    command: example-project
    env:
      GOVERSION: go1.6
      GOPACKAGENAME: github.com/example-org/example-project
```

Pass a Symbol and String to the Linker

This buildpack supports the go linker's ability (`-X symbol=value`) to set the value of a string at link time. This can be done by setting `GO_LINKER_SYMBOL` and `GO_LINKER_VALUE` in the application's config before pushing code.

This can be used to embed the commit sha, or other build specific data directly into the compiled executable.

For an example usage, see the relevant **fixture app**.

C Dependencies

This buildpack supports building with C dependencies via **cgo**. You can set config vars to specify CGO flags to, e.g., specify paths for vendored dependencies. E.g., to build **gopgsqldriver**, add the config var `CGO_CFLAGS` with the value `-I/app/code/vendor/include/postgresql` and include the relevant Postgres header files in `vendor/include/postgresql/` in your app.

Proxy Support

If you need to use a proxy to download dependencies during staging, you can set the `http_proxy` and/or `https_proxy` environment variables. For more information, see the **Proxy Usage Docs**.

BOSH Configured Custom Trusted Certificate Support

Go uses certificates stored in `/etc/ssl/certs` and supports **BOSH configured custom trusted certificates** out of the box.

Help and Support

Join the #buildpacks channel in our **Slack community** if you need any further assistance.

For more information about using and extending the Go buildpack in Cloud Foundry, see the **go-buildpack GitHub repository**.

You can find current information about this buildpack on the Go buildpack **release page** in GitHub.
Java Buildpack

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Use the Java buildpack with applications written in Grails, Play, Spring, or any other JVM-based language or framework.

See the following topics:

- Getting Started Deploying Grails Apps
- Getting Started Deploying Ratpack Apps
- Getting Started Deploying Spring Apps
- Tips for Java Developers
- Configuring Service Connections for Grails
- Configuring Service Connections for Play
- Configuring Service Connections for Spring
- Cloud Foundry Eclipse Plugin
- Cloud Foundry Java Client Library
- Build Tool Integration
- BOSH Configured Custom Trusted Certificate Support

See the Java Buildpack Release Notes for information about specific versions. You can find the source for the Java buildpack on GitHub: https://github.com/cloudfoundry/java-buildpack

Buildpack Logging and Application Logging

The buildpack only runs during the staging process, and therefore only logs staging information such as the downloaded components, configuration data, and work performed on your application by the buildpack.

The Java buildpack source documentation states the following:

- The Java buildpack logs all messages, regardless of severity, to "APP-DIRECTORY/.java-buildpack.log". The buildpack also logs messages to "$stderr", filtered by a configured severity level.
- If the buildpack fails with an exception, the exception message is logged with a log level of "ERROR". The exception stack trace is logged with a log level of "DEBUG". This prevents users from seeing stack traces by default.

Once staging completes, the buildpack stops logging. The Loggregator handles application logging.

Your application must write to STDOUT or STDERR for its logs to be included in the Loggregator stream. For more information, see the Application Logging in Cloud Foundry topic.
Getting Started Deploying Grails Apps

Page last updated:

This guide is intended to walk you through deploying a Grails app to Elastic Runtime. If you experience a problem following the steps below, check the Known Issues topic or refer to the Troubleshooting Application Deployment and Health topic.

Sample App Step
If you want to go through this tutorial using the sample app, run

```
git clone https://github.com/cloudfoundry-samples/pong_matcher_grails.git
```

to clone the app from GitHub, and follow the instructions in the Sample App Step sections.

**Note:** Ensure that your Grails app runs locally before continuing with this procedure.

Deploy a Grails Application

This section describes how to deploy a Grails application to Elastic Runtime.

Prerequisites

- A Grails app that runs locally on your workstation
- Intermediate to advanced Grails knowledge
- The Cloud Foundry Command Line Interface (cf CLI)
- JDK 1.7 or 1.8 for Java 7 or 8 configured on your workstation

**Note:** You can develop Grails applications in Groovy, Java 7 or 8, or any JVM language. The Cloud Foundry Java buildpack uses JDK 1.8, but you can modify the buildpack and the manifest for your app to compile to JDK 1.7. Refer to Step 8: Configure the Deployment Manifest.

Step 1: Declare App Dependencies

Declare all the dependency tasks for your app in the build script of your chosen build tool. The table lists build script information for Gradle, Grails, and Maven and provides documentation links for each build tool.

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<tr>
<th>Build Tool</th>
<th>Build Script</th>
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</tr>
<tr>
<td>Maven</td>
<td>pom.xml</td>
<td>Apache Maven Project Documentation</td>
</tr>
</tbody>
</table>

**Sample App Step**
You can skip this step. The `pong_matcher_grails/app/grails-app/conf/BuildConfig.groovy` file contains the dependencies for the `pong_matcher_grails` sample app, as the example below shows.

```groovy
dependencies {
    // specify dependencies here under either 'build', 'compile', 'runtime', 'test' or 'provided' scopes e.g.
    // runtime 'mysql:mysql-connector-java:5.1.29'
    // runtime 'org.postgresql:postgresql:9.3-1101-jdbc41'
    test 'org.grails.grails-datasource-test-support:1.0-grails-2.4'
    runtime 'mysql:mysql-connector-java:5.1.33'
}
```

Step 2: Allocate Sufficient Memory
Use the `cf push -m` command to specify the amount of memory that should be allocated to the application. Memory allocated this way is done in preset amounts of 64M, 128M, 256M, 512M, 1G, or 2G. For example:

```
5 cf push -m 128M
```

When your app is running, you can use the `cf app APP_NAME` command to see memory utilization.

### Step 3: Provide a JDBC Driver

The Java buildpack does not bundle a JDBC driver with your application. If your application accesses a SQL RDBMS, you must do the following:

- Include the appropriate driver in your application.
- Create a dependency task for the driver in the build script for your build tool or IDE.

### Sample App Step

You can skip this step. The `pong_matcher_grails` sample app declares a MySQL JDBC driver in the `pong_matcher_grails/app/grails-app/conf/DataSource.groovy` file because the app uses ClearDB, which is a database-as-service for MySQL-powered apps. The example below shows this declaration.

```groovy
dataSource {
    pooled = true
    jmxExport = true
    driverClassName = "com.mysql.jdbc.Driver"
    dialect = org.hibernate.dialect.MySQL5InnoDBDialect
    url = new URI(System.env.DATABASE_URL ?: "mysql://foo:bar@localhost")
    username = uri.userInfo ? uri.userInfo.split(':')[0] : ""
    password = uri.userInfo ? uri.userInfo.split(':')[1] : ""
    url = "jdbc:mysql://" + uri.host + uri.path

    properties {
        dbProperties {
            autoReconnect = true
        }
    }
}
```

### Step 4: (Optional) Configure a Procfile

Use a Procfile to declare required runtime processes for your web app and to specify your web server. For more information, see the [Configuring a Production Server](#) topic.

### Sample App Step

You can skip this step. The `pong_matcher_grails` app does not require a Procfile.

### Step 5: Create and Bind a Service Instance for a Grails Application

This section describes using the CLI to configure a ClearDB managed service instance for an app. You can use either the CLI or the [Apps Manager CP](#) to perform this task.

Elastic Runtime supports two types of service instances:
Managed services integrate with Elastic Runtime through service brokers that offer services and plans and manage the service calls between Elastic Runtime and a service provider.

User-provided service instances enable you to connect your application to pre-provisioned external service instances.

For more information about creating and using service instances, refer to the Services Overview topic.

Create a Service Instance

Run `cf marketplace` to view managed and user-provided services and plans available to you.

The example shows two of the available managed database-as-a-service providers and their offered plans: `cleardb` database-as-a-service for MySQL-powered apps and `elephantsql` PostgreSQL as a Service.

```
cf marketplace
Getting services from marketplace in org Cloud-Apps / space development as clouduser@example.com...
OK
<table>
<thead>
<tr>
<th>service</th>
<th>plans</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cleardb</td>
<td>spark, boost, amp</td>
<td>Highly available MySQL for your apps</td>
</tr>
<tr>
<td>elephantsql</td>
<td>turtle, panda, elephant</td>
<td>PostgreSQL as a Service</td>
</tr>
</tbody>
</table>
```

Run `cf create-service SERVICE PLAN SERVICE_INSTANCE` to create a service instance for your app. Choose a SERVICE and PLAN from the list, and provide a unique name for the SERVICE_INSTANCE.

```
cf create-service cleardb spark mysql
Creating service mysql in org Cloud-Apps / space development as clouduser@example.com....
OK
```

Bind a Service Instance

When you bind an app to a service instance, Elastic Runtime writes information about the service instance to the VCAP_SERVICES app environment variable. The app can use this information to integrate with the service instance.

Most services support bindable service instances. Refer to your service provider’s documentation to confirm if they support this functionality.

You can bind a service to an application with the command `cf bind-service APPLICATION SERVICE_INSTANCE`.

Alternately, you can configure the deployment manifest file by adding a services sub-block to the applications block and specifying the service instance. For more information and an example on service binding using a manifest, see the Sample App step.

You can also bind a service using the Apps Manager.

```
Sample App Step
You can skip this step because the service instance is already bound. Open the manifest.yml file in a text editor to view the bound service instance information. Locate the file in the app root directory and search for the services sub-block in the applications block, as the example below shows.
```
services:
- mysql

Step 6: Configure the Deployment Manifest

You can specify deployment options in the `manifest.yml` that the `cf push` command uses when deploying your app.

Refer to the Deploying with Application Manifests topic for more information.

Sample App Step

You can skip this step. The `manifest.yml` file for the `pong_matcher_grails` sample app does not require any additional configuration to deploy the app.

Step 7: Log in and Target the API Endpoint

Run `cf login -a API_ENDPOINT`, enter your login credentials, and select a space and org. The API endpoint is the URL of the Cloud Controller in your Elastic Runtime instance.

Sample App Step

You must do this step to run the sample app.

Step 8: Deploy the Application

Note: You must use the cf CLI to deploy apps.

From the root directory of your application, run `cf push APP-NAME -p PATH-TO-FILE.war` to deploy your application.

Note: You must deploy the `.war` artifact for a Grails app, and you must include the path to the `.war` file in the `cf push` command using the `-p` option if you do not declare the path in the `applications` block of the manifest file. For more information, refer to the Grails section in the Tips for Java Developers topic.

The URL for your app must be unique from other apps that Elastic Runtime hosts or the push will fail. Use the following options to help create a unique URL:

- `-n` to assign a different HOST name for the app
- `--random-route` to create a URL that includes the app name and random words
- `cf help push` to view other options for this command

If you want to view log activity while the app deploys, launch a new terminal window and run `cf logs APP-NAME`.

Once your app deploys, browse to your app URL. Search for the `urls` field in the `App started` block in the output of the `cf push` command. Use the URL to access your app online.

Sample App Step

1. Change to the `app` directory, and run `grailswar` to build the app.
2. Run `cf push pong_matcher_grails -n HOST_NAME` to push the app.
The example below shows the terminal output of deploying the `pong_matcher_grails` app. `cf push` uses the instructions in the manifest file to create the app, create and bind the route, and upload the app. It then binds the app to the `mysql` service and follows the instructions in the manifest to start two instances of the app, allocating 1 GB of memory between the instances. After the instances start, the output displays their health and status.

```bash
$ cf push pong_matcher_grails -n my-grails-app
Using manifest file /Users/example/workspace/pong_matcher_grails/app/manifest.yml
Creating app pong_matcher_grails in org Cloud-Apps / space development as clouduser@example.com... OK
Creating route my-grails-app.cfapps.io... OK
Binding my-grails-app.cfapps.io to pong_matcher_grails... OK
Uploading pong_matcher_grails... Uploading app files from: /Users/example/workspace/pong_matcher_grails/app/target/pong_matcher_grails-0.1.war
Uploading 4.8M, 704 files OK
Binding service mysql to app pong_matcher_grails in org Cloud-Apps / space development as clouduser@example.com... OK
Starting app pong_matcher_grails in org Cloud-Apps / space development as clouduser@example.com... OK
----- Downloaded app package (38M)
----- Java Buildpack Version: v2.5 / https://github.com/cloud Foundry/java-buildpack.git#840500e
----- Downloading Open Jdk JRE 1.8.0_25 from https://download.run.pivotal.io/openjdk/64/openjdk-1.8.0_25.tar.gz (1.5s)
Expanding Open Jdk JRE to .java-buildpack/openjdk (1.1s)
----- Downloading Spring Auto Reconfiguration 1.5.0_RELEASE from https://download.run.pivotal.io/auto-reconfiguration/auto-reconfiguration-1.5.0_RELEASE.jar (0.0s)
Modifying /WEB-INF/web.xml for Auto Reconfiguration
----- Downloading Tomcat Instance 8.0.14 from https://download.run.pivotal.io/tomcat/tomcat-8.0.14.tar.gz (0.4s)
Expanding Tomcat to .java-buildpack/tomcat (0.1s)
----- Downloading Tomcat Lifecycle Support 2.4.0_RELEASE from https://download.run.pivotal.io/tomcat-lifecycle-support/tomcat-lifecycle-support-2.4.0_RELEASE.jar (0.0s)
----- Downloading Tomcat Logging Support 2.4.0_RELEASE from https://download.run.pivotal.io/tomcat-logging-support/tomcat-logging-support-2.4.0_RELEASE.jar (0.0s)
----- Downloading Tomcat Access Logging Support 2.4.0_RELEASE from https://download.run.pivotal.io/tomcat-access-logging-support/tomcat-access-logging-support-2.4.0_RELEASE.jar (0.0s)
----- Uploading droplet (83M)
0 of 2 instances running, 2 starting
0 of 2 instances running, 2 starting
0 of 2 instances running, 2 starting
2 of 2 instances running

App started

Showing health and status for app pong_matcher_grails in org Cloud-Apps / space development as clouduser@example.com...
OK

requested state: started
instances: 2/2
usage: 1G x 2 instances
urls: my-grails-app.cfapps.io

<table>
<thead>
<tr>
<th>state since</th>
<th>cpu usage</th>
<th>memory usage</th>
<th>disk usage</th>
</tr>
</thead>
<tbody>
<tr>
<td>10 running</td>
<td>2014-11-10 05:07:33 PM</td>
<td>0.0%</td>
<td>686.4M of 1G</td>
</tr>
<tr>
<td>10 running</td>
<td>2014-11-10 05:07:36 PM</td>
<td>0.0%</td>
<td>677.2M of 1G</td>
</tr>
</tbody>
</table>
```

Step 9: Test Your Deployed App

You've deployed an app to Elastic Runtime!

Use the cf CLI or the Apps Manager to review information and administer your app and your Elastic Runtime account. For example, you can edit the `manifest.yml` to increase the number of app instances from 1 to 3, and redeploy the app with a new app name and host name.

See the Manage Your Application with the cf CLI section for more information. See also Using the Apps Manager.
**Sample App Step**

To test the sample app, do the following:

1. To export the test host, run `export HOST=SAMPLE_APP_URL`, substituting the URL for your app for `SAMPLE_APP_URL`.

2. To clear the database from any previous tests, run:
   ```
curl -v -X DELETE $HOST/all
   
   You should get a response of 200.
   ```

3. To request a match as “andrew”, run:
   ```
curl -v -H "Content-Type: application/json" -X PUT $HOST/match_requests/firstrequest -d '{"player": "andrew"}’
   
   You should again get a response of 200.
   ```

4. To request a match as a different player, run:
   ```
curl -v -H "Content-Type: application/json" -X PUT $HOST/match_requests/secondrequest -d '{"player": "navratilova"}’
   ```

5. To check the status of the first match request, run:
   ```
curl -v -X GET $HOST/match_requests/firstrequest
   
   The last line of the output shows the `match_id`.
   ```

6. Replace `MATCH_ID` with the `match_id` value from the previous step in the following command:
   ```
curl -v -H "Content-Type: application/json" -X POST $HOST/results -d '{"match_id": "MATCH_ID", "winner": "andrew", "loser": "navratilova"}’
   
   You should receive a `201 Created` response.
   ```

**Alternative Methods for Pushing Apps**

**Integrate a Plugin for Your Build Tool**

Elastic Runtime provides plugins for Maven and Gradle. You can deploy and manage your apps using Maven or Gradle command-line syntax and configure security credentials.

For more information, refer to the [Build Tool Integration](#) topic.

**Manage Your Application with the cf CLI**

Run `cf help` to view a complete list of commands, grouped by task categories, and run `cf help COMMAND` for detailed information about a specific command. For more information about using the cf CLI, refer to the Cloud Foundry Command Line Interface (cf CLI) topics, especially the [Getting Started with cf CLI v6](#) topic.

**Troubleshooting**

If your application fails to start, verify that the application starts in your local environment. Refer to the [Troubleshooting Application Deployment and](#)
App Deploy Fails

Even when the deploy fails, the app might exist on Elastic Runtime. Run `cf apps` to review the apps in the currently targeted org and space. You might be able to correct the issue using the CLI or the [Apps Manager](https://app.run.pivotal.io), or you might have to delete the app and redeploy.

App Requires a Unique URL

Elastic Runtime requires that each app that you deploy have a unique URL. Otherwise, the new app URL collides with an existing app URL and Elastic Runtime cannot successfully deploy the app. You can fix this issue by running `cf push` with either of the following flags to create a unique URL:

- `-n` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words. Using this option might create a long URL, depending on the number of words that the app name includes.
Getting Started Deploying Ratpack Apps

This guide is intended to walk you through deploying a Ratpack app to Elastic Runtime. If you experience a problem following the steps below, check the Known Issues topic or refer to the Troubleshooting Application Deployment and Health topic.

Sample App Step
If you want to go through this tutorial using the sample app, run `git clone https://github.com/cloudfoundry-samples/pong_matcher_groovy.git` to clone the `pong_matcher_groovy` app from GitHub, and follow the instructions in the Sample App Step sections.

Note: Ensure that your Ratpack app runs locally before continuing with this procedure.

Deploy a Ratpack Application

This section describes how to deploy a Ratpack application to Elastic Runtime.

Prerequisites

- A Ratpack app that runs locally on your workstation
- Intermediate to advanced Ratpack knowledge
- The Cloud Foundry Command Line Interface (cf CLI)
- JDK 1.7 or 1.8 for Java 7 or 8 configured on your workstation

Note: You can develop Ratpack applications in Java 7 or 8 or any JVM language. The Cloud Foundry Java buildpack uses JDK 1.8, but you can modify the buildpack and the manifest for your app to compile to JDK 1.7. Refer to Step 8: Configure the Deployment Manifest.

Step 1: Declare App Dependencies

Declare all the dependency tasks for your app in the build script of your chosen build tool. The table lists build script information for Gradle and Maven and provides documentation links for each build tool.

<table>
<thead>
<tr>
<th>Build Tool</th>
<th>Build Script</th>
<th>Documentation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gradle</td>
<td>build.gradle</td>
<td>Gradle User Guide</td>
</tr>
<tr>
<td>Maven</td>
<td>pom.xml</td>
<td>Apache Maven Project Documentation</td>
</tr>
</tbody>
</table>

Sample App Step
You can skip this step. The `build.gradle` file contains the dependencies for the `pong_matcher_groovy` sample app, as the example below shows.

dependencies {
    // SpringLoaded enables runtime hot reloading.
    // It is not part of the app runtime and is not shipped in the distribution.
    springloaded "org.springframework:springloaded:1.2.0.RELEASE"

    // Default SLF4J binding. Note that this is a blocking implementation.
    // See here for a non blocking appender http://logging.apache.org/log4j/2.x/manual/async.html
    runtime "org.slf4j:slf4j-simple:1.7.7"

    compile group: 'redis.clients', name: 'jedis', version: '2.5.2', transitive: true

    testCompile "org.spockframework:spock-core:0.7-groovy-2.0"
}
Step 2: Allocate Sufficient Memory

Use the `cf push -m` command to specify the amount of memory that should be allocated to the application. Memory allocated this way is done in preset amounts of 64M, 128M, 256M, 512M, 1G, or 2G. For example:

```
$ cf push -m 128M
```

When your app is running, you can use the `cf app APP_NAME` command to see memory utilization.

---

Sample App Step

You can skip this step. In the `manifest.yml` of the `pong_matcher_groovy` sample app, the `memory` sub-block of the `applications` block allocates 512 MB to the app.

---

Step 3: Provide a JDBC Driver

The Java buildpack does not bundle a JDBC driver with your application. If your application accesses a SQL RDBMS, you must do the following:

- Include the appropriate driver in your application.
- Create a dependency task for the driver in the build script for your build tool or IDE.

---

Sample App Step

You can skip this step. The `pong_matcher_groovy` sample app does not require a JDBC driver.

---

Step 4: (Optional) Configure a Procfile

Use a Procfile to declare required runtime processes for your web app and to specify your web server. For more information, see the [Configuring a Production Server](#) topic.

---

Sample App Step

You can skip this step. The `pong_matcher_groovy` app does not require a Procfile.

---

Step 5: Create and Bind a Service Instance for a Ratpack Application

This section describes using the CLI to configure a Redis managed service instance for an app. You can use either the CLI or the [Apps Manager](#) to perform this task.

Elastic Runtime supports two types of service instances:

- Managed services integrate with Elastic Runtime through service brokers that offer services and plans and manage the service calls between Elastic Runtime and a service provider.
- User-provided service instances enable you to connect your application to pre-provisioned external service instances.

For more information about creating and using service instances, refer to the [Services Overview](#) topic.

Create a Service Instance

Run `cf marketplace` to view managed and user-provided services and plans available to you.

The example shows two of the available managed database-as-a-service providers and their offered plans: `elephantsql` PostgreSQL as a Service and `rediscloud` Enterprise-Class Redis for Developers.
$ cf marketplace
Getting services from marketplace in org Cloud-Apps / space development as clouduser@example.com...
OK

<table>
<thead>
<tr>
<th>service</th>
<th>plans</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>elephantql</td>
<td>turtle, panda, elephant</td>
<td>PostgreSQL as a Service</td>
</tr>
<tr>
<td>rediscloud</td>
<td>30mb, 100mb, 1gb, 10gb, 50gb</td>
<td>Enterprise-Class Redis for Developers</td>
</tr>
</tbody>
</table>

Run `cf create-service SERVICE PLAN SERVICE_INSTANCE` to create a service instance for your app. Choose a SERVICE and PLAN from the list, and provide a unique name for the SERVICE_INSTANCE.

Sample App Step
Run `cf create-service rediscloud 30mb baby-redis`
This creates a service instance named `baby-redis` that uses the `rediscloud` service and the `30mb` plan, as the example below shows.

$ cf create-service rediscloud 30mb baby-redis
Creating service baby-redis in org Cloud-Apps / space development as clouduser@example.com....
OK

Bind a Service Instance
When you bind an app to a service instance, Elastic Runtime writes information about the service instance to the VCAP_SERVICES app environment variable. The app can use this information to integrate with the service instance.

Most services support bindable service instances. Refer to your service provider’s documentation to confirm if they support this functionality.

You can bind a service to an application with the command `cf bind-service APPLICATION SERVICE_INSTANCE`.

Alternately, you can configure the deployment manifest file by adding a `services` sub-block to the `applications` block and specifying the service instance. For more information and an example on service binding using a manifest, see the Sample App step.

You can also bind a service using the Apps Manager.

Sample App Step
You can skip this step because the service instance is already bound. Open the `manifest.yml` file in a text editor to view the bound service instance information. Locate the file in the app root directory and search for the `services` sub-block in the `applications` block, as the example below shows.

```yaml
---
applications:
  ...
  services:
    - baby-redis
```

Step 6: Configure the Deployment Manifest
You can specify deployment options in the `manifest.yml` that the `cf push` command uses when deploying your app.

Refer to the Deploying with Application Manifests topic for more information.

Sample App Step
You can skip this step. The `manifest.yml` file for the `pong_matcher_groovy` sample app does not require any additional configuration to deploy the...
Step 7: Log in and Target the API Endpoint

Run `cf login -a API_ENDPOINT`, enter your login credentials, and select a space and org. The API endpoint is the URL of the Cloud Controller in your Elastic Runtime instance.

Sample App Step
You must do this step to run the sample app.

Step 8: Deploy the Application

Note: You must use the cf CLI to deploy apps.

From the root directory of your application, run `cf push APP-NAME -p PATH-TO-FILE.distZip` to deploy your application.

Note: You must deploy the `distZip` artifact for a Ratpack app, and you must include the path to the `distZip` file in the `cf push` command using the `-p` option if you do not declare the path in the `applications` block of the manifest file. For more information, refer to the Tips for Java Developers topic.

The URL for your app must be unique from other apps that Elastic Runtime hosts or the push will fail. Use the following options to help create a unique URL:

- `-n` to assign a different HOST name for the app
- `--random-route` to create a URL that includes the app name and random words
- `cf help push` to view other options for this command

If you want to view log activity while the app deploys, launch a new terminal window and run `cf logs APP-NAME`.

Once your app deploys, browse to your app URL. Search for the `urls` field in the `App started` block in the output of the `cf push` command. Use the URL to access your app online.

Sample App Step
1. Change to the `app` directory, and run `./gradlew distZip` to build the app.
2. Run `cf push pong_matcher_groovy -a HOST_NAME` to push the app.

Example: `cf push pong_matcher_groovy -a groovy-ratpack-app`

Note: You do not have to include the `-p` flag when you deploy the sample app. The sample app manifest declares the path to the archive that `cf push` uses to upload the app files.

The example below shows the terminal output of deploying the `pong_matcher_groovy` app. `cf push` uses the instructions in the manifest file to create the app, create and bind the route, and upload the app. It then binds the app to the `baby-redis` service and follows the instructions in the manifest to start one instance of the app with 512 MB. After the app starts, the output displays the health and status of the app.
Step 9: Test Your Deployed App

You’ve deployed an app to Elastic Runtime!

Use the cf CLI or the Apps Manager to review information and administer your app and your Elastic Runtime account. For example, you can edit the manifest.yml to increase the number of app instances from 1 to 3, and redeploy the app with a new app name and host name.

See the Manage Your Application with the cf CLI section for more information. See also Using the Apps Manager.

Sample App Step

To test the sample app, do the following:

1. To export the test host, run:

   ```bash
   export HOST=SAMPLE_APP_URL
   ```

   substituting the URL for your app for SAMPLE_APP_URL.

2. To clear the database from any previous tests, run:

   ```bash
   curl -v -X DELETE $HOST/all
   ```

   You should get a response of 200.

3. To request a match as "andrew", run:

   ```bash
   curl -v -X PUT $HOST/match_requests/firstrequest -d '"player": "andrew"'
   ```

   You should again get a response of 200.

4. To request a match as a different player, run:

   ```bash
   curl -v -X PUT $HOST/match_requests/secondrequest -d '"player": "navratilova"'
   ```

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Alternative Methods for Pushing Apps

Integrate a Plugin for Your Build Tool

Elastic Runtime provides plugins for Maven and Gradle. You can deploy and manage your apps using Maven or Gradle command-line syntax and configure security credentials.

For more information, refer to the Build Tool Integration topic.

Manage Your Application with the cf CLI

Run `cf help` to view a complete list of commands, grouped by task categories, and run `cf help COMMAND` for detailed information about a specific command. For more information about using the cf CLI, refer to the Cloud Foundry Command Line Interface (cf CLI) topics, especially the Getting Started with cf CLI v6 topic.

Note: You cannot perform certain tasks in the CLI or the Apps Manager because these are commands that only a Elastic Runtime administrator can run. If you are not a Elastic Runtime administrator, the following message displays for these types of commands:

```
error code: 10003, message: You are not authorized to perform the requested action
```

For more information about specific Admin commands you can perform with the Apps Manager, depending on your user role, refer to the Getting Started with the Apps Manager topic.

Troubleshooting

If your application fails to start, verify that the application starts in your local environment. Refer to the Troubleshooting Application Deployment and Health topic to learn more about troubleshooting.

App Deploy Fails

Even when the deploy fails, the app might exist on Elastic Runtime. Run `cf apps` to review the apps in the currently targeted org and space. You might be able to correct the issue using the CLI or the Apps Manager, or you might have to delete the app and redeploy.

App Requires a Unique URL

Elastic Runtime requires that each app that you deploy have a unique URL. Otherwise, the new app URL collides with an existing app URL and Elastic Runtime cannot successfully deploy the app. You can fix this issue by running `cf push` with either of the following flags to create a unique URL:

- `-h` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words. Using this option might create a long URL, depending on the number of words that the app name includes.
Getting Started Deploying Spring Apps

Page last updated:

This guide is intended to walk you through deploying a Spring app to Elastic Runtime. You can choose whether to push a sample app, your own app, or both.

If at any time you experience a problem following the steps below, try checking the [Known Issues](#) topic, or refer to the [Troubleshooting Application Deployment and Health](#) topic for more tips.

### Sample App Step

If you want to go through this tutorial using the sample app, run `git clone https://github.com/cloudfoundry-samples/pong_matcher_spring` to clone the `pong_matcher_spring` app from GitHub, and follow the instructions in the Sample App Step sections.

Note: Ensure that your Spring app runs locally before continuing with this procedure.

### Deploy a Spring Application

This section describes how to deploy your Spring application to Elastic Runtime.

### Prerequisites

- A Spring app that runs locally on your workstation
- Intermediate to advanced Spring knowledge
- The [Cloud Foundry Command Line Interface (cf CLI)](#)
- JDK 1.6, 1.7, or 1.8 for Java 6, 7, or 8 configured on your workstation

Note: The Cloud Foundry Java buildpack uses JDK 1.8, but you can modify the buildpack and the manifest for your app to compile to an earlier version. For more information, refer to the [Custom Buildpacks](#) topic.

### Step 1: Declare App Dependencies

Be sure to declare all the dependency tasks for your app in the build script of your chosen build tool.

The [Spring Getting Started Guides](#) demonstrate features and functionality you can add to your app, such as consuming RESTful services or integrating data. These guides contain Gradle and Maven build script examples with dependencies. You can copy the code for the dependencies into your build script.

The table lists build script information for Gradle and Maven and provides documentation links for each build tool.

<table>
<thead>
<tr>
<th>Build Tool</th>
<th>Build Script</th>
<th>Documentation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Gradle</td>
<td><code>build.gradle</code></td>
<td><a href="#">Gradle User Guide</a></td>
</tr>
<tr>
<td>Maven</td>
<td><code>pom.xml</code></td>
<td><a href="#">Apache Maven Project Documentation</a></td>
</tr>
</tbody>
</table>

Sample App Step

You can skip this step. The `pom.xml` file contains the dependencies for the `pong_matcher_spring` sample app, as the example below shows.
Step 2: Allocate Sufficient Memory

Use the `cf push -m` command to specify the amount of memory that should be allocated to the application. Memory allocated this way is done in preset amounts of 64M, 128M, 256M, 512M, 1G, or 2G. For example:

```
s $ cf push -m 128M
```

When your app is running, you can use the `cf app APP-NAME` command to see memory utilization.

**Sample App Step**

You can skip this step. The Cloud Foundry Java buildpack uses settings declared in the sample app to allocate 1 GB of memory to the app.

---

Step 3: Provide a JDBC Driver

The Java buildpack does not bundle a JDBC driver with your application. If your application accesses a SQL RDBMS, you must do the following:

- Include the appropriate driver in your application.
- Create a dependency task for the driver in the build script for your build tool or IDE.

**Sample App Step**

You can skip this step. In the `pong_matcher_spring` sample app, the `src/main/resources/application.yml` file declares the JDBC driver, and the `pom.xml` file includes the JDBC driver as a dependency.

---

Step 4: Configure Service Connections for a Spring App

Elastic Runtime provides extensive support for creating and binding a Spring application to services such as MySQL, PostgreSQL, MongoDB, Redis, and RabbitMQ. For more information about creating and binding a service connection for your app, refer to the Configure Service Connections for Spring.
Step 5: Configure the Deployment Manifest

You can specify deployment options in a manifest file `manifest.yml` that the `cf push` command uses when deploying your app.

Refer to the [Deploying with Application Manifests](#) topic for more information.

Sample App Step
You can skip this step. The `manifest.yml` file for the `pong_matcher_spring` sample app does not require any additional configuration to deploy the app.

Step 6: Log in and Target the API Endpoint

Run `cf login -a API-ENDPOINT`, enter your login credentials, and select a space and org. The API endpoint is [the URL of the Cloud Controller in your Elastic Runtime instance](#).

Sample App Step
You must do this step to run the sample app.

Step 7: Deploy Your Application

**Note:** You must use the cf CLI to deploy apps.

From the root directory of your application, run `cf push APP-NAME -p PATH-TO-FILE.war` to deploy your application.

**Note:** Most Spring apps include an artifact, such as a `.jar`, `.war`, or `.zip` file. You must include the path to this file in the `cf push` command using the `-p` option if you do not declare the path in the `applications` block of the manifest file. The example shows how to specify a path to the `.war` file for a Spring app. Refer to the [Tips for Java Developers](#) topic for CLI examples for specific build tools, frameworks, and languages that create

---

applications:
  ...
  services:
    - mysql

Sample App Step: Create a Service Instance

Run `cf create-service cleardb spark mysql`. This creates a service instance named `mysql` that uses the `cleardb` service and the `mysql` plan, as the example below shows.

```
cf create-service cleardb spark mysql
Creating service mysql in org Cloud-Apps / space development as a.user@example.com...
OK
```

Sample App Step: Bind a Service Instance

You can skip this step because the service instance is already bound. Open the `manifest.yml` file in a text editor to view the bound service instance information. Locate the file in the app root directory and search for the `services` sub-block in the `applications` block, as the example below shows.

```
applications:
  ...
  services:
    - mysql
```

Note: You must use the cf CLI to deploy apps.

Note: Most Spring apps include an artifact, such as a `.jar`, `.war`, or `.zip` file. You must include the path to this file in the `cf push` command using the `-p` option if you do not declare the path in the `applications` block of the manifest file. The example shows how to specify a path to the `.war` file for a Spring app. Refer to the [Tips for Java Developers](#) topic for CLI examples for specific build tools, frameworks, and languages that create
The URL for your app must be unique from other apps that Elastic Runtime hosts or the push will fail. Use the following options to help create a unique URL:

- `-n` to assign a different HOST name for the app
- `--random-route` to create a URL that includes the app name and random words
- `cf help push` to view other options for this command

If you want to view log activity while the app deploys, launch a new terminal window and run `cf logs APP-NAME`.

Once your app deploys, browse to your app URL. Search for the `urls` field in the `App started` block in the output of the `cf push` command. Use the URL to access your app online.

### Sample App Step

1. Run `brew install maven`.
2. Change to the `app` directory, and run `mvn package` to build the app.
3. Run `cf push pong_matcher_spring -n HOSTNAME` to push the app.

Example:

```
cf push pong_matcher_spring -n my-spring-app
```

**Note**: You do not have to include the `-p` flag when you deploy the sample app. The sample app manifest declares the path to the archive that `cf push` uses to upload the app files.

The example below shows the terminal output of deploying the `pong_matcher_spring` app. `cf push` uses the instructions in the manifest file to create the app, create and bind the route, and upload the app. It then binds the app to the `mysql` service and starts one instance of the app with 1 GB of memory. After the app starts, the output displays the health and status of the app.
Step 8: Test Your Deployed App

You've deployed an app to Elastic Runtime!

Use the cf CLI or the Apps Manager to review information and administer your app and your Elastic Runtime account. For example, you can edit the manifest.yml to increase the number of app instances from 1 to 3, and redeploy the app with a new app name and host name.

See the Manage Your Application with the cf CLI section for more information. See also Using the Apps Manager.

---

Sample App Step
To test the sample app, do the following:

1. To export the test host, run `export HOST=SAMPLE-APP-URL`, substituting the URL for your app for SAMPLE-APP-URL.

2. To clear the database from any previous tests, run:

   ```bash
curl -v -X DELETE $HOST/all
   ``

   You should get a response of 200.

3. To request a match as "andrew", run:

   ```bash
curl -v -H "Content-Type: application/json" -X PUT $HOST/match_requests/firstrequest -d "{"player": "andrew"}"
   ``

   You should again get a response of 200.

4. To request a match as a different player, run:

   ```bash
curl -v -H "Content-Type: application/json" -X PUT $HOST/match_requests/secondrequest -d "{"player": "navratilova"}"
   ```

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Alternative Methods for Pushing Apps

Alternative Method 1: Integrate a Plugin for Your Build Tool

Elastic Runtime provides plugins for Maven and Gradle. You can deploy and manage your apps using Maven or Gradle command-line syntax and configure security credentials.

For more information, refer to the Build Tool Integration topic.

Alternative Method 2: Integrate the Cloud Foundry Eclipse Plugin for STS

Elastic Runtime provides an Eclipse plugin extension that enables you to deploy and manage Spring applications on a Cloud Foundry instance from the Spring Tool Suite (STS), version 3.0.0 and later. For more information, refer to the Cloud Foundry Eclipse Plugin topic. You must follow the instructions in the Install to STS from the IDE Extensions Tab and Create a Cloud Foundry Server sections before you can deploy and manage your apps with the plugin.

Manage Your Application with the cf CLI

Run `cf help` to view a complete list of commands, grouped by task categories, and run `cf help COMMAND` for detailed information about a specific command. For more information about using the cf CLI, refer to the Cloud Foundry Command Line Interface (cf CLI) topics, especially the Getting Started with cf CLI v6 topic.

Note: You cannot perform certain tasks in the CLI or the Apps Manager because these are commands that only an Elastic Runtime administrator can run. If you are not an Elastic Runtime administrator, the following message displays for these types of commands:

```
error code: 10003, message: You are not authorized to perform the requested action
```

For more information about specific Admin commands you can perform with the Apps Manager, depending on your user role, refer to the Getting Started with the Apps Manager topic.

Troubleshooting

If your application fails to start, verify that the application starts in your local environment. Refer to the Troubleshooting Application Deployment and Health topic to learn more about troubleshooting.

App Deploy Fails

Even when the deploy fails, the app might exist on Elastic Runtime. Run `cf apps` to review the apps in the currently targeted org and space. You might be able to correct the issue using the CLI or the Apps Manager, or you might have to delete the app and redeploy.

App Requires a Content-Type

If you specify a `Content-Encoding` header of `gzip` but do not specify a `Content-Type` within your application, Elastic Runtime might send a `Content-Type` of
application/x-gzip to the browser. This scenario might cause the deploy to fail if it conflicts with the actual encoded content of your app. To avoid this issue, be sure to explicitly set `Content-Type` within your app.

App Requires a Unique URL

Elastic Runtime requires that each app that you deploy have a unique URL. Otherwise, the new app URL collides with an existing app URL and Elastic Runtime cannot successfully deploy the app. You can fix this issue by running `cf push` with either of the following flags to create a unique URL:

- `-n` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words. Using this option might create a long URL, depending on the number of words that the app name includes.
Tips for Java Developers

Java Client Library

The Cloud Foundry Client Library provides a Java API for interacting with a Cloud Foundry instance. This library, `cloudfoundry-client-lib`, is used by the Cloud Foundry Maven plugin, the Cloud Foundry Gradle plugin, the Cloud Foundry STS integration, and other Java-based tools.

For information about using this library, see the Java Cloud Foundry Library page.

Grails

Grails packages applications into WAR files for deployment into a Servlet container. To build the WAR file and deploy it, run the following:

```
$ grails prod war
$ cf push my-application -p target/my-application-version.war
```

Groovy

Groovy applications based on both Ratpack and a simple collection of files are supported.

Ratpack

Ratpack packages applications into two different styles; Cloud Foundry supports the `distZip` style. To build the ZIP and deploy it, run the following:

```
$ gradle distZip
$ cf push my-application -p build/distributions/my-application.zip
```

Raw Groovy

Groovy applications that are made up of a single entry point plus any supporting files can be run without any other work. To deploy them, run the following:

```
$ cf push my-application
```

Java Main

Java applications with a `main()` method can be run provided that they are packaged as self-executable JARS.

**Note:** If your application is not web-enabled, you must suppress route creation to avoid a “failed to start accepting connections” error. To suppress route creation, add `no-route: true` to the application manifest or use the `--no-route` flag with the `cf push` command.

For more information about the `no-route` attribute, see the Deploying with Application Manifests topic.

Maven
A Maven build can create a self-executable JAR. To build and deploy the JAR, run the following:

```
$ mvn package
$ cf push my-application -p target/my-application-version.jar
```

**Gradle**

A Gradle build can create a self-executable JAR. To build and deploy the JAR, run the following:

```
$ gradle build
$ cf push my-application -p build/libs/my-application-version.jar
```

**Play Framework**

The Play Framework packages applications into two different styles. Cloud Foundry supports both the staged and dist styles. To build the dist style and deploy it, run the following:

```
$ play dist
$ cf push my-application -p target/universal/my-application-version.zip
```

**Spring Boot CLI**

Spring Boot can run applications comprised entirely of POGOs. To deploy them, run the following:

```
$ spring grab *.groovy
$ cf push my-application
```

**Servlet**

Java applications can be packaged as Servlet applications.

**Maven**

A Maven build can create a Servlet WAR. To build and deploy the WAR, run the following:

```
$ mvn package
$ cf push my-application -p target/my-application-version.war
```

**Gradle**

A Gradle build can create a Servlet WAR. To build and deploy the JAR, run the following:

```
$ gradle build
$ cf push my-application -p build/libs/my-application-version.war
```

**Binding to Services**

Information about binding apps to services can be found on the following pages:

- Service Bindings for Grails Applications

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Java Buildpack

For detailed information about using, configuring, and extending the Cloud Foundry Java buildpack, see https://github.com/cloudfoundry/java-buildpack.

Design

The Java Buildpack is designed to convert artifacts that run on the JVM into executable applications. It does this by identifying one of the supported artifact types (Grails, Groovy, Java, Play Framework, Spring Boot, and Servlet) and downloading all additional dependencies needed to run. The collection of services bound to the application is also analyzed and any dependencies related to those services are also downloaded.

As an example, pushing a WAR file that is bound to a PostgreSQL database and New Relic for performance monitoring would result in the following:

```
Initialized empty Git repository in /tmp/buildpacks/java-buildpack/.git/
-->
Java Buildpack source: https://github.com/cloudfoundry/java-buildpack#0928916a2dd78e9fa9409c5580404ecbf098c5f
-->
Downloading OpenJdk JRE 1.7.0_51 from http://.../openjdk-1.7.0_51.tar.gz (0.0s)
Expanding OpenJdk JRE to /java-buildpack/open_jdk_jre (1.9s)
-->
Downloading New Relic Agent 3.4.1 from http://.../new-relic/new-relic-3.4.1.jar (0.4s)
-->
Downloading Postgresql JDBC 9.3.1100 from http://.../postgresql-jdbc/postgresql-jdbc-9.3.1100.jar (0.0s)
-->
Downloading Spring Auto Reconfiguration 0.8.7 from http://.../auto-reconfiguration/auto-reconfiguration-0.8.7.jar (0.0s)
Modifying /WEB-INF/web.xml for Auto Reconfiguration
-->
Downloading Tomcat 7.0.50 from http://.../tomcat/tomcat-7.0.50.tar.gz (0.0s)
Expanding Tomcat to /java-buildpack/tomcat (0.1s)
-->
Downloading Buildpack Tomcat Support 1.1.1 from http://.../tomcat-buildpack-support/tomcat-buildpack-support-1.1.1.jar (0.1s)
-->
Uploading droplet (57M)
```

Configuration

In most cases, the buildpack should work without any configuration. If you are new to Cloud Foundry, we recommend that you make your first attempts without modifying the buildpack configuration. If the buildpack requires some configuration, use a fork of the buildpack.

Java and Grails Best Practices

Provide JDBC driver

The Java buildpack does not bundle a JDBC driver with your application. If your application will access a SQL RDBMS, include the appropriate driver in your application.

Allocate Sufficient Memory

If you do not allocate sufficient memory to a Java application when you deploy it, it may fail to start, or Elastic Runtime may terminate it. You must allocate enough memory to allow for the following:

- Java heap
- Metaspace, if using Java 8
- PermGen, if using Java 7 or earlier
- Thread stacks
The `config/open_jdk_jre.yml` file of the Cloud Foundry Java buildpack contains default memory size and weighting settings for the JRE. See the Open JDK JRE README on GitHub for an explanation of JRE memory sizes and weightings and how the Java buildpack calculates and allocates memory to the JRE for your app.

To configure memory-related JRE options for your app, you create a custom buildpack and specify this buildpack in your deployment manifest. For more information about configuring custom buildpacks and manifests, refer to the Custom Buildpacks and Deploying with Application Manifests topics.

When your app is running, you can use the `cf app APP-NAME` command to see memory utilization.

### Troubleshoot Failed Upload

If your application fails to upload when you push it to Cloud Foundry, it may be for one of the following reasons:

- **WAR is too large:** An upload may fail due to the size of the WAR file. Cloud Foundry testing indicates WAR files as large as 250 MB upload successfully. If a WAR file larger than that fails to upload, it may be a result of the file size.

- **Connection issues:** Application uploads can fail if you have a slow Internet connection, or if you upload from a location that is very remote from the target Cloud Foundry instance. If an application upload takes a long time, your authorization token can expire before the upload completes. A workaround is to copy the WAR to a server that is closer to the Cloud Foundry instance, and push it from there.

- **Out-of-date cf CLI client:** Upload of a large WAR is faster and hence less likely to fail if you are using a recent version of the cf CLI. If you are using an older version of the cf CLI client to upload a large WAR, and having problems, try updating to the latest version of the cf CLI.

- **Incorrect WAR targeting:** By default, `cf push` uploads everything in the current directory. For a Java application, a plain `cf push` will upload source code and other unnecessary files, in addition to the WAR. When you push a Java application, specify the path to the WAR:

  ```bash
  cf push MY-APP -p PATH/TO/WAR-FILE
  ```

  You can determine whether or not the path was specified for a previously pushed application by looking at the application deployment manifest, `manifest.yml`. If the `path` attribute specifies the current directory, the manifest will include a line like this:

  ```yaml
  path: .
  ```

  To re-push just the WAR, either:

  - Delete `manifest.yml` and push again, specifying the location of the WAR using the `-p` flag, or
  - Edit the `path` argument in `manifest.yml` to point to the WAR, and re-push the application.

### Debug Java Apps on Cloud Foundry

Because of the way that Cloud Foundry deploys your applications and isolates them, it is not possible to connect to your application with the remote Java debugger. Instead, instruct the application to connect to the Java debugger on your local machine.

Here are the instructions for setting up remote debugging when using BOSH Lite or a CloudFoundry installation.

1. Open your project in Eclipse.

2. Right-click on your project, go to Debug as and pick Debug Configurations.

3. Create a new Remote Java Application.

4. Make sure your project is selected, pick Standard (Socket Listen) from the Connection Type drop down and set a port. Make sure this port is open if you are running a firewall.

5. Click Debug.

The debugger should now be running. If you switch to the Debug perspective, you should see your application listed in the Debug panel and it should say Waiting for vm to connect at port.

Next, push your application to Cloud Foundry and instruct Cloud Foundry to connect to the debugger running on your local machine using the following instructions:

1. Edit your `manifest.yml` file. Set the instances count to 1. If you set this greater than one, multiple applications try to connect to your debugger.
2. Also in `manifest.yml`, add the `env` section and create a variable called `JAVA_OPTS`.

3. Add the remote debugger configuration to the `JAVA_OPTS` variable:
   ```bash
   -agentlib:jdwp=transport=dt_socket,address=YOUR-IP-ADDRESS:YOUR-PORT.
   ```

4. Save the `manifest.yml` file.

5. Run `cf push`.

Upon completion, you should see that your application has started and is now connected to the debugger running in your IDE. You can now add breakpoints and interrogate the application just as you would if it were running locally.

### Slow Starting Java or Grails Apps

Some Java and Grails applications do not start quickly, and the health check for an application can fail if an application starts too slowly.

The current Java buildpack implementation sets the Tomcat `bindOnInit` property to `false`. This prevents Tomcat from listening for HTTP requests until an application has fully deployed.

If your application does not start quickly, the health check may fail because it checks the health of the application before the application can accept requests. By default, the health check fails after a timeout threshold of 60 seconds.

To resolve this issue, use `cf push APP-NAME` with the `-t TIMEOUT-THRESHOLD` option to increase the timeout threshold. Specify `TIMEOUT-THRESHOLD` in seconds.

```bash
$ cf push my-app -t 180
```

**Note:** The timeout threshold cannot exceed 180 seconds. Specifying a timeout threshold greater than 180 seconds results in the following error:

```
Server error, status code: 400, error code: 100001, message: The app is invalid: health_check_timeout maximum_exceeded
```

### Extension

The Java Buildpack is also designed to be easily extended. It creates abstractions for [three types of components](#) (containers, frameworks, and JREs) in order to allow users to easily add functionality. In addition to these abstractions, there are a number of [utility classes](#) for simplifying typical buildpack behaviors.

As an example, the New Relic framework looks like the following:
class NewRelicAgent < JavaBuildpack::Component::VersionedDependencyComponent

# @macro base_component_compile
def compile
  FileUtils.mkdir_p logs_dir
  download_jar
  @droplet.copy_resources
end

# @macro base_component_release
def release
  @droplet.java_opts.add_javaagent(@droplet.sandbox + jar_name)
  @add_system_property(newrelic.home, @droplet.sandbox)
  @add_system_property(newrelic.config.license_key, license_key)
  @add_system_property(newrelic.config.app_name, "#{application_name}")
  @add_system_property(newrelic.config.log_file_path, logs_dir)
end

protected

# @macro versioned_dependency_component_supports
def supports?
  @application.services.one? FILTER, 'licenseKey'
end

private

FILTER = /newrelic\freeze

def application_name
  @application.details['application_name']
end

def license_key
  @application.services.find_service(FILTER, 'credentials')['licenseKey']
end

def logs_dir
  @droplet.sandbox + 'logs'
end

end

Environment Variables

You can access environments variable programmatically.

For example, you can obtain `VCAP_SERVICES` as follows:

```ruby
System.getenv('VCAP_SERVICES');
```

See the [Cloud Foundry Environment Variables](#) topic for more information.
Configuring Service Connections for Grails

Page last updated:

Cloud Foundry provides extensive support for connecting a Grails application to services such as MySQL, Postgres, MongoDB, Redis, and RabbitMQ. In many cases, a Grails application running on Cloud Foundry can automatically detect and configure connections to services. For more advanced cases, you can control service connection parameters yourself.

Auto-Configuration

Grails provides plugins for accessing SQL (using Hibernate, MongoDB, and Redis services. If you install any of these plugins and configure them in your Config.groovy or DataSource.groovy file, Cloud Foundry re-configures the plugin with connection information when your app starts.

If you were using all three types of services, your configuration might look like this:

```groovy
environments {
  production {
    dataSource {
      url = 'jdbc:mysql://localhost/db?useUnicode=true&characterEncoding=utf8'
      dialect = org.hibernate.dialect.MySQLInnoDBDialect
      driverClassName = 'com.mysql.jdbc.Driver'
      username = 'user'
      password = "password"
    }
  }
}
```

The url, host, port, databaseName, username, and password fields in this configuration will be overridden by the Cloud Foundry auto-reconfiguration if it detects that the application is running in a Cloud Foundry environment. If you want to test the application locally against your own services, you can put real values in these fields. If the application will only be run against Cloud Foundry services, you can put placeholder values as shown here, but the fields must exist in the configuration.

Manual Configuration

If you do not want to use auto-configuration, you can configure the Cloud Foundry service connections manually.

Follow the steps below to manually configure a service connection.

1. Add the spring-cloud library to the dependencies section of your BuildConfig.groovy file.

```groovy
repositories { 
  grailsHome() 
  mavenCentral() 
  grailsCentral() 
  mavenRepo "http://repo.spring.io/milestone" 
}

dependencies { 
  compile 'org.springframework.cloud:spring-cloud-cloudfoundry-connector:1.0.0.RELEASE' 
  compile 'org.springframework.cloud:spring-cloud-spring-service-connector:1.0.0.RELEASE' 
}
```

Adding the spring-cloud library allows you to disable auto-configuration and use the spring-cloud API in your DataSource.groovy file to set the...
2. Add the following to your `grails-app/conf/spring/resources.groovy` file to disable auto-configuration:

```groovy
beans = {
    cloudFactory(CompletionCloudFactory)
}
```

3. Add the following imports to your `DataSource.groovy` file to allow `spring-cloud` API commands:

```groovy
import org.springframework.cloud.CloudFactory
import org.springframework.cloud.CloudException
```

4. Add the following code to your `DataSource.groovy` file to enable Cloud Foundry's `getCloud` method to function locally or in other environments outside of a cloud.

```groovy
def cloud = null
try {
    cloud = new CloudFactory().cloud
} catch (CloudException) {};
```

5. Use code like the following to access the cloud object:

```groovy
def dbInfo = cloud?.getServiceInfo('myapp-mysql')
url = dbInfo?.jdbcUrl
username = dbInfo?.userName
password = dbInfo?.password
```

myapp-mysql is the name of the service as it appears in the `name` column of the output from `cf services`. For example, `mysql` or `rabbitmq`.

The example `DataSource.groovy` file below contains the following:

- The `import` statements that allow `spring-cloud` API commands
- The code that enables the `getCloud` method to function locally or in other environments outside of a cloud
- Code to access the cloud object for SQL, MongoDB, and Redis services
import org.springframework.cloud.CloudFactory
import org.springframework.cloud.CloudException

def cloud = null
try {
    cloud = new CloudFactory().cloud
} catch (CloudException) {}

dataSource {
    pooled = true
    dbCreate = 'update'
    driverClassName = 'com.mysql.jdbc.Driver'
}

environments {
    production {
        dataSource {
            def dbInfo = cloud.getServiceInfo('myapp-mysql')
            url = dbInfo.jdbcUrl
            username = dbInfo.userName
            password = dbInfo.password
        }
        grails {
            mongo {
                def mongoInfo = cloud.getServiceInfo('myapp-mongodb')
                host = mongoInfo.host
                port = mongoInfo.port
                databaseName = mongoInfo.database
                username = mongoInfo.userName
                password = mongoInfo.password
            }
            redis {
                def redisInfo = cloud.getServiceInfo('myapp-redis')
                host = redisInfo.host
                port = redisInfo.port
                password = redisInfo.password
            }
        }
    }
    development {
        dataSource {
            url = 'jdbc:mysql://localhost:5432/myapp'
            username = 'sa'
            password = ''
        }
        grails {
            mongo {
                host = 'localhost'
                port = 27017
                databaseName = 'foo'
                username = 'user'
                password = 'password'
            }
            redis {
                host = 'localhost'
                port = 6379
                password = 'password'
            }
        }
    }
}
Configuring Service Connections for Play Framework

Page last updated:

Cloud Foundry supports running Play Framework applications and the Play JPA plugin for auto-configuration for Play versions up to and including v2.4.x.

Cloud Foundry provides support for connecting a Play Framework application to services such as MySQL and Postgres. In many cases, a Play Framework application running on Cloud Foundry can automatically detect and configure connections to services.

Auto-Configuration

By default, Cloud Foundry detects service connections in a Play Framework application and configures them to use the credentials provided in the Cloud Foundry environment. Note that auto-configuration happens only if there is a single service of either of the supported types—MySQL or Postgres.
Configuring Service Connections for Spring

Auto-Reconfiguration

If your Spring application requires services such as a relational database or messaging system, you might be able to deploy your application to Cloud Foundry without changing any code. In this case, Cloud Foundry automatically re-configures the relevant bean definitions to bind them to cloud services.

For information about connecting to services from a Spring application, see Spring Cloud Spring Service Connector.

Cloud Foundry auto-reconfigures applications only if the following items are true for your application:

- Only one service instance of a given service type is bound to the application. In this context, different relational databases services are considered the same service type. For example, if both a MySQL and a PostgreSQL service are bound to the application, auto-reconfiguration does not occur.
- Only one bean of a matching type is in the Spring application context. For example, you can have only one bean of type `javax.sql.DataSource`.

With auto-reconfiguration, Cloud Foundry creates the `DataSource` or connection factory bean itself, using its own values for properties such as host, port, username and so on. For example, if you have a single `javax.sql.DataSource` bean in your application context that Cloud Foundry auto-reconfigures and binds to its own database service, Cloud Foundry does not use the username, password and driver URL you originally specified. Instead, it uses its own internal values. This is transparent to the application, which really only cares about having a `DataSource` where it can write data but does not really care what the specific properties are that created the database. Also, if you have customized the configuration of a service, such as the pool size or connection properties, Cloud Foundry auto-reconfiguration ignores the customizations.

For more information about auto-reconfiguration of specific services types, see the Service-Specific Details section.

Manual Configuration

Use manual configuration if you have multiple services of a given type or you want to have more control over the configuration than auto-reconfiguration provides.

To use manual configuration, include the `spring-cloud` library in your list of application dependencies. Update your application Maven `pom.xml` or Gradle `build.gradle` file to include dependencies on the `org.springframework.cloud:spring-cloud-spring-service-connector` and `org.springframework.cloud:spring-cloud-cloudfoundry-connector` artifacts.

For example, if you use Maven to build your application, the following `pom.xml` snippet shows how to add this dependency.

```xml
<dependencies>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-spring-service-connector</artifactId>
    <version>1.2.3.RELEASE</version>
  </dependency>
  <dependency>
    <groupId>org.springframework.cloud</groupId>
    <artifactId>spring-cloud-cloudfoundry-connector</artifactId>
    <version>1.2.3.RELEASE</version>
  </dependency>
</dependencies>
```

You also need to update your application build file to include the Spring Framework Milestone repository. The following `pom.xml` snippet shows how to do this for Maven:

```xml
<repositories>
  <repository>
    <id>spring-milestone</id>
    <url>https://repo.spring.io/milestone</url>
    <layout>default</layout>
  </repository>
</repositories>
```
Java Configuration

Typical use of Java config involves extending the `AbstractCloudConfig` class and adding methods with the `@Bean` annotation to create beans for services. Apps migrating from auto-reconfiguration might first try Scanning for Services until they need more explicit control. Java config also offers a way to expose application and service properties. Use this for debugging or to create service connectors using a lower-level access.

Create a Service Bean

In the following example, the configuration creates a `DataSource` bean connecting to the only relational database service bound to the app. It also creates a `MongoDbFactory` bean, again, connecting to the only MongoDB service bound to the app. Check Javadoc for `AbstractCloudConfig` for ways to connect to other services.

```java
class CloudConfig extends AbstractCloudConfig {
    @Bean
    public DataSource inventoryDataSource() {
        return connectionFactory().dataSource();
    }
    // more beans to obtain service connectors
}
```

The bean names match the method names unless you specify an explicit value to the annotation such as `@Bean("inventory-service")`, following Spring’s Java configuration standards.

If you have more than one service of a type bound to the app or want to have an explicit control over the services to which a bean is bound, you can pass the service names to methods such as `inventoryDataSource()` and `mongoDbFactory()` as follows:

```java
class CloudConfig extends AbstractCloudConfig {
    @Bean
    public DataSource inventoryDataSource() {
        return connectionFactory().dataSource("inventory-db-service");
    }
    @Bean
    public MongoDbFactory documentMongoDbFactory() {
        return connectionFactory().mongoDbFactory("document-service");
    }
    // more beans to obtain service connectors
}
```

Method such as `inventoryDataSource()` come in an additional overloaded variant that offer specifying configuration options such as the pooling parameters. See Javadoc for more details.

Connect to Generic Services

Java config supports access to generic services through the `service()` method. Generic services do not have a directly mapped method. This is typical for a newly introduced service or when connecting to a private service in private PaaS. The generic `service()` method follows the same pattern as the `inventoryDataSource()`, except it allows supplying the connector type as an additional parameters.

Scan for Services

You can scan for each bound service using the `@ServiceScan` annotation as shown below. This is conceptually similar to the `@ComponentScan` annotation in Spring.

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Here, one bean of the appropriate type (DataSource for a relational database service, for example) is created. Each created bean will have the id matching the corresponding service name. You can then inject such beans using auto-wiring:

```java
@AutoWired DataSource inventoryDb;
```

If the app is bound to more than one services of a type, you can use the `@Qualifier` annotation supplying it the name of the service as in the following code:

```java
@AutoWired @Qualifier("inventory-db") DataSource inventoryDb;
@AutoWired @Qualifier("shipping-db") DataSource shippingDb;
```

**Access Service Properties**

You can expose raw properties for all services and the app through a bean as follows:

```java
class CloudPropertiesConfig extends AbstractCloudConfig {
    @Bean
    public Properties cloudProperties() {
        return properties();
    }
}
```

**Cloud Profile**

Spring Framework versions 3.1 and above support bean definition profiles as a way to conditionalize the application configuration so that only specific bean definitions are activated when a certain condition is true. Setting up such profiles makes your application portable to many different environments so that you do not have to manually change the configuration when you deploy it to, for example, your local environment and then to Cloud Foundry.

See the Spring Framework documentation for additional information about using Spring bean definition profiles.

When you deploy a Spring application to Cloud Foundry, Cloud Foundry automatically enables the `cloud` profile.

> **Note:** Cloud Foundry auto-reconfiguration requires the Spring application to be version 3.1 or later and include the Spring context JAR. If you are using an earlier version, update your framework or use a custom buildpack.

**Profiles in Java Configuration**

The `@Profile` annotation can be placed on `@Configuration` classes in a Spring application to set conditions under which configuration classes are invoked. By using the `default` and `cloud` profiles to determine whether the application is running on Cloud Foundry or not, your Java configuration can support both local and cloud deployments using Java configuration classes like these:
public class Configuration {
    @Configuration
    @Profile("cloud")
    static class CloudConfiguration {

        @Bean
        public DataSource dataSource() {
            CloudFactory cloudFactory = new CloudFactory();
            Cloud cloud = cloudFactory.getCloud();
            String serviceID = cloud.getServiceID();
            return cloud.getServiceConnector(serviceID, DataSource.class, null);
        }
    }

    @Configuration
    @Profile("default")
    static class LocalConfiguration {

        @Bean
        public DataSource dataSource() {
            BasicDataSource dataSource = new BasicDataSource();
            dataSource.setUrl("jdbc:postgresql://localhost/db");
            dataSource.setDriverClassName("org.postgresql.Driver");
            dataSource.setUsername("postgres");
            dataSource.setPassword("postgres");
            return dataSource;
        }
    }
}

Property Placeholders

Cloud Foundry exposes a number of application and service properties directly into its deployed applications. The properties exposed by Cloud Foundry include basic information about the application, such as its name and the cloud provider, and detailed connection information for all services currently bound to the application.

Service properties generally take one of the following forms:

cloud.services.\{service-name\}.connection.\{property\}
cloud.services.\{service-name\}.\{property\}

In this form, \{service-name\} refers to the name you gave the service when you bound it to your application at deploy time, and \{property\} is a field in the credentials section of the \texttt{VCAP_SERVICES} environment variable.

For example, assume that you created a Postgres service called my-postgres and then bound it to your application. Assume also that this service exposes credentials in \texttt{VCAP_SERVICES} as discrete fields. Cloud Foundry exposes the following properties about this service:

cloud.services.my-postgres.connection.hostname
cloud.services.my-postgres.connection.name
cloud.services.my-postgres.connection.password
cloud.services.my-postgres.connection.port
cloud.services.my-postgres.connection.username
cloud.services.my-postgres.plan
cloud.services.my-postgres.type

If the service exposed the credentials as a single \texttt{uri} field, then the following properties would be set up:

cloud.services.my-postgres.connection.uri
cloud.services.my-postgres.plan
cloud.services.my-postgres.type

For convenience, if you have bound just one service of a given type to your application, Cloud Foundry creates an alias based on the service type instead of the service name. For example, if only one MySQL service is bound to an application, the properties takes the form \texttt{cloud.services.mysql.connection.\{property\}}. Cloud Foundry uses the following aliases in this case:

- mysql
- postgresql
- mongodb
A Spring application can take advantage of these Cloud Foundry properties using the property placeholder mechanism. For example, assume that you have bound a MySQL service called `spring-mysql` to your application. Your application requires a `c3p0` connection pool instead of the connection pool provided by Cloud Foundry, but you want to use the same connection properties defined by Cloud Foundry for the MySQL service - in particular the username, password and JDBC URL.

The following table lists all the application properties that Cloud Foundry exposes to deployed applications.

<table>
<thead>
<tr>
<th>Property</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>cloud.application.name</td>
<td>The name provided when the application was pushed to Cloud Foundry.</td>
</tr>
<tr>
<td>cloud.provider.url</td>
<td>The URL of the cloud hosting the application, such as <code>cloudfoundry.com</code>.</td>
</tr>
</tbody>
</table>

The service properties that are exposed for each type of service are listed in the Service-Specific Details section.

**Service-Specific Details**

The following sections describe Spring auto-reconfiguration and manual configuration for the services supported by Cloud Foundry.

**MySQL and Postgres**

**Auto-Reconfiguration**

Auto-reconfiguration occurs if Cloud Foundry detects a `javax.sql.DataSource` bean in the Spring application context. The following snippet of a Spring application context file shows an example of defining this type of bean which Cloud Foundry will detect and potentially auto-reconfigure:

```xml
<bean class="org.apache.commons.dbcp.BasicDataSource" destroy-method="close" id="dataSource">
  <property name="driverClassName" value="org.h2.Driver"/>
  <property name="url" value="jdbc:h2:mem:"/>
  <property name="username" value="sa"/>
  <property name="password" value=""/>
</bean>
```

The relational database that Cloud Foundry actually uses depends on the service instance you explicitly bind to your application when you deploy it: MySQL or Postgres. Cloud Foundry creates either a commons DBCP or Tomcat datasource depending on which datasource implementation it finds on the classpath.

Cloud Foundry internally generates values for the following properties: `driverClassName`, `url`, `username`, `password`, `validationQuery`.

**Manual Configuration in Java**

To configure a database service in Java configuration, create a `@Configuration` class with a `@Bean` method to return a `javax.sql.DataSource` bean. The bean can be created by helper classes in the `spring-cloud` library, as shown here:

```java
@Configuration
public class DataSourceConfig {
  @Bean
  public DataSource dataSource() {
    CloudFactory cloudFactory = new CloudFactory();
    Cloud cloud = cloudFactory.getCloud();
    String serviceID = cloud.getServiceID();
    String serviceConnector = cloud.getServiceConnector(serviceID, DataSource.class, null);
    return cloud.getDataSource(serviceID, DataSource.class, null);
  }
}
```

**MongoDB**
Auto-Reconfiguration

You must use Spring Data MongoDB 1.0 M4 or later for auto-reconfiguration to work.

Auto-reconfiguration occurs if Cloud Foundry detects a \texttt{org.springframework.data.document.mongodb.MongoDbFactory} bean in the Spring application context. The following snippet of a Spring XML application context file shows an example of defining this type of bean which Cloud Foundry will detect and potentially auto-reconfigure:

\begin{verbatim}
<mongo:db-factory
    id="mongoDbFactory"
    dbname="pwdtest"
    host="127.0.0.1"
    port="1234"
    username="test_user"
    password="test_pass" />
\end{verbatim}

Cloud Foundry creates a \texttt{SimpleMongoDbFactory} with its own values for the following properties: host, port, username, password, dbname.

Manual Configuration in Java

To configure a MongoDB service in Java configuration, create a \texttt{@Configuration} class with a \texttt{@Bean} method to return an \texttt{org.springframework.data.mongodb.MongoDbFactory} bean from Spring Data MongoDB. The bean can be created by helper classes in the \texttt{spring-cloud} library, as shown here:

\begin{verbatim}
@Configuration
public class MongoConfig {

    @Bean
    public MongoDbFactory mongoDbFactory() {
        CloudFactory cloudFactory = new CloudFactory();
        Cloud cloud = cloudFactory.getCloud();
        MongoServiceInfo serviceInfo = (MongoServiceInfo) cloud.getServiceInfo("my-mongodb");
        String serviceID = serviceInfo.getID();
        return cloud.getServiceConnector(serviceID, DataSource.class, null);
    }

    @Bean
    public MongoTemplate mongoTemplate() {
        return new MongoTemplate(mongoDbFactory());
    }
}
\end{verbatim}

Redis

Auto-Configuration

You must be using Spring Data Redis 1.0 M4 or later for auto-configuration to work.

Auto-configuration occurs if Cloud Foundry detects a \texttt{org.springframework.data.redis.connection.RedisConnectionFactory} bean in the Spring application context. The following snippet of a Spring XML application context file shows an example of defining this type of bean which Cloud Foundry will detect and potentially auto-configure:

\begin{verbatim}
<bean id="redis"
    class="org.springframework.data.redis.connection.jedis.JedisConnectionFactory"
    p:hostname="#localhost" p:port="6379" />
\end{verbatim}

Cloud Foundry creates a \texttt{JedisConnectionFactory} with its own values for the following properties: host, port, password. This means that you must package the Jedis JAR in your application. Cloud Foundry does not currently support the JRedis and RJC implementations.

Manual Configuration in Java

To configure a Redis service in Java configuration, create a \texttt{@Configuration} class with a \texttt{@Bean} method to return an \texttt{org.springframework.data.redis.connection.RedisConnectionFactory} bean from Spring Data Redis. The bean can be created by helper classes in the \texttt{spring-cloud}.
library, as shown here:

```java
@Configuration
public class RedisConfig {
    @Bean
    public RedisConnectionFactory redisConnectionFactory() {
        CloudFactory cloudFactory = new CloudFactory();
        Cloud cloud = cloudFactory.getCloud();
        RedisServiceInfo serviceInfo = (RedisServiceInfo) cloud.getServiceInfo("my-redis");
        String serviceID = serviceInfo.getID();
        return cloud.getServiceConnector(serviceID, RedisConnectionFactory.class, null);
    }
    @Bean
    public RedisTemplate redisTemplate() {
        return new StringRedisTemplate(redisConnectionFactory());
    }
}
```

RabbitMQ

Auto-Configuration

You must be using Spring AMQP 1.0 or later for auto-configuration to work. Spring AMQP provides publishing, multi-threaded consumer generation, and message conversion. It also facilitates management of AMQP resources while promoting dependency injection and declarative configuration.

Auto-configuration occurs if Cloud Foundry detects an `org.springframework.amqp.rabbit.connection.ConnectionFactory` bean in the Spring application context. The following snippet of a Spring application context file shows an example of defining this type of bean which Cloud Foundry will detect and potentially auto-configure:

```xml
<rabbit:connection-factory
    id="rabbitConnectionFactory"
    host="localhost"
    password="testpwd"
    port="1238"
    username="testuser"
    virtual-host="/">
Cloud Foundry creates an `org.springframework.amqp.rabbit.connection.CachingConnectionFactory` with its own values for the following properties: `host` , `virtual-host` , `port` , `username` , `password` .

Manual Configuration in Java

To configure a RabbitMQ service in Java configuration, create a `@Configuration` class with a `@Bean` method to return an `org.springframework.amqp.rabbit.connection.ConnectionFactory` bean from the Spring AMQP library. The bean can be created by helper classes in the `spring-cloud` library, as shown here:

```java
@Configuration
public class RabbitConfig {
    @Bean
    public ConnectionFactory rabbitConnectionFactory() {
        CloudFactory cloudFactory = new CloudFactory();
        Cloud cloud = cloudFactory.getCloud();
        AmqpServiceInfo serviceInfo = (AmqpServiceInfo) cloud.getServiceInfo("my-rabbit");
        String serviceID = serviceInfo.getID();
        return cloud.getServiceConnector(serviceID, ConnectionFactory.class, null);
    }
    @Bean
    public RabbitTemplate rabbitTemplate(ConnectionFactory connectionFactory) {
        return new RabbitTemplate(connectionFactory);
    }
}
```
Cloud Foundry Eclipse Plugin

Page last updated:

The Cloud Foundry Eclipse Plugin is an extension that enables Cloud Foundry users to deploy and manage Java and Spring applications on a Cloud Foundry instance from Eclipse or Spring Tool Suite (STS).

The plugin supports Eclipse v3.8 and v4.3 (a Java EE version is recommended), and STS 3.0.0 and later.

This page has instructions for installing and using v1.7.2 of the plugin.

You can use the plugin to perform the following actions:

- Deploy applications from an Eclipse or STS workspace to a running Cloud Foundry instance. The Cloud Foundry Eclipse plugin supports the following application types:
  - Spring Boot
  - Spring
  - Java Web
  - Java standalone
  - Grails
- Create, bind, and unbind services.
- View and manage deployed applications and services.
- Start and stop applications.

v1.7.2 of this plugin provides the following updates and changes:

- Cloud Foundry Eclipse is now enabled for NLS and Internationalization.
- A “New Service Binding” wizard that allows service instances to be bound to applications. This wizard serves as an alternative to binding through the existing drag-and-drop feature.
- Improvements in Loggregator streaming to the console.
- Improvements in deploying Spring Boot and Getting Started projects with templates.

Install Cloud Foundry Eclipse Plugin

If you have a previous version of the Cloud Foundry Eclipse Plugin installed, uninstall it before installing the new version. To uninstall the plugin:

1. Choose About Eclipse (or About Spring Tool Suite) from the Eclipse (or Spring Tool Suite) menu and click Installation Details.

2. In Installation Details, select the previous version of the plugin and click Uninstall.

Follow the installation instructions appropriate for your environment:

- Install to Eclipse from Marketplace
- Install to STS from IDE Extensions Tab
- Install from a Local Repository

Install to Eclipse from Marketplace

Follow the instructions below to install the Cloud Foundry Eclipse Plugin to Eclipse from the Eclipse Marketplace.

1. Start Eclipse.

2. From the Eclipse Help menu, select Eclipse Marketplace.

3. In the Eclipse Marketplace window, enter “Cloud Foundry” in the Find field. Click Go.

4. In the search results, next to the listing for Cloud Foundry Integration, click Install.
5. In the Confirm Selected Features window, click Confirm.

6. The Review Licenses window appears. Select "I accept the terms of the license agreement" and click Finish.
7. The Software Updates window appears. Click Yes to restart Eclipse.

Install to STS from IDE Extensions Tab

Follow these instructions to install the Cloud Foundry Eclipse Plugin to Spring Tool Suite (STS) from the IDE Extensions tab.

1. Start STS.

2. On the STS Dashboard, click IDE Extensions.

3. Enter "Cloud Foundry" in the Find field.

4. Select Cloud Foundry Integration for Eclipse and click Install.

5. In the Install window, click Next.
6. In the Install Details window, click Next.

7. The Review Licenses window appears. Select “I accept the terms of the license agreement” and click Finish.

8. The Software Updates window appears. Click Yes to restart Spring Tool Suite.
Install a Release Version Offline

If you need to install a release version of Cloud Foundry Eclipse Plugin in offline mode, you can download a release update site zip file and transfer it to the offline environment.

To install a Release Version offline, follow the steps below on a computer running Eclipse or Spring Tool Suite (STS).

2. In Eclipse or STS, select Install New Software from the Help menu.
3. In the Available Software window, to the right of the Work with field, click Add.
4. In the Add Repository window, enter Cloud Foundry Integration or a name of your choice for the repository. Click Archive.
5. In the Open window, browse to the location of the update site zip file and click Open.
6. In the Add Repository window, click OK.
7. In the Available Software window, select Core/Cloud Foundry Integration and, optionally, Resources/Cloud Foundry Integration. Click Next.
8. In the Review Licenses window, select “I accept the terms of the license agreement” and click Finish.

Install from a Local Build

If you need to install the Cloud Foundry Eclipse Plugin from a local build, rather than from a release version, you can download and build the source, create a repository and copy it to the target machine, then install from the copied repository.

1. Obtain the plugin source from GitHub in one of the following ways:
   - Download archived source code for released versions of the plugin from https://github.com/SpringSource/eclipse-integration-cloudfoundry/releases
   - Clone the project repository:
     ```bash
     $ git clone https://github.com/SpringSource/eclipse-integration-cloudfoundry
     ```
2. Unzip the downloaded archive. In a terminal, run the following command:
   ```bash
   $ mvn -P fat37 package
   ```
3. Copy the org.cloudfoundry.ide.eclipse.server.site/site directory to the machine where you want to install the plugin.
4. On the machine where you want to install the plugin, launch Eclipse or Spring Tool Suite (STS).
5. Select Install New Software from the Help menu.
6. In the Available Software window, to the right of the Work with field, click Add.
7. In the Add Repository window, enter Cloud Foundry Integration or a name of your choice for the repository. Click Local.
8. In the Open window, browse to the org.cloudfoundry.ide.eclipse.server.site/target/site directory. Click Open.
9. In the Add Repository window, click OK.
10. In the **Available Software** window, select **Core/Cloud Foundry Integration** and, optionally, **Resources/Cloud Foundry Integration**. Click **Next**.

11. In the **Review Licenses** window, select “I accept the terms of the license agreement” and click **Finish**.

**About the Plugin User Interface**

The sections below describe the Cloud Foundry Eclipse plugin user interface. If you do not see the tabs described below, select the Pivotal Cloud Foundry server in the **Servers** view. To expose the Servers view, ensure that you are using the Java perspective, then select **Window > Show View > Other > Server > Servers**.

The Cloud Foundry editor, outlined in red in the screenshot below, is the primary plugin user interface. Some workflows involve interacting with standard elements of the Eclipse user interface, such as the **Project Explorer** and the **Console** and **Servers** views.

Note that the Cloud Foundry editor allows you to work with a single Cloud Foundry space. Each space is represented by a distinct server instance in the **Servers** view (B). Multiple editors, each targeting a different space, can be open simultaneously. However, only one editor targeting a particular Cloud Foundry server instance can be open at a time.

**Overview Tab**

The follow panes and views are present when the **Overview** tab is selected:

- A — The **Package Explorer** view lists the projects in the current workspace.
- B — The **Servers** view lists server instances configured in the current workspace. A server of type **Pivotal Cloud Foundry** represents a targeted space in a Cloud Foundry instance.
- C — The **General Information** pane.
- D — The **Account Information** pane lists your Cloud Foundry credentials and the target organization and space. The pane includes these controls:
  - **Clone Server** — Use to create additional Pivotal Cloud Foundry server instances. You must configure a server instance for each Cloud Foundry space that you wish to target. For more information, see **Create Additional Server Instances**.
  - **Change Password** — Use to change your Cloud Foundry password.
  - **Validate Account** — Use to verify your currently configured Cloud Foundry credentials.
- E — The **Server Status** pane shows whether or not you are connected to the target Cloud Foundry space, and the **Disconnect** and **Connect** controls.
- F — The **Console** view displays status messages when you perform an action such as deploying an application.
- G — The **Remote Systems** view allows you to view the contents of a file that is part of a deployed application. For more information, see **View an Application File**.
Applications and Services Tab

The follow panes are present when the Applications and Services tab is selected:

- H — The Applications pane lists the applications deployed to the target space.
- I — The Services pane lists the services provisioned in the targeted space.
- J — The General pane displays the following information for the application currently selected in the Applications pane:
  - Name
  - Mapped URLs – Lists URLs mapped to the application. You can click a URL to open a browser to the application within Eclipse or STS, and click the pencil icon to add or remove mapped URLs. See Manage Application URLs.
  - Memory Limit – The amount of memory allocated to the application. You can use the pull-down to change the memory limit.
  - Instances – The number of instances of the application that are deployed. You can use the pull-down to change number of instances.
  - Start, Stop, Restart, Update and Restart — The controls that appear depend on the current state of the application. The Update and Restart command will attempt an incremental push of only those application resources that have changed. It will not perform a full application push. See Push Application Changes below.
- K — The Services pane lists services that are bound to the application currently selected in the Applications pane. The icon in the upper right corner of the pane allows you to create a service, as described in Create a Service.
Create a Cloud Foundry Server

This section contains instructions for configuring a server resource that will represent a target Cloud Foundry space. You will create a server for each space in Cloud Foundry to which you will deploy applications. Once you create your first Cloud Foundry service instances using the instructions below, you can create additional instances using the Clone Server feature.

1. **Right-click the Servers view and select New > Server.**

2. In the Define a New Server window, expand the Pivotal folder, select Cloud Foundry, and click Next.

   ![Image](image.png)

   **Note:** Do not modify default values for **Server host name** or **Server Runtime Environment**. These fields are not used.
3. In the Cloud Foundry Account window, if you already have a Pivotal Cloud Foundry Hosted Developer Edition account, enter your email account and password credentials and click Validate Account.

Note: By default, the URL field points to the Pivotal Cloud Foundry Hosted Developer Edition URL of https://api.run.pivotal.io. If you have a Pivotal Elastic Runtime account, refer to the Logging in to Apps Manager topic to determine your Pivotal Elastic Runtime URL. Click Manage Cloud… to add this URL to your Cloud Foundry account. Validate the account and continue through the wizard.

If you do not have a Cloud Foundry account and want to register a new Pivotal Cloud Foundry Hosted Developer Edition account, click Sign Up. After you create the account, you can complete this procedure.

Note: The Register Account button is inactive.
4. The Cloud Foundry Account window is refreshed and displays a message indicating whether or not your credentials were valid. Click Next.

5. In the Organizations and Spaces window, select the space that you want to target, and click Finish.

*Note:* If you do not select a space, the server will be configured to connect to the default space, which is the first encountered in a list of your spaces.
6. Once you have successfully configured the Pivotal Cloud Foundry server, it will appear in the Servers view of the Eclipse or STS user interface. To familiarize yourself with the plugin user interface, see About the Plugin User Interface. Following this step, proceed to Deploy an Application.

Deploy an Application

To deploy an application to Cloud Foundry using the plugin:

1. To initiate deployment either:
   - Drag the application from the Package Explorer view onto the Pivotal Cloud Foundry server in the Servers view, or
   - Right-click the Pivotal Cloud Foundry server in the Servers view, select Add and Remove from the server context menu, and move the application from the Available to the Configured column.

2. In the Application Details window:
   - By default, the Name field is populated with the application project name. You can enter a different name. The name is assigned to the deployed application, but does not rename the project.
   - If you want to use an external buildpack to stage the application, enter the URL of the buildpack.

You can deploy the application without further configuration by clicking Finish. Note that because the application default values may take a second or two to load, the Finish button might not be enabled immediately. A progress indicator will indicate when the application default values have been loaded, and the "Finish" button will be enabled. Click Next to continue.
3. In the **Launch Deployment** window:
   - **Host** — By default, contains the name of the application. You can enter a different value if desired. If you push the same application to multiple spaces in the same organization, you must assign a unique **Host** to each.
   - **Domain** — Contains the default domain. If you have mapped custom domains to the target space, they appear in the pull-down list.

   **Note:** This version of the Cloud Foundry Eclipse plugin does not provide a mechanism for mapping a custom domain to a space. You must use the `cf map domain` command to do so.

   - **Deployed URL** — By default, contains the value of the **Host** and **Domain** fields, separated by a period (.) character.
   - **Memory Reservation** — Select the amount of memory to allocate to the application from the pull-down list.
   - **Start application on deployment** — If you do not want the application to be started on deployment, uncheck the box.

4. The **Services Selection** window lists services provisioned in the target space. Checkmark the services, if any, that you want to bind to the application, and click **Finish**. You can bind services to the application after deployment, as described in [Bind and Unbind Services](#).
As the deployment proceeds, progress messages appear in the Console view. When deployment is complete, the application is listed in the Applications pane.

Create a Service

Before you can bind a service to an application, you must create it.

To create a service:

1. Select the Applications and Services tab.
2. Click the icon in the upper right corner of the Services pane.
3. In the Service Configuration window, enter a text pattern to Filter for a service. Matches are made against both service name and description.
4. Select a service from the Service List. The list automatically updates based on the filter text.
5. Enter a Name for the service and select a service Plan from the drop-down list.
6. Click Finish. The new service appears in the Services pane.

Bind and Unbind Services
You can bind a service to an application when you deploy it. To bind a service to an application that is already deployed, drag the service from the Services pane to the Application Services pane. (See the area labelled “G” in the screenshot in the Applications and Services tab above.)

To unbind a service, right-click the service in the Application Services pane, and select Unbind from Application.

View an Application File
You can view the contents of a file in a deployed application by selecting it the Remote Systems View. (See the areas labelled “I” and “J” in the screenshot in the Applications and Services Tab above.)

1. If the Remote Systems View is not visible:
   - Select the Applications and Services tab.
   - Select the application of interest from the Applications pane.
   - In the Instances pane, click the Remote Systems View link.

2. In the Remote Systems View, browse to the application and application file of interest, and double-click the file. A new tab appears in the editor area with the contents of the selected file.
Undeploy an Application

To undeploy an application, right click the application in either the Servers or the Applications pane and click Remove.

Scale an Application

You can change the memory allocation for an application and the number of instances deployed in the General pane when the Applications and Services tab is selected. Use the Memory Limit and Instances selector lists.

Although the scaling can be performed while the application is running, if the scaling has not taken effect, restart the application. If necessary, the application statistics can be manually refreshed by clicking the Refresh button in the top, right corner of the “Applications” pane, labelled “H” in the screenshot in Applications and Services Tab.

Push Application Changes

The Cloud Foundry editor supports these application operations:

- **Start** and **Stop** — When you Start an application, the plugin pushes all application files to the Cloud Foundry instance before starting the application, regardless of whether there are changes to the files or not.
- **Restart** — When you Restart a deployed application, the plugin does not push any resources to the Cloud Foundry instance.
- **Update and Restart** — When you run this command, the plugin pushes only the changes that were made to the application since last update, not the entire application. This is useful for performing incremental updates to large applications.

Manage Application URLs

You add, edit, and remove URLs mapped to the currently selected application in the General pane when the Applications and Services tab is selected. Click the pencil icon to display the Mapped URIs Configuration window.
Information in the Console View

When you start, restart, or update and restart an application, application output will generally be streamed to the Console view (labelled “F” in the screenshot in Overview Tab). The information shown in the Console view for a running application instance includes staging information, and the application’s \texttt{std.out} and \texttt{std.error} logs.

If multiple instances of the application are running, only the output of the first instance appears in the Console view. To view the output of another running instance, or to refresh the output that is currently displayed:

1. In the Applications and Services tab, select the deployed application in the Applications pane.
2. Click Refresh on the top right corner of the Applications pane.
3. In the Instances pane, wait for the application instances to be updated.
4. Once non-zero health is shown for an application instance, right-click on that instance to open the context menu and select Show Console.

Clone a Cloud Foundry Server Instance

Each space in Cloud Foundry to which you want to deploy applications must be represented by a Cloud Foundry server instance in the Servers view. After you have created a Cloud Foundry server instance, as described in Create a Cloud Foundry Server, you can clone it to create another.

Follow the step below to clone a server:

1. Perform one of the following actions:
   - In the Cloud Foundry server instance editor “Overview” tab, click Clone Server.
   - Right-click a Cloud Foundry server instance in the Servers view, and select Clone Server from the context menu.
2. In the Organizations and Spaces window, select the space that you want to target.
3. The name field will be filled with the name of the space that you selected. If desired, edit the server name before clicking finish Finish.

Add a Cloud Foundry Instance URL

You can configure the plugin to work with any Cloud Foundry instances to which you have access. To do so:
1. Perform steps 1 and 2 of Create a Cloud Foundry Server.

2. In the Cloud Foundry Account window, enter the email account and password that you use to log on to the target instance, then click Manage Cloud URLs.

3. In the Manage Cloud URLs window, click Add.

4. In the Add a Cloud URL window, enter the name and URL of the target cloud instance and click Finish.
5. The new cloud instance should appear in the list on the Manage Cloud URLs window. Click OK to proceed.

6. In the Cloud Foundry Account window, click Validate Account.

7. The Cloud Foundry Account window is refreshed and displays a message indicating whether or not your credentials were valid. Click Next.

8. In the Organizations and Spaces window, select the space that you want to target, and click Finish.

**Note:** If you do not select a space, the server will be configured to connect to the default space, which is the first encountered in a list of your spaces.
Once you have successfully configured the Pivotal Cloud Foundry server, it will appear in the **Servers** view of the Eclipse or STS user interface. To familiarize yourself with the plugin user interface, see *About the Plugin User Interface*. Following this step, proceed to *Deploy an Application*.
Cloud Foundry Java Client Library

Introduction

This is a guide to using the Cloud Foundry Java Client Library to manage an account on a Cloud Foundry instance.

Note: The 1.1.x versions of the Cloud Foundry Java Client Library work with apps using Spring 4.x, and the 1.0.x versions of the Cloud Foundry Java Client Library work with apps using Spring 3.x. Both versions are available in the source repository on GitHub.

Adding the Library

Visit the Cloud Foundry Java Client Library GitHub page to obtain the correct components.

Most projects need two dependencies: the Operations API and an implementation of the Client API. Refer to the following sections for more information about how to add the Cloud Foundry Java Client Library as dependencies to a Maven or Gradle project.

Maven

Add the cloudfoundry-client-reactor dependency (formerly known as cloudfoundry-client-spring) to your pom.xml as follows:

```
<dependencies>
    <dependency>
        <groupId>org.cloudfoundry</groupId>
        <artifactId>cloudfoundry-client-reactor</artifactId>
        <version>2.0.0.BUILD-SNAPSHOT</version>
    </dependency>
    <dependency>
        <groupId>org.cloudfoundry</groupId>
        <artifactId>cloudfoundry-operations</artifactId>
        <version>2.0.0.BUILD-SNAPSHOT</version>
    </dependency>
    <dependency>
        <groupId>io.projectreactor</groupId>
        <artifactId>reactor-core</artifactId>
        <version>2.5.0.BUILD-SNAPSHOT</version>
    </dependency>
    <dependency>
        <groupId>io.projectreactor</groupId>
        <artifactId>reactor-netty</artifactId>
        <version>2.5.0.BUILD-SNAPSHOT</version>
    </dependency>
</dependencies>
```

The artifacts can be found in the Spring release and snapshot repositories:

```
<repositories>
    <repository>
        <id>spring-releases</id>
        <name>Spring Releases</name>
        <url>http://repo.spring.io/release</url>
    </repository>
...
</repositories>
```
Gradle

Add the `cloudfoundry-client-reactor` dependency to your `build.gradle` file as follows:

```java
dependencies {
    compile 'org.cloudfoundry:cloudfoundry-client-reactor:2.0.0.BUILD-SNAPSHOT'
    compile 'org.cloudfoundry:cloudfoundry-operations:2.0.0.BUILD-SNAPSHOT'
    compile 'io.projectreactor:reactor-core:2.5.0.BUILD-SNAPSHOT'
    compile 'io.projectreactor:reactor-netty:2.5.0.BUILD-SNAPSHOT'
    ...}
```

The artifacts can be found in the Spring release and snapshot repositories:

```java
repositories {
    maven { url 'http://repo.spring.io/release' }
    ...}

repositories {
    maven { url 'http://repo.spring.io/snapshot' }
    ...}
```

Sample Code

The following is a very simple sample application that connects to a Cloud Foundry instance, logs in, and displays some information about the Cloud Foundry account. When running the program, provide the Cloud Foundry target (e.g. `https://api.run.pivotal.io`) along with a valid user name and password as command-line parameters.
import org.cloudfoundry.client.lib.CloudCredentials;
import org.cloudfoundry.client.lib.CloudFoundryClient;
import org.cloudfoundry.client.lib.domain.CloudApplication;
import org.cloudfoundry.client.lib.domain.CloudService;
import org.cloudfoundry.client.lib.domain.CloudSpace;
import java.net.MalformedURLException;
import java.net.URI;
import java.net.URL;

public final class JavaSample {
    public static void main(String[] args) {
        String target = args[0];
        String user = args[1];
        String password = args[2];

        CloudCredentials credentials = new CloudCredentials(user, password);
        CloudFoundryClient client = new CloudFoundryClient(credentials, getTargetURL(target));
        client.login();

        System.out.println("%nSpaces:%n");
        for (CloudSpace space : client.getSpaces()) {
            System.out.printf("%tspace.getName()");
        }

        System.out.println("%nApplications:%n");
        for (CloudApplication application : client.getApplications()) {
            System.out.printf("%tasApplication.getName()");
        }

        System.out.println("%nServices%n");
        for (CloudService service : client.getServices()) {
            System.out.printf("%tasService.getName()");
        }
    }
}

private static URL getTargetURL(String target) {
    try {
        return URI.create(target).toURL();
    } catch (MalformedURLException e) {
        throw new RuntimeException("The target URL is not valid: " + e.getMessage());
    }
}

For more details about the Cloud Foundry Java Client Library, visit the source repository on GitHub. The domain package shows the objects that you can query and inspect.
Build Tool Integration

Page last updated:

This page assumes you are using version 1.1.2 of either the Cloud Foundry Maven plugin or the Cloud Foundry Gradle plugin.

Maven Plugin

The Cloud Foundry Maven plugin allows you to deploy and manage applications with Maven goals. This plugin provides Maven users with access to the core functionality of the Cloud Foundry cf command-line tool.

Basic Configuration

To install the Cloud Foundry Maven plugin, add the `cf-maven-plugin` to the `<plugins>` section of the `pom.xml` file:

```xml
<plugins>
  <plugin>
    <groupId>org.cloudfoundry</groupId>
    <artifactId>cf-maven-plugin</artifactId>
    <version>1.1.2</version>
  </plugin>
</plugins>
```

This minimal configuration is sufficient to execute many of the Maven goals provided by the plugin, as long as you provide all other necessary configuration information through command-line parameters.

Additional Configuration

Instead of relying on command-line parameters, you can include additional configuration information in the `pom.xml` by nesting a `<configuration>` section within the `cf-maven-plugin` section.

Example:

```xml
<plugins>
  <plugin>
    <groupId>org.cloudfoundry</groupId>
    <artifactId>cf-maven-plugin</artifactId>
    <version>1.1.2</version>
    <configuration>
      <target>http://api.run.pivotal.io</target>
      <org>mycloudfoundry-org</org>
      <space>development</space>
      <appname>my-app</appname>
      <url>my-app.shared-domain.example.com</url>
      <memory>512</memory>
      <instances>2</instances>
      <env>
        <ENV-VAR-NAME>env-var-value</ENV-VAR-NAME>
      </env>
      <services>
        <service>
          <name>my-rabbitmq</name>
          <label>rabbitmq</label>
          <provider>rabbitmq</provider>
          <version>n/a</version>
          <plan>small_plan</plan>
        </service>
      </services>
    </configuration>
  </plugin>
</plugins>
```

After adding and configuring the plugin, you can build and push the application to Cloud Foundry with the following command:

```
mvn clean package cf:push
```
Security Credentials

While you can include Cloud Foundry security credentials in the pom.xml file, a more secure method is to store the credentials in the Maven settings.xml file, using the server XML configuration element, http://maven.apache.org/settings.html#Servers. The default location for this configuration file is ~/.m2/settings.xml.

To implement this:

1. Add a server to the servers section of the settings.xml file. Include the Cloud Foundry security credentials (username and password) and an ID tag. The pom.xml file references this ID to access the security credentials.

   ```xml
   <settings>
   ...
   <servers>
   ...
   <server>
   <id>cloud-foundry-credentials</id>
   <username>my-name@example.com</username>
   <password>s3cr3t</password>
   </server>
   ...
   </servers>
   ...
   </settings>
   ```

2. Add a server configuration element referencing the ID to the pom.xml file:

   ```xml
   <plugin>
   <groupId>org.cloudfoundry</groupId>
   <artifactId>cf-maven-plugin</artifactId>
   <version>1.1.2</version>
   <configuration>
   <server>cloud-foundry-credentials</server>
   ...
   </configuration>
   </plugin>
   ```

Command-Line Usage

Key functionality available with the Cloud Foundry Maven plugin:

<table>
<thead>
<tr>
<th>Maven Goal</th>
<th>Cloud Foundry Command</th>
<th>Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>cflogin</td>
<td>login -u USERNAME</td>
<td>$ mvn cflogin</td>
</tr>
<tr>
<td>cflogout</td>
<td>logout</td>
<td>$ mvn cflogout</td>
</tr>
<tr>
<td>cfapp</td>
<td>app APPNAME</td>
<td>$ mvn cfapp [-Dcf.appname=APPNAME]</td>
</tr>
<tr>
<td>cfapps</td>
<td>apps</td>
<td>$ mvn cfapps</td>
</tr>
<tr>
<td>cf:target</td>
<td>api</td>
<td>$ mvn cf:target</td>
</tr>
<tr>
<td>cf:start</td>
<td>start APPNAME</td>
<td>$ mvn cf:start [-Dcf.appname=APPNAME]</td>
</tr>
<tr>
<td>cf:stop</td>
<td>stop APPNAME</td>
<td>$ mvn cf:stop [-Dcf.appname=APPNAME]</td>
</tr>
<tr>
<td>cf:restart</td>
<td>restart APPNAME</td>
<td>$ mvn cf:restart [-Dcf.appname=APPNAME]</td>
</tr>
<tr>
<td>cf:delete</td>
<td>delete APPNAME</td>
<td>$ mvn cf:delete [-Dcf.appname=APPNAME]</td>
</tr>
<tr>
<td>cf:scale</td>
<td>scale APPNAME -i INSTANCES</td>
<td>$ mvn cf:scale [-Dcf.appname=APPNAME] [-Dcf.instances=INTEGER]</td>
</tr>
<tr>
<td>cf:env</td>
<td>env APPNAME</td>
<td>$ mvn cf:env [-Dcf.appname=APPNAME]</td>
</tr>
<tr>
<td>cf:services</td>
<td>services</td>
<td>$ mvn cf:services</td>
</tr>
<tr>
<td>cf:create-services</td>
<td>create-service SERVICE PLAN SERVICE_INSTANCE</td>
<td>$ mvn cf:create-services</td>
</tr>
<tr>
<td>cf:delete-services</td>
<td>delete-service SERVICE_INSTANCE</td>
<td>$ mvn cf:delete-service</td>
</tr>
</tbody>
</table>
Gradle Plugin

The Cloud Foundry Gradle plugin allows you to deploy and manage applications with Gradle tasks. This plugin provides Gradle users with access to the core functionality of the Cloud Foundry cf command-line tool.

Basic Configuration

To install the Cloud Foundry Gradle plugin, add the `cf-gradle-plugin` as a dependency in the `buildscript` section of the `build.gradle` file:

```groovy
buildscript {
    repositories {
        mavenCentral()
    }
    dependencies {
        classpath 'org.cloudfoundry:cf-gradle-plugin:1.1.2'
    }
}
apply plugin: 'cloudfoundry'
```

This minimal configuration is sufficient to execute many of the Gradle tasks provided by the plugin, as long as you provide all other necessary configuration information through command-line parameters.

Additional Configuration

Instead of relying on command-line parameters, you can add additional configuration information to `build.gradle` in a `cloudfoundry` configuration section:

```groovy
cloudfoundry {
    target = "https://api.run.pivotal.io"
    space = "deployment"
    file = file("path/to/my/file.war")
    uri = "my-app.shared-domain.example.com"
    memory = 512
    instances = 1
    env = [{ "key": "value" }]
    services {"my_rabbitmq" {
        label = "rabbitmq"
        plan = "small_plan"
        bind = true
    }}
}
```

After adding and configuring the plugin you can build and push the application to Cloud Foundry with the following command:

```bash
$ gradle clean assemble cfPush
```

Security Credentials

While you can include Cloud Foundry security credentials in the `build.gradle` file, a more secure method is to store the credentials in a `gradle.properties` file. This file can be placed in either the project directory or in the `~/.gradle` directory.

To implement this, add `cfUsername` and `cfPassword` with the Cloud Foundry security credentials parameters to the `gradle.properties` file as follows:

```plaintext
cfUsername=user@example.com
cfPassword=examplePassword
```
Command-Line Usage

Key functionality available with the Cloud Foundry Gradle plugin:

<table>
<thead>
<tr>
<th>Gradle Task</th>
<th>Cloud Foundry Command</th>
<th>Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>cfLogin</td>
<td>login -u USERNAME</td>
<td>$ gradle cfLogin</td>
</tr>
<tr>
<td>cfLogout</td>
<td>logout</td>
<td>$ gradle cfLogout</td>
</tr>
<tr>
<td>cfApp</td>
<td>app APPNAME</td>
<td>$ gradle cfApp [-PcfApplication=APPNAME]</td>
</tr>
<tr>
<td>cfApps</td>
<td>apps</td>
<td>$ gradle cfApps</td>
</tr>
<tr>
<td>cfTarget</td>
<td>api</td>
<td>$ gradle cfTarget</td>
</tr>
<tr>
<td>cfStart</td>
<td>start APPNAME</td>
<td>$ gradle cfStart [-PcfApplication=APPNAME]</td>
</tr>
<tr>
<td>cfStop</td>
<td>stop APPNAME</td>
<td>$ gradle cfStop [-PcfApplication=APPNAME]</td>
</tr>
<tr>
<td>cfRestart</td>
<td>restart APPNAME</td>
<td>$ gradle cfRestart [-PcfApplication=APPNAME]</td>
</tr>
<tr>
<td>cfDelete</td>
<td>delete APPNAME</td>
<td>$ gradle cfDelete [-PcfApplication=APPNAME]</td>
</tr>
<tr>
<td>cfScale</td>
<td>scale APPNAME -i INSTANCES</td>
<td>$ gradle cfScale [-PcfApplication=APPNAME] [-PcfInstances=INTEGER]</td>
</tr>
<tr>
<td>cfEnv</td>
<td>env APPNAME</td>
<td>$ gradle cfEnv [-PcfApplication=APPNAME]</td>
</tr>
<tr>
<td>cfServices</td>
<td>services</td>
<td>$ gradle cfServices</td>
</tr>
<tr>
<td>cfCreateService</td>
<td>create-service SERVICE PLAN SERVICE_INSTANCE</td>
<td>$ gradle cfCreateService</td>
</tr>
<tr>
<td>cfDeleteServices</td>
<td>delete-service SERVICE_INSTANCE</td>
<td>$ gradle cfDeleteService</td>
</tr>
<tr>
<td>cfBind</td>
<td>bind-service APPNAME SERVICE_INSTANCE</td>
<td>$ gradle cfBind</td>
</tr>
<tr>
<td>cfUnbind</td>
<td>unbind-service APPNAME SERVICE_INSTANCE</td>
<td>$ gradle cfUnbind</td>
</tr>
</tbody>
</table>

Note: There are no quotes around either the username or password.
BOSH Custom Trusted Certificate Support

Configure

Java Buildpack versions 3.7 and later support BOSH configured custom trusted certificates.

Run the following command to configure support for this feature:

```bash
cf set-env APP-NAME JBP_CONFIG_CONTAINER_CERTIFICATE_TRUST_STORE '{enabled: true}'
```

Alternatively, you can modify the buildpack by setting the `enabled` property to `true` in `config/container_certificate_trust_store.yml`.

For more information see the official Java Buildpack documentation for this feature.
Node.js Buildpack

Push Node.js Apps

Cloud Foundry automatically uses the Node.js buildpack if it detects a `package.json` file in the root directory of your project.

If your Cloud Foundry deployment does not have the Node.js buildpack installed or the installed version is out of date, you can use the latest version by specifying it with the `-b` option when pushing your application. For example:

```
bash
cf push my_app -b https://github.com/cloudfoundry/buildpack-nodejs.git
```

For more detailed information about deploying Node.js apps, see the following topics:

- Tips for Node.js Developers
- Environment Variables Defined by the Node Buildpack
- Configuring Service Connections for Node

You can find the source for the buildpack on GitHub: https://github.com/cloudfoundry/heroku-buildpack-nodejs

Supported Versions

Supported Node versions can be found in the release notes.

Specify a Node.js Version

Set `engines.node` in `package.json` to the semver range or the specific version of node you are using:

```
"engines": {  
  "node": "6.9.x"
}
```

or

```
"engines": {  
  "node": "6.9.0"
}
```

If you try to use a version that is not currently supported, staging your app fails with the following error message:

```
$ Could not get translated url, exited with: DEPENDENCY_MISSING_IN_MANIFEST...
$ !
$ !  exit
$ !
$ !  Staging failed. Buildpack compilation step failed
```

Specify an npm Version

Set `engines.npm` in `package.json` to the semver range or specific version of npm you are using:

```
"engines": {  
  "node": "6.9.x",  
  "npm": "2.15.x"
}
```

or
If you do not specify an npm version, your app uses the default npm packaged with your app's Node.js version.

If your environment cannot connect to the internet and you specified a non-supported version of npm, the buildpack fails to download npm and you see the following error message:

```bash
5  We're unable to download the version of npm you've provided (...).
5  Please remove the npm version specification in package.json (...)
5  Staging failed. Buildpack compilation step failed
```

Vendor App Dependencies

In order to vendor dependencies for an app using the Node.js buildpack, use `npm`:

```bash
$ cd APP-DIR
$ npm install # vendors into APP-DIR/node_modules
```

The `cf push` command uploads the vendored dependencies with the app.

**Note:** For an app to run in a disconnected environment, it must vendor its dependencies. For more information, see [Disconnected environments](#)

OpenSSL Support

The `nodejs-buildpack` packages binaries of Node.js with OpenSSL that are statically linked. The Node.js buildpack supports Node.js 4.x and greater, which relies on the Node.js release cycle to provide OpenSSL updates. The `binary-builder` enables [static OpenSSL compilation](#).

Proxy Support

If you need to use a proxy to download dependencies during staging, you can set the `http_proxy` and/or `https_proxy` environment variables. For more information, see the [Proxy Usage Docs](#).

BOSH Configured Custom Trusted Certificate Support

Node.js hardcodes root CA certs in its source code. To use BOSH configured custom trusted certificates, a developer must pass the specified CAs to the `tls.connect` function as extra arguments.

Help and Support

Join the #buildpacks channel in our Slack community if you need any further assistance.

For more information about using and extending the Node.js buildpack in Cloud Foundry, see the [nodejs-buildpack GitHub repository](#).

You can find current information about this buildpack on the Node.js buildpack [release page](#) in GitHub.
Tips for Node.js Applications

Page last updated:

This topic provides Node-specific information to supplement the general guidelines in the Deploy an Application topic.

Application Package File

Cloud Foundry expects a `package.json` in your Node.js app. You can specify the version of Node.js you want to use in the `engine` node of your `package.json` file.

In general, Cloud Foundry supports the two most recent versions of Node.js. See the GitHub Node.js buildpack page for current information.

Example `package.json` file:

```
{
  "name": "first",
  "version": "0.0.1",
  "author": "Demo",
  "dependencies": {
    "express": "3.4.8",
    "consolidate": "0.10.0",
    "swig": "1.3.2"
  },
  "engines": {
    "node": "0.12.7",
    "npm": "2.7.4"
  }
}
```

Application Port

You must use the PORT environment variable to determine which port your app should listen on. In order to also run your app locally, you may want to make port 3000 the default:

```
app.listen(process.env.PORT || 3000);
```

Application Start Command

Node.js apps require a start command. You can specify the web start command for a Node.js app in a Procfile or in the app deployment manifest. For more information about Procfiles, see the Configuring a Production Server topic.

The first time you deploy, you are asked if you want to save your configuration. This saves a `manifest.yml` in your app with the settings you entered during the initial push. Edit the `manifest.yml` file and create a start command as follows:

```
applications:
  - name: my-app
    command: node my-app.js
    ... the rest of your settings ...
```

Alternately, specify the start command with `cf push`:

```
cf push -e "node my-app.js"
```

Application Bundling
You do not need to run `npm install` before deploying your app. Cloud Foundry runs it for you when your app is pushed. If you prefer to run `npm install` and create a `node_modules` folder inside of your app, this is also supported.

Solve Discovery Problems

If Cloud Foundry does not automatically detect that your app is a Node.js app, you can override the auto-detection by specifying the Node.js buildpack.

Add the buildpack into your `manifest.yml` and re-run `cf push` with your manifest:

```yaml
---
applications:
- name: my-app
  buildpack: https://github.com/cloudfoundry/nodejs-buildpack
  ... the rest of your settings ...
```

Alternately, specify the buildpack on the command line with `cf push -b`:

```
$ cf push my-app -b https://github.com/cloudfoundry/nodejs-buildpack
```

Bind Services

Refer to Configure Service Connections for Node.js.

About the Node.js Buildpack

For information about using and extending the Node.js buildpack in Cloud Foundry, see the [nodejs-buildpack repository](https://github.com/cloudfoundry/nodejs-buildpack).

You can find current information about this buildpack on the Node.js buildpack release page in GitHub.

The buildpack uses a default Node.js version. To specify the versions of Node.js and npm an app requires, edit the app’s `package.json`, as described in “node.js and npm versions” in the [nodejs-buildpack repository](https://github.com/cloudfoundry/nodejs-buildpack).

Environment Variables

You can access environments variable programatically.

For example, you can obtain `VCAP_SERVICES` like this:

```javascript
process.env.VCAP_SERVICES
```

Environment variables available to you include both those defined by the system and those defined by the Node.js buildpack, as described below.

**BUILD_DIR**

Directory into which Node.js is copied each time a Node.js app is run.

**CACHE_DIR**

Directory that Node.js uses for caching.

**PATH**
The system path used by Node.js.

```
PATH=/home/vcap/app/bin:/home/vcap/app/node_modules/bin:/bin:/usr/bin
```
Environment Variables Defined by the Node Buildpack

When you use the Node buildpack, you get three Node-specific environment variables in addition to the regular Cloud Foundry environment variables.

- **BUILD_DIR** — The directory into which Node.js is copied each time a Node.js application is run.
- **CACHE_DIR** — The directory that Node.js uses for caching.
- **PATH** — The system path used by Node.js:
  ```bash
  PATH=/home/vcap/app/bin:/home/vcap/app/node_modules/.bin:/bin:/usr/bin
  ```
Configuring Service Connections for Node.js

This guide is for developers who wish to bind a data source to a Node.js application deployed and running on Cloud Foundry.

Parse VCAP_SERVICES for Credentials

You must parse the VCAP_SERVICES environment variable in your code to get the required connection details such as host address, port, user name, and password.

For example, if you are using PostgreSQL, your VCAP_SERVICES environment variable might look something like this:

```
{
  "mypostgres": [{
    "name": "myinstance",
    "credentials": {
      "uri": "postgres://myusername:mypassword@host.example.com:5432/serviceinstance"
    }
  }]
}
```

This example JSON is simplified; yours may contain additional properties.

Parse with cfenv

The `cfenv` package provides access to Cloud Foundry application environment settings by parsing all the relevant environment. The settings are returned as JavaScript objects. `cfenv` provides reasonable defaults when running locally, as well as when running as a Cloud Foundry application.

- [https://www.npmjs.org/package/cfenv](https://www.npmjs.org/package/cfenv)

Manual Parsing

First, parse the VCAP_SERVICES environment variable.

For example:

```javascript
var vcap_services = JSON.parse(process.env.VCAP_SERVICES)
```

Then pull out the credential information required to connect to your service. Each service packages requires different information. If you are working with Postgres, for example, you will need a `uri` to connect. You can assign the value of the `uri` to a variable as follows:

```javascript
var uri = vcap_services.mypostgres[0].credentials.uri
```

Once assigned, you can use your credentials as you would normally in your program to connect to your database.

Connecting to a Service

You must include the appropriate package for the type of services your application uses. For example:

- Rabbit MQ via the `amqp` module
- Mongo via the `mongodb` and `mongoose` modules
- MySQL via the `mysql` module
- Postgres via the `pg` module
- Redis via the `redis` module
Add the Dependency to package.json

Edit `package.json` and add the intended module to the `dependencies` section. Normally, only one would be necessary, but for the sake of the example we will add all of them:

```json
{
    "name": "hello-node",
    "version": "0.0.1",
    "dependencies": {
        "express": "***",
        "mongodb": "***",
        "mongoose": "***",
        "mysql": "***",
        "pg": "***",
        "redis": "***",
        "amqp": "***"
    },
    "engines": {
        "node": "0.8.x"
    }
}
```

You must run `npm shrinkwrap` to regenerate your `npm-shrinkwrap.json` file after you edit `package.json`.

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.NET Core Buildpack

Page last updated:

This topic describes how to push Cloud Foundry apps using the .NET Core buildpack. You can find supported ASP.NET Core versions in the .NET Core buildpack release notes.

Note: The .NET Core buildpack only works with ASP.NET Core. For apps which are not based on this new toolchain, please refer to the legacy .NET buildpack.

Push an App

Cloud Foundry automatically uses the .NET Core buildpack when:

- The pushed app contains one or more project.json files.
- The app is pushed from the output directory of the dotnet publish command.

If your Cloud Foundry deployment does not have the .NET Core buildpack installed or the installed version is out of date, push your app with the -b option to specify the buildpack:

$ cf push MY_APP -b https://github.com/cloudfoundry/dotnet-core-buildpack.git

If you do not want to use latest stable beta release of the .NET CLI, specify the version in the global.json file.


For a basic example, see this Hello World sample.

Configure the Listen Port

For your .NET Core app to work on Cloud Foundry, you must modify the Main method to make the app listen on the port specified by the $PORT environment variable, which Cloud Foundry sets automatically.

1. Open the file that contains your Main method.

2. Add a using statement to the top of the file:

```csharp
using Microsoft.Extensions.Configuration;
```

3. Add the following lines before the line var host = new WebHostBuilder();

```csharp
var config = new ConfigurationBuilder()
    .AddCommandLine(args)
    .Build();
```

This allows the buildpack to pass the correct port from $PORT to the app when running the initial startup command.

4. Remove the following line from the Main method.

```csharp
.UseContentRoot(Directory.GetCurrentDirectory())
```

5. Add this line after UseKestrel();

```csharp
.UseConfiguration(config)
```

6. Save the file, and then open project.json.

7. Add the following dependency:
8. Add the following property to the `buildOptions` section:

```json
  "copyToOutput": {
    "include": ["wwwroot", "Areas/*/Views", "Views", "appsettings.json"]
  }
```

9. Remove the following line from the `Startup` method:

```csharp
  .SetBasePath(env.ContentRootPath)
```

10. If your app requires any other files at runtime, such as JSON configuration files, add them to the `include` section of `copyToOutput`.

11. Save.

With these changes, the `dotnet run` command copies your app `Views` to the build output, where the .NET CLI can find them. Refer to the following example `Main` method:

```csharp
public static void Main(string[] args)
{
  var config = new ConfigurationBuilder()
    .AddCommandLine(args)
    .Build();
  var host = new WebHostBuilder()
    .UseKestrel()
    .UseConfiguration(config)
    .UseStartup<Startup>()
    .Build();
  host.Run();
}
```

**Note:** The samples provided in the [cli-samples repository](https://github.com/pivotal-cf(cli-samples) and the templates provided by Visual Studio and Yeoman work with this buildpack after you have followed the steps above.

---

## Deploy Apps with Multiple Projects

To deploy an app that contains multiple projects, specify the project you want the buildpack to run as the main project.

Create a `deployment` file in the root folder of the .NET solution file which sets the path to the main project. You can also specify the path to the main project as the project folder or the project file, `.xproj` or `.csproj`.

For example, if a solution contains three projects in the `src` folder, the main project `MyApp.Web`, `MyApp.DAL`, and `MyApp.Services`, format the `deployment` file as follows:

```json
[config]
  project = src/MyApp.Web
```

In this case, the buildpack automatically compiles the `MyApp.DAL` and `MyApp.Services` projects if the `project.json` file of the main project lists them as dependencies. The buildpack attempts to execute the main project with `dotnet run -p src/MyApp.Web`, assuming the project is an xproj project.

---

## Push an App in a Disconnected Environment
For offline use, you can cache the binaries in `manifest.yml` with the buildpack.

You can push apps with their other dependencies following these steps:

1. Publish the app by running `dotnet publish -r ubuntu.14.04-x64`.

   **Note:** For this publish command to work, modify your app code so the .NET CLI publishes it as a self-contained app. For more information, see [NET Core Application Deployment](https://docs.microsoft.com/en-us/dotnet/core/deploying).

2. Navigate to the `bin/<Debug|Release>/<framework>/<runtime>/publish` directory. Or, if your app uses a `manifest.yml`, specify a path to the publish output folder. This allows you to push your app from any directory.

3. Push your app.

### Disabling the NuGet Package Cache

You may need to disable NuGet package caching, or clear NuGet packages cached in the staging environment, in one of the following scenarios:

- Your app is failing to stage because it runs out of space, exceeding the maximum allowable disk quota.
- You have added pre-release packages to test a new feature, then decided to revert back to the main NuGet feed. The packages you changed may need to be removed from the cache to avoid conflicts.

Disabling NuGet caching both clears any existing NuGet dependencies from the staging cache and prevents the buildpack from adding NuGet dependencies to the staging cache.

To disable NuGet package caching, set the `CACHE_NUGET_PACKAGES` environment variable to `false`. If the variable is not set, or set to a different value, there is no change. Perform one of the following procedures to set `CACHE_NUGET_PACKAGES` to `false`:

- Locate your application manifest, `manifest.yml`, and set the `CACHE_NUGET_PACKAGES` environment variable, following the format of the example below:

```yaml
---
applications:
  - name: sample-aspnetcore-app
    memory: 512M
    env:
      CACHE_NUGET_PACKAGES: false
```

- Use `cf set-env` to set the `CACHE_NUGET_PACKAGES` environment variable on the command line:

```
$ cf set-env YOUR-APP CACHE_NUGET_PACKAGES false
```

See the [Environment Variables](https://docs.bluemix.net/developer-guide/deploy-continuous.html#environment-variables) section of the Deploying with Application Manifests topic for more information.

### Legacy .NET Buildpack

There is also a legacy .NET buildpack built by the Cloud Foundry community which addresses applications not based on .NET Core. However, it requires you to write and compile your apps using Mono (e.g. via Xamarin Studio, MonoDevelop or xbuild).
Use the PHP buildpack with PHP or HHVM runtimes.

Supported Software and Versions

The release notes page has a list of currently supported modules and packages.

- **PHP Runtimes**
  - php-cli
  - php-cgi
  - php-fpm

- **Third-Party Modules**
  - New Relic, in connected environments only.

Push an App

30 Second Tutorial

Getting started with this buildpack is easy. With the cf command line utility installed, open a shell, change directories to the root of your PHP files and push your application using the argument -b https://github.com/cloudfoundry/php-buildpack.git.

Example:

```bash
$ mkdir my-php-app
$ cd my-php-app
$ cat << EOF > index.php
<?php
phpinfo();
?>
EOF
$ cf push -m 128M -b https://github.com/cloudfoundry/php-buildpack.git my-php-app
```

Change my-php-app in the above example to a unique name on your target Cloud Foundry instance to prevent a hostname conflict error and failed push.

The example above creates and pushes a test application, my-php-app, to Cloud Foundry. The -b argument instructs CF to use this buildpack. The remainder of the options and arguments are not specific to the buildpack, for questions on those consult the output of `cf help push`.

Here's a breakdown of what happens when you run the example above.

- **On your PC:**
  - It will create a new directory and one PHP file, which just invokes `phpinfo()`.
  - Run cf to push your application. This will create a new application with a memory limit of 128M (more than enough here) and upload our test file.

- **Within Cloud Foundry:**
  - The buildpack is executed.
  - Application files are copied to the `htdocs` folder.
  - Apache HTTPD & PHP are downloaded, configured with the buildpack defaults and run.
  - Your application is accessible at the URL `http://my-php-app.example.com` (Replacing example.com with the domain of your public CF provider or private instance).

More information about deploying
While the 30 Second Tutorial shows how quick and easy it is to get started using the buildpack, it skips over quite a bit of what you can do to adjust, configure and extend the buildpack. The following sections and links provide a more in-depth look at the buildpack.

Features

Here are some special features of the buildpack.

- Supports running commands or migration scripts prior to application startup.
- Supports an extension mechanism that allows the buildpack to provide additional functionality.
- Allows for application developers to provide custom extensions.
- Easy troubleshooting with the BP_DEBUG environment variable.
- Download location is configurable, allowing users to host binaries on the same network (i.e. run without an Internet connection)
- Smart session storage, defaults to file w/sticky sessions but can also use redis for storage.

Examples

Here are some example applications that can be used with this buildpack.

- **php-info** This app has a basic index page and shows the output of `phpinfo()`.
- **PHPMyAdmin** A deployment of PHPMyAdmin that uses bound MySQL services.
- **PHPPgAdmin** A deployment of PHPPgAdmin that uses bound PostgreSQL services.
- **Drupal** A deployment of Drupal that uses bound MySQL service.
- **CodeIgniter** CodeIgniter tutorial application running on CF.
- **Stand Alone** An example which runs a standalone PHP script.
- **pgbouncer** An example which runs the PgBouncer process in the container to pool database connections.
- **phalcon** An example which runs a Phalcon based application.
- **composer** An example which uses Composer.

Advanced Topics

See the following topics:

- **Composer**
- **Sessions**
- **New Relic**
- **Configuration**
- **Deploying and Developing PHP Apps**
- **Tips for PHP Developers**

You can find the source for the buildpack on GitHub: [https://github.com/cloudfoundry/php-buildpack](https://github.com/cloudfoundry/php-buildpack)

Proxy Support

If you need to use a proxy to download dependencies during staging, you can set the http_proxy and/or https_proxy environment variables. For more information, see the [Proxy Usage Docs](https://github.com/cloudfoundry/php-buildpack).

BOSH Configured Custom Trusted Certificate Support

For versions of PHP 5.6.0 and later, the default cert location is /usr/lib/ssl/certs, which symlinks to /etc/ssl/certs and supports BOSH configured custom trusted certificates out of the box.
Help and Support

Join the #buildpacks channel in our Slack community if you need any further assistance.

For more information about using and extending the PHP buildpack in Cloud Foundry, see the php-buildpack GitHub repository.

You can find current information about this buildpack on the PHP buildpack release page in GitHub.

License

The Cloud Foundry PHP Buildpack is released under version 2.0 of the Apache License.
Composer

Composer is activated when you supply a composer.json or composer.lock file. A composer.lock is not required, but is strongly recommended for consistent deployments.

You can require dependencies for packages and extensions. Extensions must be prefixed with the standard ext-. If you reference an extension that is available to the buildpack, it will automatically be installed. See the main README of composer for a list of supported extensions.

The buildpack uses the version of PHP specified in your composer.json or composer.lock file. Composer settings override the version set in the options.json file.

The PHP buildpack supports a subset of the version formats supported by Composer. The buildpack supported formats are:

<table>
<thead>
<tr>
<th>Example</th>
<th>Expected Version</th>
</tr>
</thead>
<tbody>
<tr>
<td>5.3.*</td>
<td>latest 5.4.x release (5.3 is not supported)</td>
</tr>
<tr>
<td>&gt;=5.3</td>
<td>latest 5.4.x release (5.3 is not supported)</td>
</tr>
<tr>
<td>5.4.*</td>
<td>latest 5.4.x release</td>
</tr>
<tr>
<td>&gt;=5.4</td>
<td>latest 5.4.x release</td>
</tr>
<tr>
<td>5.5.*</td>
<td>latest 5.5.x release</td>
</tr>
<tr>
<td>&gt;=5.5</td>
<td>latest 5.5.x release</td>
</tr>
<tr>
<td>5.4.x</td>
<td>specific 5.4.x release that is listed</td>
</tr>
<tr>
<td>5.5.x</td>
<td>specific 5.5.x release that is listed</td>
</tr>
</tbody>
</table>

Configuration

The buildpack runs with a set of default values for Composer. You can adjust these values by adding a .bp-config/options.json file to your application and setting any of the following values in it.

<table>
<thead>
<tr>
<th>Variable</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>COMPOSER_VERSION</td>
<td>The version of Composer to use. It defaults to the latest bundled with the buildpack.</td>
</tr>
<tr>
<td>COMPOSER_INSTALL_OPTIONS</td>
<td>A list of options that should be passed to composer install. This defaults to --no-interaction --no-dev --no-progress. The --no-progress option must be used due to the way the buildpack calls Composer.</td>
</tr>
<tr>
<td>COMPOSER_VENDOR_DIR</td>
<td>Allows you to override the default value used by the buildpack. This is passed through to Composer and instructs it where to create the vendor directory. Defaults to $(BUILD_DIR)/{LIBDIR}/vendor.</td>
</tr>
<tr>
<td>COMPOSER_BIN_DIR</td>
<td>Allows you to override the default value used by the buildpack. This is passed through to Composer and instructs it where to place executables from packages. Defaults to $(BUILD_DIR)/php/bin.</td>
</tr>
<tr>
<td>COMPOSER_CACHE_DIR</td>
<td>Allows you to override the default value used by the buildpack. This is passed through to Composer and instructs it where to place its cache files. Generally you should not change this value. The default is $(CACHE_DIR)/composer which is a subdirectory of the cache folder passed in to the buildpack. Composer cache files will be restored on subsequent application pushes.</td>
</tr>
</tbody>
</table>

By default, the PHP buildpack uses the composer.json and composer.lock files that reside inside the root directory, or in the directory specified as WEBDIR in your options.json. If you have composer files inside your app, but not in the default directories, use a COMPOSER_PATH environment variable for your app to specify this custom location, relative to the app root directory. Note that the composer.json and composer.lock files must be in the same directory.

Github API Request Limits

Composer uses Github's API to retrieve zip files for installation into the application folder. If you do not vendor dependencies before pushing an app, Composer will fetch dependencies during staging using the Github API.

Github's API is request-limited. If you reach your daily allowance of API requests (typically 60), Github's API returns a 403 error and staging fails.
There are two ways to avoid the request limit:

1. Vendor dependencies before pushing your application.
2. Supply a Github OAuth API token.

Vendor Dependencies

To vendor dependencies, you must run `composer install` before you push your application. You might also need to configure `COMPOSER_VENDOR_DIR` to "vendor".

Supply a Github Token

Composer can use Github API OAuth tokens, which increase your request limit, typically to 5000 per day.

During staging, the buildpack looks for this token in the environment variable `COMPOSER_GITHUB_OAUTH_TOKEN`. If you supply a valid token, Composer uses it. This mechanism does not work if the token is invalid.

To supply the token, you can use either of the following methods:

1. `cf set-env YOUR_APP_NAME COMPOSER_GITHUB_OAUTH_TOKEN "OAUTH_TOKEN_VALUE"`
2. Add the token to the `env` block of your application manifest.

Buildpack Staging Environment

Composer runs in the buildpack staging environment. Variables set with `cf set-env` or with a `manifest.yml `env` block` are visible to Composer.

For example:

```
$ cf push a_symfony_app --no-start
$ cf set-env a_symfony_app SYMFONY_ENV "prod"
$ cf start a_symfony_app
```

In this example, `a_symfony_app` is supplied with an environment variable, `SYMFONY_ENV`, which is visible to Composer and any scripts started by Composer.

Non-configurable Environment Variables

User-assigned environment variables are applied to staging and runtime. Unfortunately, `LD_LIBRARY_PATH` and `PHPRC` must be different for staging and runtime. The buildpack takes care of setting these variables, which means user values for these variables are ignored.
Sessions

Usage

When your application has one instance, it’s mostly safe to use the default session storage, which is the local file system. You would only see problems if your single instance crashes as the local file system would go away and you’d lose your sessions. For many applications, this will work just fine but please consider how this will impact your application.

If you have multiple application instances or you need a more robust solution for your application, then you’ll want to use Redis or Memcached as a backing store for your session data. The build pack supports both and when one is bound to your application it will detected it and automatically configure PHP to use it for session storage.

By default, there’s no configuration necessary. Create a Redis or Memcached service, make sure the service name contains `redis-sessions` or `memcached-sessions` and then bind the service to the application.

Example:

```bash
$ cf create-service redis some-plan app-redis-sessions
$ cf bind-service app app-redis-sessions
$ cf restage app
```

If you want to use a specific service instance or change the search key, you can do that by setting either `REDIS_SESSION_STORE_SERVICE_NAME` or `MEMCACHED_SESSION_STORE_SERVICE_NAME` in `.bp-config/options.json` to the new search key. The session configuration extension will then search the bound services by name for the new session key.

Configuration Changes

When detected, the following changes will be made.

Redis

- the `redis` PHP extension will be installed, which provides the session save handler
- `session.name` will be set to `PHPSESSIONID` this disables sticky sessions
- `session.save_handler` is configured to `redis`
- `session.save_path` is configured based on the bound credentials, for example: `tcp://host:port?auth=pass`

Memcached

- the `memcached` PHP extension will be installed, which provides the session save handler
- `session.name` will be set to `PHPSESSIONID` this disables sticky sessions
- `session.save_handler` is configured to `memcached`
- `session.save_path` is configured based on the bound credentials (i.e. `PERSISTENT=app_sessions host:port`)
- `memcached.sess_binary` is set to `On`
- `memcached.use_sasl` is set to `On`, which enables authentication
- `memcached.sess_sasl_username` and `memcached.sess_sasl_password` are set with the service credentials
New Relic

Page last updated:

New Relic collects analytics about application and client-side performance.

Configuration

There are two ways to configure New Relic for the PHP buildpack.

With a CF service

Bind a NewRelic service to the app. The buildpack will automatically detect and set up NewRelic.

This should work as long as the VCAP_SERVICES environment variable contains a service called newrelic. That service has a key called credentials and that, in turn, has a key called licenseKey.

WARNING: This will not work with user provided services.

With a License Key

If you already have a New Relic account, use this method.

1. Go to the New Relic website to find your license key.

2. Set the value of the environment variable NEWRELIC_LICENSE to your NewRelic license key, either through the manifest.yml file or with the cf set-env command.

For more information, see https://github.com/cloudfoundry/php-buildpack#supported-software
PHP Buildpack Configuration

Page last updated:

Defaults

The PHP buildpack stores all of its default configuration settings in the defaults directory.

options.json

The options.json file is the configuration file for the buildpack itself. It instructs the buildpack what to download, where to download it from, and how to install it. It allows you to configure package names and versions (i.e. PHP, HTTPD, or Nginx versions), the web server to use (HTTPD, Nginx, or None), and the PHP extensions that are enabled.

The buildpack overrides the default options.json file with any configuration it finds in the .bp-config/options.json file of your application.

Below is an explanation of the common options you might need to change.

<table>
<thead>
<tr>
<th>Variable</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>WEB_SERVER</td>
<td>Sets the web server to use. Must be one of httpd, nginx, or none. This value defaults to httpd.</td>
</tr>
<tr>
<td>HTTPD_VERSION</td>
<td>Sets the version of Apache HTTPD to use. Currently the build pack supports the latest stable version. This value will default to the latest release that is supported by the build pack.</td>
</tr>
<tr>
<td>ADMIN_EMAIL</td>
<td>The value used in HTTPD's configuration for ServerAdmin.</td>
</tr>
<tr>
<td>NGINX_VERSION</td>
<td>Sets the version of Nginx to use. By default, the buildpack uses the latest stable version.</td>
</tr>
<tr>
<td>PHP_VERSION</td>
<td>Sets the version of PHP to use.</td>
</tr>
<tr>
<td>PHP_EXTENSIONS</td>
<td>A list of the extensions to enable. bz2, zlib, curl, and mcrypt are enabled by default.</td>
</tr>
<tr>
<td>PHP_MODULES</td>
<td>A list of the modules to enable. No modules are explicitly enabled by default, however the buildpack automatically chooses fpm or cli. You can explicitly enable any or all of: fpm, cli, cgi, and pear.</td>
</tr>
<tr>
<td>ZEND_EXTENSIONS</td>
<td>A list of the Zend extensions to enable. Nothing is enabled by default.</td>
</tr>
<tr>
<td>APP_START_CMD</td>
<td>When the WEB_SERVER option is set to 'none', this command is used to start your app. If WEB_SERVER and APP_START_CMD are not set, then the buildpack searches for app.php, main.php, run.php, or start.php (in that order). This option accepts arguments.</td>
</tr>
<tr>
<td>WEBDIR</td>
<td>The root directory of the files served by the web server specified in WEB_SERVER. Defaults to htdocs. Other common settings are public, static, or html. Path is relative to the root of your application.</td>
</tr>
<tr>
<td>LIBDIR</td>
<td>This path is added to PHP's include_path. Defaults to lib. Path is relative to the root of your application.</td>
</tr>
<tr>
<td>HTTP_PROXY</td>
<td>The buildpack downloads uncached dependencies using HTTP. If you are using a proxy for HTTP access, set its URL here.</td>
</tr>
<tr>
<td>HTTPS_PROXY</td>
<td>The buildpack downloads uncached dependencies using HTTPS. If you are using a proxy for HTTPS access, set its URL here.</td>
</tr>
<tr>
<td>ADDITIONAL_PREPROCESS_CMDS</td>
<td>A list of additional commands that will run prior to the application starting. For example, you might use this command to run migration scripts or static caching tools before the application launches.</td>
</tr>
</tbody>
</table>

For details about supported versions, please read the release notes for your buildpack version.

HTTPD, Nginx, and PHP configuration

The buildpack automatically configures HTTPD, Nginx, and PHP for your application. This section explains how to modify the configuration.

The .bp-config directory in your application can contain configuration overrides for these components. Name the directories httpd, nginx, and php.

For example: .bp-config httpd nginx php

Each directory can contain configuration files that the component understands.

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For example, to change HTTPD logging configuration:

```
$ ls -l .bp-config/httpd/extra/
total 8
-rw-r--r-- 1 daniel staff 396 Jan 3 08:31 httpd-logging.conf
```

In this example, the `httpd-logging.conf` file overrides the one provided by the buildpack. We recommend that you copy the default from the buildpack and modify it.

The default configuration files are found in the PHP Buildpack `/defaults/config` directory.

Take care when modifying configurations, as it might cause your application to fail, or cause Cloud Foundry to fail to stage your application.

You can add your own configuration files. The components will not know about these, so you must ensure that they are included. For example, you can add an include directive to the `httpd configuration` to include your file:

```ini
ServerRoot "${HOME}/httpd"
Listen ${PORT}
ServerAdmin "${HTTPD_SERVER_ADMIN}"
ServerName "0.0.0.0"
DocumentRoot "${HOME}/#{WEBDIR}"
Include conf/extra/httpd-modules.conf
Include conf/extra/httpd-directories.conf
Include conf/extra/httpd-mime.conf
Include conf/extra/httpd-logging.conf
Include conf/extra/httpd-mpm.conf
Include conf/extra/httpd-default.conf
Include conf/extra/httpd-remoteip.conf
Include conf/extra/httpd-php.conf
Include conf/extra/httpd-my-special-config.conf
```

```
# This line includes your additional file.
```

**PHP Extensions**

PHP extensions are easily enabled by setting the `PHP_EXTENSIONS` or `ZEND_EXTENSIONS` option in `.bp-config/options.json`. Use these options to install bundled PHP extensions.

If an extension is already present and enabled in the compiled php, for example `intl`, you do not need to explicitly enable it through `PHP_EXTENSIONS` or `ZEND_EXTENSIONS` in `.bp-config/options.json` to use that extension.

**PHP_EXTENSIONS vs. ZEND_EXTENSIONS**

PHP has two kinds of extensions, “PHP extensions” and “Zend extensions”. These hook into the PHP executable in different ways.

The buildpack cannot know, in advance, what kind of extension you are requesting. This is why there are two variables, and why your app will fail if you say a Zend Extension is a PHP Extension, or vice versa.

If you see this error:

```
php-fpm | [warn-ioncube] The example Loader is a Zend-Engine extension and not a module (pid 40)
php-fpm | [warn-ioncube] Please specify the Loader using 'zend_extension' in php.ini (pid 40)
php-fpm | NOTICE: PHP message: PHP Fatal error: Unable to start example Loader module in Unknown on line 0
```

Try moving the `example` extension from `PHP_EXTENSIONS` to `ZEND_EXTENSIONS`, then re-pushing your application.

If you see this error:

```
NOTICE: PHP message: PHP Warning: example MUST be loaded as a Zend extension in Unknown on line 0
```

Try moving the `example` extension from `ZEND_EXTENSIONS` to `PHP_EXTENSIONS`, then re-pushing your application.

**PHP Modules**

The following modules can be included by adding it to the `PHP_MODULES` list:
By default, the buildpack installs the cli module when you push a standalone application, and it installs the fpm module when you run a web application. You must specify cgi and pear if you want them installed.

Buildpack Extensions

The buildpack comes with extensions for its default behavior. These are the HTTPD, Nginx, PHP, and NewRelic extensions.

The buildpack is designed with an extension mechanism, allowing application developers to add behavior to the buildpack without modifying the buildpack code.

When an application is pushed, the buildpack runs any extensions found in the .extensions directory of your application.

The Developer Documentation explains how to write extensions.
Deploying and Developing PHP Apps

Page last updated:

This document is intended to guide you through the process of deploying PHP applications to Elastic Runtime. If you experience a problem with deploying PHP apps, check the Troubleshooting section below.

Getting Started

Prerequisites

- Basic PHP knowledge
- The Cloud Foundry Command Line Interface (cf CLI) installed on your workstation

A First PHP Application

```
$ mkdir my-php-app
$ cd my-php-app
$ cat << EOF > index.php
<?php
phpinfo();
EOF
$ cf push my-php-app -m 128M
```

Change “my-php-app” to a unique name, otherwise you get an error and the push fails.

The example above creates and pushes a test application, “my-php-app”, to Cloud Foundry.

Here is a breakdown of what happens when you run the example above:

- On your workstation…
  - It creates a new directory and one PHP file, which calls phpinfo()
  - Run `cf push` to push your application. This will create a new application with a memory limit of 128M and upload our test file.

- On Cloud Foundry…
  - The buildpack detects that your app is a php app
  - The buildpack is executed.
    - Application files are copied to the `htdocs` folder.
  - Apache HTTPD & PHP are downloaded, configured with the buildpack defaults, and run.
  - Your application is accessible at the default route. Use `cf app my-php-app` to view the url of your new app.

Folder Structure

The easiest way to use the buildpack is to put your assets and PHP files into a directory and push it to Elastic Runtime. This way, the buildpack will take your files and automatically move them into the `WEBDIR` (defaults to `htdocs`) folder, which is the directory where your chosen web server looks for the files.

URL Rewriting

If you select Apache as your web server, you can include `.htaccess` files with your application.

Alternatively, you can provide your own Apache or Nginx configurations.
Prevent Access To PHP Files

The buildpack will put all of your files into a publicly accessible directory. In some cases, you might want to have PHP files that are not publicly accessible but are on the include_path. To do that, create a `lib` directory in your project folder and place your protected files there.

For example:

```
$ ls -lRh
total 0
-rw-r--r--  1 daniel  staff       0B Feb 27 21:39 index.php
drwxr-xr-x  3 daniel  staff  102B Feb 27 21:40 lib
```

This comes with a catch. If your project legitimately has a `lib` directory, these files will not be publicly available because the buildpack does not copy a top-level `lib` directory into the `WEBDIR` folder. If your project has a `lib` directory that needs to be publicly available, then you have two options as follows:

**Option #1**

In your project folder, create an `htdocs` folder (or whatever you've set for `WEBDIR`). Then move any files that should be publicly accessible into this directory. In the example below, the `lib/controller.php` file is publicly accessible.

Example:

```
$ ls -lRh
total 0
```

```
drwxr-xr-x  7 daniel  staff       238B Feb 27 21:48 htdocs
```

```
  ./htdocs: ← create the htdocs directory and put your files there
```

```
  total 0
```

```
-rw-r--r--  1 daniel  staff       0B Feb 27 21:40 images
```

```
-rw-r--r--  1 daniel  staff       0B Feb 27 21:39 index.php
```

```
drwxr-xr-x  3 daniel  staff  102B Feb 27 21:48 lib
```

```
  ./htdocs/lib: ← anything under htdocs is public, including a lib directory
```

```
  total 0
```

```
-rw-r--r--  1 daniel  staff       0B Feb 27 21:48 controller.php
```

Given this setup, it is possible to have both a public `lib` directory and a protected `lib` directory. The following example demonstrates this setup:

Example:

```
$ ls -lRh
```

```
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`© Copyright Pivotal Software Inc, 2013-2018 869 1.8`
(i.e. become public).

Other Folders

Beyond the WEBDIR and LIBDIR directories, the buildpack also supports a .bp-config directory and a .extensions directory.

The .bp-config directory should exist at the root of your project directory and it is the location of application-specific configuration files. Application-specific configuration files override the default settings used by the buildpack. This link explains application configuration files in depth.

The .extensions directory should also exist at the root of your project directory and it is the location of application-specific custom extensions. Application-specific custom extensions allow you, the developer, to override or enhance the behavior of the buildpack. This link explains extensions in more detail.

Troubleshooting

There are a couple of easy ways to debug the buildpack:

1. Check the output from the buildpack. It writes some basic information to stdout, like the files that are being downloaded. It writes information should something fail, specifically, stack traces.

2. Check the logs from the buildpack. The buildpack writes logs to disk. Retrieve them with the command, as the following example shows:

   Diego release

   ```
   $ cf ssh APP
   $ cat app/.bp/logs/bp.log
   ```

   This log is more detailed than the stdout output, but is still terse.

   Set the BP_DEBUG environment variable to true for more verbose logging. This instructs the buildpack to set its log level to DEBUG and it writes to stdout. Follow Environment Variables documentation to set BP_DEBUG.
Tips for PHP Developers

Page last updated:

About the PHP Buildpack

For information about using and extending the PHP buildpack in Cloud Foundry, see the [php-buildpack Github repository](https://github.com/p走上). You can find current information about this buildpack on the [release page](https://github.com/p走上) in GitHub.

The buildpack uses a default PHP version specified in `.defaults/options.json` under the `PHP_VERSION` key.

To change the default version, specify the `PHP_VERSION` key in your app’s `.bp-config/options.json` file.
Python Buildpack

Page last updated:

Push an App

This buildpack will be automatically used if there is a requirements.txt or setup.py file in the root directory of your project.

If your Cloud Foundry deployment does not have the Python Buildpack installed, or the installed version is out of date, you can use the latest version by specifying it with the `-b` option when you push your app. For example:

```
$ cf push my_app -b https://github.com/cloudfoundry/buildpack-python.git
```

Supported Versions

You can find the list of supported Python versions in the Python buildpack release notes.

Specify a Python Version

You can specify versions of the Python runtime within a runtime.txt file. For example:

```
$ cat runtime.txt
python-3.5.2
```

The buildpack only supports the stable Python versions, which are listed in the manifest.yml and Python buildpack release notes.

If you try to use a binary that is not currently supported, staging your app fails and you will see the following error message:

```
Could not get translated url, exited with: DEPENDENCY_MISSING_IN_MANIFEST: ...
!
!  exit
!
Staging failed: Buildpack compilation step failed
```

Specify a Start Command

The Python buildpack does not generate a default start command for your applications.

To stage with the Python buildpack and start an application, do one of the following:

- Supply a Procfile. For more information about Procfiles, see the Configuring a Production Server topic. The following example Procfile specifies gunicorn as the start command for a web app running on Gunicorn:

```
web: gunicorn SERVER-NAME:APP-NAME
```

- Specify a start command with `-c`. The following example specifies `waitress-serve` as the start command for a web app running on Waitress:

```
$ cf push python-app -c "waitress-serve --port=$PORT DJANGO-WEB-APP.wsgi:MY-APP"
```

- Specify a start command in the application manifest by setting the `command` attribute. For more information, see the Deploying with Application Manifests topic.

Vendor App Dependencies
As stated in the [Disconnected Environments documentation](https://github.com/bosh/distributed-environments), your application must vendor its dependencies.

For the Python buildpack, use `pip`:

```bash
$ cd YOUR-APP-DIR
$ mkdir -p vendor
# vends all the pip *.tar.gz into vendor/
$ pip install --download vendor -r requirements.txt
```

`cf push` uploads your vended dependencies. The buildpack installs them directly from the `vendor/` directory.

### Parse Environment Variables

The `cfenv` package provides access to Cloud Foundry application environment settings by parsing all the relevant environment variables. The settings are returned as a class instance. See [https://github.com/jmcarp/py-cfenv](https://github.com/jmcarp/py-cfenv) for more information.

### Miniconda Support (starting in buildpack version 1.5.6)

To use miniconda instead of pip for installing dependencies, place an `environment.yml` file in the root directory.

For examples, see our sample apps [using Python 2 with miniconda](https://github.com/bosh/distributed-environments) and [using Python 3 with miniconda](https://github.com/bosh/distributed-environments).

### Proxy Support

If you need to use a proxy to download dependencies during staging, you can set the `http_proxy` and `https_proxy` environment variables. For more information, see the [Proxy Usage Documentation](https://github.com/bosh/distributed-environments).

### BOSH Configured Custom Trusted Certificate Support

Versions of Python 2.7.9 and later use certificates stored in `/etc/ssl/certs` and support [BOSH configured custom trusted certificates](https://github.com/bosh/distributed-environments) out of the box.

### Help and Support

Join the #buildpacks channel in our [Slack community](https://github.com/bosh/distributed-environments) if you need any further assistance.

For more information about using and extending the Python buildpack in Cloud Foundry, see the [python-buildpack GitHub repository](https://github.com/bosh/distributed-environments).

You can find current information about this buildpack on the [Python buildpack release page](https://github.com/bosh/distributed-environments) in GitHub.
Ruby Buildpack

Push Apps

This buildpack will be used if your app has a Gemfile and Gemfile.lock in the root directory. It will then use Bundler to install your dependencies.

If your Cloud Foundry deployment does not have the Ruby Buildpack installed, or the installed version is out of date, you can use the latest version with the command:

```
 cf push my_app -b https://github.com/cloudfoundry/ruby-buildpack.git
```

For more detailed information about deploying Ruby applications see the following topics:

- Getting Started Deploying Ruby Apps
- Getting Started Deploying Ruby on Rails Apps
- Deploying a Sample Ruby on Rails App
- Configuring Rake Tasks for Deployed Apps
- Tips for Ruby Developers
- Environment Variables Defined by the Ruby Buildpack
- Configuring Service Connections for Ruby

You can find the source for the buildpack on GitHub: [https://github.com/cloudfoundry/cf-buildpack-ruby](https://github.com/cloudfoundry/cf-buildpack-ruby)

Supported Versions

Supported Ruby versions can be found in the release notes.

Specify a Ruby Version

Specific versions of the Ruby runtime can be specified in the Gemfile:

**MRI**

For MRI you can specify the version of Ruby by doing the following:

```
ruby '2.2.3'
```

Beginning in Ruby Buildpack v1.6.18, Rubygems version operators are supported for the `ruby` directive. For example, the `~>` pessimistic operator is also supported:

```
ruby '~> 2.2.3'
```

With this example declaration in the Gemfile, if Ruby versions 2.2.4, 2.2.5, and 2.3.0 are present in the Ruby buildpack, the app will use Ruby 2.2.5.

For more information about the `ruby` directive for Bundler Gemfiles, see Bundler's documentation.

**JRuby**

For JRuby you can specify the version of ruby by doing the following:
JRuby version 1.7.x supports either 1.9 mode, e.g.:

```ruby
'1.9.3', engine => 'jruby', engine_version => '1.7.25'
```

or 2.0 mode, e.g.:

```ruby
'2.0.0', engine => 'jruby', engine_version => '1.7.25'
```

For Jruby version >= 9.0:

```ruby
'2.2.3', engine => 'jruby', engine_version => '9.0.5.0'
```

The buildpack only supports the stable Ruby versions, which are listed in the `manifest.yml` and releases page.

If you try to use a binary that is not currently supported, staging your app will fail and you will see the following error message:

```
  !
  ! exit
  ! Staging failed: Buildpack compilation step failed
```

Additionally, note that the pessimistic version operator (~>) on the Gemfile `ruby` directive for JRuby is not supported by the Ruby buildpack.

### Vendor App Dependencies

As stated in the [Disconnected Environments documentation](https://docs.pivotal.io/cfdev/continuous-deployment/disconnected-environments.html), your application must ‘vendor’ its dependencies.

For the Ruby buildpack, use bundler:

```
cd <your app dir>
bundle package --all
```

`cf push` uploads your vendoed dependencies. The buildpack will compile any dependencies requiring compilation while staging your application.

### Buildpack Logging and Application Logging

The buildpack only runs during the staging process, and only logs what is important to staging, such as what is being downloaded, what the configuration is, and work that the buildpack does on your application.

The buildpack stops logging when the staging process finishes. The Loggregator handles application logging.

Your application must write to STDOUT or STDERR for its logs to be included in the Loggregator stream. For more information, see the [Application Logging in Cloud Foundry](https://docs.pivotal.io/cfdev/continuous-deployment/loggregator.html) topic.

If you are deploying a Rails application, the buildpack may or may not automatically install the necessary plugin or gem for logging, depending on the Rails version of the application:

- **Rails 2.x**: The buildpack automatically installs the `rails_log_stdout` plugin into the application. For more information about the `rails_log_stdout` plugin, refer to the [Github README](https://github.com/michaeldg/javaspecs/blob/master/standalone/rails_log_stdout.rb).

- **Rails 3.x**: The buildpack automatically installs the `rails_12factor` gem if it is not present and issues a warning message. You must add the `rails_12factor` gem to your `Gemfile` to quiet the warning message. For more information about the `rails_12factor` gem, refer to the [Github README](https://github.com/michaeldg/javaspecs/blob/master/standalone/rails_12factor/gemspec.rb).

- **Rails 4.x**: The buildpack only issues a warning message that the `rails_12factor` gem is not present, but does not install the gem. You must add the `rails_12factor` gem to your `Gemfile` to quiet the warning message. For more information about the `rails_12factor` gem, refer to the [Github README](https://github.com/michaeldg/javaspecs/blob/master/standalone/rails_12factor/gemspec.rb).

For more information about the `rails_12factor` gem, refer to the [Github README](https://github.com/michaeldg/javaspecs/blob/master/standalone/rails_12factor/gemspec.rb).
Proxy Support

If you need to use a proxy to download dependencies during staging, you can set the `http_proxy` and/or `https_proxy` environment variables. For more information, see the Proxy Usage Docs.

BOSH Configured Custom Trusted Certificate Support

Ruby uses certificates stored in `/etc/ssl/certs` and supports BOSH configured custom trusted certificates out of the box.

Help and Support

Join the #buildpacks channel in our Slack community if you need any further assistance.

For more information about using and extending the Ruby buildpack in Cloud Foundry, see the ruby-buildpack GitHub repository.

You can find current information about this buildpack on the Ruby buildpack release page in GitHub.
Getting Started Deploying Ruby Apps

Page last updated:

This guide is intended to walk you through deploying a Ruby app to Elastic Runtime. If you experience a problem following the steps below, check the Known Issues topic, or refer to the Troubleshooting Application Deployment and Health topic.

Sample App Step

If you want to go through this tutorial using the sample app, run `git clone https://github.com/cloudfoundry-samples/pong_matcher_ruby.git` to clone the app from GitHub, and follow the instructions in the Sample App Step sections.

Note: Ensure that your Ruby app runs locally before continuing with this procedure.

Deploy a Ruby Application

This section describes how to deploy a Ruby application to Elastic Runtime, and uses output from a sample app to show specific steps of the deployment process.

Prerequisites

- A Ruby 2.x application that runs locally on your workstation
- Bundler configured on your workstation
- Basic to intermediate Ruby knowledge
- The Cloud Foundry Command Line Interface (cf CLI) installed on your workstation

Step 1: Create and Bind a Service Instance for a Ruby Application

This section describes using the cf CLI to configure a Redis Cloud managed service instance for an app. You can use either the CLI or the Apps Manager to perform this task.

Elastic Runtime supports two types of service instances:

- Managed services integrate with Elastic Runtime through service brokers that offer services and plans and manage the service calls between Elastic Runtime and a service provider.
- User-provided service instances enable you to connect your application to pre-provisioned external service instances.

For more information about creating and using service instances, refer to the Services Overview topic.

Create a Service Instance

Run `cf marketplace` to view managed and user-provided services and plans that are available to you.

The example shows three of the available managed database-as-a-service providers and the plans that they offer: cleardb MySQL and elephantsql PostgreSQL as a Service.
Run `cf create-service SERVICE PLAN SERVICE_INSTANCE` to create a service instance for your app. Choose a SERVICE and PLAN from the list, and provide a unique name for the SERVICE_INSTANCE.

**Sample App Step**

Run `cf create-service rediscloud 30mb redis`. This creates a service instance named `redis` that uses the `rediscloud` service and the `30mb` plan, as the example below shows.

```
cf create-service rediscloud 30mb redis
Creating service redis in org Cloud-Apps / space development as clouduser@example.com....OK
```

**Bind a Service Instance**

When you bind an app to a service instance, Elastic Runtime writes information about the service instance to the VCAP_SERVICES app environment variable. The app can use this information to integrate with the service instance.

Most services support bindable service instances. Refer to your service provider’s documentation to confirm if they support this functionality.

You can bind a service to an application with the command `cf bind-service APPLICATION SERVICE_INSTANCE`.

Alternately, you can configure the deployment manifest file by adding a `services` block to the `applications` block and specifying the service instance. For more information and an example on service binding using a manifest, see the Sample App Step.

You can also bind a service using the Apps Manager.

**Sample App Step**

You can skip this step. The manifest for the sample app contains a `services` sub-block in the `applications` block, as the example below shows. This binds the `redis` service instance that you created in the previous step.

```
services:
  - redis
```

**Step 2: Configure Deployment Options**

**Configure the Deployment Manifest**

You can specify app deployment options in a manifest that the `cf push` command uses. For more information about application manifests and supported attributes, refer to the Deploying with Application Manifests topic.

**Configure a Production Server**

Elastic Runtime uses the default standard Ruby web server library, WEBrick, for Ruby and RoR apps. However, Elastic Runtime can support a more robust production web server, such as Phusion Passenger, Puma, Thin, or Unicorn. If your app requires a more robust web server, refer to the Configuring a Production Server topic for help configuring a server other than WEBrick.

**Sample App Step**

You can skip this step. The `manifest.yml` file for `pong_matcher_ruby` does not require any additional configuration to deploy the app.
Step 3: Log in and Target the API Endpoint

Run `cf login -a API_ENDPOINT`, enter your login credentials, and select a space and org. The API endpoint is the URL of the Cloud Controller in your Elastic Runtime instance.

Sample App Step
You must do this step to run the sample app.

Step 4: Deploy an App

**Note:** You must use the cf CLI to deploy apps.

From the root directory of your application, run `cf push APP_NAME` to deploy your application.

- `cf push APP_NAME` creates a URL route to your application in the form HOST.DOMAIN, where HOST is your APP_NAME and DOMAIN is specified by your administrator. Your DOMAIN is shared-domain.example.com. For example: `cf push my-app` creates the URL `my-app.shared-domain.example.com`.

The URL for your app must be unique from other apps that Elastic Runtime hosts or the push will fail. Use the following options to help create a unique URL:

- `-n` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words.
- `cf help push` to view other options for this command.

If you want to view log activity while the app deploys, launch a new terminal window and run `cf logs APP_NAME`.

Once your app deploys, browse to your app URL. Search for the `urls` field in the `App started` block in the output of the `cf push` command. Use the URL to access your app online.

**Sample App Step**

Run `cf push pong_matcher_ruby -n HOST_NAME`.

Example: `cf push pong_matcher_ruby -n pongmatch-ex12`

The example below shows the terminal output of deploying the `pong_matcher_ruby` app. `cf push` uses the instructions in the manifest file to create the app, create and bind the route, and upload the app. It then binds the app to the `redis` service and follows the instructions in the manifest to start one instance of the app with 256M. After the app starts, the output displays the health and status of the app.

**Note:** The `pong_matcher_ruby` app does not include a web interface. To interact with the `pong_matcher_ruby` app, see the interaction instructions on GitHub: [https://github.com/cloudfoundry-samples/pong_matcher_ruby](https://github.com/cloudfoundry-samples/pong_matcher_ruby).

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Step 5: Test a Deployed App

You've deployed an app to Elastic Runtime!

Use the cf CLI or the Apps Manager to review information and administer your app and your Elastic Runtime account. For example, you could edit the manifest.yml to increase the number of app instances from 1 to 3, and redeploy the app with a new app name and host name.

See the Manage Your Application with the cf CLI section for more information. See also Using the Apps Manager.

Manage Your Application with the cf CLI

Run cf help to view a complete list of commands, grouped by task categories, and run cf help COMMAND for detailed information about a specific command. For more information about using the cf CLI, refer to the Cloud Foundry Command Line Interface (cf CLI) topics, especially the Getting Started with cf CLI v6 topic.

Note: You cannot perform certain tasks in the CLI or the Apps Manager because these are commands that only a Elastic Runtime administrator can run. If you are not a Elastic Runtime administrator, the following message displays for these types of commands:

error code: 10003, message: You are not authorized to perform the requested action

For more information about specific Admin commands you can perform with the Apps Manager, depending on your user role, refer to the Getting Started with the Apps Manager topic.

Troubleshooting

If your application fails to start, verify that the application starts in your local environment. Refer to the Troubleshooting Application Deployment and Health topic to learn more about troubleshooting.

App Deploy Fails

© Copyright Pivotal Software Inc, 2013-2018 880 1.8
Even when deploying an app fails, the app might exist on Elastic Runtime. Run `cf apps` to review the apps in the currently targeted org and space. You might be able to correct the issue using the CLI or the Apps Manager, or you might have to delete the app and redeploy.

Common reasons deploying an app fails include:

- You did not successfully create and bind a needed service instance to the app, such as a PostgreSQL service instance. Refer to Step 2: Create and Bind a Service Instance for a Ruby Application.
- You did not successfully create a unique URL for the app. Refer to the troubleshooting tip App Requires Unique URL.

App Requires Unique URL

Elastic Runtime requires that each app that you deploy has a unique URL. Otherwise, the new app URL collides with an existing app URL and Elastic Runtime cannot successfully deploy the app. You can resolve this issue by running `cf push` with either of the following flags to create a unique URL:

- `-n` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words. Using this option might create a long URL, depending on the number of words that the app name includes.
Getting Started Deploying Ruby on Rails Apps

Page last updated:

This guide walks you through deploying a Ruby on Rails (RoR) app to Elastic Runtime. To deploy a sample RoR app, refer to the Deploy a Sample Ruby on Rails App topic.

Note: Ensure that your RoR app runs locally before continuing with this procedure.

Prerequisites

- A Rails 4.x app that runs locally
- Bundler configured on your workstation
- Intermediate to advanced RoR knowledge
- The Cloud Foundry Command Line Interface (cf CLI)

Step 1: Create and Bind a Service Instance for a RoR Application

This section describes using the CLI to configure a PostgreSQL managed service instance for an app. For more information about creating and using service instances, refer to the Services Overview topic.

Create a Service Instance

Run `cf marketplace` to view managed and user-provided services and plans available to you.

Run `cf create-service SERVICE PLAN SERVICE_INSTANCE` to create a service instance for your app. Choose a SERVICE and PLAN from the list, and provide a unique name for the SERVICE_INSTANCE.

Bind a Service Instance

When you bind an app to a service instance, Elastic Runtime writes information about the service instance to the VCAP_SERVICES app environment variable. The app can use this information to integrate with the service instance.

Most services support bindable service instances. Refer to your service provider's documentation to confirm whether they support this functionality.

To bind a service to an application, run `cf bind-service APPLICATION SERVICE_INSTANCE`.

Step 2: Configure Deployment Options

Configure the Deployment Manifest

You can specify app deployment options in a manifest that the `cf push` command uses. For more information about application manifests and supported attributes, refer to the Deploying with Application Manifests topic.

Configure a Production Server

Elastic Runtime uses the default standard Ruby web server library, WEBrick, for Ruby and RoR apps. However, Elastic Runtime can support a more robust production web server, such as Phusion Passenger, Puma, Thin, or Unicorn. If your app requires a more robust web server, refer to the Configuring a Production Server topic.

Note: Ensure that your RoR app runs locally before continuing with this procedure.
Step 3: Create the Database Configuration

For Rails versions 4.0.0 and earlier, the Ruby buildpack overwrites the `config/database.yml` file using the contents of the `DATABASE_URL` environment variable. This variable can be set by the user or will be automatically set based on bound service instances.

For Rails versions 4.1.0 and later, the Ruby buildpack will not modify the `config/database.yml` file.

When the app starts, the standard Rails behavior for `DATABASE_URL` and `config/database.yml` applies.

Step 4: Log in and Target the API Endpoint

Run `cf login -a API_ENDPOINT`, enter your login credentials, and select a space and org. The API endpoint is the URL of the Cloud Controller in your Elastic Runtime instance.

Step 5: Deploy Your App

From the root directory of your application, run `cf push APP-NAME --random-route` to deploy your application.

`cf push APP-NAME` creates a URL route to your application in the form HOST.DOMAIN, where HOST is your APP-NAME and DOMAIN is specified by your administrator. Your DOMAIN is shared-domain example.com. For example: `cf push my-app` creates the URL `my-app.shared-domain.example.com`.

The URL for your app must be unique from other apps that Elastic Runtime hosts or the push will fail. Use the following options to help create a unique URL:

- `-n` to assign a different HOST name for the app.
- `--random-route` to create a URL that includes the app name and random words.
- `cf help push` to view other options for this command.

To view log activity while the app deploys, launch a new terminal window and run `cf logs APP-NAME`.

In the terminal output of the `cf push` command, the `urls` field of the `App started` block contains the app URL. This is the HOST_NAME you specified with the `-n` flag plus the domain `shared-domain.example.com`. Once your app deploys, use this URL to access the app online.

Next Steps

You’ve deployed an app to Elastic Runtime! Consult the sections below for information about what to do next.

Test a Deployed App

Use the cf CLI or the Apps Manager to review information and administer your app and your Elastic Runtime account. For example, you could edit the `manifest.yml` to increase the number of app instances from 1 to 3, and redeploy the app with a new app name and host name.

Manage Your Application with the cf CLI

Run `cf help` to view a complete list of commands, grouped by task categories, and run `cf help COMMAND` for detailed information about a specific command. For more information about using the cf CLI, refer to the Cloud Foundry Command Line Interface (cf CLI) topics, especially the Getting Started with cf CLI v6 topic.
Troubleshooting

If your application fails to start, verify that the application starts in your local environment. Refer to the Troubleshooting Application Deployment and Health topic to learn more about troubleshooting.
Deploy a Sample Ruby on Rails Application

Page last updated:

This topic guides the reader through deploying a sample Ruby on Rails app to Elastic Runtime.

Prerequisites

In order to deploy a sample Ruby on Rails app, you must have the following:

- A working PCF deployment
- Cloud Foundry CLI
- Cloud Foundry username and password with Space Developer permissions. See your Org Manager if you require permissions.

Step 1: Clone the App

Run the following terminal command to create a local copy of the rails_sample_app.

```
$ git clone https://github.com/cloudfoundry-samples/rails_sample_app
```

The newly created directory contains a `manifest.yml` file, which assists CF with deploying the app. See Deploying with Application Manifests for more information.

Step 2: Log in and Target the API Endpoint

1. Run the following terminal command to log in and target the API endpoint of your deployment. For more information, see the Identifying the API Endpoint for your Elastic Runtime Instance topic.

```
$ cf login -a YOUR-API-ENDPOINT
```

2. Use your credentials to log in, and to select a Space and Org.

Note: The API endpoint must be entered in the format `https://api.IP-ADDRESS`, where IP-ADDRESS is the IP address of your API endpoint.

Step 3: Create a Service Instance

Run the following terminal command to create a PostgreSQL service instance for the sample app. Our service instance is `rails-postgres`. It uses the `elephantsql` service and the `turtle` plan.

```
$ cf create-service elephantsql turtle rails-postgres
```

Creating service rails-postgres in org YOUR-ORG / space development as clouduser@example.com....

OK

The manifest for the rails_sample_app contains a `services` sub-block in the `applications` block. The Cloud Foundry Command Line Interface tool (cf CLI) binds the service to the app.

```yaml
---
applications:
  - name: rails-sample
    memory: 256M
    instances: 1
    path:
      command: bundle exec rake db:migrate && bundle exec rails s -p SPORT
    services:
      - rails-postgres
```
Step 4: Deploy the App

Make sure you are in the `rails_sample_app` directory. Run the following terminal command to deploy the app:

```
cf push rails_sample_app
```

`cf push rails_sample_app` creates a URL route to your application in the form HOST.DOMAIN. In this example, HOST is `rails_sample_app`. Administrators specify the DOMAIN. For example, for the DOMAIN `shared-domain.example.com`, running `cf push rails_sample_app` creates the URL `rails_sample_app.shared-domain.example.com`.

The example below shows the terminal output when deploying the `rails_sample_app`. `cf push` uses the instructions in the manifest file to create the app, create and bind the route, and upload the app. It then binds the app to the `rails-postgres` service and follows the information in the manifest to start one instance of the app with 256M of RAM. After the app starts, the output displays the health and status of the app.

```
$ cf push rails_sample_app
Using manifest file ~/workspace/rails_sample_app/manifest.yml
Updating app rails_sample_app in org Cloud-Apps / space development as clouduser@example.com...
OK
Using route rails_sample_app.shared-domain.example.com
Uploading rails_sample_app...
Uploading app files from ~/workspace/rails_sample_app
Uploading 445.7K, 217 files
OK
Binding service rails-postgres to app rails_sample_app in org Cloud-Apps / space development as clouduser@example.com...
OK
Starting app rails_sample_app in org Cloud-Apps / space development as clouduser@example.com...
OK
...
0 of 1 instances running, 1 starting
1 of 1 instances running
App started

Showing health and status for app rails_sample_app in org Cloud-Apps / space development as clouduser@example.com...
OK
requested state: started
instances: 1/1
usage: 256M x 1 instances
urls: rails_sample_app.shared-domain.example.com

<table>
<thead>
<tr>
<th>state since</th>
<th>cpu memory</th>
<th>disk</th>
</tr>
</thead>
<tbody>
<tr>
<td>2014-08-25 05:32:10 PM</td>
<td>0.0%</td>
<td>68.4M of 256M</td>
</tr>
</tbody>
</table>
```

**Note:** If you want to view log activity while the app deploys, launch a new terminal window and run `cf logs rails_sample_app`.

Step 5: Verify the App

Verify that the app is running by browsing to the URL generated in the output of the previous step. In this example, navigating to `rails_sample_app.shared-domain.example.com` verifies that the app is running.

You've now pushed an app to Elastic Runtime! For more information about this topic, see the Deploy an Application topic.
Configure Rake Tasks for Deployed Apps

Page last updated:

For Elastic Runtime to automatically invoke a Rake task while a Ruby or Ruby on Rails app is deployed, you must:

- Include the Rake task in your app.
- Configure the application start command using the `command` attribute in the application manifest.

The following is an example of how to invoke a Rake database migration task at application startup.

1. Create a file with the Rake task name and the extension `.rake`, and store it in the `lib/tasks` directory of your application.

2. Add the following code to your rake file:

   ```ruby
   namespace :cf do
     desc "only run on the first application instance"
     task :on_first_instance do
       instance_index = JSON.parse(ENV['VCAP_APPLICATION'])['instance_index'] rescue nil
       exit(0) unless instance_index == 0
     end
   end
   ```

   This Rake task limits an idempotent command to the first instance of a deployed application.

3. Add the task to the `manifest.yml` file with the `command` attribute, referencing the idempotent command `rake db:migrate` chained with a start command.

   ```yaml
   applications:
     - name: my-rails-app
       command: bundle exec rake cf:on_first_instance db:migrate && rails s -p $PORT
   ```
Tips for Ruby Developers

This page has information specific to deploying Rack, Rails, or Sinatra applications.

Application Bundling

You must run `bundle` to create a `Gemfile` and a `Gemfile.lock`. These files must be in your application before you push to Cloud Foundry.

Rack Config File

For Rack and Sinatra, you must have a `config.ru` file. For example:

```ruby
require './hello_world'
run HelloWorld.new
```

Asset Precompilation

Cloud Foundry supports the Rails asset pipeline. If you do not precompile assets before deploying your application, Cloud Foundry will precompile them when staging the application. Precompiling before deploying reduces the time it takes to stage an application.

Use the following command to precompile assets before deployment:

```
$ rake assets:precompile
```

Note that the Rake precompile task reinitializes the Rails application. This could pose a problem if initialization requires service connections or environment checks that are unavailable during staging. To prevent reinitialization during precompilation, add the following line to `application.rb`:

```ruby
config.assets.initialize_on_precompile = false
```

If the `assets:precompile` task fails, Cloud Foundry uses live compilation mode, the alternative to asset precompilation. In this mode, assets are compiled when they are loaded for the first time. You can force live compilation by adding the following line to `application.rb`:

```ruby
Rails.application.config.assets.compile = true
```

Running Rake Tasks

Cloud Foundry does not provide a mechanism for running a Rake task on a deployed application. If you need to run a Rake task that must be performed in the Cloud Foundry environment, rather than locally before deploying or redeploying, you can configure the command that Cloud Foundry uses to start the application to invoke the Rake task.

An application’s start command is configured in the application’s manifest file, `manifest.yml`, using the `command` attribute.

If you have previously deployed the application, the application manifest should already exist. There are two ways to create a manifest. You can manually create the file and save it in the application’s root directory before you deploy the application for the first time. If you do not manually create the manifest file, the cf CLI will prompt you to supply deployment settings when you first push the application, and will create and save the manifest file for you, with the settings you specified interactively. For more information about application manifests, and supported attributes, see Deploying with Application Manifests.

Example: Invoking a Rake database migration task at application startup

The following is an example of the “migrate frequently” method described in the Migrating a Database in Cloud Foundry topic.
1. Create a Rakefile if one does not already exist, and add it to your application directory.

2. In your Rakefile, add a Rake task to limit an idempotent command to the first instance of a deployed application:

```ruby
namespace :cf do
desc "Only run on the first application instance"
task :on_first_instance do
  instance_index = JSON.parse(ENV["VCAP_APPLICATION"])['instance_index']
  rescue nil
  exit(0) unless instance_index == 0
end
end
```

3. Add the task to the `manifest.yml` file, referencing the idempotent command `rake db:migrate` with the `command` attribute.

```yaml
---
applications:
- name: my-rails-app
  command: bundle exec rake cf:on_first_instance db:migrate && bundle exec rails s -p $PORT -e $RAILS_ENV
```

4. Update the application using `cf push`.

## Rails 3 Worker Tasks

This section shows you how to create and deploy an example Rails application that uses a worker library to defer a task that a separate application executes.

The guide also describes how to scale the resources available to the worker application.

**Note:** Most worker tasks do not serve external requests. Use the `--no-route` flag with the `cf push` command, or `no-route: true` in the application manifest, to suppress route creation and remove existing routes.

### Choose a Worker Task Library

You must choose a worker task library. The table below summarizes the three main libraries available for Ruby / Rails:

<table>
<thead>
<tr>
<th>Library</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Delayed::Job</td>
<td>A direct extraction from Shopify where the job table is responsible for a multitude of core tasks.</td>
</tr>
<tr>
<td>Resque</td>
<td>A Redis-backed library for creating background jobs, placing those jobs on multiple queues, and processing them later.</td>
</tr>
<tr>
<td>Sidekiq</td>
<td>Uses threads to handle many messages at the same time in the same process. It does not require Rails, but integrates tightly with Rails 3 to simplify background message processing. This library is Redis-backed and semi-compatible with Resque messaging.</td>
</tr>
</tbody>
</table>

For other alternatives, see [https://www.ruby-toolbox.com/categories/Background_Jobs](https://www.ruby-toolbox.com/categories/Background_Jobs).

### Create an Example Application

For the purposes of the example application, we will use Sidekiq.

First, create a Rails application with an arbitrary model called "Things":

```
$ rails create rails-sidekiq
$ cd rails-sidekiq
$ rails g model Thing title:string description:string
```

Add `sidekiq` and `uuidtools` to the Gemfile:
source https://rubygems.org/

gem 'rails', '3.2.9'
gem 'mysql2'

group :assets do
  gem 'sass-rails', '~> 3.2.3'
gem 'coffee-rails', '~> 3.2.1'
gem 'uglifier', '>= 1.0.3'
end

gem 'jquery-rails'
gem 'sidekiq'
gem 'uuidtools'

Install the bundle.

$ bundle install

Create a worker (in app/workers) for Sidekiq to carry out its tasks:

$ touch app/workers/thing_worker.rb

class ThingWorker
  include Sidekiq::Worker
  def perform(count)
    count.times do
      thing_uuid = UUIDTools::UUID.random_create.to_s
      Thing.create(title: "New Thing (#{thing_uuid})", description: "Description for thing #{thing_uuid}")
    end
  end
end

This worker will create n number of things, where n is the value passed to the worker.

Create a controller for "Things":

$ rails g controller Thing

class ThingController < ApplicationController
  def new
    ThingWorker.perform_async(2)
    redirect_to '/thing'
  end

  def index
    @things = Thing.all
  end
end

Add a view to inspect our collection of "Things":

$ mkdir app/views/things
$ touch app/views/things/index.html.erb

nil

Deploy the Application

This application needs to be deployed twice for it to work, once as a Rails web application and once as a standalone Ruby application. The easiest way to
do this is to keep separate Cloud Foundry manifests for each application type:

**Web Manifest:** Save this as `web-manifest.yml`:

```yaml
---
applications:
- name: sidekiq
  memory: 256M
  instances: 1
  host: sidekiq
  domain: $[target-base]
  path:
  services:
    - sidekiq-redis:

Worker Manifest:** Save this as `worker-manifest.yml`:

```yaml
---
applications:
- name: sidekiq-worker
  memory: 256M
  instances: 1
  path:
  command: bundle exec sidekiq
  no-route: true
  services:
    - sidekiq-redis:
    - sidekiq-redis:

Since the url “sidekiq.cloudfoundry.com” is probably already taken, change it in `web-manifest.yml` first, then push the application with both manifest files:

```
$ cf push -f web-manifest.yml
$ cf push -f worker-manifest.yml
```

If the cf CLI asks for a URL for the worker application, select “none”.

**Test the Application**

Test the application by visiting the new action on the “Thing” controller at the assigned url. In this example, the URL would be

```
http://sidekiq.cloudfoundry.com/thing/new
```

This will create a new Sidekiq job which will be queued in Redis, then picked up by the worker application. The browser is then redirected to `/thing` which will show the collection of “Things”.

**Scale Workers**

Use the `cf scale` command to change the number of Sidekiq workers.

Example:

```
$ cf scale sidekiq-worker +2
```

**Use rails_serve_static_assets on Rails 4**

By default Rails 4 returns a 404 if an asset is not handled via an external proxy such as Nginx. The `rails_serve_static_assets` CP gem enables your Rails server to deliver static assets directly, instead of returning a 404. You can use this capability to populate an edge cache CDN or serve files directly from your web application. The gem enables this behavior by setting the `config.serve_static_assets` option to `true`, so you do not need to configure it manually.

**Environment Variables**
You can access environments variable programmatically. For example, you can obtain `VCAP_SERVICES` as follows:

```
ENV['VCAP_SERVICES']
```

Environment variables available to you include both those defined by the system and those defined by the Ruby buildpack, as described below.

### BUNDLE_BIN_PATH

Location where Bundler installs binaries.

```
BUNDLE_BIN_PATH:/home/vcap/app/vendor/bundle/ruby/1.9.1/gems/bundler-1.3.2/bin/bundle
```

### BUNDLE_GEMFILE

Path to application’s Gemfile.

```
BUNDLE_GEMFILE:/home/vcap/app/Gemfile
```

### BUNDLE_WITHOUT

The `BUNDLE_WITHOUT` environment variable causes Cloud Foundry to skip installation of gems in excluded groups. `BUNDLE_WITHOUT` is particularly useful for Rails applications, where there are typically “assets” and “development” gem groups containing gems that are not needed when the app runs in production.

For information about using this variable, see [http://blog.cloudfoundry.com/2012/10/02/polishing-cloud-foundrys-ruby-gem-support](http://blog.cloudfoundry.com/2012/10/02/polishing-cloud-foundrys-ruby-gem-support).

```
BUNDLE_WITHOUT=assets
```

### DATABASE_URL

The Ruby buildpack looks at the database_uri for bound services to see if they match known database types. If there are known relational database services bound to the application, the buildpack sets up the DATABASE_URL environment variable with the first one in the list.

If your application depends on DATABASE_URL being set to the connection string for your service, and Cloud Foundry does not set it, you can set this variable manually.

```
$ cf set-env my_app_name DATABASE_URL mysql://b5d435f40dd23b2:ebfc00ac@us-cdbr-east-03.cleardb.com:3306/ad_c6f44465326510ab
```

### GEM_HOME

Location where gems are installed.

```
GEM_HOME:/home/vcap/app/vendor/bundle/ruby/1.9.1
```

### GEM_PATH

Location where gems can be found.

```
GEM_PATH=/home/vcap/app/vendor/bundle/ruby/1.9.1:
```

### RACK_ENV

This variable specifies the Rack deployment environment: development, deployment, or none. This governs what middleware is loaded to run the application.
RAILS_ENV

This variable specifies the Rails deployment environment: development, test, or production. This controls which of the environment-specific configuration files will govern how the application will be executed.

RUBYOPT

This Ruby environment variable defines command-line options passed to Ruby interpreter.
Environment Variables Defined by the Ruby Buildpack

When you use the Ruby buildpack, you get three Ruby-specific environment variables in addition to the regular Cloud Foundry environment variables.

- **BUNDLE_BIN_PATH** — Location where Bundler installs binaries.
  - BUNDLE_BIN_PATH:/home/vcap/app/vendor/bundle/ruby/1.9.1/gems/bundler-1.3.2/bin/bundle

- **BUNDLE_GEMFILE** — Path to application’s gemfile.
  - BUNDLE_GEMFILE:/home/vcap/app/Gemfile

- **BUNDLE_WITHOUT** — This variable causes Cloud Foundry to skip installation of gems in excluded groups. Use this with Rails applications, where “assets” and “development” gem groups typically contain gems that are not needed when the app runs in production. See this blog post for more information.
  - BUNDLE_WITHOUT=assets

- **DATABASE_URL** — The Ruby buildpack looks at the database_uri for bound services to see if they match known database types. If known relational database services are bound to the application, the buildpack sets up the DATABASE_URL environment variable with the first one in the list. If your application depends on DATABASE_URL being set to the connection string for your service, and Cloud Foundry does not set it, you can set this variable manually.
  - cf set-env my_app_name DATABASE_URL mysql://b5d435f46f254:ebfc00ac@us-cdb-050545f46f254:3306/ad_c6f4446532610

- **GEM_HOME** — Location where gems are installed.
  - GEM_HOME:/home/vcap/app/vendor/bundle/ruby/1.9.1

- **GEM_PATH** — Location where gems can be found.
  - GEM_PATH=/home/vcap/app/vendor/bundle/ruby/1.9.1:

- **RACK_ENV** — This variable specifies the Rack deployment environment: development, deployment, or none. This governs what middleware is loaded to run the application.
  - RACK_ENV=production

- **RAILS_ENV** — This variable specifies the Rails deployment environment: development, test, or production. This controls which of the environment-specific configuration files will govern how the application will be executed.
  - RAILS_ENV=production

- **RUBYOPT** — This Ruby environment variable defines command-line options passed to Ruby interpreter.
  - RUBYOPT:-I/home/vcap/app/vendor/bundle/ruby/1.9.1/gems/bundler-1.3.2/bin:r bundled SETUP
Configure Service Connections for Ruby

Page last updated:

After you create a service instance and bind it to an application, you must configure the application to connect to the service.

Query VCAP_SERVICES with cf-app-utils

The `cf-app-utils` gem allows your application to search for credentials from the `VCAP_SERVICES` environment variable by name, tag, or label.

- cf-app-utils-ruby

VCAP_SERVICES defines DATABASE_URL

At runtime, the Ruby buildpack creates a `DATABASE_URL` environment variable for every Ruby application based on the `VCAP_SERVICES` environment variable.

Example VCAP_SERVICES:

```json
VCAP_SERVICES = {
  "elephantsql": {
    "name": "elephantsql-c6c60",
    "label": "elephantsql",
    "credentials": {
      "uri": "postgres://exampleuser:examplepass@babar.elephantsql.com:5432/exampledb"
    }
  }
}
```

Based on this `VCAP_SERVICES`, the Ruby buildpack creates the following `DATABASE_URL` environment variable:

```
DATABASE_URL = postgres://exampleuser:examplepass@babar.elephantsql.com:5432/exampledb
```

The Ruby buildpack uses the structure of the `VCAP_SERVICES` environment variable to populate `DATABASE_URL`. Any service containing a JSON object with the following form will be recognized by Cloud Foundry as a candidate for `DATABASE_URL`:

```json
{
  "some-service": {
    "credentials": {
      "uri": "<some database URL>"
    }
  }
}
```

Cloud Foundry uses the first candidate found to populate `DATABASE_URL`.

Configure Non-Rails Applications

Non-Rails applications can also access the `DATABASE_URL` variable.

If you have more than one service with credentials, only the first will be populated into `DATABASE_URL`. To access other credentials, you can inspect the `VCAP_SERVICES` environment variable.

```bash
vcap_services = JSON.parse(ENV['VCAP_SERVICES'])
```

Use the hash key for the service to obtain the connection credentials from `VCAP_SERVICES`.

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For services that use the v2 format, the hash key is the name of the service.

For services that use the v1 format, the hash key is formed by combining the service provider and version, in the format PROVIDER-VERSION.

For example, the service provider "p-mysql" with version "n/a" forms the hash key p-mysql-n/a.

Seed or Migrate Database

Before you can use your database the first time, you must create and populate or migrate it. For more information, see Migrating a Database in Cloud Foundry.

Troubleshooting

To aid in troubleshooting issues connecting to your service, you can examine the environment variables and log messages Cloud Foundry records for your application.

View Environment Variables

Use the `cf env` command to view the Cloud Foundry environment variables for your application. `cf env` displays the following environment variables:

- The `VCAP_SERVICES` variables existing in the container environment
- The user-provided variables set using the `cf set-env` command

```bash
$ cf env my-app
Getting env variables for app my-app in org My-Org / space development as admin...
OK

System-Provided:
{
  "VCAP_SERVICES": {
    "p-mysql-n/a": [
      {
        "credentials": {
          "uri": "postgres://lrra:e6B-X@p-mysqlprovider.example.com:5432/lraa"
        },
        "label": "p-mysql-n/a",
        "name": "p-mysql",
        "syslog_drain_url": ""
      }
    ]
  }
}

User-Provided:
my-env-var: 100
my-drain: http://drain.example.com
```

View Logs

Use the `cf logs` command to view the Cloud Foundry log messages for your application. You can direct current logging to standard output, or you can dump the most recent logs to standard output.

Run `cf logs APPNAME` to direct current logging to standard output:

```bash
$ cf logs my-app
Connected, tailing logs for app my-app in org My-Org / space development as admin...
```

Run `cf logs APPNAME --recent` to dump the most recent logs to standard output:

```bash
$ cf logs my-app --recent
```
$ cf logs my-app --recent
Connected, dumping recent logs for app my-app in org My-Org / space development as admin...

If you encounter the error, "A fatal error has occurred. Please see the Bundler troubleshooting documentation," update your version of bundler and run

```
bundle install
```

5 gem update bundler
5 gem update --system
5 bundle install
Overview

This topic describes how to configure the Staticfile buildpack and use it to push static content to the web. It also shows you how to serve a simple “Hello World” page using the Staticfile buildpack.

Note: BOSH configured custom trusted certificates are not supported by the Staticfile buildpack.

Definitions

**Staticfile app**: An app or content that requires no backend code other than the Nginx webserver, which the buildpack provides. Examples of staticfile apps are front-end JavaScript apps, static HTML content, and HTML/JavaScript forms.

**Staticfile buildpack**: The buildpack that provides runtime support for staticfile apps and apps with backends hosted elsewhere. To find which version of Nginx the current Staticfile buildpack uses, see the [Staticfile buildpack release notes](#).

Staticfile Requirement

Elastic Runtime requires a file named `Staticfile` in the root directory of the app to use the Staticfile buildpack with the app.

Memory Usage

Nginx requires 20 MB of RAM to serve static assets. When using the Staticfile buildpack, we recommend pushing apps with the `-m 64M` option to reduce RAM allocation from the default 1 GB allocated to containers by default.

“Hello World” Tutorial

Follow the procedure below to create and push a single page app using the Staticfile buildpack.

<table>
<thead>
<tr>
<th>Step</th>
<th>Action</th>
</tr>
</thead>
</table>
| 1    | Create and move into a root directory for the sample app in your workspace:  
  `$ mkdir sample`  
  `$ cd sample` |
| 2    | Create an `index.html` file that contains some text:  
  `$ echo 'Hello World' > index.html` |
| 3    | Create an empty file named `Staticfile`:  
  `$ touch Staticfile` |
| 4    | Use the `cf login` command to log in to Elastic Runtime.  
  *For more information, see the [Login](#) section of the Getting Started with the cf CLI documentation.*  
  `$ cf login` |
| 5    | Push the sample app:  
  `$ cf push hello -m 64M` |
Find the URL of the app in the output.
A fragment of output is shown below:

```
Creating app hello in org sample-org / space sample-space as username@example.com...
OK...
requested state: started
instances: 1/1
usage: 64M x 1 instances
urls: hello.example.com
```

Navigate to the URL to see the sample app running.

### Configuring the Buildpack and Pushing the App

This section describes various ways you can configure the Staticfile buildpack options and how to push your Staticfile app.

#### Configuration Options

This table describes some of the aspects of the Staticfile buildpack that you can configure.

<table>
<thead>
<tr>
<th>Options</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Alternative root</td>
<td>Allows you to specify a root directory other than the default, which is <code>index.html</code>. For example, you can specify that the buildpack serves <code>index.html</code> and all other assets from an alternate folder where your HTML/CSS/JavaScript files exist, such as <code>dist/</code> or <code>public/</code>.</td>
</tr>
<tr>
<td>Directory list</td>
<td>An HTML page that displays a directory index for your site. A sample of a directory list is shown below.</td>
</tr>
<tr>
<td></td>
<td><img src="SampleDirectoryList.png" alt="Sample Directory List" /></td>
</tr>
<tr>
<td></td>
<td>If your site is missing an index.html, your app displays a directory list instead of the standard 404 error page.</td>
</tr>
<tr>
<td>SSI</td>
<td>Server Side Includes (SSI) allows you to show the contents of files on a web page on the web server. For general information about SSI, see the <a href="https://en.wikipedia.org/wiki/Server-side_includes">Server Side Includes</a> entry on Wikipedia.</td>
</tr>
<tr>
<td>Pushstate routing</td>
<td>Keeps browser-visible URLs clean for client-side JavaScript apps that serve multiple routes. For example, pushstate routing allows a single JavaScript file route to multiple anchor-tagged URLs that look like <code>/some/path1</code> instead of <code>/some#path1</code>.</td>
</tr>
<tr>
<td>GZip file serving and compressing</td>
<td>The <a href="https://docs.nginx.com/nginx/main/en/modules/gzip.html">gzip_static</a> and <a href="https://docs.nginx.com/nginx/main/en/modules/gunzip.html">gunzip</a> modules are enabled by default. This allows Nginx to serve files stored in compressed GZ format, and to uncompresses them for clients that do not support compressed content or responses. You may want to disable compression in particular circumstances, for example if serving to very old browser clients.</td>
</tr>
<tr>
<td>Basic authentication</td>
<td>Allows you to place simple access controls on your app.</td>
</tr>
</tbody>
</table>
Proxy support | Allows you to use a proxy to download dependencies during staging.
---|---
Force HTTPS | A way to enforce that all requests are sent through HTTPS. This redirects non-HTTPS requests as HTTPS requests. For an example of when to avoid forcing HTTPS, see About FORCE_HTTPS with Reverse Proxies.
Dot Files | By default, hidden files (those starting with a `.`) are not served by this buildpack.
HTTP Strict Transport Security | Causes Nginx to respond to all requests with the header `Strict-Transport-Security: max-age=31536000`. This forces browsers to make all subsequent requests over HTTPS.
Custom Nginx configuration | Additional Nginx configuration can be applied, such as mapping file extensions to mime types. See the Nginx documentation for examples.

Configure Your App

1. In the root directory of your app, create an empty file named `Staticfile`.

   ```bash
   $ touch Staticfile
   ```

2. Configure the Staticfile buildpack for the needs of your app.

<table>
<thead>
<tr>
<th>If you want to…</th>
<th>Then…</th>
<th>More information</th>
</tr>
</thead>
</table>
   | serve `index.html` and other assets from a location other than the root directory | add this line to the `Staticfile`:
   | | `root: FOUR-DIRECTORY-NAME`
   | | For example, `root: public`
   | | Alternative root
   | display a directory list instead of the standard 404 error | add this line to the `Staticfile`:
   | | `directory: visible`
   | | Directory list
   | enable SSI | add this line to the `Staticfile`:
   | | `ssi: enabled`
   | | SSI
   | enable pushstate routing | add this line to the `Staticfile`:
   | | `pushstate: enabled`
   | | Pushstate routing
   | disable gzip_static and gunzip modules | add this line to the `Staticfile`:
   | | `directory: visible`
   | | GZip
   | enable basic authentication for your app or website | 1. Create a hashed username and password pair for each user, using a site like Htpasswd Generator 
   | | 2. Create a file named `Staticfile.auth` in the root directory or alternative root directory, and add one or more user/password lines to it. For example,
   | | `bob:$apr1$DuUQEQp8$ZccZCHQElNSjrgerwSFC0`  
   | | `alice:$apr1$4IRQGcD/$UMFLnIHSD9ZHJ86TR4zx`
   | | Basic authentication
   | use a proxy for downloading dependencies during staging | set the `http_proxy` and `https_proxy` environment variables.
   | force HTTPS | set the `FORCE_HTTPS` environment variable to `true`.
   | | Note: Do not enable `FORCE_HTTPS` if you have a proxy server or load balancer that terminates SSL/TLS. Doing so can cause infinite redirect loops, for example, if you use Flexible SSL with CloudFlare.
   | host dot files | To enable serving hidden (dot files), use `host_dot_files: true` in the `Staticfile`
   | force the receiving browser to make subsequent requests over HTTPS | add this line to the `Staticfile`:
   | | `http_strict_transport_security: true`
   | | Note: Because this setting persists in browsers for a long time, only enable this setting after ensuring you have completed your configuration.
   | make additional configuration changes to Nginx | add `nginx.conf` and `mime.types` files to your root folder, or to the alternate root folder if you specified one.

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# Push Your App

Follow the steps below to push your application.

<table>
<thead>
<tr>
<th>Step</th>
<th>Action</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
<td>Use the <code>cf push APP_NAME -m 64M</code> command to push your app. Replace <code>APP_NAME</code> with the name you want to give your application. For example:</td>
</tr>
</tbody>
</table>

```
$ cf push my-app -m 64M
    Creating app my-app in org sample-org / space space-space as username@example.com...
    OK
    ...
    requested state: started
    instances: 1/1
    usage: 64M x 1 instances
    urls: my-app.example.com
```

Or, if you do not have the buildpack, or the installed version is out-of-date, use the `-b` option to specify the buildpack as follows:

```
cf push APP_NAME -b https://github.com/cloudfoundry/staticfile-buildpack.git
```

| 2.   | Find the URL of your app in the output from the push command and navigate to it to see your static app running. |

---

## Help and Support

A number of channels exist where you can get more help when using the Staticfile buildpack, or with developing your own Staticfile buildpack.

- **Staticfile Buildpack Repository in Github**: Find more information about using and extending the Staticfile buildpack in [GitHub repository](https://github.com/cloudfoundry/staticfile-buildpack).
- **Slack**: Join the #buildpacks channel in our [Slack community](https://slack.com).
Using Buildpacks

Page last updated:

This topic provides links to additional information about using buildpacks. Each of the following are applicable to all supported buildpack languages and frameworks:

- Buildpack Detection
- Proxy Usage
- Supported Binary Dependencies
- Configuring a Production Server
Buildpack Detection

When you push an app, Cloud Foundry uses a detection process to determine which buildpack to use. For general information about this process, see [How Applications Are Staged](#).

During staging, each buildpack has a position in a priority list (identified by running `cf buildpacks`). Cloud Foundry checks if the buildpack in position 1 is a compatible buildpack. If the position 1 buildpack is not compatible, Cloud Foundry moves on to the buildpack in position 2. Cloud Foundry continues this process until the correct buildpack is found. If no buildpack is compatible, `cf push` fails with the following error:

```
None of the buildpacks detected a compatible application
Exit status 222
Staging failed: Exited with status 222
FAILED
NoAppDetectedError
```
Proxy Usage

Page last updated:

Buildpacks can use proxies via the `http_proxy` and/or `https_proxy` environment variables. These should be set to the proxy hostname and/or port.

These can be set via the `manifest.yml` file or `cf set-env`.

All of the buildpacks will automatically utilize these proxy environment variables correctly. If any of them contact the internet during staging, it will be through the proxy host. The binary buildpack will not use a proxy because it does not use the internet at all during staging.

```
---
env:
  http_proxy: http://proxy-site.com:3000
  https_proxy: https://proxy-site.com:3003
---
```

Note: Whilst many applications will use the `http_proxy` and `https_proxy` environment variables at runtime, this is entirely dependent on your application, the buildpack does not add any extra functionality to make proxies work at runtime.
Supported Binary Dependencies

Page last updated:

Each buildpack only supports the stable patches for each dependency listed in the buildpack’s `manifest.yml` and also in its GitHub releases page. For example, see the [php-buildpack releases page](#).

If you try to use an unsupported binary, staging your app fails with the following error message:

```
   Could not get translated url, exited with: DEPENDENCY_MISSING_IN_MANIFEST:
   ...
   !    ! exit
   !    Staging failed: Buildpack compilation step failed
```
Configuring a Production Server

This topic describes how to configure a production server for your apps.

When you deploy an app, Elastic Runtime determines the command used to start the app through the following process:

1. If the developer uses the command `cf push -c COMMAND`, then Elastic Runtime uses `COMMAND` to start the app.

2. If the developer creates a file called a Procfile, Elastic Runtime uses the Procfile to configure the command that launches the app. See the About Procfiles section below for more information.

3. If the developer does not use `cf push -c COMMAND` and does not create a Procfile, then Elastic Runtime does one of the following, depending on the buildpack:
   - Uses a default start command.
   - Fails to start the app and shows a warning that the app is missing a Procfile.

About Procfiles

One reason to use a Procfile is to specify a start command for buildpacks where a default start command is not provided. Some buildpacks, such as Python, that work on a variety of frameworks, do not attempt to provide a default start command.

Another reason to use a Procfile is to configure a production server for web apps.

A Procfile enables you to declare required runtime processes, called process types, for your web app. Process managers in a server use the process types to run and manage the workload. In a Procfile, you declare one process type per line and use the following syntax:

```plaintext
PROCESS_TYPE: COMMAND
```

- `PROCESS_TYPE` is `web`. A `web` process handles HTTP traffic.
- `COMMAND` is the command line to launch the process.

For example, a Procfile with the following content starts the launch script created by the build process for a Java app:

```plaintext
web: build/install/MY-PROJECT-NAME/bin/MY-PROJECT-NAME
```

Specify a Web Server

Follow these steps to specify a web server using a Procfile. For more information about configuring a web server for Rails apps, see the Configure a Ruby Web Server section of this topic.

1. Create a blank file with a command line for a `web` process type.

2. Save it as a file named `Procfile` with no extension in the root directory of your app.

3. Push your app.

Configure a Ruby Web Server

Elastic Runtime uses the default standard Ruby web server library WEBrick for Ruby and Ruby on Rails apps. However, Elastic Runtime can support a more robust production web server, such as Phusion Passenger, Puma, Thin, or Unicorn.

To instruct Elastic Runtime to use a web server other than WEBrick, perform the following steps:

1. Add the gem for the web server to your Gemfile.

2. In the `config` directory of your app, create a new configuration file or modify an existing file. Refer to your web server documentation for how to configure this file. The following example uses the Puma web server:
3. In the root directory of your app, create a Procfile and add a command line for a **web** process type that points to your web server. For information about configuring the specific command for a process type, see your web server documentation.

The following example shows a command that starts a Puma web server and specifies the app runtime environment, TCP port, and paths to the server state information and configuration files:

```bash
web: bundle exec puma -e $RAILS_ENV -p 1234 -S ~/puma -C config/puma.rb
```
Developing Buildpacks

Buildpacks enable you to packaging frameworks and/or runtime support for your application. Cloud Foundry provides with system buildpacks out-of-the-box and provides an interface for customizing existing buildpacks and developing new ones.

About Customizing and Creating Buildpacks

If your application uses a language or framework that the Cloud Foundry system buildpacks do not support, do one of the following:

- Use a Cloud Foundry Community Buildpack.
- Use a Heroku Third-Party Buildpack.
- Customize an existing buildpack or create your own custom buildpack. A common development practice for custom buildpacks is to fork existing buildpacks and sync subsequent patches from upstream. For information about customizing an existing buildpack or creating your own, see the following:
  - Custom Buildpacks
  - Packaging Dependencies for Offline Buildpacks

About Maintaining Buildpacks

After you have modified an existing buildpack or created your own, it is necessary to maintain it. Refer to the following when maintaining your own buildpacks:

- Merging from Upstream Buildpacks
- Upgrading Dependency Versions

Note: To configure a production server for your web app, see the Configuring a Production Server topic.
Custom Buildpacks

Buildpack Scripts

A buildpack repository contains three main scripts, situated in a folder named `bin`.

`bin/detect`

The `detect` script determines whether or not to apply the buildpack to an app. The script is called with one argument, the `build` directory for the app. The `build` directory contains the app files uploaded when a user performs a `cf push`.

The `detect` script returns an exit code of 0 if the buildpack is compatible with the app. In the case of system buildpacks, the script also prints the buildpack name, version, and other helpful information to `STDOUT`.

The following is an example `detect` script written in Ruby that checks for a Ruby app based on the existence of a `Gemfile`:

```ruby
#!/usr/bin/env ruby

gemfile_path = File.join ARGV[0], "Gemfile"

if File.exist?(gemfile_path)
  puts "Ruby"
  exit 0
else
  exit 1
end
```

Optionally, the buildpack `detect` script can output additional details decided by the buildpack developer. These additional details include buildpack versioning information and a detailed list of configured frameworks and their associated versions.

The following is an example of the detailed information returned by the Java buildpack:

```bash
java-buildpack=v3.0-https://github.com/cloudfoundry/java-buildpack.git#3bd15e1 open-jdk-jre=1.8.0_45 spring-auto-reconfiguration=1.7.0_RELEASE tomcat-access-logging-support=2.4.0_RELEASE tomcat-instance=8.0.21 ...
```

`bin/compile`

The `compile` script builds a droplet by packaging the app dependencies, assuring that the app has all the necessary components needed to run.

The script is run with two arguments: the `build` directory for the app and the `cache` directory, which is a location the buildpack can use to store assets during the build process. During the execution of the `compile` script, all output sent to `STDOUT` is relayed through the `cf CLI` to the user.

The following is an example of a simple `compile` script:
#!/usr/bin/env ruby

Rsync output

STDOUT.sync = true

build_path = ARGV[0]
cache_path = ARGV[1]

install_ruby

private
def install_ruby
  puts "Installing Ruby"
  # !!! build tasks go here !!!
  # download ruby
  # install ruby
end

bin/release

The release script provides feedback metadata to Cloud Foundry indicating how the app should be executed. The script is run with one argument, the build directory. The script must generate a YAML file in the following format:

```
default_process_types:
  web: start_command.filetype
```

default_process_types indicates the type of app being run and the command used to start it. This start command is used if a start command is not specified in the cfpush or in a Procfile.

At this time, only web type of apps are supported.

Note: To define environment variables for your buildpack, add a bash script to the .profile.d directory in the root folder of your app.

The following example shows what a release script for a Rack app might return:

```
default_process_types:
  web: bundle exec rackup config.ru -p $PORT
```

Note: The web command runs as `bash -c COMMAND` when Cloud Foundry starts your app. Refer to the command attribute section for more information about custom start commands.

Droplet Filesystem

The buildpack staging process extracts the droplet into the /home/vcap directory inside the instance container, and creates the following filesystem tree:

```
app/
logs/
tmp/
staging_info.yml
```

The app directory contains BUILD_DIR contents, and staging_info.yml contains the staging metadata saved in the droplet.

Package Custom Buildpacks

Cloud Foundry buildpacks work with limited or no Internet connectivity. A Cloud Foundry operator can use the buildpack packager RubyGem to give the same flexibility to custom buildpacks, enabling them to work in partially or completely disconnected environments.
Use the Buildpack Packager

1. Ensure that you have installed the `buildpack-packager` RubyGem.

2. Create a `manifest.yml` in your buildpack.

3. Run the packager in cached mode:

   ```
   $ buildpack-packager --cached
   ```

   The packager will add (almost) everything in your buildpack directory into a zip file. It will exclude anything marked for exclusion in your manifest.

   In cached mode, the packager will download and add dependencies as described in the manifest.

   The packager has the following option flags:

   - `--force-download`: By default, the packager stores the dependencies that it downloads while building a cached buildpack in a local cache at `~/.buildpack-packager`. Storing dependencies enables the packager to avoid re-downloading them when repackaging similar buildpacks. Running `buildpack-packager --cached` with the `--force-download` option forces the packager to download dependencies from the S3 host and ignore the local cache. When packaging an uncached buildpack, `--force-download` does nothing.

   - `--use-custom-manifest`: To include a different manifest file in your packaged buildpack, you can call the packager with the `--use-manifest` option. The packager generates a buildpack with the specified manifest. If you are building a cached buildpack, the packager vendors dependencies from the specified manifest as well.

   For more information, see the documentation at the `buildpack-packager` Github repo.

Use and Share the Packaged Buildpack

After you have packaged your buildpack using `buildpack-packager` you can use the resulting `.zip` file locally, or share it with others by uploading it to any network location that is accessible to the CLI. Users can then specify the buildpack with the `-b` option when they push apps. See Deploying Apps with a Custom Buildpack for details.

You can also use the `cf create-buildpack` command to upload the buildpack into your Cloud Foundry deployment, making it accessible without the `-b` flag:

```
$ cf create-buildpack BUILDPACK PATH POSITION [--enable|--disable]
```

You can find more documentation in the Managing Custom Buildpacks topic.

Specify a Default Version

As of `buildpack-packager version 2.3.0`, you can specify the default version for a dependency by adding a `default_versions` object to the `manifest.yml` file. The `default_versions` object has two properties, `name` and `version`. For example:

```
default_versions:
  - name: go
    version: 1.6.3
  - name: other-dependency
    version: 1.1.1
```

To specify a default version:

1. Add the `default_version` object to your manifest, following the rules below. You can find a complete example manifest in the Cloud Foundry `go-buildpack` repository.

2. Run the `default_version_for` script from the `compile-extensions` repository, passing the path of your `manifest.yml` and the dependency name as arguments. The following command uses the example manifest from step 1:

   ```
   $ ./compile-extensions/bin/default_version_for manifest.yml go 1.6.3
   ```

Rules for Specifying a Default Version
Deploy Apps with a Custom Buildpack

Once a custom buildpack has been created and pushed to a public git repository, the git URL can be passed via the cf CLI when pushing an app.

For example, for a buildpack that has been pushed to Github:

```bash
$ cf push my-new-app -b git://github.com/johndoe/my-buildpack.git
```

Alternatively, you can use a private git repository, with https and username/password authentication, as follows:

```bash
$ cf push my-new-app -b https://username:password@github.com/johndoe/my-buildpack.git
```

By default, Cloud Foundry uses the default branch of the buildpack’s git repository. You can specify a different branch using the git url as shown in the following example:

```bash
$ cf push my-new-app -b https://github.com/johndoe/my-buildpack.git#my-branch-name
```

Additionally, you can use tags or shas in a git repository, as follows:

```bash
$ cf push my-new-app -b https://github.com/johndoe/my-buildpack@v1.4.2
```

```bash
$ cf push my-new-app -b https://github.com/johndoe/my-buildpack@a2951e2098d2272326e396cd54d10151208a93
```

The app will then be deployed to Cloud Foundry, and the buildpack will be cloned from the repository and applied to the app.

**Note:** If a buildpack is specified using `cf push -b` the `detect` step will be skipped and as a result, no buildpack `detect` scripts will be run.

Disable Custom Buildpacks

Operators can choose to disable custom buildpacks. For more information, see Disabling Custom Buildpacks.
Note: A common development practice for custom buildpacks is to fork existing buildpacks and sync subsequent patches from upstream. To merge upstream patches to your custom buildpack, use the approach that Github recommends for syncing a fork.
Packaging Dependencies for Offline Buildpacks

This topic describes the dependency storage options available to developers creating custom offline buildpacks.

Package dependencies in the buildpack

The simplest way to package dependencies in a custom buildpack is to keep the dependencies in your buildpack source. However, this is strongly discouraged. Keeping the dependencies in your source consumes unnecessary space.

To avoid keeping the dependencies in source control, load the dependencies into your buildpack and provide a script for the operator to create a zipfile of the buildpack.

For example, the operator might complete the following process:

```
$ # Clones your buildpack
$ git clone http://YOUR-GITHUB-REPOSITORY.example.com/repository
$ cd SomeBuildPackName

$ # Creates a zipfile using your script
$ ./SomeScriptName
    downloading-dependencies... done
    creating zipfile: ZippedBuildPackName.zip

$ # Adds the buildpack zipfile to the Cloud Foundry instance
$ cf create-buildpack SomeBuildPackName ZippedBuildPackName.zip 1
```

Pros

- Least complicated process for operators
- Least complicated maintenance process for buildpack developers

Cons

- Cloud Foundry admin buildpack uploads are limited to 1 GB, so the dependencies might not fit
- Security and functional patches to dependencies require updating the buildpack

Package selected dependencies in the buildpack

This is a variant of the package dependencies in the buildpack method described above. In this variation, the administrator edits a configuration file such as `dependencies.yml` to include a limited subset of the buildpack dependencies, then packages and uploads the buildpack.

Note: This approach is strongly discouraged. Please see the Cons section below for more information.

The administrator completes the following steps:
$ # Clones your buildpack
$ git clone http://YOUR-GITHUB-REPOSITORY.example.com/repository
$ cd

$ # Selects dependencies
$ vi dependencies.yml # Or copy in a preferred config

$ # Builds a package using your script
$ ./package
   ----> downloading-dependencies... done
   ----> creating zipfile: cobol_buildpack.zip

$ # Adds the buildpack to the Cloud Foundry instance
$ cf create-buildpack cobol-buildpack cobol_buildpack.zip 1

$ # Pushes an app using your buildpack
$ cd ~/my_app
$ cf push my-cobol-webapp -b cobol-buildpack

--->
downloading-dependencies.... done
creating zipfile: cobol_buildpack.zip

--->
deploying app

downloading dependencies:
  https://OUR-INTERNAL-SITE.example.com/dependency/repository/dep1.tgz.... done
  https://OUR-INTERNAL-SITE.example.com/dependency/repository/dep2.tgz.... WARNING: dependency not found!

--->
deploying app

--->
downloading dependencies:

--->

--->

--->

--->

Pros

- Possible to avoid the Cloud Foundry admin buildpack upload size limit in one of two ways:
  - If the administrator chooses a limited subset of dependencies
  - If the administrator maintains different packages for different dependency sets

Cons

- More complex for buildpack maintainers
- Security updates to dependencies require updating the buildpack
- Proliferation of buildpacks that require maintenance:
  - For each configuration, there is an update required for each security patch
  - Culling orphan configurations may be difficult or impossible
  - Administrators need to track configurations and merge them with updates to the buildpack
  - May result in with a different config for each app

Rely on a local mirror

In this method, the administrator provides a compatible file store of dependencies. When running the buildpack, the administrator specifies the location of the file store. The buildpack should handle missing dependencies gracefully.

The administrator completes the following process:

$ # Clones your buildpack
$ git clone http://YOUR-GITHUB-REPOSITORY.example.com/repository
$ cd

$ # Builds a package using your script
$ ./package
   ----> downloading-dependencies... done
   ----> creating zipfile: cobol_buildpack.zip

$ # Adds the buildpack to the Cloud Foundry instance
$ cf create-buildpack cobol-buildpack cobol_buildpack.zip 1

$ # Pushes an app using your buildpack
$ cd ~/my_app
$ cf push my-cobol-webapp -b cobol-buildpack
   ----> deploying app
   ----> downloading dependencies:
     https://OUR-INTERNAL-SITE.example.com/dependency/repository/dep1.tgz.... done
     https://OUR-INTERNAL-SITE.example.com/dependency/repository/dep2.tgz.... WARNING: dependency not found!

--->
deploying app

--->
downloading dependencies:

--->

--->

--->

--->

--->

Pros
- Avoids the Cloud Foundry admin buildpack upload size limit
- Leaves the administrator completely in control of providing dependencies
- Security and functional patches for dependencies can be maintained separately on the mirror given the following conditions:
  - The buildpack is designed to use newer semantically versioned dependencies
  - Buildpack behavior does not change with the newer functional changes

Cons
- The administrator needs to set up and maintain a mirror
- The additional config option presents a maintenance burden
Merging from Upstream Buildpacks

This topic describes how to maintain your forked buildpack by merging it with the upstream buildpack. This allows you to keep your fork updated with changes from the original buildpack, providing patches, updates, and new features.

The following procedure assumes that you are maintaining a custom buildpack that was forked from a Cloud Foundry system buildpack. However, you can use the same procedure to update a buildpack forked from any upstream buildpack.

To sync your forked buildpack with an upstream Cloud Foundry buildpack:

1. Navigate to your forked repository on GitHub and click Compare in the upper right to display the Comparing changes page. This page shows the unmerged commits between your forked buildpack and the upstream buildpack.

2. Inspect the unmerged commits and confirm that you want to merge them all.

3. In a terminal window, navigate to the forked repository and set the upstream remote as the Cloud Foundry buildpack repository.

```
$ cd ~/workspace/ruby-buildpack
$ git remote add upstream git@github.com:cloudfoundry/ruby-buildpack.git
```

4. Pull down the remote upstream changes.

```
$ git fetch upstream
```

5. Merge the upstream changes into the intended branch. You may need to resolve merge conflicts. This example shows merging the master branch of the upstream buildpack into the master branch of the forked buildpack.

```
$ git checkout master
$ git merge upstream/master
```

**Note:** When merging upstream buildpacks, do not use `git rebase`. This approach is not sustainable because you confront the same merge conflicts repeatedly.

6. Run the buildpack test suite to ensure that the upstream changes do not break anything.

```
$ BUNDLE_GEMFILE=cf.Gemfile buildpack-build
```

7. Push the updated branch.

```
$ git push
```

Your forked buildpack is now synced with the upstream Cloud Foundry buildpack.

For more information about syncing forks, see the Github topic [Syncing a Fork](https://github.com/cloudfoundry/ruby-buildpack).
Upgrading Dependency Versions

This topic describes how to upgrade a dependency version in a custom buildpack. These procedures enable Cloud Foundry (CF) operators to maintain custom buildpacks that contain dependencies outside of the dependencies in the CF system buildpacks.

Cloud Foundry Buildpacks Team Process

The CF buildpacks team uses the following tools to update dependencies:

- A Concourse deployment of the buildpacks-ci pipelines
- Pivotal Tracker for workflow management

Note: The procedures in this topic refer to the tools used by the CF buildpacks team. However, the procedures do not require the specific tools mentioned above. You can use any CI and workflow management tool to update dependencies in custom buildpacks.

When the New Releases job in the notifications pipeline detects a new version of a tracked dependency in a buildpack, it creates a Tracker story about building and including the new version of the dependency in the buildpack manifests. It also posts a message as the dependency-notifier to the #buildpacks channel in the Cloud Foundry Slack.

Build the Binaries

For all dependencies, you must build the binary from source or acquire the binary as a tarball from a trusted source. For most dependencies, the CF buildpacks team builds the binaries from source.

Note: The steps below assume you are using a Concourse deployment of the buildpacks-ci pipelines and Pivotal Tracker.

To build the binary for a dependency, perform the following steps:

1. Change into the buildpacks-ci directory and check that there are no uncommitted changes.

```bash
$ cd ~/workspace/buildpacks-ci
$ git status
```

2. Check out the binary-builds branch. This is an orphan branch of buildpacks-ci that the CF buildpacks team uses as a separate resource on Concourse to trigger the binary building process.

```bash
$ git checkout binary-builds
```

3. Pull the branch to make sure it is up to date.

```bash
$ git pull -r
```

4. Locate the YAML file for the buildpack you want to build a binary for. The directory contains YAML files for all the packages and dependencies tracked by the CF buildpacks team. Each YAML file correlates to the build queue for one dependency or package and the naming format is DEPENDENCY-NAME.yml. For example, the YAML file tracking the build queue for Ruby is called ruby-builds.yml and contains the following contents:

```yaml
---
ruby: []
```

5. Different buildpacks use different signatures for verification. Determine which signature your buildpack requires by consulting the list below and follow the instructions to locate the SHA256, MD5, or GPG signature for the binary:

- For the SHA256 of a file, run `shasum -a 256 FILE`.
- For the MD5 of a file, run `md5 FILE`.
- For the GPG signature (for Nginx), see the Nginx Downloads page.

6. Add the version and verification for the new binary to the YAML file as attributes of an element under the dependency name. For example, to build the Ruby 2.3.0 binary verified with SHA256, add the following:

```yaml
---
ruby: []
```

Note: The procedures in this topic refer to the tools used by the CF buildpacks team. However, the procedures do not require the specific tools mentioned above. You can use any CI and workflow management tool to update dependencies in custom buildpacks.

Note: The steps below assume you are using a Concourse deployment of the buildpacks-ci pipelines and Pivotal Tracker.
You can enqueue builds for multiple versions at once. For example, to build both the Ruby 2.3.0 binary and the Ruby 2.3.1 binary, add the following:

```ruby
ruby:
  - version: 2.3.0
    sha256: ba5ba60e5f1aa21b4ec8e9b0f35f6d8b57286cb5466ac4b5a28c71f4f9467c507
  - version: 2.3.1
    sha256: b87c738cb2032bf4920fef8e3864dc58eae9d8ad88d523ec0236945c5797dcd
```

7. Stage your changes for commit:

```
git add .
```

8. Commit your changes using the Tracker story number.

```
git commit -m "YOUR-COMMIT-MESSAGE[#STORY_NUMBER]"
```

9. Push your changes to the remote origin.

```
git push
```

10. Pushing your changes triggers the binary building process, which you can monitor at the binary-builder pipeline of your own buildpacks-ci Concourse deployment. When the build completes, it adds a link to the Concourse build run to the Tracker story for the new release.

   **Note:** Binary builds are executed by the CF Binary Builder and the binary-builder pipeline.

---

**Update Buildpack Manifests**

After you build the binary for a dependency that you can access and download from a URL, follow these instructions to add the dependency version to the buildpack manifest.

**Note:** The steps below assume you are using a Concourse deployment of the buildpacks-ci pipelines and Pivotal Tracker.

1. Change into the directory of the buildpack for which you want to update dependencies and check out the develop branch.

```
cd ~/workspace/ruby-buildpack
git checkout develop
```

2. Open the `manifest.yml` for the buildpack and remove or add dependencies.

```
dependencies:
  - name: ruby
    version: 2.3.0
    md5: 535342030a1abeb11497824f642bf2
    url: https://pivotal-buildpacks.s3.amazonaws.com/concourse-binaries/ruby/ruby-2.3.0-linux-x64.tgz
    cf_stacks:
      - cflinuxfs2

# Follow the current structure of the manifest. For example, if the manifest includes the two most recent patch versions for each minor version of the language, do the same, such as both ruby-2.1.9 and ruby-2.1.8.
# Paste in the url and the md5 from the build-BINARY-NAME job that ran in the Concourse binary-builder pipeline.
```

**Note:** In the PHP buildpack, you may see a `modules` line for each PHP dependency in the manifest. Do not include this in your new PHP dependency entry. This will be added to the manifest by the ensure-manifest-has-modules Concourse job in the php-buildpack when you
3. Replace any other mentions of the old version number in the buildpack repository with the new version number. The CF buildpack team uses `Ag` for text searching.

```bash
$ ag OLD-VERSION
```

4. Run the following command to package and upload the buildpack, setup the org and space for tests in the specified CF deployment, and run the CF buildpack tests.

```bash
$ BUNDLE_GEMFILE=cf.Gemfile buildpack-build
```

If the command fails, you may need to fix or change the tests, fixtures, or other parts of the buildpack.

5. Once the test suite completely passes, push your changes:

```bash
$ git add .
$ git commit -m "YOUR-MESSAGE[#TRACKER-STORY-ID]"
$ git push
```

6. Watch the `LANGUAGE-buildpack` pipeline in Concourse. Once the test suite builds pass for the buildpack (the `specs-lts-develop` and `specs-edge-develop` jobs), you can mark the Tracker story for the new Dependency release as delivered. Paste links for those successful test suite builds in the Tracker story.

---

### Buildpacks

The following list contains information about the buildpacks maintained by the CF buildpacks team.

#### Go Buildpack

Go:

- Built from: a tarred binary ([`GO-VERSION.linux-amd64.tar.gz`](https://golang.org/doc/instructions/install.html)) provided by Google on the Go [Downloads](https://golang.org/dl) page
- Verified with: the MD5 of the tarred binary
- Example usage: [Using the Google Tarred Binary for Go 1.6.2](https://developers.google.com/go/building#go162)

##### Godep

- Built from: a source code `.tar.gz` file from the Godep Github releases page
- Verified with: the SHA256 of the source
- Example: Automated enqueuing of binary build for Godep 72

---

**Note:** The `buildpacks-ci binary-builder` pipeline automates the process of detecting, uploading, and updating Godep in the manifest.

#### Node.js Buildpack

Node:

- Verified with: the SHA256 of the `node-vVERSION.tar.gz` file listed on `https://nodejs.org/dist/vVERSION/SHASUMS256.txt` For example, for Node version 4.4.6, the CF buildpacks team verifies with the SHA256 for `node-v4.4.6.tar.gz` on its SHASUMS256 page.
- Example: Enqueuing binary builds for Node 4.4.5 and 6.2.0

#### Python Buildpack

Python:

- Verified with: the MD5 of the Gzipped source tarball, listed on: `https://www.python.org/downloads/release/python-VERSION/` where `VERSION` has no periods. For example, for Python version `2.7.12`, use the MD5 for the Gzipped source tarball on its [Downloads](https://www.python.org/downloads/) page.
Java Buildpack

OpenJDK:
- Built from the tarred OpenJDK files managed by the CF Java Buildpack team.
- Verified with the MD5 of the tarred OpenJDK files.

Ruby Buildpack

JRuby:
- Verified with the MD5 of the Source .tar.gz file from the JRuby Downloads page.
- Example: Enqueuing binary build for JRuby 9.1.2.0

Ruby:
- Verified with the SHA256 of the source from the Ruby Downloads page.
- Example: Enqueuing binary builds for Ruby 2.2.5 and 2.3.1

Bundler:
- Verified with the SHA256 of the .gem file from Rubygems.
- Example: Enqueuing binary build for Bundler 1.12.5

PHP Buildpack

PHP:
- Verified with the SHA256 of the .tar.gz file from the PHP Downloads page.
- For PHP5 versions, the CF buildpacks team enqueues builds in the php-builds.yml file in the binary-builds branch. For PHP7 versions, the CF buildpacks team enqueues builds in the php7-builds.yml file in the binary-builds branch.
- Example: Enqueuing binary builds for PHP 5.5.37, 5.6.23, and 7.0.8

Nginx:
- Verified with the gpg-rsa-key-id and gpg-signature of the version. The gpg-rsa-key-id is the same for each version/build, but the gpg-signature will be different. This information is located on the Nginx Downloads page.
- Example: Enqueuing binary build for Nginx 1.11.0

HTTPD:
- Verified with the MD5 of the .tar.bz2 file from the HTTPD Downloads page.
- Example: Enqueuing binary build for HTTPD 2.4.20

Composer:
- Verified with the SHA256 of the composer.phar file from the Composer Downloads page.
- For Composer, there is no build process as the composer.phar file is the binary. In the manual process, connect to the pivotal-buildpacks S3 bucket using the correct AWS credentials. Create a new directory with the name of the composer version (ex. 1.0.2) and put the appropriate composer.phar file into that directory. For Composer v1.0.2, connect and create the php-binaries/trusty/composer/1.0.2 directory. Then place the composer.phar file into that directory so the binary is available at php-binaries/trusty/composer/1.0.2/composer.phar.

Note: The buildpacks-ci binary-builder pipeline automates the process of detecting, uploading, and updating Composer in the manifest.

- Example: Automated enqueuing of binary build for Composer 1.1.2
Staticfile Buildpack

Nginx:

- Verified with: the `gpg-rsa-key-id` and `gpg-signature` of the version. The `gpg-rsa-key-id` is the same for each version/build, but the `gpg-signature` will be different. This information is located on the Nginx Downloads page.

- Example: Enqueuing binary build for Nginx 1.11.0

Binary Buildpack

The Binary buildpack does not have any dependencies.
CF Buildpack Team CI

The Cloud Foundry (CF) Buildpacks team and other CF buildpack development teams use Concourse continuous integration (Concourse CI) CI pipelines to integrate new buildpack releases. This topic provides links to information that describes how to release new versions of Cloud Foundry buildpacks using Concourse CI, and how to update Ruby gems used for CF buildpack development.

Each of the following are applicable to all supported buildpack languages and frameworks:

- Releasing a New Buildpack Version
- Updating Buildpack-related Gems
Releasing a New Buildpack Version

This topic describes how to update and release a new version of a Cloud Foundry (CF) buildpack through the CF Buildpacks Team Concourse pipeline. Concourse is a continuous integration (CI) tool for software development teams. This is the process used by the CF Buildpacks Team and other CF buildpack development teams. You can use this process as a model for using Concourse to build and release new versions of your own buildpacks.

The Concourse pipelines for Cloud Foundry buildpacks are located in the `buildpacks-ci` Github repository.

Release a New Buildpack Version

To release a new buildpack version, perform the following:

1. Ensure you have downloaded the `buildpacks-ci` repository:
   ```
   $ git clone https://github.com/cloudfoundry/buildpacks-ci.git
   ```

2. From the buildpack directory, check out the `develop` branch of the buildpack:
   ```
   $ cd /system/path/to/buildpack
   $ git checkout develop
   ```

3. Ensure you have the most current version of the repository:
   ```
   $ git pull -r
   ```

4. Run `bump` to update the version in the buildpack repository:
   ```
   $ /system/path/to/buildpacks-ci/scripts/bump
   ```

5. Modify the `CHANGELOG` file manually to condense recent commits into relevant changes. For more information, see Modify Changelogs.

6. Add and commit your changes:
   ```
   $ git add VERSION CHANGELOG
   $ git commit -m "Bump version to $(cat VERSION) [{insert story #}]"
   ```

7. Push your changes to the `develop` branch:
   ```
   $ git push origin HEAD:{master,develop}
   ```

8. Merge your changes to the `master` branch:
   ```
   $ git checkout master
   $ git merge develop
   ```

Concourse Buildpack Workflow

If `buildpacks-ci` is not deployed to Concourse, manually add a Git tag to the buildpack and mark the tag as a release on Github.

If `buildpacks-ci` is deployed to Concourse, the buildpack update passes through the following life cycle:

1. Concourse triggers the `detect-new-buildpack-and-upload-artifacts` job in the pipeline for the updated buildpack. This job creates a cached and uncached buildpack and uploads them to an AWS S3 bucket.

2. The `specs-lts-master` and `specs-edge-master` jobs trigger and run the buildpack test suite and the buildpack-specific tests of the Buildpack Runtime Acceptance Tests (BRATS).

3. The `buildpack-release` job triggers and creates a tag for the new version.
4. If you are using Pivotal Tracker, paste the links for the specs-edge-master, specs-lts-master, and buildpack-release builds in the related buildpack release story and deliver that story.

5. Your project manager can manually trigger the buildpack-to-github and buildpack-to-pivnet jobs on Concourse as part of the acceptance process. This releases the buildpack to Pivotal Network and to Github.

6. After the buildpack has been released to Github, the cf-release pipeline is triggered using the manual trigger of the recreate-bosh-lite job on that pipeline. If the new buildpack has been released to Github, the CF that is deployed for testing in the cf-release pipeline is tested against that new buildpack.

7. After the cats job has successfully completed, your project manager can ship the new buildpacks to the cf-release repository and create the new buildpack BOSH release by manually triggering the ship-it job.

Note: If errors occur during this workflow, you may need to remove unwanted tags. For more information, see Handle Unwanted Tags.

Modify Changelogs

The Ruby Buildpack changelog shows an example layout and content of a changelog. In general, changelogs follow these conventions:

- Reference public tracker stories whenever possible.
- Exclude unnecessary files
- Combine and condense commit statements into individual stories containing valuable changes.

Handle Unwanted Tags

If you encounter problems with the commit that contains the new version, change the target of the release tag by performing the following:

1. Ensure the repository is in a valid state and is building successfully.
2. Remove the tag from your local repository and from Github.
3. Start a build. The pipeline build script should re-tag the build if it is successful.
Updating Buildpack-related Gems

This topic describes how to update `buildpack-packager` and `machete`, used for CF system buildpack development.

`buildpack-packager` packages buildpacks and `machete` provides an integration test framework.

The CF Buildpacks team uses the `gems-and-extensions pipeline` to:

1. Run the integration tests for `buildpack-packager` and `machete`
2. Update the gems in the buildpacks managed by the team

Running the Update Process

Note: The steps below assume you are using a Concourse deployment of the `buildpacks-ci` pipelines

At the end of the process, there will be a new Github release and updates will be applied to the buildpacks.

To update the version of either gem in a buildpack:

1. Confirm that the test job `<gemname>-specs` for the gem to be updated successfully ran on the commit you plan to update.
2. Manually trigger the `<gemname>-tag` job to update (“bump”) the version of the gem.
3. The `<gemname>-release` job will trigger. This will create a new Github release of the gem.
4. Each of the buildpack pipelines (e.g. the `go-buildpack pipeline`) has a job which watches for new releases of the gem. When a new release is detected, the buildpack’s `cf.Gemfile` is updated to that release version.
5. The commit made to the buildpack’s `cf.Gemfile` triggers the full integration test suite for that buildpack.

Note: The final step will trigger all buildpack test suites simultaneously, causing contention for available shared BOSH-lite test environments.
Services

Page last updated:

The documentation in this section is intended for developers and operators interested in creating Managed Services for Cloud Foundry. Managed Services are defined as having been integrated with Cloud Foundry via APIs, and enable end users to provision reserved resources and credentials on demand. For documentation targeted at end users, such as how to provision services and integrate them with applications, see Services Overview.

To develop Managed Services for Cloud Foundry, you'll need a Cloud Foundry instance to test your service broker with as you are developing it. You must have admin access to your CF instance to manage service brokers and the services marketplace catalog. For local development, we recommend using BOSH Lite to deploy your own local instance of Cloud Foundry.

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- Overview
- Service Broker API
- Managing Service Brokers
- Access Control
- Catalog Metadata
- Dashboard Single Sign-On
- Example Service Brokers
- Binding Credentials
- Application Log Streaming
- Route Services
- Supporting Multiple Cloud Foundry Instances
- Volume Services
Overview

Architecture & Terminology

Services are integrated with Cloud Foundry by implementing a documented API for which the cloud controller is the client; we call this the Service Broker API. This should not be confused with the cloud controller API, often used to refer to the version of Cloud Foundry itself; when one refers to “Cloud Foundry v2” they are referring to the version of the cloud controller API. The services API is versioned independently of the cloud controller API.

Service Broker is the term we use to refer to a component of the service which implements the service broker API. This component was formerly referred to as a Service Gateway, however as traffic between applications and services does not flow through the broker we found the term gateway caused confusion. Although gateway still appears in old code, we use the term broker in conversation, in new code, and in documentation.

Service brokers advertise a catalog of service offerings and service plans, as well as interpreting calls for provision (create), bind, unbind, and deprovision (delete). What a broker does with each call can vary between services; in general, ‘provision’ reserves resources on a service and ‘bind’ delivers information to an application necessary for accessing the resource. We call the reserved resource a Service Instance. What a service instance represents can vary by service; it could be a single database on a multi-tenant server, a dedicated cluster, or even just an account on a web application.

Implementation & Deployment

How a service is implemented is up to the service provider/developer. Cloud Foundry only requires that the service provider implement the service broker API. A broker can be implemented as a separate application, or by adding the required http endpoints to an existing service.

Because Cloud Foundry only requires that a service implements the broker API in order to be available to Cloud Foundry end users, many deployment models are possible. The following are examples of valid deployment models.

- Entire service packaged and deployed by BOSH alongside Cloud Foundry
- Broker packaged and deployed by BOSH alongside Cloud Foundry, rest of the service deployed and maintained by other means
- Broker (and optionally service) pushed as an application to Cloud Foundry user space
- Entire service, including broker, deployed and maintained outside of Cloud Foundry by other means
Service Broker API v2.9

Page last updated:

Document Changelog

v2 API Change Log

Changes

Change Policy

- Existing endpoints and fields will not be removed or renamed.
- New optional endpoints, or new HTTP methods for existing endpoints, may be added to enable support for new features.
- New fields may be added to existing request/response messages. These fields must be optional and should be ignored by clients and servers that do not understand them.

Changes Since v2.8

1. Querying `last_operation` now supports `service_id` and `plan_id` query parameters.

2. Provision, Update, Deprovision responses now accepts an optional `operation` json param for async responses. This is used to by service brokers to return an state related to the operation. Provided back to the service broker via the `last_operation` call.

3. Querying `last_operation` now supports `operation` param back to the service broker.

Dependencies

v2.9 of the services API has been supported since:

- Final build 238 of cf-release
- v2.57.0 of the Cloud Controller API
- CLI v6.14.0

API Overview

The Cloud Foundry services API defines the contract between the Cloud Controller and the service broker. The broker is expected to implement several HTTP (or HTTPS) endpoints underneath a URI prefix. One or more services can be provided by a single broker, and load balancing enables horizontal scalability of redundant brokers. Multiple Cloud Foundry instances can be supported by a single broker using different URL prefixes and credentials.
API Version Header

Requests from the Cloud Controller to the broker contain a header that defines the version number of the Broker API that Cloud Controller will use. This header will be useful in future minor revisions of the API to allow brokers to reject requests from Cloud Controllers that they do not understand. While minor API revisions will always be additive, it is possible that brokers will come to depend on a feature that was added after 2.0, so they may use this header to reject the request. Error messages from the broker in this situation should inform the operator of what the required and actual version numbers are so that an operator can go upgrade Cloud Controller and resolve the issue. A broker should respond with a 412 Precondition Failed message when rejecting a request.

The version numbers are in the format MAJOR.MINOR, using semantic versioning such that 2.9 comes before 2.10. An example of this header as of publication time is:

```
X-Broker-Api-Version: 2.9
```

Authentication

Cloud Controller (final release v145+) authenticates with the Broker using HTTP basic authentication (the Authorization header) on every request and will reject any broker registrations that do not contain a username and password. The broker is responsible for checking the username and password and returning a 401 Unauthorized message if credentials are invalid. Cloud Controller supports connecting to a broker using SSL if additional security is desired.

Catalog Management

The first endpoint that a broker must implement is the service catalog. Cloud Controller will initially fetch this endpoint from all brokers and make adjustments to the user-facing service catalog stored in the Cloud Controller database. If the catalog fails to initially load or validate, Cloud Controller will not allow the operator to add the new broker and will give a meaningful error message. Cloud Controller will also update the catalog whenever a broker is updated, so you can use update-service-broker with no changes to force a catalog refresh.
When Cloud Controller fetches a catalog from a broker, it will compare the broker’s id for services and plans with the `unique_id` values for services and plans in the Cloud Controller database. If a service or plan in the broker catalog has an id that is not present amongst the `unique_id` values in the database, a new record will be added to the database. If services or plans in the database are found with `unique_id` s that match the broker catalog’s id, Cloud Controller will update the records to match the broker’s catalog.

If the database has plans which are not found in the broker catalog, and there are no associated service instances, Cloud Controller will remove these plans from the database. Cloud Controller will then delete services that do not have associated plans from the database. If the database has plans which are not found in the broker catalog, and there are provisioned instances, the plan will be marked “inactive” and will no longer be visible in the marketplace catalog or be provisionable.

Request

Route

**GET /v2/catalog**

cURL

```bash
curl -H "X-Broker-API-Version: 2.9" http://username:password@broker-url/v2/catalog
```

Response

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 OK</td>
<td>The expected response body is below.</td>
</tr>
</tbody>
</table>

Body - Schema of Service Objects

CLI and web clients have different needs with regard to service and plan names. A CLI-friendly string is all lowercase, with no spaces. Keep it short – imagine a user having to type it as an argument for a longer command. A web-friendly display name is camel-cased with spaces and punctuation supported.

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>services*</td>
<td>array-of-service-objects</td>
<td>Schema of service objects defined below.</td>
</tr>
</tbody>
</table>

Service Objects

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>name*</td>
<td>string</td>
<td>The CLI-friendly name of the service that will appear in the catalog. All lowercase, no spaces.</td>
</tr>
<tr>
<td>id*</td>
<td>string</td>
<td>An identifier used to correlate this service in future requests to the catalog. This must be unique within Cloud Foundry, using a GUID is recommended.</td>
</tr>
<tr>
<td>description*</td>
<td>string</td>
<td>A short description of the service that will appear in the catalog.</td>
</tr>
<tr>
<td>tags</td>
<td>array-of-strings</td>
<td>Tags provide a flexible mechanism to expose a classification, attribute, or base technology of a service, enabling equivalent services to be swapped out without changes to dependent logic in applications, buildpacks, or other services. E.g. mysql, relational, redis, key-value, caching, messaging, amqp.</td>
</tr>
<tr>
<td>requires</td>
<td>array-of-strings</td>
<td>A list of permissions that the user would have to give the service, if they provision it. The only permissions currently supported are <code>syslog_drain</code>, <code>route_forwarding</code> and <code>volume_mount</code>; for more info see Application Log Streaming, Route Services and Volume Services.</td>
</tr>
<tr>
<td>bindable*</td>
<td>boolean</td>
<td>Whether the service can be bound to applications.</td>
</tr>
<tr>
<td>metadata</td>
<td>object</td>
<td>A list of metadata for a service offering. For more information, see Service Metadata.</td>
</tr>
<tr>
<td>dashboard_client</td>
<td>object</td>
<td>Contains the data necessary to activate the Dashboard SSO feature for this service. Whether the service supports upgrade/downgrade for some plans.</td>
</tr>
</tbody>
</table>
Please note that the misspelling of the attribute `plan_updatable` to `plan_updateable` was done by mistake. We have opted to keep that misspelling instead of fixing it and thus breaking backward compatibility.

<table>
<thead>
<tr>
<th>response_field</th>
<th>type</th>
<th>description</th>
</tr>
</thead>
<tbody>
<tr>
<td>plans*</td>
<td>array-of-objects</td>
<td>A list of plans for this service, schema is defined below.</td>
</tr>
</tbody>
</table>

### Dashboard Client Object

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id</td>
<td>string</td>
<td>The id of the OAuth2 client that the service intends to use. The name may be taken, in which case the update will return an error to the operator</td>
</tr>
<tr>
<td>secret</td>
<td>string</td>
<td>A secret for the dashboard client</td>
</tr>
<tr>
<td>redirect_uri</td>
<td>string</td>
<td>A domain for the service dashboard that will be whitelisted by the UAA to enable SSO</td>
</tr>
</tbody>
</table>

### Plan Object

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>id*</td>
<td>string</td>
<td>An identifier used to correlate this plan in future requests to the catalog. This must be unique within Cloud Foundry, using a GUID is recommended.</td>
</tr>
<tr>
<td>name*</td>
<td>string</td>
<td>The CLI-friendly name of the plan that will appear in the catalog. All lowercase, no spaces.</td>
</tr>
<tr>
<td>description*</td>
<td>string</td>
<td>A short description of the service that will appear in the catalog.</td>
</tr>
<tr>
<td>metadata</td>
<td>object</td>
<td>A list of metadata for a service plan. For more information, see Service Metadata.</td>
</tr>
<tr>
<td>free</td>
<td>boolean</td>
<td>This field allows the plan to be limited by the non_basic_services_allowed field in a Cloud Foundry Quota, see Quota Plans.</td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.

```json
{
  "services": [{
    "name": "fake-service",
    "id": "acb5d7c-XXXX-XXXX-XXXX-feb140a59a66",
    "description": "fake service",
    "tags": ["no-sql", "relational"],
    "requires": ["route_forwarding"],
    "max_db_per_node": 5,
    "bindable": true,
    "metadata": {
      "provider": {
        "name": "The name"
      },
      "listing": {
        "imageUrl": "http://example.com/cat.gif",
        "blurb": "Add a blurb here",
        "longDescription": "A long time ago, in a galaxy far far away..."
      },
      "displayName": "The Fake Broker"
    },
    "dashboard_client": {
      "id": "398e2f8e-XXXX-XXXX-XXXX-19a7lecbe6f4",
      "secret": "277cabb0-XXXX-XXXX-XXXX-7822c0a9e5d",
      "redirect_uri": "http://localhost:1234"
    },
    "plan_updateable": true,
    "plans": [{
      "name": "fake-plan",
      "id": "d3d31751-XXXX-XXXX-XXXX-a42377d3320e",
      "description": "Shared fake Server, 5tb persistent disk, 40 max concurrent connections",
      "max_storage_tb": 5,
      "metadata": {
        "cost": 0,
        "bullets": [{
          "content": "Shared fake server"
        }, {
          "content": "5 TB storage"
        }, {
          "content": "40 concurrent connections"
        }]
    }
  }
}
```
Adding a Broker to Cloud Foundry

Once you've implemented the first endpoint `GET /v2/catalog` above, you'll want to register the broker with CF to make your services and plans available to end users.

Asynchronous Operations

Previously, Cloud Foundry only supported synchronous integration with service brokers. Brokers must return a valid response within 60 seconds and if the response is `201 CREATED`, users expect a service instance to be usable. This limits the services brokers can offer to those that can be provisioned in 60 seconds; brokers could return a success prematurely, but this leaves users wondering why their service instance is not usable and when it will be.

With support for Asynchronous Operations, brokers still must respond within 60 seconds but may now return a `202 ACCEPTED`, indicating that the requested operation has been accepted but is not complete. This triggers Cloud Foundry to poll a new endpoint `GET /v2/service_instances/:guid/last_operation` until the broker indicates that the requested operation has succeeded or failed. During the intervening time, end users are able to discover the state of the requested operation using Cloud Foundry API clients such as the CLI.

For an operation to be executed asynchronously, all three components (CF API client, CF, and broker) must support the feature. The parameter `accepts_incomplete=true` must be passed in a request by the CF API client, triggering CF to include the same parameter in a request to the broker. The broker can then choose to execute the request synchronously or asynchronously.

If the broker executes the request asynchronously, the response must use the status code: `202 ACCEPTED`; the response body should be the same as if the broker were serving the request synchronously.

Note: Asynchronous Operations are currently supported only for provision, update, and deprovision. Bind and unbind will be added once the feature is considered stable.

If the `accepts_incomplete=true` parameter is not included, and the broker cannot fulfill the request synchronously (guaranteeing that the operation is complete on response), then the broker should reject the request with the status code `422 UNPROCESSABLE ENTITY` and the following body:

```json
{
   "error": "AsyncRequired",
   "description": "This service plan requires client support for asynchronous service operations."
}
```

To execute a request synchronously, the broker need only return the usual status codes: `201 CREATED` for create, and `200 OK` for update and delete.

Sequence Diagram
### Blocking Operations

The Cloud Controller ensures that service brokers do not receive requests for an instance while an asynchronous operation is in progress. For example, if a broker is in the process of provisioning an instance asynchronously, the Cloud Controller will not allow any update, bind, unbind, or deprovision requests to be made through the platform. A user who attempts to perform one of these actions while an operation is already in progress will get an HTTP 400 with error message “Another operation for this service instance is in progress.”

### When to use Asynchronous Service Operations

Service brokers should respond to all Cloud Controller requests within 60 seconds. Brokers that can guarantee completion of the requested operation with the response may return the synchronous response (e.g., `201 CREATED` for a provision request). Brokers that cannot guarantee completion of the operation with the response should implement support for asynchronous provisioning. Support for synchronous or asynchronous responses may vary by service offering, even by service plan.

### Polling Last Operation (async only)

When a broker returns status code `202 ACCEPTED` for provision, update, or deprovision, Cloud Foundry will begin to poll the `/v2/service_instances/:guid/last_operation` endpoint to obtain the state of the last requested operation. The broker response must contain the field `state` and an optional field `description`.

Valid values for `state` are `in progress`, `succeeded`, and `failed`. Cloud Foundry will poll the `last_operation` endpoint as long as the broker returns `state: "in progress"`. Returning `state: "succeeded"` or `state: "failed"` will cause Cloud Foundry to cease polling. The value provided for `description` will be passed through to the CF API client and can be used to provide additional detail for users about the state of the operation.
Route

GET /v2/service_instances/:instance_id/last_operation

Parameters

The request provides these query string parameters as useful hints for brokers.

<table>
<thead>
<tr>
<th>Query-String Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_id</td>
<td>string</td>
<td>ID of the service from the catalog.</td>
</tr>
<tr>
<td>plan_id</td>
<td>string</td>
<td>ID of the plan from the catalog.</td>
</tr>
<tr>
<td>operation</td>
<td>string</td>
<td>The field optionally returned by the service broker on Provision, Update, Deprovision async responses. Represents any state the service broker responded with as a URL encoded string.</td>
</tr>
</tbody>
</table>

💡 Note: Although the request query parameters `service_id` and `plan_id` are not required, Cloud Controller includes them on all requests it makes to service brokers.

cURL

```
curl http://username:password@broker-url/v2/service_instances/:instance_id/last_operation
```

Response

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 OK</td>
<td>The expected response body is below.</td>
</tr>
<tr>
<td>410 GONE</td>
<td>Appropriate only for asynchronous delete requests. Cloud Foundry will consider this response a success and remove the resource from its database. The expected response body is <code>{}</code>. Returning this while Cloud Foundry is polling for create or update operations will be interpreted as an invalid response and Cloud Foundry will continue polling.</td>
</tr>
</tbody>
</table>

Responses with any other status code will be interpreted as an error or invalid response; Cloud Foundry will continue polling until the broker returns a valid response or the maximum polling duration is reached. Brokers may use the `description` field to expose user-facing error messages about the operation state; for more info see Broker Errors.

Body

All response bodies must be a valid JSON Object ({}). This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For success responses, the following fields are valid.

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>state*</td>
<td>string</td>
<td>Valid values are <code>in progress</code>, <code>succeeded</code>, and <code>failed</code>. While <code>state&quot;: &quot;in progress&quot;</code> , Cloud Foundry will continue polling. A response with <code>&quot;state&quot;: &quot;succeeded&quot;</code> or <code>&quot;state&quot;: &quot;failed&quot;</code> will cause Cloud Foundry to cease polling.</td>
</tr>
<tr>
<td>description</td>
<td>string</td>
<td>Optional field. A user-facing message displayed to the Cloud Foundry API client. Can be used to tell the user details about the status of the operation.</td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.

```json
{
  "state": "in progress",
  "description": "Creating service (10% complete)."
}
```
Polling Interval

When a broker responds asynchronously to a request from Cloud Foundry containing the `accepts_incomplete=true` parameter, Cloud Foundry will poll the broker for the operation state at a configured interval. The Cloud Foundry operator can configure this interval in the BOSH deployment manifest using the property `properties.cc.broker_client_default_async_poll_interval_seconds` (defaults to 60 seconds). The maximum supported polling interval is 86400 seconds (24 hours).

Maximum Polling Duration

When a broker responds asynchronously to a request from Cloud Foundry containing the `accepts_incomplete=true` parameter, Cloud Foundry will poll the broker for the operation state until the broker response includes "state":"succeeded" or "state":"failed", or until a maximum polling duration is reached. If the max polling duration is reached, Cloud Foundry will cease polling and the operation state will be considered failed. The Cloud Foundry operator can configure this max polling duration in the BOSH deployment manifest using the property `properties.cc.broker_client_max_async_poll_duration_minutes` (defaults to 10080 minutes or 1 week).

Additional Resources

- An example broker that implements this feature can be found at Example Service Brokers.
- A demo video of the CLI user experience using the above broker can be found here.

Provisioning

When the broker receives a provision request from Cloud Controller, it should synchronously take whatever action is necessary to create a new service resource for the developer. The result of provisioning varies by service type, although there are a few common actions that work for many services. For a MySQL service, provisioning could result in:

- An empty dedicated `mysqld` process running on its own VM.
- An empty dedicated `mysqld` process running in a lightweight container on a shared VM.
- An empty dedicated `mysqld` process running on a shared VM.
- An empty dedicated database, on an existing shared running `mysqld`.
- A database with business schema already there.
- A copy of a full database, for example a QA database that is a copy of the production database.

For non-data services, provisioning could just mean getting an account on an existing system.

Request

Route

`PUT /v2/service_instances/:instance_id`

<table>
<thead>
<tr>
<th>Request field</th>
<th>Type</th>
<th>Description</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>organization_guid*</td>
<td>string</td>
<td>The Cloud Controller GUID of the organization under which the service is to be provisioned. Although most brokers will not use this field, it could be helpful in determining data placement or applying custom business rules.</td>
<td></td>
</tr>
<tr>
<td>plan_id*</td>
<td>string</td>
<td>The ID of the plan within the above service (from the catalog endpoint) that the user would like provisioned. Because plans have identifiers unique to a broker, this is enough information to determine what to provision.</td>
<td></td>
</tr>
<tr>
<td>service_id*</td>
<td>string</td>
<td>The ID of the service within the catalog above.</td>
<td></td>
</tr>
<tr>
<td>Request field</td>
<td>Type</td>
<td>Description</td>
<td></td>
</tr>
<tr>
<td>--------------</td>
<td>-----------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
<td></td>
</tr>
<tr>
<td>parameters</td>
<td>JSON object</td>
<td>Cloud Foundry API clients can provide a JSON object of configuration parameters with their request and this value will be passed through to the service broker. Brokers are responsible for validation.</td>
<td></td>
</tr>
<tr>
<td>accepts_incomplete</td>
<td>boolean</td>
<td>A value of true indicates that both the Cloud Controller and the requesting client support asynchronous provisioning. If this parameter is not included in the request, and the broker can only provision an instance of the requested plan asynchronously, the broker should reject the request with a 422 as described below.</td>
<td></td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.

```json
{
  "organization_guid": "org-guid-here",
  "plan_id": "plan-guid-here",
  "service_id": "service-guid-here",
  "space_guid": "space-guid-here",
  "parameters": {
    "parameter1": 1,
    "parameter2": "value"
  }
}
```

cURL

```
curl http://username:password@broker-url/v2/service_instances/:instance_id -d '{
  "organization_guid": "org-guid-here",
  "plan_id": "plan-guid-here",
  "service_id": "service-guid-here",
  "space_guid": "space-guid-here",
  "parameters": {
    "parameter1": 1,
    "parameter2": "value"
  }
}' -X PUT -H "X-Broker-API-Version: 2.9" -H "Content-Type: application/json"
```

In this case, `instance_id` refers to the service instance id generated by Cloud Controller

Response

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>201 Created</td>
<td>Service instance has been created. The expected response body is below.</td>
</tr>
<tr>
<td>200 OK</td>
<td>May be returned if the service instance already exists and the requested parameters are identical to the existing service instance. The expected response body is below.</td>
</tr>
<tr>
<td>202 Accepted</td>
<td>Service instance creation is in progress. This triggers Cloud Controller to poll the Service Instance Last Operation Endpoint for operation status.</td>
</tr>
<tr>
<td>409 Conflict</td>
<td>Should be returned if the requested service instance already exists. The expected response body is <code>{}</code>.</td>
</tr>
<tr>
<td>422 Unprocessable Entity</td>
<td>Should be returned if the broker only supports asynchronous provisioning for the requested plan and the request did not include <code>?accepts_incomplete=true</code>. The expected response body is: <code>{ &quot;error&quot;: &quot;AsyncRequired&quot;, &quot;description&quot;: &quot;This service plan requires client support for asynchronous service operations.&quot; }</code>, as described below.</td>
</tr>
</tbody>
</table>

Responses with any other status code will be interpreted as a failure. Brokers can include a user-facing message in the `description` field; for details see Broker Errors.

Body

All response bodies must be a valid JSON Object `{}`. This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For success responses, the following fields are supported. Others will be ignored. For error responses, see Broker Errors.
# Updating a Service Instance

Brokers that implement this endpoint can enable users to modify attributes of an existing service instance. The first attribute Cloud Foundry supports users modifying is the service plan. This effectively enables users to upgrade or downgrade their service instance to other plans. To see how users make these requests, see [Managing Services](#).

To enable this functionality, a broker declares support for each service by including `plan_updateable: true` in its catalog endpoint. If this optional field is not included, Cloud Foundry will return a meaningful error to users for any plan change request, and will not make an API call to the broker. If this field is included and configured as true, Cloud Foundry will make API calls to the broker for all plan change requests, and it is up to the broker to validate whether a particular permutation of plan change is supported. Not all permutations of plan changes are expected to be supported. For example, a service may support upgrading from plan “shared small” to “shared large” but not to plan “dedicated”. If a particular plan change is not supported, the broker should return a meaningful error message in response.

## Request

### Route

PATCH /v2/service_instances/:instance_id

*Note: `:instance_id` is the global unique ID of a previously-provisioned service instance.*

### Body

<table>
<thead>
<tr>
<th>Request Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_id*</td>
<td>string</td>
<td>The ID of the service within the catalog above.</td>
</tr>
<tr>
<td>plan_id</td>
<td>string</td>
<td>ID of the new plan from the catalog.</td>
</tr>
<tr>
<td>parameters</td>
<td>JSON object</td>
<td>Cloud Foundry API clients can provide a JSON object of configuration parameters with their request and this value will be passed through to the service broker. Brokers are responsible for validation.</td>
</tr>
<tr>
<td>previous_values</td>
<td>object</td>
<td>Information about the instance prior to the update.</td>
</tr>
<tr>
<td>previous_values.plan_id</td>
<td>string</td>
<td>ID of the plan prior to the update.</td>
</tr>
<tr>
<td>previous_values.service_id</td>
<td>string</td>
<td>ID of the service for the instance.</td>
</tr>
<tr>
<td>previous_values.organization_id</td>
<td>string</td>
<td>ID of the organization containing the instance.</td>
</tr>
<tr>
<td>previous_values.space_id</td>
<td>string</td>
<td>ID of the space containing the instance.</td>
</tr>
<tr>
<td>accepts_incomplete</td>
<td>boolean</td>
<td>A value of true indicates that both the Cloud Controller and the requesting client support asynchronous update. If this parameter is not included in the request, and the broker can only update an instance of the requested plan asynchronously, the broker should reject the request with a 422 as described below.</td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.
cURL

```c
$curl http://username:password@broker-url/v2/service_instances/instance_id -d '{
  "service_id": "service-guid-here",
  "plan_id": "plan-guid-here",
  "parameters": {
    "parameter1": 1,
    "parameter2": "value"
  },
  "previous_values": {
    "plan_id": "old-plan-guid-here",
    "service_id": "service-guid-here",
    "organization_id": "org-guid-here",
    "space_id": "space-guid-here"
  }
}' -X PATCH -H "X-Broker-API-Version: 2.9" -H "Content-Type: application/json"
```

**Response**

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 OK</td>
<td>New plan is effective. The expected response body is <code>{}</code>.</td>
</tr>
<tr>
<td>202 Accepted</td>
<td>Service instance update is in progress. This triggers Cloud Controller to poll the Service Instance Last Operation Endpoint for operation status.</td>
</tr>
<tr>
<td>422 Unprocessable entity</td>
<td>May be returned if the particular plan change requested is not supported or if the request cannot currently be fulfilled due to the state of the instance (e.g., instance utilization is over the quota of the requested plan). Broker should include a user-facing message in the body; for details see Broker Errors. Additionally, a <code>422</code> can also be returned if the broker only supports asynchronous update for the requested plan and the request did not include <code>?accepts_incomplete=true</code>. The expected response body is:</td>
</tr>
</tbody>
</table>

```json
{
  "error": "AsyncRequired",
  "description": "This service plan requires client support for asynchronous service operations."
}
```

*Responses with any other status code will be interpreted as a failure. Brokers can include a user-facing message in the `description` field; for details see Broker Errors.*

**Body**

All response bodies must be a valid JSON Object `{}`. This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For success responses, the following fields are supported. Others will be ignored. For error responses, see Broker Errors.

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>operation</td>
<td>string</td>
<td>For async responses, service brokers can return operation state as a string. This field will be provided back to the service broker on <code>last_operation</code> requests as a URL encoded query param.</td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.
Binding

Note: Not all services must be bindable — some deliver value just from being provisioned. Brokers that offer services that are bindable should declare them as such using `bindable: true` in the Catalog. Brokers that do not offer any bindable services do not need to implement the endpoint for bind requests.

Types of Binding

Credentials

Credentials are a set of information used by an application or a user to utilize the service instance. If `bindable: true` is declared for a service in the catalog endpoint, users may request generation of credentials either by binding the service instance to an application or by creating a service key. When a service instance is bound to an app, Cloud Foundry will send the app id with the request. When a service key is created, the app id is not included. If the broker supports generation of credentials it should return credentials in the response. Credentials should be unique whenever possible, so access can be revoked for one application or user without affecting another. For more information on credentials, see Binding Credentials.

Application Log Streaming

In response to a bind request for an application (app_id included), a broker may also enable streaming of application logs from Cloud Foundry to a consuming service instance by returning `syslog_drain_url`. For details, see Application Log Streaming.

Route Services

If a broker has declared `"requires": ["route_forwarding"]` for a service in the Catalog endpoint, Cloud Foundry will permit a user to bind a service to a route. When bound to a route, the route itself will be sent with the bind request. A route is an address used by clients to reach apps mapped to the route. In response a broker may return a `route_service_url` which Cloud Foundry will use to proxy any request for the route to the service instance at URL specified by `route_service_url`. A broker may declare `"requires": ["route_forwarding"]` but not return `route_service_url`; this enables a broker to dynamically configure a network component already in the request path for the route, requiring no change in the Cloud Foundry router. For more information, see Route Services.

Volume Services (Experimental)

If a broker has declared `"requires": ["volume_mount"]` for a service in the Catalog endpoint, Cloud Foundry will permit a user to bind one or more volumes to an application. In response to a bind request a volume service broker should return a set of `volume_mount` instructions that Cloud Foundry will ensure are mounted into the application’s containers. For more information, see Volume Services.

Request

Route

PUT /v2/service_instances/:instance_id/service_bindings/:binding_id

Note: The :binding_id of a service binding is provided by the Cloud Controller. :instance_id is the ID of a previously-provisioned service instance; :binding_id will be used for future unbind requests, so the broker must use it to correlate the resource it creates.

Body

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<table>
<thead>
<tr>
<th>Request Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_id*</td>
<td>string</td>
<td>ID of the service from the catalog.</td>
</tr>
<tr>
<td>plan_id*</td>
<td>string</td>
<td>ID of the plan from the catalog.</td>
</tr>
<tr>
<td>app_guid</td>
<td>string</td>
<td>GUID of the application that you want to bind your service to. Will be included when users bind applications to service instances.</td>
</tr>
<tr>
<td>bind_resource</td>
<td>JSON object</td>
<td>A JSON object that contains the required fields of the resource being bound. Currently only <code>app_guid</code> for application bindings and <code>route</code> for route bindings are supported.</td>
</tr>
<tr>
<td>parameters</td>
<td>JSON object</td>
<td>Cloud Foundry API clients can provide a JSON object of configuration parameters with their request and this value will be passed through to the service broker. Brokers are responsible for validation.</td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.

```json
{
  "plan_id": "plan-guid-here",
  "service_id": "service-guid-here",
  "app_guid": "app-guid-here",
  "bind_resource": {
    "app_guid": "app-guid-here"
  },
  "parameters": {
    "parameter1-name-here": 1,
    "parameter2-name-here": "parameter2-value-here"
  }
}
```

```json
{
  "plan_id": "plan-guid-here",
  "service_id": "service-guid-here",
  "bind_resource": {
    "route": "route-url-here"
  },
  "parameters": {
    "parameter1-name-here": 1,
    "parameter2-name-here": "parameter2-value-here"
  }
}
```

cURL

```cURL
curl http://username:password@broker-url/v2/service_instances/:instance_id/service_bindings/:binding_id-d/ '{
  "plan_id": "plan-guid-here",
  "service_id": "service-guid-here",
  "app_guid": "app-guid-here",
  "bind_resource": {
    "app_guid": "app-guid-here"
  },
  "parameters": {
    "parameter1-name-here": 1,
    "parameter2-name-here": "parameter2-value-here"
  }
}' -X PUT
```

```cURL
curl http://username:password@broker-url/v2/service_instances/:instance_id/service_bindings/:binding_id-d/ '{
  "plan_id": "plan-guid-here",
  "service_id": "service-guid-here",
  "bind_resource": {
    "route": "route-url-here"
  },
  "parameters": {
    "parameter1-name-here": 1,
    "parameter2-name-here": "parameter2-value-here"
  }
}' -X PUT
```

In this case, `instance_id` refers to the id of an existing service instance in a previous provisioning, while `binding_id` is service binding id generated by Cloud Controller.
Response

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>201 Created</td>
<td>Binding has been created. The expected response body is below.</td>
</tr>
<tr>
<td>200 OK</td>
<td>May be returned if the binding already exists and the requested parameters are identical to the existing binding. The expected response body is below.</td>
</tr>
<tr>
<td>409 Conflict</td>
<td>Should be returned if the requested binding already exists. The expected response body is <code>{ }</code>, though the description field can be used to return a user-facing error message, as described in Broker Errors.</td>
</tr>
<tr>
<td>422 Unprocessable Entity</td>
<td>Should be returned if the broker requires that app_guid be included in the request body. The expected response body is: <code>{ &quot;error&quot;: &quot;RequiresApp&quot;, &quot;description&quot;: &quot;This service supports generation of credentials through binding an application only.&quot; }</code></td>
</tr>
</tbody>
</table>

Responses with any other status code will be interpreted as a failure and an unbind request will be sent to the broker to prevent an orphan being created on the broker. Brokers can include a user-facing message in the description field; for details see Broker Errors.

Body

All response bodies must be a valid JSON Object (`{}`). This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For success responses, the following fields are supported. Others will be ignored. For error responses, see Broker Errors.

<table>
<thead>
<tr>
<th>Response Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>credentials</td>
<td>object</td>
<td>A free-form hash of credentials that the bound application can use to access the service. For more information, see Binding Credentials.</td>
</tr>
<tr>
<td>syslog_drain_url</td>
<td>string</td>
<td>A URL to which Cloud Foundry should drain logs for the bound application. requires:syslog_drain must be declared in the catalog endpoint or Cloud Foundry will consider the response invalid. For details, see Application Log Streaming.</td>
</tr>
<tr>
<td>route_service_url</td>
<td>string</td>
<td>A URL to which Cloud Foundry should proxy requests for the bound route. requires:route_forwarding must be declared in the catalog endpoint or Cloud Foundry will consider the response invalid. For details, see Route Services.</td>
</tr>
<tr>
<td>volume_mounts</td>
<td>array-of-objects</td>
<td>An array of volume mount instructions. requires:volume_mount must be declared in the catalog endpoint or Cloud Foundry will consider the response invalid. For more information, see Volume Services.</td>
</tr>
</tbody>
</table>

```json
{
  "credentials": {
    "uri": "mysql://mysqluser:pass@mysqlhost:3306/dbname",
    "username": "mysqluser",
    "password": "pass",
    "host": "mysqlhost",
    "port": 3306,
    "database": "dbname"
  }
}
```

Unbinding

Note: Brokers that do not provide any bindable services do not need to implement the endpoint for unbind requests.

When a broker receives an unbind request from Cloud Controller, it should delete any resources it created in bind. Usually this means that an application immediately cannot access the resource.

Request

Route

DELETE /v2/service_instances/instance_id/service_bindings/binding_id
The \textit{binding_id} in the URL is the identifier of a previously created binding (the same \textit{binding_id} passed in the bind request). The request has no body, because DELETE requests generally do not have bodies.

Parameters
The request provides these query string parameters as useful hints for brokers.

<table>
<thead>
<tr>
<th>Query-String Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_id*</td>
<td>string</td>
<td>ID of the service from the catalog.</td>
</tr>
<tr>
<td>plan_id*</td>
<td>string</td>
<td>ID of the plan from the catalog.</td>
</tr>
</tbody>
</table>

* Query parameters with an asterisk are required.

\textbf{cURL}

\begin{verbatim}
curl 'http://username:password@broker-url/v2/service_instances/:instance_id/serviceBindings/binding_id?service_id=service-id-here&plan_id=plan-id-here' -X DELETE -H "X-Broker-API-Version: 2.9"
\end{verbatim}

Response

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 OK</td>
<td>Binding was deleted. The expected response body is {} .</td>
</tr>
<tr>
<td>410 Gone</td>
<td>Should be returned if the binding does not exist. The expected response body is {} .</td>
</tr>
</tbody>
</table>

Responses with any other status code will be interpreted as a failure and the binding will remain in the Cloud Controller database. Brokers can include a user-facing message in the \textit{description} field; for details see \texttt{Broker Errors}.

Body

All response bodies must be a valid JSON Object (\{\}). This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For a success response, the expected response body is \{\} .

Deprovisioning

When a broker receives a deprovision request from Cloud Controller, it should delete any resources it created during the provision. Usually this means that all resources are immediately reclaimed for future provisions.

Request

\textbf{Route}

\texttt{DELETE /v2/service_instances/:instance_id}

The \textit{instance_id} in the URL is the identifier of a previously provisioned instance (the same \textit{instance_id} passed in the provision request). The request has no body, because DELETE requests generally do not have bodies.

Parameters
The request provides these query string parameters as useful hints for brokers.
<table>
<thead>
<tr>
<th>Query-String Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>service_id*</td>
<td>string</td>
<td>ID of the service from the catalog.</td>
</tr>
<tr>
<td>plan_id*</td>
<td>string</td>
<td>ID of the plan from the catalog.</td>
</tr>
<tr>
<td>accepts_incomplete</td>
<td>boolean</td>
<td>A value of true indicates that both the Cloud Controller and the requesting client support asynchronous deprovisioning. If this parameter is not included in the request, and the broker can only deprovision an instance of the requested plan asynchronously, the broker should reject the request with a 422 as described below.</td>
</tr>
</tbody>
</table>

* Query parameters with an asterisk are required.

cURL

```
curl "http://username:password@broker-url/v2/service_instances/:instance_id?service_id=service-id-here&plan_id=plan-id-here" -X DELETE -H "X-Broker-API-Version: 2.9"
```

Response

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 OK</td>
<td>Service instance was deleted. The expected response body is <code>{}</code>.</td>
</tr>
<tr>
<td>202 Accepted</td>
<td>Service instance deletion is in progress. This triggers Cloud Controller to poll the Service Instance Last Operation Endpoint for operation status.</td>
</tr>
<tr>
<td>410 Gone</td>
<td>Should be returned if the service instance does not exist. The expected response body is <code>{}</code>.</td>
</tr>
<tr>
<td>422 Unprocessable Entity</td>
<td>Should be returned if the broker only supports asynchronous deprovisioning for the requested plan and the request did not include ?accepts_incomplete=true. The expected response body is: <code>{ &quot;error&quot;: &quot;AsyncRequired&quot;, &quot;description&quot;: &quot;This service plan requires client support for asynchronous service operations.&quot; }</code>, as described below.</td>
</tr>
</tbody>
</table>

Responses with any other status code will be interpreted as a failure and the service instance will remain in the Cloud Controller database. Brokers can include a user-facing message in the description field; for details see Broker Errors.

Body

All response bodies must be a valid JSON Object `{}`. This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For success responses, the following fields are supported. Others will be ignored. For error responses, see Broker Errors.

<table>
<thead>
<tr>
<th>Response field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>operation</td>
<td>string</td>
<td>For async responses, service brokers can return operation state as a string. This field will be provided back to the service broker on <code>last_operation</code> requests as a URL encoded query param.</td>
</tr>
</tbody>
</table>

* Fields with an asterisk are required.

```
{
  "operation": "task_10"
}
```

Broker Errors

Response

Broker failures beyond the scope of the well-defined HTTP response codes listed above (like 410 on delete) should return an appropriate HTTP response code (chosen to accurately reflect the nature of the failure) and a body containing a valid JSON Object (not an array).
Body

All response bodies must be a valid JSON Object ({ }). This is for future compatibility; it will be easier to add fields in the future if JSON is expected rather than to support the cases when a JSON body may or may not be returned.

For error responses, the following fields are valid. Others will be ignored. If an empty JSON object is returned in the body {}, a generic message containing the HTTP response code returned by the broker will be displayed to the requestor.

<table>
<thead>
<tr>
<th>Response Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>description</td>
<td>string</td>
<td>An error message explaining why the request failed. This message will be displayed to the user who initiated the request.</td>
</tr>
</tbody>
</table>

```
{
  "description": "Something went wrong. Please contact support at http://support.example.com."
}
```

Orphans

The Cloud Controller is the source of truth for service instances and bindings. Service brokers are expected to have successfully provisioned all the instances and bindings Cloud Controller knows about, and none that it doesn’t.

Orphans can result if the broker does not return a response before a request from Cloud Controller times out (typically 60 seconds). For example, if a broker does not return a response to a provision request before Cloud Controller times out, the broker might eventually succeed in provisioning an instance after Cloud Controller considers the request a failure. This results in an orphan instance on the service side.

To mitigate orphan instances and bindings, Cloud Controller will attempt to delete resources it cannot be sure were successfully created, and will keep trying to delete them until the broker responds with a success.

More specifically, when a provision or bind request to the broker fails, Cloud Controller will immediately send a corresponding delete or unbind request. If the delete or unbind request fails, Cloud Controller will retry the delete or unbind request ten times with an exponential backoff schedule (over a period of 34 hours).

<table>
<thead>
<tr>
<th>Status code</th>
<th>Result</th>
<th>Orphan mitigation</th>
</tr>
</thead>
<tbody>
<tr>
<td>200</td>
<td>Success</td>
<td></td>
</tr>
<tr>
<td>200 with malformed</td>
<td>Failure</td>
<td></td>
</tr>
<tr>
<td>response</td>
<td></td>
<td></td>
</tr>
<tr>
<td>201</td>
<td>Success</td>
<td>Yes</td>
</tr>
<tr>
<td>201 with malformed</td>
<td>Failure</td>
<td>Yes</td>
</tr>
<tr>
<td>response</td>
<td></td>
<td></td>
</tr>
<tr>
<td>All other 2xx</td>
<td>Failure</td>
<td>Yes</td>
</tr>
<tr>
<td>408</td>
<td>Failure due to</td>
<td></td>
</tr>
<tr>
<td>timeout</td>
<td></td>
<td></td>
</tr>
<tr>
<td>All other 4xx</td>
<td>Broker rejects</td>
<td></td>
</tr>
<tr>
<td>request</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5xx</td>
<td>Broker error</td>
<td>Yes</td>
</tr>
<tr>
<td>Timeout</td>
<td>Failure</td>
<td></td>
</tr>
</tbody>
</table>

If the Cloud Controller encounters an internal error provisioning an instance or binding (for example, saving to the database fails), then the Cloud Controller will send a single delete or unbind request to the broker but will not retry.

This orphan mitigation behavior was introduced in cf-release v196.
Managing Service Brokers

Page last updated:

This page assumes you are using cf CLI v6.16 or later.

In order to run many of the commands below, you must be authenticated with Cloud Foundry as an admin user or as a space developer.

Quick Start

Given a service broker that has implemented the Service Broker API, two steps are required to make its services available to end users in all orgs or a limited number of orgs by service plan.

1. Register a Broker
2. Make Plans Public

Register a Broker

Registering a broker causes Cloud Controller to fetch and validate the catalog from your broker, and save the catalog to the Cloud Controller database. The basic auth username and password which are provided when adding a broker are encrypted in Cloud Controller database, and used by the Cloud Controller to authenticate with the broker when making all API calls. Your service broker should validate the username and password sent in every request; otherwise, anyone could curl your broker to delete service instances.

As of cf-release 229, CC API 2.47.0, Cloud Foundry supports two types of brokers: standard brokers and space-scoped brokers. A list of their differences follows:

Standard Brokers

- Publish service plans to specific orgs or all orgs in the deployment. Can also keep plans unavailable, or private.
- Created by admins, with the command `cf create-service-broker` format:
  ```
  cf create-service-broker mybrokername someuser somethingsecure http://mybroker.example.com/
  ```
- Managed by admins
- Service plans are created private. Before anyone can use them, an admin must explicitly make them available within an org or across all orgs.

Space-Scoped Brokers

- Publish service plans only to users within the space they are created. Plans are unavailable outside of this space.
- Created by space developers using the command `cf create-service-broker` with the `--space-scoped` flag format:
  ```
  cf create-service-broker mybrokername someuser somethingsecure http://mybroker.example.com/CF --space-scoped
  ```

  **Note:** If a space developer runs `cf create-service-broker` without the `--space-scoped` flag, they receive an error.

- Managed by space developers
- Newly-created plans automatically publish to all users in the their space.

Make Plans Public

After an admin creates a new service plan from a standard broker, no one can use it until the admin explicitly makes it available to users within a specific org or all orgs in the deployment.

See the Access Control topic for how to make standard broker service plans available to users.
Multiple Brokers, Services, Plans

Many service brokers may be added to a Cloud Foundry instance, each offering many services and plans. The following constraints should be kept in mind:

- It is not possible to have multiple brokers with the same name
- It is not possible to have multiple brokers with the same base URL
- The service ID and plan IDs of each service advertised by the broker must be unique across Cloud Foundry. GUIDs are recommended for these fields.

See Possible Errors below for error messages and what to do when you see them.

List Service Brokers

```bash
$ cf service-brokers
Getting service brokers as admin...Cloud Controller
OK
Name	URL
my-service-name http://mybroker.example.com
```

Update a Broker

Updating a broker is how to ingest changes a broker author has made into Cloud Foundry. Similar to adding a broker, update causes Cloud Controller to fetch the catalog from a broker, validate it, and update the Cloud Controller database with any changes found in the catalog.

Update also provides a means to change the basic auth credentials cloud controller uses to authenticate with a broker, as well as the base URL of the broker’s API endpoints.

```bash
$ cf update-service-broker mybrokername someuser somethingsecure http://mybroker.example.com/
```

Rename a Broker

A service broker can be renamed with the `rename-service-broker` command. This name is used only by the Cloud Foundry operator to identify brokers, and has no relation to configuration of the broker itself.

```bash
$ cf rename-service-broker mybrokername mynewbrokername
```

Remove a Broker

Removing a service broker will remove all services and plans in the broker’s catalog from the Cloud Foundry Marketplace.

```bash
$ cf delete-service-broker mybrokername
```

**Note:** Attempting to remove a service broker will fail if there are service instances for any service plan in its catalog. When planning to shut down or delete a broker, make sure to remove all service instances first. Failure to do so will leave orphaned service instances in the Cloud Foundry database. If a service broker has been shut down without first deleting service instances, you can remove the instances with the CLI; see Purge a Service.

Purge a Service

If a service broker has been shut down or removed without first deleting service instances from Cloud Foundry, you will be unable to remove the service broker or its services and plans from the Marketplace. In development environments, broker authors often destroy their broker deployments and need a way to clean up the Cloud Controller database.
The following command will delete a service offering, all of its plans, as well as all associated service instances and bindings from the Cloud Controller database, without making any API calls to a service broker. For services from v1 brokers, you must provide a provider with `-p PROVIDER`. Once all services for a broker have been purged, the broker can be removed normally.

```
cf purge-service-offering v1-test -p pivotal-software
```

Warning: This operation assumes that the service broker responsible for this service offering is no longer available, and all service instances have been deleted, leaving orphan records in Cloud Foundry’s database. All knowledge of the service will be removed from Cloud Foundry, including service instances and service bindings. No attempt will be made to contact the service broker; running this command without destroying the service broker will cause orphan service instances. After running this command you may want to run either delete-service-auth-token or delete-service-broker to complete the cleanup.

Really purge service offering v1-test from Cloud Foundry? y
OK

### Purge a Service Instance

The following command will delete a single service instance, its service bindings and its service keys from the Cloud Controller database, without making any API calls to a service broker. This can be helpful in instances a Service Broker is not conforming to the Service Broker API and not returning a 200 or 410 to requests to delete the service instance.

```
cf purge-service-instance mysql-dev
```

WARNING: This operation assumes that the service broker responsible for this service instance is no longer available or is not responding with a 200 or 410, and the service instance has been deleted, leaving orphan records in Cloud Foundry’s database. All knowledge of the service instance will be removed from Cloud Foundry, including service bindings and service keys.

Really purge service instance mysql-dev from Cloud Foundry? y
Purging service mysql-dev...
OK

Purge a Service Instance requires cf-release v218 and cf CLI 6.14.0.

### Possible Errors

If incorrect basic auth credentials are provided:

Server error, status code: 500, error code: 10001, message: Authentication failed for the service broker API.
Double-check that the username and password are correct:
http://github-broker.a1-app.example.com/v2/catalog

If you receive the following errors, check your broker logs. You may have an internal error.

Server error, status code: 500, error code: 10001, message:
The service broker response was not understood

Server error, status code: 500, error code: 10001, message:
The service broker API returned an error from
http://github-broker.a1-app.example.com/v2/catalog: 404 Not Found

Server error, status code: 500, error code: 10001, message:
The service broker API returned an error from
http://github-broker.primo.example.com/v2/catalog: 500 Internal Server Error

If your broker’s catalog of services and plans violates validation of presence, uniqueness, and type, you will receive meaningful errors.

Server error, status code: 502, error code: 270012, message: Service broker catalog is invalid:
Service service-name-1
   service id must be unique
service description is required
service “bindable” field must be a boolean, but has value "true"
Plan plan-name-1
   plan metadata must be a hash, but has value [{"bullets": ["bullet1", "bullet2"]}]

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Access Control

Page last updated:

All new service plans from standard brokers are private by default. This means that when adding a new broker, or when adding a new plan to an existing broker’s catalog, service plans won’t immediately be available to end users. This lets an admin control which service plans are available to end users, and manage limited service availability.

Space-scoped brokers are registered to a specific space, and all users within that space can automatically access the broker’s service plans. With space-scoped brokers, service visibility is not managed separately.

Prerequisites

- CLI v6.4.0
- Cloud Controller API v2.9.0 (cf-release v179)
- Admin user access; the following commands can be run only by an admin user

Display Access to Service Plans

The `service-access` CLI command enables an admin to see the current access control setting for every service plan in the marketplace, across all service brokers.

```bash
$ cf service-access
getting service access as admin...
broker: p-riakcs
  service plan access orgs
  p-riakcs developer limited
broker: p-mysql
  service plan access orgs
  p-mysql 100mb-dev all
```

The `access` column shows values `all`, `limited`, or `none`, defined as follows:

- **all**: The service plan is available to all users, or `public`.
- **none**: No one can use the service plan; it is `private`.
- **limited**: The plan is available only to users within the orgs listed.

The `-b`, `-e`, and `-o` flags let you filter by broker, service, and org.

```bash
$ cf help service-access
NAME:
  service-access - List service access settings

USAGE:
  cf service-access [-b BROKER] [-e SERVICE] [-o ORG]

OPTIONS:
  -b  access for plans of a particular broker
  -e  access for plans of a particular service offering
  -o  plans accessible by a particular org
```

Enable Access to Service Plans

Admins use the `cf enable-service-access` command to give users access to service plans. The command grants access at the org level or across all orgs.

When an org has access to a plan, its users see the plan in the services marketplace (`cf marketplace`) and its Space Developer users can provision instances of the plan in their spaces.
Enable All-User Access to All Plans

Running `cf enable-service-access SERVICE-NAME` without any flags lets all users access every plan carried by the service. For example, the following command grants all-user access to all `p-riakcs` service plans:

```
cf enable-service-access p-riakcs
```

Limit Access to Specific Orgs or Plans

The `-p` and `-o` flags to `cf enable-service-access` let the admin limit user access to specific service plans or orgs as follows:

- `-p PLAN` grants all users access to one service plan (access: all)
- `-o ORG` grants users in a specified org access to all plans (access: limited)
- `-p PLAN -o ORG` grants users in one org access to one plan (access: limited)

Run `cf help enable-service-access` to review these options from the command line.

Disable Access to Service Plans

Admins use the `cf disable-service-access` command to disable user access to service plans. The command denies access at the org level or across all orgs.

Disable Access to All Plans for All Users

Running `cf disable-service-access SERVICE-NAME` without any flags disables all user access to all plans carried by the service. For example, the following command denies any user access to all `p-riakcs` service plans:

```
cf disable-service-access p-riakcs
```

Disable Access for Specific Orgs or Plans

The `-p` and `-o` flags to `cf disable-service-access` let the admin deny access to specific service plans or orgs as follows:

- `-p PLAN` disables user access to one service plan
- `-o ORG` disables access to all plans for users in a specified org
- `-p PLAN -o ORG` prevents users in one org from accessing one plan

Run `cf help disable-service-access` to review these options from the command line.

Limitations
You cannot disable access to a service plan for an org if the plan is currently available to all orgs. You must first disable access for all orgs; then you can enable access for a particular org.
Catalog Metadata

Page last updated:

The Services Marketplace is defined as the aggregate catalog of services and plans exposed to end users of a Cloud Foundry instance. Marketplace services may come from one or many service brokers. The Marketplace is exposed to end users by cloud controller clients (web, CLI, IDEs, etc), and the Cloud Foundry community is welcome to develop their own clients. All clients are not expected to have the same requirements for information to expose about services and plans. This document discusses user-facing metadata for services and plans, and how the broker API enables broker authors to provide metadata required by different cloud controller clients.

As described in the Service Broker API, the only required user-facing fields are label and description for services, and name and description for service plans. Rather than attempt to anticipate all potential fields that clients will want, or add endless fields to the API spec over time, the broker API provides a mechanism for brokers to advertise any fields a client requires. This mechanism is the metadata field.

The contents of the metadata field are not validated by cloud controller but may be by cloud controller clients. Not all clients will make use of the value of metadata, and not all brokers have to provide it. If a broker does advertise the metadata field, client developers can choose to display some or all fields available.

Note: In the v1 broker API, the metadata field was called extra.

Community-Driven Standards

This page provides a place to publish the metadata fields required by popular cloud controller clients. Client authors can add their metadata requirements to this document, so that broker authors can see what metadata they should advertise in their catalogs.

Before adding new fields, consider whether an existing one will suffice.

Note: “CLI strings” are all lowercase, no spaces. Keep it short; imagine someone having to type it as an argument for a longer CLI command.

Services Metadata Fields

<table>
<thead>
<tr>
<th>Broker API Field</th>
<th>Type</th>
<th>Description</th>
<th>CC API Field</th>
<th>Pivotal CLI</th>
<th>Pivotal Apps Manager</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>CLI</td>
<td>A short name for the service to be displayed in a catalog.</td>
<td>label</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>description</td>
<td>string</td>
<td>A short 1-line description for the service, usually a single sentence or phrase.</td>
<td>description</td>
<td>X</td>
<td>X</td>
</tr>
<tr>
<td>metadata.displayName</td>
<td>string</td>
<td>The name of the service to be displayed in graphical clients</td>
<td>extra.displayName</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>metadata.imageUrl</td>
<td>string</td>
<td>The URL to an image.</td>
<td>extra.imageUrl</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>metadata.longDescription</td>
<td>string</td>
<td>Long description</td>
<td>extra.longDescription</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>metadata.providerDisplayName</td>
<td>string</td>
<td>The name of the upstream entity providing the actual service</td>
<td>extra.providerDisplayName</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>metadata.documentationUrl</td>
<td>string</td>
<td>Link to documentation page for service</td>
<td>extra.documentationUrl</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>metadata.supportUrl</td>
<td>string</td>
<td>Link to support for the service</td>
<td>extra.supportUrl</td>
<td>X</td>
<td></td>
</tr>
</tbody>
</table>

Plan Metadata Fields

<table>
<thead>
<tr>
<th>Broker API Field</th>
<th>Type</th>
<th>Description</th>
<th>CC API Field</th>
<th>Pivotal CLI</th>
<th>Pivotal Apps Manager</th>
</tr>
</thead>
<tbody>
<tr>
<td>name</td>
<td>CLI</td>
<td>A short name for the service plan to be displayed in a catalog.</td>
<td>name</td>
<td>X</td>
<td></td>
</tr>
<tr>
<td>description</td>
<td>string</td>
<td>A description of the service plan to be displayed in a catalog.</td>
<td>description</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
### Broker API Field

<table>
<thead>
<tr>
<th>Field</th>
<th>Description</th>
<th>CC API Field</th>
<th>Pivotal CLI</th>
<th>Pivotal Apps Manager</th>
</tr>
</thead>
<tbody>
<tr>
<td>metadata.bullets</td>
<td>Features of this plan, to be displayed in a bulleted-list</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
| metadata.cents       | An array-of-objects that describes the costs of a service, in what currency, and the unit of measure. If there are multiple costs, all of them could be billed to the user (such as a monthly + usage costs at once). Each object must provide the following keys:

```json

| amount: { usd: float }, unit: string |
```

This indicates the cost in USD of the service plan, and how frequently the cost is occurred, such as “MONTHLY” or “per 1000 messages”. | extra.cents | X |
| metadata.displayName | Name of the plan to be display in graphical clients.                      | extra.displayName | X |

### Example Broker Response Body

The example below contains a catalog of one service, having one service plan. Of course, a broker can offering a catalog of many services, each having many plans.
Example Cloud Controller Response Body
Dashboard Single Sign-On

Introduction

Single sign-on (SSO) enables Cloud Foundry users to authenticate with third-party service dashboards using their Cloud Foundry credentials. Service dashboards are web interfaces which enable users to interact with some or all of the features the service offers. SSO provides a streamlined experience for users, limiting repeated logins and multiple accounts across their managed services. The user’s credentials are never directly transmitted to the service since the OAuth2 protocol handles authentication.

Dashboard SSO was introduced in cf-release v169 so this or a newer version is required to support the feature.

Enabling the feature in Cloud Foundry

To enable the SSO feature, the Cloud Controller requires a UAA client with sufficient permissions to create and delete clients for the service brokers that request them. This client can be configured by including the following snippet in the cf-release manifest:

```
properties:
  uaa:
    clients:
      cc-service-dashboards:
        secret: cc-broker-secret
        scope: openid,cloud_controller_service_permissions.read
        authorities: clients.read,clients.write,clients.admin
        authorized-grant-types: authorization_code,client_credentials
```

When this client is not present in the cf-release manifest, Cloud Controller cannot manage UAA clients and an operator will receive a warning when creating or updating service brokers that advertise the `dashboard_client` properties discussed below.

Service Broker Responsibilities

Registering the Dashboard Client

1. A service broker must include the `dashboard_client` field in the JSON response from its catalog endpoint for each service implementing this feature. A valid response would appear as follows:

```
{
  "services": [
    {
      "id": "44b26033-1f54-4087-b7bc-da9652c2a539",
      "dashboard_client": {
        "id": "p-mysql-client",
        "secret": "p-mysql-secret",
        "redirect_uri": "http://p-mysql.example.com/manage/auth"
      }
    }
  ]
}
```

The `dashboard_client` field is a hash containing three fields:
- **id** is the unique identifier for the OAuth2 client that will be created for your service dashboard on the token server (UAA), and will be used by your dashboard to authenticate with the token server (UAA).
- **secret** is the shared secret your dashboard will use to authenticate with the token server (UAA).
- **redirect_uri** is used by the token server as an additional security precaution. UAA will not provide a token if the callback URL declared by the service dashboard doesn’t match the domain name in `redirect_uri`. The token server matches on the domain name, so any paths will also match; e.g., a service dashboard requesting a token and declaring a callback URL of `http://p-mysql.example.com/manage/auth` would be approved if `redirect_uri` for its client is `http://p-mysql.example.com/`.
2. When a service broker which advertises the `dashboard_client` property for any of its services is added or updated, Cloud Controller will create or update UAA clients as necessary. This client will be used by the service dashboard to authenticate users.

Dashboard URL

A service broker should return a URL for the `dashboard_url` field in response to a provision request. Cloud Controller clients should expose this URL to users. `dashboard_url` can be found in the response from Cloud Controller to create a service instance, enumerate service instances, space summary, and other endpoints.

Users can then navigate to the service dashboard at the URL provided by `dashboard_url`, initiating the OAuth2 login flow.

Service Dashboard Responsibilities

OAuth2 Flow

When a user navigates to the URL from `dashboard_url`, the service dashboard should initiate the OAuth2 login flow. A summary of the flow can be found in section 1.2 of the OAuth2 RFC. OAuth2 expects the presence of an Authorization Endpoint and a Token Endpoint. In Cloud Foundry, these endpoints are provided by the UAA. Clients can discover the location of UAA from Cloud Controller's info endpoint; in the response the location can be found in the `token_endpoint` field.

To enable service dashboards to support SSO for service instances created from different Cloud Foundry instances, the `/v2/info` url is sent to service brokers in the `X-Api-Info-Location` header of every API call. A service dashboard should be able to discover this URL from the broker, and enabling the dashboard to contact the appropriate UAA for a particular service instance.

A service dashboard should implement the OAuth2 Authorization Code Grant type (UAA docs, RFC docs).

1. When a user visits the service dashboard at the value of `dashboard_url`, the dashboard should redirect the user’s browser to the Authorization Endpoint and include its `client_id`, a `redirect_uri` (callback URL with domain matching the value of `dashboard_client.redirect_uri`), and list of requested scopes. Scopes are permissions included in the token a dashboard client will receive from UAA, and which Cloud Controller uses to enforce access. A client should request the minimum scopes it requires. The minimum scopes required for this workflow are `cloud_controller_service_permissions.read` and `openid`. For an explanation of the scopes available to dashboard clients, see On Scopes.

2. UAA authenticates the user by redirecting the user to the Login Server, where the user then approves or denies the scopes requested by the service dashboard. The user is presented with human readable descriptions for permissions representing each scope. After authentication, the user’s browser is redirected back to the Authorization endpoint on UAA with an authentication cookie for the UAA.

3. Assuming the user grants access, UAA redirects the user’s browser back to the value of `redirect_uri` the dashboard provided in its request to the Authorization Endpoint. The `Location` header in the response includes an authorization code.

```
HTTP/1.1 302 Found
Location: https://p-mysql.example.com/manage/auth?code=F45jH
```

4. The dashboard UI should then request an access token from the Token Endpoint by including the authorization code received in the previous step. When making the request the dashboard must authenticate with UAA by passing the client `id` and `secret` in a basic auth header. UAA will verify that the client id matches the client it issued the code to. The dashboard should also include the `redirect_uri` used to obtain the authorization code for verification.

5. UAA authenticates the dashboard client, validates the authorization code, and ensures that the redirect URI received matches the URI used to redirect the client when the authorization code was issues. If valid, UAA responds back with an access token and a refresh token.

Checking User Permissions
UAA is responsible for authenticating a user and providing the service with an access token with the requested permissions. However, after the user has been logged in, it is the responsibility of the service dashboard to verify that the user making the request to manage an instance currently has access to that service instance.

The service can accomplish this with a GET to the /v2/service_instances/:guid/permissions endpoint on the Cloud Controller. The request must include a token for an authenticated user and the service instance guid. The token is the same one obtained from the UAA in response to a request to the Token Endpoint, described above.

Example Request:

```
curl -H 'Content-Type: application/json' -H 'Authorization: bearer eyJ0eXAiOiJKV1QiLCJhbGciOiJIUzI1NiJ9.eyJ1c2VyX2lkIjoid'  
http://api.cloudfoundry.com/v2/service_instances/44b26033-1f54-4087-b7bc-da9652c2a539/permissions
```

Response:

```
{
  "manage": true
}
```

The response will indicate to the service whether this user is allowed to manage the given instance. A `true` value for the `manage` key indicates sufficient permissions; `false` would indicate insufficient permissions. Since administrators may change the permissions of users, the service should check this endpoint whenever a user uses the SSO flow to access the service’s UI.

### On Scopes

Scopes let you specify exactly what type of access you need. Scopes limit access for OAuth tokens. They do not grant any additional permission beyond that which the user already has.

#### Minimum Scopes

The following two scopes are necessary to implement the integration. Most dashboard shouldn’t need more permissions than these scopes enabled.

<table>
<thead>
<tr>
<th>Scope</th>
<th>Permissions</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>openid</code></td>
<td>Allows access to basic data about the user, such as email addresses</td>
</tr>
<tr>
<td><code>cloud_controller_service_permissions.read</code></td>
<td>Allows access to the CC endpoint that specifies whether the user can manage a given service instance</td>
</tr>
</tbody>
</table>

#### Additional Scopes

Dashboards with extended capabilities may need to request these additional scopes:

<table>
<thead>
<tr>
<th>Scope</th>
<th>Permissions</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>cloud_controller.read</code></td>
<td>Allows read access to all resources the user is authorized to read</td>
</tr>
<tr>
<td><code>cloud_controller.write</code></td>
<td>Allows write access to all resources the user is authorized to update / create / delete</td>
</tr>
</tbody>
</table>

### Reference Implementation

The MySQL Service Broker is an example of a broker that also implements a SSO dashboard. The login flow is implemented using the OmniAuth library and a custom UAA OmniAuth Strategy. See this OmniAuth wiki page for instructions on how to create your own strategy.

The UAA OmniAuth strategy is used to first get an authorization code, as documented in this section of the UAA documentation. The user is redirected back to the service (as specified by the `callback_path` option or the default `auth/cloudfoundry/callback` path) with the authorization code. Before the application / action is dispatched, the OmniAuth strategy uses the authorization code to get a token and uses the token to request information from UAA to fill the `omniauth.auth` environment variable. When OmniAuth returns control to the application, the `omniauth.auth` environment variable hash will be filled with the token and user information obtained from UAA as seen in the Auth Controller.
Restrictions

- UAA clients are scoped to services. There must be a `dashboard_client` entry for each service that uses SSO integration.
- Each `dashboard_client_id` must be unique across the CloudFoundry deployment.

Resources

- OAuth2
- Example broker with SSO implementation
- Cloud Controller API Docs
- User Account and Authentication (UAA) Service APIs
Example Service Brokers

Page last updated:

The following example service broker applications have been developed - these are a great starting point if you are developing your own service broker.

Ruby

- [GitHub repo service](#) - this is designed to be an easy-to-read example of a service broker, with complete documentation, and comes with a demo app that uses the service. The broker can be deployed as an application to any Cloud Foundry instance or hosted elsewhere. The service broker uses GitHub as the service back end.
- [MySQL database service](#) - this broker and its accompanying MySQL server are designed to be deployed together as a [BOSH](#) release. BOSH is used to deploy or upgrade the release, monitors the health of running components, and restarts or recreates unhealthy VMs. The broker code alone can be found [here](#).

Java

- [Spring Cloud - Cloud Foundry Service Broker](#) - This implements the REST contract for service brokers and the artifacts are published to the spring maven repo. This greatly simplifies development: include a single dependency in Gradle, implement interfaces, and configure. A sample implementation has been provided for [MongoDB](#).
- [MySQL Java Broker](#) - a Java port of the Ruby-based MySQL broker above.

Go

- [Asynchronous Service Broker for AWS EC2](#) - This broker implements support for the experimental [Asynchronous Service Operations](#), and calls AWS APIs to provision EC2 VMs.
A bindable service returns credentials that an application can consume in response to the `cf bind` API call. Cloud Foundry writes these credentials to the `VCAP_SERVICES` environment variable. In some cases, buildpacks write a subset of these credentials to other environment variables that frameworks might need.

Choose from the following list of credential fields if possible, though you can provide additional fields as needed. Refer to the Using Bound Services section of the Managing Service Instances with the CLI topic for information on how these credentials are consumed.

<table>
<thead>
<tr>
<th>CREDENTIALS</th>
<th>DESCRIPTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>uri</td>
<td>Connection string of the form <code>DB-TYPE://USERNAME:PASSWORD@HOSTNAME:PORT/NAME</code>, where <code>DB-TYPE</code> is a type of database such as mysql, postgres, mongodb, or amqp.</td>
</tr>
<tr>
<td>hostname</td>
<td>FQDN of the server host</td>
</tr>
<tr>
<td>port</td>
<td>Port of the server host</td>
</tr>
<tr>
<td>name</td>
<td>Name of the service instance</td>
</tr>
<tr>
<td>vhost</td>
<td>Name of the messaging server virtual host - a replacement for a <code>name</code> specific to AMQP providers</td>
</tr>
<tr>
<td>username</td>
<td>Server user</td>
</tr>
<tr>
<td>password</td>
<td>Server password</td>
</tr>
</tbody>
</table>

The following is an example output of `ENV[VCAP_SERVICES]`.

```
VCAP_SERVICES=
{
    cleardb: {
        name: "cleardb-1",
        label: "cleardb",
        plan: "spark",
        credentials: {
            name: "ad_c6f4446532610ab",
            hostname: "us-cdbr-east-03.cleardb.com",
            port: "3306",
            username: "b5d435f40d2b2",
            password: "ebfc00ac",
            uri: "mysql://b5d435f40d2b2:ebfc00ac@us-cdbr-east-03.cleardb.com:3306/ad_c6f4446532610ab",
            jdbcUrl: "jdbc:mysql://b5d435f40d2b2:ebfc00ac@us-cdbr-east-03.cleardb.com:3306/ad_c6f4446532610ab"
        }
    },
    cloudamqp: {
        name: "cloudamqp-6",
        label: "cloudamqp",
        plan: "lemur",
        credentials: {
            uri: "amqp://ksvyjmiv:IwN6dCdZmeQD4O0ZPKpu1Y0alhe8wo9lemur.cloudamqp.com/ksvyjmiv"
        }
    },
    cloudamqp: {
        name: "cloudamqp-9d86e",
        label: "cloudamqp",
        plan: "lemur",
        credentials: {
            uri: "amqp://vhuklnxa:91HFPx9uJasAdTts98vQidkHI0MoMyV9lemur.cloudamqp.com/vhuklnxa"
        }
    },
    rediscloud: {
        name: "rediscloud-1",
        label: "rediscloud",
        plan: "200b",
        credentials: {
            port: "6379",
        }
    }
}
```

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host: "pub-redis-6379.us-east-1-2-3.ec2.redislabs.com",
password: "1N5zd3qfN19nUyya"
}
},
},
}
Application Log Streaming

By binding an application to an instance of an applicable service, Cloud Foundry will stream logs for the bound application to the service instance.

- Logs for all apps bound to a log-consuming service instance will be streamed to that instance.
- Logs for an app bound to multiple log-consuming service instances will be streamed to all instances.

To enable this functionality, a service broker must implement the following:

1. In the `catalog` endpoint, the broker must include `requires: syslog_drain_url`. This minor security measure validates that a service returning a `syslog_drain_url` in response to the `bind` operation has also declared that it expects log streaming. If the broker does not include `requires: syslog_drain_url`, and the `bind` request returns a value for `syslog_drain_url`, Cloud Foundry will return an error for the `bind` operation.

2. In response to a `bind` request, the broker should return a value for `syslog_drain_url`. The syslog URL has a scheme of syslog, syslog-tls, or https and can include a port number. For example:

   "syslog_drain_url": "syslog://logs.example.com:1234"

How does it work?

1. Service broker returns a value for `syslog_drain_url` in response to `bind`.
2. Loggregator periodically polls `CC/v2/syslog_drain_urls` for updates.
3. Upon discovering a new `syslog_drain_url`, Loggregator identifies the associated app.
4. Loggregator streams app logs for that app to the locations specified by the service instances' `syslog_drain_url`.

Users can manually configure app logs to be streamed to a location of their choice using User-provided Service Instances. For details, see Using Third-Party Log Management Services.
Route Services

Page last updated:

This documentation is intended for service authors who are interested in offering a service to a Cloud Foundry services marketplace. Developers interested in consuming these services can read the Manage Application Requests with Route Services topic.

Introduction

Cloud Foundry application developers may wish to apply transformation or processing to requests before they reach an application. Common examples of use cases are authentication, rate limiting, and caching services. Route Services are a new kind of Marketplace Service that developers can use to apply various transformations to application requests by binding an application’s route to a service instance. Through integrations with service brokers and optionally with the Cloud Foundry routing tier, providers can offer these services to developers with a familiar automated, self-service, and on-demand user experience.

Architecture

Cloud Foundry supports three models for Route Services: fully-brokered services; static, brokered services; and user-provided services. In each case, you configure a route service to process traffic addressed to an app.

Fully-Brokered Service

In this model, the CF router receives all traffic to apps in the deployment before any processing by the route service. Developers can bind a route service to any app, and if an app is bound to a route service, the CF router sends its traffic to the service. After the route service processes requests, it sends them back to the load balancer in front of the CF router. The second time through, the CF router recognizes that the route service has already handled them, and forwards them directly to app instances.

The route service can run inside or outside of CF, so long as it fulfills the Service Instance Responsibilities to integrate it with the CF router. A service broker publishes the route service to the CF marketplace, making it available to developers. Developers can then create an instance of the service and bind it to their apps with the following commands:

```
cf create-service BROKER_SERVICE_PLAN SERVICE_INSTANCE
cf bind-route-service YOUR_APP_DOMAIN SERVICE_INSTANCE [--hostname HOSTNAME]
```

Developers configure the service either through the service provider’s web interface or by passing arbitrary parameters to their cf create-service call, through the `-c` flag.

Advantages:

- Developers can use a Service Broker to dynamically configure how the route service processes traffic to specific applications.
- Adding route services requires no manual infrastructure configuration.
- Traffic to apps that do not use the service makes fewer network hops; requests for those apps do not pass through the route service.

Disadvantages:
Traffic to apps that use the route service makes additional network hops, as compared to the static model.

**Static, Brokered Service**

In this model, an operator installs a static routing service, which might be a piece of hardware, in front of the Load Balancer. The routing service runs outside of Cloud Foundry and receives traffic to all apps running in the CF deployment. The service provider creates a service broker to publish the service to the CF marketplace. As with a *fully-brokered service*, a developer can use the service by instantiating it with `cf create-service` and binding it to an app with `cf bind-route-service`.

In this model, you configure route services on an app-by-app basis. When you bind a service to an app, the service broker directs the routing service to process that app’s traffic rather than pass the requests through unchanged.

**Advantages:**
- Developers can use a Service Broker to dynamically configure how the route service processes traffic to specific applications.
- Traffic to apps that use the route service takes fewer network hops.

**Disadvantages:**
- Adding route services requires manual infrastructure configuration.
- Unnecessary network hops for traffic to apps that do not use the route service; requests for all apps hosted by the deployment pass through the route service component.

**User-Provided Service**

If a route service is not listed in the CF marketplace by a broker, a developer can still bind it to their app as a User-Provided service. The service can run anywhere, either inside or outside of CF, but it must fulfill the integration requirements described in Service Instance Responsibilities. The service also needs to be reachable by an outbound connection from the CF router.

This model is identical to the *fully-brokered service* model, except without the broker. Developers configure the service manually, outside of Cloud Foundry. They can then create a user-provided service instance and bind it to their application with the following commands, supplying the URL of their route service:
Advantages:

- Adding route services requires no manual infrastructure configuration.
- Traffic to apps that do not use the service makes fewer network hops; requests for those apps do not pass through the route service.

Disadvantages:

- Developers must manually provision/configure route services out of the context of Cloud Foundry; no service broker automates these operations.
- Traffic to apps that use the route service makes additional network hops, as compared to the static model.

Architecture Comparison

The models above require the broker and service instance responsibilities below, as summarized in the following table:

<table>
<thead>
<tr>
<th>Route Services Architecture</th>
<th>Fulfills CF Service Instance Responsibilities</th>
<th>Fulfills CF Broker Responsibilities</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fully-Brokered</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>Static Brokered</td>
<td>No</td>
<td>Yes</td>
</tr>
<tr>
<td>User-Provided</td>
<td>Yes</td>
<td>No</td>
</tr>
</tbody>
</table>

Enabling Route Services in Pivotal Cloud Foundry

You configure Route Services for your deployment in the Elastic Runtime tile, under Settings > Networking. Depending on your infrastructure, refer to the Elastic Runtime configuration topics for Amazon Web Services, OpenStack, or vSphere.

Service Instance Responsibilities

The following applies only when a broker returns `route_service_url` in the bind response.

How It Works

Binding a service instance to a route will associate the `route_service_url` with the route in the Cloud Foundry router. All requests for the route will be proxied to the URL specified by `route_service_url`.

Once a route service completes its function, it is expected to forward the request to the route the original request was sent to. The Cloud Foundry router will include a header that provides the address of the route, as well as two headers that are used by the route itself to validate the request sent by the route service.

Headers

The `X-CF-Forwarded-Url` header contains the URL of the application route. The route service should forward the request to this URL.

The route service should not strip off the `X-CF-Proxy-Signature` and `X-CF-Proxy-Metadata`, as the Gorouter relies on these headers to validate the request.

SSL Certificates

When Cloud Foundry is deployed in a development environment, certificates hosted by the load balancer will be self-signed (not signed by a trusted certificate authority). When the route service has finished processing an inbound request, and makes a call to the value of `X-CF-Forwarded-Url`, be prepared to accept the self-signed certificate when integrating with a non-production deployment of Cloud Foundry.

Timeouts
Route services must forward the request to the application route within the number of seconds configured by the `router.route_service_timeout` property (default 60 seconds).

In addition, all requests must respond in the number of seconds configured by the `request_timeout_in_seconds` property (default 900 seconds).

Timeouts are configurable for the router using the cf-release BOSH deployment manifest. For more information, see the spec.

### Broker Responsibilities

**Catalog Endpoint**

Brokers must include `[requires: “route_forwarding”]` for a service in the catalog endpoint. If this is not present, Cloud Foundry will not permit users to bind an instance of the service to a route.

**Binding Endpoint**

When users bind a route to a service instance, Cloud Foundry will send a `bind request` to the broker, including the route address with `bind_resource.route`. A route is an address used by clients to reach apps mapped to the route. The broker may return `route_service_url`, containing a URL where Cloud Foundry should proxy requests for the route. This URL must have a `https` scheme, otherwise the Cloud Controller will reject the binding. `route_service_url` is optional; not returning this field enables a broker to dynamically configure a network component already in the request path for the route, requiring no change in the Cloud Foundry router.

### Example Route Services

- **Logging Route Service**: This route service can be pushed as an app to Cloud Foundry. It fulfills the service instance responsibilities above and logs requests received and sent. It can be used to see the route service integration in action by tailing its logs.
- **Rate Limiting Route Service**: This example route service is a simple Cloud Foundry app that provides rate limiting to control the rate of traffic to an application.
- **Spring Boot Example**: Logs requests received and sent; written in Spring Boot

### Tutorial

The following instructions show how to use the Logging Route Service described in Example Route Services to verify that when a route service is bound to a route, requests for that route are proxied to the route service.

A video of this tutorial is available on Youtube.

Requires CLI version 6.16 or above.

1. Push the Logging Route Service as an app.

   ```bash
   $ cf push logger
   ```

2. Create a user-provided service instance, and include the route of the Logging Route Service you pushed as `route_service_url`. Be sure to use `https` for the scheme.

   ```bash
   $ cf create-user-provided-service mylogger -r https://logger.cf.example.com
   ```

3. Push a sample app like Spring Music. By default this will create a route `spring-music.cf.example.com`.

   ```bash
   $ cf push spring-music
   ```

4. Bind the user-provided service instance to the route of your sample app. The `bind-route-service` command takes a route and a service instance; the route is specified in the following example by domain `cf.example.com` and hostname `spring-music`.

   ```bash
   ```
5. Tail the logs for your route service.

```
cf logs logger
```

6. Send a request to the sample app and see in the route service logs that the request is forwarded to it.

```
curl spring-music.cf.example.com
```
Supporting Multiple Cloud Foundry Instances

Page last updated:

It is possible to register a service broker with multiple Cloud Foundry instances. It may be necessary for the broker to know which Cloud Foundry instance is making a given request. For example, when using Dashboard Single Sign-On, the broker is expected to interact with the authorization and token endpoints for a given Cloud Foundry instance.

There are two strategies that can be used to discover which Cloud Foundry instance is making a given request.

Routing & Authentication

The broker can use unique credentials and/or a unique url for each Cloud Foundry instance. When registering the broker, different Cloud Foundry instances can be configured to use different base urls that include a unique id. For example:

- On Cloud Foundry instance 1, the service broker is registered with the url `broker.example.com/123`
- On Cloud Foundry instance 2, the service broker is registered with the url `broker.example.com/456`

X-Api-Info-Location Header

All calls to the broker from Cloud Foundry include an `X-Api-Info-Location` header containing the `/v2/info` url for that instance. The `/v2/info` endpoint will return further information, including the location of that Cloud Foundry instance’s UAA.

Support for this header was introduced in cf-release v212.
Volume Services

Introduction

Cloud Foundry application developers may want their applications to mount one or more volumes in order to write to a reliable, non-ephemeral file system. By integrating with service brokers and the Cloud Foundry runtime, providers can offer these services to developers through an automated, self-service, and on-demand user experience.

Schema

Service Broker Bind Response

<table>
<thead>
<tr>
<th>Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>volume_mounts*</td>
<td>volume_mount[]</td>
<td>An array of volume_mount JSON objects</td>
</tr>
</tbody>
</table>

volume_mount

A volume_mount represents a remote storage device to be attached and mounted into the app container filesystem via a Volume Driver.

<table>
<thead>
<tr>
<th>Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>driver</td>
<td>string</td>
<td>Name of the volume driver plugin which manages the device</td>
</tr>
<tr>
<td>container_dir</td>
<td>string</td>
<td>The directory to mount inside the application container</td>
</tr>
<tr>
<td>mode</td>
<td>string</td>
<td>&quot;r&quot; to mount the volume read-only, or &quot;rw&quot; to mount it read-write</td>
</tr>
<tr>
<td>device_type</td>
<td>string</td>
<td>A string specifying the type of device to mount. Currently only &quot;shared&quot; devices are supported.</td>
</tr>
<tr>
<td>device</td>
<td>device-object</td>
<td>Device object containing device_type specific details. Currently only shared_device devices are supported.</td>
</tr>
</tbody>
</table>

shared_device

A shared_device is a subtype of a device. It represents a distributed file system which can be mounted on all app instances simultaneously.

<table>
<thead>
<tr>
<th>Field</th>
<th>Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>volume_id</td>
<td>string</td>
<td>ID of the shared volume to mount on every app instance</td>
</tr>
<tr>
<td>mount_config</td>
<td>object</td>
<td>Configuration object to be passed to the driver when the volume is mounted (optional)</td>
</tr>
</tbody>
</table>

Example
{  
...  
"volume_mounts": [  
{  
"driver": "cephdriver",  
"container_dir": "data/images",  
"mode": "r",  
"device_type": "shared",  
"device": {  
"volume_id": "bc2c1eab-05b9-482d-b0cf-750ee07de311",  
"mount_config": {  
"key": "value"  
}  
}  
}  
]  
}
Logging and Metrics

Loggregator is the next generation system for aggregating and streaming logs and metrics from all of the user apps and system components in Elastic Runtime.

Table of Contents

- Overview of the Loggregator System
- Loggregator Guide for Cloud Foundry Operators
- Application Logging in Cloud Foundry
- Security Event Logging for Cloud Controller and UAA
- Cloud Foundry Component Metrics
- Deploying a Nozzle to the Loggregator Firehose
- Cloud Foundry Data Sources
- Installing the Loggregator Plugin for cf CLI
- The Pivotal Cloud Ops Approach to Monitoring a Pivotal Cloud Foundry Deployment
- Using SSL with a Self-Signed Certificate in JMX Bridge
- Deploying JMX Bridge
- Using JMX Bridge
Overview of the Loggregator System

Loggregator is the next generation system for aggregating and streaming logs and metrics from all of the user apps and system components in an Elastic Runtime deployment.

Using Loggregator

The main use cases are as follows:

- App developers can tail their application logs or dump the recent logs from the CF CLI, or stream these to a third party log archive and analysis service.
- Operators and administrators can access the Loggregator Firehose, the combined stream of logs from all apps, plus metrics data from CF components.
- Operators can deploy ‘nozzles’ to the Firehose. A nozzle is a component that listens to the Firehose for specified events and metrics and streams this data to external services.

Loggregator Components

Source

Sources are logging agents that run on the Cloud Foundry components.

Metron

Metron agents are co-located with sources. They collect logs and forward them to the Doppler servers.

Doppler

Dopplers gather logs from the Metron agents, store them in temporary buffers, and forward them to the Traffic Controller or to third party syslog drains.

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Traffic Controller

Handles client requests for logs. Gathers and collates messages from all Doppler servers, and provides external API and message translation (as needed for legacy APIs). Exposes the Firehose.

Firehose

The Firehose is a websocket endpoint which streams all the event data coming from an Elastic Runtime deployment. The data stream includes logs, HTTP events and container metrics from all applications, and metrics from all Elastic Runtime system components. Logs from system components such as Cloud Controller are not included in the firehose and are typically accessed via rsyslog configuration.

Because the data coming from the Firehose may contain sensitive information, such as customer information in the application logs, the Firehose is only accessible by users who have the right permissions.

The Traffic Controller serves the Firehose over websocket at the `/firehose` endpoint. The events coming out of the Firehose are formatted as protobuf messages conforming to the dropsonde protocol.

The address of the traffic controller can be discovered by hitting the info endpoint on the API and getting the value of the doppler_logging_endpoint.

Example output for a BOSH Lite CF environment:

```
$ cf curl /v2/info | jq .doppler_logging_endpoint
wss://doppler.192.0.2.34.xip.io:443
```

Nozzles

Nozzles are programs which consume data from the Loggregator Firehose. Nozzles can be configured to select, buffer, and transform data, and forward it to other applications and services. For example:

- The [Datadog nozzle](#) publishes metrics coming from the Firehose to Datadog.
- The [Syslog nozzle](#) filters out log messages coming from the Firehose and sends it to a syslog server.

See our [Nozzle Tutorial](#).
Scaling Loggregator

When the volume of log and metric data generated by Elastic Runtime components exceeds the storage buffer capacity of the Dopplers that collect it, data can be lost. Configuring System Logging in Elastic Runtime explains how to scale the Loggregator system to keep up with high stream volume and minimize data loss.

Scaling Nozzles

You can scale nozzles using the subscription ID, specified when the nozzle connects to the Firehose. If you use the same subscription ID on each nozzle instance, the Firehose evenly distributes events across all instances of the nozzle. For example, if you have two nozzles with the same subscription ID, the Firehose sends half of the events to one nozzle and half to the other. Similarly, if you have three nozzles with the same subscription ID, the Firehose sends each instance one-third of the event traffic.

Stateless nozzles should handle scaling gracefully. If a nozzle buffers or caches the data, the nozzle author must test the results of scaling the number of nozzle instances up or down.

Slow Nozzle Alerts

The Traffic Controller alerts nozzles if they consume events too slowly. If a nozzle falls behind, Loggregator alerts the nozzle in two ways:

- **TruncatingBuffer** alerts: If the nozzle consumes messages more slowly than they are produced, the Loggregator system may drop messages. In this case, Loggregator sends the log message, "TB: Output channel full. Dropped (n) messages", where “n” is the number of dropped messages. Loggregator also emits a CounterEvent with the name TruncatingBuffer.DroppedMessages. The nozzle receives both messages from the Firehose, alerting the operator to the performance issue.

- **PolicyViolation** error: The Traffic Controller periodically sends a ping control messages over the Firehose WebSocket connection. If a client does not respond to a ping with a pong message within 30 seconds, the Traffic Controller closes the WebSocket connection with the WebSocket error code ClosePolicyViolation (1008). The nozzle should intercept this WebSocket close error, alerting the operator to the performance issue.

An operator can scale the number of nozzles in response to these alerts to minimize the loss of data.

Forwarding Logs to an External Service

You can configure Elastic Runtime to forward log data from components and apps to an external aggregator service instead of routing it to the Loggregator Firehose. Configuring System Logging in Elastic Runtime explains how to enable log forwarding by specifying the aggregator address, port, and protocol.

Using Log Management Services explains how to bind applications to the external service and configure it to receive logs from Elastic Runtime.

Log Message Size Constraints

The Diego cell emits application logs as UDP messages to the Metron. Diego breaks up log messages greater than approximately 60KiB into multiple envelopes to mitigate this constraint.
Application Logging in Cloud Foundry

Page last updated:

Loggregator, the Cloud Foundry component responsible for logging, provides a stream of log output from your app and from Cloud Foundry system components that interact with your app during updates and execution.

By default, Loggregator streams logs to your terminal. If you want to persist more than the limited amount of logging information that Loggregator can buffer, you can drain logs to a third-party log management service. See Third-Party Log Management Services.

Cloud Foundry gathers and stores logs in a best-effort manner. If a client is unable to consume log lines quickly enough, the Loggregator buffer may need to overwrite some lines before the client has consumed them. A syslog drain or a CLI tail can usually keep up with the flow of app logs.

Contents of a Log Line

Every log line contains four fields:

1. Timestamp
2. Log type (origin code)
3. Channel: either STDOUT or STDERR
4. Message

Loggregator assigns the timestamp when it receives log data. The log data is opaque to Loggregator, which simply puts it in the message field of the log line. Apps or system components sending log data to Loggregator may include their own timestamps, which then appear in the message field.

Origin codes distinguish the different log types. Origin codes from system components have three letters. The app origin code is APP followed by slash and a digit that indicates the app instance.

Many frameworks write to an app log that is separate from STDOUT and STDERR. This is not supported by Loggregator. Your app must write to STDOUT or STDERR for its logs to be included in the Loggregator stream. Check the buildpack your app uses to determine whether it automatically ensures that your app correctly writes logs to STDOUT and STDERR only. Some buildpacks do this, and some do not.

Log Types and Their Messages

Different types of logs have different message formats, as shown in the examples below. The digit appended to the code indicates the instance index: 0 is the first instance, 1 is the second, and so on.

API

Users make API calls to request changes in app state. Cloud Controller, the Cloud Foundry component responsible for the API, logs the actions that Cloud Controller takes in response.

For example:

```
2016-06-14T14:10:05.36-0700 [API/0] OUT Updated app with guid cdabc600-0b73-48c1-b7d2-2602f5e63933 ("name":"spring-music", "instances":1, "memory":512, "environment_json":null)
```

STG

The Diego cell or the Droplet Execution Agent emits STG logs when staging or restaging an app. These actions implement the desired state requested by the user. After the droplet has been uploaded, STG messages end and CELL or DEA messages begin. For STG, the instance index is almost always 0.

For example:

```
2016-06-14T14:10:27.91-0700 [STG/0] OUT Staging...
```
RTR

The Router emits RTR logs when it routes HTTP requests to the app. Router messages include the app name followed by a Router timestamp and then selections from the HTTP request.

For example:

```
2016-06-14T10:51:32.51-0700 [RTR/1] OUT www.example.com - [14/06/2016:17:51:32.459 +0000] "GET /user HTTP/1.1" 200 0 103455 "Mozilla/5.0 (Windows NT 6.1; WOW64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/46.0.2490.86 Safari/537.36"
```

LGR

Loggregator emits LGR to indicate problems with the logging process. Examples include “can’t reach syslog drain url” and “dropped log messages due to high rate.”

APP

Every app emits logs according to choices by the developer.

For example:

```
2016-06-14T14:10:15.18-0700 [APP/0] OUT Exit status 0
```

SSH

The Diego cell emits SSH logs when a user accesses an application container through SSH by using the `cf ssh` command.

For example:

```
2016-06-14T14:16:11.49-0700 [SSH/0] OUT Successful remote access by 192.0.2.33:7856
```

CELL

The Diego cell emits CELL logs when it starts or stops the app. These actions implement the desired state requested by the user. The Diego cell also emits messages when an app crashes.

For example:

```
2016-06-14T13:44:38.14-0700 [CELL/0] OUT Successfully created container
```

DEA

The Droplet Execution Agent emits DEA logs beginning when it starts or stops the app. These actions implement the desired state requested by the user. The DEA also emits messages when an app crashes.

For example:

```
2014-02-13T11:44:52.07-0800 [DEA] OUT Starting app instance (index 1) with guid e1ca6390-cf78-4fc7-9d86-5b7e0d01e9c8
```

Writing to the Log from Your App

Your app must write logs to `STDERR` or `STDOUT`. Both are typically buffered, and you should flush the buffer before delivering the message to Loggregator.
Alternatively, you can write log messages to **STDERR** or **STDOUT** synchronously. This approach is mainly used for debugging because it may affect app performance.

### Viewing Logs in the Command Line Interface

You view logs in the CLI using the `cf logs` command. You can tail, dump, or filter log output.

#### Tailing Logs

Use `cf logs APP_NAME` to stream Loggregator output to the terminal.

For example:

```
$ cf logs spring-music
Connected, tailing logs for app spring-music in org example / space development as admin@example.com...
```

Use **Ctrl-C** (^C) to exit the real-time stream.

#### Dumping Logs

Use `cf logs APP_NAME --recent` to display all the lines in the Loggregator buffer.

#### Filtering Logs

To view some subset of log output, use `cf logs` in conjunction with filtering commands of your choice. In the example below, `grep -v` excludes all Router logs:

```
$ cf logs spring-music --recent | grep -v RTR
```

Security Event Logging for Cloud Controller and UAA

This topic describes how to enable and interpret security event logging for the Cloud Controller and the User Account and Authentication (UAA) server. Operators can use these logs to retrieve information about a subset of requests to the Cloud Controller and the UAA server for the purposes of security or compliance.

Cloud Controller Logging

The Cloud Controller logs security events to syslog. You must configure a syslog drain to forward your system logs to a log management service. See the Configuring System Logging in Elastic Runtime topic for more information.

Format for Log Entries

Cloud Controller logs security events in the Common Event Format (CEF). CEF specifies the following format for log entries:

```
CEF:Version|Device Vendor|Device Product|Device Version|Signature ID|Name|Severity|Extension
```

Entries in the Cloud Controller log use the following format:

```
CEF:CEF_VERSION|cloud_foundry|cloud_controller_ng|CC_API_VERSION|SIGNATURE_ID|NAME|SEVERITY|rt=TIMESTAMP user=USERNAME suid=USER_GUID
```

Refer to the following list for a description of the properties above:

- **CEF_VERSION**: The version of CEF used in the logs.
- **CC_API_VERSION**: The current Cloud Controller API version.
- **SIGNATURE_ID**: The method and path of the request. For example, `GET /v2/app:GUID`.
- **NAME**: The same as `SIGNATURE_ID`.
- **SEVERITY**: An integer that reflects the importance of the event.
- **TIMESTAMP**: The number of milliseconds since the Unix epoch.
- **USERNAME**: The name of the user who originated the request.
- **USER_GUID**: The GUID of the user who originated the request.
- **AUTH_MECHANISM**: The user authentication mechanism. This can be `oauth-access-token`, `basic-auth`, or `no-auth`.
- **VCAP_REQUEST_ID**: The VCAP request ID of the request.
- **REQUEST**: The request path and parameters. For example, `/v2/info?MY-PARAM=VALUE`.
- **REQUEST_METHOD**: The method of the request. For example, `GET`.
- **RESULT**: The meaning of the HTTP status code of the response. For example, `success`.
- **HTTP_STATUS_CODE**: The HTTP status code of the response. For example, `200`.
- **SOURCE_ADDRESS**: The IP address of the client who originated the request.
- **DESTINATION_ADDRESS**: The IP address of the Cloud Controller VM.
- **X_FORWARDED_FOR_HEADER**: The contents of the X-Forwarded-For header of the request. This is empty if the header is not present.

Example Log Entries

The following list provides several example requests with the corresponding Cloud Controller log entries.
An anonymous GET request:

```
CEF:0|cloud_foundry|cloud_controller_ng|2.54.0|GET /v2/info
requestMethod=GET
request=GET/v2/info
rt=1460690037402
suser=tsuid=
request=/v2/info
src=127.0.0.1
dst=192.0.2.1
cs1Label=userAuthenticationMechanism
cs1=no-auth
cs2Label=vcapRequestId
cs2=c4bac383-7cc9-4d9f-b1c0-1iap80b0a000
result=success
cs4Label=httpStatusCode
cs4=200
cs5Label=xForwardedFor
cs5=198.51.100.1
```

A GET request with basic authentication:

```
CEF:0|cloud_foundry|cloud_controller_ng|2.54.0|GET /v2/syslog_drain_urls
requestMethod=GET
src=127.0.0.1
dst=192.0.2.1
cs1Label=userAuthenticationMechanism
cs1=basic-auth
cs2Label=vcapRequestId
cs2=79187189-e810-33dd-6911-5bd015b9b999::eat1234d-4004-4622-ad11-9aa88e9e39
result=success
cs4Label=httpStatusCode
cs4=200
cs5Label=xForwardedFor
cs5=198.51.100.1
```

A GET request with OAuth access token authentication:

```
CEF:0|cloud_foundry|cloud_controller_ng|2.54.0|GET /v2/routes
requestMethod=GET
src=127.0.0.1
dst=192.0.2.1
cs1Label=userAuthenticationMechanism
cs1=oauth-access-token
cs2Label=vcapRequestId
cs2=79187189-990i-8930-52b2-9090b2c5poz0::5a265621-b223-4520-afae-ab7d0ee7c75b
result=success
cs4Label=httpStatusCode
cs4=200
cs5Label=xForwardedFor
cs5=198.51.100.1
```

A GET request that results in a 404 error:

```
CEF:0|cloud_foundry|cloud_controller_ng|2.54.0|GET /v2/apps/7f310103-39aa-4a8c-b92a-9f8fa6a2f6b6
requestMethod=GET
request=/v2/apps/7f310103-39aa-4a8c-b92a-9f8fa6a2f6b6
result=clientError
cs4Label=httpStatusCode
cs4=404
cs5Label=xForwardedFor
cs5=198.51.100.1
```

A POST request that results in a 403 error:

```
CEF:0|cloud_foundry|cloud_controller_ng|2.54.0|POST /v2/apps
requestMethod=POST
request=/v2/apps
result=clientError
cs4Label=httpStatusCode
cs4=403
cs5Label=xForwardedFor
cs5=198.51.100.1
```

UAA Logging

UAA logs security events to a file located at `/var/vcap/sys/log/uaa/uaa.log` on the UAA VM. Because these logs are automatically rotated, you must configure a syslog drain to forward your system logs to a log management service.

See the Configuring System Logging in Elastic Runtime topic for more information.

Log Events

UAA logs identify the following categories of events:

- **Authorization and Password Events**
- **Scim Administration Events**
- Token Events
- Client Administration Events
- UAA Administration Events

To learn more about the names of the events included in these categories and the information they record in the UAA logs, see User Account and Authentication Service Audit Requirements if.

Example Log Entries

The following sections provide several example requests with the corresponding UAA log entries.

Successful User Authentication

Audit: TokenIssuedEvent ("["openid","scim.read","uaa.user", "cloud_controller.read","password.write","cloud_controller.write","scim.write"]"); principal=42026d6-5533-1884-eef2-838abcd85e3, origin=[client=admin, user=bob, identityZoneId=[uaa]]

- This entry records a TokenIssuedEvent.
- UAA issued a token associated with the scopes "openid", "scim.read", "uaa.user", "cloud_controller.read", "password.write", "cloud_controller.write", "scim.write" to the user bob.

Failed User Authentication

Audit: UserAuthenticationFailure (bob@example.com); principal=61965469-c821-46b7-8251-630e12a51d6c, origin=[remoteAddress=198.51.100.1, clientId=cf], identityZoneId=[uaa]

- This entry records a UserAuthenticationFailure.
- The user bob@example.com originating at 198.51.100.1 failed to authenticate.

Successful User Creation

Audit: UserCreatedEvent ("["user_id=61965469-c821-46b7-8251-630e12a51d6c", "username=bob@example.com"]"); principal=91220262-d901-44c0-8251-633i33b53d6c, origin=[client=admin, details=(198.51.100.1, tokenType=bearer, tokenValue=<TOKEN>, sub=20i03423-ddfe-33e1-938d-e9999e30f500, iss=https://uaa.example.com/oauth/token), identityZoneId=[uaa]]

- This entry records a UserCreatedEvent.
- The admin user originating at 198.51.100.1 created a user named bob@example.com.

Successful User Deletion

Audit: UserDeletedEvent ("["user_id=61965469-c821-46b7-8251-630e12a51d6c", "username=bob@example.com"]"); principal=61965469-c821-46b7-8251-630e12a51d6c, origin=[client=admin, details=(remoteAddress=198.51.100.1, tokenType=bearer, tokenValue=<TOKEN>, sub=admin, iss=https://uaa.example.com/oauth/token), identityZoneId=[uaa]]

- This entry records a UserDeletedEvent.
- The admin user originating at 198.51.100.1 deleted a user named bob@example.com.

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Cloud Foundry Component Metrics

This topic lists and describes the metrics available for Pivotal Cloud Foundry (PCF) system components. These metrics are streamed from the Loggregator Firehose.

Cloud Controller

Default Origin Name: cc

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>failed_job_count.&lt;VM_NAME&gt;-&lt;VM_INDEX&gt;</td>
<td>Number of failed jobs in the &lt;VM_NAME&gt;-&lt;VM_INDEX&gt; queue. This is the number of delayed jobs where the failed at column is populated with the time of the most recently failed attempt at the job. The failed job count is not specific to the jobs run by the Cloud Controller worker. By default, Cloud Controller deletes failed jobs after 31 days. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>failed_job_count.cc-generic</td>
<td>Number of failed jobs in the cc-generic queue. By default, Cloud Controller deletes failed jobs after 31 days. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>failed_job_count.total</td>
<td>Number of failed jobs in all queues. By default, Cloud Controller deletes failed jobs after 31 days. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>http_status.1XX</td>
<td>Number of HTTP response status codes of type 1xx (informational). This resets when the Cloud Controller process is restarted and is incremented at the end of each request cycle.</td>
</tr>
<tr>
<td>http_status.2XX</td>
<td>Number of HTTP response status codes of type 2xx (success). This resets when the Cloud Controller process is restarted and is incremented at the end of each request cycle. Emitted for each Cloud Controller request.</td>
</tr>
<tr>
<td>http_status.3XX</td>
<td>Number of HTTP response status codes of type 3xx (redirection). This resets when the Cloud Controller process is restarted and is incremented at the end of each request cycle. Emitted for each Cloud Controller request.</td>
</tr>
<tr>
<td>http_status.4XX</td>
<td>Number of HTTP response status codes of type 4xx (client error). This resets when the Cloud Controller process is restarted and is incremented at the end of each request cycle. Emitted for each Cloud Controller request.</td>
</tr>
<tr>
<td>http_status.5XX</td>
<td>Number of HTTP response status codes of type 5xx (server error). This resets when the Cloud Controller process is restarted and is incremented at the end of each request cycle.</td>
</tr>
<tr>
<td>job_queue_length.cc-&lt;VM_NAME&gt;-&lt;VM_INDEX&gt;</td>
<td>Number of background jobs in the &lt;VM_NAME&gt;-&lt;VM_INDEX&gt; queue that have yet to run for the first time. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>job_queue_length.cc-generic</td>
<td>Number of background jobs in the cc-generic queue that have yet to run for the first time. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>job_queue_length.total</td>
<td>Total number of background jobs in the queues that have yet to run for the first time. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>log_count.all</td>
<td>Total number of log messages, sum of messages of all severity levels. The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>log_count.debug</td>
<td>Number of log messages of severity “debug.” The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>log_count.debug1</td>
<td>Not used.</td>
</tr>
<tr>
<td>log_count.debug2</td>
<td>Number of log messages of severity “debug2.” The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>log_count.error</td>
<td>Number of log messages of severity “error.” Error is the most severe level. It is used for failures and during error handling. Most errors can be found under this log level, eg. failed unbinding a service, failed to cancel a task, Diego app crashed error, staging completion errors, staging errors, and resource not found. The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>log_count.fatal</td>
<td>Number of log messages of severity “fatal.” The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.</td>
</tr>
<tr>
<td>log_count.info</td>
<td>Number of log messages of severity “info.” Examples of info messages are droplet created, copying package, uploading package, access denied due to insufficient scope, job logging, blobstore actions, staging requests, and app running requests. The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.</td>
</tr>
</tbody>
</table>
# Metric Name | Description
--- | ---
log_count.info | Webstore actions, staging requests, and app running requests. The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.
log_count.actions | Number of log messages of severity “off.” The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.
log_count.hostname | Number of log messages of severity “warn.” Warn is also used for failures and during error handling, eg. diagnostics written to file, failed to capture diagnostics, app rollback failed, service broker already deleted, and UAA token problems. The count resets when the Cloud Controller process is restarted. Emitted every 30 seconds per VM.
requests.completed | Number of requests that have been processed. Emitted for each Cloud Controller request.
requests.outstanding | Number of request that are currently being processed. Emitted for each Cloud Controller request.
tasks_running.count | Number of currently running tasks. Emitted every 30 seconds per VM. This metric is only seen in version 3 of the Cloud Foundry API.
tasks_running.memory_in_mb | Memory being consumed by all currently running tasks. Emitted every 30 seconds per VM. This metric is only seen in version 3 of the Cloud Foundry API.
thread_info.event_machine.connection_count | Number of open connections to event machine. Emitted every 30 seconds per VM.
thread_info.event_machine.resultqueue.num_waiting | Number of scheduled tasks in the result. Emitted every 30 seconds per VM.
thread_info.event_machine.resultqueue.size | Number of unscheduled tasks in the result. Emitted every 30 seconds per VM.
thread_info.event_machine.threadqueue.num_waiting | Number of scheduled tasks in the threadqueue. Emitted every 30 seconds per VM.
thread_info.event_machine.threadqueue.size | Number of unscheduled tasks in the threadqueue. Emitted every 30 seconds per VM.
thread_info.thread_count | Total number of threads that are either runnable or stopped. Emitted every 30 seconds per VM.
total_users | Total number of users ever created, including inactive users. Emitted every 10 minutes per VM.
vcap_sinatra.recent_errors | 50 most recent errors. DEPRECATED
vitals.cpu | Percentage of CPU used by the Cloud Controller process. Emitted every 30 seconds per VM.
vitals.cpu_load_avg | System CPU load averaged over the last 1 minute according to the OS. Emitted every 30 seconds per VM.
vitals.mem_bytes | The RSS bytes (resident set size) or real memory of the Cloud Controller process. Emitted every 30 seconds per VM.
vitals.mem_free_bytes | Total memory available according to the OS. Emitted every 30 seconds per VM.
vitals.mem_used_bytes | Total memory used (active + wired) according to the OS. Emitted every 30 seconds per VM.
vitals.num_cores | The number of CPUs of a host machine. Emitted every 30 seconds per VM.
vitals.uptime | The uptime of the Cloud Controller process in seconds. Emitted every 30 seconds per VM.

## Diego

Diesgo metrics have the following origin names:

- auctioneer
- bbs
- cc_uploader
- file_server
- garden_linux
- nsync_bulker
- nsync_listener
- rep
- route_emitter
- ssh_proxy
- stager
Default Origin Name: auctioneer

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>AuctioneerFetchStatesDuration</td>
<td>Time in nanoseconds that the auctioneer took to fetch state from all the cells when running its auction. Emitted every 30 seconds during each auction.</td>
</tr>
<tr>
<td>AuctioneerLRPAuctionsFailed</td>
<td>Cumulative number of LRP instances that the auctioneer failed to place on Diego cells. Emitted every 30 seconds during each auction.</td>
</tr>
<tr>
<td>AuctioneerLRPAuctionsStarted</td>
<td>Cumulative number of LRP instances that the auctioneer successfully placed on Diego cells. Emitted every 30 seconds during each auction.</td>
</tr>
<tr>
<td>AuctioneerTaskAuctionsFailed</td>
<td>Cumulative number of Tasks that the auctioneer failed to place on Diego cells. Emitted every 30 seconds during each auction.</td>
</tr>
<tr>
<td>AuctioneerTaskAuctionsStarted</td>
<td>Cumulative number of Tasks that the auctioneer successfully placed on Diego cells. Emitted every 30 seconds during each auction.</td>
</tr>
<tr>
<td>LockHeld.v1-locks-auctioneer_lock</td>
<td>Whether an auctioneer holds the auctioneer lock: 1 means the lock is held, and 0 means the lock was lost. Emitted every 30 seconds by the active auctioneer.</td>
</tr>
<tr>
<td>LockHeldDuration.v1-locks-auctioneer_lock</td>
<td>Time in nanoseconds that the active auctioneer has held the auctioneer lock. Emitted every 30 seconds by the active auctioneer.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: bbs

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BBSMasterElected</td>
<td>Emitted once when the BBS is elected as master.</td>
</tr>
<tr>
<td>ConvergenceLRPDuration</td>
<td>Time in nanoseconds that the BBS took to run its LRP convergence pass. Emitted every 30 seconds when LRP convergence runs.</td>
</tr>
<tr>
<td>ConvergenceLRPPreProcessingActualLRPsDeleted</td>
<td>Cumulative number of times the BBS has detected and deleted a malformed ActualLRP in its LRP convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ConvergenceLRPPreProcessingMalformedRunInfos</td>
<td>Cumulative number of times the BBS has detected a malformed DesiredLRP RunInfo in its LRP convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ConvergenceLRPPreProcessingMalformedSchedulingInfos</td>
<td>Cumulative number of times the BBS has detected a malformed DesiredLRP SchedulingInfo in its LRP convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ConvergenceLRPRuns</td>
<td>Cumulative number of times BBS has run its LRP convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ConvergenceTaskDuration</td>
<td>Time in nanoseconds that the BBS took to run its Task convergence pass. Emitted every 30 seconds when Task convergence runs.</td>
</tr>
<tr>
<td>ConvergenceTaskRuns</td>
<td>Cumulative number of times the BBS has run its Task convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ConvergenceTasksKicked</td>
<td>Cumulative number of times the BBS has updated a Task during its Task convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ConvergenceTasksPruned</td>
<td>Cumulative number of times the BBS has deleted a malformed Task during its Task convergence pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CrashedActualLRPs</td>
<td>Total number of LRP instances that have crashed. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CrashingDesiredLRPs</td>
<td>Total number of DesiredLRPs that have at least one crashed instance. Emitted every 30 seconds.</td>
</tr>
</tbody>
</table>

Whether the ‘cf-apps’ domain is up-to-date, so that CF apps from CC have been
### Metric Name  
Description

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Domain.cf-apps</td>
<td>Synchronized with DesiredLRPs for Diego to run. 1 means the domain is up-to-date, no data means it is not. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>Domain.cf-tasks</td>
<td>Whether the 'cf-tasks' domain is up-to-date, so that CF tasks from CC have been synchronized with tasks for Diego to run. 1 means the domain is up-to-date, no data means it is not. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDLeader</td>
<td>Index of the leader node in the etcd cluster. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDRaftTerm</td>
<td>Raft term of the etcd cluster. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDReceivedBandwidthRate</td>
<td>Number of bytes per second received by the follower etcd node. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDReceivedRequestRate</td>
<td>Number of requests per second received by the follower etcd node. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDSentBandwidthRate</td>
<td>Number of bytes per second sent by the leader etcd node. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDSentRequestRate</td>
<td>Number of requests per second sent by the leader etcd node. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ETCDWatchers</td>
<td>Number of watches set against the etcd cluster. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LockHeld.v1-locks-bbs_lock</td>
<td>Whether a BBS holds the BBS lock: 1 means the lock is held, and 0 means the lock was lost. Emitted every 30 seconds by the active BBS server.</td>
</tr>
<tr>
<td>LockHeldDuration.v1-locks-bbs_lock</td>
<td>Time in nanoseconds that the active BBS has held the BBS lock. Emitted every 30 seconds by the active BBS server.</td>
</tr>
<tr>
<td>LRPsClaimed</td>
<td>Total number of LRP instances that have been claimed by some cell. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LRPsDesired</td>
<td>Total number of LRP instances desired across all LRPs. Emitted periodically.</td>
</tr>
<tr>
<td>LRPsExtra</td>
<td>Total number of LRP instances that are no longer desired but still have a BBS record. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LRPsMissing</td>
<td>Total number of LRP instances that are desired but have no record in the BBS. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LRPsRunning</td>
<td>Total number of LRP instances that are running on cells. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LRPsUnclaimed</td>
<td>Total number of LRP instances that have not yet been claimed by a cell. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>MetricsReportingDuration</td>
<td>Time in nanoseconds that the BBS took to emit metrics about etcd. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>MigrationDuration</td>
<td>Time in nanoseconds that the BBS took to run migrations against its persistence store. Emitted each time a BBS becomes the active master.</td>
</tr>
<tr>
<td>numCPUs</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
<tr>
<td>RequestCount</td>
<td>Cumulative number of requests the BBS has handled through its API. Emitted for each BBS request.</td>
</tr>
<tr>
<td>RequestLatency</td>
<td>Time in nanoseconds that the BBS took to handle requests to its API endpoints. Emitted when the BBS API handles requests.</td>
</tr>
<tr>
<td>TasksCompleted</td>
<td>Total number of Tasks that have completed. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>TasksPending</td>
<td>Total number of Tasks that have not yet been placed on a cell. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>TasksResolving</td>
<td>Total number of Tasks locked for deletion. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>TasksRunning</td>
<td>Total number of Tasks running on cells. Emitted every 30 seconds.</td>
</tr>
</tbody>
</table>

Default Origin Name: cc_uploader

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>Metric Name</td>
<td>Description</td>
</tr>
<tr>
<td>-------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: **file_server**

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
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<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: **garden_linux**

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BackingStores</td>
<td>Number of container backing store files. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>DepotDirs</td>
<td>Number of directories in the Garden depot. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LoopDevices</td>
<td>Number of attached loop devices. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>MetricsReporting</td>
<td>How long it took to emit the BackingStores, DepotDirs, and LoopDevices metrics. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: **n sync_bulker**

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>DesiredLRPSyncDuration</td>
<td>Time in nanoseconds that the n sync-bulker took to synchronize CF apps and Diego DesiredLRPs. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LockHeld.v1-locks-nsync_bulker_lock</td>
<td>Whether an n sync-bulker holds the n sync-bulker lock: 1 means the lock is held, and 0 means the lock was lost. Emitted every 30 seconds by the active n sync-bulker.</td>
</tr>
<tr>
<td>LockHeldDuration.v1-locks-nsync_bulker_lock</td>
<td>Time in nanoseconds that the active n sync-bulker has held the convergence lock. Emitted every 30 seconds by the active n sync-bulker.</td>
</tr>
<tr>
<td>LRPCsDesired</td>
<td>Cumulative number of LRPs desired through the n sync API. Emitted on each request desiring a new LRP, every 30 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
</tbody>
</table>
### MemoryStats

- **numMallocs**: Number of memory allocations.
- **numFrees**: Lifetime number of memory deallocations.
- **numMallocs**: Lifetime number of memory allocations.
- **numFrees**: Lifetime number of memory deallocations.
- **numCPUS**: Number of CPUs on the machine.
- **numGoRoutines**: Instantaneous number of active goroutines in the process.

### NsyncInvalidDesiredLRPsFound

Number of invalid DesiredLRPs found during nsync-bulker periodic synchronization. Emitted every 30 seconds.

### metricStats

<table>
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<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
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<td>numCPUS</td>
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<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

### numCPUS

Number of CPUs on the machine.

### numGoRoutines

Instantaneous number of active goroutines in the process.

### Default Origin Name: nsync_listener

### Metric Name | Description                                                                 |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
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<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

### Default Origin Name: rep

### Metric Name | Description                                                                 |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>CapacityRemainingContainers</td>
<td>Remaining number of containers this cell can host. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CapacityRemainingDisk</td>
<td>Remaining amount in MiB of disk available for this cell to allocate to containers. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CapacityRemainingMemory</td>
<td>Remaining amount in MiB of memory available for this cell to allocate to containers. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CapacityTotalContainers</td>
<td>Total number of containers this cell can host. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CapacityTotalDisk</td>
<td>Total amount in MiB of disk available for this cell to allocate to containers. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CapacityTotalMemory</td>
<td>Total amount in MiB of memory available for this cell to allocate to containers. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CM</td>
<td>Emitted every 30 seconds.</td>
</tr>
<tr>
<td>ContainerCount</td>
<td>Number of containers hosted on the cell. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>GardenContainerCreationDuration</td>
<td>Time in nanoseconds that the rep Garden backend took to create a container. Emitted after every successful container creation.</td>
</tr>
<tr>
<td>LogMessage</td>
<td>Emitted every 30 seconds.</td>
</tr>
<tr>
<td>logSenderTotalMessagesRead</td>
<td>Count of application log messages sent by Diego Executor. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

### Default Origin Name: route_emitter

### Metric Name | Description                                                                 |
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>ConsulDownMode</td>
<td>Whether a route-emitter is operating normally: 0 if the route-emitter is healthy, and 1 when the consul servers are either down or in a bad state.</td>
</tr>
<tr>
<td>LockHeld.v1-locks-route_emitter_lock</td>
<td>Whether a route-emitter holds the route-emitter lock: 1 means the lock is held, and 0 means the lock was lost. Emitted every 30 seconds by the active route-emitter.</td>
</tr>
<tr>
<td>Metric Name</td>
<td>Description</td>
</tr>
<tr>
<td>-------------</td>
<td>-------------</td>
</tr>
<tr>
<td>route_emitter_lock</td>
<td>Time in nanoseconds that the active route-emitter has held the route-emitter lock. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>MessagesEmitted</td>
<td>The cumulative number of registration messages that this process has sent. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
<tr>
<td>RouteEmitterSyncDuration</td>
<td>Time in nanoseconds that the active route-emitter took to perform its synchronization pass. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>RoutesRegistered</td>
<td>Cumulative number of route registrations emitted from the route-emitter as it reacts to changes to LRPs. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>RoutesSynced</td>
<td>Cumulative number of route registrations emitted from the route-emitter during its periodic route-table synchronization. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>RoutesTotal</td>
<td>Number of routes in the route-emitter’s routing table. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>RoutesUnregistered</td>
<td>Cumulative number of route unregistrations emitted from the route-emitter as it reacts to changes to LRPs. Emitted every 30 seconds.</td>
</tr>
</tbody>
</table>

Default Origin Name: ssh_proxy

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: stager

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
<tr>
<td>StagingRequestFailedDuration</td>
<td>Time in nanoseconds that the failed staging task took to run. Emitted each time a staging task fails.</td>
</tr>
<tr>
<td>StagingRequestsFailed</td>
<td>Cumulative number of failed staging tasks handled by each stager. Emitted every time a staging task fails.</td>
</tr>
<tr>
<td>StagingRequestsSucceeded</td>
<td>Cumulative number of successful staging tasks handled by each stager. Emitted every time a staging task completes successfully.</td>
</tr>
<tr>
<td>StagingRequestSucceededDuration</td>
<td>Time in nanoseconds that the successful staging task took to run. Emitted each time a staging task completes successfully.</td>
</tr>
<tr>
<td>StagingStartRequestsReceived</td>
<td>Cumulative number of requests to start a staging task. Emitted by a stager each time it handles a request.</td>
</tr>
</tbody>
</table>
Default Origin Name: tps_listener

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMAllocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: tps_watcher

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>LockHeld.v1-locks-tps_watcher_lock</td>
<td>Whether a tps-watcher holds the tps-watcher lock: 1 means the lock is held, and 0 means the lock was lost. Emitted every 30 seconds by the active tps-watcher.</td>
</tr>
<tr>
<td>LockHeldDuration.v1-locks-tps_watcher_lock</td>
<td>Time in nanoseconds that the active tps-watcher has held the convergence lock. Emitted every 30 seconds by the active tps-watcher.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration in nanoseconds of the last garbage collector pause.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMAllocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the process.</td>
</tr>
</tbody>
</table>

Default Origin Name: DopplerServer

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dropsondeListener.currentBufferCount</td>
<td>DEPRECATED</td>
</tr>
<tr>
<td>dropsondeListener.receivedByteCount</td>
<td>DEPRECATED in favor of DopplerServer.udpListener.receivedByteCount.</td>
</tr>
<tr>
<td>dropsondeListener.receivedMessageCount</td>
<td>DEPRECATED in favor of DopplerServer.udpListener.receivedMessageCount.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.containerMetricReceived</td>
<td>Lifetime number of ContainerMetric messages unmarshalled.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.counterEventReceived</td>
<td>Lifetime number of CounterEvent messages unmarshalled.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.errorReceived</td>
<td>Lifetime number of Error messages unmarshalled.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.heartbeatReceived</td>
<td>DEPRECATED</td>
</tr>
<tr>
<td>dropsondeUnmarshal.httpStartStopReceived</td>
<td>Lifetime number of HttpStartStop messages unmarshalled.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.logMessageTotal</td>
<td>Lifetime number of LogMessage messages unmarshalled.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.unmarshalErrors</td>
<td>Lifetime number of errors when unmarshalling messages.</td>
</tr>
<tr>
<td>dropsondeUnmarshal.valueMetricReceived</td>
<td>Lifetime number of ValueMetric messages unmarshalled.</td>
</tr>
<tr>
<td>httpServer.receivedMessages</td>
<td>Number of messages received by Doppler’s internal MessageRouter. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>LinuxFileDescriptor</td>
<td>Number of file handles for the Doppler’s process.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>Metric Name</td>
<td>Description</td>
</tr>
<tr>
<td>--------------------------------------</td>
<td>-----------------------------------------------------------------------------</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>messageRouter.numberOfContainerMetricSinks</td>
<td>Instantaneous number of container metric sinks known to the SinkManager. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>messageRouter.numberOfDumpSinks</td>
<td>Instantaneous number of dump sinks known to the SinkManager. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>messageRouter.numberOfFirehoseSinks</td>
<td>Instantaneous number of firehose sinks known to the SinkManager. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>messageRouter.numberOfSyslogSinks</td>
<td>Instantaneous number of syslog sinks known to the SinkManager.</td>
</tr>
<tr>
<td>messageRouter.numberOfWebsocketSinks</td>
<td>Instantaneous number of WebSocket sinks known to the SinkManager.</td>
</tr>
<tr>
<td>messageRouter.totalDroppedMessages</td>
<td>Lifetime number of messages dropped inside Doppler for various reasons (downstream consumer can't keep up internal object wasn't ready for message, etc.).</td>
</tr>
<tr>
<td>sentMessagesFirehose.&lt;SUBSCRIPTION_ID&gt;</td>
<td>Number of sent messages through the firehose per subscription id. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>udpListener.receivedByteCount</td>
<td>Lifetime number of bytes received by Doppler's UDP Listener.</td>
</tr>
<tr>
<td>udpListener.receivedMessageCount</td>
<td>Lifetime number of messages received by Doppler's UDP Listener.</td>
</tr>
<tr>
<td>udpListener.receivedErrorCount</td>
<td>Lifetime number of errors encountered by Doppler's UDP Listener while reading from the connection.</td>
</tr>
<tr>
<td>tcpListener.receivedByteCount</td>
<td>Lifetime number of bytes received by Doppler's TCP Listener. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>tcpListener.receivedMessageCount</td>
<td>Lifetime number of messages received by Doppler's TCP Listener. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>tcpListener.receivedErrorCount</td>
<td>Lifetime number of errors encountered by Doppler's TCP Listener while handshaking, decoding or reading from the connection.</td>
</tr>
<tr>
<td>tlsListener.receivedByteCount</td>
<td>Lifetime number of bytes received by Doppler's TLS Listener. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>tlsListener.receivedMessageCount</td>
<td>Lifetime number of messages received by Doppler's TLS Listener. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>tlsListener.receivedErrorCount</td>
<td>Lifetime number of errors encountered by Doppler's TLS Listener while handshaking, decoding or reading from the connection.</td>
</tr>
<tr>
<td>TruncatingBuffer.DroppedMessages</td>
<td>Number of messages intentionally dropped by Doppler from the sink for the specific sink. This counter event will correspond with log messages “Log message output is too high.” Emitted every 5 seconds.</td>
</tr>
<tr>
<td>TruncatingBuffer.totalDroppedMessages</td>
<td>Lifetime total number of messages intentionally dropped by Doppler from all of its sinks due to back pressure. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>listeners.totalReceivedMessageCount</td>
<td>Total number of messages received across all of Doppler's listeners (UDP, TCP, TLS).</td>
</tr>
<tr>
<td>numCpus</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process.</td>
</tr>
<tr>
<td>signatureVerifier.invalidSignatureErrors</td>
<td>Lifetime number of messages received with an invalid signature.</td>
</tr>
<tr>
<td>signatureVerifier.missingSignatureErrors</td>
<td>Lifetime number of messages received that are too small to contain a signature.</td>
</tr>
<tr>
<td>signatureVerifier.validSignatures</td>
<td>Lifetime number of messages received with valid signatures.</td>
</tr>
<tr>
<td>Uptime</td>
<td>Uptime for the Doppler's process.</td>
</tr>
</tbody>
</table>

**Etcd**

Visit [etcd stats API](#)  

Default Origin Name: etcd

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CompareAndDeleteFail</td>
<td>CompareAndDeleteFail operation count. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CompareAndDeleteSuccess</td>
<td>CompareAndDeleteSuccess operation count. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CompareAndSwapFail</td>
<td>CompareAndSwapFail operation count. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CompareAndSwapSuccess</td>
<td>CompareAndSwapSuccess operation count. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>CreateFail</td>
<td>CreateFail operation count. Emitted every 30 seconds.</td>
</tr>
</tbody>
</table>
CreateSuccess
DeleteFail
DeleteSuccess
EtcIndex
ExpireCount
Followers
GetsFail
GetsSuccess
IsLeader
Latency
RaftIndex
RaftTerm
ReceivedAppendRequests
ReceivingBandwidthRate
ReceivingRequestRate
SendingBandwidthRate
SendingRequestRate
SentAppendRequests
SetsFail
SetsSuccess
UpdateFail
UpdateSuccess
Watchers

**Metric Name** | **Description**
--- | ---
MessageAggregator.counterEventReceived | Lifetime number of CounterEvents aggregated in Metron.
MessageBuffer.droppedMessageCount | Lifetime number of intentionally dropped messages from Metron’s batch writer buffer. Batch writing is performed over TCP/TLS only.
DopplerForwarder.sentMessages | Lifetime number of messages sent to Doppler regardless of protocol. Emitted every 30 seconds.
dropsondeAgentListener.currentBufferCount | Instantaneous number of Dropsonde messages read by UDP socket but not yet unmarshalled.
dropsondeAgentListener.receivedMessageCount | Lifetime number of bytes of Dropsonde messages read by UDP socket.
dropsondeAgentListener.receivedMessageCount | Lifetime number of Dropsonde messages read by UDP socket.
dropsondeMarshaller.containerMetricMarshalled | Lifetime number of ContainerMetric messages marshalled.
dropsondeMarshaller.counterEventMarshalled | Lifetime number of CounterEvent messages marshalled.
dropsondeMarshaller.errorMarshalled | Lifetime number of Error messages marshalled.
dropsondeMarshaller.heartbeatMarshalled | Lifetime number of Heartbeat messages marshalled.
dropsondeMarshaller.httpStartStopMarshalled | Lifetime number of HttpStartStop messages marshalled.
dropsondeMarshaller.logMessageMarshalled | Lifetime number of LogMessage messages marshalled.
dropsondeMarshaller.marshalErrors | Lifetime number of errors when marshalling messages.
dropsondeMarshaller.valueMetricMarshalled | Lifetime number of ValueMetric messages marshalled.
dropsondeUnmarshaller.containerMetricReceived | Lifetime number of ContainerMetric messages unmarshalled.
Routing

Routing Release metrics have the following origin names:

- gorouter
- routing_api
- tcp_emitter
- tcp_router

Default Origin Name: gorouter

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numAllocs</td>
<td>Lifetime number of memory allocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numCPUs</td>
<td>Number of CPUs on the machine. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>tcp.sendErrorCount</td>
<td>Lifetime number of errors if writing to Doppler over TCP fails.</td>
</tr>
<tr>
<td>tcp.sentByteCount</td>
<td>Lifetime number of sent bytes to Doppler over TCP.</td>
</tr>
<tr>
<td>tcp.sentMessageCount</td>
<td>Lifetime number of sent messages to Doppler over TCP.</td>
</tr>
<tr>
<td>tls.sendErrorCount</td>
<td>Lifetime number of errors if writing to Doppler over TLS fails.</td>
</tr>
<tr>
<td>tls.sentByteCount</td>
<td>Lifetime number of sent bytes to Doppler over TLS. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>tls.sentMessageCount</td>
<td>Lifetime number of sent messages to Doppler over TLS. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>udp.sendErrorCount</td>
<td>Lifetime number of errors if writing to Doppler over UDP fails.</td>
</tr>
<tr>
<td>udp.sentByteCount</td>
<td>Lifetime number of sent bytes to Doppler over UDP.</td>
</tr>
<tr>
<td>udp.sentMessageCount</td>
<td>Lifetime number of sent messages to Doppler over UDP.</td>
</tr>
<tr>
<td>Metric Name</td>
<td>Description</td>
</tr>
<tr>
<td>-----------------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>latency</td>
<td>Time in milliseconds that the Gorouter took to handle requests to its application endpoints. Emitted per router request.</td>
</tr>
<tr>
<td>latency.(component)</td>
<td>Time in milliseconds that the Gorouter took to handle requests from each component to its endpoints. Emitted per router request.</td>
</tr>
<tr>
<td>registry_message.(component)</td>
<td>Lifetime number of route register messages received for each component. Emitted per route-register message.</td>
</tr>
<tr>
<td>rejected_requests</td>
<td>Lifetime number of bad requests received on Gorouter. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>requests.(component)</td>
<td>Lifetime number of requests received for each component. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>responses</td>
<td>Lifetime number of HTTP responses. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>responses.2xx</td>
<td>Lifetime number of 2xx HTTP responses. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>responses.3xx</td>
<td>Lifetime number of 3xx HTTP response. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>responses.4xx</td>
<td>Lifetime number of 4xx HTTP response. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>responses.5xx</td>
<td>Lifetime number of 5xx HTTP response. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>responses.xxx</td>
<td>Lifetime number of other (non-(2xx-5xx)) HTTP response. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>routed_app_requests</td>
<td>The collector sums up requests for all dea-{index} components for its output metrics. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>total_requests</td>
<td>Lifetime number of requests received. Emitted every 5 seconds.</td>
</tr>
<tr>
<td>ms_since_last_registry_update</td>
<td>Time in millisecond since the last route register has been been received. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>total_routes</td>
<td>Current number of routes registered. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>uptime</td>
<td>Uptime for router. Emitted every second.</td>
</tr>
</tbody>
</table>

Default Origin Name: routing_api

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>key_refresh_events</td>
<td>Total number of events when fresh token was fetched from UAA. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>total_http_routes</td>
<td>Number of HTTP routes in the routing table. Emitted every 30 seconds, or when there is a new HTTP route added. Interval for emitting this metric can be configured with manifest property <code>metrics_reporting_interval</code>.</td>
</tr>
<tr>
<td>total_http_subscriptions</td>
<td>Number of HTTP routes subscriptions. Emitted every 30 seconds. Interval for emitting this metric can be configured with manifest property <code>metrics_reporting_interval</code>.</td>
</tr>
<tr>
<td>total_tcp_routes</td>
<td>Number of TCP routes in the routing table. Emitted every 30 seconds, or when there is a new TCP route added. Interval for emitting this metric can be configured with manifest property <code>metrics_reporting_interval</code>.</td>
</tr>
<tr>
<td>total_tcp_subscriptions</td>
<td>Number of TCP routes subscriptions. Emitted every 30 seconds. Interval for emitting this metric can be configured with manifest property <code>metrics_reporting_interval</code>.</td>
</tr>
<tr>
<td>total_token_errors</td>
<td>Total number of UAA token errors. Emitted every 30 seconds. Interval for emitting this metric can be configured with manifest property <code>metrics_reporting_interval</code>.</td>
</tr>
</tbody>
</table>

Default Origin Name: tcp_emitter

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>Metric Name</td>
<td>Description</td>
</tr>
<tr>
<td>---------------------------------</td>
<td>--------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process. Emitted every 10 seconds.</td>
</tr>
</tbody>
</table>

Default Origin Name: router_configurer (bosh job tcp_router)

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process. Emitted every 10 seconds.</td>
</tr>
<tr>
<td>{session_id}.ConnectionTime</td>
<td>Average connection time to backend in current session. Emitted every 60 seconds per session ID. Interval value for this metric can be configured with manifest property router_configurer.tcp_stats_collection_interval.</td>
</tr>
<tr>
<td>{session_id}.CurrentSessions</td>
<td>Total number of current sessions. Emitted every 60 seconds per session ID. Interval value for this metric can be configured with manifest property router_configurer.tcp_stats_collection_interval.</td>
</tr>
<tr>
<td>AverageConnectTimeMs</td>
<td>Average backend response time (in ms). Emitted every 60 seconds. Interval value for this metric can be configured with manifest property router_configurer.tcp_stats_collection_interval.</td>
</tr>
<tr>
<td>AverageQueueTimeMs</td>
<td>Average time spent in queue (in ms). Emitted every 60 seconds. Interval value for this metric can be configured with manifest property router_configurer.tcp_stats_collection_interval.</td>
</tr>
<tr>
<td>TotalBackendConnectionErrors</td>
<td>Total number of backend connection errors. Emitted every 60 seconds. Interval value for this metric can be configured with manifest property router_configurer.tcp_stats_collection_interval.</td>
</tr>
<tr>
<td>TotalCurrentQueuedRequests</td>
<td>Total number of requests unassigned in queue. Emitted every 60 seconds. Interval value for this metric can be configured with manifest property router_configurer.tcp_stats_collection_interval.</td>
</tr>
</tbody>
</table>

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Syslog Drain Binder

Default Origin Name: syslog_drain_binder

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process.</td>
</tr>
<tr>
<td>pollCount</td>
<td>Number of times the syslog drain binder has polled the cloud controller for syslog drain bindings. Emit every 30 seconds.</td>
</tr>
<tr>
<td>totalDrains</td>
<td>Number of syslog drains returned by cloud controller. Emitted every 30 seconds.</td>
</tr>
</tbody>
</table>

Top
## Traffic Controller

Default Origin Name: LoggregatorTrafficController

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>dopplerProxy.containermetricsLatency</td>
<td>Duration for serving container metrics via the containermetrics endpoint (milliseconds). Emitted every 30 seconds.</td>
</tr>
<tr>
<td>dopplerProxy.recentlogsLatency</td>
<td>Duration for serving recent logs via the recentLogs endpoint (milliseconds). Emitted every 30 seconds.</td>
</tr>
<tr>
<td>memoryStats.lastGCPauseTimeNS</td>
<td>Duration of the last Garbage Collector pause in nanoseconds.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocated</td>
<td>Instantaneous count of bytes allocated and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedHeap</td>
<td>Instantaneous count of bytes allocated on the main heap and still in use.</td>
</tr>
<tr>
<td>memoryStats.numBytesAllocatedStack</td>
<td>Instantaneous count of bytes used by the stack allocator.</td>
</tr>
<tr>
<td>memoryStats.numFrees</td>
<td>Lifetime number of memory deallocations.</td>
</tr>
<tr>
<td>memoryStats.numMallocs</td>
<td>Lifetime number of memory allocations.</td>
</tr>
<tr>
<td>numCPUS</td>
<td>Number of CPUs on the machine.</td>
</tr>
<tr>
<td>numGoRoutines</td>
<td>Instantaneous number of active goroutines in the Doppler process.</td>
</tr>
<tr>
<td>Uptime</td>
<td>Uptime for the Traffic Controller’s process. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>LinuxFileDescriptor</td>
<td>Number of file handles for the TrafficController’s process.</td>
</tr>
</tbody>
</table>

## User Account and Authentication (UAA)

Default Origin Name: uaa

<table>
<thead>
<tr>
<th>Metric Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>audit_service.client_authentication_count</td>
<td>Number of successful client authentication attempts since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.client_authentication_failure_count</td>
<td>Number of failed client authentication attempts since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.principal_authentication_failure_count</td>
<td>Number of failed non-user authentication attempts since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.principal_not_found_count</td>
<td>Number of times non-user was not found since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.user_authentication_count</td>
<td>Number of successful authentications by the user since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.user_authentication_failure_count</td>
<td>Number of failed user authentication attempts since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.user_not_found_count</td>
<td>Number of times the user was not found since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.user_password_changes</td>
<td>Number of successful password changes by the user since the last startup. Emitted every 30 seconds.</td>
</tr>
<tr>
<td>audit_service.user_password_failures</td>
<td>Number of failed password changes by the user since the last startup. Emitted every 30 seconds.</td>
</tr>
</tbody>
</table>
Deploying a Nozzle to the Loggregator Firehose

This topic describes deploying a "nozzle" application to the Cloud Foundry (CF) Loggregator Firehose. The Cloud Foundry Loggregator created an example nozzle application for use with this tutorial.

The procedure described below deploys this example nozzle to the Firehose of a Cloud Foundry installation deployed locally with BOSH Lite.

Prerequisites

- BOSH CLI installed locally.
- Spiff installed locally and added to your shell’s load path. See Spiff on GitHub.
- BOSH Lite deployed locally using VirtualBox. See BOSH Lite on GitHub.
- A working Cloud Foundry deployment, including Loggregator, deployed with your local BOSH Lite. This serves as our source of data. See Deploying Cloud Foundry using BOSH Lite, or use the `provision_cf` script included in the BOSH Lite release.

Note: Deploying Cloud Foundry can take up to several hours, depending on your internet bandwidth, even when using the automated `provision_cf` script.

Step 1: Download Cloud Foundry BOSH Manifest

1. Run `bosh deployments` to identify the name of the current BOSH deployment:

```
$ bosh deployments
+-----------------+-----------------+-------------------------------------------------+
| Name            | Release(s)      | Stemcell(s)                                      |
+-----------------+-----------------+-------------------------------------------------+
| cf-example       | cf-mysql/10     | bosh-vsphere-esxi-ubuntu-trusty-go_agent/2690.3 |
|                 |                 | cf/183.2                                        |
+-----------------+-----------------+-------------------------------------------------+
```

2. Run `bosh download manifest DEPLOYMENT-NAME LOCAL-SAVE-NAME` to download and save the current BOSH deployment manifest. You need this manifest to locate information about your databases. Replace `DEPLOYMENT-NAME` with the name of the current BOSH deployment. For this procedure, use `cf.yml` as the `LOCAL-SAVE-NAME`.

```
$ bosh download manifest cf-example cf.yml
Deployment manifest saved to `cf.yml`
```

Step 2: Add UAA client

You must authorize the example nozzle as a UAA client for your CF deployment. To do this, add an entry for the example nozzle as `client` for `uaa` under the `properties` key in your CF deployment manifest. You must enter the example nozzle object in the correct location in the manifest, and with the correct indentation, as described below.

Deployment manifests are YAML files. Visit YAML to learn about YAML syntax.

1. Open the deployment manifest in a text editor.
2. Locate the left-aligned `properties` key.
3. Under the `properties` key, locate `uaa` at the next level of indentation.
4. Under the `uaa` key, locate the `clients` key at the next level of indentation.
5. Enter properties for the `example-nozzle` at the next level of indentation, exactly as shown below. The `...` in the text below indicate other properties that may populate the manifest at each level in the hierarchy.
6. Save the deployment manifest file.

Step 3: Redeploy Cloud Foundry

1. Use the `bosh deployment` command to set the edited manifest file for your deployment.

   ```
   $ bosh deployment cf.yml
   Deployment set to '/Users/example_user/workspace/bosh-lite/cf.yml'
   ```

2. Deploy your Cloud Foundry with BOSH.

   ```
   $ bosh deploy
   Acting as user 'admin' on deployment 'cf-warden' on 'Bosh Lite Director'
   Getting deployment properties from director...
   Detecting deployment changes
   -----------------------------
   Releases
   No changes
   Compilation
   No changes
   Update
   No changes
   Resource pools
   No changes
   Disk pools
   No changes
   Networks
   No changes
   Jobs
   No changes
   Properties
   uaa
   clients
   example-nozzle
   + access-token-validity: 1209600
   + authorized-grant-types: authorization_code,client_credentials,refresh_token
   + override: true
   + secret: example-nozzle
   + scope: openid,oauth.approvals,doppler.firehose
   + authorities: oauth.login,doppler.firehose
   Meta
   No changes
   Please review all changes carefully
   Deploying
   ---------
   Are you sure you want to deploy? (type 'yes' to continue):yes
   ```

Step 4: Clone Example Release
The Cloud Foundry Loggregator team created an example nozzle application for use with this tutorial.

1. Run `git clone` to clone the main release repository from GitHub.

```bash
$ git clone git@github.com:cloudfoundry-incubator/example-nozzle-release.git
Cloning into 'example-nozzle-release'...
```

2. Run `git submodule update --init --recursive` to update all of the included submodules.

```bash
$ git submodule update --init --recursive
Submodule 'src/github.com/cloudfoundry-incubator/example-nozzle' (git@github.com:cloudfoundry-incubator/example-nozzle.git) registered for path 'src/github.com/cloudfoundry-incubator/example-nozzle'
Submodule 'src/github.com/cloudfoundry-incubator/uaago' (git@github.com:cloudfoundry-incubator/uaago.git) registered for path 'src/github.com/cloudfoundry-incubator/uaago'
... Cloning into 'src/github.com/cloudfoundry-incubator/example-nozzle'...
```

3. Navigate to the `example-release` directory.

```bash
$ cd example-nozzle-release
```

### Step 5: Prepare Nozzle Manifest

Complete the following steps to prepare the nozzle deployment manifest:

1. In the `example-nozzle-release` directory, navigate to the `templates` directory.

```bash
$ cd templates
```

Within this directory, examine the two YAML files. `bosh-lite-stub.yml` contains the values used to populate the missing information in `template.yml`. By combining these two file, we create a deployment manifest for our nozzle.

2. Create a `tmp` directory for the compiled manifest.

3. Use Spiff to compile a deployment manifest from the template and stub, and save this manifest.

```bash
$ spiff merge templates/template.yml templates/bosh-lite-stub.yml > tmp/manifest_bosh_lite.yml
```

4. Run `bosh status --uuid` to obtain your BOSH director UUID.

```bash
$ bosh status --uuid
```

5. In the compiled nozzle deployment manifest, locate the `director_uuid` property. Replace `PLACEHOLDER-DIRECTOR-UUID` with your BOSH director UUID.

```
compilation:
  cloud_properties:
    name: default
  network: example-nozzle-net
  reuse_compilation_vms: true
  workers: 1
  director_uuid: PLACEHOLDER-DIRECTOR-UUID # replace this
```

**Note:** If you do not want to see the complete deployment procedure, run the following command to automatically prepare the manifest:

```bash
scripts/make_manifest_spiff_bosh_lite
```

### Step 6: Set Nozzle Deployment Manifest

Use the `bosh deployment` command to set the deployment manifest for the nozzle.
Step 7: Create Nozzle BOSH Release

Use the `bosh create release --name RELEASE-NAME` command to create a BOSH release. Replace `RELEASE-NAME` with `example-nozzle` to match the UAA client that you created in the CF deployment manifest.

```
$ bosh create release --name example-nozzle

Sizing blobs...
```

Step 8: Upload Nozzle BOSH Release

Run `bosh upload release` to upload the release that you created in Step 7: Create Nozzle BOSH Release.

```
$ bosh upload release

Acting as user 'admin' on 'Bosh Lite Director'

Copying packages
-------------------
  example-nozzle
golang1.7

Copying jobs
-------------
  example-nozzle

Generated /var/folders/4s/qi1rjmd1c5gb78m3_06j6t000gh/T/d20151009-71219-17z35m499/d20151009-71219-mn928/release.tgz

Release size: 59.2M

Verifying release...
...

Release info
------------
Name: nozzle-test
Version: 0+dev.2

Packages
- example-nozzle (b0944f95eab332e5b22ad9b4b1b3c48f9755894)
- golang1.7 (bb8dc957ef296eb2e5773c319697c2584a5154b)

Jobs
- example-nozzle (11260fe6e91e76b6a4229e58c8e1e0366538)

License
- none

Uploading release
```

Step 9: Deploy Nozzle

Run `bosh deploy` to deploy the nozzle.

```
$ bosh deploy

Acting as user 'admin' on deployment 'example-nozzle-lite' on 'Bosh Lite Director'

Getting deployment properties from director...
Unable to get properties list from director, trying without it.
Cannot get current deployment information from director, possibly a new deployment
Please review all changes carefully

Deploying...

Are you sure you want to deploy? (type 'yes' to continue): yes
```
Step 10: View Nozzle Output

The example nozzle outputs all of the data originating coming from the Firehose to its log files. To view this data, SSH into the example-nozzle VM and examine the logs.

1. Run `bosh ssh` to access the nozzle VM at the IP configured in the nozzle’s manifest template stub.

```bash
$ bosh ssh example-nozzle
Welcome to Ubuntu 14.04.1 LTS (GNU/Linux 3.19.0-25-generic x86_64)
Documentation: https://help.ubuntu.com/
Last login: Wed Sep 23 21:20:50 2015 from 192.0.2.2
```

2. Use the `cat` command to output the `stdout` log file.

```bash
$ cat /var/vcap/sys/log/example-nozzle/example-nozzle.stdout.log
--- Streaming Firehose (will only succeed if you have admin credentials) ---
origin: "MetronAgent" eventType: Counterevent timestamp: 14430462189019387 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 14430462189019387 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 14430462189019387 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 14430462189019387 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 14430462189019387 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
```

--- End Streaming Firehose ---

--- HTTP Start/Stop (will only succeed if you have admin credentials) ---
origin: "router__0" eventType: HttpStartStop timestamp: 1443046219110064368 deployment: "cf-warden" job: "router_z1" index: "0" ip: "203.0.113.22" httpStartStop:
origin: "router__0" eventType: HttpStartStop timestamp: 1443046219105062148 deployment: "cf-warden" job: "router_z1" index: "0" ip: "203.0.113.22" httpStartStop:
origin: "MetronAgent" eventType: Counterevent timestamp: 1443046218910394886 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 1443046218910379199 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 1443046218910339088 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 1443046218910360012 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 1443046218910360012 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
origin: "MetronAgent" eventType: Counterevent timestamp: 1443046218910360012 deployment: "cf-warden" job: "loggregator_trafficcontroller_z1" index: "0" ip: "203.0.113.146" counterEvent:
```
Cloud Foundry Data Sources

Currently, Cloud Foundry logs and metrics come from several sources:

- Loggregator is the next generation logging and metrics system for Cloud Foundry. It aggregates metrics from applications and CF system components and streams these out to the CF cli or to third party log management services.

  ![Collector](image)

  The Collector is Cloud Foundry’s original metric aggregation system. It gathers metrics from all Cloud Foundry system components by querying their /healthz and /varz endpoints, and then publishes this data to external systems such as Datadog, AWS CloudWatch and OpenTSDB.

  **Note:** The Collector will eventually be deprecated in favor of the Loggregator system.

- The BOSH Health Monitor continually listens for one ‘heartbeat’ per minute from each deployed VM. These heartbeats contain status updates and lifecycle events. Health Monitor can be extended by plugins to forward heartbeat data to other CF components or third party services.

- Logs from CF components can also be forwarded directly to your own server, bypassing loggregator. See Loggregator for Operators for more information.

Currently, Cloud Foundry supports all of these metrics pipelines. Data from each of these sources can be streamed to a variety of services including the following:

- JMX Bridge
- Datadog
- AWS CloudWatch

See Using Log Management Services for more information about draining logs from Elastic Runtime.
Installing the Loggregator Firehose Plugin for cf CLI

The Loggregator Firehose plugin for the Cloud Foundry Command Line Interface (cf CLI) allows Cloud Foundry (CF) administrators access to the output of the Loggregator Firehose, which includes logs and metrics from all CF components.

See Using cf CLI Plugins for more information about using plugins with the cf CLI.

Prerequisites

- Administrator access to the Cloud Foundry deployment that you want to monitor
- Cloud Foundry Command Line Interface (cf CLI) 6.12.2 or later

Refer to the Installing the cf CLI topic for information about downloading, installing, and uninstalling the cf CLI.

Install the Plugin

1. Run `cf add-plugin-repo REPO_NAME URL` to add the Cloud Foundry Community plugin repository to your cf CLI plugins.

```bash
$ cf add-plugin-repo CF-Community https://plugins.cloudfoundry.org
```

2. Run `cf install-plugin PLUGIN-NAME -r PLUGIN-REPO` to install the Firehose plugin from the CF Community plugin repository.

```bash
$ cf install-plugin "Firehose Plugin" -r CF-Community
```

View the Firehose

Run `cf nozzle --debug` to view the streaming output of the Firehose, which includes logging events and metrics from CF system components. For more information about logging and metrics in CF, see Overview of the Loggregator System.

```bash
$ cf nozzle --debug
```

Note: You must be logged in as a Cloud Foundry administrator to access the Firehose.

Uninstall the Plugin

Run `cf plugins` to see a list of installed plugins.

```bash
$ cf plugins
Listing Installed Plugins...
OK
Plugin Name Version Command Name Command Help
FirehosePlugin 0.6.0 nozzle Command to print out messages from the firehose
```

Run `cf uninstall-plugin PLUGIN-NAME` to uninstall the plugin.

```bash
$ cf uninstall-plugin FirehosePlugin
```
Pivotal Cloud Foundry Release Notes

This topic provides links to the release notes for Pivotal Cloud Foundry (PCF) and PCF services. Release notes include new features, bug fixes, and known issues.

Pivotal Cloud Foundry is certified by the Cloud Foundry Foundation for 2017.

Read more about the [certified provider program](#) and the [requirements of providers](#).

PCF Release Notes

- Pivotal Elastic Runtime Release Notes
- Pivotal Operations Manager Release Notes

PCF Services Release Notes

- App Distribution for PCF
- DataStax Enterprise for PCF
- GemFire for PCF
- MySQL for PCF
- PCF Application Watchdog
- PCF JMX Bridge
- PCF Log Search
- PCF Metrics
- PCF Service Broker for AWS
- Pivotal Tracker for PCF
- Push Notification Service for PCF
- Rabbit MQ for PCF
- Redis for PCF
- Session State Caching Powered by GemFire
- Single Sign-On for PCF
- Spring Cloud Services on PCF
- Spring XD for PCF
Pivotal Elastic Runtime v1.8 Release Notes

About Updating to Elastic Runtime v1.9

If you are currently on Elastic Runtime v1.8.32 or earlier, it is recommended that you upgrade to v1.8.33 before upgrading to Elastic Runtime v1.9.

Upgrading directly to v1.9 without first upgrading to v1.8.33 will result in the loss of TCP routes if your deployment makes use of them.

Elastic Runtime v1.8.33 contains a migration to move your TCP routing data to MySQL. Please view the release notes for more details.

About Updating to Elastic Runtime v1.8.10 or Later

If you are currently on Elastic Runtime v1.8.7 or earlier, you should update your Elastic Runtime. Later versions include a major stemcell upgrade to 3263.x. This stemcell uses the Linux kernel v4.4 instead of the v3.19. Ubuntu no longer provides CVE patches for Linux kernel v3.19.

Before updating Elastic Runtime, ensure that you have updated to Ops Manager v1.8.2 or later, and see the section below to avoid an issue with Diego BBS when updating.

After updating Elastic Runtime, update your PCF Service tiles to the latest point versions.

Resolve Diego BBS Issue when Upgrading from 1.7 to 1.8

The Problem

Note: Fresh installations (not upgrades) of PCF ER 1.8.10 or higher should not be affected by this problem. However, you can still follow these procedures on subsequent deployments to improve the likelihood of a successful upgrade. Future versions of the ERT will be moving off of etcd with the hopes of greatly increasing platform stability during an upgrade.

When upgrading from PCF ERT 1.7.x to 1.8.0-1.8.8, deployments that included multiple instances of the Diego BBS VM would fail to upgrade.

The Impact

Inconsistencies between diego datasets can result in app downtime or apps not successfully returning during a deploy.

Already Downloaded PCF ER 1.8.0-1.8.8

If you haven’t attempted an upgrade, please download PCF ER 1.8.10 or higher and proceed with the instructions below.

How to Upgrade Safely to PCF ER 1.8.10+ and/or Repair a Broken Cluster

This is applicable to all upgrade paths between v1.7.x to v1.8.10+. Upgrades from v1.8.x to v1.8.10+ should not require these steps if your Diego BBS cluster is already healthy. After you’ve successfully upgraded past v1.8.10, these steps should no longer be necessary. You can still follow these procedures on subsequent deployments to improve the likelihood of a successful upgrade. Future versions of the ERT will be moving off of etcd with the hopes of greatly increasing platform stability during an upgrade.

- For Single node Diego BBS instance configuration: No action required.
- For Multi node Diego BBS instance configuration: Pivotal recommends scaling down to one Diego BBS (see the section below for instructions) before attempting an upgrade. You can do this before or during the upgrade deployment. After the succesful upgrade deployment, scale back up to an HA configuration.
Scale Diego BBS to One Instance

In some cases you will need to scale down your Diego BBS cluster to one instance (please see above for a specific details around your upgrade path). To scale down to one instance:

1. Navigate to the Settings tab in the Pivotal Elastic Runtime Tile.
2. Select Resource Config.
3. Find the Diego BBS job.
4. Set Instances to Automatic: 1.
5. Save the Resource Config
6. Navigate to the Installation Dashboard and click Apply Changes
7. Upgrade the PCF Elastic Runtime Tile to a version greater than or equal to 1.8.10.
10. Find the Diego BBS job.
11. Reset Instances back to your originally configured value.
12. Save the Resource Config
13. At this point, you can continue your normal procedure for upgrading to the new version of PCF ERT.

Releases

1.8.63

- [Security Fix] Bumps stemcell version to 3445.22 for USN-3544-2 and USN-3544-4

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</tbody>
</table>

* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.
## 1.8.62

- **[Security Fix]** Bumps cflinuxfs2-release to v1.156.0 to resolve multiple security issues. [Release Notes](#).
- **[Security Fix]** Resolves a remote code execution security vulnerability when the zip program is executed by the Cloud Controller.
- **[Security Fix]** Resolves an issue with an incorrect Host header being set on incoming requests through the Router. [CVE Notice](#).

### Component Version

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*Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.*

## 1.8.61

- **[Security Fix]** Bumps stemcell to v3445.11 to address [USN-3420-2](#).
• [Security Fix] Bumps cflinuxfs-release to v1.155.0 to address USN-3415-1.

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* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

1.8.60

• [Security Fix] Bumps cflinuxfs2-release to v1.150.0 to resolve USN-3398-1.

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### 1.8.59

- **[Security Fix]** Bumps stemcell to v3363.31 to resolve USN-3392-2.
- **[Security Fix]** Bumps cflinuxfs2-release to v1.147.0 to resolve USN-3387-1 and USN-3388-1.

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* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.
Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

## 1.8.58

- **[Security Fix]** Bumps stemcell to v3363.30.
- Operators can now configure the etcd heartbeat and election timeout values for their Diego Database instance.

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## 1.8.57

- **[Security Fix]** Bumps stemcell to v3363.29 to resolve USN-3378-2.
- **[Security Fix]** Bumps cflinuxfs2 to v1.145.0 to resolve multiple CVEs and USNs. Please see the release notes for more details.

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* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.
### 1.8.56

- **[Bug Fix]** Cloud Controller will now correctly verify self-signed certificates on inbound requests. This was broken in a patch applied in Elastic Runtime 1.8.53. If you have an environment with self-signed certificates, you should skip v1.8.53 - v1.8.55.

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1.8.55

- [Security Fix] Bumps apps-manager-release to v652.8.16. This release has the following updates:
  - Update nodejs to v6.11.1 to provide security fixes.
  - Includes `org_id` and `org_name` in usage report zip file.

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1.8.54

- [Security Fix] Provides a fix for CVE-2017-8033 [1]. This security vulnerability would have allowed attackers to escalate their privileges by pushing an application that could modify the files on the Cloud Controller VM.
- [Security Fix] The Router will now validate the UAA token issuer field. This will prevent users with valid tokens belonging to an Identity Zone other than the default zone from escalating their privileges when making requests against system components.
### 1.8.53

- **[Security Fix]** Cloud Controller will now validate the UAA token issuer field. This will prevent users with valid tokens belonging to an Identity Zone other than the default zone from escalating their privileges when making requests against system components.

- **[Security Fix]** Provides a fix for [CVE-2017-8035](https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2017-8035). This security vulnerability would have allowed arbitrary files on the Cloud Controller VM to be downloaded by external API users.

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1.8.52


- Bumps service-backup-release to v18.1.2. [Release Notes](#)

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### 1.8.51

- **[Security Fix]** Bumps cflinuxfs2-rootfs to 1.33.0. [Release Notes](#)

### 1.8.50

- **[Bug Fix]** Bumps Pivotal Account to v1.1.14. This release supports large custom-branding images, provides security fixes, and refactors Pivotal Account deployment errand to avoid database issues during migrations on certain version of MySQL.
- Bumps notifications-release to v36 [Release Notes](#)
- Bumps the following buildpacks to their latest version:
  - binary-buildpack [Release Notes](#)
  - dotnet-core-buildpack [Release Notes](#)
  - go-buildpack [Release Notes](#)
  - java-buildpack [Release Notes](#)
  - nodejs-buildpack [Release Notes](#)
  - php-buildpack [Release Notes](#)
- **python-buildpack** Release Notes
- **ruby-buildpack** Release Notes

- Remove unnecessary persistent disk from Cloud Controller VM

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1.8.49

- Bumps UAA to v3.6.13.
- Bumps consul-release to v152.

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### 1.8.48

- Bumps garden-runc to v1.7.0.
- Patches diego-release to allow ICMP and UDP packet logging for security group rules.

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## 1.8.47

- Bumps stemcell to v3363.25.
- Bumps cflinuxfs2 rootfs to v1.126.0.

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## 1.8.46

- Bumps UAA to v3.6.12.

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### 1.8.45

- Bumps stemcell to v3312.26.
- Bumps cf-mysql-release to v26.13.0.
- Bumps cflinuxfs2 rootfs to v1.123.0.
- Resource Configuration now support custom VM templates that have CPU counts that are not a power of two.
- The SAML Service Provider Certificate/Key Password is not properly obfuscated.
- Patches Cloud Controller to increase the application healthcheck timeout to 10 minutes.
- Patches Loggregator to prevent a misleading error message appearing when running `cf logs`.

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1.8.44

- Replaces all buildpack releases with versions that provide cached buildpack assets.
- Allows the UAA password expiry field to be configured via the Ops Manager API.
- Bumps UAA to v3.6.11.
- Allows S3 buckets located in regions other than us-east-1 can be used to store Internal MySQL backups.
- Bumps Apps Manager to v652.8.11.
- Patches Loggregator to resolve CLOSE_WAIT issue.

**Warning:**
This release includes a misleading error message being returned when running `cf logs --recent`

The response incorrectly includes the line `ERR WebSocketListener: Start: Error connecting to a doppler` but the command is working as expected.

This message will occur once for each doppler instance in your deployment.

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### 1.8.43

- Allows operators to specify DNS servers that differ from those provided in their BOSH configuration.
- Bumps all buildpack releases to their latest versions.
- Removes the Password Expiry field from the Authentication and Enterprise SSO form.
- Allows UAA SAML certificates to be configured.
- Exposes etcd timeout configurations on the Advanced Features form.

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### 1.8.42

- Bumps stemcell to v3312.24.

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### 1.8.40

- Bumps garden-runc to v1.2.0 to fix compatibility with some anti-virus scanning software.
- Bumps uaa-release to v13.12.
- Bumps apps-manager to v652.8.5.
- Updates the notifications-ui errand to allow operators to provide large custom branding logos.
- Improves Diego executor cache efficiency and resiliency.
- Patches bug in Gorouter that caused the router to crash when invalid `X-CF-APP-INSTANCE` headers were sent in a request.
- Fixes the configuration for backup of Internal MySQL instances.

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### 1.8.39
- Bumps stemcell to version 3312.23.

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</tbody>
</table>

* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

### 1.8.38
- Bumps rootfs to v1.60.0 with stack 1.111.0 for low/medium security fixes
- Bumps dotnet-core buildpack to v1.0.13
- Bumps service-backup-release to v18.0.3
- Bumps UAA to v13.11 to patch session fixation bug
- Patch diego-release to fix issue where rep hangs during evacuation cleanup

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* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

1.8.37

- Bumps the stemcell version to 3312.22.

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* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

1.8.36

- Configures the CAPI debug servers to bind to the loopback device instead of the open interface.
- Bumps pivotal-account to v1.1.11 to ensure it specifies a known buildpack during deployment.
- Allows operators to toggle the invitations feature set for AppsManager.
- Allows Space Auditors to once again stream application logs from AppsManager.
- Configures the notifications service to deploy with a specified buildpack.
**Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.**

### 1.8.35
- Bumps the rootfs to v1.56 which contains stack version 1.107.0.
- Bumps etcd-release to v97.
- Bumps the buildpacks to the most recent versions. The buildpack versions can now be seen below in the Components table.
- Fixes a bug in the internal MySQL configuration that prevented notifications from being sent when the cluster went into a dataloss-prevention state.

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### 1.8.34
- Bumps the stemcell to version 3263.21.

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</table>
### 1.8.33

It is recommended that all operators upgrade to this version before performing the upgrade to Elastic Runtime 1.9.

Previous releases used etcd to store TCP route data. This datastore is not treated as persistent when performing an upgrade between Elastic Runtime versions 1.8 and 1.9. Deployments that used the TCP router would lose their TCP routes during the upgrade. To prevent this data loss, Elastic Runtime v1.8.33 will migrate the data to the MySQL database.

In order to make this migration possible, this release contains a **breaking change** for deployments that have specified an external database. If you use an external database, such as RDS on Amazon or CloudSQL on Google Cloud Platform, you will need to make sure to create the “routing” database and user credentials before performing this upgrade.

Creating the database can be done by performing the following MySQL command:

```
CREATE database routing;
```

Once this operation has been completed, you can upgrade your Elastic Runtime installation as normal.

- The routing-api will migrate its data to a relational datastore.
- Allows operators to specify HTTP headers that will be recorded in the GoRouter access logs.
- Bumps cf-mysql-release to v26.11 to ensure Golang components compile against Golang version 1.7.
- Bumps mysql-backup-release to v1.32.0 to ensure Golang components compile against Golang version 1.7.
- Patches the Cloud Controller to correct ordering of API results when using pagination.
- Patches the Cloud Controller workers to ensure CA certificates are validated when communicating with the internal WebDAV blobstore.

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</tbody>
</table>

* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.
1.8.32

- Secures the router debug servers by ensuring they bind to the loopback device.
- Patches the router to prevent extra question marks from being appended to requests that already contain one.

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1.8.31

- Bumps stemcell to version 3263.20.

<table>
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## 1.8.30

- Allows external databases to be configured with unique user accounts.
- Bumps UAA to v3.6.6 to redact SAML & OAuth Keys from the ID Zone API.
- Allows a "Max Inflight Container Starts" configuration to be set. This setting will limit the total number of containers that are allowed to be starting at any one time. The default setting is to limit the number of inflight starting containers to 200.
- Bumps etcd-release to v92 to improve startup resilience on VMs using IPSec.

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## 1.8.29

- Patches Pivotal Account to prevent an account authorization vulnerability. For more details, please see [pivotal.io/security](http://pivotal.io/security).

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1.8.28

- Bumps the rootfs to 1.97.0 to cover some low and medium vulnerabilities.
- Bumps Notifications to v34, removing logging that included UAA OAuth tokens, and allowing the service to handle validation of UAA tokens signed with different signing keys.
- Patches the autoscaling release to remove the git dependency that had unpatched vulnerabilities.
- Bumps etcd-release to v91 for some stability improvements.
- Corrects the documentation for non-RFC-1918 Private Network configuration.
- Adds configurable audit logging for the Internal MySQL database. Configuration options can be found on the Internal MySQL page.
- Patches the route-registrar component to prevent logging credentials.

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1.8.27

- Bumps the stemcell version to 3263.17 to patch a number of low vulnerabilities.

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</table>

* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

1.8.26

- Bumps the garden-runc release to version 1.1.1 to address CVE-2016-9962. For more details, please see pivotal.io/security.

<table>
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* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.
* Components marked with an asterisk have been patched to resolve security vulnerabilities or fix component behavior.

### 1.8.25

- Resolves an issue with file descriptor limits in the consul jobs. When deploying a very large PCF ERT installation, consul could run out of file descriptors.
- Requires user input for the Internal MySQL Monitor Recipient Email Address field. This field previously defaulted to an invalid email address. Users that wish to use the internal MySQL cluster and deploy the monitor should remember to set a valid email recipient.

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### 1.8.24

- Bumps the stemcell to 3263.15 to address a memory usage issue in rsyslog.

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1.8.23

- Bumps the stemcell to 3263.14 and the rootfs to 1.94.0 in order to address a vulnerability in API (USN-3156-1).
- Bumps the Golang buildpack to 1.7.16 to bring in support for Golang 1.7.
- Patches a vulnerability in the Notifications service that allowed unprivileged users to impersonate other users with unauthenticated tokens.
- Patches Cloud Controller to remove logging of database credentials.
- Patches Cloud Controller to remove old functionality that would delete resources at their previous droplet path.

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1.8.22

- Patches a vulnerability in the Autoscaling service that allowed unprivileged users to impersonate other users with unauthenticated tokens.

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## 1.8.21

- Patches a vulnerability in the Routing API that allowed unprivileged users to impersonate other users with unauthenticated tokens.

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## 1.8.20

- Bumps the stemcell to 3263.12 to address the Linux kernel vulnerability described in USN-3151-2.
- Bumps the roots to version 1.91.0.
- Bumps UAA to 3.6.5, resolving a Tomcat CVE (CVE-2015-6816), and reduces the allowed cipher suites used when communicating to UAA. The accepted ciphers have been restricted to TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256 and TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384.
- Corrects a misconfiguration in the CloudController that prevented applications larger than 1MB from being uploaded.
- Patches Cloud Controller to prevent disabled buildpacks from being used pushing an application.
- Patches Cloud Controller to redact logging of application environment variables.
- Patches Cloud Controller to prevent SpaceAuditors from being able to stage applications.
### 1.8.19

- Resolves an issue with the Diego Cell download cache that could result in unexpected behavior.

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### 1.8.18

- Reduces the allowed cipher suites used when communicating to components of Diego. The accepted ciphers have been restricted to

  - `TLS_ECDHE_RSA_WITH_AES_128_GCM_SHA256`
  - `TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384`

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### 1.8.17

- Introduces a patch to prevent loss of application routes when the consul cluster becomes unreachable or loses quorum. Previously, the loss of the consul cluster would result in applications becoming unavailable as their routes were pruned from the routing table. Now, the route emitter will continue to update the router even while consul is down. Operators can monitor the `ConsulDownMode` metric for indication that the installation has detected this issue.

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### 1.8.16

- Bumps UAA to address a Tomcat server vulnerability that could allow for remote code execution.
### 1.8.15
- Bumps the version of PCRE used in both HAProxy and Nginx to address multiple CVEs.
- Bumps the version of routing-release to 0.141.0 to address the same PCRE CVEs.
- Please see [https://pivotal.io/security](https://pivotal.io/security) for more information.

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#### 1.8.14
- Patches the Diego container runtime to improve the performance of the application of security group rules during application startup.
- Resolves an issue with the tcp-emitter and routing-api jobs on the Diego Cell, CloudController, and Router VMs that would prevent them from being stopped and started with the `bosh` CLI without manual intervention.
- Patches the Diego rep process to allow deployment of the Diego Cell VM into availability zones with names that contain spaces.
### 1.8.13

- Bumps Garden-runc to v1.0.2. See the [release notes](#) for more information.
- Exposes the “Request Max Buffer Size” property for HAProxy deployments on the “Networking” page. This property determines the maximum request header payload that HAProxy will accept.
- The .Net Core buildpack is now available. For more information, see the [release notes](#).
- Bumps the stack roots to patch the USN-3096-1 and USN-3088-1 vulnerabilities.
- UAA has been patched to correctly return the Basic WWW-Authenticate header if client credentials are not provided in the request to /oauth/token endpoint.
- Exposes the “Signature Algorithm” property on the “Authentication and Enterprise SSO” page. This will allow operators to specify what kind of signature they use for SAML signed requests.
- The LDAP configuration on the “Authentication and Enterprise SSO” page now allows for multiple LDAP server entries.
- Additionally, the LDAP configuration on the “Authentication and Enterprise SSO” page allows the operator to configure LDAP referrals.

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1.8.12

- Patches several UAA clients to remove an open redirect vulnerability in response to CVE-2016-6657. Please see [https://pivotal.io/security](https://pivotal.io/security) for more information.

- Prevents Diego Cells from hanging on start-up when attempting to detect their availability zone.

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1.8.11

- Patches Cloud Controller to obfuscate custom buildpack properties that may contain credentials in response to CVE-2016-6658. Please see [https://pivotal.io/security](https://pivotal.io/security) for more information.

- Patches the internal MySQL logging mechanism to prevent accidental credential leaks.

- Bumps Garden-runC to v1.0.0.

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If upgrading to 1.8.9 from 1.7, see the Resolve Diego BBS Issue when Upgrading from 1.7 to 1.8 section above.

- Customers with F5 load balancers can configure `drain_wait` and `load_balancer_healthy_threshold` on the router.
- UAA now allows for a custom regular expression to be set for Proxy IPs.
- A patch to the Cloud Controller resolves an issue that caused monit to hang when the NFS server becomes unavailable.
- This release separates Diego BBS and general etcd into their own clusters. These components were previously part of the same cluster.
### 1.8.8

Bumps the required stemcell version to 3263.7. This stemcell is based on the 4.4 Linux kernel. Elastic Runtime v1.8.8 uses Garden-runC instead of Garden-Linux as the Garden backend for our container technology. Documentation for the Garden-runC runtime can be found at [https://github.com/cloudfoundry/garden-runc-release](https://github.com/cloudfoundry/garden-runc-release).

Advantages of Garden-runC over Garden-Linux are:

- AppArmor is configured and enforced by default and out-of-the-box for all unprivileged containers.
- Seccomp whitelisting restricts the set of system calls a container can access, greatly reducing the surface area for break-out exploits. This is set up out-of-the-box; you don’t need to do anything.
- The new Garden code base is simpler and more modular, allowing pluggable networking and pluggable rootfs management. It enables container-to-container networking and the new “grooffs” OCI-compliant rootfs downloader.
- Garden-runC uses the same low-level container execution code as docker/k8s for running containers, so that your container images run the same in PCF as elsewhere.

Lastly, Garden-runC has been successfully running 100% of the production traffic on Pivotal Web Services (PWS) for around a month, and has been tested at lower load for some months before that. However, as always, make sure to test in a staging environment before deploying to production.

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### 1.8.7

Includes a fix for the Critical Vulnerability issue CVE-2016-6655. See [https://pivotal.io/security](https://pivotal.io/security) for more information.

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1.8.6

Adds the ability to perform an HTTP health check against the router VMs. This health-check endpoint is located at port 8080 on the /health path.

Fixes an issue with running Windows apps in Diego.

Relaxes the minimum upgrade version back to 1.7.20. This was conservatively raised to 1.7.21, but it was found to be unnecessarily restrictive.

Includes a patch that fixes the default value for the WebDAV network. This value was previously misconfigured with an incorrect network range. The result of deploying with this misconfiguration could result in a failed deployment depending upon what network ranges your deployment uses. After redeploying with this corrected default, if you find that the smoke tests fail with an error message indicating missing buildpacks, manually rolling the cloud_controller VMs should resolve the issue.

1.8.5
Adds the ability to use Google Cloud Storage for your File Storage configuration.

Adds an HTTP frontend healthcheck to the HAProxy job, at the /health endpoint.

Fixes a bug where the apps-usage service could lose database connectivity while the internal mysql proxies were being deployed. This only affects deployments using internal mysql as a database.

Additionally, this release changes the route for the switchboard UI for the internal mysql proxies. Previously, those dashboards were located at `proxy-X-p-mysql.internal.SYSTEM_DOMAIN`. Now they can be found at `proxy-X-p-mysql-ert.SYSTEM_DOMAIN`. This should remove the need to include an extra SAN entry in the TLS certificates for the platform.

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1.8.4

Bumps UAA to version 3.6.1 to make upgrades possible from Elastic Runtime versions 1.7.24 and greater.

Also introduces a field in the Advanced Features section which allows you to add any networks that need access to the internal file storage of Elastic Runtime (WebDAV server). The default whitelist includes all RFC 1918 private IP ranges, so if your Elastic Runtime deployment is not using an RFC 1918 network for its private network, then you must add your network to this list. Otherwise, you do not need to do anything here.

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### 1.8.3

Note: Do not upgrade to this version if you are starting with 1.7.20, or any version between 1.7.23 and 1.8.0 (non-inclusive).

Patches USN-3087-1, USN-3087-2, CVE-2016-6662, USN-3040-1, and USN-2953-1. Additional info can be found at [https://pivotal.io/security](https://pivotal.io/security).

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### 1.8.2

Note: Do not upgrade to this version if you are starting with 1.7.20, or any version between 1.7.23 and 1.8.0 (non-inclusive).

Fixes an issue where having SSL validation enabled while using the internal file storage in Elastic Runtime was preventing successful retrieval of files.

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### 1.8.1

Note: Do not upgrade to this version if you are starting with 1.7.20, or any version between 1.7.23 and 1.8.0 (non-inclusive).

Patches CVE-2016-6651. Additional info can be found at [https://pivotal.io/security](https://pivotal.io/security).

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### How to Upgrade

The procedure for upgrading to Pivotal Cloud Foundry Elastic Runtime v1.8 is documented in the [Upgrading Pivotal Cloud Foundry](https://docs.pivotal.io) topic. When upgrading to v1.8, be aware of the following upgrade considerations:

- Before upgrading to PCF v1.8, remove any product tiles that are no longer supported in PCF. See [Review and Remove Unsupported Products](https://docs.pivotal.io).
- After you upgrade to Ops Manager v1.8, you must immediately upgrade to Elastic Runtime v1.8. In addition some product tiles must be upgraded in lockstep with the Elastic Runtime tile. If you are a customer upgrading from PCF 1.7 to PCF 1.8 and are using any of products listed in [Upgrade Elastic Runtime and Product Tiles](https://docs.pivotal.io), you must upgrade to the specified tile version when you upgrade the Elastic Runtime tile to v1.8.
- Some partner service tiles may currently be incompatible with PCF v1.8. Pivotal is working with partners to ensure their tiles are being updated to work with the latest versions of PCF. For information about which partner service releases are currently compatible with PCF v1.8, review the appropriate partners services release documentation at [http://docs.pivotal.io](http://docs.pivotal.io), or contact the partner organization that produces the tile.
- Apps Manager requires the NodeJS Buildpack 1.5.14 or higher.

### New Features in Elastic Runtime v1.8.0

#### Advanced Features

The Advanced Features section of the Elastic Runtime tile includes new functionality that may have certain constraints. Although these features are fully supported, Pivotal recommends caution when using them in production.
Routing

- TCP Routing enables developers to run apps on PCF that support non-HTTP TCP protocols. See the [HTTP vs TCP Routes](#) topic for more information.
- To support this, routing components fetch tokens from UAA by calling that component directly over TLS. The cert hosted by UAA is generated by Operations Manager.
- Some processes on the Gorouter job no longer run as root.
- Route services whose domain names are resolved using EDNS0 are now supported.

Authentication and Authorization

- Apps Manager now supports inviting external users from LDAP & SAML user stores. See the [Adding Existing SAML or LDAP Users to a Pivotal Cloud Foundry Deployment](#) topic for more information.
- PCF Admin role can now be derived from SAML group memberships. See the [Grant Admin Permissions to an External Group (SAML or LDAP)](#) topic for more information.
- Basic User Attributes including Email, First Name, and Last Name can now be derived from the the SAML or LDAP enabled external user store. See the [Retrieve User Email Addresses](#) topic for more information.
- The Login prompts displayed on the Login Page and in the CF CLI can now be configured. See the [Configuring Authentication and Enterprise SSO for Elastic Runtime](#) topic for more information.
- New API Docs for UAA are now available at [http://docs.cloudfoundry.org/api/uaa/](http://docs.cloudfoundry.org/api/uaa/).

Docker Proxy Server

This feature allows you to put a proxy server between your PCF deployment and Docker Hub for access to image files.

See the [Set Proxies for Docker Trusted Registries](#) topic for more information.

Pivotal Account User Management Tool

Pivotal Account is a user management tool that allows users to create and manage their accounts. With Pivotal Account users can access apps assigned to their accounts as well as manage their apps. See the [Enabling Pivotal Account](#) topic for more information.

Unprivileged App Containers

You can now switch off privileged containers for your apps.

See the [Understanding Container Security](#) topic for more information.

AWS SSE-S3

External file storage existing as blobstores for Cloud Controller can now be encrypted at rest using SSE-S3 on any IAAS supported by PCF. Existing blobs are not encrypted.

For example, see the [Configure File Storage](#) topic for more information on configuring SSE-S3 for VSphere.

NFS Migration to WebDAV

The internal file storage provisioned by Cloud Foundry for Cloud Controller files has been switched from an NFS server to the WebDAV protocol. There is no actual data migration as part of this switch. The protocol changes on the file server. When you upgrade to Elastic Runtime v1.8.0 or later, you are automatically switched over.

See this [Knowledge Base article](#) for more information about file storage.
Configurable SSH Proxy for Diego Containers

As of PCF v1.8.0, you can specify static IP addresses for the Diego Brain job, which allows you to configure a load balancer to forward SSH traffic over port 2222 to these SSH proxy IPs. Configuring a load balancer for Diego Brain IP addresses allows SSH access to app containers.

For example, see the Configure Networking topic for more information.

Console Database Removed

With the introduction of a new Apps Manager app written in Javascript, there is no longer a need for a backend to this app. Therefore, the Apps Manager database (console) is no longer required by the Elastic Runtime tile. After a successful upgrade to PCF v1.8, you can safely scale the Apps Manager database (postgres) job to 0 in the Resource Config page of the Elastic Runtime tile. However, if you selected MySQL as the backend database for the job during initial Elastic Runtime deployment, you can drop this database from the MySQL server yourself. If you keep the database, you no longer need to backup and restore it.

Collector Deprecation

As of PCF v1.8.0, the Collector job on Elastic Runtime is deprecated and no longer used by any PCF services. If you are upgrading to PCF v1.8.0 from PCF v1.6.x (via the PCF v1.7.x upgrade path) and previously used the Collector job to obtain log data from legacy DEA-based applications, you can safely scale the job down to zero instances after upgrading to both JMX Bridge (Ops Metrics v1.7.0) and PCF ERT v1.7.0 or higher.

API Environment Variable Visibility

Similar to space_developer_env_var_visibility, the new feature flag env_var_visibility can be disabled to deny access to /v2/apps/:guid/environment for all users, including administrators.

See the Feature Flags topic for more information.

Service Broker Improvements

Service brokers can respond with an operation string in the body of responses for asynchronous operations. This string will be returned to the broker when the Cloud Controller polls for the state of asynchronous operations (see below). For more information, see the response body for Provisioning, Deprovisioning, and Updating.

Service brokers will now receive service_id, plan_id, and operation when polled for last operation state by the Cloud Controller. These extra query parameters can be used by brokers to help determine the state of the last operation. See Polling Last Operation for more information.

Cloud Foundry CLI v3 Plugin

This release of Elastic Runtime includes the Cloud Foundry CLI v3 plugin, which works with the Cloud Controller API v3. The CLI v3 plugin is useful for experimenting with the Cloud Controller v3 API without having to curl an OAuth token. The Cloud Controller v3 API is under active development and is currently experimental. For more information on how to install and use the plugin, see the CLI Plugin v3 README.

Known Issues

This section lists new and existing known issues for Elastic Runtime.

New Issues

- Do not upgrade to versions 1.8.0 - 1.8.3 if you are starting with 1.7.20, or any 1.7.x version greater than 1.7.23.
- In Elastic Runtime 1.8.0 - 1.8.2, if you are using a non-RFC 1918 network as your private network for the deployment and internal file storage for Cloud Controller, then you will not be able to push apps to the system. 1.8.3 will address this issue by allowing you to specify a non-RFC 1918 network that you want to use.
- In Elastic Runtime 1.8.0 and 1.8.1, if you are using the internal file storage for Cloud Controller and you have the "Disable SSL certificate verification for
this environment checkbox unchecked, you will not be able to push apps to the system. 1.8.2 addresses this issue.

- If you choose to enable TCP routing, the reservable port range cannot be modified after deployment. This will be made possible in the next patch release.
- If you choose to enable TCP routing, you must also add the TCP routing domain via the cf CLI after deploying Elastic Runtime. The TCP routing domain is not configurable in the Elastic Runtime tile.
- If you choose to enable TCP routing, do not remove etcd data stores during failure recovery procedures since router group data added by the routing API is not ephemeral.
- Customers using an additional NodeJS buildpack or who have replaced the system NodeJS buildpack may encounter deployment issues with Apps Manager. Please contact support if you encounter problems deploying Apps Manager.
- In Elastic Runtime 1.8.0 - 1.8.37, the Diego cell rep process can occasionally hang indefinitely when VMs are being updated or shut down during a deploy, preventing the deploy from proceeding. If your cell VM update lasts longer than 20 minutes, manual intervention may be required to stop the rep process. This issue is resolved in Elastic Runtime 1.8.38.

Existing Issues
- The version of the PHP Buildpack included with 1.8.0 is vulnerable to multiple CVEs [1] [2]. To mitigate these issues, update the PHP buildpack to the newest version as part of the 1.8.0 upgrade or new installation.
- Consul server cluster can fail to recover from quorum loss. See the Consul fails to start during upgrade in PCF knowledge base article for how to recover from this issue.
- etcd and Consul clusters do not self-heal in cases where they happen to enter split-brain.
- Disaster recovery for etcd or Consul clusters still requires manual intervention.
- The Cloud Foundry CLI command for viewing application files, cf files, does not work with apps on Diego.
- .NET support on Windows cells does not support the same level of security and isolation as seen on Linux cells. At this time, it is only recommended for running "trusted" apps.
- At this time, the container accounts on Windows cells must have permissions to log on locally, which may not be the default.
- Application file names on Windows cells are limited to maximum length of 100 characters. As a workaround, make sure that all filenames in an application directory are shorter than 100 characters before pushing.

Using Self-Signed Certs could cause Cloud Controller Downtime
If you have installed Elastic Runtime versions 1.8.53 or higher, and are using self-signed certificates for your system domain, then you will experience downtime. Elastic Runtime v1.8.56 resolves this issue.

<table>
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Pivotal Cloud Foundry Ops Manager v1.8 Release Notes

How to Upgrade

The procedure for upgrading to Pivotal Cloud Foundry Ops Manager v1.8 is documented in the Upgrading Pivotal Cloud Foundry topic.

Before you upgrade to Ops Manager v1.8, ensure that existing product tiles such as Elastic Runtime and RabbitMQ have been upgraded to a version that supports the upgrade. For specific version numbers and instructions, see Review Product Compatibility Prerequisites.

After you upgrade to Ops Manager v1.8, you must immediately upgrade to Elastic Runtime v1.8, as well as other specific product versions if you are using them. For required version numbers and instructions, see Upgrade Elastic Runtime and Product Tiles.

About Updating to Ops Manager v1.8.2 or Later

If you are currently on Ops Manager v1.8.0 or v1.8.1, you should update your Ops Manager. Later versions include a major stemcell upgrade to 3263.x. This stemcell uses the Linux kernel v4.4 instead of v3.19. Ubuntu no longer provides CVE patches for Linux kernel v3.19.

1.8.29 Patch

- This release patches Ubuntu Security Notice USN-3420-2. Additional information can be found at https://pivotal.io/security.
- Bumps stemcell to 3363.37.

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1.8.28 Patch

- Bumps stemcell to 3363.31.

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1.8.27 Patch

- Bumps stemcell to 3363.30.

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1.8.26 Patch

- Bumps stemcell to 3363.29.

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1.8.25 Patch

- Fixes a bug where cleaning up unused products could remove a currently-configured stemcell.
- Fixes a bug where configuring a thin-provisioned ephemeral disk in Ops Manager created a thick-provisioned disk in vSphere. In the vSphere Config section of the Director tile, if you set the Virtual Disk Type to Thin for any ephemeral disks, Ops Manager redeploys the disks after applying this patch.
- Updates the cache-control header value in Ops Manager HTTP responses to include no-store.
- Bumps UAA to 13.17.

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1.8.24 Patch

- Patches Ubuntu Security Notice USN-3334-1. Additional information can be found at https://pivotal.io/security.
- Bumps stemcell to 3363.26.

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1.8.23 Patch

- Patches Ubuntu Security Notice USN-3304-1. Additional information can be found at https://pivotal.io/security.
- Bumps stemcell to 3363.25.

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1.8.22 Patch

- Fixed a bug where Ops Manager was incorrectly setting the signature algorithm when configured with SAML. The signature algorithm is now defaulted to SHA256.
- Fixed a bug where Ops Manager was incorrectly setting the redirect uri for the BOSH UAA.
- Bumped stemcell to 3363.24.

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1.8.21 Patch

- Patches CVE-2017-4992. Additional information can be found at https://pivotal.io/security.

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1.8.20 Patch

- Bumps stemcell to 3263.24

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1.8.19 Patch

- Bumps UAA to v13.13

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<td>UAA: 13.13</td>
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1.8.18 Patch

- Fixed a bug where public IPs were incorrectly being assigned to service networks on GCP
- Operators can now use the Ops Manager interface to configure the number of Director Worker threads.

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1.8.17 Patch

- Patches USN-3249-2. Additional information can be found at https://pivotal.io/security.
- Fixed a bug where Ops Manager was not setting the correct SAML Service Provider certificate in the BOSH Director UAA.

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1.8.16 Patch

- Patches USN-3220-2. Additional information can be found at https://pivotal.io/security.

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1.8.15 Patch

- Patches USN-3208-2. Additional information can be found at https://pivotal.io/security.
- Introduced an API endpoint that customers can use to rotate all Ops Manager generated non-configurable certificates

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</table>
1.8.14 Patch

- Patches USN-3161-2
- Patches USN-3169-2
- Patches USN-3172-1
- Bumped the default memory of vSphere and Openstack appliances to 8GB
- Finished experimental API endpoint to assign a network and az to the director tile
- Added an API endpoint that can generate certificates signed by Certificate Authority
- Increased Azure storage account disk limit to 150 disks per storage account

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1.8.13 Patch

- Bump stemcell to patch syslog memory leak.
- Bump vSphere CPI to leverage more retry logic.
- Fixed issue (introduced in 1.8.11) where sometimes multiple UAA processes would start and operators would be stuck at the “Waiting for authentication to start”.
- When deploying the vSphere OVA, fixed an issue (introduced in 1.8.11) where multiple DNS servers can again have spaces between them.
- Operators no longer have to unlock the appliance directly after import.
- Fixed issue where the BOSH health monitor could not send emails if authentication was required for SMTP.
- Fixed bug where AWS persistent disks were not being encrypted when desired by the Operator.
- Add encryption for AWS ephemeral disks as well, when the operator has enabled EBS encryption.
- Increased AWS ephemeral disk sizes, allowing some VMs (like BOSH director) to use a smaller machine type by default.
- Finished experimental API endpoints to get/set IaaS-related properties for configuring the director tile.
- Finished experimental API endpoint to create/update/delete the collection of networks inside the director tile.

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1.8.12 Patch

- Patches USN-3156-1.
• Fixes an upgrade issue where jobs in pre-1.7 products could be accidentally treated as non-singleton. In a very specific circumstance, this could have caused data loss.
• Fixes an Azure image issue where sometimes Ops Manager would be marked as Failing by Azure even though the VM appeared to be working.
• Reverted the requirement to provide a password for running “sudo” on vSphere, as some customers are running sudo commands on the Ops Manager VM via SSH in their scripts.

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1.8.11 Patch
• Patches USN-3151-2. Additional information can be found at https://pivotal.io/security.
• vSphere customers can now specify a custom hostname in the OVA template for the Ops Manager VM
• Ops Manager now exposes a Director flag called keep_unreachable_vms that prevents the Director from deleting VMs that are unreachable
• Ops Manager now uses stronger cipher suites for SSL termination, which requires TLS1.2 when communicating with it or the UAA attached to it.
• Customers running Ops Manager on Azure can now enter a resource group name in the network definition. The allows customers to separate networks by resource group

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1.8.10 Patch
• Patches CVE-2016-6657. Additional information can be found at https://pivotal.io/security.
• Fixed a bug that was preventing UAA clients from using the Ops Manager API.

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1.8.9 Patch
• Ops Manager can now be deployed on Microsoft’s Azure Cloud Platform. Please refer to docs.pivotal.io for detailed step-by-step instructions.
1.8.8 Patch

- Patches USN-3106-2. Additional information can be found at https://pivotal.io/security.

1.8.7 Patch

- Patches USN-3099-2. Additional information can be found at https://pivotal.io/security.
- Ops Manager can now be deployed on AWS M4 machine types.
- Added a flag to the Director manifest that flushes ARP entries.

1.8.6 Patch

- Patches CVE 2016-6655. Additional information can be found at https://pivotal.io/security.

1.8.5 Patch

- Ops Manager can now be deployed on Google Cloud Platform. Please refer to docs.pivotal.io for detailed step-by-step instructions.
1.8.4 Patch
- Fixed a bug that prevented users from having special characters and spaces while defining AZ names in Ops Manager.

1.8.3 Patch
- Patches USN-3087-2. Additional information can be found at https://pivotal.io/security.

1.8.2 Patch
- Bumped Linux kernel to v4.4

1.8.1 Patch
- Patches CVE-2016-6651. Additional information can be found at https://pivotal.io/security.

1.8.0
New Features in Ops Manager v1.8.0

BOSH Updates

Ops Manager now generates BOSH 2.0 manifests and has enabled BOSH link support. For more information on using BOSH links see the BOSH documentation.

Support for Service Networks

Ops Manager allows Operators to create a Service Network. Service Networks are used to dynamically provision VMs for on-demand services. For an example of how to enable a Service Network in Ops Manager, see Configuring Ops Manager Director on AWS.

Pivotal Network Integration

Operators can choose to enter their Pivotal Network token into Ops Manager and download product tile updates from within the Ops Manager UI. See the Using Pivotal Network API to Upgrade Products for more information.

New Ops Manager API Endpoints and Redesigned API Documentation

This release also introduces many new API endpoints, including:

- Configuring product tiles
- Configuring Ops Manager authentication
- Downloading product updates from PivNet
- Viewing logs and credentials
- Errands
- Resources Assigned to a Job

For more information on API endpoints, see the Ops Manager API documentation, which has been updated to appear in a new format.

Visit https://YOUR-OPSMAN/docs to view the Ops Manager API documentation included with your Ops Manager installation.

Ops Manager Settings Page

Ops Manager has a consolidated Settings page which includes the following fields:

- Decryption Passphrase
- Authentication Method
- External API Access
- Proxy Settings
- Export Installation Settings
- Advanced

See the Understanding the Ops Manager Interface topic for more information.

Custom Instance Counts in Ops Manager Director Resource Config

Operators can now enter custom values in the Instances column of the Resource Config page in Ops Manager Director. For example, see Configuring Ops Manager Director on AWS.

vSphere Admin Default Password Requirement
Customers using vSphere are now required to enter a default admin password in their OVA or TAR template. Failure to do so will result in the VM to not boot up. Additional information can be found at Installing Pivotal Cloud Foundry on vSphere.

Dual-Home Ops Manager Director (BOSH Director)

Customers can now dual-home their Ops Manager Director (BOSH Director) starting with new deployments of v1.8.0. This release includes a new BOSH networking release with the RPFilter necessary for dual-homing scenarios.

Additionally, customers using the dual-homed feature in Ops Manager v1.6 can now import their installations into v1.8.0 and continue to use the dual-homed Ops Manager Director.

Note: When using the dual-home feature, the Ops Manager Director and all compilation VMs run on the infrastructure network. Verify that you have sufficient IP space on the infrastructure network before deploying a dual-home Director configuration.

For more information on how to use the dual-homing feature, see the corresponding Knowledge Base article.

Hostname for Ops Manager Director

Operators can now specify a custom hostname for the Ops Manager Director in the Director Config page. For example, see Configuring Ops Manager Director on AWS. This hostname can be set to a load balancer as described in How to set up a load balancer in front of Ops Manager Director.

BOSH Manifest Flag to Remove Compilers

This release adds a flag to the BOSH manifest that removes compilers.

BOSH Director Retries Disabled by Default

In this release BOSH Director retries are turned off by default. You can enable BOSH Director retries in the Director Config page of Ops Manager Director. For example, see Configuring Ops Manager Director on AWS.

Support for Post Deployment Scripts

Ops Manager now supports configuring the appropriate settings in the Director to run post deploy scripts. This setting can be toggled on the Director Config form. For example, see Configuring Ops Manager Director on AWS.

Changes in Ops Manager v1.8.0 for Tile Authors

- Tile authors can mark their tiles as a service broker by setting service_broker: true.
- instance_definition and resource_definition no longer require that you specify the type as integer.
- Tile authors no longer need to manage compilation jobs. Ops Manager now deploys the BOSH Director with a master compilation job. Older tiles that specify compilation jobs will not be affected.
- Individual property blueprints can now be frozen after a deploy by using freeze_on_deploy.
- Ops Manager supports BOSH links and has introduced provides and consumes keys.
- Tile Authors can now issue a lite version of their tiles that do not contain packaged releases. Tile authors can specify a base_releases_url, which will prompt BOSH to download the releases from the specified URL.
- Tile authors can now specify a dropdown_select under collections.
- New property blueprints:
  - vm_type_dropdown
  - disk_type_dropdown
  - service_network_as_single_select
  - service_network_as_multi_select

Note: When using the dual-home feature, the Ops Manager Director and all compilation VMs run on the infrastructure network. Verify that you have sufficient IP space on the infrastructure network before deploying a dual-home Director configuration.

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New accessors:

- `(( $self.uaa_client_name ))`
- `(( $self.uaa_client_secret ))`
- `(( $ops_manager.http_proxy ))`
- `(( $ops_manager.https_proxy ))`
- `(( $ops_manager.no_proxy ))`
- `(( $director.hostname ))`
- `(( .deployment_name ))`
- `(( ..cf.deployment_name ))`
- `(( $director.ca_public_key ))`
- `(( $self.stemcell_version ))`
- `(( $self.service_network ))`

For more information on how to use accessors, refer to [About PCF Tiles](https://docs.pivotal.io/cloud-foundry-platform_tiles.html) in the Pivotal Cloud Foundry Partner Guide.

Deprecated accessors:

- `(( availability_zone ))`
- `(( bosh_job_partition_stats ))`

Known Issues

This section lists known issues with Ops Manager.

On-Demand Services Require Dedicated Service Networks

If you use any service tile that offers both on-demand and not on-demand modes of operation, clicking Apply Changes in Ops Manager fails if you did not define a dedicated service network for the tile.

To work around this issue, use one of the following methods:

- Create a services network on your IaaS for each affected service tile
- Create a dummy network in Ops Manager, reserve a block of IP ranges, and disable smoke tests for the on-demand service

For more information, see the corresponding [Knowledge Base](https://kb.pivotal.io) article.

Ops Manager Fails to Connect to Newly Supported AWS Regions

Ops Manager v1.8.24 publishes AMIs to the following newly supported AWS regions:

- ap-south-1
- ca-central-1
- eu-west-2
- us-east-2

If you deploy Ops Manager using one of the new regions above and select Use AWS Instance Profile in the AWS Config tab, Ops Manager displays a network connectivity issue.

To work around this issue, go to the AWS Config tab and select the Use AWS Keys option.

For more information, see the corresponding [Knowledge Base](https://kb.pivotal.io) article.

Persistent Disk Provisioning Error on Azure

On PCF on Azure deployments, BOSH sometimes returns an error when provisioning persistent disks. The error resembles the following:

Persistant disk with volume id 'SOME-ID' could not be found.

This error can occur when deploying the BOSH director itself or another product in Ops Manager. To workaround this issue, retry the deployment.
Firewall Rules and Service Networks in GCP

On PCF for GCP deployments, Ops Manager service network VMs are not assigned the correct firewall rules. As a result, these VMs cannot communicate with the BOSH Director and service tiles that use the On-Demand Service Broker (ODB) fail to create service instances.

As a workaround, if you are deploying a service network in GCP, modify your firewall to use subnet CIDR-based rules.

Bug Fixes

- Fixed an issue with rollbacks in case of database import failures during upgrades
- Fixed an issue where Metrics IP address was not getting propagated into the BOSH manifest
- Fixed an issue where errands were failing to run on a deploy
- Fixed an issue where Static IP assignments were not being cleared correctly
- Fixed an issue where re-saving the Networks and AZs form on product tiles was throwing a misleading error
- Fixed API endpoint to log out all active sessions
- Fixed an issue that allowed for multiple AZs to have the same name